javascript-de	ebug-in-	webst	orm (0.	0.1)

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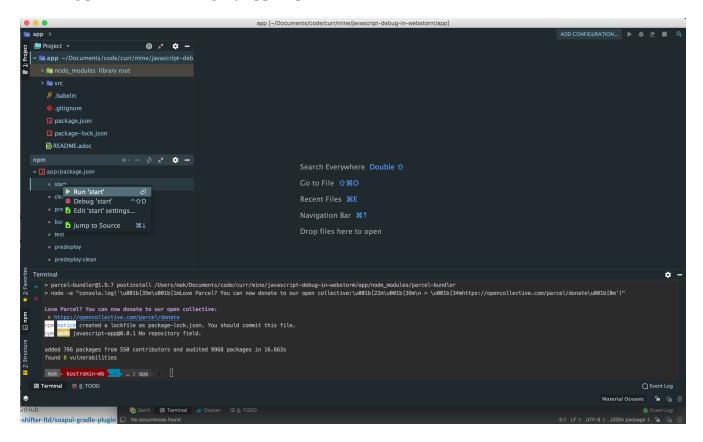
Maksim Kostromin <daggerok@gmail.com> 2018-07-23 20:01:18 UTC :doctype: book :toc: left :toclevels: 4 :numbered: :icons: font :hide-uri-scheme: :revnumber: 0.0.1 :example-caption!: :source-highlighter: highlightjs

Travis CI status: [Build Status]

# Chapter 1. Important: build app with source maps

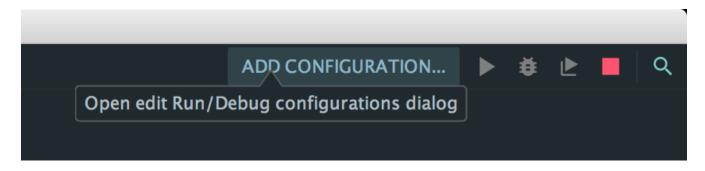
## Chapter 2. Run app to be able debugger connect to it remotely

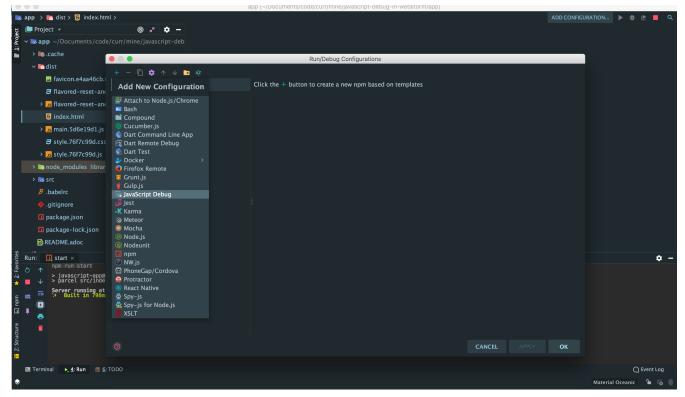
I'm using parcel, and running my app on port 1234

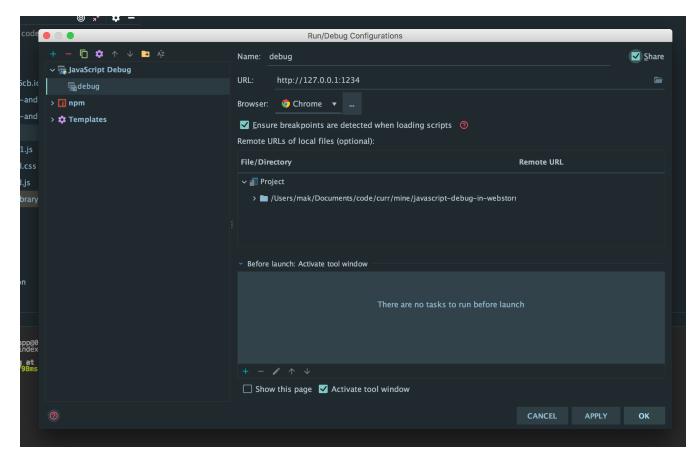


You can also simply use npm start from console...

## Chapter 3. Create JavaScript debug configuration







and click OK

#### Chapter 4. Debugging

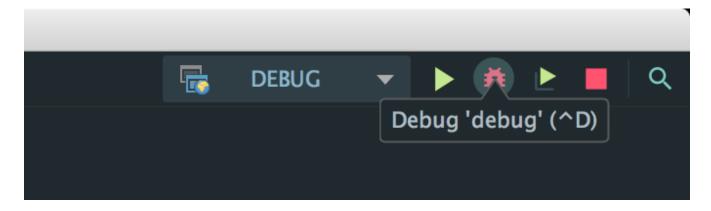
create a breakpoint somewhere in source code

```
Project ▼
const app = document.querySelector('#app');
 > 🐚 .cache
                                                           function greet(greeting = 'Hello') {
  return function greetFriend(name) {
   return `${greeting} ${name}`;
     favicon.ico
     5 index.html
      ∃ style.css
                                                             .map(name => greet('Hola')(name))
.forEach(greeting => app.innerHTML += greeting);
    B .babelrc
                                                             Set Breakpoint
   package.json

□ package-lock.json

   README.adoc
                                                            greeting => app.innerHTML += greeting
You can also choose an item with %F8
 External Libraries
 ■ Scratches and Consoles
   > javascript-app@0.0.1 start /Users/mak/Documents/code/curr/mine/javascript-debug-in-webstorm/app_{\downarrow} > parcel src/index.html
   ☑ Terminal ▶ 4: Run     6: TODO
```

#### run debug



and open according page in browser to si if you can debug you app

