

Name:

Student No:

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CMPE 230: Systems Programming, Spring 2022, Final

Problem 1 (16 pts)

Give the Linux commands that will do the following:

- (a) List symbols from the static library libgeom.a.
- (b) Compile the C file func.c in order to produce a positional independent object file that can be added to a shared library.
- (c) Add the current directory to the path environment variable.
- (d) Change the current directory two levels up.
- (e) Copy all the files in the current directory starting with "cmpe230" and ending with ".txt" to a sub-directory named "MYDIR".
- (f) Print the contents of a directory in long format.
- (g) Display the contents of a file named "file.txt" page by page.
- (h) Switch current user to john.

Problem 2 (20 pts)

Consider the following program prog.c. It is compiled with the command:

g++ prog.c (i.e. for 64-bit system)

What is the output of the program?

```
void func2(A * & pobj ) {
#include <iostream>
using namespace std;
                                    A fobj(1);
                                    pobj = new A(2);
template <class T>
T func1(T x, T y) {
                                    pobj = new A(3);
  return(x+y) ;
                                    pobj->g() ;
                                    fobj = *pobj ;
                                 }
class A {
 private:
    int x ;
                                 int main() {
                                   A obj(4);
                                   A *pobj ;
 public:
    A(int i) {
     x = i;
                                   cout << obj.getx() << endl ;</pre>
      cout << x << endl ;
                                   func2(pobj);
                                   obj.q();
                                   cout << sizeof(pobj) << endl ;</pre>
    ~A() {
     x = x + x;
                                   cout << obj.getx() << endl ;</pre>
     cout << x << endl ;
                                   delete(pobj) ;
    void q() {
                                   return 0;
     x = func1 < int > (x,1);
    int getx() {
     return(x);
    1
```

Write your answer Here:

Problem 3 (20 pts)

Consider the following C++ program:

```
#include <iostream>
                                        class D : public C {
using namespace std;
                                         private:
                                           int dx :
class A {
 private:
                                          protected:
   int ax ;
                                           int dy ;
                                            void setdy(int u) {
                                                                   /* (c) */
 protected:
                                             dy = u + 3*cy ;
   int ay ;
 public:
                                         public:
   int az ;
                                           int dz ;
   void setaz(int u) {
                                            void setdx1(int u) {
                           /* (a) */
                                             dx = 2*u ;
                                                                    /* (d) */
      az = ax + ay + az;
};
                                            void setdx2(int u) {
class B : public A {
                                             dx = u + 3*bx ;
                                                                    /* (e) */
 private:
   int bx ;
                                        };
 protected:
                                        int main() {
   int by ;
 public:
                                          D myDobj;
                                         C myCobj;
   int bz ;
                                                                  ; /* (f) */
   void setby(int u) {
                                         myDobj.setdx1(4)
                                         bx = u + 4*ax ;
                           /* (b) */
                                         cout << myDobj.dz << endl ; /* (i) */
};
                                                                 ; /* (j) */
                                         myDobj.dy = 20
class C : public A {
 protected:
                                          return(0)
   int cy ;
                                        }
 public:
   int cz ;
};
```

Write OK if the statements (a-j) will compile successfully or write ERROR if the compiler will report an error.

(a)	(b)	(c)	(d)	(e)	(f)	(g)	(h)	(i)	(j)

Problem 4 (24 pts)

Write a QT program that will display and do the following:

- A line-edit widget for inputting a word,
- An LCD display object that shows the number of characters in the word that is entered
 in the line-edit object,
- A capitalize button which capitalizes the word in the line-edit object,
- A close button that quits the program.

Note that a QT string object can be capitalized using to Upper method.

Problem 5 (20 pts)

The following assembly code was produced by the GNU C compiler by compiling a C program with the gcc-s-m32 command. The C program only had a main function with some variable definitions and statements. Only a part of the generated assembly code is shown below:

Generated GNU assembly code	C Code (write your answer here)
_main:	
LFB1:	
pushl %ebp	
LCFIO:	
movl %esp, %ebp	
LCFI1:	
subl \$16, %esp	
callx86.get_pc_thunk.ax	
L1\$pb:	
movl \$3, -4(%ebp)	
movl \$4, -8(%ebp)	
movl \$5, -12(%ebp)	
movl -4(%ebp), %edx	
movl -8(%ebp), %eax	
addl %eax, %edx	
movl -12(%ebp), %eax	
addl %edx, %eax	
movl %eax, -4(%ebp)	
movl -4(%ebp), %edx	
movl -12(%ebp), %eax	
addl %edx, %eax	
movl %eax, -8(%ebp)	
movl -4(%ebp), %edx	
movl -8(%ebp), %eax	
addl %edx, %eax	
movl %eax, -12(%ebp)	
movl \$0, %eax	
leave	
LCFI2:	
ret	

Give the full C code that corresponds to the above GNU assembly code. (in other words, disassemble the GNU assembly code given above).

```
Problem 1
                                                   Problem 4
a) nm libgeom.a
                                                   Code written by each student
b) gcc -fpic func.c
C) export PATH=./$PATH
d) cd ../..
e) cp cmpe230*.txt MYDIR/
f) 1s -1
g) more file.txt
h) su john
Problem 2
                                                   Problem 5
                                                   #include <stdio.h>
4
1
2
3
8
                                                   int main()
                                                       int x, y, z;
                                                       x = 3;
8 5
                                                       y = 4;
z = 5;
                                                       x = x + y + z ;
y = x + z ;
z = x + y ;
10
Problem 3
                                                       return(0);
                                                   }
a) ok
b) error
c) ok
d) ok
e) error
f) ok
g) ok
h) error
i) ok
j) error
```