## DNA Damage & DNA Repair module

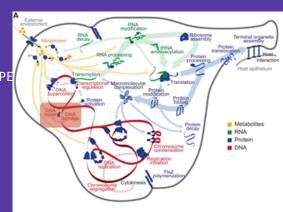
Arne Bittig – University of Rostock

Audald Lloret-Villas - EMBL-EBI

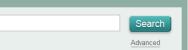
Mahesh Sharma - National Institute of Pharmaceutical Education and Research (NIPE

Namrata Tomar – University of Erlangen

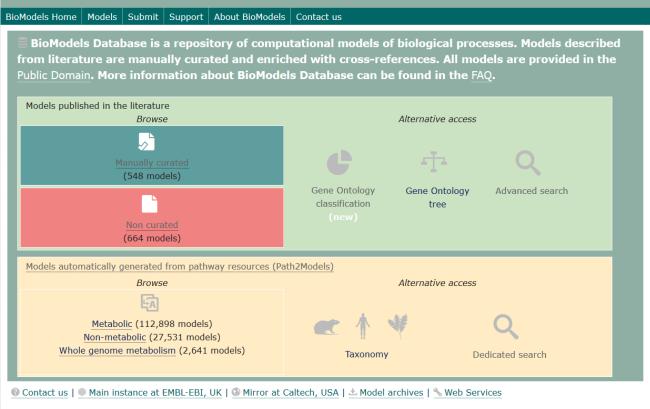
Viji Chelliah (EMBL-EBI)

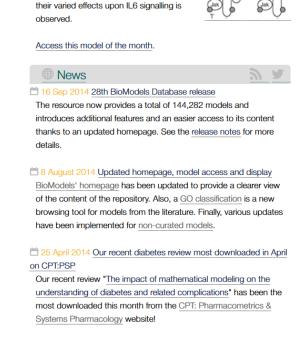






Research Training About us





Model of the month.

A mathematical model describing the

inhibition of IL6 signalling in Crohn's Disease is presented here. Several antibody ligands

were simulated with different targets and







## Initial Plan before the start of the summer school

- Identify interface entities (input/output) of the two modules
- Extraction of reactions and building SBGN (using Cell designer/Vanted) map.
- List ChEBI, EC and GO term ids that is needed for annotating the model.

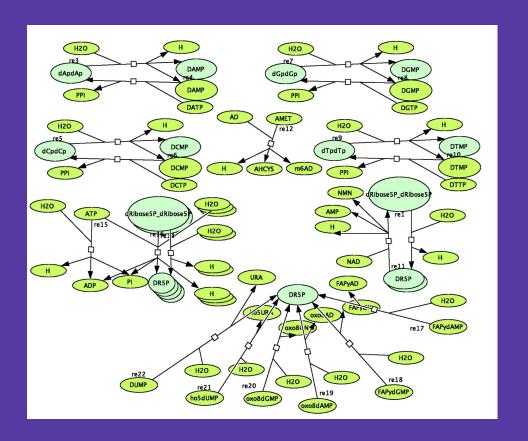
#### So far...

- Extracted information associated with DNA Damage and DNA Repair modules from Table S3.
- Arne developed a matlab code to extract the information from the table.
- Generated a template SBML and SBGN map for both the modules.

### **SBGN**

DNA Repair module – SBGN map

Working on fixing errors



#### Things not clear...

- Values of variables and parameters, and i/os not clear
- Poisson distribution (random numbers) SBML array and distrib package
  - What tools handle these packages?
- SED-ML sequential simulation

More to learn... during the worksho

# Work update – 10<sup>th</sup> March 2015

- SBGN generation (Audald, Namrata, Mahesh)
  - Imported the already generated SBGN diagram using VANTED. The diagrams are close to final. We need to create clone for some species to make a neat figure.
- SBML encode (Audald, Namrata, Mahesh)
  - Encoded both the modules using Copasi. The kinetic laws are not added yet.
- Matlab code Input/Outputs, running submodule (Arne, Viji)
  - Looking into the matlab code for providing information to the integration team.
  - Looked into running the submodules separately

# Work update – 11<sup>th</sup> March 2015

- SBGN generation (Namrata, Mahesh)
  - Finalize the map
- Interface
  - Input/Outputs (Audald)
  - Matlab code extracting information (Arne)
- SBML encode (working on it)
  - Chromosome position
  - randomness

# Work update – 12<sup>th</sup> March 2015

- SBGN generation (Namrata, Mahesh, Audald)
  - Finalize the DNA damage and repair map
  - Input/Outputs (Audald)
  - Matlab code extracting information (Arne)
- SBML encode (working on it)
  - Chromosome position
  - randomness

# Work update – 13<sup>th</sup> March 2015

- SBGN generation
  - Finalized the map
- Interface
  - Input/Outputs (physical entities and parameters) extracted from matlab code
- Encoded SBML files (has done top level annotation) for the both the modules, but still working on
  - Chromosome position
  - randomness

#### **32 reactions** (out of 140 in knowledge base)

**UV-B** photodimerization

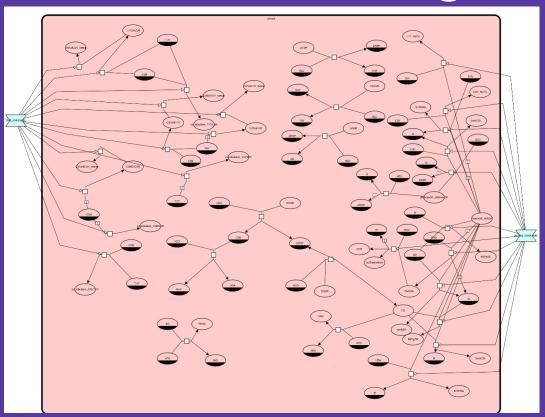
radiation (gamma-ray) induced base oxidation

spontaneous base deamination

spontaneous base loss

strand break

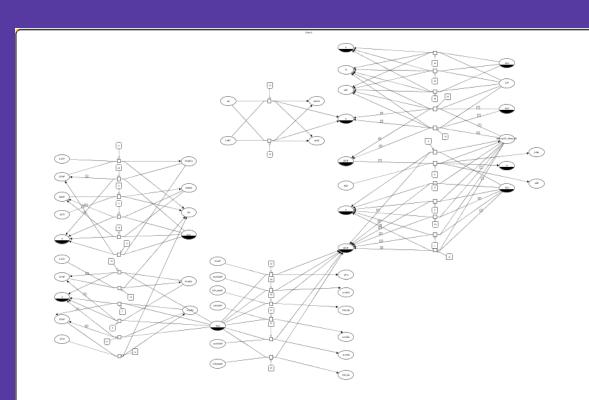
## **DNA** Damage



#### 32 reactions involving 15 enzymes:

- · Apurinic endonuclease
- · Formamidopyrimidine-DNA glycosylase
- · Phosphoesterase
- · DNA ligase, NAD-dependent
- · DNA polymerase III, beta subunit
- · Type I restriction modification DNA specificity domain protein
- · Poll-like 5'-3' exonuclease, putative
- · Recombination protein, strand exchange
- · Uracil-DNA glycosylase, putative
- · Adenine-specific DNA modification methylase
- · Holliday junction DNA helicase
- · Holliday junction endonuclease
- · 3-5' endonuclease
- · DNA incision complex
- · Putative DNA integrity scanning protein

## **DNA** Repair



### **DNA** Damage

# Main work is done in Chromosome.m

 changes substrate (small molecule) concentrations

```
%simulation
function evolveState(this)
   %loop over reactions in random order
   randomOrder = this.randStream.randperm(numel(this.reactionWholeCellModelIDs));
   for i = 1:length(this.reactionWholeCellModelIDs)
       j = randomOrder(i);
       %maximum number of reactions, based on substrate availability
       maxReactions = floor(min(this.substrates./ max(0, -this.reactionSmallMoleculeStoichiometryMatrix(:, i))));
       if maxReactions <= 0
           continue:
       end
       % probability that valid site undergoes reaction
       radiationLclIdx = this.reactionRadiation(i);
       if radiationLclIdx ~= 0
           selectionProbability = this.stepSizeSec * this.reactionBounds(j, 2) * this.substrates(radiationLclIdx);
       else
           selectionProbability = this.stepSizeSec * this.reactionBounds(j, 2);
       end
       if selectionProbability == 0
           continue:
       end
       %randomly damage sites
                                       = this.chromosome.setSiteDamaged ...
       [positionsStrands, sideEffects]
           this.reactionDamageTypes{j}, this.reactionDNAProduct(j), selectionProbability, ...
           maxReactions, this.reactionVulnerableMotifs{j}, this.reactionVulnerableMotifTypes{j});
       if isempty(positionsStrands)
           continue;
       % use small molecule reactants, produce small molecule products
       this.substrates = this.substrates + ...
           size(positionsStrands, 1) * this.reactionSmallMoleculeStoichiometryMatrix(:,j);
       %side effects
       if ~isemptv(sideEffects)
           this.simulationStateSideEffects = [this.simulationStateSideEffects; sideEffects];
       end
   end
end
```

### **DNA** Repair

# basically undoes **DNA Damage**

...via different (more complex) functions

```
%simulation
function evolveState(this)
   if nnz(this.chromosome.damagedSites) == 0
       %there is no damage, no repair necessary
       if this.randStream.rand > 0.5
            this.evolveState Modification();
            this.evolveState Restriction();
       else
           this.evolveState Restriction();
           this.evolveState Modification();
       end
   else
       %there is damage, repair necessary
        subfunctions = {
           @this.evolveState BER;
                                            %base excision repair (BER)
           @this.evolveState NER;
                                            %nucleotide excision repair (NER)
           @this.evolveState HR;
                                            %homologous recombination (HR) double strand break repair (DSBR)
           @this.evolveState Polymerize;
                                            %polymerize DNA
           @this.evolveState Ligate;
                                            %ligate DNA
           @this.evolveState Modification;
                                            %Modification
           @this.evolveState Restriction;
                                            %Restriction
           @this.evolveState DisA;
                                            %DNA integrity scanning protein
       order = this.randStream.randperm(numel(subfunctions));
        for i = 1:numel(subfunctions)
            subfunctions(order(i))();
       end
```

### **Shared Chromosome State**

Chromosome class encapsulates modifications and their effects

Do you know how changes here affect your model?

Chromosome representation

is crucial

List S2. Mathematical representation of nucleotide  $i = \{1..L\}$  of strand  $j = \{1..2\}$  of chromosome copy  $k = \{1..2\}$ .

Physical Property		Symbol	Size	Туре
Polymerization		$p_{ijk}$	$L \times 2 \times 2$	Boolean
Winding		$w_{ijk}$	$L \times 2 \times 2$	Real
Modification		-		
G	iap site	$m_{ijk}^g$	$L \times 2 \times 2$	Boolean
А	basic site	$m^a_{ijk}$	$L \times 2 \times 2$	Boolean
S	ugar-phosphate	$m_{ijkl}^{ec{p}} \ m_{ijkl}^{b}$	$L \times 2 \times 2 \times M$	Boolean
В	ase	$m_{ijkl}^{b'}$	$L \times 2 \times 2 \times M$	Boolean
Ir	ntrastrand cross link	$m_{ijk}^c$	$L \times 2 \times 2$	Boolean
S	trand break	$m_{ijk}^s$	$L \times 2 \times 2$	Boolean
Н	lolliday junction	$m_{ijk}^s \\ m_{ijk}^h$	$L \times 2 \times 2$	Boolean
Protein occupancy				
Monomer		$b^m_{ijkl}$	$L \times 2 \times 2 \times B^m$	Boolean
Complex		$b_{ijkl}^{ec{c}}$	$L \times 2 \times 2 \times B^c$	Boolean
Catenation		s	$1 \times 1$	Boolean

### Randomness

#### ...comes in at modification site selection and reaction order

Our reactions change metabolites, but not the chromosomes so far

Execution order randomization may be artifact of split into submodules

```
%randomly select among accessible sites (which if sequence seq is
%specified, have this sequence) with probability probOrNSites (or if
%probOrNSites > 1, randomly select probOrNSites sites)
function positionsStrands = sampleAccessibleSites(this, prob, nSites, seq)
   %for convenience
   dnaLength = this.sequenceLen;
   posStrnds = find(this.polymerizedRegions);
   nStrands = max(posStrnds(:, 2));
   seqLen = numel(seq);
   %estimate total number of accessible sites
    [~, boundMonomers] = find(this.monomerBoundSites);
    [~, boundComplexs] = find(this.complexBoundSites);
   nAccessibleSites = ...
   iter = 0:
   while iter < 15
       %iterations
       iter = iter + 1:
       %more sites
       nMoreSites = nSites - size(positionsStrands, 1);
       nMoreSites = max(2 * nMoreSites, nMoreSites + 10);
       %pick random positions and strand
       positions = ceil(dnaLength * this.randStream.rand(nMoreSites, 1));
       strands = ceil(nStrands * this.randStream.rand(nMoreSites, 1));
```