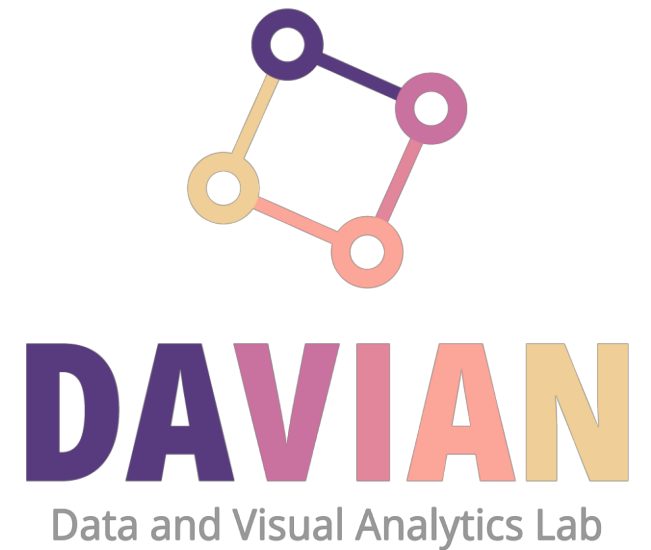


Introduction to Deep Neural Networks



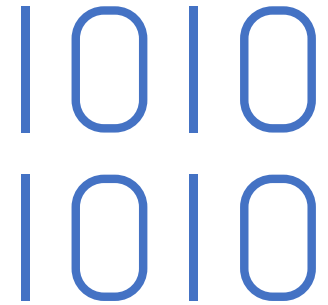
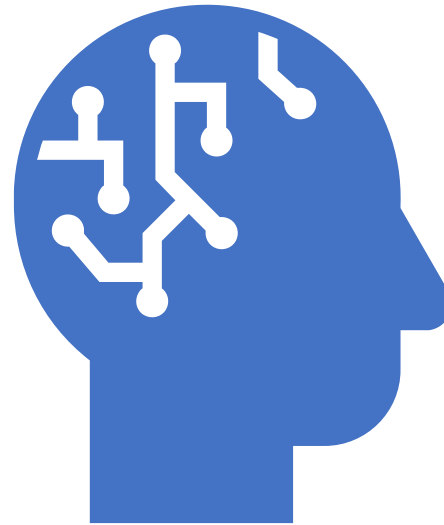
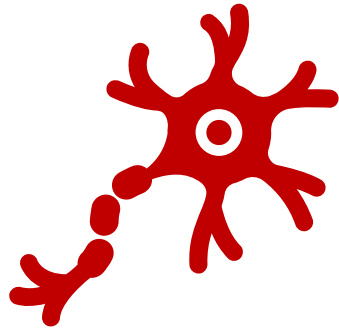
주재걸 교수
KAIST 김재철AI대학원



Deep Learning

Deep Learning

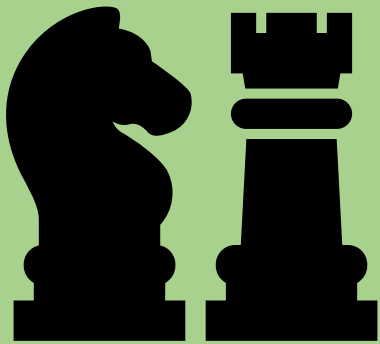
- Deep learning refers to artificial neural networks that are composed of many layers.



Artificial Intelligence vs. Machine Learning vs. Deep Learning

Artificial Intelligence

Early artificial intelligence stirs excitement.



1950's

Machine Learning

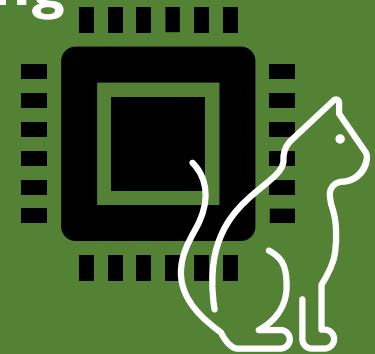
Machine learning begins to flourish



1980's

Deep Learning

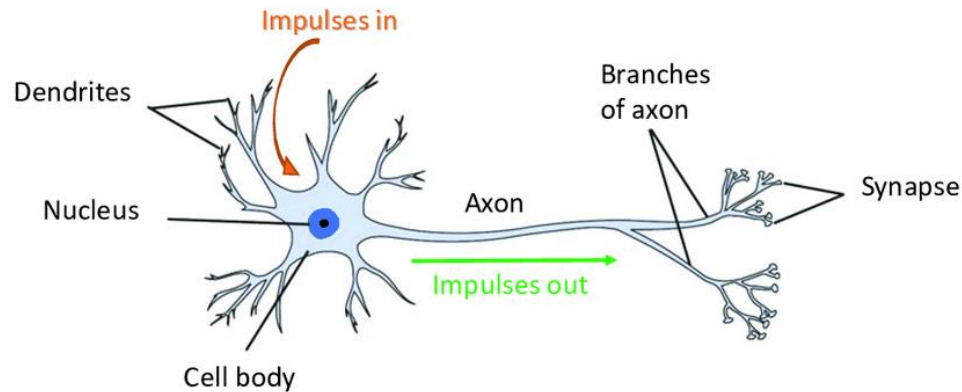
Deep learning breakthroughs drive AI boom.



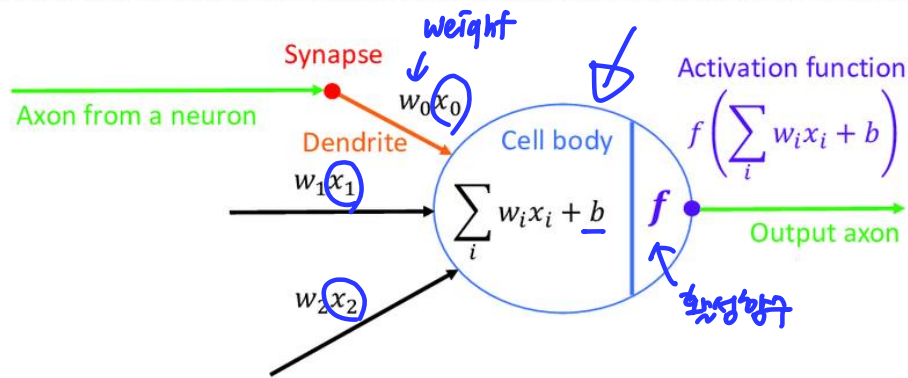
2010's

Artificial Neural Networks

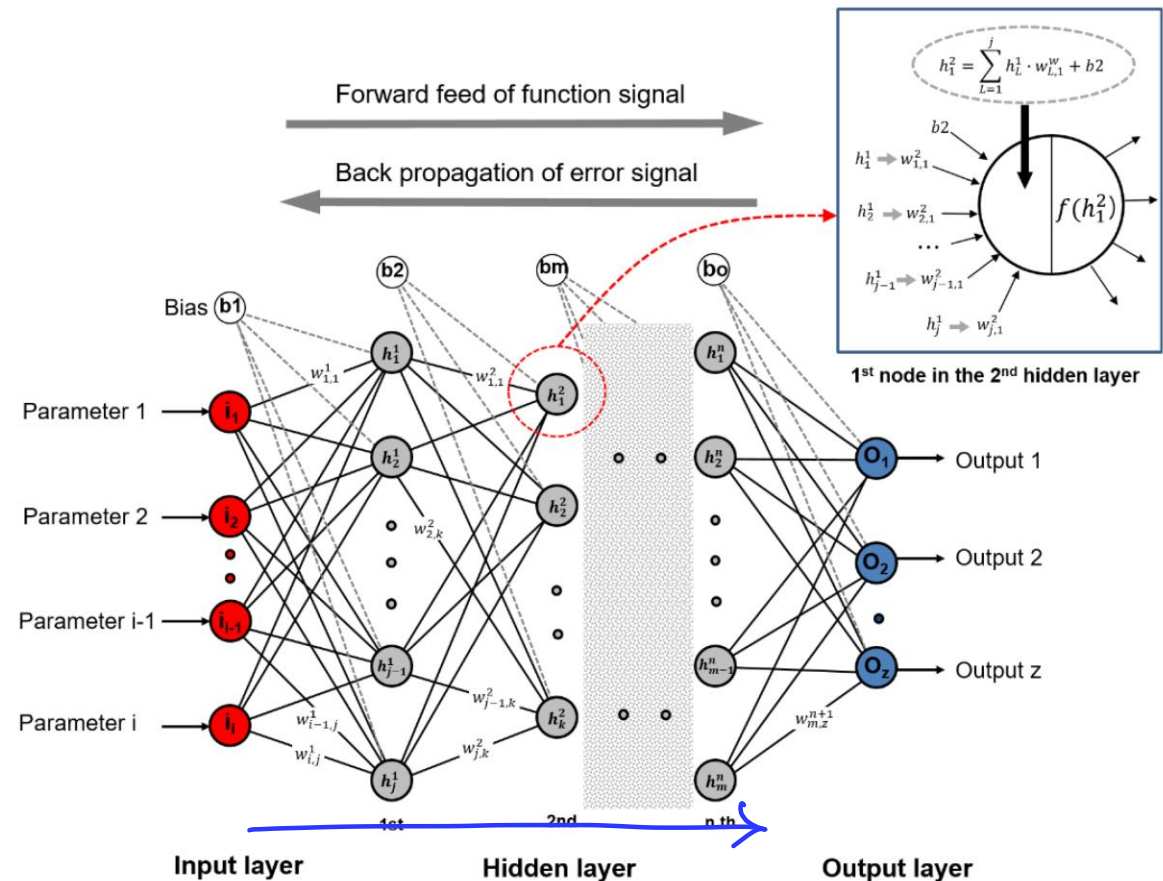
- A technology that imitates neurons existing in the human brain



(a)



(b)

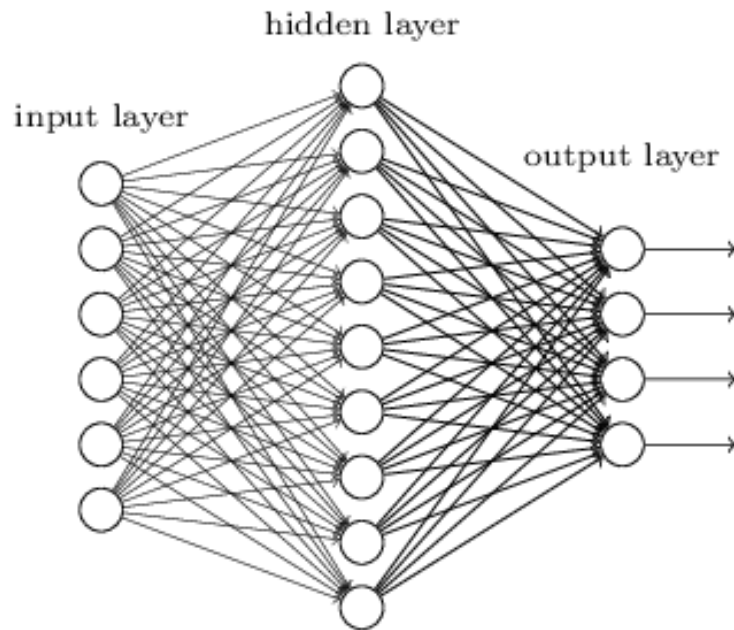


Deep Neural Network

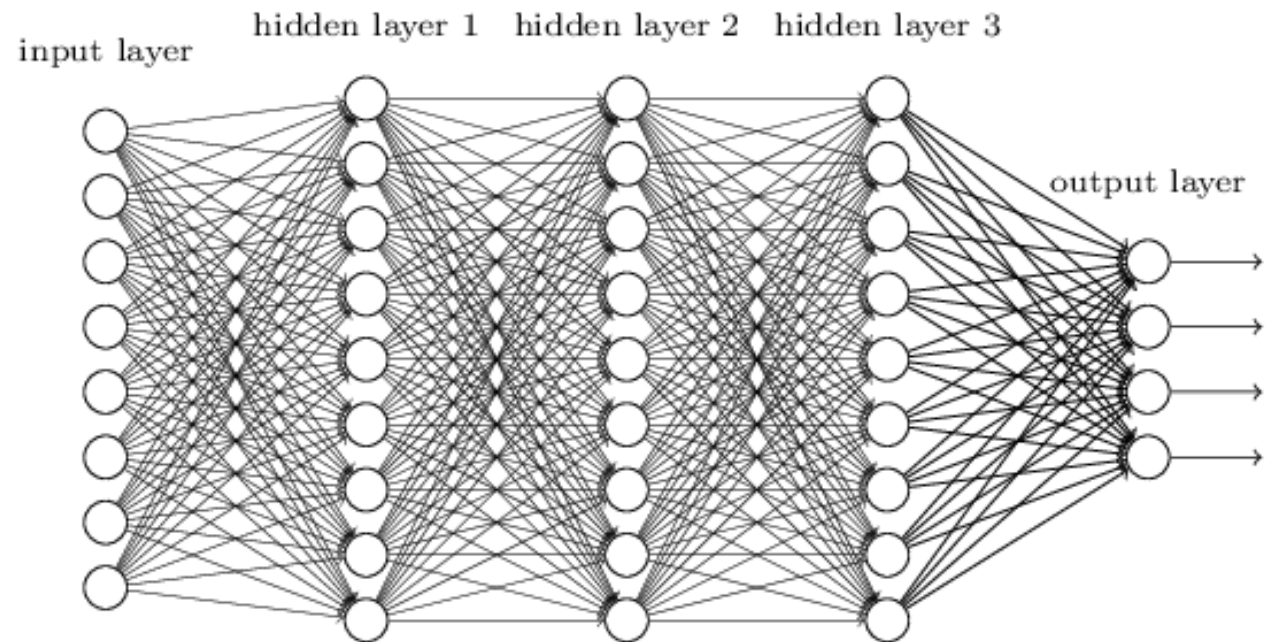
Deep Neural Network (DNN)

- DNN improves accuracy of AI technology by stacking neural network layers

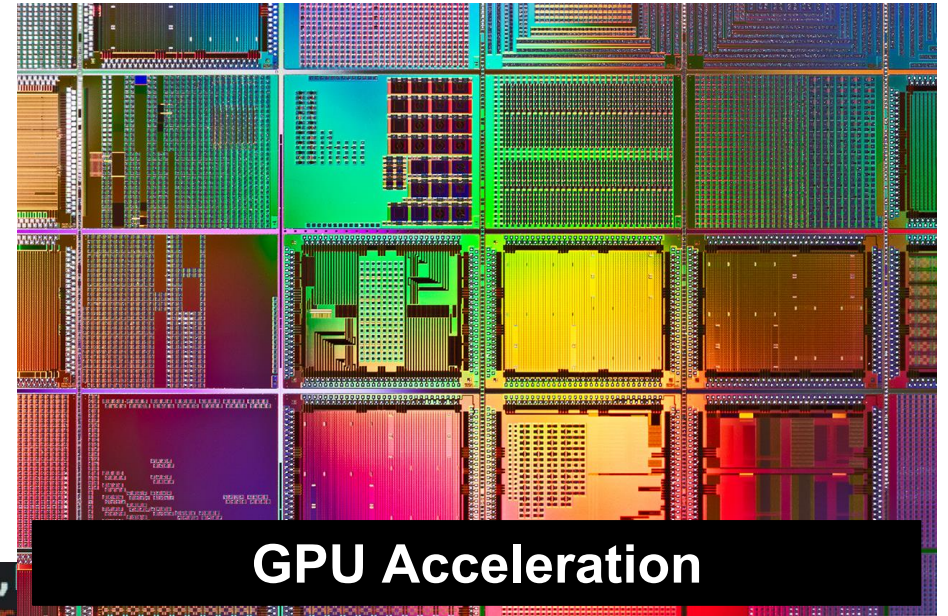
"Non-deep" feedforward
neural network



Deep neural network



Reason Why Deep Learning has been Successful

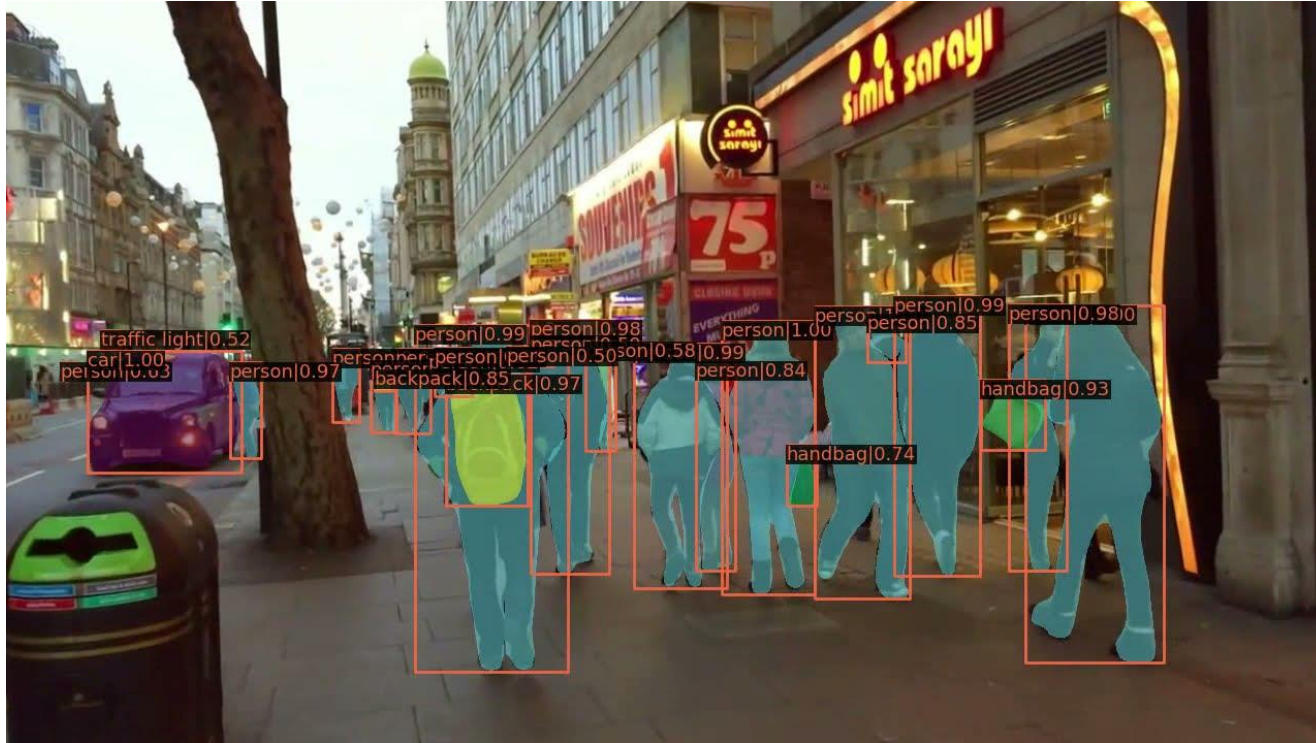


```
onreadystatechange",  
Boolean Number String Function Array Date RegL  
_={};function F(e){var t=_[e]={};return b.ea  
t[1])===!1&&e.stopOnFalse){r=!1;break}n=!1,u&  
?o=u.length:r&&(s=t,c(r))}return this},remove  
nction(){return u=[],this},disable:function()  
re:function(){return p.fireWith(this,argument  
ending",r={state:function(){return n},always:  
romise)?e.promise().done(n.resolve).fail(n.re  
dd(function(){n=s},t[1^e][2].disable,t[2][2].  
=0,n=h.call(arguments),r=n.length,i=1!==r|e&  
(r),l=Array(r);r>t;t++)n[t]&&b.isFunction(n[t  
/tables/tables-a.html/else/assign-ty  
/test/attributes/ style //,in normalized
```

Algorithm Improvements

Applications of Deep Learning

Computer Vision



Object Detection



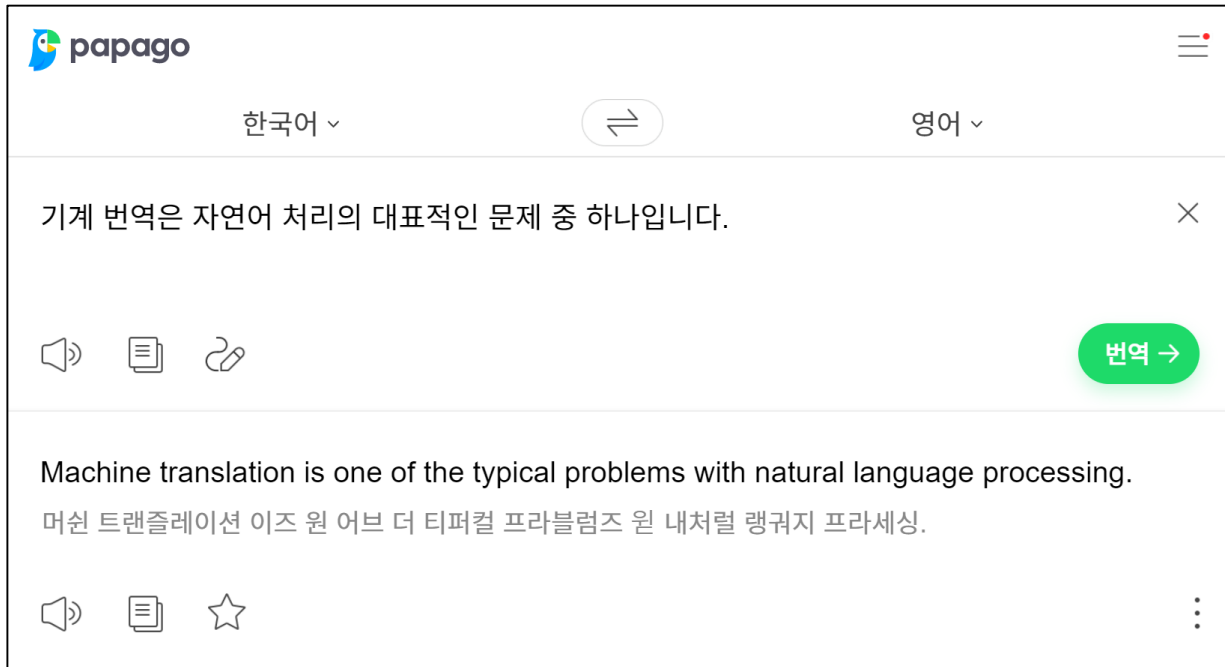
Image Synthesis

Liu, Ze et al. "Swin Transformer: Hierarchical Vision Transformer Using Shifted Windows." Proceedings of the IEEE/CVF International Conference on Computer Vision (ICCV). 2021.

Karras, Tero et al. "Analyzing and Improving the Image Quality of StyleGAN." Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR). 2020.

Applications of Deep Learning

Natural Language Processing



Machine Translation



Mail Classification

Applications of Deep Learning

Reinforcement Learning



Go



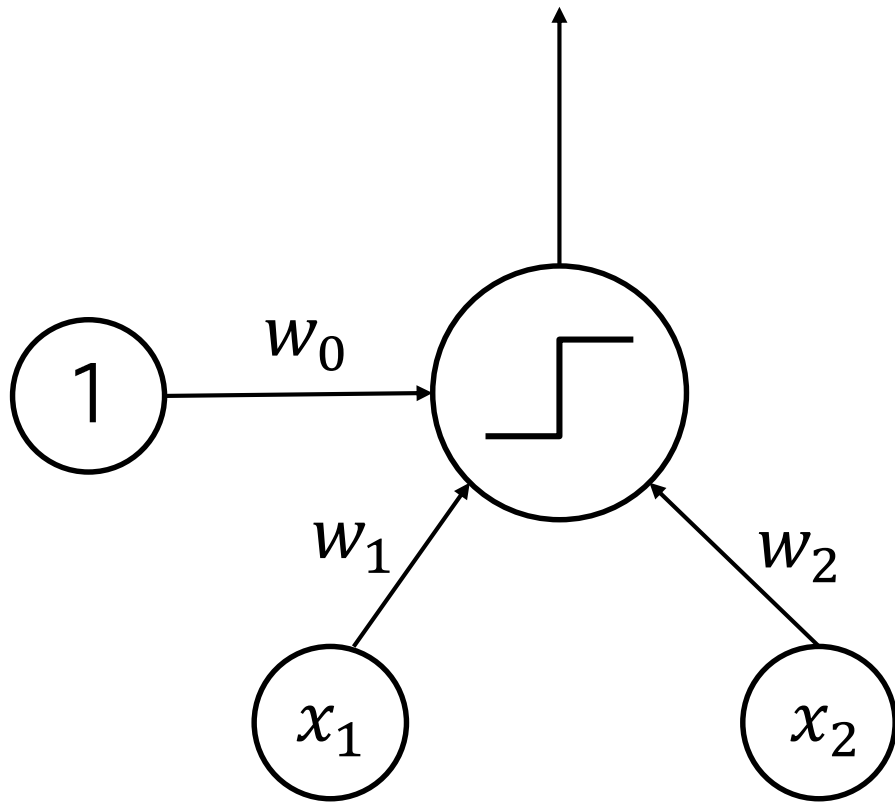
Atari Game

Perceptron and Neural Networks

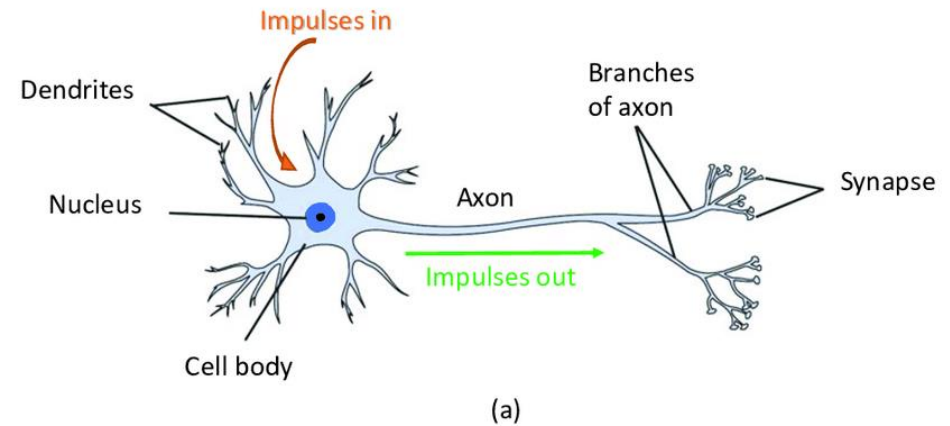
What is Perceptron?

Perceptron

$$y = f(w_0 + w_1x_1 + w_2x_2)$$



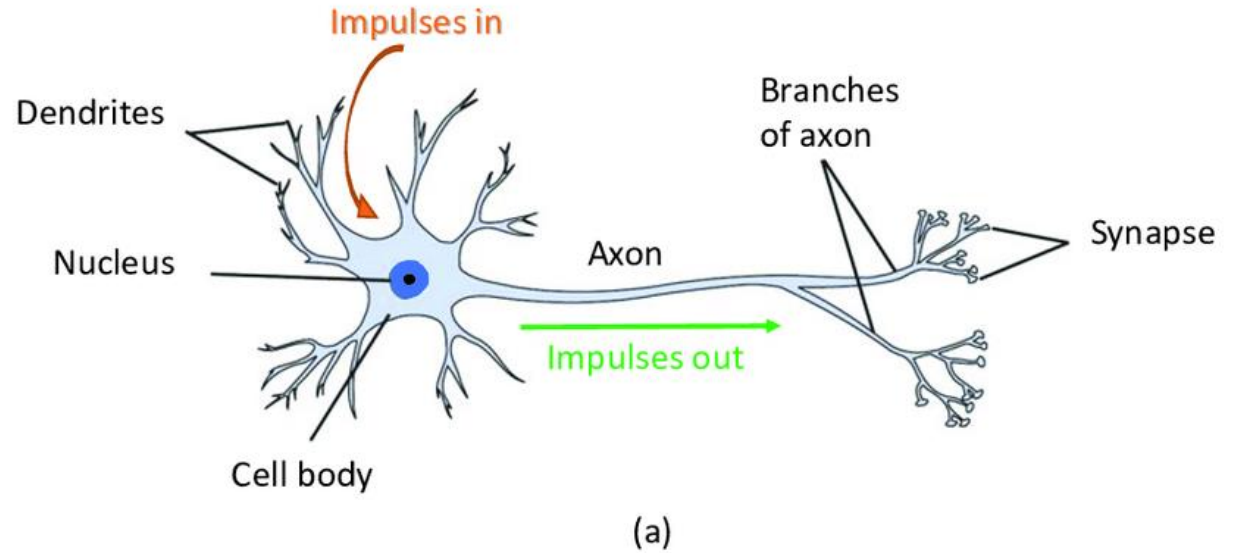
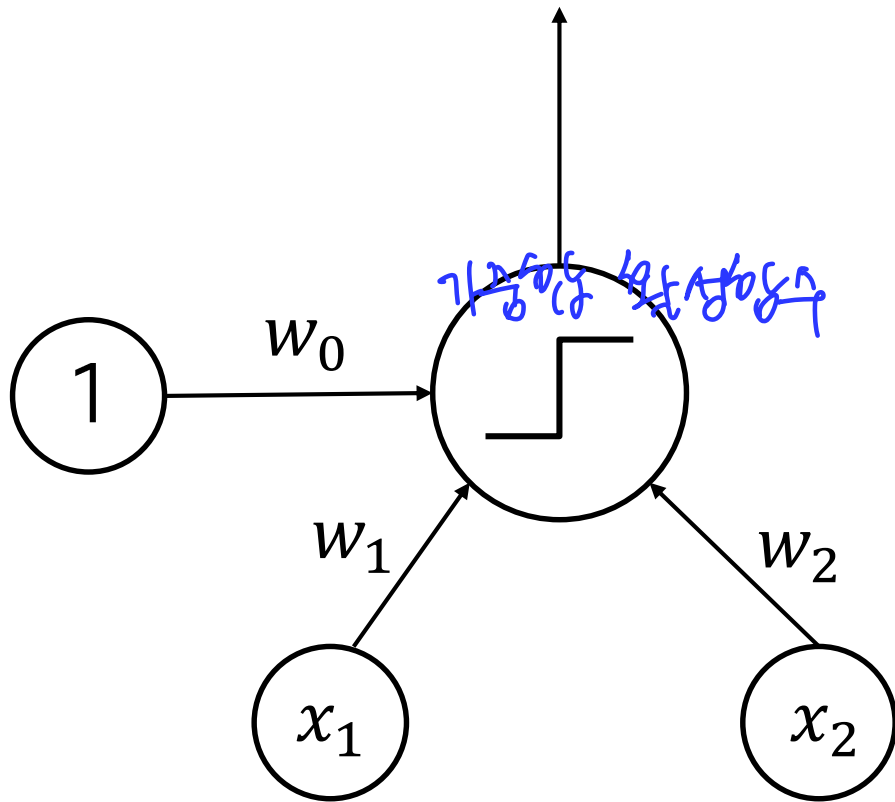
- One kind of neural networks
- Frank Rosenblatt devised in 1957
- Linear classifier



- Similar with structure of a neuron

What is Perceptron?

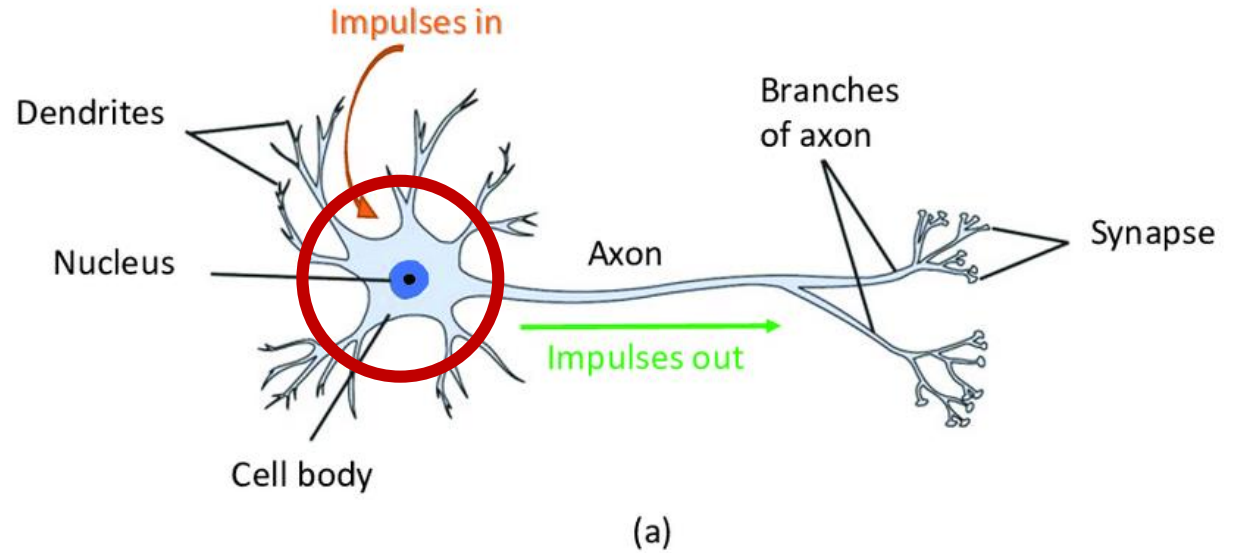
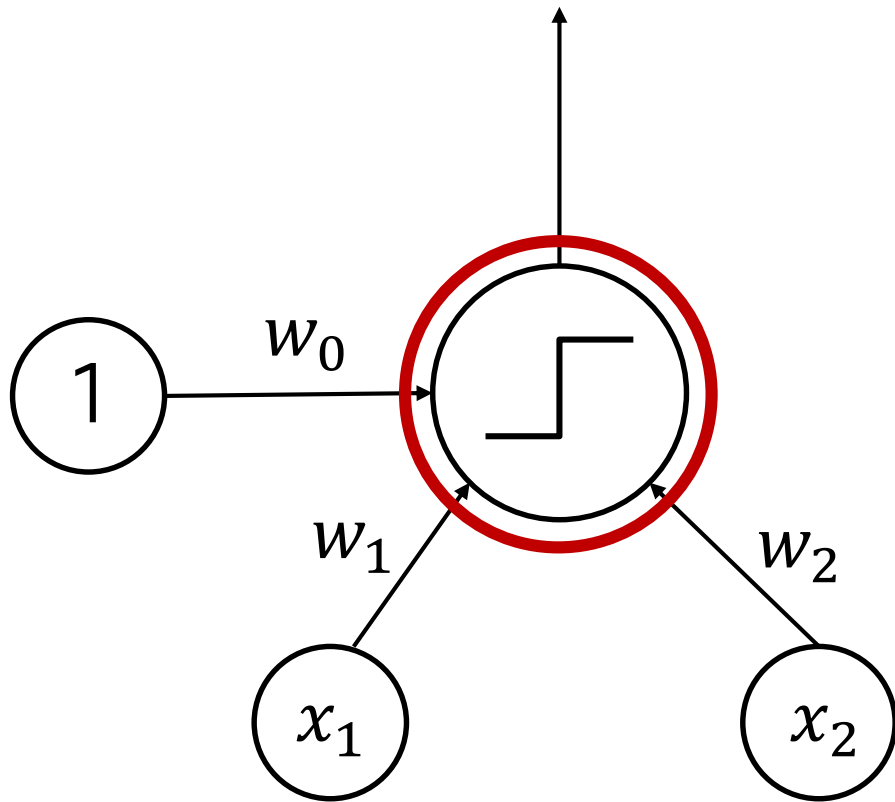
$$y = f(w_0 + w_1x_1 + w_2x_2)$$



Input: x_1, x_2 Output: y
Weights: w_0, w_1, w_2

What is Perceptron?

$$y = f(w_0 + w_1x_1 + w_2x_2)$$

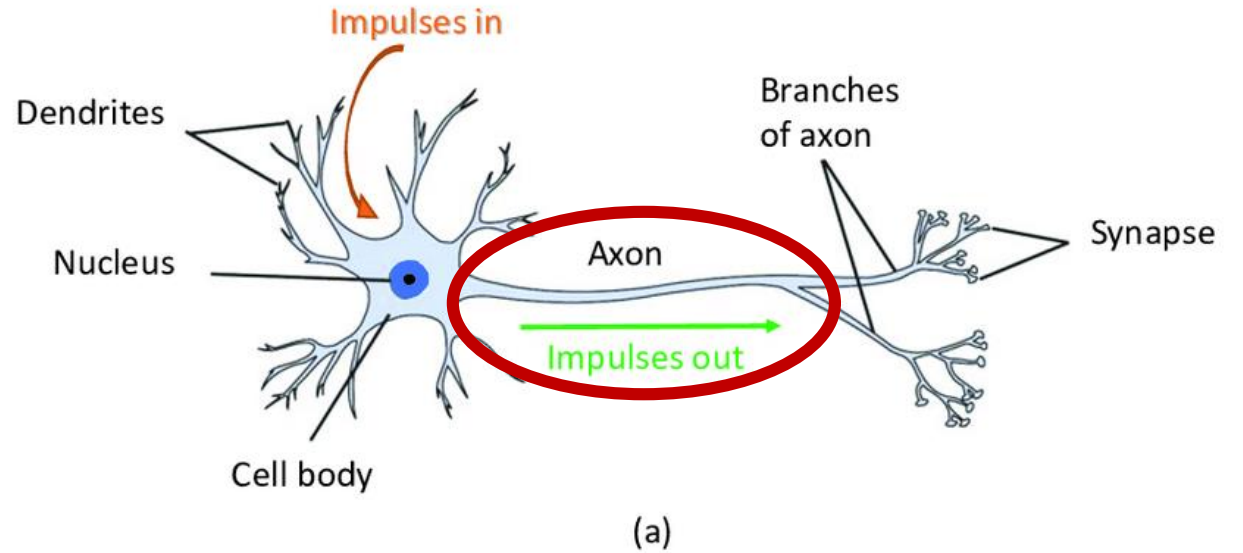
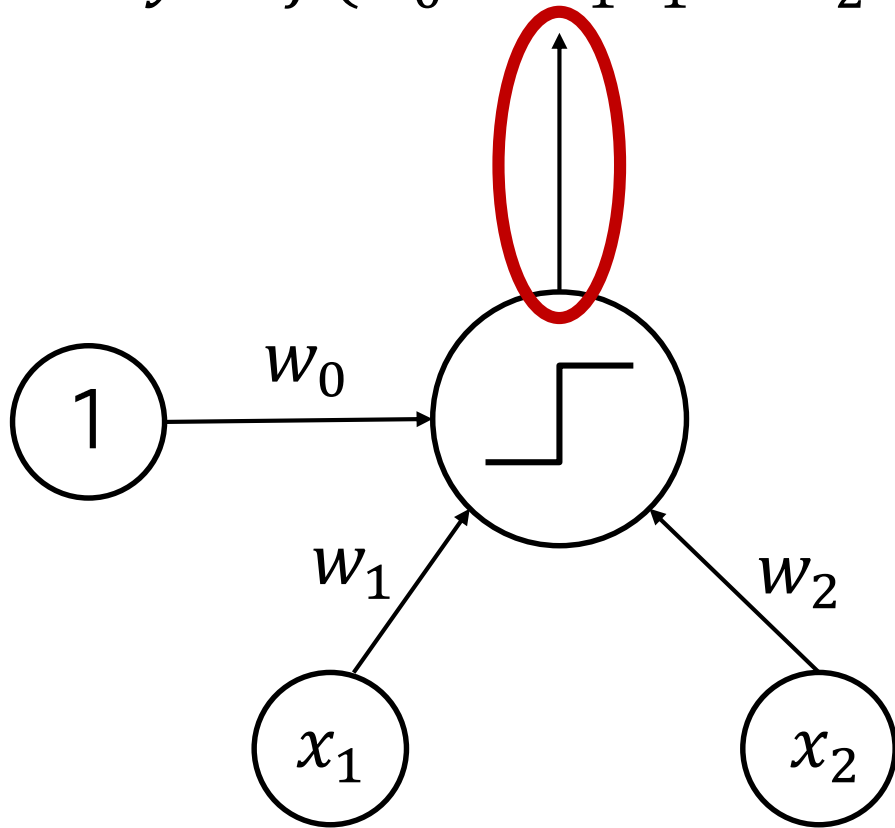


Input: x_1, x_2 Output: y

Weights: w_0, w_1, w_2

What is Perceptron?

$$y = f(w_0 + w_1x_1 + w_2x_2)$$

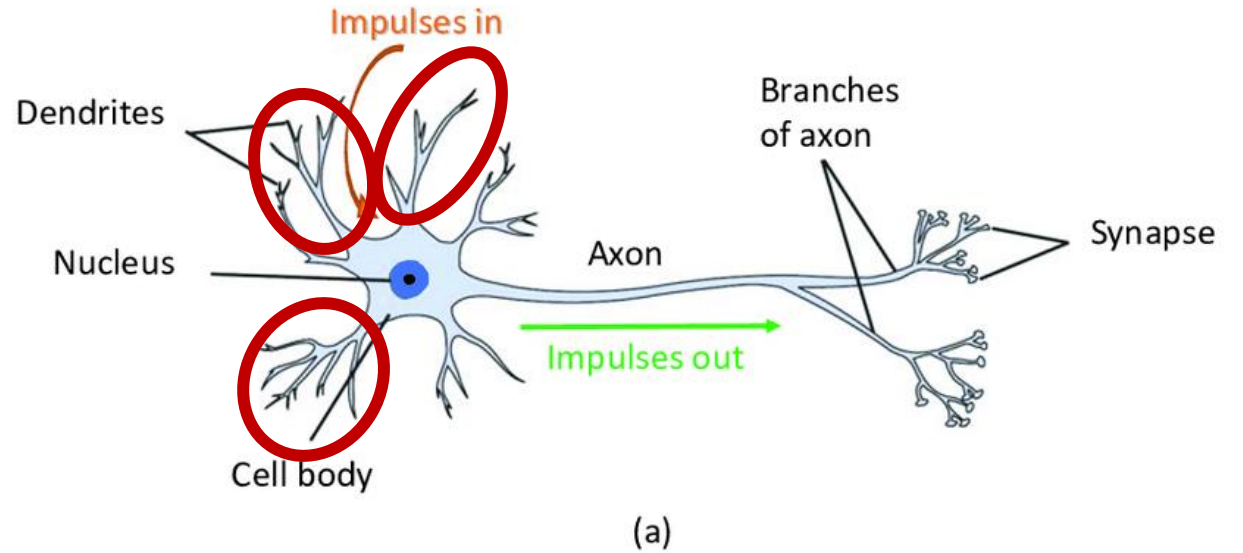
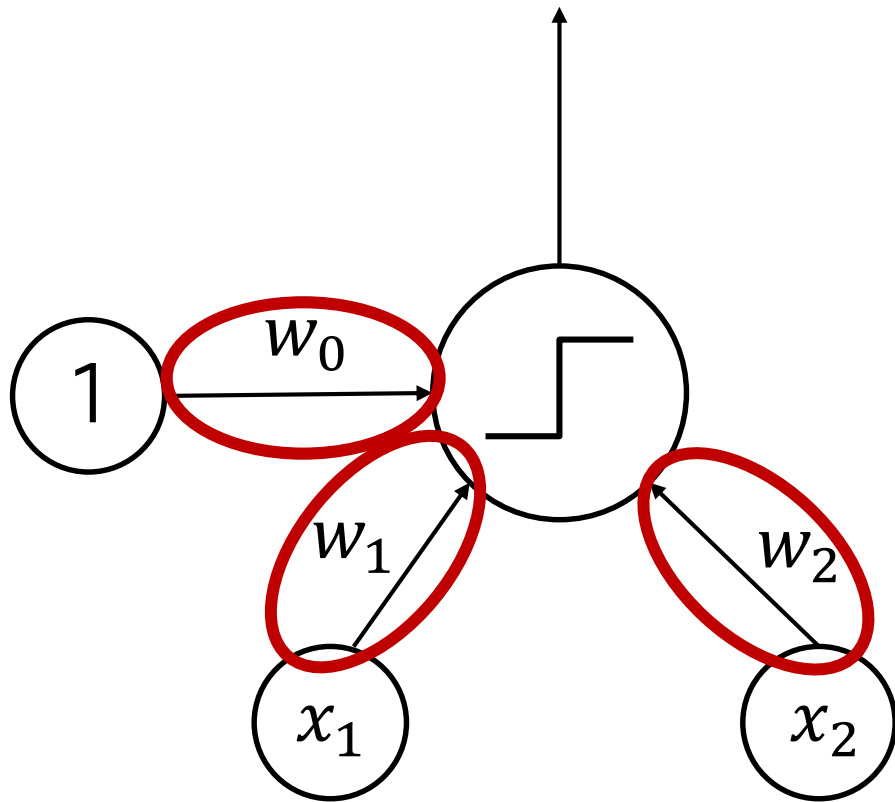


Input: x_1, x_2 Output: y

Weights: w_0, w_1, w_2

What is Perceptron?

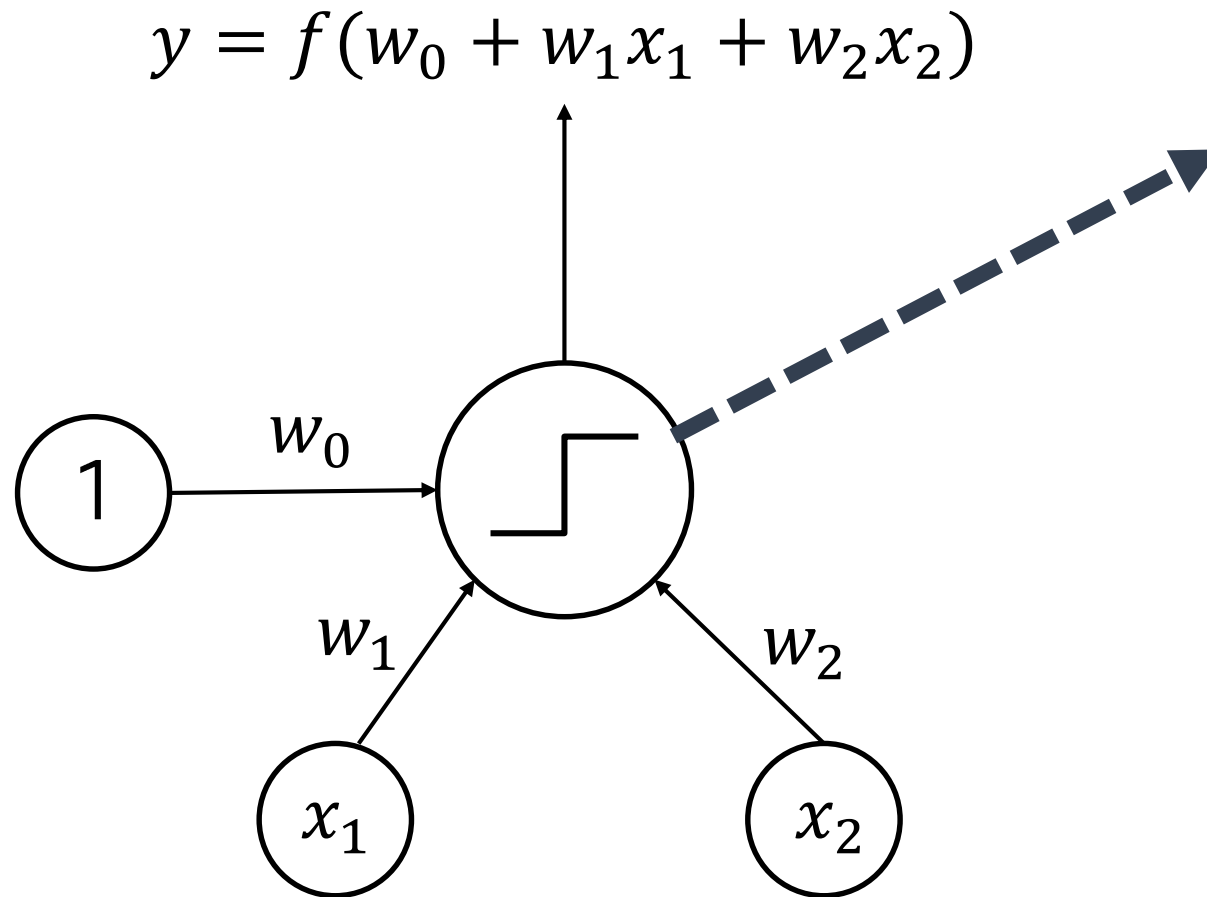
$$y = f(w_0 + w_1x_1 + w_2x_2)$$



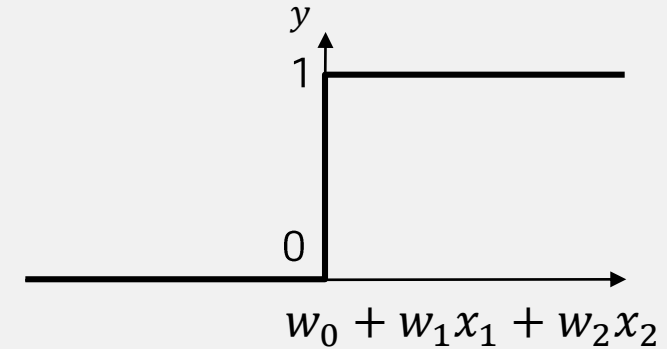
Input: x_1, x_2 Output: y

Weights: w_0, w_1, w_2

Single Layer Perceptron



Hard thresholding function

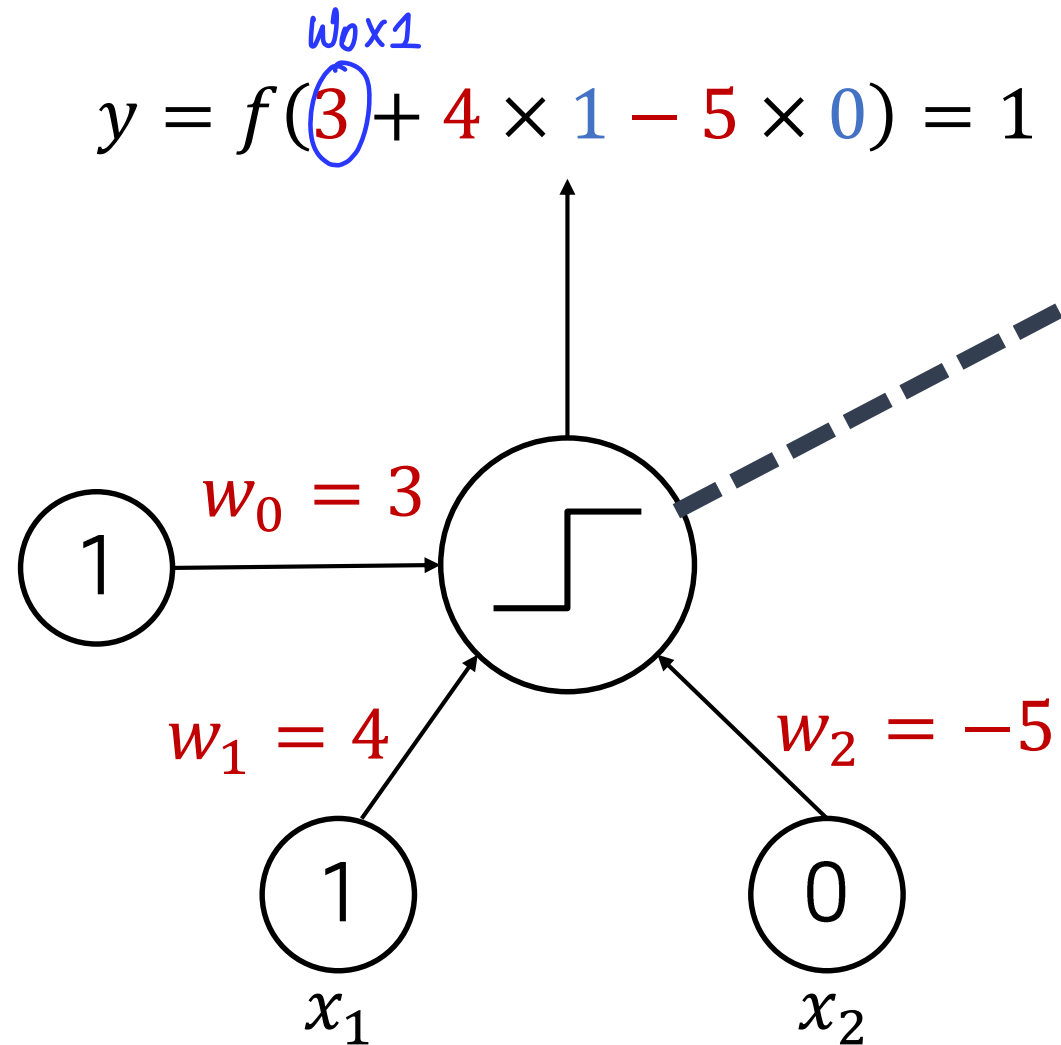


$$y = \begin{cases} 1 & w_0 + w_1x_1 + w_2x_2 \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

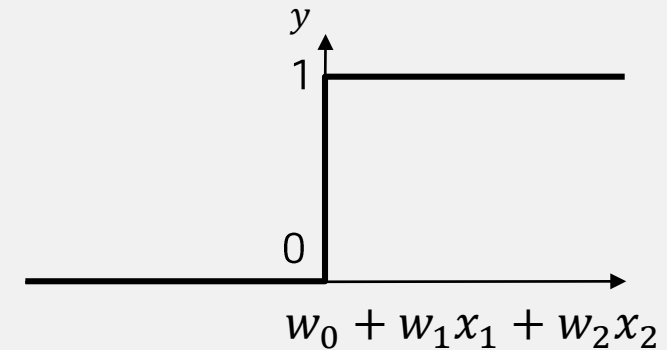
Input: x_1, x_2 Output: y

Weights: w_0, w_1, w_2

Single Layer Perceptron



Hard thresholding function

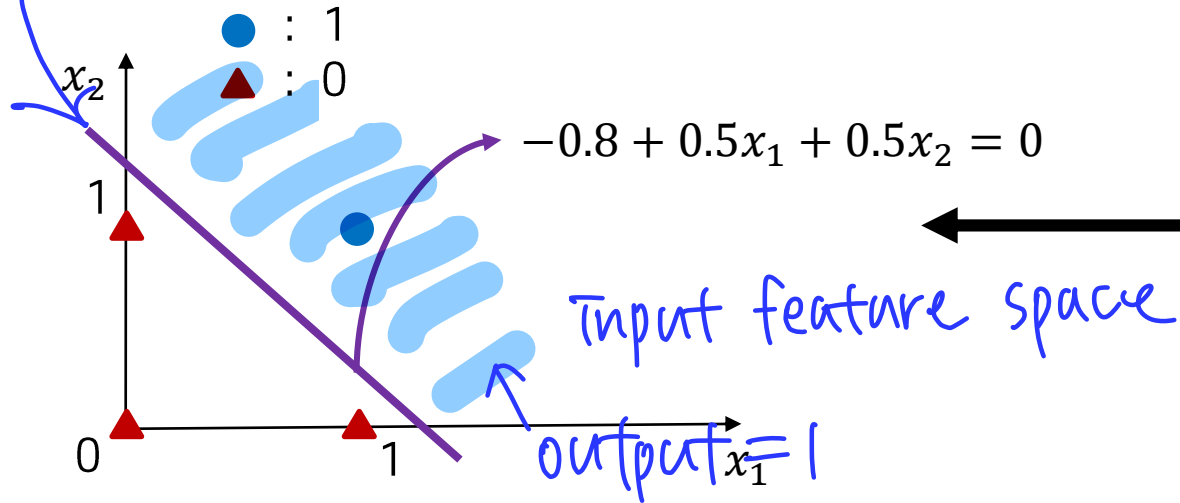


$$y = \begin{cases} 1 & w_0 + w_1x_1 + w_2x_2 \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

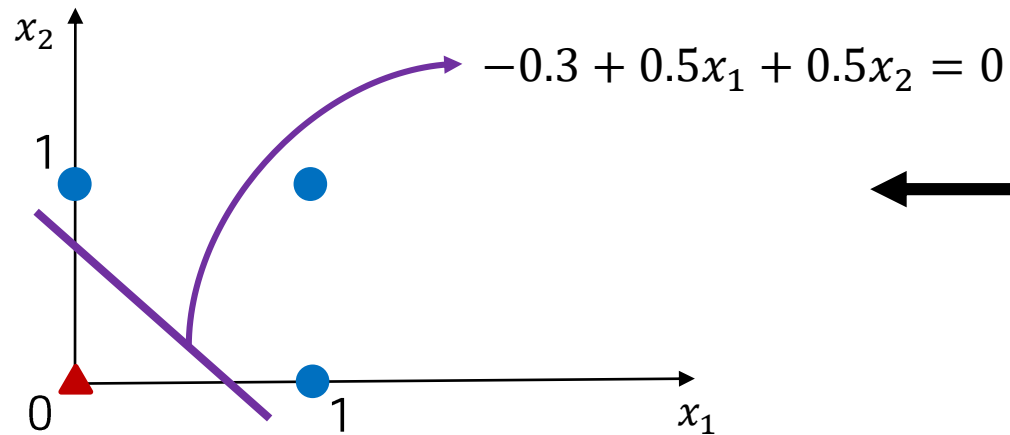
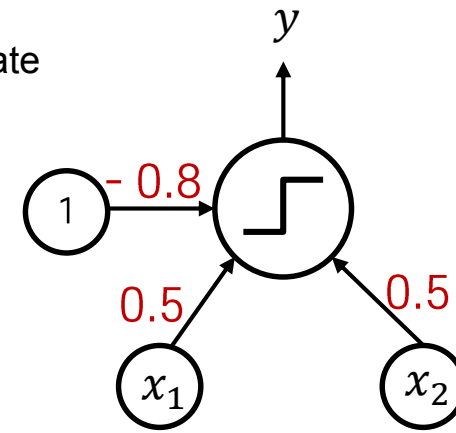
Input: x_1, x_2 Output: y

Weights: w_0, w_1, w_2

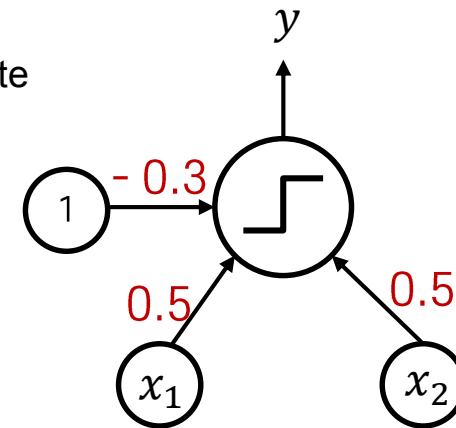
Decision Boundary in Perceptron



AND Gate



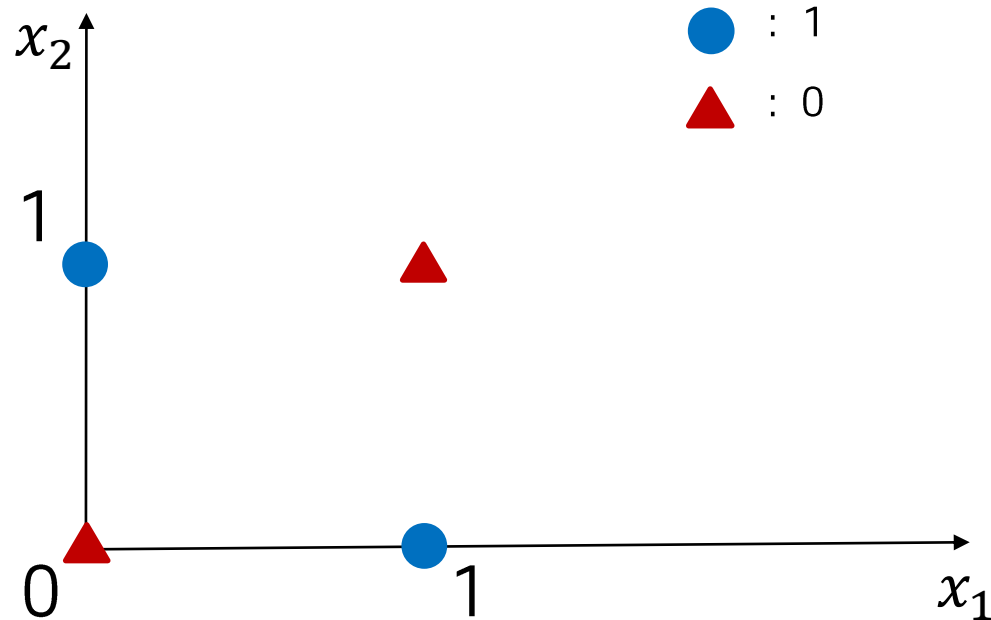
OR Gate



Multi-Layer Perceptron for XOR Gate

Is it possible to solve a XOR problem using a single layer perceptron?
→ **No**. Single layer perceptron can only solve linear problem. XOR problem is non-linear

$$a + bx_1 + cx_2 = 0$$

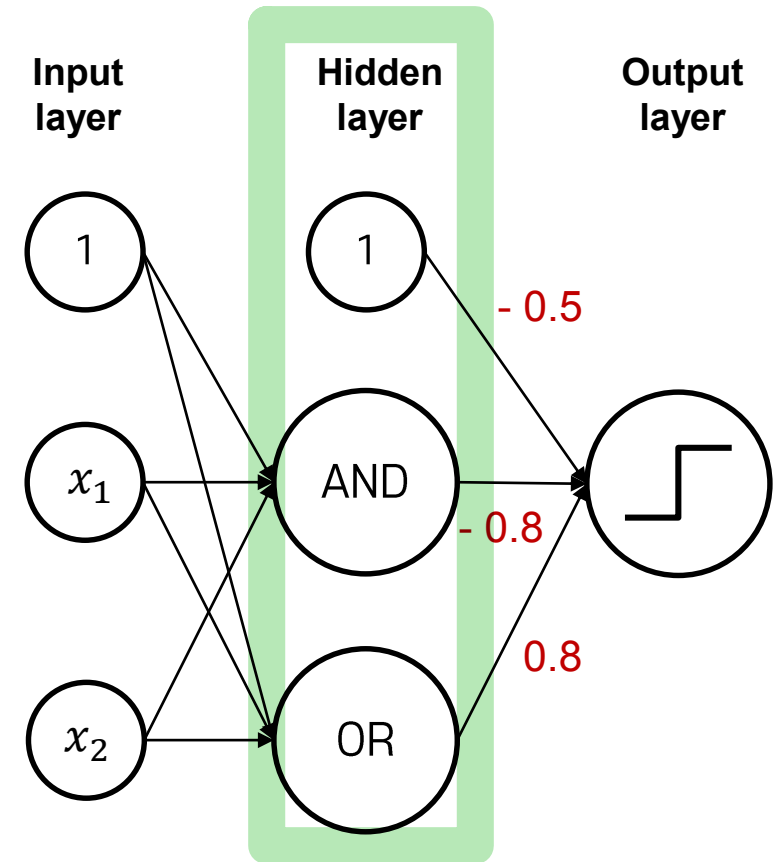
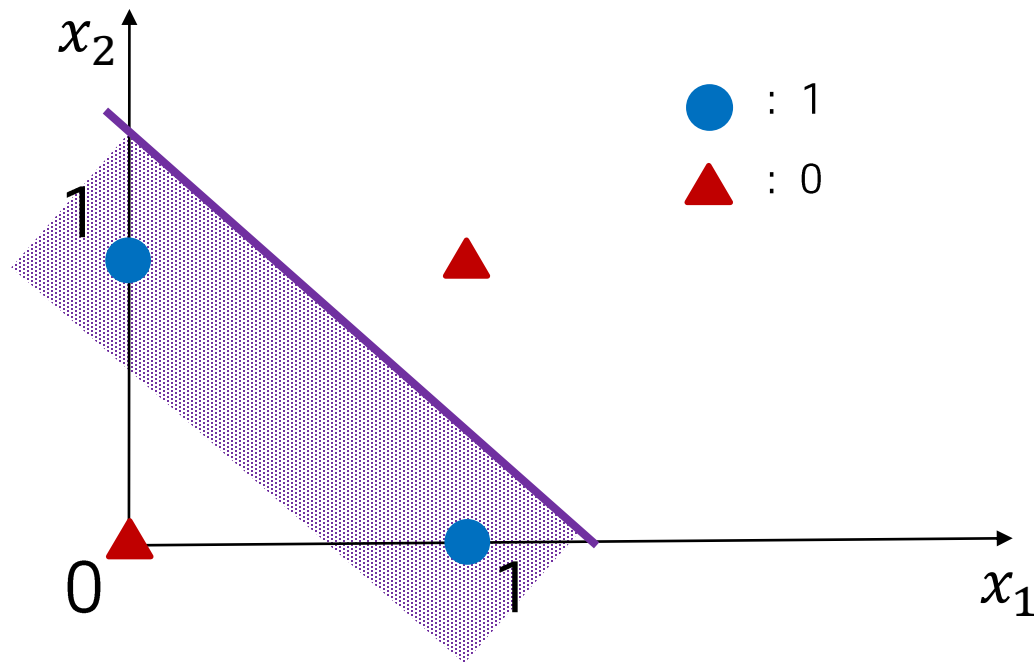


XOR Gate		
x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	0

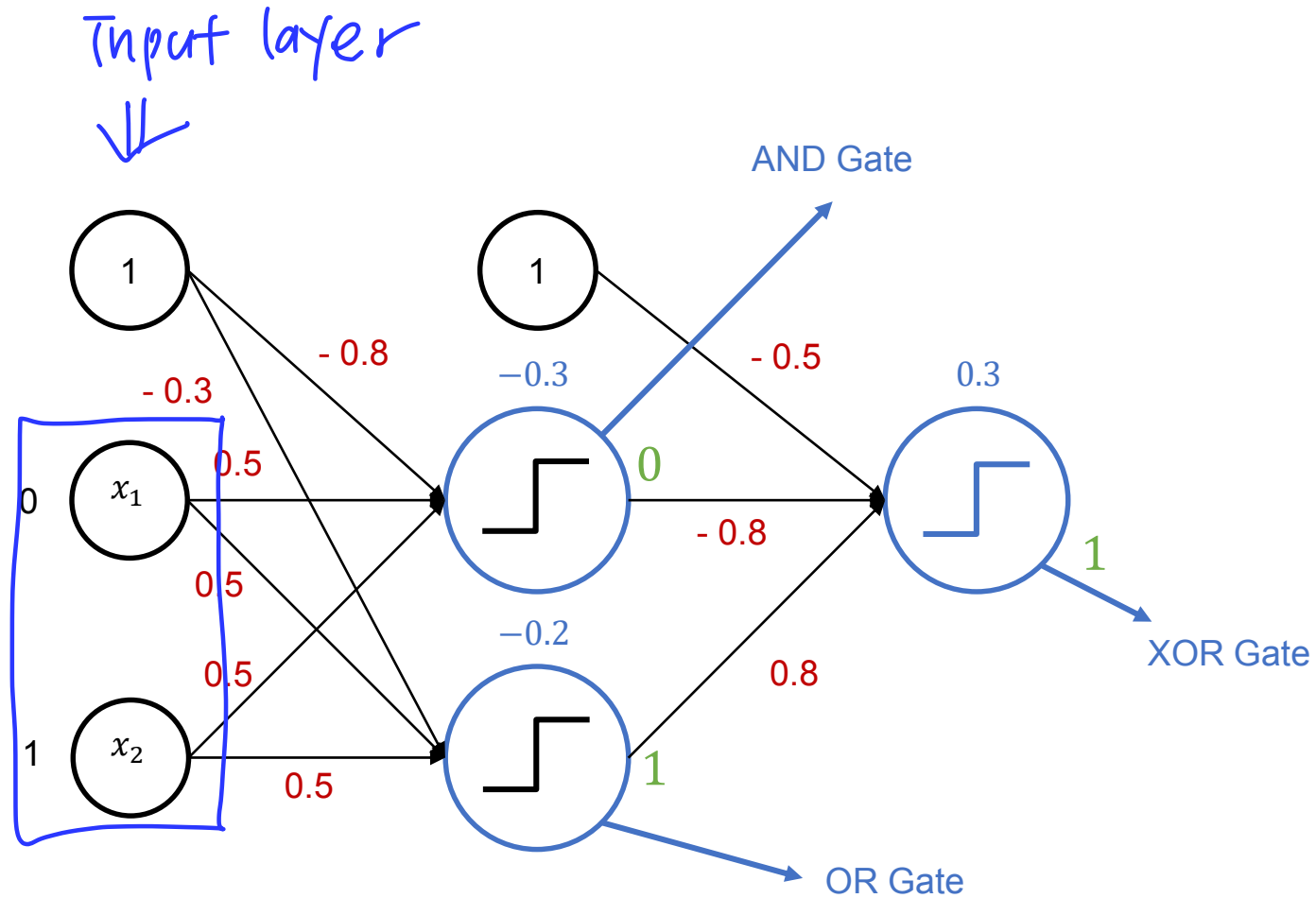
Multi-Layer Perceptron

But if we use two-layer perceptron, we can solve XOR problem

→ This model is called **multi-layer perceptron**



Multi-Layer Perceptron



AND Gate

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1

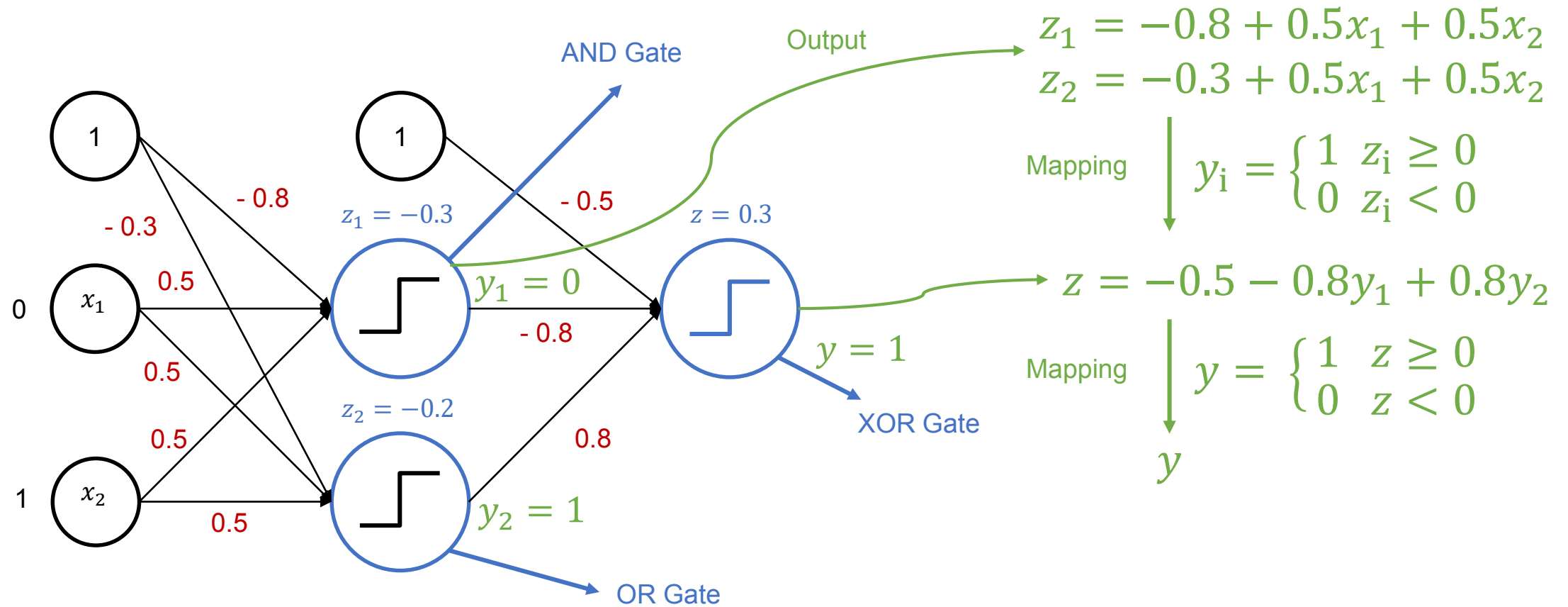
OR Gate

x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	1

XOR Gate

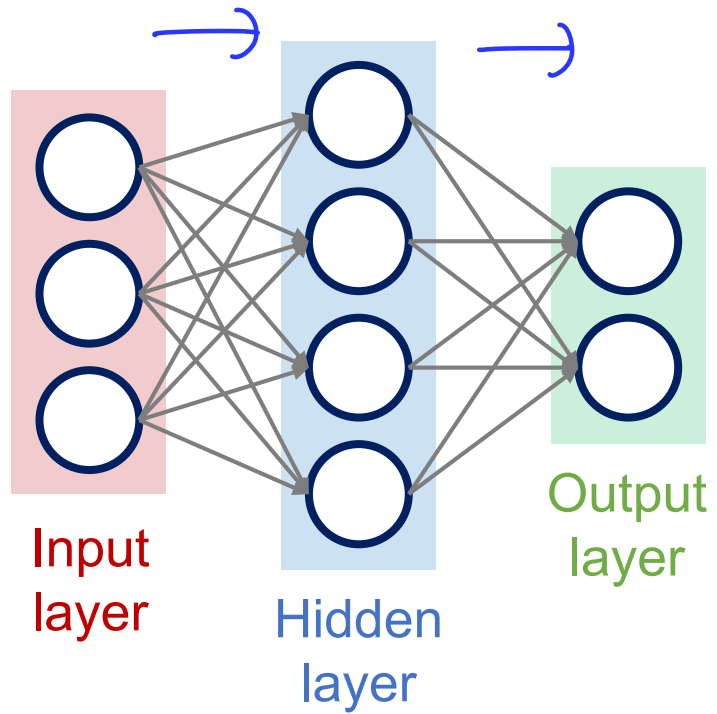
x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	0

Multi-Layer Perceptron

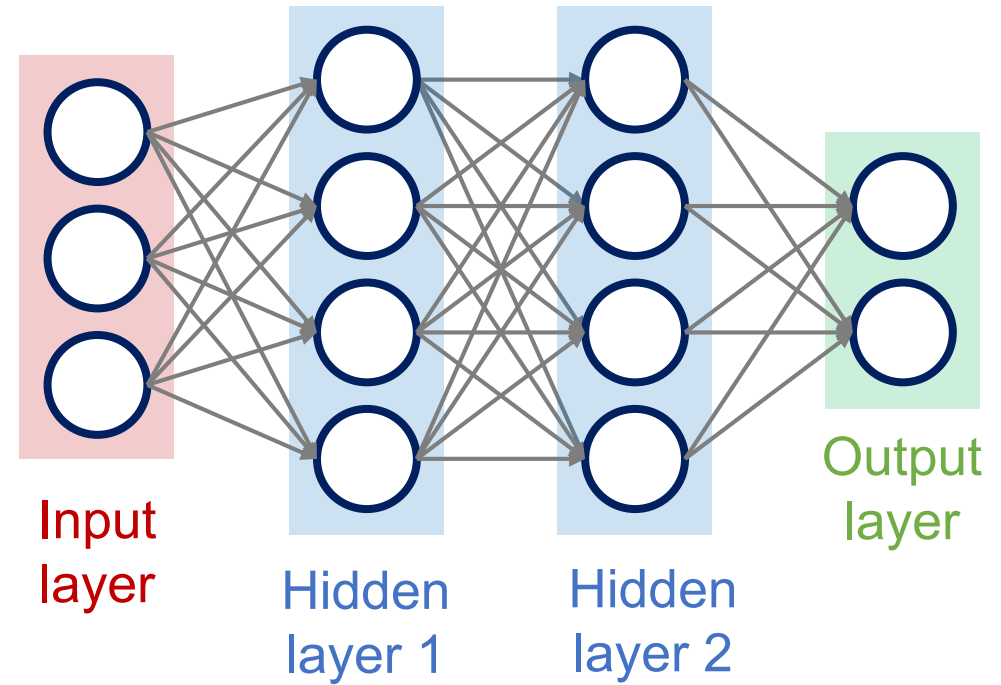


Hidden Layer

2-layer Neural Network
or
1-hidden-layer Neural Network

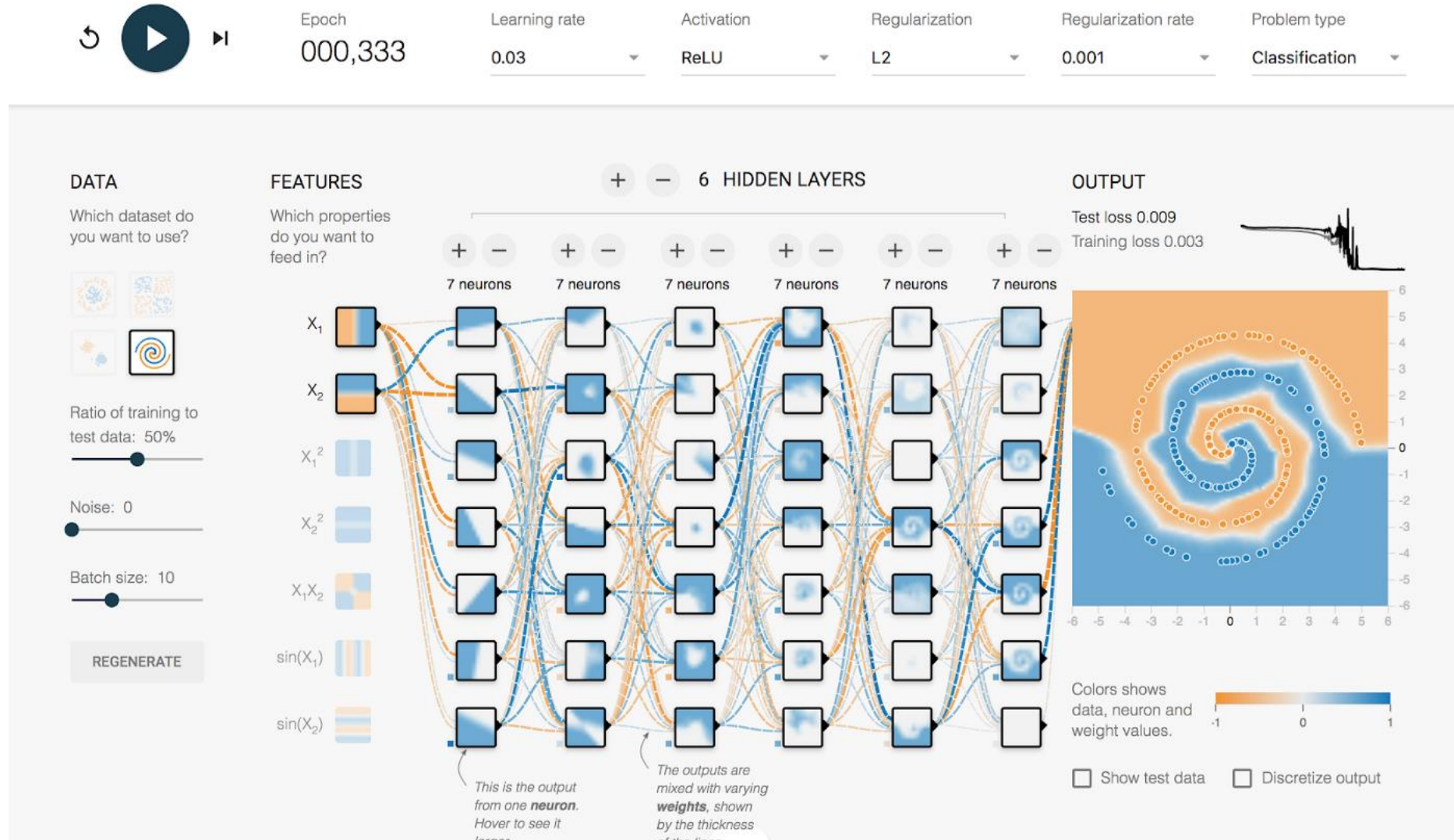


3-layer Neural Network
or
2-hidden-layer Neural Network



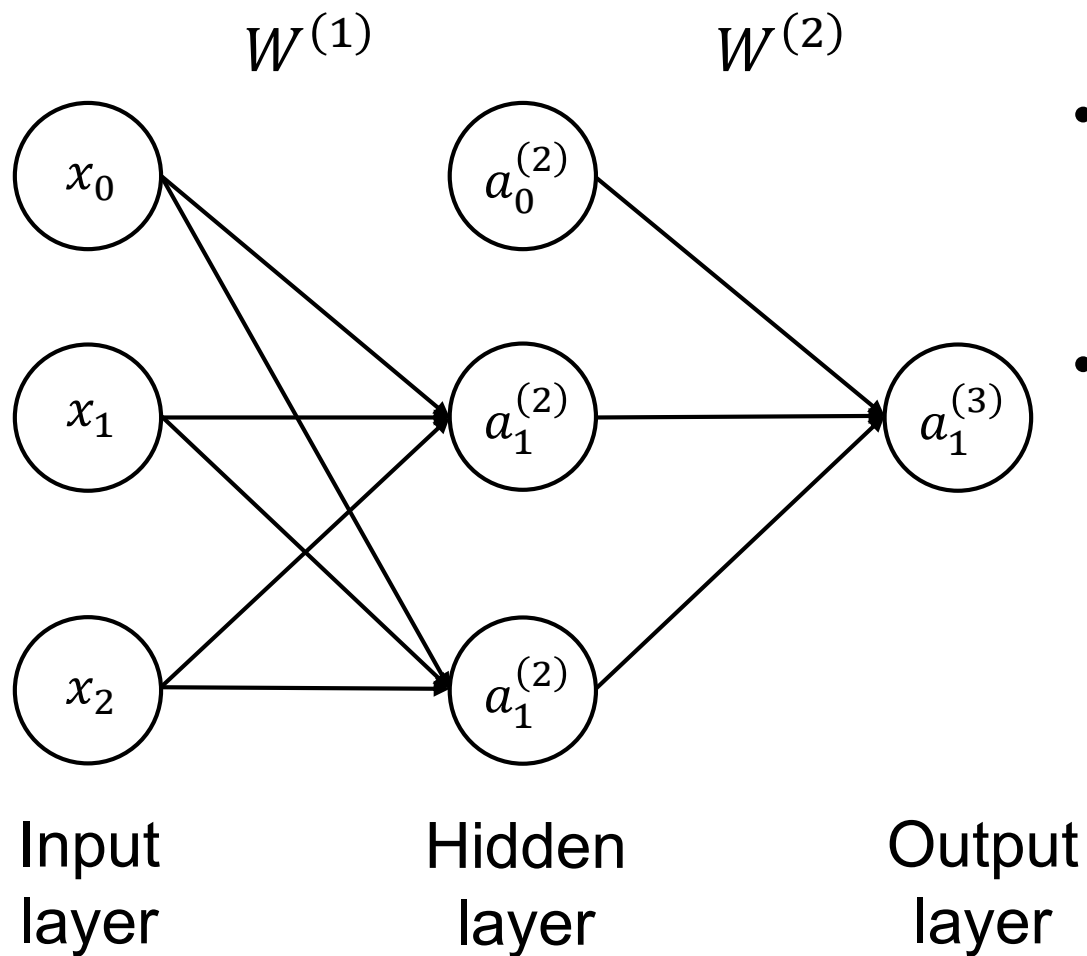
Tensorflow Playground

<https://playground.tensorflow.org/>



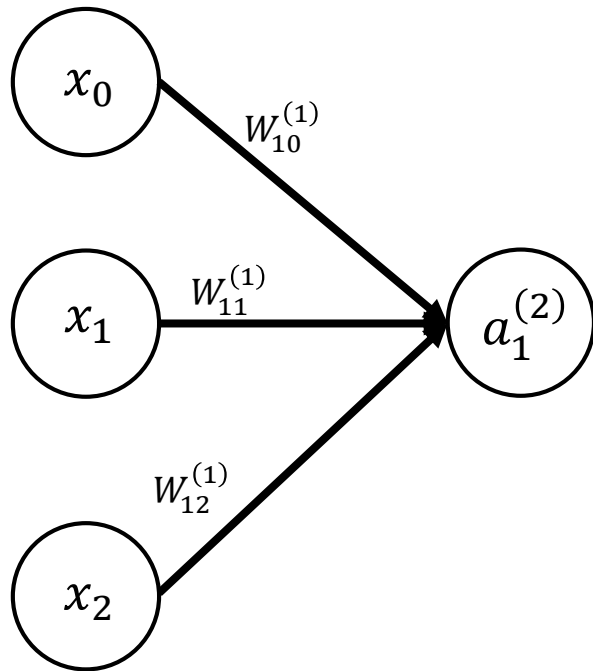
Forward Propagation

Forward Propagation



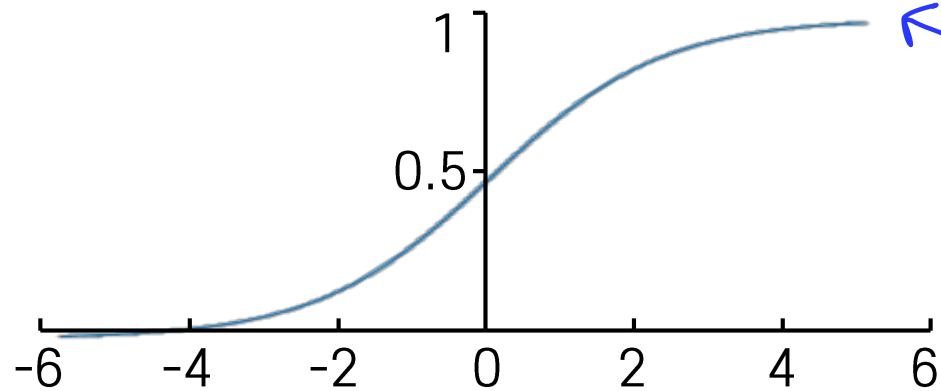
- $a_{j,i}^{(i)}$: “**Activation**” of the i -th unit in the j -th layer
이것은 몇 번째 노드? layer
- $W^{(j)}$: “**Weight Matrix**” mapping from the j -th layer to the $(j + 1)$ -th layer

Forward Propagation



$$\begin{aligned} z_1^{(2)} &= W_{10}^{(3)} x_0 + W_{11}^{(1)} + W_{12}^{(1)} x_2 \\ &= \begin{bmatrix} W_{10}^{(3)} & W_{11}^{(1)} & W_{12}^{(1)} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} \end{aligned}$$

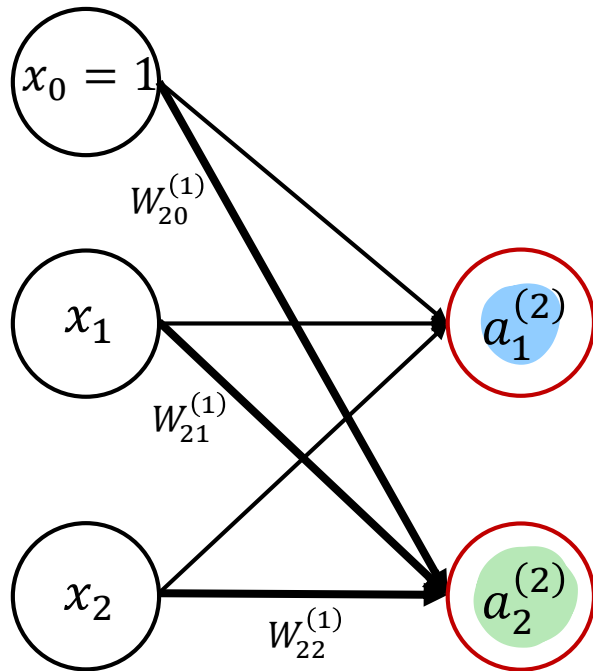
$$a_1^{(2)} = g(z_1^{(2)})$$



$$g(x) = \frac{1}{1+e^{-x}}$$

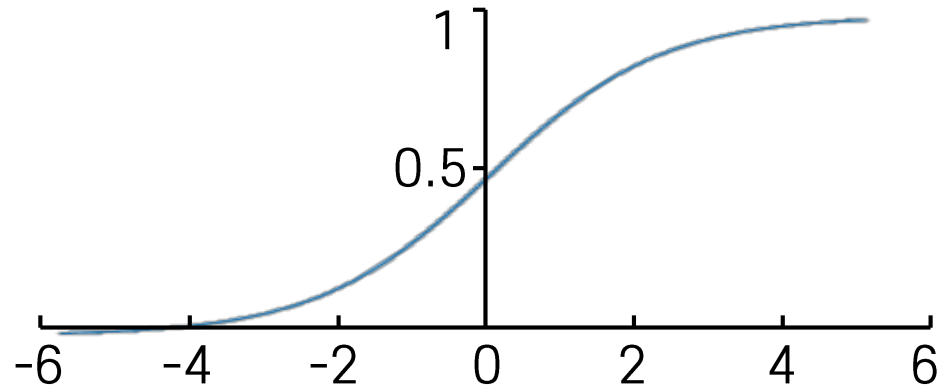
**Logistic function
(Sigmoid function)**

Forward Propagation



$$\begin{bmatrix} z_1^{(2)} \\ z_2^{(2)} \end{bmatrix} = \begin{bmatrix} W_{10}^{(3)} & W_{11}^{(1)} & W_{12}^{(1)} \\ W_{20}^{(3)} & W_{21}^{(1)} & W_{22}^{(1)} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix}$$

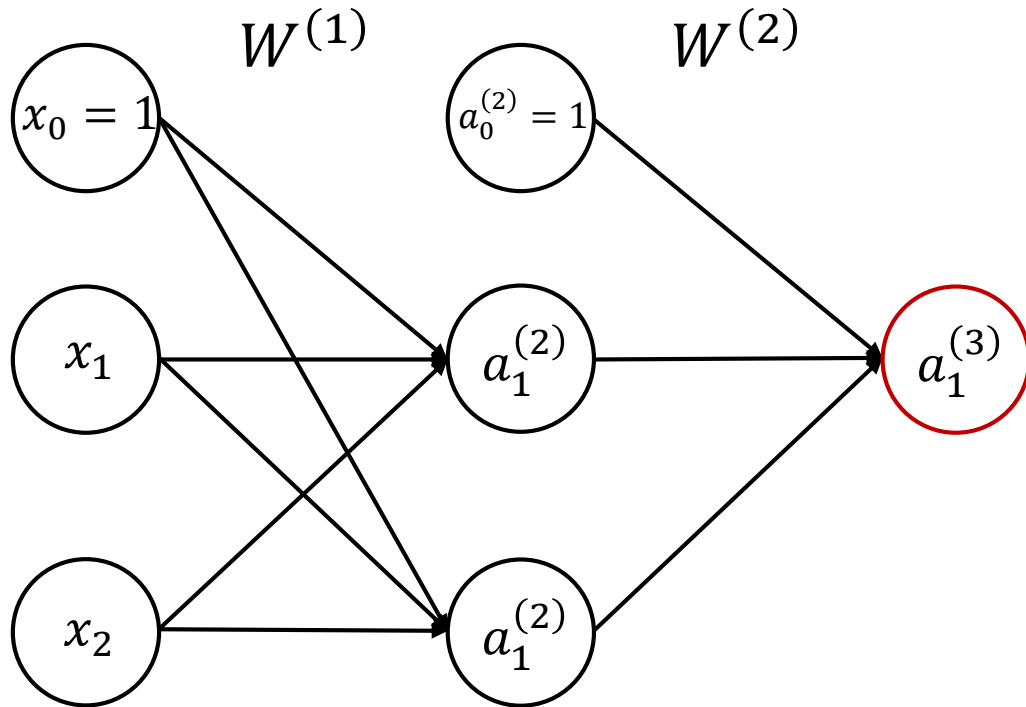
$$\begin{bmatrix} a_1^{(2)} \\ a_2^{(2)} \end{bmatrix} = \begin{bmatrix} g(z_1^{(2)}) \\ g(z_2^{(2)}) \end{bmatrix}$$



$$g(x) = \frac{1}{1+e^{-x}}$$

**Logistic function
(Sigmoid function)**

Forward Propagation



$$\begin{bmatrix} z_1^{(2)} \\ z_2^{(2)} \end{bmatrix} = \begin{bmatrix} W_{10}^{(3)} & W_{11}^{(1)} & W_{12}^{(1)} \\ W_{20}^{(3)} & W_{21}^{(1)} & W_{22}^{(1)} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix}$$

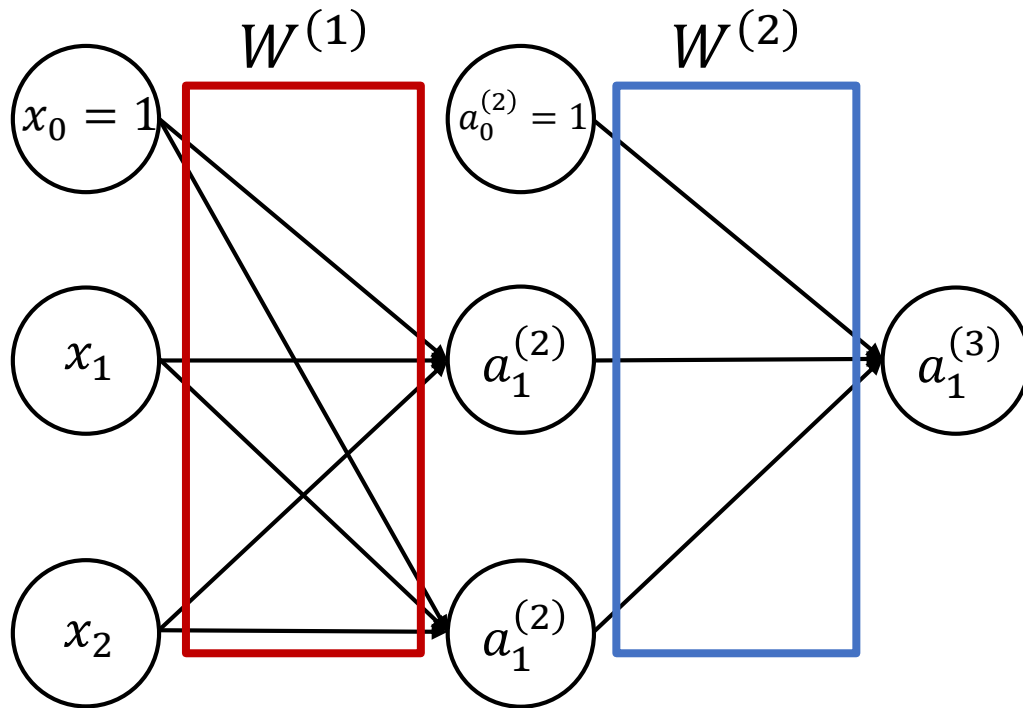
$$\begin{bmatrix} a_1^{(2)} \\ a_2^{(2)} \end{bmatrix} = \begin{bmatrix} g(z_1^{(2)}) \\ g(z_2^{(2)}) \end{bmatrix}$$

$$z_1^{(3)} = \begin{bmatrix} W_{20}^{(3)} & W_{21}^{(1)} & W_{22}^{(1)} \end{bmatrix} \begin{bmatrix} a_0^{(2)} \\ a_1^{(2)} \\ a_2^{(2)} \end{bmatrix}$$

$$a_1^{(3)} = g(z_1^{(3)})$$

↑
활성함수

Linear Layer



$$\begin{bmatrix} z_1^{(2)} \\ z_2^{(2)} \end{bmatrix} = \begin{bmatrix} W_{10}^{(3)} & W_{11}^{(1)} & W_{12}^{(1)} \\ W_{20}^{(3)} & W_{21}^{(1)} & W_{22}^{(1)} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix}$$

$$z_1^{(3)} = \begin{bmatrix} W_{20}^{(3)} & W_{21}^{(1)} & W_{22}^{(1)} \end{bmatrix} \begin{bmatrix} a_0^{(2)} \\ a_1^{(2)} \\ a_2^{(2)} \end{bmatrix}$$

Each layer performs linear transformation, so it is also called a **linear layer**.
Linear Layer and **Fully-connected Layer** are the same thing.

MNIST Dataset

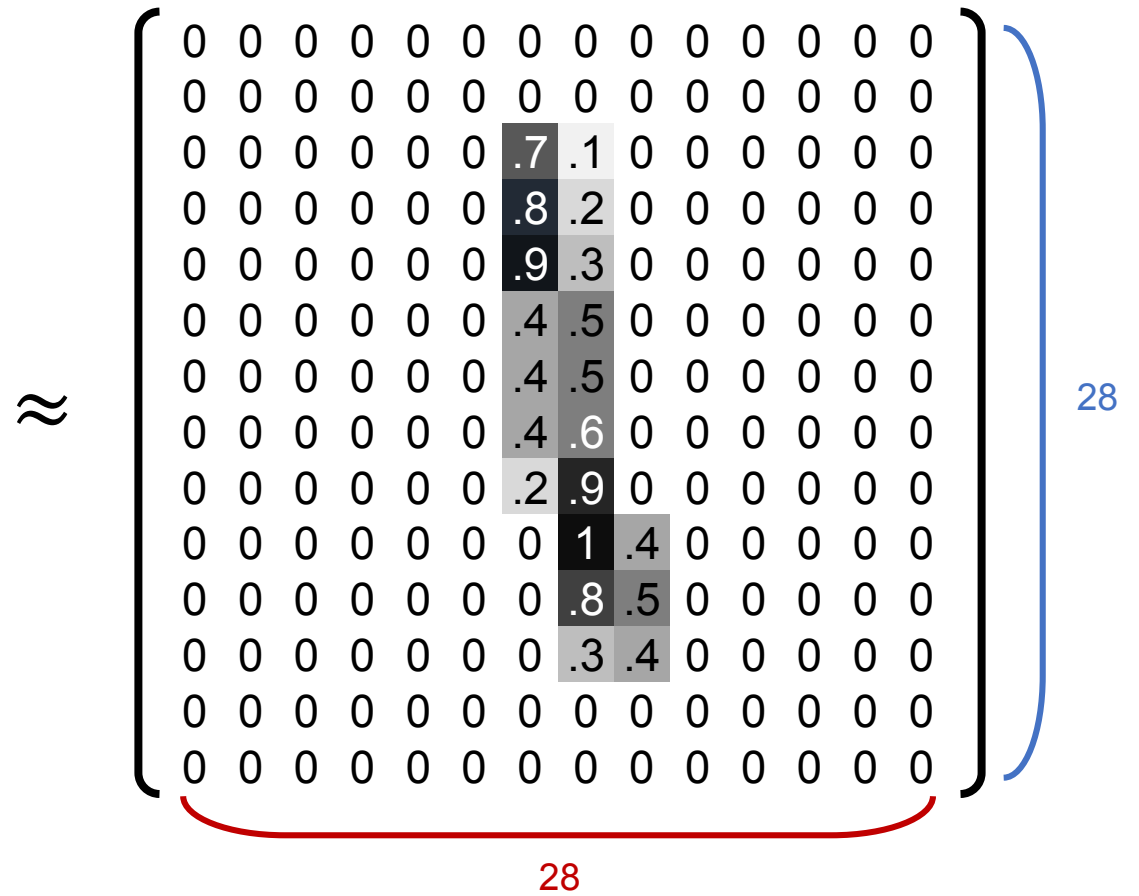
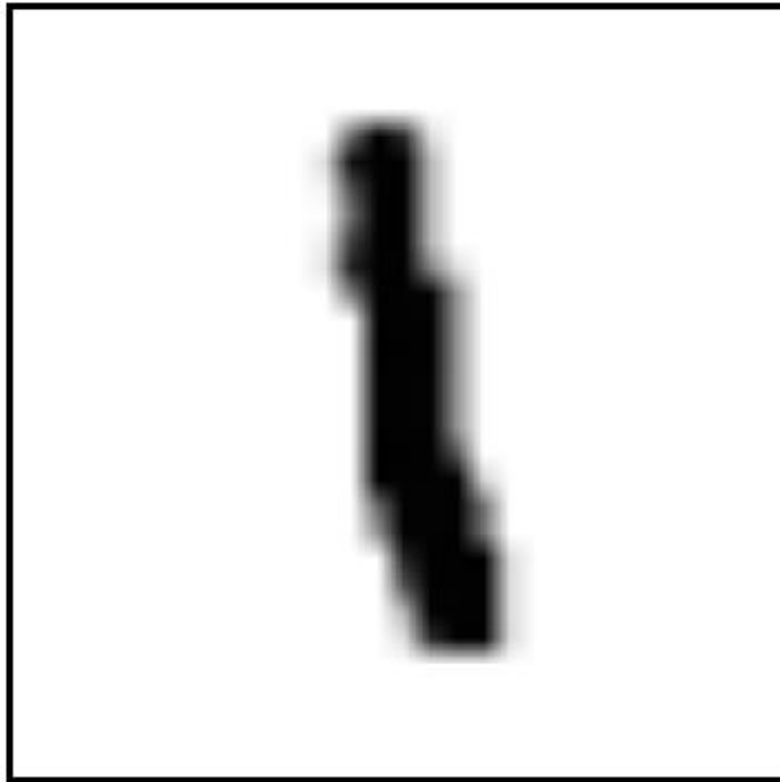
MNIST (Modified National Institute of Standards and Technology)

28×28

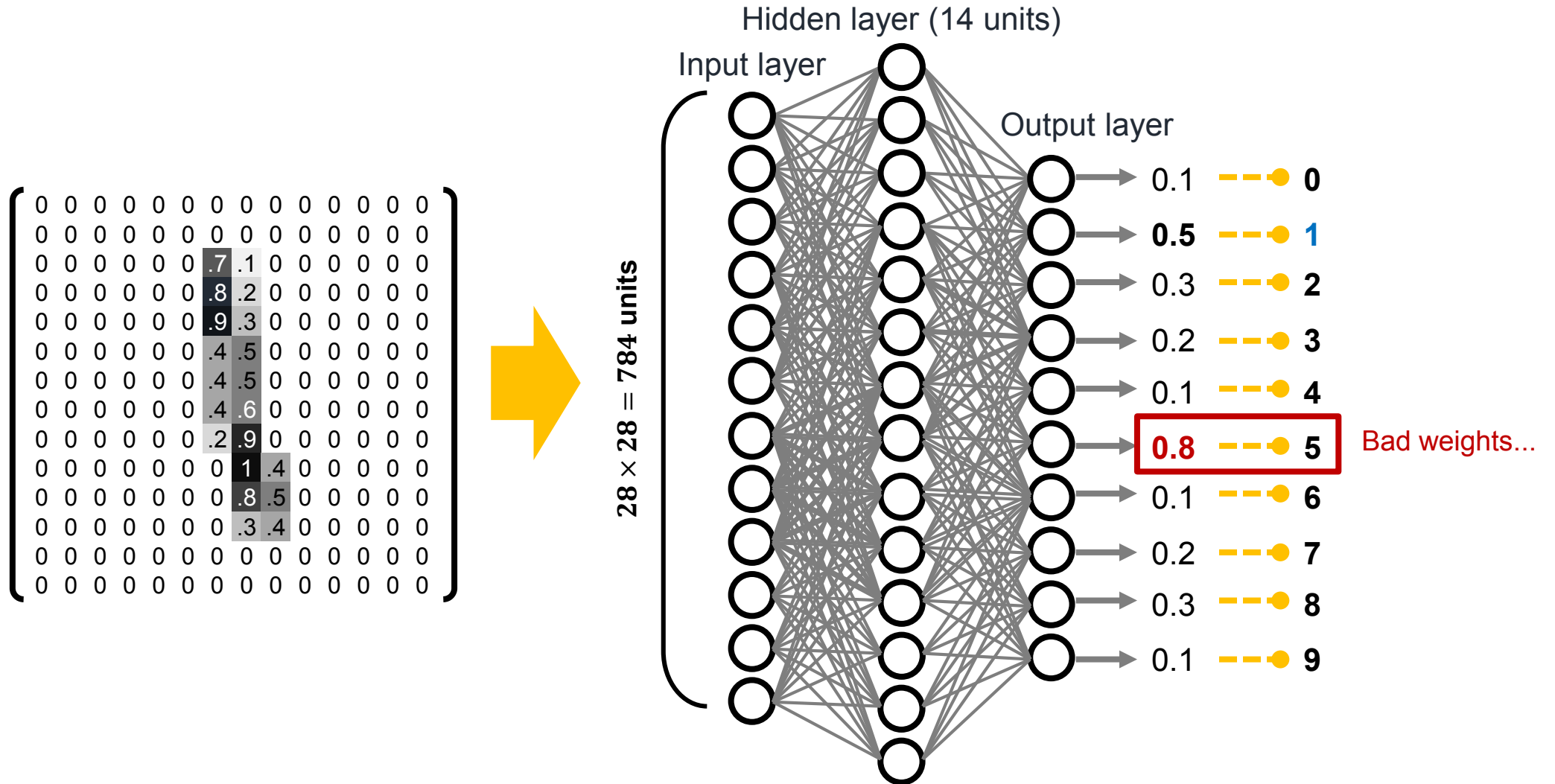


- Handwritten digits from 0 to 9
 - 55,000 training examples
 - 10,000 testing examples
 - Each image has been preprocessed
 - Digits are center-aligned
 - Digit size is rescaled to similar size
 - Each image has fixed size of 28×28
- Real number matrix from 0.0 to 1.0

Example of MNIST



MNIST Classification Model



MNIST Classification Model

$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .7 & .1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 &; .8 & .2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .9 & .3 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .4 & .5 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .4 & .5 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .4 & .6 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & .2 & .9 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & .4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & .8 & .5 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & .3 & .4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$


Prediction

0.1 --- ● 0
0.5 --- ● 1
0.3 --- ● 2
0.2 --- ● 3
0.1 --- ● 4
0.8 --- ● 5
0.1 --- ● 6
0.2 --- ● 7
0.3 --- ● 8
0.1 --- ● 9

Target

0 --- ● 0
1 --- ● 1
0 --- ● 2
0 --- ● 3
0 --- ● 4
0 --- ● 5
0 --- ● 6
0 --- ● 7
0 --- ● 8
0 --- ● 9

-

=

0.01 --- ● 0
0.25 --- ● 1
0.09 --- ● 2
0.04 --- ● 3
0.01 --- ● 4
0.64 --- ● 5
0.01 --- ● 6
0.04 --- ● 7
0.09 --- ● 8
0.01 --- ● 9

2

Squared Error:

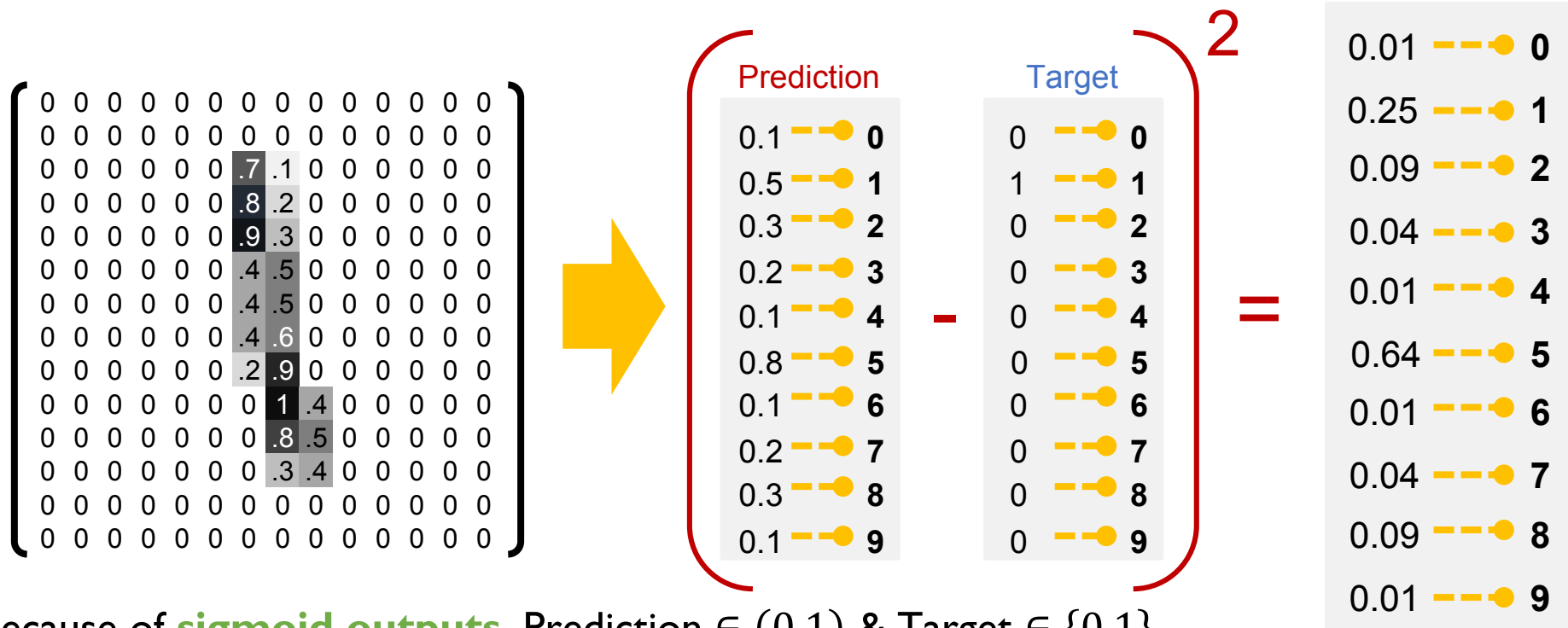
1.19

Let's find **the weight** which minimizes error!

ground truth 결과로
loss function

Softmax Layer (Softmax Classifier)

Problem of Sigmoid Outputs and Mean-Squared Error Loss



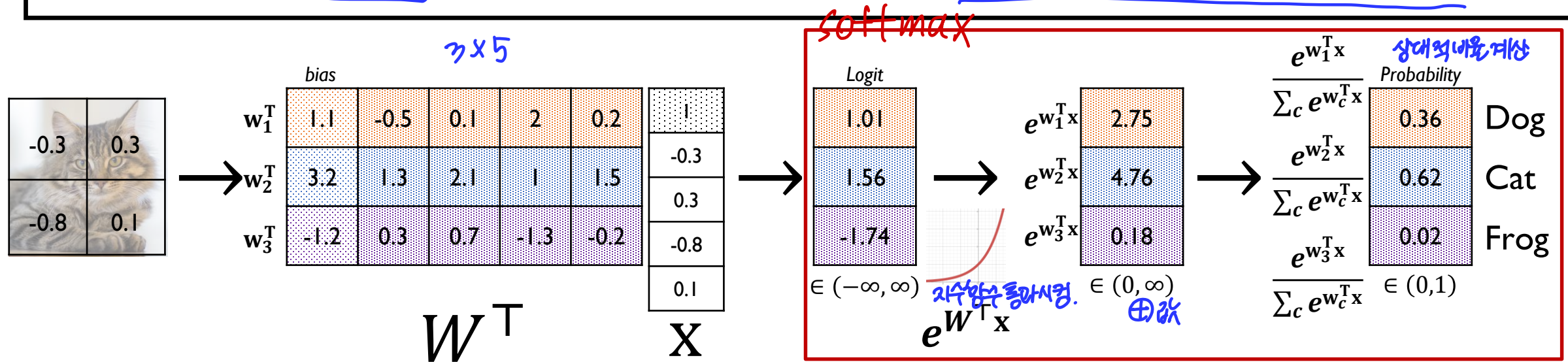
- Because of **sigmoid outputs**, Prediction $\in (0,1)$ & Target $\in \{0,1\}$

→ Upper limits exist on **loss** and **gradient magnitude** with **MSE Loss**

$$\max L = \max_{y_i \in \{0,1\}, \hat{y}_i \in (0,1)} \sum_{i=1}^n (\hat{y}_i - y_i)^2 < 1, \quad \max \left| \frac{\partial L}{\partial \hat{y}_i} \right| < 2$$

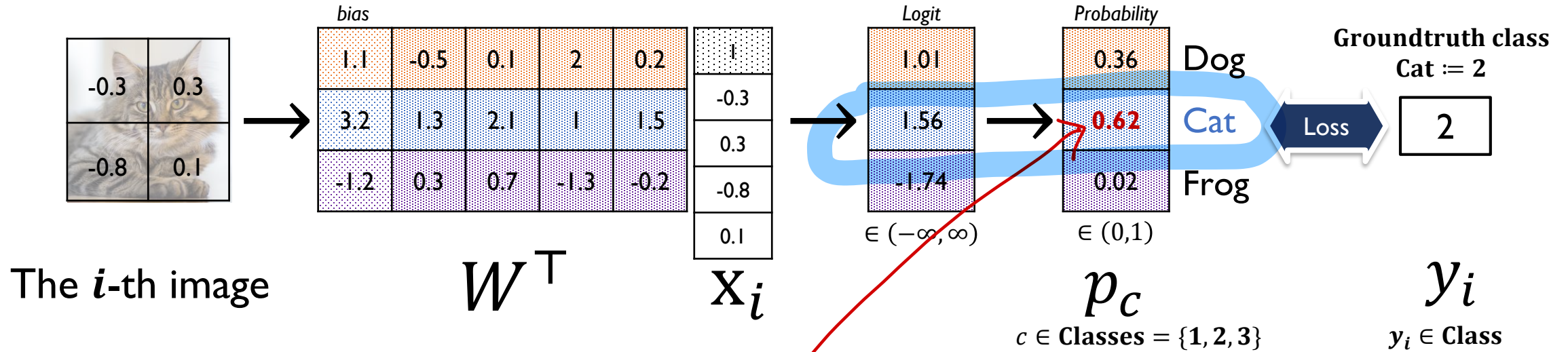
- In addition, a better output would be a **sum-to-one probability vector over multiple possible classes**.

Softmax Layer (or Softmax Classifier) for Multi-Class Classification



- The softmax layer applies a monotonically increasing, exponential function to a logit vector:
 - Map the value in $(-\infty, \infty)$ to $(0, \infty)$
 - Preserve the order of values
- Calculate the relative proportions with respect to the sum of these positive values, resulting in a sum-to-one probability vector

Softmax Loss (or Cross-Entropy Loss)



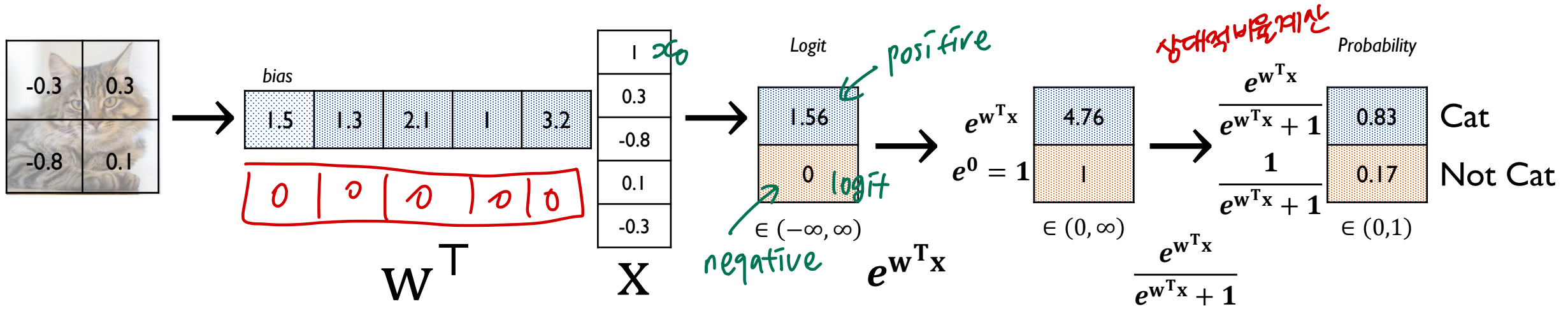
- Softmax loss**, also known as **cross-entropy loss** or **negative log-likelihood** (NLL) loss used for training a softmax classifier is defined as

$$L = - \sum_{c=1}^C y_c \log(\hat{p}_c) = -\log(\hat{p}_{y_i})$$

ground truth vector

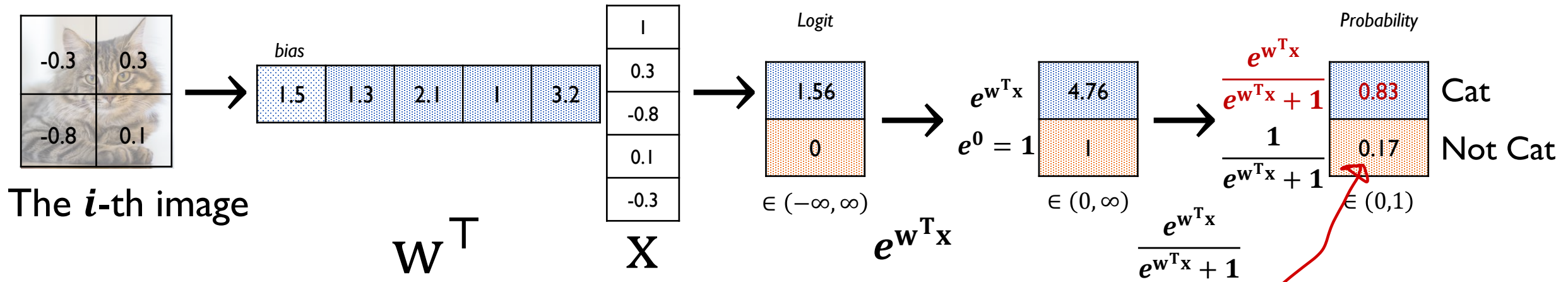


Logistic Regression as a Special Case of Softmax Classifier



- Logistic regression \rightarrow Softmax classifier whose logit for a negative class is set as a constant value of 0.
- Logistic regression is used for a binary classification.
- The softmax classifier can also be used for two classes by using the matrix W with two columns, i.e., using the twice the number of parameters of a logistic regression.

Logistic Regression as a Special Case of Softmax Classifier



- Binary cross-entropy (BCE) loss for logistic regression is defined as

$$L = - \sum_{c=1}^2 y_c \log(\hat{p}_c) = -y_i \log \hat{y}_i - (1 - y_i) \log(1 - \hat{y}_i) \quad \leftarrow \text{BCE Loss}$$

where $y_i = 1$ for a positive class, e.g., **cat**, and $y_i = 0$ for a negative class, e.g., **not cat**, and