Silvia Cann

PROJECTS April 2017

Palace of Music palace-of-music.herokuapp.com

Full stack developer

- Virtual classical music museum built using BabylonJS and Spotify API
- Companion site built using React and React-Redux

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 - github.com/dahlki

Fashion designer turned software developer. Constantly on the search for new opportunities to learn, create, and work on interesting problems. Experience with both front and back end development. March 2017

Blooming Ice http://www.youtube.com/watch?v=cbNb8kF49JI

Lead Engineer

- Web application, created with Paper.js, that merges art and technology, where the user can place animated pulsing nodes on the screen that produce different tones depending on the location of each node
- Radial lines emanate from the nodes in layers and "fall" to the bottom of the screen after a certain amount of time has passed

Feb 2017 - March 2017

Dry Goods drygoods.herokuapp.com

Full stack developer

Sample e-commerce site built with React, React-Redux, Express, Sequelize, PostgreSQL, passport, axios, and chai for backend testing

SKILLS

JavaScript, Node.js, React, Redux, React Native, Express, Sequelize, PostgreSQL, Bluebird, Paper.js, Github, HTML5, CSS3, Sass, jQuery, Webpack, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Gerber AccuMark,

EXPERIENCE

April 2017 - present

Fullstack Academy of Code New York, New York

Teaching Fellow and Fullstack Engineer

- Worked in an Agile engineering team for maintaining and enhancing the proprietary internal web app
- Administered technical interviews to prospective students 3 times a week and trained junior fellows in the interview process
- Lead students in weekly technical interview prep of algorithm and whiteboarding problems
- Mentored and taught concepts and best practices to 30 students and conducted one-on-one tutoring sessions
- Managed 3 student projects from ideation to deployment as team lead, technical mentor, and code reviewer

EDUCATION

Fullstack Academy

New York, New York

Leuctra U4ia CAD Software

Massachusetts College of Art Boston, Massachusetts

Fashion Design, BFA

Brown University

Providence, Rhode Island Neuroscience, BS Program in Liberal Medical Education Nov 2014 - Jan 2016

Principle Issue New York, New York

Designer - Children's wear

- Designed full line of children's wear, consisting of 15 pieces
- Worked with local dye houses, pattern and sample makers
- Created prints and colorways for silk-screened knit pieces

May 2012 - April 2014

A Peace Treaty New York, New York

develop designs relevant and true to the brand

Associate Designer - Resort, Accessories, Jewelry

HONORS + AWARDS

Fullstack Academy Hackathon Winner, best design/UI

Saint Louis Fashion Week, Project:

Winner

Finalist

- Lead a team for the company's launch into their first clothing line
- Created prints and colorways for silk-screens, woven's, and knits
- Liaised with producers, from design submission and samples through production
- Created detailed technical drawings and measured samples for accurate specifications, for both apparel and accessories

Collaborated with Creative Director on inspiration and trend research to

Design!

Arts of Fashion Foundation