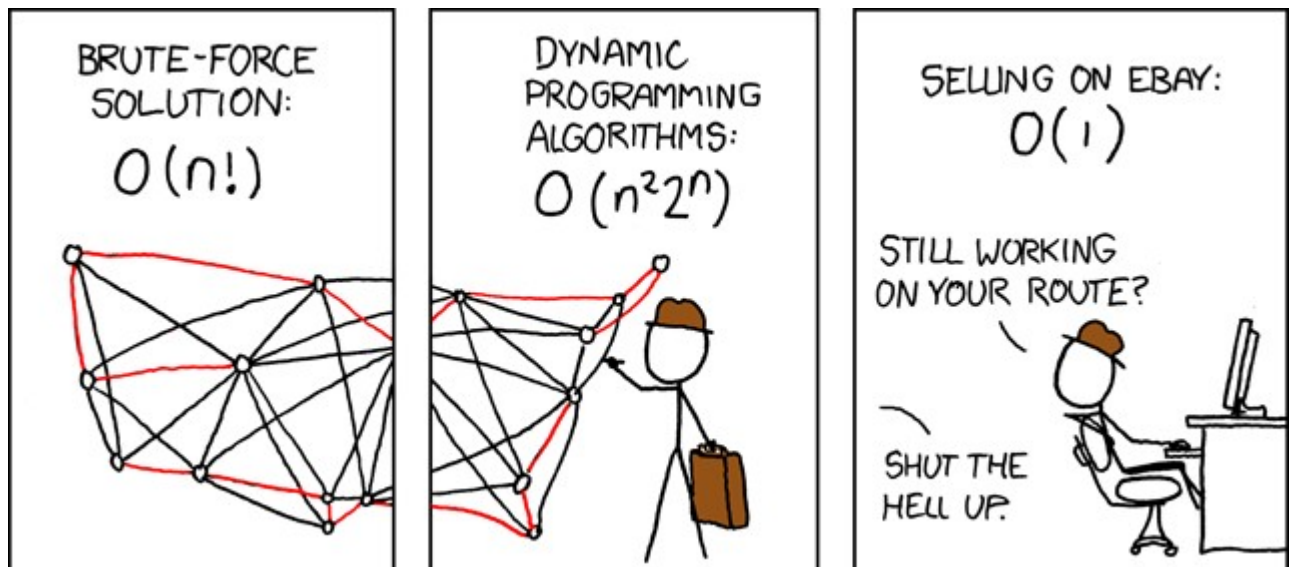


# Competitive Programming Hakpak

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xkcd: Travelling Salesman Problem

```

public static int BS(int[] arr, int query){
    int low = 0, high = arr.length;
    while(low < high){
        int mid = (low + high) / 2;
        //Insert comparator here
        int cmp = arr[mid] - query;
        if(cmp == 0){
            return mid;
        }
        else if(cmp > 0){
            high = mid;
        }
        else {
            low = mid + 1;
        }
    }
    return -1;
}

```

Regular Binary search.

- Search Complexity of  $O(\log n)$  where  $n$  is the size of the array.

- Will return an index of the number `query`.

- Will return -1 if the element is not present.

- Array must be sorted.

- Can be modified to work for any comparator simply by modifying the way `cmp` is calculated.

```

public static int BFS(int[] arr, int query){
    //Binary Floor Search
    int low = -1, high = arr.length;
    while(low + 1 < high){
        int mid = (low + high) / 2;
        //Insert comparator here
        int cmp = arr[mid] - query;
        if(cmp > 0){
            high = mid;
        }
        else {
            low = mid;
        }
    }
    return low;
}

```

Floored Binary search.

- Search Complexity of  $O(\log n)$  where  $n$  is the size of the array.

- Will return the largest index that contains a value less than or equal to the given `query`.

- Will return -1 if no element that satisfies the conditions is present.

- Array must be sorted.

- Can be modified to work for any comparator simply by modifying the way `cmp` is calculated.

- Useful when searching for up to what point a given input/solution/etc. is valid.

For c++ look into function `upper_bound` and `lower_bound` in the algorithm library. `upper_bound` can be used as a floor search by subtracting 1 from the **MEMORY LOCATION** returned by it.

# Segmented Tree

```
//All global variables needed
int lo[],hi[],delta[],query[],size;
```

```
//This is use-defined. (Note sums don't work with this implementation of lazy
propagation)
```

```
static final int IDENTITY = Integer.MAX_VALUE;//Identity for Min
```

```
int queryFunction(int a,int b){
    return Math.min(a,b);//Min Function (Clearly)
}
```

```
public SegmentTree(int n){
    size = 4*n;
    lo = new int[size];
    hi = new int[size];
    delta = new int[size];
    query = new int[size];

    init(0,0,n-1);
}
```

```
void init(int node, int li,int ri){

    lo[node] = li;
    hi[node] = ri;
    if(li==ri)
        return;
    int mid = (li+ri)/2;
    init(node*2+1,li,mid);
    init(node*2+2,mid+1,ri);
}
```

```
void prop(int node){
    delta[2*node+1]+=delta[node];
    delta[2*node+2]+=delta[node];
    delta[node]=0;
}
```

```
void update(int node){
    query[node] = queryFunction(
        query[2*node+1]+delta[2*node+1],
        query[2*node+2]+delta[2*node+2]);
}
```

```
int query(int node,int li,int ri){
    if(ri<lo[node]||hi[node]<li)
        return IDENTITY;

    if(li<=lo[node]&&hi[node]<=ri)
        return query[node]+delta[node];

    prop(node);

    int ret = queryFunction(
        query(2*node+1,li,ri),
        query(2*node+2,li,ri));
    update(node);

    return ret;
}
```

```
void increment(int node,int li,int ri,int val){
    if(ri<lo[node]||hi[node]<li)
        return;

    if(li<=lo[node]&&hi[node]<=ri){
        delta[node]+=val;
        return;
    }

    prop(node);

    increment(2*node+1,li,ri,val);
    increment(2*node+2,li,ri,val);

    update(node);
}
```

# Suffix Array

```
int N,C[MAXN],RA[MAXN],TMP[MAXN],SA[MAXN],LCP[MAXN];
char STR[MAXN];
```

```
void countsort(int k,int size){
//Stable Countsor
    int i;
    for(i=0;i<size;i++)
        C[i]=0;
    for(i=0;i<N;i++)
        C[i+k<N?RA[i+k]:0]++;
    for(i=1;i<size;i++)
        C[i]+=C[i-1];
    for(i=N-1;i>=0;i--)
        TMP[--C[SA[i]+k<N?RA[SA[i]+k]:0]] = SA[i];
    for(i=0;i<N;i++)
        SA[i]=TMP[i];
}
```

```
int lcp(){
    int len=0;
    int prefix=0;
    int i;
    for(i=1;i<N;i++){
        TMP[SA[i]]=SA[i-1];
        for(i = 0;i<N-1;i++){
            while(STR[i+len]==STR[TMP[i]
+len]) len++;
            prefix = max(len,prefix);
            len = max(len-1,0);
        }
        return prefix;
    }
}
```

```
void initSA(){
    int i,k=1,r;
    for(i=0;i<N;i++)
        RA[i]=STR[i],SA[i]=i;
    for(k=1;k<N;k<=1){
        countsort(k,max(N+1,300));
        countsort(0,max(N+1,300));
        TMP[SA[0]]=r=0;
        for(i=1;i<N;i++){
            TMP[SA[i]]=
                (RA[SA[i]]==RA[SA[i-1]] && RA[SA[i]
+k]==RA[SA[i-1]+k])?r:++r;
        }
        for (i = 0; i < N; i++)
            RA[i] = TMP[i];
        if (RA[SA[N-1]] == N-1) break;
    }
}
```