Gabriel Gonzalez's Competitive Programming Bible

How to use this guide

The text in this document contains the heart of the algorithms. The helper classes and methods are not included because it would create too much clutter.

Keep in mind that you may have to edit the code depending on the context of the problem

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Binary Search

```
public static int BS(int[] nums, int target) {
		int max = nums.length;
		int min = -1;

		for(int i=0; i < Math.ceil(Math.log(nums.length) / Math.log(2)); i++) {

			int index = (max + min) / 2;

			if(min + 1 == max)
				break;

			if(nums[index] == target)
				return index;

			else if(nums[index] > target)
				max = index;

			else
				min = index;
			}
		return -1;
		}
```

Graph Coloring

```
static int[] colors;
	static int[][] adjMatrix;
	static int maxColors;

	public static boolean isSafe(int k, int c){
		for(int i=0; i < adjMatrix.length; i++){
			if(adjMatrix[k][i] == 1 && c == colors[i])
				return false;
			}
		return true;
		}

	public static void graphColor(int k){
		for(int c=0; c < maxColors; c++){
			if(isSafe(k,c)){
				colors[k] = c;
				if(k == colors.length-1)
					return;
				else
					graphColor(k+1);
				}
			}
		}
```

Dijkstra

```
class edge {
	int len;
	Dnode to;
	public edge( int l, Dnode n ){
		len = l;
		to = n;
		}
	}
class Dnode implements Comparable< Dnode > {
	boolean visited = false;
	HashSet< edge > adj = new HashSet< edge >();
	String id;
	int dist = Integer.MAX_VALUE;

	public Dnode( String s ){id = s;}

	public void addEdge( Dnode a, int l ){
		adj.add( new edge( l, a ) );
		}

	public int compareTo( Dnode n ) {
		return dist - n.dist;
		}

	}

	public static int[] shortestpath( Dnode[] nodes ) {

		PriorityQueue< Dnode > q = new PriorityQueue< Dnode >();
		Dnode start = nodes[0];
		start.dist = 0;
		q.add(start);

		while(!q.isEmpty()) {
			Dnode curr = q.remove();
			curr.visited = true;

			for(edge e : curr.adj){
				if(!e.to.visited){
					e.to.dist = Math.min(e.to.dist, curr.dist + e.len);
					q.remove(e.to);
					q.add(e.to);
					}
				}
			}

		int[] dist = new int[nodes.length];

		for(int i=0; i < nodes.length; i++)
			dist[i] = nodes[i].dist;
		return dist;

		}
```

HeapSort

```
public static int[] heapSort(int[] nums){
		for(int i=0; 2*i + 2 < nums.length;i++){
			if(nums[i] > nums[2*i+1]){
				int temp = nums[i];
				nums[i] = nums[2*i+1];
				nums[2*i+1] = temp;
			}else if(nums[i] > nums[2*i+2]){
				int temp = nums[i];
				nums[i] = nums[2*i+2];
				nums[2*i+2] = temp;
			}
		}
		return nums;
	}
```

KnapSack

```
public static int knapSack(int W(max weight), int wt[], int val[], int n(len)) {
	   int i, w;
	   int K[][] = new int[n+1][W+1]
	   for (i = 0; i <= n; i++) {
	      for (w = 0; w <= W; w++) {
			if (i==0 || w==0)
				K[i][w] = 0;
			else if (wt[i-1] <= w)
			 K[i][w] = Math.max(val[i-1] + K[i-1][w-wt[i-1]],  K[i-1][w]);
			else
			 K[i][w] = K[i-1][w];
			 }
	      }

	     return K[n][W];
	   }
```

Selection Sort

```
public static int[] SelectionSort(int[] a){
		for(int i=0; i < a.length-1; i++) {
			int mindex=i;
			for(int j=i+1; j<a.length; j++){
				if(a[j] < a[mindex])
					mindex = j;
				}
			if(mindex != i) {
				int t = a[i];
				a[i] = a[mindex];
				a[mindex]= t;
				}
			}
		return a;
		}
```

Prims

```
public static int prim(int[][] adjMat, int ind/*start as 0*/, boolean[] checked, int
len, ArrayList<Integer> checkList){
		checked[ind] = true;
		checkList.add(ind);
		int index = -1;
		int min = Integer.MAX_VALUE;
		for(int row : checkList){
			for(int c=0; c < checked.length; c++)
				if(!checked[c] && adjMat[row][c] < min){
					index = c;
					min = adjMat[row][c];
					}
			}
		if(index == -1)
			return len;
		return prim(adjMat,index, checked, len+min, checkList);
		}
```

Subset sum

```
public static ArrayList<Integer> findSubSetSum(int input[], int total) {
	boolean T[][] = new boolean[input.length + 1][total + 1];
	for (int i = 0; i <= input.length; i++) {
	  T[i][0] = true;
	  }
	for (int i = 1; i <= input.length; i++)
	  for (int j = 1; j <= total; j++)
		if (j - input[i - 1] >= 0)
			T[i][j] = T[i - 1][j] || T[i - 1][j - input[i - 1]];
		else
		 T[i][j] = T[i-1][j];

	if(T[input.length][total]) {
	  int s = 0;
	  ArrayList<Integer> set = new ArrayList<>();
	  int rr = input.length;
	  int cc = total;
	  while(s != total) {
		if(rr-1 >= 0) {
			if(T[rr-1][cc] == false) {
				s += input[rr-1];
				set.add(input[rr-1]);
				cc -= input[rr-1];
				}
		rr--;
			}
		}
	  return set;
	  }
	return null;
	}
```

Union Find

```
public class UnionFind {

	static int[] id;

	public static int getroot(int i){
		while(i != id[i]){
			id[i] = id[id[i]];
			i = id[i];
			}
		return i;

		}

	public static void main(String[] args) throws IOException {

		int[] rank = new int[num];
		id = new int[num];

		for(int i=0; i < num; i++){
			id[i] = i;
			rank[i] = 1;
			}

		while( commands --> 0 ){
			if(line[0].equals( "?" )){
				if(getroot(a)==getroot(b))
					out.println("yes");
				else
					out.println("no");
				}
			else{
				int i = getroot(a);
				int j = getroot(b);
				if(i == j)
					continue;
				if(rank[i] < rank[j]){id[i] = j; rank[j] += rank[i];}
				else{id[j] = i; rank[i] += rank[j];}
				}
			}
		}

	}
```

BFS on a grid

```
ArrayList<Point> queue = new ArrayList<>();
	queue.add(start);
	dist[start.r][start.c] = 0;

	while (!queue.isEmpty())
	{
		Point current = queue.remove(0);

		for (int i = 0; i < 4; i++)
		{
			int r = current.r + R[i];
			int c = current.c + C[i];

			if (r >= 0 && c >= 0 && r < rows && c < cols)
			  if (dist[r][c] == -1 && (map[r][c] == '#' || map[r][c] == 'E'))
				{
					dist[r][c] = 1 + dist[current.r][current.c];
					queue.add(new Point(r , c));
				}
		}
	}
```

BFS on a graph

```
ArrayList<Node> q = new ArrayList<Node>();
		ArrayList<Node> visited = new ArrayList<Node>();
		q.add(start);
		visited.add(start);
		while(!q.isEmpty()) {
			Node curr = q.remove(0);
			visited.add(curr);
			for(Node n : curr.connections) {
				n.distance = Math.min(n.distance, curr.distance+1);
				q.add(n);
				visited.add(n);
				}


		}
```

Topological sort

```
public class TopologicaSort {

	public static ArrayList< Node > DFS(Node n) {
		Stack <Node> stack = new Stack< Node >();
		ArrayList< Node > list = new ArrayList< Node >();
		stack.push(n);
		loop : while(stack.size() > 0) {
			Node k = stack.peek();
			k.visited = true;
			for( Node l : k.connections) {
				if(!l.visited) {
					stack.push(l);
					continue loop;
					}
				}
			list.add(stack.pop());
			}
		return list;
		}

	public static ArrayList< Node > TopSort(ArrayList< Node > list) {

		ArrayList< Node > sorted = new ArrayList< Node >();

		for(Node n : list) {
			if(!n.visited) {
				ArrayList< Node > dfs = DFS(n);
				for(Node k : dfs) {
					sorted.add(k);
					}
				}
			}

		return sorted;

		}
```

Elemental

```
static boolean combinatioFound = false;

public static void DFS(String curr, String goal, Node s){
	curr += s.val;
	if(curr.equals(goal)){
		combinatioFound = true;;
		return;
		}
	for(Node n : s.adj){
		if(goal.startsWith(curr + n.val))
			DFS(curr, goal, n);
		}
	}

public static boolean canCons(String s, ArrayList<Node> nodes){
	for(Node n : nodes){
		DFS("", s, n);
		if(combinatioFound){
			combinatioFound = false;
			return true;
			}
		}
	return false;
	}
```

0-1 BFS

```
while(!q.isEmpty()) {
	Point curr = q.remove(0);
	for(int i=0; i < 4; i++) {
		int newR = curr.r + R[i];
		int newC = curr.c + C[i];
		if(inBounds(newR, newC, rows, cols) && dist[newR][newC] == -1) {
			if(map[newR][newC] == '#') {
				dist[newR][newC] = dist[curr.r][curr.c] + 1;
				q.add(new Point(newR, newC));
				}
			else {
				dist[newR][newC] = dist[curr.r][curr.c];
				q.add(0, new Point(newR, newC));
				}
			}
		}
	}
```

Kruskals

//Set up union find

```
Collections.sort(edges);

ArrayList<Edge> used = new ArrayList<Edge>();

K : for(Edge e : edges) {
	int a = getroot(e.id1);
	int b = getroot(e.id2);
	if(a == b)
		continue K;
	used.add(e);
	if(rank[a] < rank[b]){
		id[a] = b;
		rank[b] += rank[a];
		}
	else
		id[b] = a; rank[a] += rank[b];
		}
```