

Divide and Conquer (Dynamic Programming)

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Introduction

- **Divide-and-Conquer** [Link](#)
 - partition problem into disjoint sub-problems
 - solve the sub-problems **recursively**
 - combine their solutions to solve original problem
- **Dynamic Programming** [Link](#)
 - applies when sub-problems overlap
 - when sub-problems share sub-sub-problems
 - “Programming” refers to “tabular method” like “Linear Programming”
 - compute solutions to sub-problems once and save them in a table
- **Recursion** must be mastered first

Recursion

- **Recursion** occurs when a function calls itself [Link](#)
- Usually starts with case analysis
 - Handle base cases, e.g., $N=0$, an empty list or string
 - Handle general cases, e.g., $N>0$, non-empty list or string
 - Beware infinite recursion (like infinite looping)
- Example: sum up the first N positive numbers

```
int sum( int N ) {  
    if ( N <= 0 ) return 0;  
    else return N + sum(N - 1);  
}
```

Factorial

- $N! = N * N-1 * N-2 \dots * 1$

```
int factorial( int N ) {  
    if ( N == 0 ) return 1;  
    else return N * factorial(N - 1);  
}
```

- N! re-write using the ternary conditional operator

```
int factorial( int N ) {  
    return N == 0 ? 1 : N * factorial(N - 1);  
}
```

Review of C-strings

- C-strings excellent for recursion
- Null terminated array of characters
 - E.g., `char s[] = "Hello";` // s has 6 chars and last is `'\0'`
- C-arrays can be processed using pointer arithmetic
 - `*s` is current character, e.g., `'H'`
 - `s+1` is rest of string, e.g., `"ello"`
- Can traverse a string in two ways

```
for ( int i=0; s[i] != '\0'; ++i ) putchar(s[i]);
```

```
for ( char *p = s; *p != '\0'; ++p ) putchar(*p)
```

- C-string parameters are often declared as `char *`

```
char * strcpy( char * dest, char * src );
```

How To Think About Recursion

- I want to write a function that computes the length of a c-string named `s`
- Assume I already have such a function, but I can't call it directly on my parameter `s`
- Suppose I know the length of the rest of this string `s+1`
 - I just add one to that length
- What is my base case?
 - The empty string? Yes What is its length? Zero
- Let's write a few and compare iterative to recursive

String Length: strlen()

```
char s[] = "ABC";  
int i = strlen(s); // should be 3
```

```
int strlen( char * s ) {  
    int len = 0;  
    for ( int i=0; s[i] != '\0'; ++i )  
        ++len;  
    return len;  
}
```

```
int strlen( char * s ) {  
    return *s == '\0' ? 0 : 1 + strlen( s + 1 );  
}
```

Find char in String: strchr()

```
char s[100] = "ABC";  
char *p = strchr(s, 'B'); // p will be "BC"
```

```
char * strchr( char * src, char c ) {  
    for ( ; *src != c; ++src )  
        if ( !*src ) return 0;  
    return src;  
}
```

```
char * strchr( char * src, char c ) {  
    return *src == c ? src : !*src ? 0 : strchr( src + 1, c );  
}
```


String copy: strcpy()

```
char s[] = "ABC", t[4];  
char *p = strcpy(t, s); // p will be "ABC" pointing to array t
```

```
char * strcpy( char * dest, char * src ) {  
    char * ret = dest;  
    while ( *dest++ = *src++ )  
        ;  
    return ret;  
}
```

```
char * strcpy( char * dest, char * src ) {  
    *dest = *src;  
    if ( *src ) strcpy( dest + 1, src + 1 );  
    return dest;  
}
```

Append to End: strcat()

```
char s[100] = "ABC";  
strcat(s, "DEF"); // s will be ABCDEF
```

```
char * strcat( char * dest, char * src ) {  
    char * ret = dest;  
    while ( *dest++ = *src++ )  
        ;  
    return ret;  
}
```

```
char * strcat( char * dest, char * src ) {  
    if ( !*dest ) strcpy( dest, src );  
    else strcat( dest + 1, src );  
    return dest;  
}
```

Divide & Conquer Examples

- Problems that can be divided, solved, and merged are often ideal for recursion
 - Draw a line on a pen plotter
 - Sorting data within an array: Quick Sort, Merge Sort
 - Traversing a binary search tree
 - Searching a hierarchical directory structure
 - Solving towers of Hanoi puzzle

Towers of Hanoi

```
void solve(int N, char * from, char * to, char * with) {  
    if ( N >= 1 ) {  
        solve(N-1, from, with, to);  
        print("move top disk from ", from, " to ", to);  
        solve(N-1, with, to, from);  
    }  
}
```



Performance

- Recursion adds function call overhead
 - Compared to loops
- Compilers can optimize some types of recursion
- Tail recursion
 - When there is one recursive call, e.g., linked lists, c-strings, numbers
 - Can be converted to looping
- Complete recursion or Total recursion
 - Two or more calls
 - E.g., Sorts, Trees, Graphics
 - More difficult to optimize, requires explicit stack, rarely done
- But what about stack depth? $O(N)$, $O(\lg N)$

Recursion Summary

- Recursion is when a function is defined by calling itself
- Often leads to concise, elegant solutions
- Must beware of infinite recursion
- Potential function call overhead may be removed by some optimizing compilers

Dynamic Programming

- an improvement to divide and conquer
- often applied to optimization problems
- may have many solutions, but seeking optimal
- 4 steps:
 1. Characterize structure of an optimal solution
 2. Recursively define value of an optimal solution
 3. Compute value of an optimal solution bottom-up
 4. Construct solution from computed information
- use **memoization** to avoid duplicated computation

Memoization

- **Memoization** save computed values for reuse [Link](#)
- Often combined with recursion
 - If value is memoized, return saved value
 - Else, compute new value, save it, return it
- Example: sum up the first N positive numbers

```
int sum( int N ) {  
    if ( N <= 0 ) return 0;  
    else return N + sum( N - 1 );  
}
```


Memoization Example

```
#define M 1000
```

```
int sum( int N ) {  
    static int A[ M ] = { 0 };  
  
    if ( N < 0 )  
        return 0;  
    if ( A[ N ] == 0 )  
        A[ N ] = N + sum( N - 1 );  
    return A[ N ];  
}
```

```
int main()  
{  
    int N = 30;  
    for ( int i = 0; i < N; ++i )  
        cout << i << '=' << sum(i) << endl;  
    cout << endl;  
    return 0;  
}
```

Fibonacci Numbers

- Fibonacci number [Link](#)
- 0,1,1,2,3,5,8,13,21,34,55,89,144,...



```
int fib( int N ) {  
    if ( N <= 0 ) return 0;  
    else if ( N == 1 ) return 1;  
    else return fib( N - 1 ) + fib( N - 2 );  
}
```

$$T(n) = O(1.6180^n) = O(2^N)$$

Fibonacci Numbers

```
int fib( int n ) {  
    int f[n+2];  
    f[0] = 0;  f[1] = 1;  
    for (int i = 2; i <= n; i++) {  
        f[i] = f[i-1] + f[i-2];  
    }  
    return f[n];  
}
```