

CVC GE Camera Family

Operation Manual



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Our mission is to provide the users and developers of imaging technology with competitive advantage by adding value in the supply of quality components, world-class vision expertise and support. With this manual we want to help you to get your imaging system up and running as quickly and easy as possible – to strengthen the competitive advantage of your company.

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1 Overview

The STEMMER IMAGING CVC GE Family are SONY FCB E-series cameras, bundled with an 'FGI' (FCB GigE Interface) board developed by STEMMER IMAGING. This allows the functionality of the SONY FCB E-series cameras to be accessed using the powerful and flexible GigE Vision protocol over Ethernet cables.

Each CVC GE camera (indeed every GigE Vision camera purchased from STEMMER IMAGING) is provided with a Common Vision Blox 'CameraSuite' licence. This powerful SDK allows flexible configuration and efficient transfer of image data as well as low-level image processing capabilities.

This User Guide is intended to provide both an easy set-up guide and also as much technical information as possible. For software set-up, this guide uses Common Vision Blox for all examples, but other GigE Vision-compliant software should allow similar set-ups.

Technical highlights:

- Up to 36x optical zoom (motor zoom, focus and iris)
- Image flip function
- White balancing
- Wide dynamic range
- GigE Vision-compliant
- Control via GenlCam features (SFNC-compliant where possible)
- Power over Ethernet (PoE) option
- Multicast support
- Composite and Y/C video outputs
- Trigger inputs
- Additional RS232 for peripheral device control
- Status LEDs



Specifications	CVC EX48EP* SD GE, CVC EX490EP* SD GE	CVC EX985EP* SD GE, CVC EX995EP* SD GE	CVC EX1020P* SD GE		
Resolution	Sensor: 750 x 582 pixels Effective: 748 x 580 pixels	Sensor: 750 x 582 pixels Effective: 748 x 580 pixels	Sensor: 750 x 582 pixels Effective: 748 x 580 pixels		
	Effective. 746 x 560 pixels	Effective. 746 x 560 pixels	Effective. 746 x 560 pixels		
CCD sensor	1/4" Exview HAD (PS)	1/4" Exview HAD (PS)	1/4" Super HAD (PS)		
Zoom	216x	336x	432x		
	18x optical	28x optical	36x optical		
	12x digital	12x digital	12x digital		
Connectivity	■ RJ45 with traffic and link sp ■ SubD DA-15 for power, RS2	eed LEDs 232, GPIO, Strobe and Trigger			
Interface	■ Gigabit Ethernet ■ GigE Vision v1.1 compliant ■ GenlCam v2.1 (SFNC) compliant				
I/O	Trigger, Strobe out, GPIO				
Pixel format	YUV422				
Software supplied	CVB CameraSuite incl. sample	e applications			
Operating temperature	0 – 60°C				
Power supply	9 V to max. 12 DC, 650mA, all models are available with Power over Ethernet (PoE)				
Weight	Approx. 349 g / 377 g (PoE)		Approx. 349 g / 377 g (PoE)		
Dimensions	52 x 60.5 x 138	50 x 60.5 x 138	50 x 60.5 x 138		
(W x H x D in mm) 52 x 60.5 x 150.2 (PoE) 52 x 60.5 x 150.2 (PoE)		52 x 60.5 x 150.2 (PoE)	52 x 60.5 x 150.2 (PoE)		
Regulations	RoHS (2002/95/EC)				

Table 1 – Technical Data: CVC GE Standard Definition (SD) family

^{*} are available as NTSC models also, Specification is then e.g. CVC-EX48E SD GE without P which addresses PAL



Specifications	CVC H11 HD GE	CVC EH6300 HD GE	
Resolution	Sensor: 1440 x 1080 pixels	Sensor: 1920 x 1080 pixels	
CCD sensor	1/3-type HD CMOS	1/3" Exmor CMOS	
Zoom	120x 10x optical 12x digital	240x 20x optical 12x digital	
Connectivity	■ RJ45 with traffic and link spee ■ SubD DA-15 for power, RS23		
Interface	 ■ Gigabit Ethernet ■ GigE Vision v1.1 compliant ■ GenlCam v2.1 (SFNC) compliant 		
I/O	Trigger, Strobe out, GPIO		
Output Modes	1080i/50, 1080i/59,94 1080p/30, 1080p/25, 720p/6 720p/50, 720p/30, 720p/25		
Pixel format	Bayer8,RGB24, YUV444, YCBC	R709_422, YUYV	
Software supplied	CVB CameraSuite incl. sample a	applications	
Operating temperature	0 – 60°C		
Power supply	12 – 24V DC, 650mA (12V), all models are available with Pov	ver over Ethernet (PoE)	
Weight	Approx. 230 g / 258 g (PoE)	Approx. 379 g / 407 g (PoE)	
Dimensions (W x H x D in mm)	Camera: 47 x 43 x 72 Module: 50 x 60.5 x 44 PoE-Module: 52 x 60.5 x 57	50 x 60.5 x 138 52 x 60.5 x 150.2 (PoE)	
Regulations	RoHS (2002/95/EC)		

Table 2 – Technical Data: CVC GE High Definition (HD) family



2 CVC GE Camera Family

All CVC cameras in this series use a Gigabit Ethernet digital interface which is GigE Vision v1.1 and GenICam v2.1 (SFNC) compliant.

2.1 Feature comparison CVC GE Standard Definition (SD) models

GigE Vision cameras plus PAL analogue output:

- CVC EX48EP SD GE
- CVC EX490EP SD GE
- CVC EX985EP SD GE
- CVC EX995EP SD GE
- CVC EX1020P SD GE

GigE Vision cameras plus PAL analogue output & Power over Ethernet:

- CVC EX48EP SD GE POE
- CVC EX490EP SD GE POE
- CVC EX985EP SD GE POE
- CVC EX995EP SD GE POE
- CVC EX1020P SD GE POE

GigE Vision cameras plus NTSC analogue output:

- CVC EX48E SD GE
- CVC EX490E SD GE
- CVC EX985E SD GE
- CVC EX995E SD GE
- CVC EX1020 SD GE

GigE Vision cameras plus NTSC analogue output & Power over Ethernet:

- CVC EX48E SD GE POE
- CVC EX490E SD GE POE
- CVC EX985E SD GE POE
- CVC EX995E SD GE POE
- CVC EX1020 SD GE POE



Main Function	CVC EX48EP* SD GE	CVC EX490EP* SD GE	CVC EX985EP* SD GE	CVC EX995EP* SD GE	CVC EX1020P* SD GE
Progressive Scan	-	✓	-	✓	✓
Optical Zoom	18x	18x	28x	28x	36x
Digital Zoom	12x	12x	12x	12x	12x
Focal Length Range	4.1-73.8mm	4.1-73.8mm	3.5-98mm	3.5-98mm	3.4-122.4mm
Aperture Range	F1.4-3.0	F1.4-3.0	F1.35-3.7	F1.35-3.7	F1.6-4.5
Minimum Illumination	0.4lx (F1.4, 50 IRE)	0.7lx (F1.4, 50 IRE)	0.25lx (F1.35, 50 IRE)	0.65lx (F1.35, 50IRE)	1.4lx (F1.6, 50IRE)
Min. Working Distance	10mm wide, 800mm tele (default 290mm)	10mm wide, 800mm tele (default 290mm)	10mm wide, 1500mm tele (default 300mm)	10mm wide, 1500mm tele (default 300mm)	10mm wide, 1500mm tele (default 320mm)
Wide Dynamic Range (PS mode)	1	✓	-	√	√
Auto ICR	-	√	✓	✓	✓
Auto Focus	✓	✓	✓	✓	✓
Auto Exposure	✓	✓	✓	✓	✓
Auto White Balance	✓	✓	✓	✓	✓
Noise Reduction / Edge Enhance	√	✓	✓	√	√
Slow Shutter	✓	✓	✓	✓	✓
Digital Zoom	√	√	√	√	✓
Image Stabiliser	-	-	✓	√	✓
Freeze	✓	✓	✓	✓	✓
Colour Enhancement	√	√	√	√	√
Wide Dynamic Range (Auto Mode / Manual Mode)	-	✓	-	✓	✓
Slow Auto Exposure	✓	✓	✓	✓	✓
White Balance (Outdoor White Balance)	√	~	~	√	√
White Balance (Sodium Vapour Lamp Mode)	√	√	√	√	√
Temperature Reading	✓	✓	✓	✓	✓

Table 3 – Feature comparison: CVC GE Standard Definition family



2.1.1 CVC EX48EP* SD GE & CVC EX490EP* SD GE

CVC-490EP/N GE – The EX-view HAD™ CCD features 380,000 (NTSC) or 440,000 (PAL) effective picture elements and high-sensitivity shooting. The minimum illumination required is 0.7 lux (1/60 s (NTSC), 1/50 s (PAL), ICR OFF).

CVC-48EP/N GE – The CCD features 380,000 (NTSC) or 440,000 (PAL) effective picture elements and high-sensitivity shooting. The minimum illumination required is 0.4 lux (1/60 s (NTSC), 1/50 s (PAL)).

A CCD for shooting a wide dynamic range is employed to perform progressive or interlaced scanning, and images with a wide dynamic range are obtained by a newly developed image signal processor (Wide Dynamic Range function). Furthermore, it is possible to automatically switch to this Wide Dynamic Range function, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas. (CVC-490EP/N GE only)

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- 18x· optical zoom (216· with digital zoom)
- Supporting external synchronization (V-lock)
- Images with a high resolution (550 TV lines) can be obtained using a newly developed Image Signal Processor for improved picture quality.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment. (CVC-490EP/N GE only)
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions

2.1.2 CVC EX985EP* SD GE

The Super HAD II™ CCD features 10pprox..380,000 (NTSC) or 10pprox..440,000 (PAL) effective picture elements and high-sensitivity shooting. The minimum illumination required is 0.25 lux (1/60 s (NTSC), 1/50 s (PAL), ICR OFF).

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- The camera uses a newly developed 28x· optical zoom lens with high durability, high zoom speed, and F1.35 brightness. (324· with digital zoom)
- Image Stabilizer function enables stable shooting.
- Supporting external synchronization (V-lock)

^{*} are available as NTSC models also, Specification is then e.g. CVC-EX48E SD GE without P which addresses PAL



- Images with a high resolution (550 TV lines) can be obtained using a newly developed Image Signal Processor for improved picture quality.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions

2.1.3 CVC EX995EP* SD GE

The EX-view HAD™ CCD features 380,000 (NTSC) or 440,000 (PAL) effective picture elements and high-sensitivity shooting. The minimum illumination required is 0.65 lux (1/60 s (NTSC), 1/50 s (PAL), ICR OFF).

A CCD for shooting a wide dynamic range is employed to perform progressive or interlaced scanning, and images with a wide dynamic range are obtained by a newly developed image signal processor (Wide Dynamic Range function). Furthermore, it is possible to automatically switch to this Wide Dynamic Range function, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas.

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- The camera uses a newly developed 28x· optical zoom lens with high durability, high zoom speed, and F1.35 brightness. (324· with digital zoom)
- Image Stabilizer function enables stable shooting.
- Supporting external synchronization (V-lock)
- Images with a high resolution (550 TV lines) can be obtained using a newly developed Image Signal Processor for improved picture quality.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions

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^{*} are available as NTSC models also, Specification is then e.g. CVC-EX48E SD GE without P which addresses PAL



2.1.4 CVC EX1020P* SD GE

The EX-view HAD™ CCD features 380,000 (NTSC) or 440,000 (PAL) effective picture elements and high-sensitivity shooting. The minimum illumination required is 1.4 lux (1/60 s (NTSC), 1/50 s (PAL), ICR OFF).

A CCD for shooting a wide dynamic range is employed to perform progressive or interlaced scanning, and images with a wide dynamic range are obtained by a newly developed image signal processor (Wide Dynamic Range function). Furthermore, it is possible to automatically switch to this Wide Dynamic Range function, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas.

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- 36x optical zoom (432· with digital zoom)
- Image Stabilizer function enables stable shooting.
- Supporting external synchronization (V-lock)
- Images with a high resolution (550 TV lines) can be obtained using a newly developed Image Signal Processor for improved picture quality.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions

2.2 Feature comparison CVC GE High Definition (HD) models

GigE Vision cameras:

- CVC H11 HD GE
- CVC EH6300 HD GE

GigE Vision cameras with Power over Ethernet:

- CVC H11 HD GE POE
- CVC EH6300 HD GE POE

^{*} are available as NTSC models also, Specification is then e.g. CVC-EX1020 SD GE without P which addresses PA



Main Function	CVC H11 HD GE	CVC EH6300 HD GE
Progressive Scan	-	✓
Optical Zoom	10x	20x
Digital Zoom	12x	12x
Focal Length Range	5.1-51mm	4.7-94.0mm
Aperture Range	F1.8-2.1	F1.6-3.5
Minimum Illumination	12 lx (F1.8) with 50 IRE 1.0 lx ICR On (F1.8) 50 IRE	-
Min. Working Distance	10mm wide, 800mm tele (default 290mm)	10mm wide, 800mm tele (default 290mm)
Wide Dynamic Range (PS mode)	-	✓
Auto ICR	✓	✓
Auto Focus	✓	✓
Auto Exposure	✓	✓
Auto White Balance	✓	✓
Noise Reduction / Edge Enhance	√	✓
Slow Shutter	✓	✓
Digital Zoom	✓	✓
Image Stabiliser	-	-
Freeze	✓	✓
Colour Enhancement	✓	✓
Wide Dynamic Range (Auto Mode / Manual Mode)	-	✓
Slow Auto Exposure	✓	✓
White Balance (Outdoor White Balance)	✓	✓
White Balance (Sodium Vapour Lamp Mode)	✓	✓
Temperature Reading	-	✓

Table 4 – Feature comparison: CVC GE High Definition family



2.2.1 CVC H11 HD GE

The CMOS video camera provides 2,000,000 effective picture elements (pixels) that can shoot high-definition images to offer superior picture quality. The camera is compatible with the Full HD (1080i high definition) video format, which is equivalent to an HD-TV broadcast. (HD: 1080i/59.94, 1080i/50)

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- 10x optical zoom (120· with digital zoom)
- Supporting external synchronization (V-lock)
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions

2.2.2 CVC EH6300 HD GE

This camera uses a 1/3" Exmor™ CMOS image sensor with approximately 2,000,000 effective picture elements (pixels) that supports FULL HD (high definition) to produce high-quality images.

Using progressive scan, images with a wide dynamic range can be obtained with the newly developed image signal processor (Wide Dynamic Range function). Furthermore, it is possible to automatically switch to this Wide Dynamic Range function, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas.

- Low-noise images can be obtained even in low light environments using the 3D Noise Reduction (3D NR + 2D NR) function.
- 20x optical zoom (240· with digital zoom)
- Supporting external synchronization (V-lock)
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- Four user sets are provided to save and recall up to four sets of camera settings. The factory default user set is also available.
- E-FLIP and Mirror Image functions



3 Recommended Network Configuration

3.1 Verified network interface cards

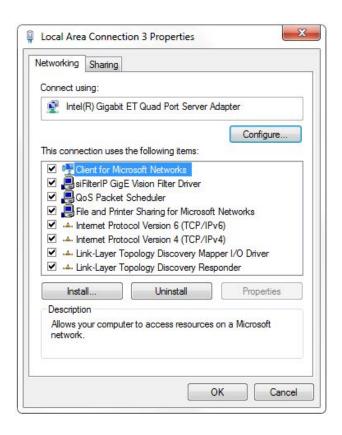
For the best performance it is recommended to use Intel GigE network cards. The latest driver should be downloaded from the Intel website rather than relying on the automatically-installed plug-and-play drivers. Intel NICs tend to have much more memory on-board than other NICs and more performance options.

3.2 Disable Firewalls

A firewall will inspect every packet as it enters the PC. Even if the image packets are allowed through the firewall there is still a large performance penalty for doing so. Firewalls should always be turned off.

3.3 Configuring NIC for best performance

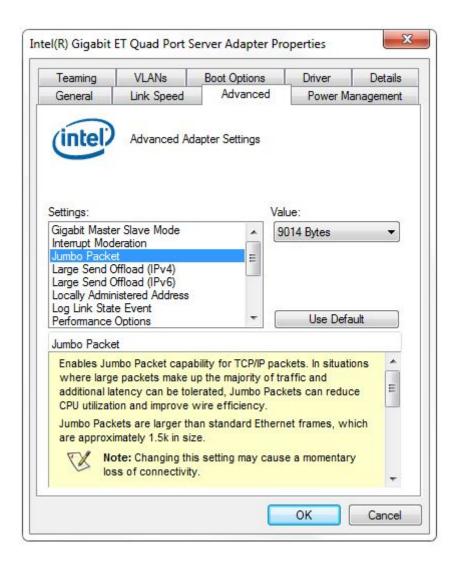
The configuration options are accessed from the NIC's properties. This may be accessed from Device Manager or by right-clicking from the list of Network adaptors. The Configure button gives access to the parameters. The following sections refer to Intel NICs but similar options may be found on other NICs.





3.3.1 Jumbo Packets

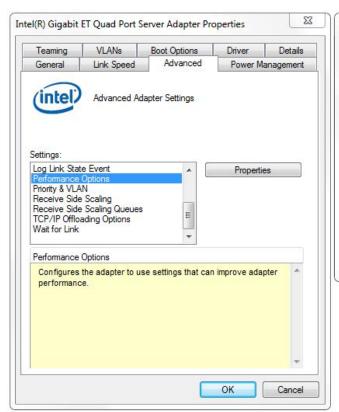
By default packets are 1400 Bytes. Each packet contains some header information that must be read, this gives some CPU overhead. By allowing the NIC to receive larger packets this CPU overhead can be reduced for the same amount of image data. In the case of Intel NICs the maximum is 9014 Bytes.

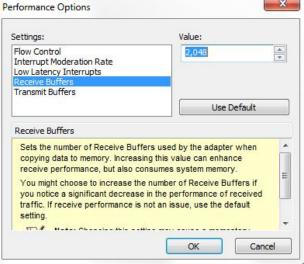




3.3.2 Setting Receive Descriptors

Receive descriptors or receive buffers is the amount of memory available to buffer packets as they come into the NIC. A larger number allows the NIC to better deal with peaks in bandwidth without losing data. This parameter can be found under Performance Options and should be set to the maximum value allowed (usually 2048 for Intel NICs).

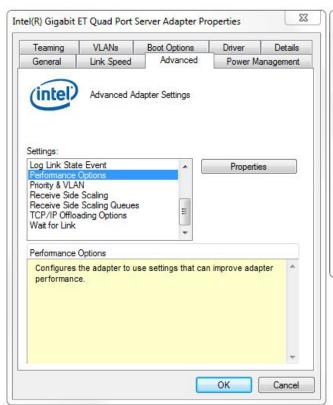


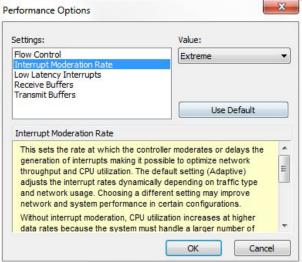




3.3.3 Setting the Interrupt Moderation Rate

An incoming packet may raise an interrupt request, which causes a CPU overhead. By setting the Interrupt Moderation Rate to Extreme, an interrupt is only raised in extreme circumstances to minimize the CPU overhead.







4 Easy Set-up Guide using Common Vision Blox

4.1 Requirements

Common Vision Blox version 10 or above, installed. This is available either on an installation disk or can be downloaded from http://www.commonvisionblox.com. Refer to the CVB Getting Started Guide for installation notes.

4.2 Discovering and configuring a camera

First plug the camera into power and a Gigabit Ethernet port on the PC (also known as 1000 BaseT). Depending on your settings it may take up to a minute for the camera to be discovered.

From the Start menu go to Programs > STEMMER IMAGING > Common Vision Blox > Common Vision Blox Management Console. Go to the third tab (on the left) called 'GenlCam'. Select 'Device Configurator'. See Figure 1. If the camera already has a compatible IP address you may see it here in the bottom pane.

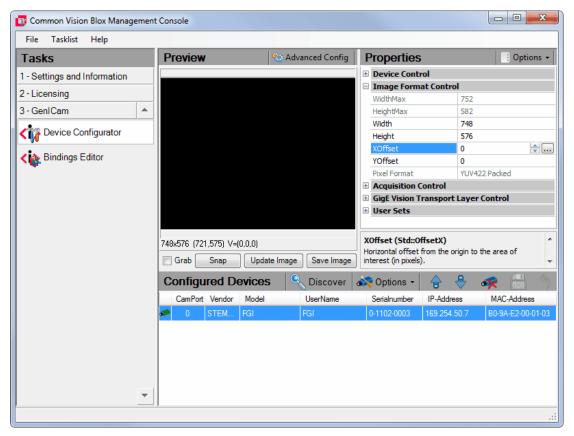


Figure 1 – CVB's Management Console



If it is not seen press the 'Advanced Config' button at the top of the screen. This will bring up a window like Figure 2.

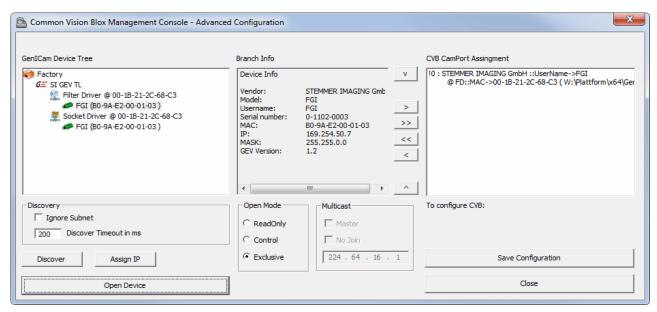


Figure 2 - Management Console Advanced Configuration Page

Press 'Discover'. If the camera is still not seen, tick the 'Ignore Subnet' box, 'Discover' again and the camera should be seen. The meaning of the different device colors are as follows:

- Device is reachable and not in use
- Device is in use, or not reachable
- Device is read only (another application is controlling the camera with Open Mode: Control)
- Device is reachable but on the wrong subnet
- Device is not a GigE Vision device

If the icon is yellow it is necessary to make the IP addresses compatible. The easy way is to press the 'Assign IP' button, see Figure 3.



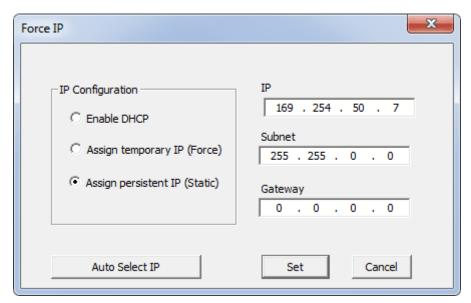


Figure 3 - The Assign IP dialogue

Press 'Auto Select IP' and then 'Set'. This will give the camera an IP address that is compatible with your network card.

The camera icon should now turn green. Click on the camera under 'Filter driver' (this is the best way to access the camera, with lowest CPU load), press the '>' button to add it to the list on right. Press 'Save Configuration' and it is ready to use in CVB.



4.3 Common Vision Blox CameraSuite licensing

Common Vision Blox can be licensed in various ways, but every GigE Vision camera bought from STEMMER IMAGING is supplied with a CameraSuite licence number on the box.

The CameraSuite licensing model allows PCs to have Image Manager licences when a suitable GigE Vision camera is visible on the network. In Common Vision Blox 2011 the Camera Suite License for this Camera is automatically set.

In older versions of CVB the Licensing is a little bit different. The licence is managed via the CVB Management Console. Go to the second tab (on the left) called 'Licensing' and select 'Activate CameraSuite', see Figure 4.

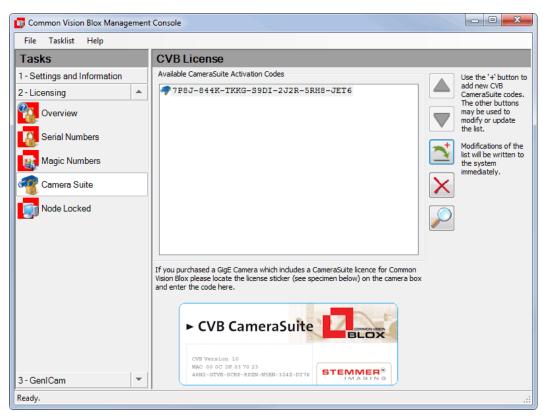


Figure 4 – CVB Management Console, CameraSuite page

The green arrow button on the right-hand side allows a camera's licence number to be added. A Camera Suite-compatible camera will have a CameraSuite sticker on the box (the licence number is detachable so that it can be attached to the camera if required). This 28 digit number can be entered now. After pressing 'OK' it is also necessary to press the 'Apply' button, otherwise the licence will not be retained. If the licence has been applied successfully it will be shown in the middle pane of this page.

Multiple licences can be added to a single PC and only one has to be present to licence the PC. Also one camera can licence multiple PC.



5 Feature List

From the Common Vision Blox Management Console's GenlCam, Device Configurator page it is possible to view images and configure the camera's settings. The 'Properties' panel on the right allows access to all of the camera settings. This is populated by the camera, so the software knows the possible settings and allowable limits for values, see Figure 5.

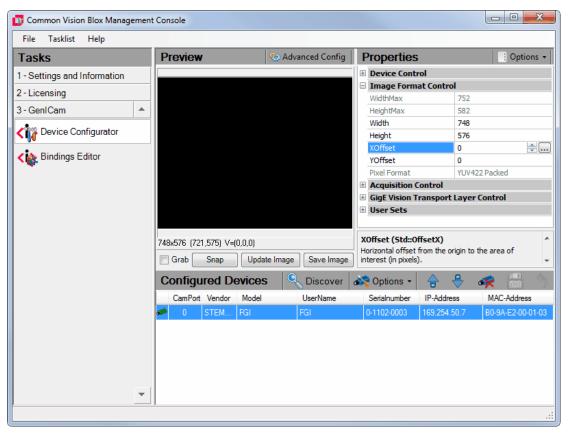


Figure 5 – Management Console and the camera's nodemap in the 'Properties' pane

Under the 'Options' button (top right) is the capability to save and load camera parameters to a file and also an option for 'max visibility' to show or hide advanced options. A GigE Vision (GEV) device must have a nodemap. This is an xml file that is passed from the device to any program that connects to it. It describes the device in terms of its attributes (for example manufacturer and model name), its possible settings (for example the minimum, maximum and steps in exposure that are allowed) and its current settings. It allows software to deal with a human-readable set of names by translating these into memory locations (registers) on the camera. The representation of the nodemap discussed below is designed only as a guide and is taken from the. For ease of reading the GigE Vision parameters have been abridged, so that the camera parameters can be shown in full. It shows 'Display Names' for the features and either the built-in description or the tooltip if there is no description.



The feature names are compliant to the Standard Features Naming Convention 1.5 (SFNC) where possible. Then the standard namespace (Std) is used. For example Std::OffsetX. All features which are not available in the SFNC are in the custom namespace (Cust). For example Cust::DisplayEnable. The following feature list and the Feature Description lists the feature name without the namespace. In Common Vision Blox you need only the feature name without the namespace to access the feature.

5.1 Device Control

Display Name	Feature Name	Access	Visibility
Vendor	DeviceVendorName	R	Beginner
Model	DeviceModelName	R	Beginner
Manufacturer information	DeviceManufacturerInfo	R	Beginner
Version			
Device Version	DeviceVersion	R	Beginner
FCB Version	DeviceFCBVersion	R	Beginner
Software version	DeviceSoftwareVersion	R	Beginner
Firmware version	DeviceFirmwareVersion	R	Beginner
Firmware ID	DeviceFirmwareID	R	Beginner
Hardware version	DeviceHardwareVersion	R	Beginner
Core Licensed	CoreLicensed	R	Beginner
Serialnumber	DeviceID	R	Beginner
Device User ID	DeviceUserID	R/W	Beginner
Temperature	DeviceTemperature	R	Expert
Display Settings	DisplayEnable	R/W	Expert
Standby Enable	StandbyEnable	R/W	Guru
Noise Reduction	NoiseReduction	R/W	Expert
High Resolution Enable	HighResolutionEnable	R/W	Guru
Image Stabilizer	StabilizerEnable	R/W	Expert
Freeze Picture	PictureFreeze	R/W	Beginner
Picture Effect	PictureEffect	R/W	Expert
Phase Shift	PhaseShift	R/W	Guru
Focus			
Focus Mode	FocusMode	R/W	Beginner
Focus Position	FocusPosition	R	Beginner



Display Name	Feature Name	Access	Visibility
Focus Position Target	FocusPositionTarget	R/W	Beginner
One Push Auto Focus	FocusOnePushAF	W	Beginner
Focus Infinity	FocusInfinity	W	Expert
Focus Near Limit	FocusNearLimit	R/W	Expert
Auto Focus Sensitivity	FocusSensitivity	R/W	Expert
Auto Focus Interval Time	FocusAutoIntervalTime	R/W	Beginner
Auto Focus Movement Time	FocusAutoMovementTime	R/W	Expert
Exposure			
Auto Exposure	ExposureAuto	R/W	Beginner
Shutter	Shutter	R	Beginner
Shutter Reset	ShutterReset	W	Beginner
Bright Position	Bright	R/W	Beginner
Bright Reset	BrightReset	W	Beginner
Gain Limit	GainLimit	R/W	Beginner
Slow Shutter	SlowShutter	R/W	Beginner
Backlight Compensation Enable	BacklightCompensationEnable	R/W	Expert
Exposure Compensation			
Exposure Compensation Enable	ExposureCompensationEnable	R/W	Expert
Exposure Compensation	ExposureCompensation	R/W	Expert
Exposure Compensation Reset	ExposureCompensationReset	W	Expert
Auto Exposure Spot			
Auto Exposure Spot Enable	ExposureAutoSpotEnable	R/W	Expert
Auto Exposure Spot X	ExposureAutoSpotX	R/W	Expert
Auto Exposure Spot Y	ExposureAutoSpotY	R/W	Expert
Iris			
Iris Position	Iris	R/W	Beginner
Iris Reset	IrisReset	W	Beginner
Gain Selector	GainSelector	R/W	Beginner
Gain	Gain	R/W	Beginner
Gain Reset	GainReset	W	Beginner



Display Name	Feature Name	Access	Visibility
White Balance			
Auto White Balance	BalanceWhiteAuto	R/W	Beginner
White Balance Continuous Mode	BalanceWhiteMode	R/W	Beginner
Wide Dynamic Range			
Wide Dynamic Range Mode	WDRMode	R/W	Expert
Image Mode	WDRImageMode	R/W	Expert
Detection Sensitivity	WDRDetectionSensitivity	R/W	Expert
Blocked-up Shadow Correction	WDRBlockedUp	R/W	Expert
Blown-out Highlight Correction	WDRBlownOut	R/W	Expert
Short Exposure Ratio	WDRExposureRatio	R/W	Expert
Refresh	WDRRefresh	R/W	Expert
Color Enhancement			
Color Enhancement ON/ OFF	ColorEnhancementEnable	R/W	Expert
Threshold	ColorEnhancementThreshold	R/W	Expert
Hysteresis Width	ColorEnhancementHysteresisWidth	R/W	Expert
Color Selector	ColorSelector	R/W	Expert
Value	ColorValue	R/W	Expert
Edge Enhancement			
Edge Enhancement Value	EdgeEnhancement	R/W	Beginner
Edge Enhancement Reset	EdgeEnhancementReset	W	Beginner
IRCut			
ICR (IR Cut-Remove) Mode	ICRMode	R/W	Beginner
Initialize			
Initialize Lens	InitializeLens	W	Guru
Comp Scan	CompScan	W	Guru



5.2 Zoom Control

Zoom Control Mode	ZoomControlMode	R/W	Beginner
Zoom Factor	ZoomFactor	R	Beginner
Zoom Position	ZoomPosition	R	Beginner
Zoom Position Target	ZoomPositionTarget	R/W	Beginner
Zoom Drive			
Zoom Plus	ZoomPlus	W	Beginner
Zoom Minus	ZoomMinus	W	Beginner
Zoom Stop	ZoomStop	W	Beginner
Zoom Plus Speed	ZoomPlusSpeed	R/W	Expert
Zoom Minus Speed	ZoomMinusSpeed	R/W	Expert
Digital Zoom Enable	ZoomDEnable	R/W	Beginner
Stable Zoom	StableZoom	R/W	Expert

5.3 Image Format Control

Display Name	Feature Name	Access	Visibility
Sensor Width	SensorWidth	R	Expert
Sensor Height	SensorHeight	R	Expert
WidthMax	WidthMax	R	Beginner
HeightMax	HeightMax	R	Beginner
Width	Width	R/W	Beginner
Height	Height	R/W	Beginner
Xoffset	OffsetX	R/W	Beginner
Yoffset	OffsetY	R/W	Beginner
Pixel Format	PixelFormat	R	Beginner
Line Pitch	LinePitch	R	Expert
Mirror Image	Mirror	R/W	Expert
Rotate 180 Degree	Rotate180	R/W	Expert
Output Mode	OutputMode	R/W	Expert
Scan Mode	ScanMode	R/W	Expert
Test Image Selector	TestImageSelector	R/W	Guru



5.4 Acquisition Control

Display Name	Feature Name	Access	Visibility
Acquisition Mode	AcquisitionMode	R	Beginner
Acquisition Start	AcquisitionStart	R/W	Beginner
Acquisition Stop	AcquisitionStop	R/W	Beginner
Acquisition Abort	AcquisitionAbort	W	Expert
Acquisition Frame Count	AcquisitionFrameCount	R/W	Beginner
Trigger Mode	TriggerMode	R/W	Beginner
Software Trigger	TriggerSoftware	W	Beginner
Trigger Polarity	TriggerActivation	R/W	Beginner
Trigger Active Debouncing Period Raw	TriggerDebouncingPeriodRaw	R/W	Beginner
Trigger Debouncing Period	TriggerDebouncingPeriod	R	Beginner
Skip Frame	SkipFrame	R/W	Expert

5.5 Digital I/O Control

Display Name	Feature Name	Access	Visibility
Line Selector	LineSelector	R/W	Expert
Line Mode	LineMode	R	Expert
Line Status	LineStatus	R	Expert
User Output Selector	UserOutputSelector	R/W	Expert
User Output Value	UserOutputValue	R/W	Expert



5.6 Event Control

Display Name	Feature Name	Access	Visibility
Event Selector	EventSelector	R/W	Expert
Event Notification	EventNotification	R/W	Expert
Acquisition Start Data			
Acquisition Start Event	EventAcquisitionStart	W	Expert
Acquisition Start Event Timestamp	EventAcquisitionStartTimestamp	R	Expert
Acquisition End Data			
Acquisition End Event	EventAcquisitionEnd	W	Expert
Acquisition End Event Timestamp	EventAcquisitionEndTimestamp	R	Expert

5.7 Serial Control

Display Name	Feature Name	Access	Visibility
Speed	SerialSpeed	R/W	Expert
Send			
Send Buffer	SerSendBuff	R/W	Expert
Send Bytes	SerSendBytesCount	R/W	Expert
Receive			
Bytes Pending	SerBytesPending	R	Expert
Latch Receive Buffer	SerLatchReceiveBuff	W	Expert
Receive Bytes Count	SerReceiveBytesCount	R	Expert
Receive Buffer	SerReceiveBuff	R	Expert

5.8 GigE Vision Transport Layer

Display Name	Feature Name	Access	Visibility
Payload Size	PayloadSize	R	Expert
MAC Address	GevMACAddress	R	Beginner
GevFirstURL	GevFirstURL	R	Beginner
GevSecondURL	GevSecondURL	R	Beginner
Supported Option Selector	GevSupportedOptionSelector	R/W	Expert
Supported Option	GevSupportedOption	R	Expert



Display Name	Feature Name	Access	Visibility
Version		<u>. </u>	
Major	GevVersionMajor	R	Expert
Minor	GevVersionMinor	R	Expert
IP Configuration			
IP Configuration Status	GevIPConfigurationStatus	R	Beginner
Current IP Configuration LLA	GevCurrentIPConfigurationLLA	R/W	Beginner
Current IP Configuration DHCP	GevCurrentIPConfigurationDHCP	R/W	Beginner
Current IP Configuration Persistent IP	GevCurrentIPConfigurationPersistentIP	R/W	Beginner
Current IP			
GevCurrentIPAddress	GevCurrentlPAddress	R	Beginner
GevCurrentSubnetMask	GevCurrentSubnetMask	R	Beginner
GevCurrentDefaultGateway	GevCurrentDefaultGateway	R	Beginner
Persistent IP			
GevPersistentIPAdress	GevPersistentIPAddress	R/W	Beginner
GevPersistentSubnetMask	GevPersistentSubnetMask	R/W	Beginner
GevPersistentDefaultGateway	GevPersistentDefaultGateway	R/W	Beginner
Device Mode			
Is Big-Endian	GevDeviceModeIsBigEndian	R	Guru
Character Set	GevDeviceModeCharacterSet	R	Guru
Timestamp			
Tick Frequency	GevTimestampTickFrequency	R	Expert
Latch	GevTimestampControlLatch	W	Expert
Reset	GevTimestampControlReset	W	Expert
Value	GevTimestampValue	R	Expert
Message Channel			
Message Channel Count	GevMessageChannelCount	R	Expert
Host Port	GevMCPHostPort	R/W	Guru
Source Port	GevMCSP	R	Guru
Destination IP Address	GevMCDA	R/W	Guru
Transmission Timeout	GevMCTT	R/W	Guru
Retransmissions Count	GevMCRC	R/W	Guru



Display Name	Feature Name	Access	Visibility
Stream Channel			
Stream Channel Count	GevStreamChannelCount	R	Expert
Host Port	GevSCPHostPort	R/W	Guru
Source Port	GevSCSP	R	Guru
Do Not Fragment	GevSCPSDoNotFragment	R	Guru
Gev Pause Command	GevPauseCommand	R/W	Guru
Packet Size	GevSCPSPacketSize	R/W	Expert
Destination IP address	GevSCDA	R/W	Guru
Inter packet delay	GevSCPD	R/W	Expert
Low Latency	FrameBufferLowLat	R/W	Guru
Control Channel			
Heartbeat Timeout	GevHeartbeatTimeout	R/W	Guru
Heartbeat Disable	GevGVCPHeartbeatDisable	R/W	Expert
Control Channel Privilege	GevCCP	R/W	Expert
Discovery ACK delay	GevDiscoveryAckDelay	R/W	Guru
Primary Application IP Address	GevPrimaryApplicationIPAddress	R	Guru
Primary Application Port	GevPrimaryApplicationSocket	R	Guru
Pending Timeout	GevGVCPPendingTimeout	R/W	Guru
Pending Ack	GevGVCPPendingAck	R/W	Guru
Frame Buffer Statistic			
Clear Statistic	FrameBufferClearStatistic	W	Guru
Blocks Dropped	FrameBufferBlocksDropped	R	Guru
FIFO Dropped	FrameBufferFifoDropped	R	Guru
Successful Resend Requests	FrameBufferResendSuccess	R	Guru
Failed Resend Requests	FrameBufferResendFailed	R	Guru
Blocks in descriptor FIFO	FrameBufferBlocks	R	Guru



5.9 User Sets

Display Name	Feature Name	Access	Visibility
UserSet Selector	UserSetSelector	R/W	Beginner
UserSet Load	UserSetLoad	W	Beginner
UserSet Save	UserSetSave	W	Beginner
UserSet Default Selector	UserSetDefaultSelector	R/W	Beginner



6 Feature Description

6.1 Device Control

Name	DeviceControl
Туре	Category
Access	Read only
Visibility	Beginner
Values	

Device control features provides general information and control.

6.1.1 Vendor

Name	DeviceVendorName
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Name of the manufacturer of the device.

6.1.2 Model

Name	DeviceModelName
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Model of the device.



6.1.3 Manufacturer information

Name	DeviceManufacturerInfo
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Manufacturer information about the device.

6.1.4 Version

Name	DeviceVersionCat
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Version information of the device.

6.1.4.1 Device Version

Name	DeviceVersion
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Version of the device. SW: Software Version FW: Firmware Version



6.1.4.2 FCB Version

Name	DeviceFCBVersion
Туре	String
Access	Read only
Visibility	Beginner
Values	-

FCB version of the device.

6.1.4.3 Software version

Name	DeviceSoftwareVersion
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Software version of the device.

6.1.4.4 Firmware version

Name	DeviceFirmwareVersion
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Firmware version of the device.



6.1.4.5 Firmware ID

Name	DeviceFirmwareID
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Firmware ID of the device.

6.1.4.6 Hardware version

Name	DeviceHardwareVersion
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Hardware version of the device.

6.1.4.7 Core Licensed

Name	CoreLicensed
Туре	boolean
Access	Read only
Visibility	Beginner
Values	-

True if core is licensed. Normally the core is licensed. If it is not licensed it indicates an error in the core.



6.1.5 Serialnumber

Name	DeviceID
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Device serialnumber.

6.1.6 Device User ID

Name	DeviceUserID
Туре	String
Access	Read/Write
Visibility	Beginner
Values	-

User-programmable device identifier.

6.1.7 Temperature

Name	DeviceTemperature
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0, ,255]

The conversion value (Hex) of the temperature sensor built into to the camera can be read by using a query command. The conversion value has an error of ± 3 C, and because the temperature sensor is inside the camera, this value is not the ambient temperature. Use it as a reference value only.

Not supported by CVC H11 HD GE.



6.1.8 Display Settings

Name	DisplayEnable
Туре	Boolean
Access	Read/Write
Visibility	Expert
Values	True/ False

If enabled information about some features is displayed on the image. E.g. WDR if Wide Dynamic Range is enabled.

Not supported by CVC H11 HD GE.

6.1.9 Standby Enable

Name	StandbyEnable
Туре	Boolean
Access	Read/Write
Visibility	Guru
Values	True/ False

Switch the Power OFF if standby is true.

6.1.10 Noise Reduction

Name	NoiseReduction
Туре	Integer
Access	Read/Write
Visibility	Expert
Values	[0, ,5]

The Noise Reduction function removes noise (both random and non-random) to provide clearer images. By combining 2D filtering (spatial) according to brightness and image colour, and 3D filtering (temporal) according to noise caused by motion and time difference, lower-noise images can be obtained for the corresponding image brightness of a moving subject. This function has six steps: levels 1 to 5, plus off. Level 1 applies to subject motion mainly using 2D filter effects. With level 5, 2D and 3D filter effects are maximized, providing the lowest-noise images, although moving subjects may show trails. At each level, two filters are set according to noise and image motion characteristics, so the available level selections depend on the situation. The default setting is level 3.



6.1.11 High Resolution Enable

Name	HighResolutionEnable
Туре	Boolean
Access	Read/Write
Visibility	Guru
Values	True/ False

A newly developed ISP function enables the filtering of signals. This allows the camera to provide images with a high resolution (550 TV lines).

Not supported by CVC H11 HD GE.

6.1.12 Image Stabilizer

Name	StabilizerEnable
Туре	Boolean
Access	Read/Write
Visibility	Expert
Values	True/ False

Switching ON the Image Stabilizer function reduces image blurring caused by, for example, vibration, which allows you to obtain images without much blurring. A correction effect of approximately 90% is possible for a vibration frequency of around 10 Hz. The Image Stabilizer function employs the digital zoom system, so the angle of view and resolution are changed, but the sensitivity is maintained. (Not CVC-490EP/N GE or -48EP/N GE models Inc. POE versions).

6.1.13 Freeze Picture

Name	PictureFreeze
Туре	Boolean
Access	Read/Write
Visibility	Beginner
Values	True/ False

This function captures an image in the field memory of the camera so that this image can be output continuously.

Because communication inside the camera is based on V cycle, the captured image is always the one 3V to 4Vs after the sending of a Command. Thus, you can not specify a time period after sending EVEN, ODD or a Command.



6.1.14 Picture Effect

Name	PictureEffect
Туре	Enumeration
Access	Read/Write
Visibility	Expert
Values	Off (0), Negative (2), BlackAndWhite (4)

It consists of the following functions.

■ **Negative:** Negative/Positive Reversal.

■ Black/White: Monochrome Image.

6.1.15 Phase Shift

Name	PhaseShift
Туре	Enumeration
Access	Read/Write
Visibility	Guru
Values	PS110 (110), PS120 (120), PS125 (125), PS127 (127), PS130 (130), PS140 (140), PS150(150), PS160 (160)

Phase Shift for camera clock.

6.1.16 Focus

Name	Focus
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Focus has the following commands, all of which can be controlled through the GenlCam library of a specific SDK (e.g. Common Vision Blox).



6.1.16.1 Focus Mode

Name	FocusMode
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Manual (0), NormalAF (1), IntervalAF (2), ZoomTriggerAF (3)

Set the mode for the Focus. Manual is used with FocusPositionTarget or FocusOnePushAF.

The minimum focus distance is 10mm at the optical wide end (320, 300 and 290mm default depending on model) and 1500mm (800mm 18x models) at the optical tele end, and is independent of the digital zoom.

The Auto Focus (AF) function automatically adjusts the focus position to maximise the high frequency content of the picture in a centre measurement area, taking into consideration the high luminance and strong contrast components.

Normal Auto FocusThis is the normal mode for AF operations.

Command. The initial value for both is set to five seconds.

- Interval Auto Focus
 The mode used for AF movements carried out at particular intervals. The time intervals for AF movements and for the timing of the stops can be set in one-second increments using the Set Time
- Zoom Trigger Auto Focus

 When the zoom is changed with the Zoom Plus, Zoom Minus features in the Zoom Drive Category, the pre-set value (initially set at 5 seconds) becomes that for AF Mode. Then, it stops. AF sensitivity can be set to either Normal or Low.
- Manual Focus Focus is set via FocusPositionTarget or an Auto Focus is triggered once via FocusOnePushAF.

6.1.16.2 Focus Position

Name	FocusPosition
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0, , 4294967295]

Current position of the focus. Can be changed with FocusPositionTarget.



6.1.16.3 Focus Position Target

Name	FocusPositionTarget
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0, , MaxValue]

Changes the focus to the target position.

The MaxValue depends on the FGI Modul. For Example the EH 6300 has a maximum value of 53248.

6.1.16.4 One Push Auto Focus

Name	FocusOnePushAF
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

When a Trigger Command is sent, the lens moves to adjust the focus for the subject. The focus lens then holds that position until the next Trigger Command is input. FocusMode has to be set to manual.

6.1.16.5 Focus Infinity

Name	FocusInfinity
Туре	Command
Access	Write only
Visibility	Expert
Values	-

The lens is forcibly moved to a position suitable for an unlimited distance. Available with Focus Mode set to Manual.



6.1.16.6 Focus Near Limit

Name	FocusNearLimit
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	[1000, , 49152]

Sets the near limit of the focus.

CVC EX1020/P SD GE			
Distance	Symbolic value	Integer value	
Over Inf	Hex1000	4096	
20 m	Hex2000	8192	
10 m	Hex3000	12288	
5 m	Hex4000	16384	
3 m	Hex5000	20480	
2 m	Hex6000	24576	
1.5 m	Hex7000	28672	
32 cm	Hex8000	32768	
9.5 cm	Hex9000	36864	
4.5 cm	HexA000	40960	
2 cm	HexB000	45056	
1 cm	HexC000	49152	

CVC EX985EP* SD GE, CVC EX995EP* SD GE		
Distance	Symbolic value	Integer value
Over Inf	Hex1000	4096
12 m	Hex2000	8192
5.6 m	Hex3000	12288
4 m	Hex4000	16384
2.7 m	Hex5000	20480
2 m	Hex6000	24576
1.5 m	Hex7000	28672
80 cm	Hex8000	32768
30 cm	Hex9000	36864
19 cm	HexA000	40960
9 cm	HexB000	45056
1 cm	HexC000	49152



CVC EX48EP* SD GE, CVC EX490EP* SD GE		
Distance	Symbolic value	Integer value
Over Inf	Hex1000	4096
8 m	Hex2000	8192
3.5 m	Hex3000	12288
2 m	Hex4000	16384
1.4 m	Hex5000	20480
1 m	Hex6000	24576
80 cm	Hex7000	28672
29 cm	Hex8000	32768
10 cm	Hex9000	36864
4.7 cm	HexA000	40960
2.3 cm	HexB000	45056
1 cm	HexC000	49152

CVC EH6300 HD GE			
Distance	Symbolic value	Integer value	
Over Inf	Hex1000	4096	
25 m	Hex2000	8192	
11 m	Hex3000	12288	
7 m	Hex4000	16384	
4.9 m	Hex5000	20480	
3.7 m	Hex6000	24576	
2.9 m	Hex7000	28672	
2.3 m	Hex8000	32768	
1.85 m	Hex9000	36864	
1.5 m	HexA000	40960	
1.23 cm	HexB000	45056	
1 m	HexC000	49152	
30 cm	HexD000	53248	
8 cm	HexE000	57344	
1 cm	HexF000	61440	

CVC H11 HD GE		
Distance	Symbolic value	Integer value
Over Inf	Hex1000	4096
4.5 m	Hex2000	8192
2 m	Hex3000	12288
1.2 m	Hex4000	16384
80 cm	Hex5000	20480
45 cm	Hex6000	24576
38 cm	Hex7000	28672
15 cm	Hex8000	32768
7 cm	Hex9000	36864
3.8 cm	HexA000	40960
2.1 cm	HexB000	45056
1 cm	HexC000	49152

CVC SE600 HD GE			
Distance	Symbolic value	Integer value	
Over Inf	Hex1000	4096	
Inf	Hex2000	8192	
30 cm	Hex3000	12288	
Under 30 cm	Hex4000	16384	



6.1.16.7 Auto Focus Sensitivity

Name	FocusSensitivity
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Normal (2), Low (3)

■ Normal

Reaches the highest focus speed quickly. Use this when shooting a subject that moves frequently. Usually, this is the most appropriate mode.

■ Low

Improves the stability of the focus. When the lighting level is low, the AF function does not take effect, even though the brightness varies, contributing to a stable image.

Not supported by CVC H11 HD GE.

6.1.16.8 Auto Focus Interval Time

Name	FocusAutoIntervalTime
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, 4294967295]

Time to the next auto focus in the interval AF Mode.

6.1.16.9 Auto Focus Movement Time

Name	FocusAutoMovementTime
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0, , 4294967295]

Time how long the Focus is active.



6.1.17 Exposure

Name	Exposure
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Features for the exposure modes and shutter.

6.1.17.1 Auto Exposure

Name	ExposureAuto
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Off (3), FullAuto (0), ShutterPriority (10), IrisPriority (11), Bright (13)

A variety of Auto Exposure functions are available for optimal output of subjects in lighting conditions that range from low to high.

■ Off

Variable Shutter, Iris and Gain. The shutter speed (22 steps), iris (18 steps) and gain (16 steps) can be set freely by the user.

■ Full Auto

Auto Iris and Gain, Fixed Shutter Speed (NTSC based cameras: 1/60 sec., PAL based cameras: 1/50 sec.)

■ Shutter Priority Auto

Variable Shutter Speed, Auto Iris and Gain (1/1 to 1/10,000 sec., 16 high-speed shutter speeds plus 6 low-speed shutter speeds)

[Flicker can be eliminated by setting shutter to t1/100s for NTSC models used in countries with a 50 Hz power supply frequency t1/120s for PAL models used in countries with a 60 Hz power supply frequency]

The shutter speed can be set freely by the user to a total of 22 steps – 16 high speeds and 6 low speeds. When the slow shutter is set, the speed can be 1/30s, 1/15s, 1/8s, 1/4s, 1/2s, 1/1s. The picture output is read at a normal rate from the memory. The memory is updated at a low rate from the CCD. AF capability is low. In high speed mode, the shutter speed can be set up to 1/10,000s. The iris and gain are set automatically, according to the brightness of the subject.



NTSC (s)	PAL (s)
1/10000	1/10000
1/6000	1/6000
1/4000	1/3500
1/3000	1/2500
1/2000	1/1750
1/1500	1/1250
1/1000	1/100
1/725	1/600
1/500	1/425
1/350	1/300
1/250	1/215
1/180	1/150
1/125	1/120
1/100	1/100
1/90	1/75
1/60	1/50
1/30	1/25
1/15	1/12
1/8	1/6
1/4	1/3
1/2	1/2
1/1	1/1

■ Iris Priority Auto

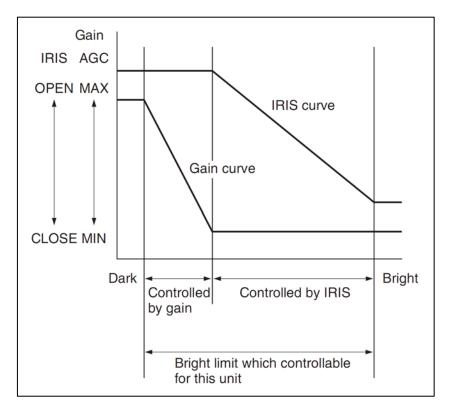
Variable Iris (F1.6 to Close, 18 steps), Auto Gain and Shutter speed. The iris can be set freely by the user to 18 steps between F1.6 and Close. The gain and shutter speed are set automatically, according to the brightness of the subject.

■ Bright Mode

Variable Iris and Gain (Close to F1.6, 17 steps at 0 dB: F1.6, 15 steps from 0 to 28 dB). The bright control function adjusts both gain and iris using an internal algorithm, according to a brightness level freely set by the user. Exposure is controlled by gain when dark, and by iris when bright. As both gain and iris are fixed, this mode is used when exposing at a fixed camera sensitivity. When switching from Full Auto or Shutter Priority Mode to Bright Mode, the current status will be retained for a short period of time.



Only when the AE mode is set to "Full Auto" or "Shutter Priority," you can switch it to "Bright."



When switching from the Shutter Priority mode to the Bright mode, the shutter speed set in the Shutter Priority mode is maintained.

6.1.17.2 Shutter

Name	Shutter
Туре	Enumeration
Access	Read only
Visibility	Beginner
Values	1/1, ½, 1/3, 1/6, 1/12, 1/25, 1/50, 1/75, 1/100, 1/120, 1/150, 1/215, 1/300, 1/425, 1/600, 1/1000, 1/1250, 1/1750, 1/2500, 1/3500, 1/6000, 1/10000

Sets the shutter speed. Available when ExposureAuto is set to Off or Shutter Priority Auto.



6.1.17.3 Shutter Reset

Name	ShutterReset
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Resets the Shutter. Available when ExposureAuto is set to Off or Shutter Priority Auto.

6.1.17.4 Bright Position

Name	Bright
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,,31]

Value which is used when ExposureAuto is set to Bright. The bright value sets the Iris and Gain value.

6.1.17.5 Bright Reset

Name	BrightReset
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Resets the Bright value.



6.1.17.6 Gain Limit

Name	GainLimit
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0, ,15]

The gain limit can be set in the AE mode. Use this setting when image signal-to-noise ratio is particularly important.

6.1.17.7 Slow Shutter

Name	SlowShutter
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Auto (2), Manual (3)

When set to "Auto," ensures that the slow shutter is set automatically when the brightness drops. Effective only when the AE mode is set to "Full Auto." Set to "Slow Shutter Manual" at shipment.

[Note: The Slow Shutter Auto function is not available in WD mode.]

6.1.17.8 Backlight Compensation Enable

Name	BacklightCompensationEnable
Туре	Boolean
Access	R/W
Visibility	Expert
Values	True/ False

When the background of the subject is too bright, or when the subject is too dark due to shooting in the AE mode, back light compensation will make the subject appear clearer.



6.1.17.9 Exposure Compensation

Name	Compensation
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode, by steps of 1.5 dB.

Data	Step	Setting value
0E	7	10.5 dB
0D	6	9 dB
0C	5	7.5 dB
0B	4	6 dB
0A	3	4.5 dB
09	2	3 dB
08	1	1.5 dB
07	0	0 dB
06	-1	−1.5 dB
05	-2	-3 dB
04	-3	-4.5 dB
03	-4	-6 dB
02	-5	-7.5 dB
01	-6	–9 dB
00	–7	-10.5 dB

Exposure Compensation Enable

Name	ExposureCompensationEnable
Туре	Boolean
Access	R/W
Visibility	Expert
Values	-

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode.



Exposure Compensation

Name	ExposureCompensation
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 14]

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode, by steps of 1.5 dB from 0 (-10.5 dB) to 14 (10.5dB). 7 is the middle with 0 dB.

Exposure Compensation Reset

Name	ExposureCompensationReset
Туре	Command
Access	Write only
Visibility	Expert
Values	-

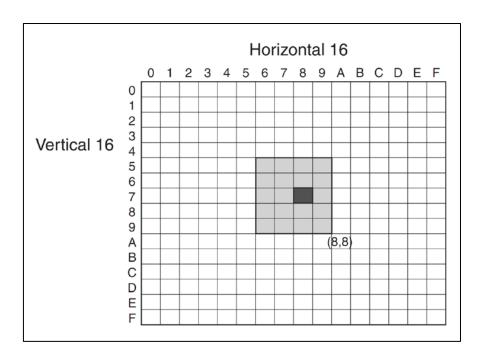
Resets Exposure Compensation.

6.1.17.10 Auto Exposure Spot

Name	ExposureAutoSpot
Туре	Category
Access	Read only
Visibility	Expert
Values	-

In Full Auto AE, the level for the entire screen is computed and the optimum Auto Iris and Gain levels are determined. In Spot AE, a particular section of the subject can be designated, and then that portion of the image can be weighted and a value computed so that Iris and Gain can be optimized to obtain an image. For example, in an image with a lot of movement and with varying levels of brightness, portions without much change can be designated as such a "spot," and changes to the screen can be minimized in that area. As shown in the diagram below, a range of 16 blocks vertically and 16 blocks horizontally can be designated. In the case where the centre is designated (shown in black), the level is computed along with a weighted value for the surrounding block (shaded), including the specified portions; and then the Gain and Iris are set. The value of the designated portions and the surrounding areas should be calculated as 100%, the rest should be set to 20%. The range of the Spot AE frame is fixed to 5 blocks vertically and 4 blocks horizontally.





Auto Exposure Spot Enable

Name	ExposureAutoSpotEnable
Туре	Boolean
Access	R/W
Visibility	Expert
Values	True/ False

If Enabled a particular section of the subject can be designated, and then that portion of the image can be weighted and a value computed so that Iris and Gain can be optimized to obtain an image.

Auto Exposure Spot X

Name	ExposureAutoSpotX
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0 ,, 15]

X-Position of the spot as one block of 16.



Auto Exposure Spot Y

Name	ExposureAutoSpotY
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0 ,, 15]

Y-Position of the spot as one block of 16.

6.1.17.11 Iris

Name	IrisCat
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Iris Position

Name	Iris
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	F1.6, F2, F2.4, F2.8, F3.4, F4, F4.8, F5.6, F6.8, F8, F9.6, F11, F14, F16, F19, F22, F28, Close

Changing iris of the Lens is available when auto exposure is off. Resetting iris is also possible.

Iris Reset

Name	IrisReset
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Reset to the default Iris position.



6.1.17.12 Gain Selector

Name	GainSelector
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	All (0), Red (4), Blue (8)

Gain

Name	Gain
Туре	Integer
Access	R/W
Visibility	Beginner
Values	-

Selected Gain can be controlled. Gain All is available when auto exposure is off. Red and Blue Gain are available when Auto White Balance is off and White Balance is manual.

Gain Reset

Name	GainReset
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Resets the selected Gain to the default value.

6.1.17.13 WhiteBalance

Name	WhiteBalance
Туре	Category
Access	Read only
Visibility	Beginner
Values	-



Auto White Balance

Name	BalanceWhiteAuto
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Off (0), Once (1), Continous (2)

If set to Off the White Balance can be adjusted manually with the Gain factors. Once: One Push White Balance that may be automatically readjusted only at the request of the user (Set to Once and then to Off), assuming that a white subject, in correct lighting conditions, and occupying more than 1/2 of the image, is submitted to the camera. One Push White Balance data is lost when the power is turned off.

White Balance Continous Mode

Name	BalanceWhiteMode
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Manual (5), Indoor (1), Outdoor (2), NaLamp (8), Auto (0), AutoTracing (4), AutoOutdoor (6), AutoNaLamp (7)

Controls the mode for automatic white balancing between the color channels. The white balancing ratios are automatically adjusted.

Manual WBManual control of R and B gain, 256 steps each

■ Indoor 3200K Base Mode

Outdoor 5800K Base Mode

■ NaLamp

This is a fixed white balance mode specifically for sodium vapor lamps.

■ Auto

This mode computes the white balance value output using color information from the entire screen. It outputs the proper value using the color temperature radiating from a black subject based on a range of values from 3000 to 7500K. This mode is the factory setting.

■ AutoTracing

Auto Tracing White balance (2000 to 10000K). AutoTracing is not supported by CVC H11 HD GE.



■ AutoOutdoor

This is an auto white balance mode specifically for outdoors. It allows you to capture I images with natural white balance in the morning and evening.

■ AutoNaLamp

This is an auto white balance mode that is compatible with sodium vapor lamps.

6.1.17.14 Wide Dynamic Range

Name	WDRCat
Туре	Category
Access	Read only
Visibility	Expert
Values	Off (3), On (2), Auto (0), ExposureRatio (1), Histogram (4)

Wide Dynamic Range Mode

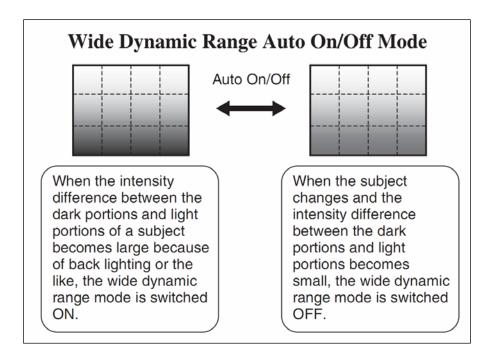
Name	WDRMode
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Off (3), On (2), Auto (0), ExposureRatio (1), Histogram (4)

The Wide Dynamic Range mode is a function for dividing an image into several blocks and correcting blocked-up shadows and saturated highlights in accordance with the intensity difference. It enables you to obtain images in which portions ranging from dark to light can be recognized, even when capturing a subject with a large intensity difference that is backlit or includes extremely light portions. A CCD for shooting a wide dynamic range is employed, and a newly developed image signal processor combines a long exposure signal (normal shutter) and a signal of the high intensity portions obtained by a short exposure (high-speed shutter) to achieve images with a wide dynamic range.

Wide Dynamic Range Auto On/Off Mode

The wide dynamic range can be set to be automatically switched ON/OFF in accordance with the intensity difference obtained by dividing an image into several blocks and then averaging the intensity of each block.





The wide dynamic range mode includes the following operation modes.

■ WD Mode On

This mode corrects blocked-up shadows and saturated highlights in accordance with the intensity difference.

■ WD Auto Switching Mode

This mode switches WD ON/OFF automatically in accordance with the intensity difference of the subject. Configure the sensitivity for when WD is switched from OFF to ON with the detection sensitivity parameter.

■ Exposure Ratio Mode

This mode fixes the shutter speed of a short exposure. Configure the shutter speed of a long exposure by setting the ratio with regards to a short exposure with the exposure ratio parameter. Blocked-up shadow correction is not performed in this mode.

■ Histogram Mode

This mode uses a histogram to correct blocked-up shadows and saturated highlights

Note:

When the wide dynamic range mode is ON, solarization may be observed in the images of some subjects. This phenomenon is unique to wide dynamic range mode, and is not an indication of a camera malfunction.



Image Mode

Name	WDRImageMode
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Combined image (0), Splitted Image (1), Short-time (2), Long-time (3)

■ Combined Image

Combines the two acquired images to one combined image.

■ Splitted Image

Splits the image into two images with half horizontal resolution. The left image is the long-time acquired image. The right image is the short time acquired image.

■ Short-time

Show only short time acquired image.

■ Long-time

Show only long time.

Detection Sensitivity

Name	WDRDetectionSensitivity
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Low (0), Middle (1), High (2)

Select from three levels for detecting the intensity within the image when switching from OFF to ON in the automatic wide dynamic range mode.



Blocked-up Shadow Correction

Name	WDRBlockedUP
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Low (0), Middle (1), High (2), Extreme(3)

Select from four levels for blocked-up shadow correction.

Blown-out Highlight Correction

Name	WDRBlownOut
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Low (0), Middle (1), High (2)

Select from three levels for blown-out highlight correction.

Short Exposure Ratio

Name	WDRExposureRatio
Туре	Integer
Access	R/W
Visibility	Expert
Values	[1 ,, 150]

Parameter to use in the exposure ratio mode. Specify the short exposure time by setting the magnification ratio with regards to a long exposure time.

Refresh

Name	WDRRefresh
Туре	Command
Access	Write only
Visibility	Expert
Values	-

Refresh Wide Dynamic Range.



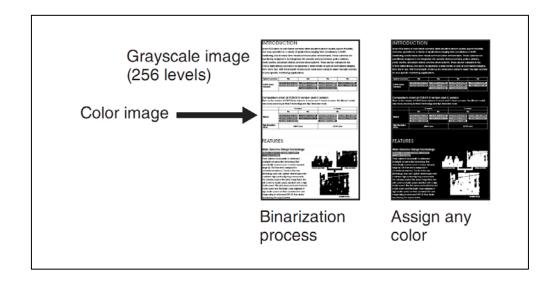
6.1.17.15 Color Enhancement

Name	ColorEnhancement
Туре	Category
Access	Read only
Visibility	Expert
Values	-

A captured colour image is converted to 256 levels of gray, and the binarisation process is performed to convert all gray levels brighter than the threshold value to white, and all gray levels darker than the threshold value to black. (Any value can be set for the threshold level and hysteresis width.) Furthermore, any colour can be assigned to each of the negative and positive.

Note:

Flickering in images during color enhancement is not an indication of a camera malfunction. It can be reduced with the threshold level, hysteresis width, and edge enhancement (aperture) settings.





Color Enhancement ON/OFF

Name	ColorEnhancementEnable
Туре	Boolean
Access	R/W
Visibility	Expert
Values	True/ False

Enables or disables the Color Enhancement.

Threshold

Name	ColorEnhancementThreshold
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 127]

Set the threshold level to distinguish back color and text.

Hysteresis Width

Name	ColorEnhancementHysteresisWidth
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 127]

Set the hysteresis to reduce flickering.

Color Selector

Name	ColorSelector
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Y_H (0), Cr_H (4), Cb_H (8), Y_L (12), Cr_L (16), Cb_L (20)

Selects the Color which can be manipulated with ColorValue.



Value

Name	ColorValue
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 127]

Value of the Selected Color.

6.1.17.16 Edge Enhancement

Name	EdgeEnhancementCat
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Adjusts the enhancement of the edges of objects in the picture. There are 16 levels of adjustment, starting from no enhancement. When shooting text, this control may help by making them sharper.

Edge Enhancement Value

Name	EdgeEnhancement
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, 15]

Edge Enhancement Reset

Name	EdgeEnhancementReset
Туре	Command
Access	W
Visibility	Beginner
Values	-

Resets the Edge Enhancement Value to initial value.



6.1.17.17 IRCut

Name	IRCut
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

ICR (IR Cut-Remove) Mode

Name	ICRMode
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Off (0), On (1), Auto (2)

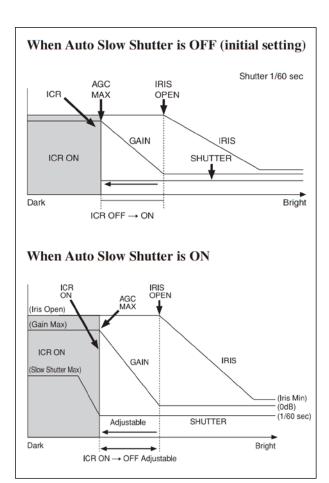
An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. When the ICR mode is set to ON, the image becomes black and white.

Auto: The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environments. (Available if Auto Exposure is set to one of the auto modes).

With a set level of darkness, the IR Cut Filter is automatically disabled (ICR ON), and the infrared sensitivity is increased. With a set level of brightness, the IR Cut Filter is automatically enabled (ICR OFF). Also, on systems equipped with an IR light, the internal data of the camera is used to make the proper decisions to avoid malfunctions. Auto ICR Mode operates with the AE Full Auto setting.

Note:

When in Auto ICR OFF state and WB data is added (default), a malfunction may occur when the subjects largely consisting of blue and green colors are taken.





6.1.17.18 Initialize

Name	Initialize
Туре	Category
Access	Read only
Visibility	Guru
Values	-

Initialize Lens

Name	InitalizeLens
Туре	Command
Access	Write
Visibility	Guru
Values	-

Initialises the zoom and focus of the lens. It is recommended that the lens is initialised after long periods of inactivity.

Comp Scan

Name	CompScan
Туре	Command
Access	Write only
Visibility	Guru
Values	-

A pixel blemish-masking feature, which can be made to re-evaluate overall CCD pixel blemishes and mask severely flawed pixels automatically upon receiving the COMP SCAN command. This feature helps to mask the flaws found in CCD imagers, even after the camera has been powered on for some time.



6.2 Zoom Control

Name	Zoom Control
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

The CVC cameras employ 18x, 28x and 36x optical zoom lenses which can be combined via the feature Digital Zoom Enable with digital zoom to achieve up to 432x. The digital zoom feature enlarges the centre of the subject by expanding each image in both the horizontal and vertical directions. When the maximum digital zoom is used the number of effective pixels in each direction reduces to 1/12 and the overall resolution deteriorates.

It exists two zoom controls which are

- Zoom Drive
 - ... uses the Zoom Plus, Zoom Minus features in the Zoom Drive Category to drive the zoom until it is stopped with Zoom Stop by the user
- Zoom Target
 - ... used the Zoom Position Target feature to go to a specific zoom position.

The zoom position can be controlled via Zoom Plus (Tele) and Zoom Minus (Wide), furthermore there are 8 levels of zoom speed.

6.2.1 Zoom Control Mode

Name	ZoomControlMode
Туре	Enumeration
Access	Read/ Write
Visibility	Beginner
Values	ZoomDrive (0), ZoomTarget (1)

Selects which zoom control method is used. Zoom Drive uses the Zoom Plus, Zoom Minus features in the Zoom Drive Category to drive the zoom until it is stopped with Zoom Stop by the user. Zoom Target used the Zoom Position Target feature to go to a specific zoom position.



6.2.2 Zoom Factor

Name	ZoomFactor
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[1, ,432]

Current Zoom Factor.

6.2.3 Zoom Position

Name	ZoomPosition
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0, ,31424]

Displays the current position.

6.2.4 Zoom Position Target

Name	ZoomPositionTarget
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0, ,31424]

Sets the zoom position to a specific value. Available when Zoom Control is set to Zoom Target.

6.2.5 Zoom Drive

Name	ZoomDrive
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Features to control the Zoom Drive when ZoomControl is set to ZoomDrive.



6.2.5.1 Zoom Plus

Name	ZoomPlus
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Starts the Zoom Drive to Zoom in (Tele).

6.2.5.2 Zoom Minus

Name	ZoomMinus
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Starts the Zoom Drive to Zoom out (Wide).

6.2.5.3 Zoom Stop

Name	ZoomStop
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Stops the Zoom Drive.



6.2.5.4 Zoom Plus Speed

Name	ZoomPlusSpeed
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0, , 7]

Zoom speed in plus direction (Tele).0(slow) -> 7(fast).

6.2.5.5 Zoom Minus Speed

Name	ZoomMinusSpeed
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 7]

Zoom speed in minus direction (Wide).0(slow) -> 7(fast).

6.2.6 Digital Zoom Enable

Name	ZoomDEnable
Туре	Boolean
Access	R/W
Visibility	Beginner
Values	True/ False

Enable/ Disable digital zoom.

6.2.7 Stable Zoom

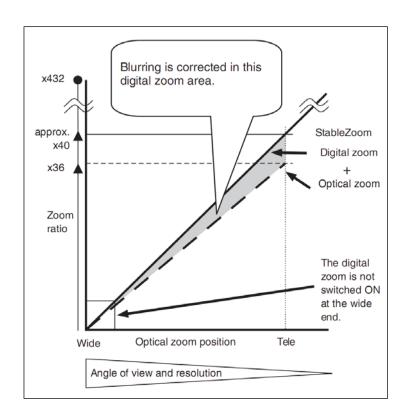
Name	StableZoom
Туре	Boolean
Access	Read/Write
Visibility	Expert
Values	True/False



Stable Zoom is a function for performing correction using the Image Stabilizer function in accordance with the zoom ratio, and smoothly zooming up to approximately 40 using a combination of the optical zoom and digital zoom.

The digital zoom can be further used to zoom up to 432x or 336x depending on model. At the wide end, you can obtain images without any reduction in the angle of view and resolution because the digital zoom is not switched ON. On the other hand, at the Tele end, the correction effect by the Image Stabilizer function is at its maximum so blurring is reduced.

The Stable Zoom function can be switched ON/OFF.



6.3 Image Format Control

Name	ImageFormatControl
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Image Format Control Features.

6.3.1 Sensor Width

Name	SensorWidth
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Width of the image sensor in pixels.



6.3.2 Sensor Height

Name	SensorHeight
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Height of the image sensor in pixels.

6.3.3 Width Max

Name	WidthMax
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0,, 4294967295]

Maximum width (in pixels) of the image. Value depends on XOffset.

6.3.4 Height Max

Name	HeightMax
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0,, 4294967295]

Maximum height (in pixels) of the image. Value depends on YOffset.



6.3.5 Width

Name	Width
Туре	Integer
Access	R/W
Visibility	Beginner
Values	-

Width of the image in pixels. Default is the width of the effective pixels. (748 pixels).

6.3.6 Height

Name	Height
Туре	Integer
Access	R/W
Visibility	Beginner
Values	-

Height of the image in pixels. Default is the height of the effective pixels (580 pixels).

6.3.7 XOffset

Name	OffsetX
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, WidthMax-Width]

Horizontal offset from the origin to the area of interest (in pixels). Default is 2. Max value depends on width.



6.3.8 YOffset

Name	OffsetY
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, HeightMax-Height]

Vertical offset from the origin to the area of interest (in pixels). Default is 0. Max value depends on height.

6.3.9 Pixel Format

Name	PixelFormat
Туре	Enumeration
Access	Read only
Visibility	Beginner
Values (SD Models)	YUV422Packed
Values (H11)	BayerRG8, RGB8Packed, YUV444Packed, YUV422Packed, YCBCR709_422, YUYVPacked
Values (EH6300)	BayerGR8, RGB8Packed, YUV444Packed, YUV422Packed, YCBCR709_422, YUYVPacked

Pixel format of image pixels.

6.3.10 Line Pitch

Name	LinePitch
Туре	Integer
Access	R
Visibility	Expert
Values	[0,, 4294967295]

Total number of bytes between 2 successive lines. This feature is used to facilitate alignment of image data.



6.3.11 Mirror Image

Name	Mirror
Туре	Boolean
Access	R/W
Visibility	Expert
Values	True/ False

This function reverses the video output from the camera horizontally.

6.3.12 Rotate 180 Degree

Name	Rotate180
Туре	Boolean
Access	R/W
Visibility	Expert
Values	True/ False

Rotates the image 180 degrees.

6.3.13 Output Mode

Name	OutputMode
Туре	Enumeration
Access	Read/Write
Visibility	Expert
Availability	All HD models
Values (SD)	P576_25 (101), P480_30 (102), P576_50 (103), P480_60 (104), I576_50 (105), I480_60 (106)
Values (H11)	I1080_59(1), , I1080_50(100)
Values (EH6300)	P1080_30 (6), P1080_25 (8), P720_60 (9), P720_50 (12), P720_30 (14), P720_25 (17)

Sets the Output Mode of the Camera. The new setting is enabled when the power is turned off and then back on again. It is saved persistent directly when it is set. No UserSetSave is needed.



6.3.14 Scan Mode

Name	OutputMode
Туре	Enumeration
Access	Read/Write
Visibility	Expert
Values	Mode0 (0), Mode1 (1), Mode2 (2), Mode3 (3)

Mode how the image data is interpreted. Mode 3 is used when a progressive OutputMode is selected. Then the Mode cannot be changed. With a interlaced OutputMode the Scan Modes 0-3 can be selected.

- **Mode0**: Odd and even lines alternates to create one deinterlaced full frame image. This results in the maximum resolution but half frame rate.
- **Mode1**: Each Interlaced Frame is transferred as separate frame. This results in the maximum frame rate but half resolution.
- **Mode2**: The odd is in the first half of the image and the even frame is in the second half of the image. This results in half of the frame rate which was set in OutputMode.
- Mode3 : Original progressive image is not changed.

6.3.15 Test Image Selector

Name	TestImageSelector
Туре	Enumeration
Access	R/W
Visibility	Guru
Values	Off (0), On (1)

Enables or disables a test image that is sent by the camera.



6.4 Acquisition Control

Name	AcquisitionControl
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

The Acquisition Control section describes all features related to image acquisition.

6.4.1 Acquisition Mode

Name	AcquisitionMode
Туре	Enumeration
Access	Read only
Visibility	Beginner
Values	Continuous (0), SingleFrame (1), MultiFrame (2)

Sets the acquisition mode. It defines the number of frames to capture during an acquisition and the way the acquisition stops.

6.4.2 Acquisition Start

Name	AcquisitionStart
Туре	Command
Access	R/W
Visibility	Beginner
Values	-

Starts the Acquisition of the camera. The number of frames captured is specified by Acquisition Mode.



6.4.3 Acquisition Stop

Name	AcquisitionStop
Туре	Command
Access	R/W
Visibility	Beginner
Values	-

Stops the Acquisition of the camera at the end of the current Frame. It is mainly used when Acquisition Mode is Continuous but can be used in any acquisition mode.

6.4.4 Acquisition Abort

Name	AcquisitionAbort
Туре	Command
Access	Write only
Visibility	Expert
Values	-

Aborts the acquisition immediately. This will end the capture without completing the current Frame or waiting on a trigger. If no Acquisition is in progress, the command is ignored.

6.4.5 Acquisition Frame Count

Name	AcquisitionFrameCount
Туре	Integer
Access	R/W
Visibility	Beginner
Values	-

Number of frames to acquire in MultiFrame Acquisition mode.



6.4.6 Trigger Mode

Name	TriggerMode
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	Off (0), On (1)

Controls if the selected trigger is active. It can take any of the following values:

- Off: Disables the selected trigger.
- On: Enable the selected trigger.

6.4.7 Software Trigger

Name	TriggerSoftware
Туре	Command
Access	Write Only
Visibility	Beginner
Values	-

Generates an internal trigger.

6.4.8 Trigger Polarity

Name	TriggerActivation
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	RisingEdge (1), FallingEdge (0)

Specifies the activation mode of the trigger.

- RisingEdge: Specifies that the trigger is considered valid on the rising edge of the source signal.
- FallingEdge: Specifies that the trigger is considered valid on the falling edge of the source signal.



6.4.9 Trigger Active Debouncing Period Raw

Name	TriggerDebouncingPeriodRaw
Туре	Integer
Access	R/W
Visibility	Expert
Values	-

Raw Value of the active debouncing Period. The Value is multiplied with 16ns which results in the active debouncing Period in [ns].

6.4.10 Trigger Active Debouncing Period

Name	TriggerDebouncingPeriod
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Active debouncing Period in [ns].

6.4.11 Skip Frame

Name	SkipFrame
Туре	Integer
Access	R/W
Visibility	Expert
Values	-

Number of frames which are skipped while acquiring images. Set to 1 means that 1 frame is skipped which results in half the frame rate.



6.5 Digital I/O Control

Name	DigitalIOControl
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Digital I/O covers the features required to control the general Input and Output signals of the camera.

See Chapter <u>Primary (SubD DA-15)</u> and <u>Secondary (Male Header, SMD 1.27mm pitch)</u> for the pin assignment.

6.5.1 Line Selector

Name	LineSelector
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Line0 (0), Line1 (4), Line2 (8), Line3 (12)

Selects the physical pin of the external camera connectors. All Inputs and Outputs use TTL as signal (0V low 5V high).

6.5.2 Line Mode

Name	LineMode
Туре	Enumeration
Access	R
Visibility	Expert
Values	Input (0), Output (1),

Returns if the current selected Line is a digital input or digital output.



6.5.3 Line Status

Name	LineStatus
Туре	Boolean
Access	R
Visibility	Expert
Values	true, false

Returns the current status of the selected input or output Line.

6.5.4 User Output Selector

Name	UserOutputSelector
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	UserOutput0 (0), UserOutput1 (4),

Selects which bit of the User Output register will be set by UserOutputValue.

6.5.5 User Output Value

Name	UserOutputValue
Туре	Boolean
Access	R/W
Visibility	Expert
Values	true, false

Sets the value of the output selected by UserOutputSelector. UserOutputValue can take any of the following values:

■ TRUE: Sets the output to High. ■ FALSE: Sets the output to Low.



6.6 Event Control

Name	EventControl
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Category that contains Event control features.

6.6.1 Event Selector

Name	EventSelector
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	AcquisitionStart (0), AcquisitionEnd (4)

Selects which Event to control. If activated with EventNotification this event sends a signal to the host application.

6.6.1.1 Event Notification

Name	EventNotification
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	Off (0), On (4)

Activate or deactivate the notification to the host application of the occurrence of the selected Event.



6.6.2 Acquisition Start Data

Name	EventAcquisitionStartData
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Data of the AcquisitionStart event.

6.6.2.1 Acquisition Start Event

Name	EventAcquisitionStart
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Returns the unique Identifier of the AcquisitionStart type of Event. Its value uniquely identify the type event received.

6.6.2.2 Acquisition Start Event Timestamp

Name	EventAcquisitionStartTimestamp
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Returns the Timestamp of the AquisitionStart Event. It can be used to register a callback function to be notified of the event occurrence. It determines precisely when the event occurred.



6.6.3 Acquisition End Data

Name	EventAcquisitionEndData
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Data of the AcquisitionEnd event.

6.6.3.1 Acquisition End Event

Name	EventEndStart
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Returns the unique Identifier of the AcquisitionEnd type of Event. Its value uniquely identify the type event received.

6.6.3.2 Acquisition End Event Timestamp

Name	EventAcquisitionEndTimestamp
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Returns the Timestamp of the AquisitionEnd Event. It can be used to register a callback function to be notified of the event occurrence. It determines precisely when the event occurred.



6.7 Serial Control

Name	SerialControl
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Features to control the serial interface.

6.7.1 Speed

Name	SerialSpeed
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	9600 Baud (1), 19200 Baud (2), 38400 Baud (3), 57600 Baud (4), 115200 Baud (5)

Speed of the Serial interface.

6.7.2 Send

Name	SerialSend
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Send data over the serial interface.



6.7.2.1 Send Buffer

Name	SerSendBuffer
Туре	String
Access	R/W
Visibility	Expert
Values	-

Buffer with the data which will be send with Send Bytes.

6.7.2.2 Send Bytes

Name	SerSendBytesCount
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0, ,1024]

Number of bytes in the Send Buffer which will be send when this value is changed. If read it returns the current number of bytes in the Send Buffer.

6.7.3 Receive

Name	SerialReceive
Туре	Category
Access	Read only
Visibility	Expert
Values	

Receive data from the serial interface.



6.7.3.1 Bytes Pending

Name	SerBytesPending
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0, , 4294967295]

Bytes which were received over the serial interface and are not copied to the Receive Buffer. Use Latch Receive Buffer to copy the pending data to the Receive Buffer.

6.7.3.2 Latch Receive Buffer

Name	SerLatchReceiveBuff
Туре	Command
Access	Write only
Visibility	Expert
Values	-

Copy the pending data to the Receive Buffer.

6.7.3.3 Receive Bytes Count

Name	SerReceiveBytesCount
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0, ,4294967295]

Number of bytes in the Receive Buffer.



6.7.3.4 Receive Buffer

Name	SerReceiveBuff
Туре	String
Access	Read only
Visibility	Expert
Values	-

Buffer with the data which was received. Received data has to be copied to the Receive Buffer with Latch Receive Buffer.

6.8 GigE VisionTransport Layer Control

Name	TransportLayerControl
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

This Category contains all GigE Vision Transport Layer Control features.

6.8.1 Payload Size

Name	PayloadSize
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0, ,4294967295]

Provides the number of bytes transferred for each image or chunk on the stream channel. This includes any end-of-line, end-of-frame statistics or other stamp data. This is the total size of data payload for a data block.



6.8.2 MAC Address

Name	GevMACAddress
Туре	Integer
Access	Read only
Visibility	Beginner
Values	-

MAC address of the device.

6.8.3 First URL

Name	GevFirstURL
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Indicates the first URL to the XML device description file. The First URL is used as the first choice by the application to retrieve the XML device description file.

6.8.4 Second URL

Name	GevSecondURL
Туре	String
Access	Read only
Visibility	Beginner
Values	-

Indicates the second URL to the XML device description file. This URL is an alternative if the application was unsuccessful to retrieve the device description file using the first URL.



6.8.5 Supported Option Selector

Name	GevSupportedOptionSelector
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	-

Selects the GEV option to interrogate for existing support.

6.8.5.1 Supported Option

Name	GevSupportedOption
Туре	Boolean
Access	Read only
Visibility	Expert
Values	True/ False

Returns if the selected GEV option is supported.

6.8.6 Version

Name	GevVersion
Туре	Category
Access	Read only
Visibility	Expert
Values	-

GigE Vision version number.



6.8.6.1 Major

Name	GevVersionMajor
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0,, 65535]

GigE Vision major version number.

6.8.6.2 Minor

Name	GevVersionMinor
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0,, 65535]

GigE Vision minor version number.

6.8.7 IP Configuration

Name	GevIPConfiguration
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Controls which IP configuration is used.



6.8.7.1 IP Configuration Status

Name	GevIPConfiguration
Туре	Enumeration
Access	Read only
Visibility	Beginner
Values	-

Reports the current IP configuration status.

6.8.7.2 Current IP Configuration LLA

Name	GevCurrentIPConfigurationLLA
Туре	Boolean
Access	R/W
Visibility	Beginner
Values	True/ False

Controls whether the Link Local Address IP configuration scheme is activated.

6.8.7.3 Current IP Configuration DHCP

Name	GevCurrentIPConfigurationDHCP
Туре	Boolean
Access	R/W
Visibility	Beginner
Values	True/ False

Controls whether the DHCP IP configuration scheme is activated.



6.8.7.4 Current IP Configuration Persistent IP

Name	GevCurrentIPConfigurationPersistentIP
Туре	Boolean
Access	R/W
Visibility	Beginner
Values	True/ False

Controls whether the Persistent IP configuration scheme is activated.

6.8.8 Current IP

Name	GevCurrentIP
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Current IP configuration.

6.8.8.1 Current IP Address

Name	GevCurrentIPAdress
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0,, 4294967295]

Reports the IP address for the given network interface.



6.8.8.2 Current Subnet Mask

Name	GevCurrentSubnetMask
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0,, 4294967295]

Reports the subnet mask of the given interface.

6.8.8.3 Current Default Gateway

Name	GevCurrentDefaultGateway
Туре	Integer
Access	Read only
Visibility	Beginner
Values	[0,, 4294967295]

Reports the default gateway IP address to be used on the given network interface.

6.8.9 Persistent IP

Name	GevPersistentIP
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

Persistent IP settings for the selected interface.



6.8.9.1 Persistent IP Address

Name	GevPersistentIPAddress
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, 4294967295]

Controls the Persistent IP address for this network interface. It is only used when the device boots with the Persistent IP configuration scheme.

6.8.9.2 Persistent Subnet Mask

Name	GevPersistentSubnetMask
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, 4294967295]

Controls the Persistent subnet mask associated with the Persistent IP address on this network interface. It is only used when the device boots with the Persistent IP configuration scheme.

6.8.9.3 Persistent Default Gateway

Name	GevPersistentDefaultGateway
Туре	Integer
Access	R/W
Visibility	Beginner
Values	[0,, 4294967295]

Controls the persistent default gateway for this network interface. It is only used when the device boots with the Persistent IP configuration scheme.



6.8.10 Device Mode

Name	GevDeviceMode
Туре	Category
Access	Read only
Visibility	Guru
Values	-

Information about device mode of operation.

6.8.10.1 Is Big-Endian

Name	GevDeviceModelsBigEndian
Туре	Boolean
Access	Read only
Visibility	Guru
Values	True/ False

Endianess of the device: True if big-endian; False for little-endian.

6.8.10.2 Character Set

Name	GevDeviceModelCharacterSet
Туре	Enumeration
Access	Read only
Visibility	Guru
Values	UTF 8

Character encoding of strings in this device.



6.8.11 Timestamp

Name	GevTimestamp
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Timestamp related features.

6.8.11.1 Tick Frequency

Name	GevTimestampTickFrequency
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0,, 9223372036854775807]

Number of timestamp clock ticks in one second.

6.8.11.2 Latch

Name	GevTimestampControlLatch
Туре	Command
Access	Write only
Visibility	Expert
Values	-

Latches the current timestamp value into the Timestamp Value feature.



6.8.11.3 Reset

Name	GevTimestampControlReset
Туре	Command
Access	Write only
Visibility	Expert
Values	-

Resets the timestamp value to zero.

6.8.11.4 Value

Name	GevTimestampValue
Туре	Integer
Access	Read only
Visibility	Expert
Values	-

Returns the latched 64-bit value of the timestamp counter.

6.8.12 Message Channel

Name	GevMessageChannel
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

6.8.12.1 Message Channel Count

Name	GevMessageChannelCount
Туре	Integer
Access	Read only
Visibility	Expert
Values	0,1

Number of supported message channels.



6.8.12.2 Host Port

Name	GevMCPHostPort
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0, , 65536]

Controls the port to which the device must send messages. Setting this value to 0 closes the message channel.

Source Port

Name	GevMSCP
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0,, 65536]

This feature indicates the source port for the message channel.

Destination IP Address

Name	GevMCDA
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0,, 4294967295]

Controls the destination IP address for the message channel.



6.8.12.3 Transmission Timeout

Name	GevMCTT
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0,, 4294967295]

Provides the transmission timeout value in milliseconds.

6.8.12.4 Retransmissions Count

Name	GevMCRC
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0,, 4294967295]

Controls the number of retransmissions allowed when a message channel message times out.

6.8.13 Stream Channel

Name	GevStreamChannel
Туре	Category
Access	Read only
Visibility	Expert
Values	-



6.8.13.1 Stream Channel Count

Name	GevStreamChannelCount
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0,, 512]

Indicates the number of stream channels supported by this device.

6.8.13.2 Host Port

Name	GevSCPHostPort
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0,, 65535]

Controls the port to which a GVSP transmitter must send data stream or the port from which a GVSP receiver may receive data stream. Setting this value to 0 closes the stream channel.

6.8.13.3 Source Port

Name	GevSCSP
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0, ,65535]

Indicates the source port of the stream channel.



6.8.13.4 Pause Command

Name	GevPauseCommandEnable
Туре	Boolean
Access	R/W
Visibility	Guru
Values	True/ False

6.8.13.5 Do Not Fragment

Name	GevSCPSDoNotFragement
Туре	Boolean
Access	Read only
Visibility	Guru
Values	True/ False

The state of this feature is copied into the "do not fragment" bit of IP header of each stream packet.

6.8.13.6 Packet Size

Name	GevSCPSPacketSize
Туре	Integer
Access	Read only
Visibility	Expert
Values	[0,, 4000]

Specifies the stream packet size in bytes to send on this channel.



6.8.13.7 Destination IP Address

Name	GevSCDA
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0,, 4294967295]

Controls the destination IP address to which a GVSP transmitter must send data stream or the destination IP address from which a GVSP receiver may receive data stream.

6.8.13.8 Inter packet delay

Name	GevSCPD
Туре	Integer
Access	R/W
Visibility	Expert
Values	[0,, 4294967295]

Controls the delay (in timestamp counter unit) to insert between each packet for this stream channel. Increasing this value decreases used bandwidth of the streaming channel.

6.8.13.9 Low Latency

Name	FrameBufferLowLat
Туре	Enumeration
Access	R/W
Visibility	Guru
Values	Off (0), On (1)

When active the frame buffer is optimized for low latency.



6.8.14 Control Channel

Name	GevControlChannel
Туре	Category
Access	Read only
Visibility	Expert
Values	-

Control Channel features.

6.8.14.1 Heartbeat Timeout

Name	GevHeartbeatTimeout
Туре	Integer
Access	R/W
Visibility	Guru
Values	[500,, 429496729]

Heartbeat timeout in ms.

6.8.14.2 Heartbeat Disable

Name	GevGVCPHeartbeatDisable
Туре	Boolean
Access	Read only
Visibility	Expert
Values	True/ False

Disables the GVCP heartbeat.



6.8.14.3 Control Channel Privilege

Name	GevCCP
Туре	Enumeration
Access	R/W
Visibility	Expert
Values	-

Controls the device access privilege of an application.

6.8.14.4 Discovery ACK delay

Name	GevDiscoveryAckDelay
Туре	Integer
Access	R/W
Visibility	Guru
Values	[0, , 999]

Indicates the maximum randomized delay the device will wait to acknowledge a discovery command.

6.8.14.5 Primary Application IP Address

Name	GevPrimaryApplicationIPAdress
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0,, 4294967295]

Returns the address of the primary application.



6.8.14.6 Primary Application Port

Name	GevPrimaryApplicationSocket
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0, ,65535]

Returns the UDP source port of the primary application.

6.8.14.7 Pending Timeout

Name	GevGVCPPendingTimeout
Туре	Integer
Access	Read only
Visibility	Guru
Values	[0, ,65535]

Indicates the longest GVCP command execution time before a device returns a pending command.

6.8.14.8 Pending ACK

Name	GevGVCPPendingAck
Туре	Boolean
Access	Read only
Visibility	Guru
Values	True/ False

Enables the generation of a pending command.



6.8.15 Frame Buffer Statistic

Name	Statistic
Туре	Category
Access	Read only
Visibility	Guru
Values	-

Features which show framebuffer statistics.

6.8.15.1 Clear Statistic

Name	FrameBufferClearStatistic
Туре	Command
Access	Write Only
Visibility	Guru
Values	-

Clear the Frame Buffer Statistic. Locked while grab is active.

6.8.15.2 Blocks Dropped

Name	FrameBufferBlocksDropped
Туре	Integer
Access	Read only
Visibility	Guru
Values	-

Number of dropped blocks.



6.8.15.3 FIFO Dropped

Name	FrameBufferFifoDropped
Туре	Integer
Access	Read only
Visibility	Guru
Values	-

Number of dropped blocks because FIFO was full.

6.8.15.4 Successful Resend Requests

Name	FrameBufferResendSuccess
Туре	Integer
Access	Read only
Visibility	Guru
Values	-

Successful Resend Requests.

6.8.15.5 Failed Resend Requests

Name	FrameBufferResendFailed
Туре	Integer
Access	Read only
Visibility	Guru
Values	-

Number of failed resend requests.



6.8.15.6 Blocks in descriptor FIFO

Name	FrameBufferBlocks
Туре	Integer
Access	Read only
Visibility	Guru
Values	-

Number of blocks in descriptor FIFO.

6.9 User Sets

Name	UseSetControl
Туре	Category
Access	Read only
Visibility	Beginner
Values	-

With these features you can save/load the settings from/to the non-volatile memory of the camera.

6.9.1 UserSet Selector

Name	UserSetSelector
Туре	Enumeration
Access	R/W
Visibility	Beginner
Values	-

Selects the feature User Set to load, save or configure.



6.9.1.1 UserSet Load

Name	UserSetLoad
Туре	Command
Access	
Visibility	Beginner
Values	-

Loads the User Set specified by UserSet Selector to the device and makes it active.

6.9.1.2 UserSet Save

Name	UserSetSave
Туре	Command
Access	Write only
Visibility	Beginner
Values	-

Save the User Set specified by UserSetSelector to the non-volatile memory of the camera.

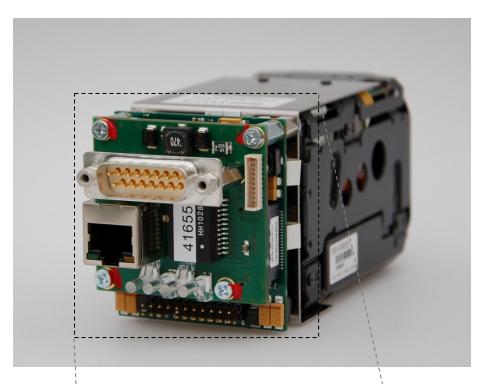
6.9.2 UserSet Default Selector

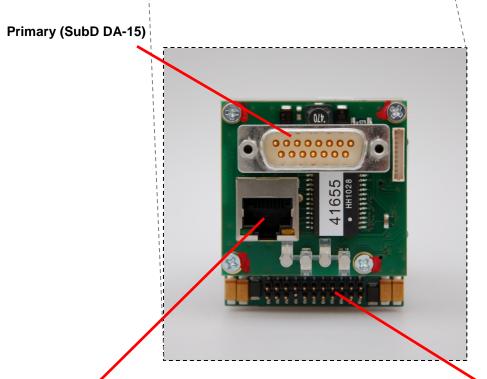
Name	JserSetDefaultSelector	
Туре	Enumeration	
Access	Read only	
Visibility	Beginner	
Values	-	

If Default is selected, the device will boot with the default factory settings.



7 Connectors and LEDs



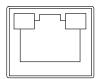


Secondary (Male Header, SMD 1.27mm pitch)

RJ45 (Ethernet)

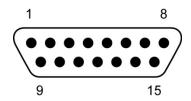


7.1 RJ45



This is a standard 1000Mb (GigE) Ethernet connector with 2 LEDs indicating traffic, link and link speed.

7.2 Primary (SubD DA-15)



This connector provides power, RS232, GPIO, strobe and trigger.

Pin	Name	Comment
1	VCC	Power 9V to max. 12V ¹
2	VCC Ground	
3	RS232 TX	Software selectable from 2400 to 115k baud
4	RS232 RX	R\$232
5	RS232 RX&TX Ground	
6	Strobe+	Strobe
7	Strobe Ground	
8	VLOCK	Vertical Sync Signal
9	VLOCK Ground	
10	Trig+	Trigger ² (+)
11	Trig Ground	Trigger ² (-)
12	Out0+	Digital Output 0 (+)
13	Out0 Ground	Digital Output 0 (-)
14	In0+	Digital Input 0 (+)
15	In0 Ground	Digital Input 0 (-)

Input voltage is 9V to max. 12V for all SD Models and 12-24V ±10% for all HD Models PoE (Power over Ethernet) is optional.

Trigger on field: this is not an asynchronous trigger. Trigger polarity is adjustable via the Genicam interface. The trigger occurs on an edge transition, not on a level. Triggers have a debounce period of 10µs from the active edge of a valid signal, further trigger signals will be ignored.



7.3 Secondary (Male Header, SMD 1.27mm pitch)

Provides video, YC, additional IOs and some reserved pins

Pin	Name	Comment
1	GND	Ground
2	Reset	
3	Reserved	
4	Reserved	
5	GND	
6	VBS Out	Video Out
7	GND	Digital Input 1
8	Υ	Y Out
9	GND	Digital Output 1
10	С	C Out
11	GND	
12	In1 +	Digital Input 1 +
13	GND	
14	Out1 +	Digital Output 1 +
15	Reserved	
16	Status 0	
17	Reserved	
18	Status 1	
19	GND	
20	Status 2	
21	GND	
22	Status 3	



7.4 Multi-Color LEDs

[R2.1.2.1-6] A set of 2 multi-color LEDs and two red LEDs on the connector PCBs show the current status of the FGI. Possible states are:

Red LED 1	GVCP traffic – indicates that the camera is executing a GigE Vision command	
Red LED 2 1Hz 'heartbeat' LED to indicate that the camera is functioning		
Multi-Color LED 1	Orange blinking – searching for an IP address Orange constant – IP address assigned Green – camera is connected to an application	
Multi-Color LED 2	No current function	



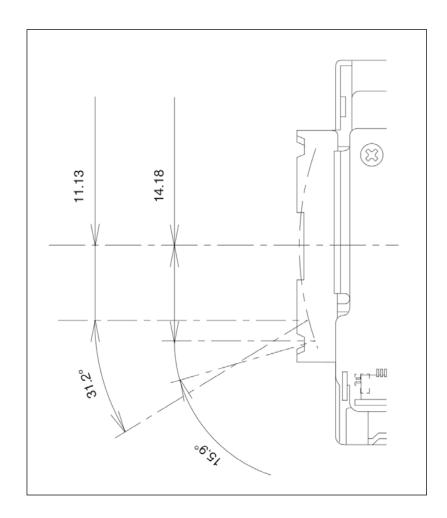
8 Technical Specifications

8.1 Eclipse

When designing the housing, refer to the dimensional allowance as shown in the figure below.

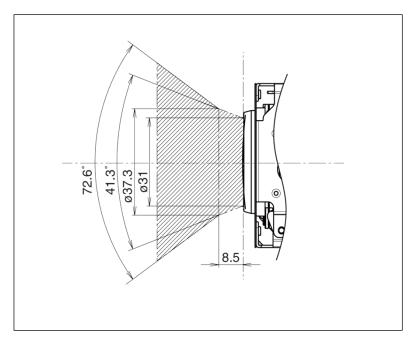
8.1.1 Standard Definition models

CVC EX48EP* SD GE, CVC EX490EP* SD GE

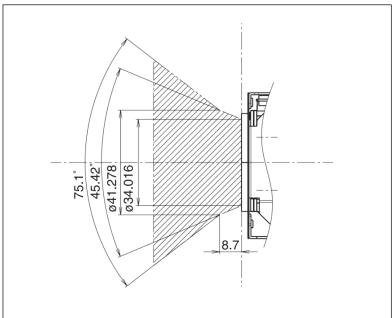




CVC EX985EP* SD GE, CVC EX995EP* SD GE



CVC EX1020P* SD GE

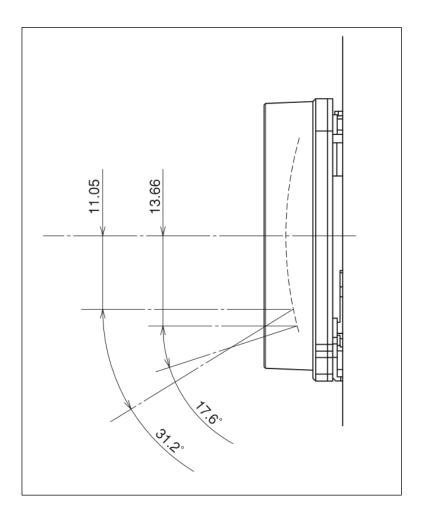


^{*} are available as NTSC models also, Specification is then e.g. CVC-EX48E SD GE without P which addresses PAL



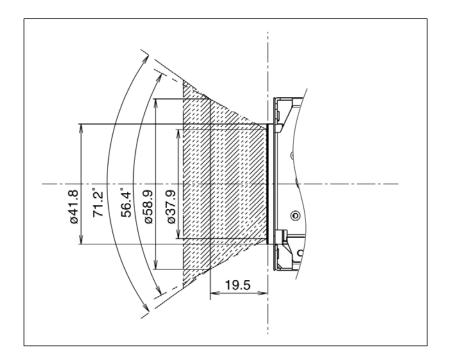
8.1.2 High Definition models

CVC H11 HD GE





CVC EH6300 HD GE



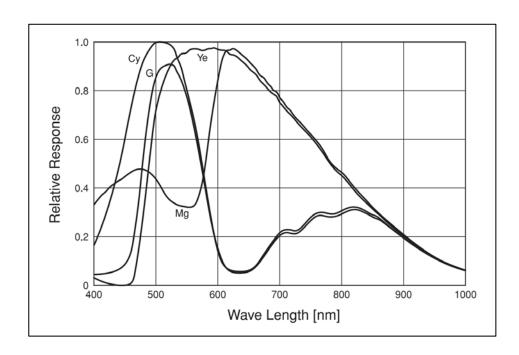


8.2 Spectral Sensitivity Characteristics

Use the following graphs as a reference value only. (We can not guarantee these values.) This data is measured when the IR cut filter is removed and the characteristics of the lens and optical source characteristics are ignored.

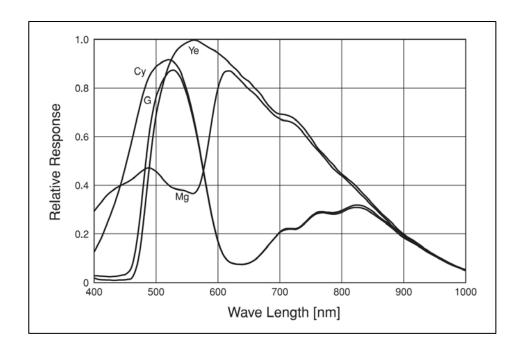
8.2.1 Standard Definition models

CVC EX490EP* SD GE

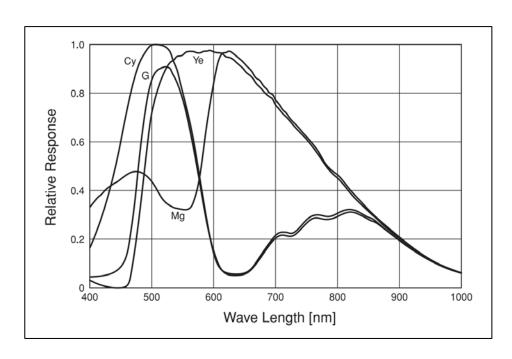




CVC EX985EP* SD GE

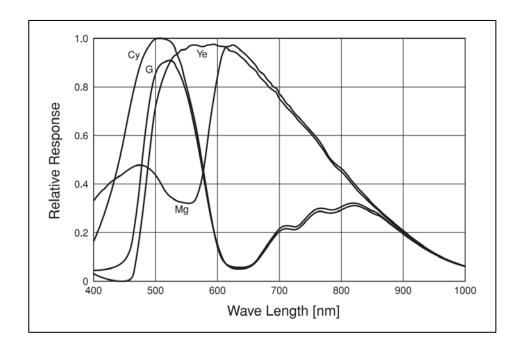


CVC EX995EP* SD GE





CVC EX1020P* SD GE

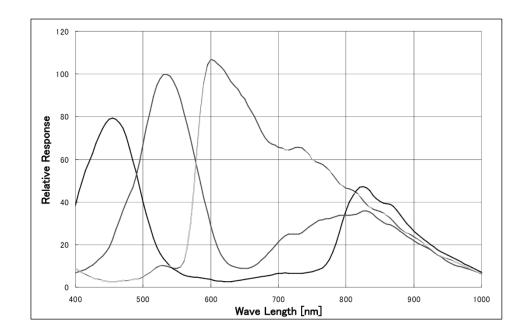


^{*} are available as NTSC models also, Specification is then e.g. CVC-EX48E SD GE without P which addresses PAL

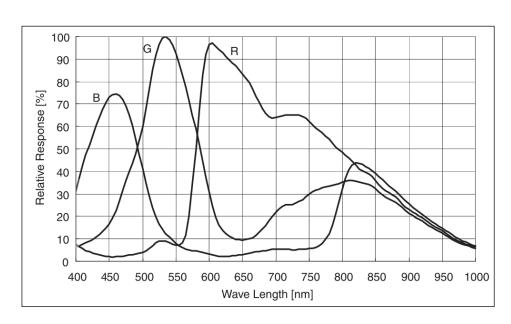


8.2.2 High Definition models

CVC H11 HD GE



CVC EH6300 HD GE





8.3 Vibration Specification

Test method (Random vibration)

- Fix the camera at the four fixation points of the base using M2 screws.
- Perform the random vibration test under the following conditions in the X, Y and Z directions for 20 minutes in each direction.
- The camera vibration specification is to have no malfunction after this test

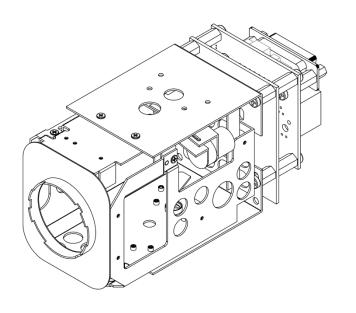
Power spectrum density	5 to 50Hz 50 to 100Hz	4.14 m ² /s ³	{0.043G²/Hz} -36 dB/oct
Effective overall value		114.3 m/s³	{1.46G}
Test time	20 minutes		

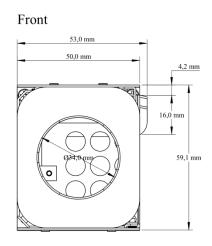


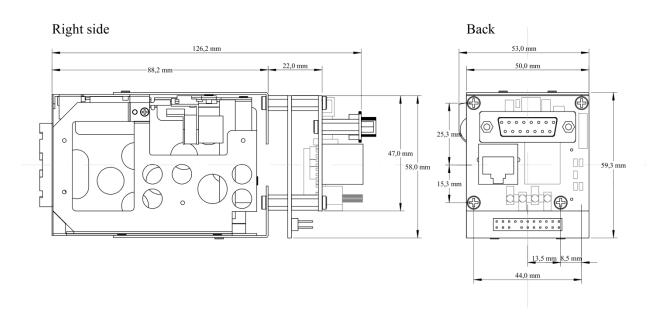
9 Camera dimensions

9.1 Standard Definition Modules

9.1.1 CVC EX48EP / CVC EX490EP

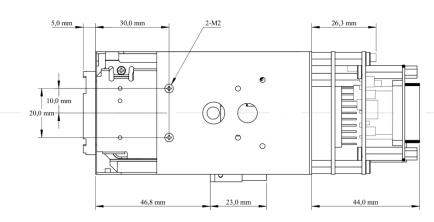




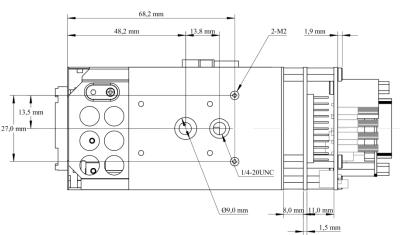






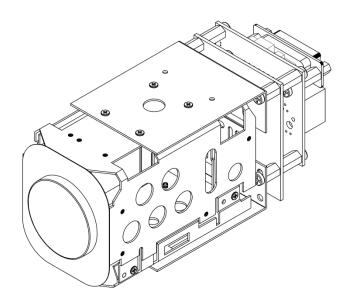


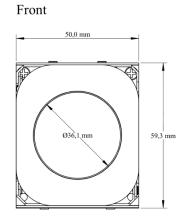
Bottom

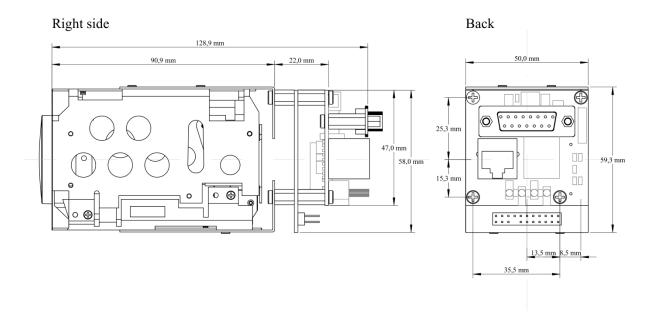




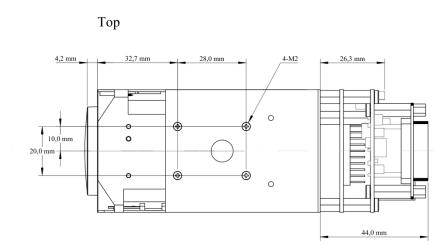
9.1.2 CVC EX985EP SD GE / CVC EX 995 EP SD GE

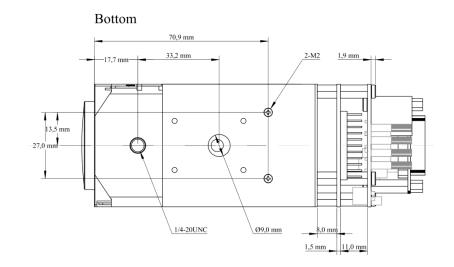






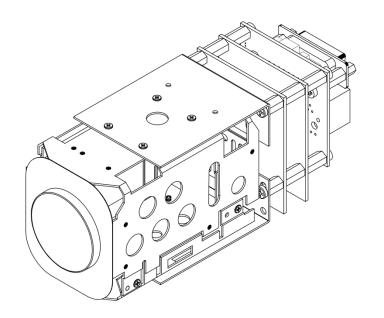


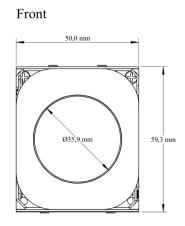


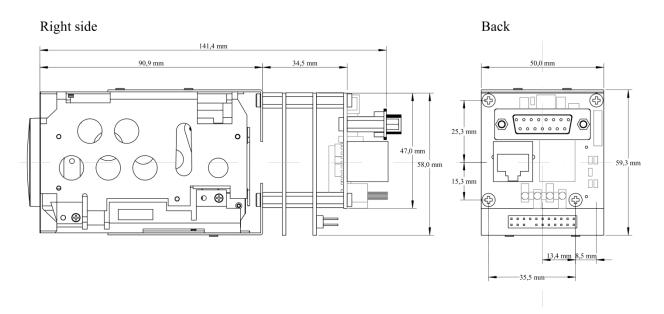




9.1.3 CVC EX985EP SD GE POE / CVC EX995EP SD GE POE

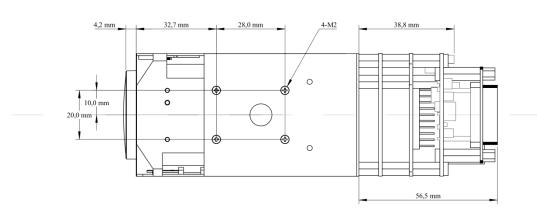


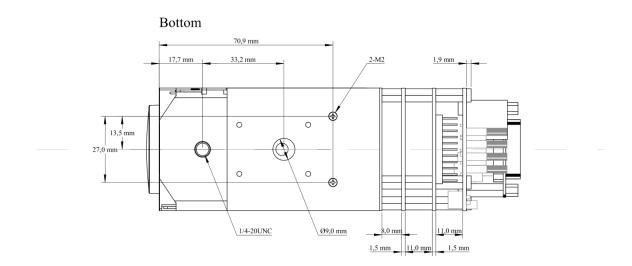






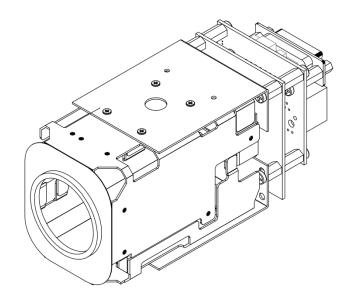


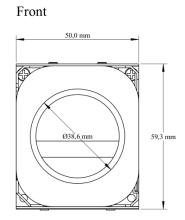


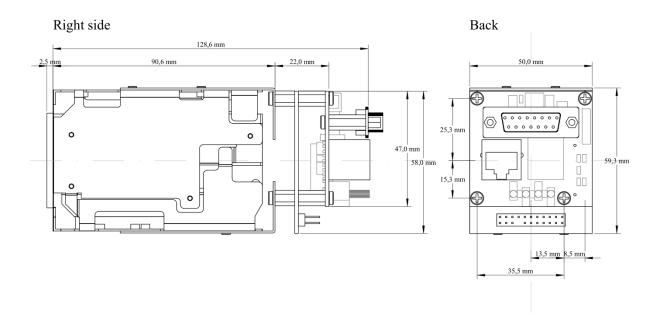




9.1.4 CVC EX1020P SD GE

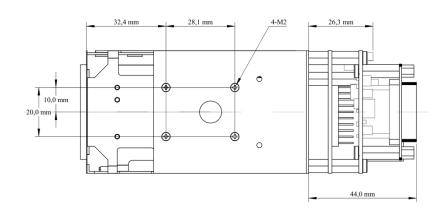


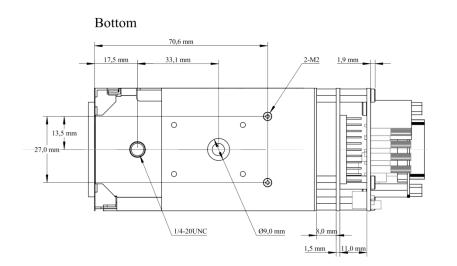






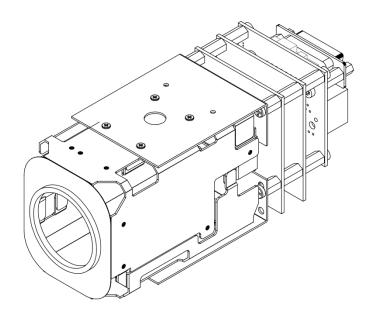


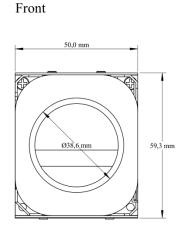


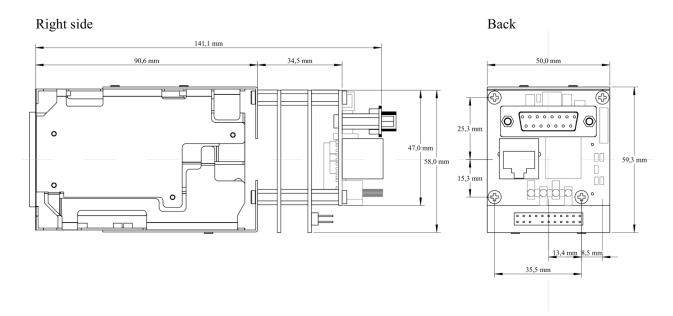




9.1.5 CVC EX1020P SD GE POE

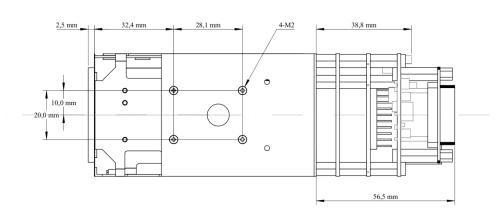










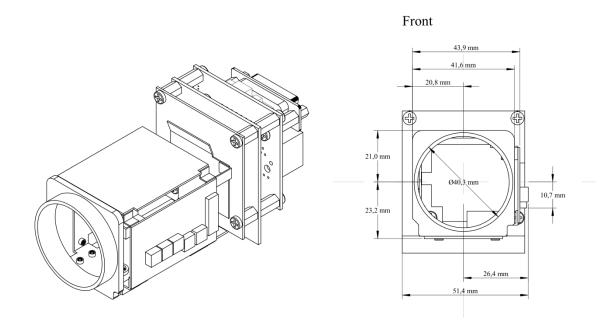


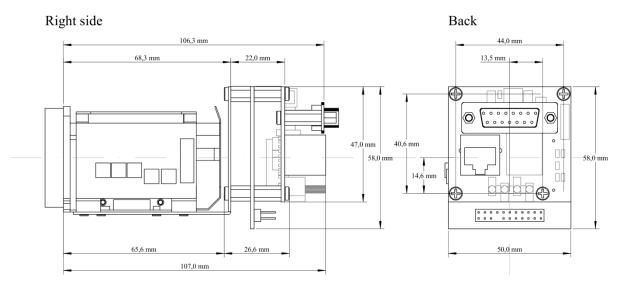
Bottom 70.6 mm 17,5 mm 2-M2 1,9 mm 27,0 mm 1,5 mm 1,5 mm 1,5 mm



9.2 High Definition Modules

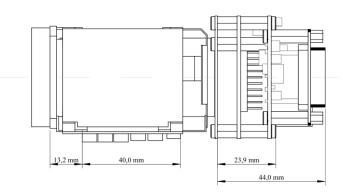
9.2.1 CVC H11 HD GE



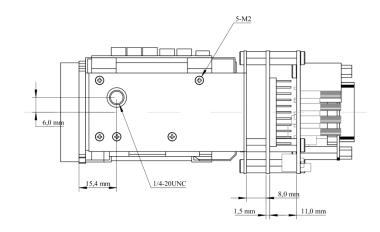




Top

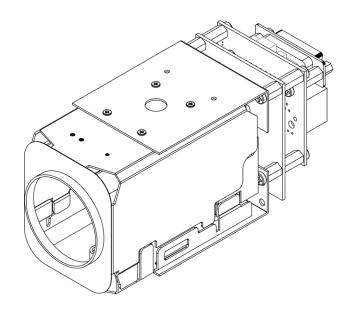


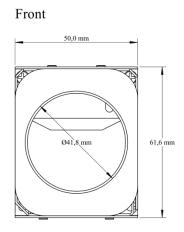
Bottom

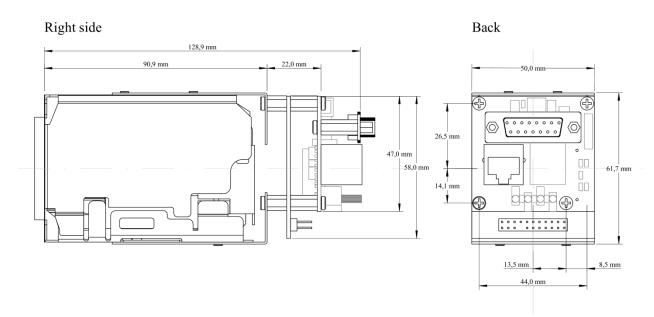




9.2.2 CVC EH6300 HD GE

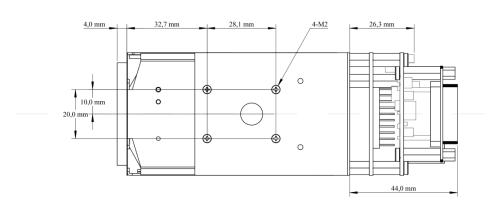




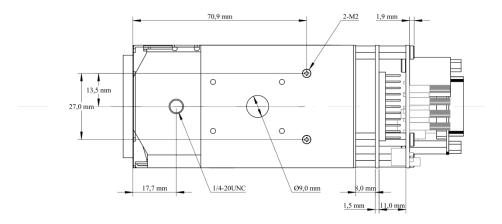






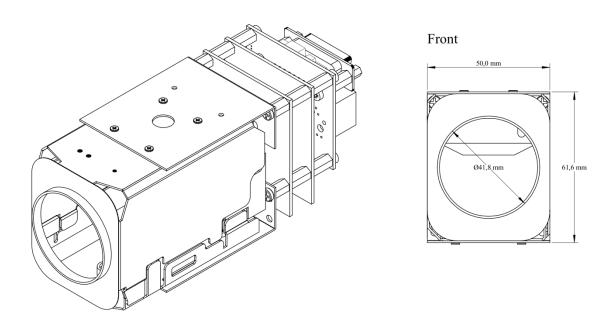


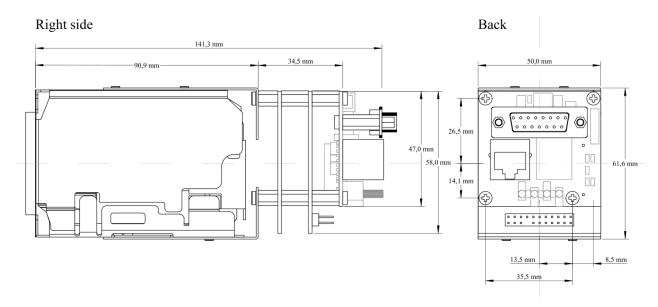
Bottom





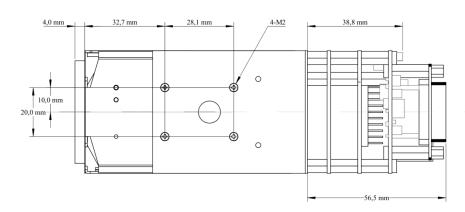
9.2.3 CVC EH6300 HD GE POE



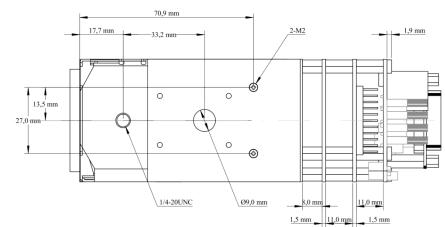








Bottom





10 Camera Specifications

10.1 CVC EX48EP* SD GE

■ Picture elements: CVC EX48E SD GE: Approx. 380K pixels

CVC EX48EP SD GE: Approx. 440K pixels

■ Horizontal resolution: 550 TV lines (WIDE end)

■ Lens 18x zoom F= 4.1 mm (WIDE) to 73.8 mm (TELE), F1.4 to F3.0

■ Zoom movement speed

NTSC based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
2.0 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.5 sec (Focus Tracking ON)
2.0 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE 2.0 sec

PAL based model: Optical WIDE/Optical TELE

2.8 sec (Focus Tracking ON)
2.4 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
5.2 sec (Focus Tracking ON)
2.4 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE
2.5 sec

- Focus Movement time to Near 0.5 sec
- Digital zoom 12 (216 with optical zoom)
- Angle of view (H) Approx. 48 degree (WIDE end) to Approx. 2.8 degree (TELE end)
- Min. working distance 290 mm (WIDE end), 800 mm (TELE end)
- Sync system Internal/External (V-Lock)
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed: CVC EX48E SD GE: 1/4 to 1/10000 sec. (20 steps)

CVCEX48EP SD GE: 1/3 to 1/10000 sec. (20 steps)

- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (–3 dB to +28 dB, 16 steps)
- Max. Gain Limit (6 dB to 28 dB, 12 steps)



- 3D noise reduction ON/OFF (level 5 to 1 / OFF, 6 steps)
- Color Enhancement ON/OFF
- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Interlace
- Pixel format: YUV422
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%
- Operating temperature: 0 °C to +60 °C (32 °F to +140 °F)
- Power requirements/Power consumption: 9V to max. 12V DC (PoE optional) / 650mA
- Weight: Approx. 349 g / 377 g (PoE)
- Dimensions: 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.

10.2 CVC EX490EP* SD GE

■ Picture elements: CVC EX490E SD GE: Approx. 380K pixels

CVC EX490EP SD GE: Approx. 440K pixels

- Horizontal resolution: 550 TV lines (WIDE end)
- Lens 18x zoom F= 4.1 mm (WIDE) to 73.8 mm (TELE), F1.4 to F3.0
- Zoom movement speed

NTSC based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
2.0 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.5 sec (Focus Tracking ON)
2.0 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE 2.0 sec

PAL based model: Optical WIDE/Optical TELE

2.8 sec (Focus Tracking ON)
2.4 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
5.2 sec (Focus Tracking ON)
2.4 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE
2.5 sec



- Focus Movement time to Near 0.5 sec
- Digital zoom 12 (216 with optical zoom)
- Angle of view (H) Approx. 48 degree (WIDE end) to Approx. 2.8 degree (TELE end)
- Min. working distance 290 mm (WIDE end), 800 mm (TELE end)
- Sync system Internal/External (V-Lock)
- Infrared Cut Removal ON Mode
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed: CVC EX490E SD GE: 1/4 to 1/10000 sec. (20 steps) CVC EX490EP SD GE: 1/3 to 1/10000 sec. (20 steps)
- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (-3 dB to +28 dB, 16 steps)
- Max. Gain Limit (6 dB to 28 dB, 12 steps)
- Wide dynamic range ON/OFF/AUTO
- 3D noise reduction ON/OFF (level 5 to 1 / OFF, 6 steps)
- Color Enhancement ON/OFF
- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Progressive/Interlace
- Pixel format: YUV422
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%
- Operating temperature: 0 °C to +60 °C (32 °F to +140 °F)
- Power requirements/Power consumption: 9V to max. 12V DC (PoE optional) / 650mA
- Weight: Approx. 349 g / 377 g (PoE)
- Dimensions 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.



10.3 CVC EX985EP* SD GE

■ Picture elements: CVC EX985E SD GE: Approx. 380K pixels

CVC EX985EP SD GE: Approx. 440K pixels

■ Horizontal resolution: 550 TV lines (WIDE end)

■ Lens 28x zoom F= 3.5 mm (WIDE) to 98.0 mm (TELE), F1.35 to F3.7

zoom movement speed

NTSC based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE 2.0 sec

PAL based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.9 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE 2.5 sec

- Focus Movement time to Near 0.7 sec
- Digital zoom 12 (336 with optical zoom)
- Angle of view (H) Approx. 55.8 degree (WIDE end) to Approx. 2.1 degree (TELE end)
- Min. working distance 10 mm (WIDE end), 1500 mm (TELE end)
- Infrared Cut Removal ON Mode
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed 1/4 to 1/10000 sec. (20 steps)
- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (-3 dB to +28 dB, 16 steps)
- Max. Gain Limit (6 dB to 28 dB, 12 steps)
- 3D noise reduction: ON/OFF (level 5 to 1 / OFF, 6 steps)
- Image Stabilizer ON/OFF/HOLD
- Color Enhancement ON/OFF



- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenICam v2.1 (SFNC) compliant
- Pixel format: YUV422
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%
- Operating temperature: 0 °C to +60 °C (32 °F to +140 °F)
- Power requirements/Power consumption: 9V to max. 12V DC (PoE optional) / 650mA
- Weight: Approx. 387 g / 415 g (PoE)
- Dimensions 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.

10.4 CVC EX995EP* SD GE

■ Picture elements: CVC EX995E SD GE: Approx. 380K pixels

CVC EX995EP SD GE: Approx. 440K pixels

- Horizontal resolution: 550 TV lines (WIDE end)
- Lens 28x zoom F= 3.5 mm (WIDE) to 98.0 mm (TELE), F1.35 to F3.7
- Zoom movement speed

NTSC based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE 2.0 sec

PAL based model: Optical WIDE/Optical TELE

2.5 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Optical WIDE/Digital TELE
4.9 sec (Focus Tracking ON)
1.7 sec (Focus Tracking OFF)
Digital WIDE/Digital TELE
2.5 sec

- Focus Movement time to Near 0.7 sec
- Digital zoom 12 (336 with optical zoom)
- Angle of view (H) Approx. 55.8 degree (WIDE end) to Approx. 2.1 degree (TELE end)



- Min. working distance 10 mm (WIDE end), 1500 mm (TELE end)
- Sync system Internal/External (V-Lock)
- Infrared Cut Removal ON Mode
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed 1/4 to 1/10000 sec. (20 steps)
- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (-3 dB to +28 dB, 16 steps)
- Max. Gain Limit (6 dB to 28 dB, 12 steps)
- Wide dynamic range ON/OFF/AUTO
- 3D noise reduction ON/OFF (level 5 to 1 / OFF, 6 steps)
- Image Stabilizer ON/OFF/HOLD
- Color Enhancement ON/OFF
- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Progressive/Interlace
- Pixel format: YUV422
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%
- Operating temperature: 0 °C to +60 °C (32 °F to +140 °F)
- Power requirements/Power consumption: 9V to max. 12V DC (PoE optional) / 650mA
- Weight: Approx. 387 g / 415 g (PoE)
- Dimensions: 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.

10.5 CVC EX1020P* SD GE

■ Picture elements: CVC EX1020 SD GE: Approx. 380K pixels

CVC EX1020P SD GE: Approx. 440K pixels

■ Horizontal resolution: 550 TV lines (WIDE end)



- Lens 36x zoom
- F= 3.4 mm (WIDE) to 122.4 mm (TELE), F1.6 to F4.5
- Zoom movement speed

NTSC based model: Optical WIDE/Optical TELE

4.0 sec (Focus Tracking ON)2.7 sec (Focus Tracking OFF)Optical WIDE/Digital TELE 6.0 secDigital WIDE/Digital TELE 2.1 sec

PAL based model: Optical WIDE/Optical TELE

4.0 sec (Focus Tracking ON)2.7 sec (Focus Tracking OFF)Optical WIDE/Digital TELE 6.2 secDigital WIDE/Digital TELE 2.3 sec

- Focus Movement time to Near 1.0 sec
- Digital zoom 12x (432 with optical zoom)
- Angle of view (H) approx. 57.8 degree (WIDE end) to approx. 1.7 degree (TELE end)
- Min. working distance 320 mm (WIDE end), 1500 mm (TELE end)
- Infrared Cut Removal ON Mode
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed: CVC EX1020 SD GE: 1/4 to 1/10000 sec. (20 steps)

CVC EX1020P SD GE: 1/3 to 1/10000 sec. (20 steps)

- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (-3 dB to +28 dB,16 steps)
- Max. Gain Limit (6 dB to 28 dB,12 steps)
- Wide dynamic range ON/OFF/AUTO
- 3D noise reduction: ON/OFF (level 5 to 1 / OFF, 6 steps)
- Image Stabilizer ON/OFF/HOLD
- Color Enhancement ON/OFF
- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Progressive/Interlace output



- Pixel format: YUV422
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%
- Operating temperature: 0 °C to +60 °C (32 °F to +140 °F)
- Power requirements/Power consumption: 9V to max. 12V DC (PoE optional) / 650mA
- Weight: Approx. 349 g / 377 g (PoE)
- Dimensions: 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.

10.6 CVC H11 HD GE

- Picture elements: Approx. 2,000,000 pixels
- Lens 10x zoom
- F= 5.1 mm (WIDE) to 51.0 mm (TELE), F1.8 to F2.1
- Zoom movement speed: Optical WIDE/ Optical TELE Approx. 1.0 sec
- Focus movement time (infinity to near): Approx. 0.1 sec
- Digital zoom 12x (120 with optical zoom)
- Angle of view (H) approx. 50.0 degree (WIDE end) to approx. 5.4 degree (TELE end)
- Min. working distance 10 mm (WIDE end), 800 mm (TELE end)
- Auto Infrared Cut Removal (ICR) ON/OFF
- S/N ratio 50 dB or more
- Back light compensation ON/OFF
- Electronic shutter speed: 1/2 to 1/10000 sec. (21 steps)
- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB
- Gain Auto/Manual (–3 dB to +18 dB, 8 steps)
- Aperture control 16 steps
- Preset: Position Preset; 6 presets
 Custom Preset; 1 preset
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Output Modes: 1080p/30, 1080p/25, 720p/60, 720p/50, 720p/30, 720p/25
- Pixel format: Bayer8,RGB24, YUV422, YUV444, YCBCR709_422, YUYV
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F)/ 20% to 95%



- Operating temperature/Humidity: 0 °C to +45 °C (32 °F to +113 °F)/ 20% to 80%
- Power requirements/Power consumption: 12 to 24V DC (PoE optional) / 650mA (12V)

Design and specifications are subject to change without notice.

10.7 CVC EH6300 HD GE

- Picture elements: Approx. 2,000,000 pixels
- Lens 20x zoom
- F= 4.7 mm (WIDE) to 94.0 mm (TELE), F1.6 to F3.5
- Zoom movement speed: Optical WIDE/ Optical TELE Approx. 2.3 sec (Focus Tracking ON), 1.6 sec (Focus Tracking OFF)
- Focus movement time (infinity to near): Approx. 0.8 sec
- Digital zoom 12x (240 with optical zoom)
- Angle of view (H) approx. 55.4 degree (WIDE end) to approx. 2.9 degree (TELE end) [1080i mode]
- Min. working distance 10 mm (WIDE end), 800 mm (TELE end)
- Infrared Cut Removal ON Mode
- S/N ratio 50 dB (Weight ON)
- Back light compensation ON/OFF
- Electronic shutter speed: 60/30 mode: 1/1 to 1/10000 sec. (22 steps) 50/25 mode: 1/1 to 1/10000 sec. (22 steps)
- White balance AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto)
- Gain Auto/Manual (–3 dB to +28 dB, 16 steps), Max. Gain Limit (+6 dB to +28 dB, 12 steps)
- Wide dynamic range ON/OFF/AUTO
- noise reduction: ON/OFF (level 5 to 1 / OFF, 6 steps)
- Color Enhancement ON/OFF
- Aperture control 16 steps
- Preset 6-POSITIONS
- Giga Ethernet interface, GigE Vision v1.1 and GenlCam v2.1 (SFNC) compliant
- Output Modes: 1080p/30, 1080p/25, 720p/60, 720p/50, 720p/30, 720p/25
- Pixel format: Bayer8,RGB24, YUV422, YUV444, YCBCR709_422, YUYV
- Storage temperature/Humidity: -20 °C to +60 °C (-4 °F to +140 °F) / 20% to 95%



- Operating temperature/Humidity: -5 °C to +60 °C (23 °F to +140 °F)/ 20% to 80%
- Power requirements/Power consumption: 12 to 24V DC (PoE optional) / 650mA (12V)
- Weight: Approx. 379 g / 407 g (PoE)
- Dimensions: 52 x 60.5 x 138 mm (W x H x D)

Design and specifications are subject to change without notice.



11 GigE Vision and GenICam

11.1 GenlCam FAQ - Basic Definitions

11.1.1 What's the difference between GigE and GigE Vision?

GigE means Gigabit Ethernet and is the general Ethernet network technology combined with the bandwidth specification Gigabit. GigE Vision (GEV) is the name of a network protocol, optimized for machine vision, maintained by the AIA (Automated Imaging Association) designed to control machine vision devices (cameras) and to transfer their data (images) as effectively as possible across IP networks. Although GigE Vision contains GigE in its name, the protocol also works on lower bandwidth, although at least GigE is recommended.

11.1.2 What is GenlCam?

GenICam is a hardware description language used to describe GigE Vision devices. It allows 3rd party software like CVB to implement a generic software interface. For more information please look at www.genicam.org.

11.1.3 Where do I get the GenlCam spec?

GenlCam is hosted by the EMVA (European Machine Vision Association). Further info can be found under www.genicam.org

11.1.4 Where do I get the GigE Vision spec?

The GigE Vision spec is maintained and owned by the Automated Imaging Association (AIA). Since they own the right we can not simply give it away. Please contact Jeff Fryman ifryman@robotics.org for further information (www.machinevisiononline.org).

11.1.5 If something is GenlCam compliant does it need to be GigE Vision compliant?

Some people say that GenlCam is the compatibility layer. A device which is GigE Vision compliant must also be GenlCam compliant since GigE Vision has a mandatory reference to GenlCam. This is not the case in reverse however, since GenlCam can also be used on other technologies. It therefore can not have a fixed reference to GigE Vision.



11.1.6 How are the standards being developed? What is the road map?

Both standards are in continuous development. The next steps for GigE Vision will be minor changes or addons to the standard. With GenlCam the next major step is to work on a software interface for a module called Transport Layer to abstract the communication with a device independent technology.

11.1.7 Is there a reference implementation for GigE?

No, there is no reference implementation. The standard is available only as a PDF Document. GigE Vision products are bound to a self certification process. Compliance test software will be available however.

11.1.8 How about 10 GigE?

The protocol used on 10 GigE is no different to the one used on slower connections. Therefore, 10GigE should simply just work. The only problem might be the performance. You can not simple multiply it by 10 since you will reach the limitations of the PC. The other factor is the cost, since 10GigE is still a little expensive. To get exact numbers we would have to investigate and that has not yet been done.

11.1.9 What is DHCP?

DHCP (Dynamic Host Configuration Protocol) is a protocol which allows a device on the network to request a free (not used by another device) IP address from a DHCP server. See http://en.wikipedia.org/wiki/DHCP.

11.1.10 What is LLA?

If a device is configured to use DHCP but can not find a DHCP server it will, after a certain time, automatically fall back to a mode called linked local address (LLA). On IPv4 networks (which is what we usually have) that means that the device assigns itself an IP in the range 169.254.x.x where the x.x are picked randomly with a subnet mask 255.255.0.0. It then tries to broadcast to the network to find out it that IP is already taken. If the IP is free, it will be used. If it is already taken, another address will be tried (http://en.wikipedia.org/wiki/Link-local).

11.1.11 What is a NIC?

A NIC is a "network interface card". This does not really mean the card itself but a single network connector. So, for example, if you have a motherboard with 2 on board GigE interfaces (2x RJ45) you have two NIC's in your system. If you have a multi port network card each RJ45 (that is the name of a well known ethernet connector) on that multi port card (max. known is a 4 port card from Intel) is referred to as a separate NIC.



11.1.12 What is a filter driver?

A filter driver is a kernel-mode driver which normally resides between the upper-level protocol and the lower-level miniport drivers (on a Windows based system). For GigE Vision technology it is used to bypass the standard network stack (used by the operating system) for all data stream packets. It filters GigE Vision related data packets and transfers them directly to an application-provided data buffer. This greatly reduces the CPU load of the system. All non GigE Vision data stream related packets are unaffected.

11.2 GenICam FAQ - Advanced Questions

11.2.1 Is it possible to use wireless networks to transfer my image data?

In principle there is no problem running a GigE Vision camera over a wireless connection. The problem here is one of reliability. Wireless networks dynamically adjust their speed depending on the connection quality. This means that if the connection quality suddenly drops for some reason, a lot of packets will be dropped on the network. This leads to an avalanche of resend requests from the host (which did not receive the packets) and in the worst case scenario; this will cause the whole connection to the camera to fail. So, in principle, yes it will work but it is neither guaranteed nor recommended.

11.2.2 Is it possible to use Multicast with GigE Vision?

The short answer is YES. The long answer is: Multicast is a Layer 3 IP protocol implementation. GigE Vision is on Layer 4 so in general GigE Vision will simply use the different IP's associated with Multicast ranges. The question is, whether the hardware (switches) and the software you are using supports it.

11.2.3 Is GigE Vision IPv6 ready?

It is prepared but not yet implemented. All points where IPs are stored in the device allow for the larger IPs but these are not part of the current standard (1.0).

11.2.4 Why do I need to spend money on a switch or on a network card?

There are big performance differences between different network cards from different vendors (driver performance, on-board memory etc.). We prefer Intel for the network card given the choice. For switches it is a bit more complicated and we need to evaluate certain features on a case by case basis. Just because a product says 'Gigabit Ethernet' does not guarantee that is provides the best performance.



11.2.5 I'm trying to select a switch. What are the parameters I should look for?

Firstly it is important to say that it can be very hard to get the required information on a specific switch. There are no fixed expressions or specific numbers. So one vendor might call it xxx and the other yyy. We only can give you descriptions that relate to technical behavior.

In general:

If you cannot find a specific value in the documentation you can always contact the manufacturer to get the information directly or you might simply assume that this switch is not good enough in this aspect because the vendor has attempted to hide it.

Switching Bandwidth: Is the overall bandwidth a switch can handle across all ports

Maxpacket rate: Max number of packets per second across all ports.

Jumbo Packets: Maximal packet size possible. With the growing size of packets we get less

overhead and better performance on the transmission.

Layer 2 / Layer 3: You need Layer 3 switches if you need multicast. Otherwise it is not that

important.

Memory for packet

storage:

If you have multiple cameras connected to a switch and one gigabit link to the host you might end up with a peak bandwidth above one gigabit. In this case a switch with memory can buffer the packets and send them out with a small delay.

SFP slots: If you need to run your network across fibre instead of copper most switches

don't have direct fibre ports but little slots where you can plug-in a little stick called SFP (small form factor pluggable) which holds the actual fibre connection. These SFP add to the cost of the system because they are not included in the

price of the switch.

Number of Ports: Is the actual number of cables/fibres and therefore devices you can connect to

your switch. Watch out - sometimes, if you have SFP-Slots in your switch they share a ports with a copper RJ45. So for example: we have a 12 Port Netgear GigE switch in our portfolio. It has 12 RJ45 copper connectors and 12 SFP slots. That means that every RJ45 shares a port with an SFP-Slot and you can only

use either, not both, ports.

Managed switches: Most managed switches allow you to configure one of the ports as a monitoring

port. That means that all packet traffic is mirrored on this port, which can help when debugging potential problems. This also manages switches, and maintains

an error log which again helps to detect network cable problems.

Vendors are: Netgear, SMC, HP, Hirschmann, Cisco



11.2.6 Can I connect more than one camera per network interface?

Yes, the number of cameras that can be connected to a single NIC is not limited in practice. So it really depends on bandwidth and latency, and hence no general answer. The more cameras you connect the more you have to think about peak bandwidth and latency.

11.2.7 Why doesn't GigE Vision use QOS (quality of service) to control the flow of data?

One reason is that QOS with IPv4 is cooperative between the connected devices. It is not necessarily reliable or even forced as it is with other technologies. This might change in Ipv6 once that is supported.

The other problem with QOS is that one cannot really predict the bandwidth that a triggered camera might use. There might be a peak bandwidth of 1 gpps one moment, while in the next second there might be no transfer for one minute! Also, with GigE you are not limited to a specific number of cameras you can connect. You could have 100 cameras all triggered at the same time but only once per minute. How would you share their bandwidth?

What has been implemented however is a mechanism called inter-packet delay. This puts a small delay between the sending of packets which enables you to limit the bandwidth of a single camera and leave it to the switch to buffer and serialize the data from multiple cameras.

11.2.8 What's the CPU load caused by GigE Vision?

This really depends on the system you use, the bandwidth of the camera, the packet size, the driver software and the performance of your network components. The new multi-core CPUs are ideal for GigE Vision because the operating system can distribute the load among them.

11.2.9 Can I use my laptop?

Yes, but bear in mind that a Laptop might not have the same performance as a desktop system. It mainly depends on the CPU and on the connection between the NIC and the memory. There are machines out there which use PCIe which has a better performance then PCI. The worst scenario would be a connection via PCMCIA.

11.2.10 What is the maximum performance of one GigE NIC?

Depending on your system configuration you can stream above 100MB/s sustained through one NIC. That does not mean that you can easy extrapolate this to two, three or four NIC's.



11.2.11 What is the data latency compared to a frame grabber?

The short answer is: That's depends on the system. The long answer is more difficult. It really depends on the camera in use, the network setup, the packet size, the PC and the system load. Assuming the camera is connected directly (no switch or router, no lost packets on the network) and with almost no CPU load on the receiving system, the latency is in the µs region. Every switch would add to that (again depending on the switch) probably in the lower µs range. But all this is a simple delay and is relatively easy to handle since it is the same with every image.

The worst situation is a jitter in the arrival of images depending on the transmission quality and on the system load. If you have to perform a resend with a GigE camera, this adds to the data latency which is not predictable.

11.2.12 What is the round trip time on a GigE Vision setup?

To measure a roundtrip time we used a camera which indicated the end of frame transfer in the camera by a digital output signal. We triggered an image in the camera and as soon as the application reviewed the complete image it set another digital output signal in the camera. We measured the delay between the two signals with an oscilloscope. Once again, the time depends on various factors. We measured a roundtrip time of about 3.5 ms. This gives a realistic estimation on what such a delay would be in a real application.

11.2.13 What do I have to know if I want to use a fibre connection?

The biggest difference here is selecting and handling the fibre itself. There are a number of different connectors available, different fibres and different wavelength etc. But all this relates to the physical layer, not to GigE Vision. For GigE Vision there is NO difference between using a fibre connection or copper.

11.2.14 UDP is a "not reliable" protocol. Why is UDP used?

That is true per se, but this is the reason why we have GigE Vision. Since UDP is a connectionless protocol and since it does not have mechanisms to cope with lost packages we put a protocol layer on top so that we take care of these weaknesses while still maintaining the optimal performance at the lowest possible integration costs. We chose UDP instead of TCP because of performance and cost reasons.

See also 11.2.20. Is a GigE Vision connection robust?

11.2.15 How fast is the control protocol?

On an average system it takes between 0.5 ms and 2 ms (depending on the device and the network setup) to write a GigE Vision register from the issue of the Write Reg command until the PC has the acknowledge. This timing is for a direct link.



11.2.16 Can I use Fast Ethernet or 10MBit connections?

Apart from the limited bandwidth, GigE Vision cameras should work just fine on Fast Ethernet (100MBit) or Ethernet (10MBit). The only problem might occur if the link on the Camera is 1GBit to a switch and then 10MBit or 100MBit from the switch to the host. In that case the camera does not know about the limited connection and will send the packets at full Gigabit speed. The switch can not forward that bandwidth and will drop packets. The host will see the missing packets and request resends. For such a setup you have to limit the bandwidth of the camera or use a switch with internal memory to temporarily buffer the packets.

11.2.17 Is power over Ethernet available for GigE Vision cameras?

Yes, optionally.

11.2.18 Is there a Linux implementation for GigE Vision?

That is dependent on your software vendor.

11.2.19 What cable do I need?

GigE specifies CAT-5e cabling, but to be on the safe side we recommend CAT-6 cables which have better shielding. CAT-7 cables are available for higher frequencies but as yet there are no connectors defined.

11.2.20 Is a GigE Vision connection robust?

The short answer would have to be yes.

The long answer would need to explain why this is the case since a UDP base protocol like GigE Vision sits on top of a Gigabit ethernet connection which is not reliable as such.

With UDP we face two major problems. The first is that UDP is not connection oriented so we need to have a mechanism that enables each end to check that the other end is still available. The 2nd problem is lost packets due to a number of different reasons.

So to solve the connection question, GigE Vision implements a mechanism called Heartbeat. This enables the camera to determine whether the host is still up and running. The other problem is covered by the control protocol.

The packet loss is handled in different ways. With the control protocol, a lost package is detected by a 'send and acknowledge' mechanism. The streaming, in order to achieve better performance, works with a different method. Each data packet has a unique id so that the receiving host can identify missing packets and send a resend request to the device 'on-demand'. The device will store a certain number of packets and on receiving such a request it will resend the data.



This solution, in combination with a CRC (checksum) makes GigE the most robust transfer technology we have so far in Machine Vision. With CameraLink there is no possibility of identifying corrupt data, e.g. flipped bits due to too long cables. With 1394 on the other hand we can also identify corrupt packets but don't have such a resend mechanism. So without enumerating all technologies in this document, GigE Vision is as reliable as it can be.

The downside of this is a higher data latency which these mechanisms add to the data transfer and camera control, should something go wrong. And it is even worse, because we can not deterministically predict these latencies because, assuming that a control protocol packet gets lost, the camera sends no acknowledgement. The host will wait a certain time until a timeout arrives and resends that command. This time the packet might get through, but the acknowledgement now gets lot. Finally the third attempt works. This, of course, would be on a very very bad connection but this could happen. So the comfort of having a safe connection brings a less deterministic behavior timewise. How much this impacts the performance, really depends on the connection you are using, the components involved and the load on the host. If nothing goes wrong and the connection does not loose packets we have NO performance loss.

11.2.21 What happens if a packet gets lost? Does the application get notified when the data is corrupt and can it do a resend? What latency can this cause?

See 11.2.20. Is a GigE Vision connection robust?

11.2.22 What happens if the network fails?

That really depends on the network topology. In general, if the network fails, the application will know about it and it try to re-establish the connection.

11.2.23 How does GigE Vision recover if the network fails? Does it need to be reinitialized?

If the network fails the device and the host will loose the link and will disconnect. In the case of Common Vision Blox (CVB), a CVCError-event is fired announcing an Acquisition Error. Then the CVB GenlCam Driver has to be reloaded.

11.2.24 Is GigE Vision applicable to just cameras or could it be used for vision related peripherals like lighting and timing controllers?

Devices which don't need to stream data can simply use the control protocol only and not expose a streaming channel. In this way GigE Vision can be used as a simple control protocol.



11.2.25 Can GenlCam be applied to other interfaces like FireWire or USB2?

The goal of the GenlCam design was to support not only GigE Vision but also IEEE1394 as well. GenlCam can also be used to control any other kind of device such USB, but since there is no real standard for these technologies it really is up to the manufacturer to make sure the devices work with GenlCam.

11.2.26 Can a GigE Vision device be simulated in software to enable fast data transfer between different computers?

Yes of course it can. Since GigE Vision uses standard network protocol mechanisms it can be implemented in software on the host. The Common Vision Blox GigE Vision Server is an example of this.

11.2.27 Can I use multiple filter drivers for one NIC?

You can use more than one filter driver for one NIC e.g. if you have SDK's or GigE Vision devices from several vendors on a single system. The maximum number of filter drivers for one NIC is limited. There is one major drawback using multiple filter drivers on a single NIC. Assume you have installed 2 filter drivers from 2 different vendors. You have a GigE Vision device from each vendor which is processed by the filter driver of that vendor.

Your network stack will normally look something like this:

PROTOCOLDRIVER (upper-level)

FILTERDRIVER B

FILTERDRIVER_A

MINIPORTDRIVER (lower-level)

NIC

Device_A + Device_B

All data stream packets from Device_A are filtered in FILTERDRIVER_A.

All data stream packets from Device_B are filtered in FILTERDRIVER_B.

But all data stream packets from Device_B have to pass FILTERDRIVER_A before they are processed by FILTERDRV_B.

This will cause additional CPU load. The more drivers you have in the stack the more CPU load you will get. You can use different filter drivers on different NICs without causing additional CPU load when you disable (not uninstall) the unused driver for this NIC.

11.2.28 Can I change the order in which the filter driver is placed into the driver stack?

No you can not. This is controlled by the operating system. You can not select which driver is lower or higher in the stack.



11.2.29 Can I use network analyzer software on my GigE Vision system?

You should not.

If you use network analyzer software like Wireshark on your GigE Vision system you might run into problems. Wireshark for example uses the WinPCap kernel mode protocol driver to analyze all incoming and outgoing packets. Depending on the order in which the operating system has installed the filter drivers and WinPCap in the network stack, your filter driver might not receive any GigE Vision data stream packet. In that case you will get no GigE Vision data!

11.2.30 Can I use a software VPN on my GigE Vision system?

You should not. We have seen problems e.g. using VPN software from Cisco. There are similar reasons for this as mentioned under 11.2.29. Can I use network analyzer software on my GigE Vision system?

11.2.31 Which software packages are known to cause problems on a GigE Vision system and how can I solve those problems?

VPN Software e.g.: Cisco VPN (Solution: disable network service called Deterministic Network Enhancer + Stop VPN service with "net stop cvpnd")

Network Analyzing Software like Wireshark (Solution: uninstall WinPCap)

See also under 11.2.29. Can I use network analyzer software on my GigE Vision system? and 11.2.30. Can I use a software VPN on my GigE Vision system?

11.2.32 Can I optimize my network card for GigE Vision?

Yes you can. The optimization depends on the hardware you are using. So bear in mind that you should always use the proper hardware.

Install the latest drivers for your NIC.

Try to enable Jumbo Packages if your NIC has this feature.

Increase the size of the receive descriptor list entries on your network card to the maximum value.

Decrease the number of interrupts generated by the NIC.

11.2.33 I can adjust the size of the receive descriptor list on my NIC. What does that mean?

This sets the number of buffers used by the NIC driver that are used to copy data to the system memory (normally done with DMA). Increasing this value can enhance receive performance, but also consumes



system memory. Receive descriptors are data segments that enable the adapter to allocate received packets to memory. Each received packet requires one receive descriptor, and each descriptor uses certain amount of memory (e.g. 2kB for a INTEL Pro/1000). If the number of receive descriptors is to low than the NIC might run out of memory which will cause packet loss. For GigE Vision this might cause a lot of packet resend requests.

11.2.34 I can adjust the interrupt rate on my NIC. What does that mean?

Depending on the NIC you are using, you can decrease the number of interrupts generated by the NIC. This has some influence on the CPU load. On an INTEL Pro/1000 card you can decrease the number of interrupts that are generated by setting the "Interrupt Moderation Rate" to "Extreme". For other network cards there are similar ways of decreasing the interrupt rate.



12 Contact and Feedback

We hope that this manual was useful for you and look forward to your feedback. In case of further questions, please do not hesitate to contact our technical support.

Additional information as well as frequently asked questions and a lot of valuable details regarding image processing, can also be found on our website.

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Yours sincerely - STEMMER IMAGING Technical Team



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