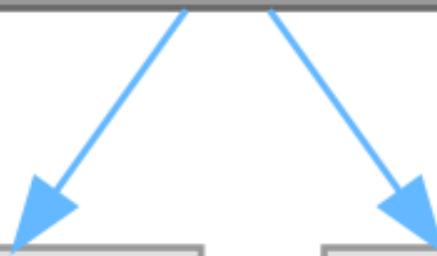


fittinginput.hh



TVector3.h

vector