

# Da-In Ryoo

dainryoo.github.io  
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## Education:

**BS Computer Science**, Georgia Institute of Technology

- Expected Graduation: May 2019
- GPA: 3.83/4.00

## Skills:

Java, HTML, CSS, JavaScript, Python, WordPress Development, Adobe Photoshop, Adobe After Effects, Processing, GameMaker Studio

## Experience:

**Brandasaur LLC, Web App Development Intern** (May 2017-Present)

- Designed and built initial prototype of web application on WordPress
- Managed communication between external development team

**Seoul Tourism Marketing, MICE Intern** (June-July 2016)

- Volunteered at the Korea MICE Expo, organized financial documents, and researched MICE industry publications

## Activities:

**Independent Game Development** (2014-Present)

- Contributed animation, concept art, and level design for Georgia Tech's Video Game Development Club
- Created art and code for personal games and entries for the 2015 National STEM Video Game Challenge, Bad Box Art Challenge, Insanity Jam 2016, and Ludum Dare #36

**Humani-Tech** (Aug-Dec 2016)

- Designed and developed mobile friendly website for Georgia Tech's Red Cross Organization with a team of Humani-Tech club members

**Augmented Reality Experiences** (Aug-Dec 2016)

- Created experimental AR websites powered by the argon.js framework with other undergraduates in Georgia Tech's Argon Research project