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| UAS Software Development Project 1 |
| Ninja Game |
| Software Requirement Specification |

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# Introduction

## Product Overview

Ninja game is a simple web game with a user database. It allows the player to track scores and see all-time high scores.

### Key Product Features

* Statistics
* Login System

## Operating Environment

The application runs on any internet browser supporting HTML5 and CSS3 features (There might be some exceptions).

## Definitions and Acronyms

This section is optional.

Provide definitions of all terms, acronyms, and abbreviations that might exist to properly

interpret the SRS. These definitions should be items used in the SRS that are most likely not

known to the audience.

# Functional Requirements

## System Features

The game is eternal 2D platformer with

### System Feature 1

Enemy

### System Feature 2

Pick-ups. The gameplay provides a set of visible object

# Non-Functional Requirements

List here all non-functional requirements. Consider things like performance, scalability, security, multi lingual support, availability, logging etc.

## Non-Func Requirement 1

Fps, internet, not require security

## Non-Func Requirement 1