

- **ROC Curve (Receiver Operating Characteristics)** [wiki](#) :

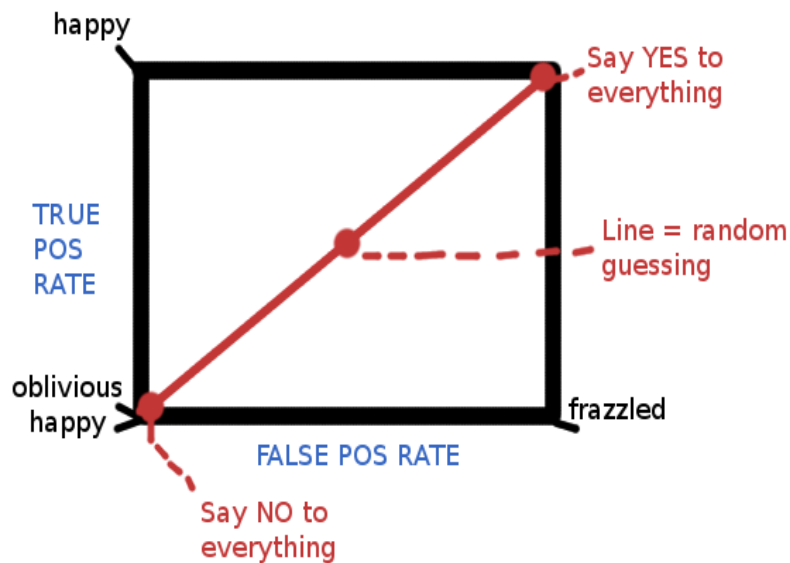
Let's use an example...

Imagine you have a radar that scans the sky to check for aircraft. Each time it senses something it lets out a “Boop!”.

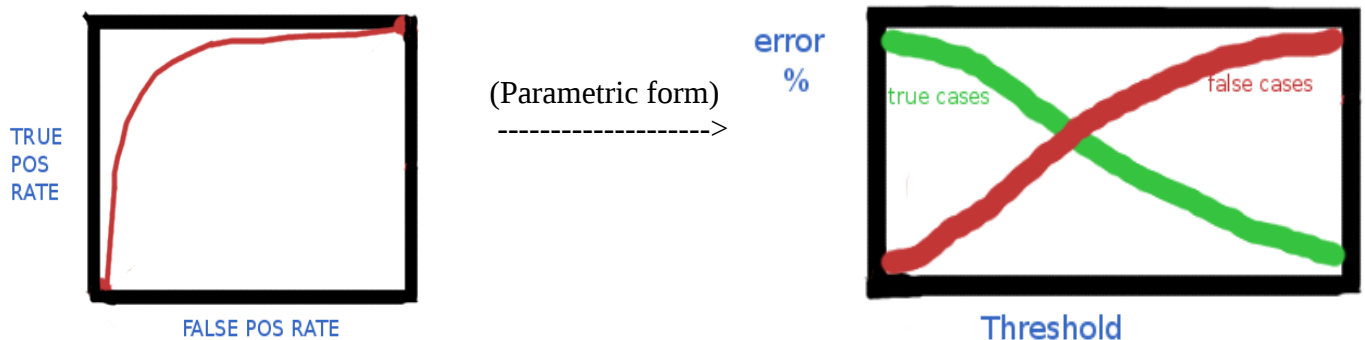
Now imagine we can adjust a threshold that helps decide when a warning bell should sound

- Low threshold = high sensitivity = the slightest thing will sound the bell
- High threshold = low sensitivity = we could be bombed in our sleep

Evidently there's a trade-off in how good the settings are.



In a reasonably trained system, we should get a curve like this....



- **Strong learners vs weak learners**

- **Strong :**

Given a dataset, we can train it in polynomial time. How big should the training set be?

Use [PAC](#) (Probably Approximately Correct) :

- Level of error you're willing to tolerate. After training, your error rate should be lower than tolerance E .

$$P(P(\text{error off sample}) \leq E) \geq 1 - \delta$$

Can guarantee this is the case given some number of samples in strong learning. The number of samples needed for P.A criteria = **poly(1/E, 1/ δ)**

Also look at [V.C dimension](#).

- **Weak:**

Exists an E such that given a polynomial number of samples, your performance will be better than random guessing for E .

$$P(P(\text{error off sample}) \leq \frac{1}{2} - E) \geq \delta$$

- **Can weak learners = strong learners?**

Weak learner ----> [BOOSTER] -----> Strong learner

You can train weak learners so that you're sure its doing better than random guesses / chance. Then run new data through this. Take any 'wrong' classified data and put this in a new distribution. Train the weak learners on this (it will boost E). Keep improving E until it approaches $\frac{1}{2}$ so that it matches the 'strong' bound.

(Also see [ADA Boost](#))