

prueba_animales.R

DairXP

2025-09-26

```
library(haven)
library(dplyr)
```

```
##
## Adjuntando el paquete: 'dplyr'

## The following objects are masked from 'package:stats':
##
##   filter, lag

## The following objects are masked from 'package:base':
##
##   intersect, setdiff, setequal, union
```

```
library(sf)
```

```
## Linking to GEOS 3.13.0, GDAL 3.10.1, PROJ 9.5.1; sf_use_s2() is TRUE
```

```
library(leaflet)
library(RColorBrewer)

# 1. Leer datos
caratula <- read_sav("CARATULA.sav")
cap400a_09 <- read_sav("09_CAP400A.sav")

# 2. Filtrar solo Puno
caratula_puno <- caratula %>% filter(NOMBREDD == "PUNO")
cap400a_puno <- cap400a_09 %>% filter(NOMBREDD == "PUNO")

# 3. Unir coordenadas
puno_merged <- cap400a_puno %>%
  left_join(caratula_puno %>%
    select(ANIO, CCDD, CCPP, CCDI, NSEGM, ID_PROD, UA,
           LATITUD, LONGITUD),
    by = c("ANIO", "CCDD", "CCPP", "CCDI", "NSEGM", "ID_PROD", "UA"))

# 4. Convertir a sf
puno_sf <- st_as_sf(puno_merged,
  coords = c("LONGITUD", "LATITUD"),
```

```

    crs = 4326)

# 5. Diccionario de P401 (tipo de ganado/animal)
tipo_ganado <- c(
  "1" = "VACUNOS", "2" = "OVINOS", "3" = "CAPRINOS", "4" = "PORCINOS",
  "5" = "LLAMAS", "6" = "ALPACAS", "7" = "CUYES", "14" = "POLLOS DE ENGORDE",
  "15" = "GALLINAS", "16" = "GALLOS", "9" = "PATOS", "10" = "PAVOS",
  "25" = "GANSOS", "26" = "AVESTRUCCES", "27" = "CODORNICES", "28" = "BÚFALOS",
  "11" = "CONEJOS", "12" = "ABEJAS", "29" = "CABALLOS", "30" = "BURROS",
  "31" = "MULOS", "13" = "NINGUNO"
)

# 6. Asegurarse de que P401 sea carácter
puno_sf$P401 <- as.character(puno_sf$P401)

# 7. Tomar una muestra (2000 para que no pese mucho el mapa)
puno_animales <- puno_sf %>%
  filter(!is.na(P401), !st_is_empty(geometry)) %>%
  slice_sample(n = 2000)

# 8. Crear paleta automática con colores contrastantes
pal <- colorFactor(palette = "Dark2", domain = puno_animales$P401)

# 9. Mapa interactivo
mapa_animales <- leaflet(puno_animales) %>%
  addProviderTiles("CartoDB.Positron") %>%
  addCircleMarkers(
    radius = 5, # puntos más grandes
    fillColor = ~pal(P401), # color de relleno según paleta
    color = "white", # borde blanco
    weight = 0.8, # grosor del borde
    opacity = 0.8, # opacidad del borde
    fillOpacity = 0.6, # opacidad del relleno
    popup = ~paste0("<b>Tipo de animal:</b> ", tipo_ganado[P401])
  ) %>%
  addLegend(
    position = "bottomright",
    pal = pal,
    values = ~P401,
    title = "Tipo de animal",
    labFormat = function(type, cuts, p) tipo_ganado[cuts]
  )

```

```

## Warning in RColorBrewer::brewer.pal(max(3, n), palette): n too large, allowed maximum for palette Da
## Returning the palette you asked for with that many colors
## Warning in RColorBrewer::brewer.pal(max(3, n), palette): n too large, allowed maximum for palette Da
## Returning the palette you asked for with that many colors

```

```

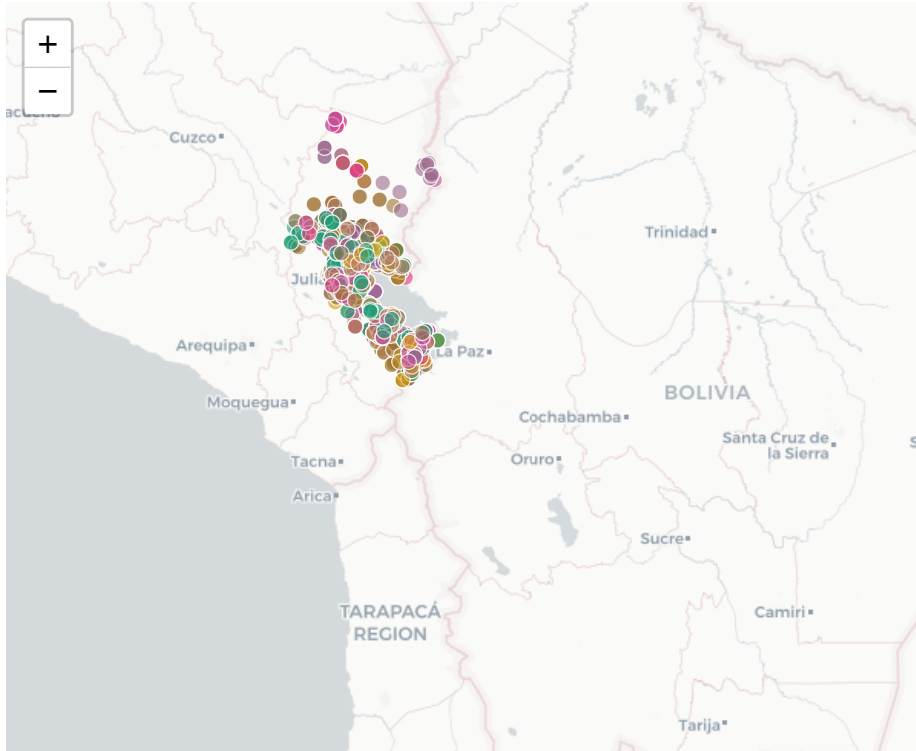
# Mostrar mapa
mapa_animales

```

```

## PhantomJS not found. You can install it with webshot::install_phantomjs(). If it is installed, please

```



```
#####
# CONTEO DE ANIMALES (sin geometrías)
```

```
#####
conteo_animales <- puno_sf %>%
  st_drop_geometry() %>%
  filter(!is.na(P401)) %>%
  group_by(P401) %>%
  summarise(
    Cantidad = n(),
    .groups = "drop"
  ) %>%
  mutate(Tipo_Animal = tipo_ganado[P401]) %>%
  select(P401, Tipo_Animal, Cantidad) %>%
  arrange(as.numeric(P401))

# Mostrar la tabla limpia
conteo_animales
```

```
## # A tibble: 18 x 3
##   P401 Tipo_Animal      Cantidad
##   <chr> <chr>          <int>
## 1 1     VACUNOS          1731
## 2 2     OVINOS          1900
## 3 3     CAPRINOS           8
## 4 4     PORCINOS         322
## 5 5     LLAMAS          250
## 6 6     ALPACAS          243
## 7 7     CUYES           160
## 8 9     PATOS            15
## 9 10    PAVOS            24
## 10 11   CONEJOS            19
## 11 12   ABEJAS             4
## 12 13   NINGUNO          246
## 13 14   POLLOS DE ENGORDE    33
## 14 15   GALLINAS          832
## 15 16   GALLOS           440
## 16 29   CABALLOS           25
## 17 30   BURROS           136
## 18 31   MULOS             1
```