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Passionate coder and avid Linux user. B.Sc. Math & Computer Science, Technion IIT. AWS Certified Solutions Architect Associate. Interests revolve around cloud-based backend services, and image and audio processing.

Seeking software or backend development positions.

EXPERIENCE

EMPLOYMENT

- Cloud Software Engineer | NICE Actimize | July 2019 Present
 Building traditional, as well as Serverless end-to-end Java 11 backend REST APIs and microservices (using Maven, Spring, OpenAPI, JUnit5) for a financial crime prevention PaaS on top of AWS. Deployment in Docker containers orchestrated by Kubernetes, via Terraform modules.
- Software QA Engineer (Student Position) | Wix.com | 2017
- Technical Support Specialist (Student Position) | Wix.com | 2016-2017
- · Software QA Engineer (Student Position) | GE Healthcare | 2015-2016

PERSONAL PROJECTS

- · Kyoob a Unity and C# powered Android game, live on the Google Play Store at https://goo.gl/FBepJ8 (GitHub repository).
- · Cybogram A Python- and Selenium-based open source Instagram bot (GitHub repository).
- Efficient Restoration by Compression (School Project) a C++11, MATLAB and OpenCV powered project presenting a modular and efficient C++ implementation of a novel, state-of-the-art signal compression approach that uses standard, off-the-shelf signal compression methods (more info).
- **3DEngine** a C++14 3D graphics engine on Linux, implemented using only primitive prebuilt libgraph pixel drawing functions, testing via integrated Googletest suite (<u>GitHub repository</u>).

CODING

LANGUAGES

- · Proficient in C++, Java, Python, bash, C, MATLAB
- Familiar with C#, JavaScript, HTML5 and CSS

TECHNOLOGIES

- · Git & GitHub | GitHub: https://github.com/daisp
- · AWS, Terraform (for AWS)
- · Jenkins, Docker
- · Maven, JUnit5, Lombok
- · Anaconda, Jupyter, PyTorch, NumPy, Pandas, Matplotlib, SciPy, scikit-image
- · Makefile, CMake, Googletest, Vim
- · OpenCV (C++ and Python SDKs), JUCE, Selenium (Python SDK), Unity

CERTIFICATIONS

