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// PortFormatProxy.csx - Simple TCP port-forwarding proxy
// Expose methods like WriteLine and WritePackets
using static System.Console;
using static CANAPE.Cli.ConsoleUtils;

// Create proxy template
var template = new ❶FixedProxyTemplate();
template.LocalPort = ❷LOCALPORT;
template.Host = ❸"REMOTEHOST";
template.Port = ❹REMOTEPORT;

// Create proxy instance and start
❺ var service = template.Create();
service.Start();

WriteLine("Created {0}", service);
WriteLine("Press Enter to exit...");
ReadLine();

❻ service.Stop();

// Dump packets
var packets = service.Packets;
WriteLine("Captured {0} packets:",
    packets.Count);

❼ { WritePackets(packets);
```
