ROBIN UNIVERSE
SOFTWARE DEVELOPER

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✉ evshaddock@gmail.com

📍 Elgin, IL

Programmer, Linux nerd, 3D Blender artist, hardware tinkerer, and general technology enthusiast who is always looking for novel solutions to everyday problems

PS – I intend to legally change my name to **Robin Universe** within the next year, but my current legal name is **Elisha Shaddock**

Projects

Keebie: Add multiple keyboards support to Linux using Python + Evdev

PWMover: Simulate the analog inputs in video games on digital inputs using Pulse Width Modulation

Discho: A small tool written in JS to pipe bash stdout to messages in the chat app, Discord

… and many more can be found on my github

Work Experience

2017 – Present:

Freelance software engineer, 3D art, Tech consultation, and IT support

2016 – 2017:

Lake Jackson, TX Civic center attendant

2015 – 2016:

Best Buy sales consultant

2014 – 2015:

Office Depot IT Support and Sales

Experience

Programming – Most Experience to Least:

Python, BASH, HTML, JS + Node, Java, C#, C, C++

Programs – Most Experience to Least:

Blender, GIMP, VS Code, InteliJ IDEA, Photoshop, KDEN Live, Office, Aseprite, Unity

Personal Intrests

 I have a LOT of interests, Programming, 3D Art, Linux, Digital electronics, Modifying hardware, and they mostly stem from an obsession with making things do what they really shouldn't be able to.

References

Codie Newark - Software Engineer @ Oakbrook Finance, UK

codienewark@outlook.com