BDA Mini Project Report

Title:

Simulating MapReduce for Customer Purchase Pattern Analysis: A Management Perspective

Submitted By:

Name: Daisy Rabha

Registration Number: 2023PGDM1068

Course: Big Data Analytics

Trimester: V

Institution: International Institute of Business Study

Objective:

This project aims to simulate the core logic of **MapReduce**, a fundamental concept in Big Data analytics, using **Microsoft Excel** as the primary tool. The simulation was conducted on a **retail transaction dataset**, with the goal of extracting valuable business insights relevant to **sales performance**, **customer behavior**, and **product categorization**. Specifically, we focused on:

- Identifying the **Top 5 Best-Selling Products** by quantity sold
- Calculating Revenue Generated per Product Category
- Determining the **Most Frequent Buyers** based on transaction counts

By doing this, we bridge the gap between big data theory and real-world retail business scenarios, demonstrating how scalable logic can be emulated on a smaller scale.

Dataset Description:

A synthetic dataset of **100 customer transactions** was created to represent a retail environment. The data includes a mix of product categories, customer IDs, purchase dates, and transactional details. The columns in the dataset were:

- TransactionID A unique identifier for each transaction
- CustomerID Unique ID for each customer
- Product Name of the product purchased
- Category Type of product (e.g., Electronics, Clothing, Groceries, Home & Kitchen)
- Quantity Number of units purchased
- Price Price per unit of the product
- Date Date on which the transaction occurred

The dataset reflects a variety of customer behaviors and purchase patterns across different time periods, mimicking a typical retail store or e-commerce platform.

Methodology: Simulating MapReduce

The simulation followed the two primary phases of the MapReduce framework:

1. Map Phase - Key-Value Pair Creation

The **Map Phase** involves generating intermediate key-value pairs from the raw data. In this simulation, three mappings were established:

- **Product** → **Quantity:** Each product paired with the number of units purchased
- Category → Revenue: Each product category paired with the revenue generated from that transaction (calculated as Quantity × Price)
- CustomerID → Frequency: Each transaction assigned a value of 1 to be counted later for customer frequency

These mappings were created using Excel formulas in separate sheets (Map_Product_Quantity, Map_Category_Revenue, Map_Customer_Frequency). This step mirrors how a mapper extracts useful components from raw input data in distributed computing.

2. Reduce Phase - Aggregation and Analysis

In the **Reduce Phase**, we consolidated the key-value pairs to derive meaningful results:

- Reduce_Product_Sales: Aggregated total quantity sold for each product using a Pivot Table.
- Reduce Category Revenue: Summed total revenue generated per product category.
- Reduce_Customer_Activity: Counted the number of transactions per customer to measure activity levels.

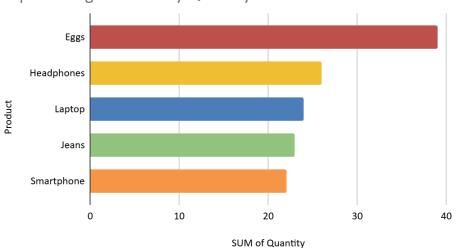
These pivot tables enabled us to identify top-selling products, high-revenue categories, and loyal or frequent buyers—all of which are crucial metrics in retail business management.

Visualizations:

To enhance clarity and present insights in a digestible format, the following charts were created:

1. Bar Chart - Top 5 Products by Quantity Sold

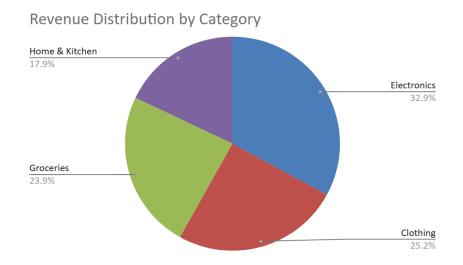
Displayed the most in-demand products. This helps in inventory planning and promotional focus.



Top 5 Selling Products by Quantity

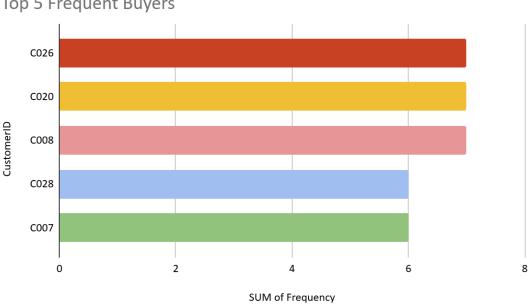
2. Pie Chart – Revenue by Category

Offered a clear view of which product categories contributed most to overall revenue. Useful for category-level business strategy.



3. Bar Chart - Top 5 Frequent Buyers

Highlighted customers who made the most purchases. These insights are critical for loyalty programs and targeted marketing.



Top 5 Frequent Buyers

Each chart was created from the respective pivot tables and placed in a separate Charts sheet for better presentation.

Key Business Insights:

Based on the analysis, we observed the following patterns:

- Top-Selling Products tended to be lower-cost, everyday-use items, indicating frequent consumer demand.
- Revenue Leaders were from premium product categories (e.g., Electronics), despite selling fewer units.

• A small number of **high-frequency buyers** accounted for a significant portion of total transactions, validating the 80/20 rule in retail (Pareto Principle).

These insights provide actionable direction for:

- Restocking strategies
- Pricing decisions
- Personalized marketing
- Customer segmentation

Conclusion:

This simulation effectively demonstrated how **MapReduce principles** can be applied in Excel to perform scalable logic on a manageable dataset. While tools like **Hadoop and Spark** are used in enterprise settings for real-time processing of massive datasets, this project reflects how similar thinking can guide decision-making even in small businesses or startups.

By integrating data structuring, aggregation, and visual storytelling, this project highlights how even non-programmatic tools like Excel can empower data analysts and managers to uncover valuable trends, customer behaviors, and operational opportunities.