**Fundamentals of Multimedia Storytelling**

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**Aspects of interactive media**

* Tools
  + ArchieMl (makes googledocs into code)
  + Ai2html (makes static graphics into html)
  + Elex
  + About library
  + Klaxon (tracks changes on websites)
  + Slack
  + Tap stories
  + Templates
* Interactives
  + Stories where you put your own data in
  + Example: your carbon footprint, rent in your neighborhood
* Databases/Trackers
  + Information that is constantly updating
  + Example: an ongoing graph of hurricane seasons.
* Games
  + Game play of an issue or topic
  + Example: the uber game
* Data visualization
  + Showing data in an interesting way
  + Example: the democratic debate by issues
* Maps
  + Useful with geographic stories, however being aware to not use a black and white approach and maybe include grey areas
  + Example: election results show overwhelming Trump because the map doesn’t show population well
* Multimedia
  + Bringing mediums together
  + Example: snapchat stories

**Tips for iTerm**

* LS = list
  + Lists the files in the current directory
* CD = change directory
  + Selects folders within the list
* ~ = Back to start
* .. = Back a folder