

Title:

"Girls can't play": The Effects of Stereotype threat on females' gaming performance

Authors:

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Abstract:

To explore the causes of Gender inequality of the gaming field in details, I chose to review a research which discussed the impacts of stereotype threat on gaming performances of females. This research firstly generalized the stereotypical attitudes towards women in gaming and resulted concerns; Then discussed a possible approach, the manipulation of multiple social identities, to eliminate the performance decrements of female gamers; Furthermore, it gave a detailed process of experiments with various conditions and made conclusions based on these experiments.

References

- [1]L. Kaye and C. Pennington, "'Girls can't play': The Effects of Stereotype threat on females' gaming performance", Department of psychology, Edge Hill University, Ormskirk, Lancashire, United Kingdom, 2016.