Zhirui Dai

Electrical and Computer Engineering, UC San Diego

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EDUCATION

M.S., Electrical and Computer Engineering, UC San Diego

06/2021 (Expected)

• Current GPA: 4.0/4.0

B.S., Physics, Fudan University

06/2019

• Graduated with Excellent Student Award

Exchange, Computer Science, Humboldt Universität

04/2018 - 08/2018

Research Experience

BEV-Net: Social Distancing Detection with Geometric Reasoning

2020

- Designed a multi-task privacy-preserved network for detecting area where people are violating social distancing restriction with monocular surveillance system
- Developed a unified framework based on PyTorch, which supports training and testing networks of different configurations and optimal hyper-parameter searching
- Worked with teammates to create a new dataset, CityUHK-X-BEV
- Defined and solved the geometry problem, and developed user interface for geometry calibration with PyQt5
- Developed and verified the proposed differentiable homography transformation module at different input scales

Autonomous Driving System for Mail Delivery in UC San Diego

10/2019 - 12/2019

• Developed script tools for quick deployment and maintenance of autonomous vehicle software

Low-power SoC Software

2018-2019

- Developed an IDE for software development of targeted low-power SoC, including
 - Design User Interface and program all the functional modules
 - Develop a hardware abstract layer library which provides users with concise APIs to manipulate modules on SoC
 - Develop an ELF analyzer and converter which generates firmwares for bare metal systems
- Worked with teammates to test SoC and develop software patches for hardware hotfix

Prototype Ultrasonic System for Measuring Blood Flow Field

2018-2019

- Used AutoCAD and SolidWorks to design the system
- Designed and established the electronic system for measurement
- Collected and analyzed data

Robot Capable of Self-balancing on a Pivot

2017-2018

- \bullet Designed and built the mechanical system using SolidWorks
- Implemented the PID controller and finished the hyper-parameter tuning

Study of the Thermal Dynamics of Pipette Hot Fountain

2016

- Created the physics model of pipette hot fountain
- Did the simulation of pressure and temperature distribution inside the pipette with COMSOL Multiphysics
- Designed and constructed the system for experiment condition control, data collection and analysis

For more interesting projects and details, please visit: https://daizhirui.github.io/projects

Teaching Experience

Teaching Assistant, Physics Department, Fudan University

01/2019 - 07/2019

• Physics Modelling

Teacher, the Second Affiliated Junior School of Fudan University

01/2019 - 07/2019

• Arduino Programming

Teaching Assistant, School of Information Science and Technology, Fudan University

2018-2019

• SoC: Theory and Implementation

SKILLS

- Programming: C, C++, Python, Assembly, Verilog, Swift, Java, Shell Script, HTML, CSS, Javascript
- Software Development: Qt5, macOS App, iOS App, Android App
- Machine Learning: PyTorch, MXNet, Tensorflow
- Virtualization: Docker, VMWare
- Math Software: MATLAB, Mathematica
- Design Software: AutoCAD, SolidWorks
- Circuit Design: Cadence, Quartus, Modelsim
- Hardware: STM32, Arduino, Raspberry Pi, FPGA
- Other: Git, Latex

HONORS & AWARDS

• Excellent Graduated Student Award	06/2019
• Scholarship for Outstanding Students at Fudan University	12/2018 & 12/2017
• 2017 Hornors Student Award in Physics	07/2017
• Xu Zeng-shou Scholarship	12/2016
• The first prize of China Undergraduate Physics Tournament(CUPT)	08/2016
• The champion of Shanghai Undergraduate Physics Tournament(SUPT)	07/2016