## Autopobe 9\_1 - Old Mac Canalds Form

1. Klassendiagramm: Bouernhoffiere - Animals

Animal Canvis Rendunin Context name: string type: String food: String hunger: number sound: String stock: number Constructor (): void Sing (): Void ead (): Void 2. Umsetzung I UI co chas **buflon** OH Loc Donalds Farm (next day) Stock: grass: kg junk: kg meat: kg milk: kg grain: kg Stock div old Mac Donalds has a farm 14140 ... had a cow ... moch · · · eat grass ... anima ... had a eat Junk... had a prog had a dog had a cok oink ... eas • • • div woof .... had a miau ··· mile --eaf ... had a chicken... pode .... **Caf** grain...

> or maybe with little changes bec. of the long song =:

3. Aktivitätendiagramm main handload lood add Event. crease dev for Stuck k animal nandload ustener 11 10ad crease buston: next day **(** (3) function " animal to elements nected sing function + Stocknew) replace words from 'wrics - nuse sound, name, food animal 4 name cappend to div - 0 animal **⊳**5ρ. remod hunger COW from Stock elements needed eat eg - div implant to stock) remove hunger from ste 5tock implant Array cow displan in Dom) in sing - (eath food every) - (implant in eat) - 6 latocle new animal