

Machine Learning - Notes

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November 26, 2019

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General

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1 Introduction

1.1 Motivation

Definition 1.1 - *Deductive Reasoning*

A method of reasoning in which the premises are viewed as supplying all the evidence for the truth of the conclusion.

Definition 1.2 - *Inductive Reasoning*

A method of reasoning in which the premises are viewed as supplying some evidence for the truth of the conclusion, rather than all the evidence. This allows for the conclusion of the *Inductive Reasoning* to be false.

Remark 1.1 - *Free-Lunch Theorem*

There are infinite number of hypotheses that perfectly explain the data. Adding a data point removes an infinite number of possibilities, but still leaves infinite possibilities.

Remark 1.2 - *The Task of Machine Learning*

When proposing to use machine learning on a task, one should consider the following questions:

- i) How can we formulate beliefs and assumptions mathematically?
- ii) How can we connect our assumptions with data?
- iii) How can we update our beliefs?

Remark 1.3 - *Useful Models are not always True*

Our goal is to understand realisations of a system. If we can then we can equate our model to the system. It is important to note that our model does not need to be perfectly true to be useful.

1.2 Probability Theory

Definition 1.3 - *Stochastic/Random Variable*

A variable whose value depends on outcomes of random phenomena.
e.g. $x \sim \mathcal{N}(0, 1)$.

Definition 1.4 - *Probability Measure, \mathbb{P}*

A function with signature $\mathbb{P} : \mathcal{F} \rightarrow [0, 1]$, where \mathcal{F} is a sample space of rv X , and fulfils $\int_{-\infty}^{\infty} \mathbb{P}(x) dx = 1$.

Definition 1.5 - *Joint Probability Distribution*

A *Probability Measure* for multiple variables, $\mathbb{P} : X \times Y \rightarrow [0, 1]$.

Let n_{ij} be the number of outcomes where $X = x_i$ and $Y = y_j$ then

$$\mathbb{P}(X = x_i, Y = y_j) = \frac{n_{ij}}{\sum_{i,j} n_{ij}}$$

Definition 1.6 - *Marginal Probability Distribution*

A *Probability Measure* for one variable when the sample space is over multiple variables.

Let n_{ij} be the number of outcomes where $X = x_i$ and $Y = y_j$ then

$$\mathbb{P}(X = x_i) = \frac{\sum_j n_{ij}}{\sum_{i,j} n_{ij}}$$

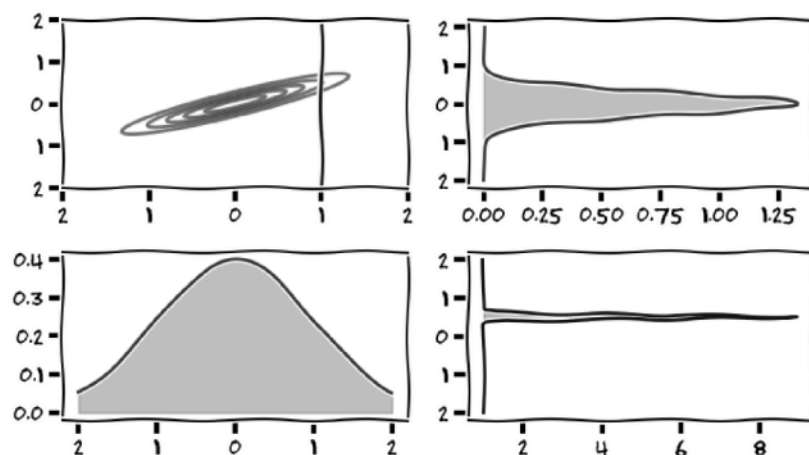
Definition 1.7 - Conditional Probability Distribution

A *Probability Measure* for a variable, given another variable has a defined value. Let n_{ij} be the number of outcomes where $X = x_i$ and $Y = y_j$ then

$$\mathbb{P}(Y = y_j | X = x_i) = \frac{n_{ij}}{\sum_j n_{ij}}$$

Example 1.1 - Joint, Marginal & Conditional Probability

The below image shows two marginals distributions in the bottom-left, X , & top-right, Y , their joint distribution in the top-left and a conditional in the bottom right $\mathbb{P}(Y|X = 1)$.

**Theorem 1.1 - Product Rule**

For random variables X & Y

$$\mathbb{P}(X = x, Y = y) = \mathbb{P}(Y = y | X = x) \mathbb{P}(X = x)$$

Theorem 1.2 - Sum Rule

For random variables X & Y

$$\mathbb{P}(X = x) = \sum_j \mathbb{P}(X = x, Y = y_j)$$

Theorem 1.3 - Bayes' Theorem

For random variables X & Y

$$\mathbb{P}(X = x | Y = y) = \frac{\mathbb{P}(Y = y | X = x) \mathbb{P}(X = x)}{\mathbb{P}(Y = y)}$$

Definition 1.8 - Elements of Bayes' Theorem

The elements of *Bayes' Theory* can be broken down to explain parts of the model.

$$\underbrace{\mathbb{P}(\theta | Y)}_{\text{Posterior}} = \frac{\overbrace{\mathbb{P}(Y | \theta)}^{\text{Likelihood}} \overbrace{\mathbb{P}(\theta)}^{\text{Prior}}}{\underbrace{\mathbb{P}(Y)}_{\text{Evidence}}}$$

Posterior	Which parameters of the model do I believe produce distributions have generated the data Y
Likelihood	How likely is the data to come from the model specifically indexed by θ
Prior	What distribution do I think parameter θ has
Evidence	How likely do I think data Y is for all models.

N.B. The *Evidence* normalises this function.

Definition 1.9 - Expectation Value, \mathbb{E}

The mean value a random variable will produce from a large number of samples.

Continuous	Discrete
$\mathbb{E}(X) = \int_{-\infty}^{\infty} x\mathbb{P}(X)dx$	$\mathbb{E}(X) = \sum_{-\infty}^{\infty} x\mathbb{P}(X)dx$
$\mathbb{E}(f(X)) = \int_{-\infty}^{\infty} f(x)\mathbb{P}(X)dx$	$\mathbb{E}(f(X)) = \sum_{-\infty}^{\infty} f(x)\mathbb{P}(X)dx$

Definition 1.10 - Variance

Describes the amount of spread in the values a single random variable will produce.

$$\text{var}(X) = \mathbb{E}(x - \mathbb{E}(x))^2 = \mathbb{E}(X^2) - \left(\mathbb{E}(X)\right)^2$$

Definition 1.11 - Covariance

Describes the joint variability between two random variables.

$$\text{cov}(X, Y) = \mathbb{E}\left((X - \mathbb{E}(X))(Y - \mathbb{E}(Y))\right)$$

Definition 1.12 - Marginalisation

The process of summing out the probability of one random variable using its joint probability with another random variable.

$$\begin{array}{ll} \text{Continuous} & \mathbb{P}(X = x) = \int \mathbb{P}(X = x, Y = y)dy \\ \text{Discrete} & \mathbb{P}(X = x) = \sum_i \mathbb{P}(X = x, Y = y_i) \end{array}$$

Definition 1.13 - Likelihood Function

Define $\mathbf{X} \sim f_n(\cdot; \theta^*)$ for some unknown $\theta^* \in \Theta$ and let \mathbf{x} be an observation of \mathbf{X} .

A *Likelihood Function* is any function, $L(\cdot; \mathbf{x}) : \Theta \rightarrow [0, \infty)$, which is proportional to the PMF/PDF of the observed realisation \mathbf{x} .

$$L(\theta; \mathbf{x}) := C f_b(\mathbf{x}; \theta) \quad \forall C > 0$$

N.B. Sometimes this is called the *Observed Likelihood Function* since it is dependent on observed data.

Definition 1.14 - Log-Likelihood Function

Let $\mathbf{X} \sim f_n(\cdot; \theta^*)$ for some unknown $\theta^* \in \Theta$ and \mathbf{x} be an observation of \mathbf{X} .

The *Log-Likelihood Function* is the natural log of a *Likelihood Function*

$$\ell(\theta; \mathbf{x}) := \ln f_n(\mathbf{x}; \theta) + C, \quad C \in \mathbb{R}$$

Definition 1.15 - Maximum Likelihood Estimation

The *Maximum Likelihood Estimate* is an estimate for a parameter of a probability distribution which is the value which maximises the *Likelihood Function* (or the *Likelihood Function*).

$$\hat{\theta} := \operatorname{argmax}_{\theta} L(\theta; \mathbf{x})$$

Definition 1.16 - Central Limit Theorem

The distribution of the sum (or mean) of a large number of independent, identically distributed random variables can be approximated to a normal distribution, regardless of the distributions of the random variables.

1.3 Conjugate Priors

Definition 1.17 - Conjugate Prior

If we have a *Likelihood Function*, $\mathbb{P}(X|\theta)$, with a known distribution (*e.g.* Normal) we can choose our *Prior*, $\mathbb{P}(\theta)$, to be from a distribution which is *Conjugate* to the distribution of the *Likelihood Function*.

These are defined in *tables*

Remark 1.4 - Why use Conjugate Priors?

If we have a *Conjugate Prior* then the *Posterior*, $\mathbb{P}(\theta|X)$, will be in the same distribution family as the *Prior* too. We can then work out the distribution of the *Posterior* by passing the parameters of the *Prior* through pre-derived functions

$$\begin{aligned}\text{Posterior} &\propto \text{Likelihood} \times \text{Prior} \\ \mathbb{P}(\theta|X) &\propto \mathbb{P}(X|\theta) \times \mathbb{P}(\theta)\end{aligned}$$

N.B. - https://en.wikipedia.org/wiki/Conjugate_prior#Table_of_conjugate_distributions

Example 1.2 - Conjugate Priors

Consider a scenario where we are flipping a coin. We may have *Likelihood Function* $\theta^x(1-\theta)^{n-x}$. If we choose our *Prior* to be $\theta^{a-1}(1-\theta)^{b-1}$ which is a *Beta Distribution*. Then (after some maths) we find the *Posterior*

2 Distributions

Definition 2.1 - Bernoulli Distribution

Models an event with a binary outcome (0 or 1) with parameter p st $\mathbb{P}(X = 1) = p$ Let $X \sim \text{Bernoulli}(p)$. Then

$$\begin{aligned}f_X(x) &= \begin{cases} p & , x = 1 \\ 1 - p & , x = 0 \\ 0 & \text{otherwise} \end{cases} \\ F_X(x) &= \begin{cases} 0 & , x < 0 \\ 1 - p & 0 \leq x < 1 \\ 1 & x \geq 1 \end{cases} \\ \mathbb{E}(X) &= p \\ \text{Var}(X) &= p(1 - p)\end{aligned}$$

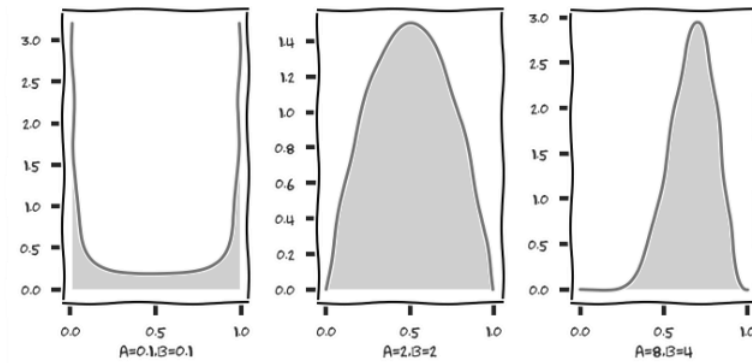
Definition 2.2 - β -Distribution

A β -Distribution is a continuous distribution over interval $[0, 1]$ which is parameterised by two positive *shape parameters*, α & β . A β -Distribution can be used to encode assumptions as a *Prior*.

Let $X \sim \beta(\alpha, \beta)$. Then

$$f_X(x) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} x^{\alpha-1} (1-x)^{\beta-1}$$

Example 2.1 - β -Distribution

**Definition 2.3 - Dirichlet Distribution**

Let $X \sim \text{Dir}(\alpha)$. Then

$$f_X(x) := \frac{\Gamma(\alpha_0)}{\Gamma(\alpha_1) \times \dots \times \Gamma(\alpha_N)} \prod_{i=1}^N x_i^{\alpha_i-1}$$

Definition 2.4 - Exponential Distribution Family

The *Exponential Distribution Family* is a set of probability distributions which fit the form.

$$\mathbb{P}(\mathbf{x}|\boldsymbol{\theta}) = h(\mathbf{x})g(\boldsymbol{\theta})e^{\boldsymbol{\theta}^T \mathbf{u}(\mathbf{x})}$$

With conjugate prior

$$\mathbb{P}(\boldsymbol{\theta}|\boldsymbol{\chi}, \nu) = f(\boldsymbol{\chi}, \nu)g(\boldsymbol{\chi})^\nu e^{\nu \boldsymbol{\theta}^T \boldsymbol{\chi}}$$

Definition 2.5 - Multivariate Normal Distribution

Let $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$. Then

$$f_{\mathbf{X}}(\mathbf{x}) = \frac{1}{(2\pi)^{N/2} |\boldsymbol{\Sigma}|^{1/2}} e^{-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1}(\mathbf{x}-\boldsymbol{\mu})}$$

N.B. Also known as *Gaussian Distribution*.

3 Regression

Definition 3.1 - Supervised Learning

Learning the relationship $f(\cdot)$ between pairs of data x_i and y_i where $y_i = f(x_i)$.

Remark 3.1 - Summary of Regression

Linear Regression We are limited to lines

Functions Regression We can use non-linear functions, but it is hard to determine how many & what basis functions should be used. The prior is hard to interpret.

Kernel Regression The complexity is defined by the data (Good) but there is no uncertainty in our estimate.

3.1 Linear Regression

Definition 3.2 - Linear Regression

Linear Regression is the process of taking a set of data points & producing a linear relationship between a dependent variable & one of more explanatory variables.

Let $\mathbf{x} \in \mathbb{R}^n$ be a set of observed values from n explanatory variables & $\mathbf{a} \in \mathbb{R}^n + 1$ be a set of parameters. Then we predict the value of the dependent variable to be

$$y(\mathbf{x}, \mathbf{a}) = a_0 + \sum_{i=0}^n a_{i+1} x_i$$

Remark 3.2 - Limitation of Linear Regression

The formula defined in **Definition 3.1** is a linear function of the coefficients defined by \mathbf{a} and the observed values of \mathbf{x} this limits the relationships we can model between elements of \mathbf{x} . The model can be extended to avoid this using *Basis Functions*.

Definition 3.3 - Linear Regression - Basis Functions

We can extend *Linear Regression* to include *Basis Functions* so that relationships between explanatory variables can be modelled.

Let $\mathbf{x} \in \mathbb{R}^n$ be a set of observed values from explanatory variables, $\mathbf{a} \in \mathbb{R}^m$ be a set of coefficients (weightings), and $\phi : \mathbb{R}^n \rightarrow \mathbb{R}^{m-1}$ be a set of basis functions. Then we can predict the dependent variable to be

$$y(\mathbf{x}, \mathbf{a}) = a_0 + \sum_{i=1}^m a_i \phi_{i-1}(\mathbf{x})$$

Remark 3.3 - Linear Regression - Basis Function

To simplify the equation used in **Definition 3.2** we can define $\phi : \mathbb{R}^n \rightarrow \mathbb{R}^m$ with $\phi_0(\mathbf{x})$. Then

$$y(\mathbf{x}, \mathbf{a}) = \sum_{i=0}^m a_i \phi_i(\mathbf{x}) = \mathbf{a}^T \phi(\mathbf{x})$$

Proposition 3.1 - Noise

We will often introduce the concept of *Noise* into a *Linear Regression* model. Typically we assume noise to be modelled by a zero-mean Normal distribution with precision β , $\varepsilon \sim \text{Normal}(0, \beta^{-1})$, so

$$t := y(\mathbf{x}, \mathbf{a}) = \mathbf{a}^T \phi(\mathbf{x}) + \varepsilon$$

From this we can derive a likelihood

$$\mathbb{P}(t|\mathbf{x}, \mathbf{a}, \beta) \sim \text{Normal}(t|\mu = y(\mathbf{x}, \mathbf{a}), \sigma^2 = \beta^{-1}) = \text{Normal}(t|\mu = \mathbf{a}^T \phi(\mathbf{x}), \sigma^2 = \beta^{-1})$$

If we have a series of sets of observations, $\mathbf{X} \in \mathbb{R}^{m \times n}$, then

$$\mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) \sim \prod_{i=1}^m \text{Normal}(t_i|\mu = \mathbf{a}^T \phi(\mathbf{x}_i), \sigma^2 = \beta^{-1})$$

Definition 3.4 - Maximum Likelihood Estimate

A *Maximum Likelihood Estimate* is estimating the value of a parameter to be the most likely, according to our *Likelihood Function*.

Remark 3.4 - Finding Maximum Likelihood Estimate

Suppose we have a defined *Likelihood Function* $\mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta)$ and we want to find *Maximum Likelihood Estimates* for parameters \mathbf{a} . Then

- i) Define the *Likelihood Function*, $\mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta)$.
- ii) Take the natural log, $\ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta)$.
- iii) Take the derivative wrt \mathbf{a} , $\frac{\partial}{\partial \mathbf{a}} \ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta)$.
- iv) Set the derivative to 0, $\frac{\partial}{\partial \mathbf{a}} \ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) = 0$.
- v) Solve to find the stationary point of \mathbf{a} .
- vi) Check this stationary point is a maximum, if it is then it is a *Maximum Likelihood Estimate*

Example 3.1 - Maximum Likelihood Estimate

Here I shall find the *Maximum Likelihood Estimate* for \mathbf{a}

$$\begin{aligned}
 \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) &\sim \prod_{i=1}^m \text{Normal}(t_i | \mathbf{a}^T \boldsymbol{\phi}(\mathbf{x}_i), \beta^{-1}) \\
 &= \prod_{i=1}^m \frac{1}{\sqrt{2\pi\beta^{-1}}} e^{-\frac{1}{2}\beta(t_i - \mathbf{a}^T \boldsymbol{\phi}(x_i))^2} \\
 &= \left(\frac{\beta}{2\pi}\right)^{\frac{m}{2}} e^{-\frac{\beta}{2} \sum_{i=1}^m (t_i - \mathbf{a}^T \boldsymbol{\phi}(x_i))^2} \\
 \Rightarrow \ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) &= \frac{m}{2} \left(\underbrace{\ln(\beta)}_{\text{Noise Precision}} - \underbrace{\ln(2\pi)}_{\text{Constant}} \right) - \underbrace{\frac{\beta}{2} \sum_{i=1}^m (t_i - \mathbf{a}^T \boldsymbol{\phi}(x_i))^2}_{\text{Error}} \\
 \Rightarrow \frac{\partial}{\partial \mathbf{a}} \ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) &= \beta \sum_{i=1}^m (\mathbf{t}_i - \mathbf{a}^T \boldsymbol{\phi}(\mathbf{x}_i)) \boldsymbol{\phi}(x_i)^T \\
 \text{Setting } 0 &= \frac{\partial}{\partial \mathbf{a}} \ln \mathbb{P}(\mathbf{t}|\mathbf{X}, \mathbf{a}, \beta) \\
 \Rightarrow 0 &= \beta \sum_{i=1}^m (\mathbf{t}_i - \mathbf{a}^T \boldsymbol{\phi}(\mathbf{x}_i)) \boldsymbol{\phi}(x_i)^T \\
 &= \left(\sum_{i=1}^m \mathbf{t}_i \boldsymbol{\phi}(\mathbf{x}_i)^T \right) - \mathbf{a}^T \left(\sum_{i=1}^m \boldsymbol{\phi}(\mathbf{x}_i) \boldsymbol{\phi}(\mathbf{x}_i)^T \right) \\
 \Rightarrow \mathbf{a}_{MLE} &= (\boldsymbol{\phi}(\mathbf{X})^T \boldsymbol{\phi}(\mathbf{X}))^{-1} \boldsymbol{\phi}(\mathbf{X})^T \mathbf{t}
 \end{aligned}$$

Theorem 3.1 - Variance of Posterior

Let α be the parameter of the prior, β be the parameter for the likelihood and \mathbf{X} be the observed values from the predictor variables.

$$\begin{aligned}
 s_n &= (I\alpha + \beta \mathbf{X}^T \mathbf{X})^{-1} \\
 &= \left(I\alpha + \beta \begin{pmatrix} \sum_{i=1}^n 1 & \sum_{i=1}^n x_i \\ \sum_{i=1}^n x_i & \sum_{i=1}^n x_i^2 \end{pmatrix} \right)^{-1} \\
 &= \begin{pmatrix} \beta n + \alpha & \beta \sum_{i=1}^n x_i \\ \beta \sum_{i=1}^n x_i & \alpha + \beta \sum_{i=1}^n x_i^2 \end{pmatrix}^{-1} \\
 &= \frac{1}{(\beta n + \alpha) \left(\alpha + \beta \sum_{i=1}^n x_i^2 \right) - \left(\beta \sum_{i=1}^n x_i \right)^2} \begin{pmatrix} \alpha + \beta \sum_{i=1}^n x_i^2 & -\beta \sum_{i=1}^n x_i \\ -\beta \sum_{i=1}^n x_i & \beta n + \alpha \end{pmatrix} \\
 &\quad \text{Assume data is centred so } \sum_{i=1}^n x_i = 0 \\
 &= \frac{1}{(\beta n + \alpha) \left(\alpha + \beta \sum_{i=1}^n x_i^2 \right)} \begin{pmatrix} \alpha + \beta \sum_{i=1}^n x_i^2 & 0 \\ 0 & \beta n + \alpha \end{pmatrix} \\
 &= \begin{pmatrix} \frac{1}{\beta n + \alpha} & 0 \\ 0 & \frac{1}{\alpha + \beta \sum_{i=1}^n x_i^2} \end{pmatrix}
 \end{aligned}$$

Theorem 3.2 - Mean of Posterior Let α be the parameter of the prior, β be the parameter for the likelihood, \mathbf{X} be the observed values from the predictor variables and \mathbf{t} be the observed

values for the dependent variable.

$$\begin{aligned}
m_n &= (\alpha I + \beta \mathbf{X}^T \mathbf{X})^{-1} \beta \mathbf{X}^T \mathbf{t} \\
&= s_n \beta \mathbf{X}^T \mathbf{t} \\
&= \beta s_n \begin{pmatrix} 1 & \dots & 1 \\ x_1 & \dots & x_n \end{pmatrix} \begin{pmatrix} t_1 \\ \vdots \\ t_n \end{pmatrix} \\
&= \beta s_n \begin{pmatrix} \sum_{i=1}^n t_i \\ \sum_{i=1}^n t_i x_i \end{pmatrix} \\
&\quad \text{Assume data is centred so } \sum_{i=1}^n x_i = 0 \\
&= \beta \begin{pmatrix} \frac{1}{\beta n + \alpha} & 0 \\ 0 & \frac{1}{\alpha + \beta \sum_{i=1}^n x_i^2} \end{pmatrix} \begin{pmatrix} \sum_{i=1}^n t_i \\ \sum_{i=1}^n t_i x_i \end{pmatrix} \\
&= \begin{pmatrix} \frac{\beta \sum_{i=1}^n t_i}{\beta n + \alpha} \\ \frac{\beta \sum_{i=1}^n t_i x_i}{\alpha + \beta \sum_{i=1}^n x_i^2} \end{pmatrix}
\end{aligned}$$

Proposition 3.2 - Prediction

Suppose we are given as inputs to the model: \mathbf{X} observations from the predictor variables, \mathbf{t} observations from the dependent variable; α , parameter for the prior; and β , parameter for the likelihood.

If we now want to predict the value \hat{t} at position $\hat{\mathbf{x}}$ we want to solve

$$\mathbb{P}(\hat{t}|\hat{\mathbf{x}}, \mathbf{t}, \mathbf{X}, \alpha, \beta) = \int \mathbb{P}(\hat{t}|\hat{\mathbf{x}}, \mathbf{a}, \beta) \mathbb{P}(\mathbf{a}|\mathbf{t}, \mathbf{X}, \alpha, \beta) d\mathbf{a}$$

where \mathbf{a} is the coefficient for weighting each parameter.

3.2 Dual Linear Regression

Definition 3.5 - Kernel

A *Kernel* is a function that defines an inner-product in some space.

Let \mathbf{x} be a vector in the original space & $\phi(\cdot)$ map from the original space to the kernel space.

Then the *Kernel Function* is defined as

$$k(\mathbf{x}_i, \mathbf{x}_j) := \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$$

Remark 3.5 - Usefulness of Kernels

It is generally easier to define the inner-product of a space than to define a space & kernels allow us to never have to realise a space. This allows us to work with infinite dimensional spaces.

N.B. The space defined by the *Kernel* is called the *Induced Space*.

Definition 3.6 - Kernel Regression

Kernel Regression is the act of performing a linear regression in an *Induced Space*.

Let \mathbf{X} & \mathbf{t} be training data, λ be a parameter for noise, $\hat{\mathbf{x}}$ be an unseen data point which we wish to predict a value \hat{y} for. Then

$$\hat{y}(\hat{\mathbf{x}}) = k(\hat{\mathbf{x}}, \mathbf{x})(k(\mathbf{X}, \mathbf{X}) + \lambda I)^{-1} \mathbf{t}$$

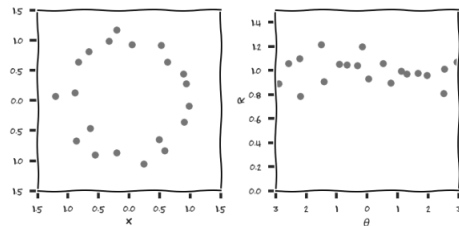
Remark 3.6 - Usefulness of Kernel Regression

Note that the problem is linear in the *Induced Space* but not in the original space, thus allowing us to learn non-linear functions using lines.

Remark 3.7 - Changing Basis

Some data is clearly non-linear & it may be helpful to transform it into another basis where linear regression is possible.

e.g. If the data appears to fit a circle in a cartesian basis, it can be translated into polar co-ordinates which should be linear.

**Proposition 3.3 - Changing Basis**

Let \mathbf{a} be weightings for observed parameters and \mathbf{x} be a set of observed parameters.

Suppose we want to change the basis of \mathbf{x} , if we have a function $\phi : \mathcal{X} \rightarrow \mathcal{Z}$ which can do this then we predict y as

$$t = \mathbf{a}^T \phi(\mathbf{x}) = \mathbf{a}^T \mathbf{z}$$

Definition 3.7 - Dual Linear Regression

Standard *Linear Regression* is defined as a linear combination of columns. *Dual Linear Regression* is a linear combination of the inner product of a new data point with each of the training data, this allows it to consider combinations of data points.

Remark 3.8 - Intuition of Dual Regression

Dual Regression can be considered as describing an unseen data points as a combination of seen ones. *i.e.* Has the shape of a rhino, fur of a tiger, ...

Proposition 3.4 - Dual Linear Regression Steps

To perform a *Dual Linear Regression* perform the following

- i) Formulate Posterior, $\mathbb{P}(\theta|\mathbf{X})$;
- ii) Find stationary point of posterior;
- iii) Re-write the coefficients \mathbf{a} in terms of the data;
- iv) Perform Kernel regression.

Remark 3.9 - Useful Kernels

Not all functions can be used as *Kernels*. Some that can, and can be useful,

- i) Kernelised Euclidean Distance $\|\phi(\mathbf{x}_i) - \phi(\mathbf{x}_j)\|^2 = k(\mathbf{x}_i, \mathbf{x}_i) - 2k(\mathbf{x}_i, \mathbf{x}_j) + k(\mathbf{x}_j, \mathbf{x}_j)$
- ii) Exponentiated Quadratic $k(\mathbf{x}_i, \mathbf{x}_j) = \sigma^2 e^{-\frac{1}{2\ell^2}(\mathbf{x}_i - \mathbf{x}_j)^T(\mathbf{x}_i - \mathbf{x}_j)}$.

Remark 3.10 - Limitations of Linear/Dual Regression

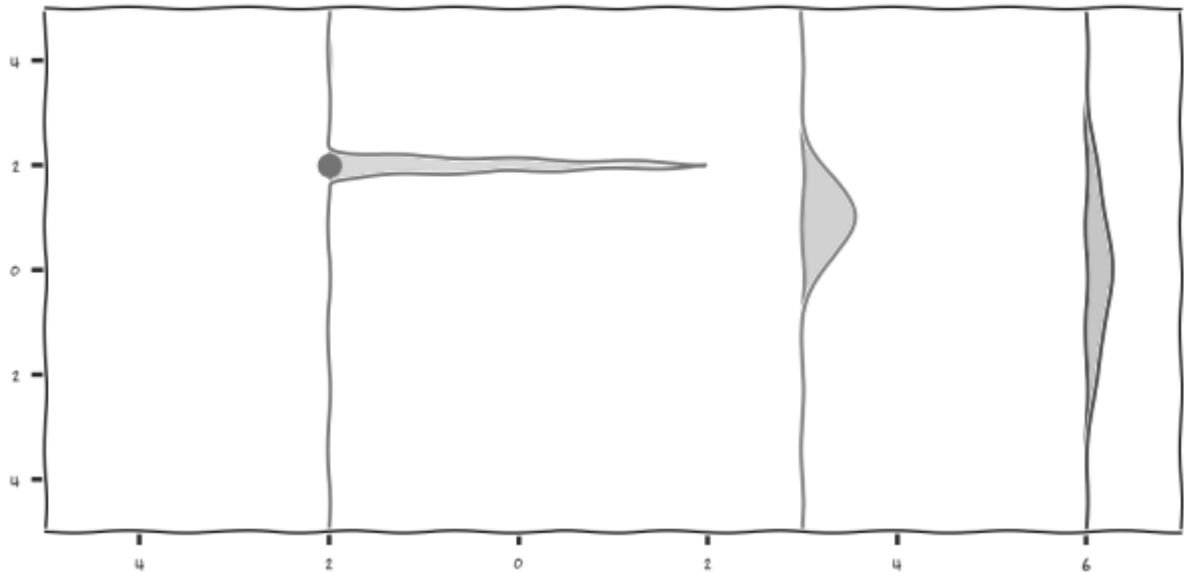
- i) No uncertainty in our observed outputs;
- ii) No uncertainty in our mapping;
- iii) We have to make assumptions over the space of functions

3.3 Gaussian Processes

Remark 3.11 - Motivation

Here we want to introduce uncertainty into our observed outputs & mappings. This means that instead of outputting a discrete value we return a probability distribution. Now we can consider a few more features for our observations, such as how much does observing a value at \mathbf{x}_0 tell us about an observation at \mathbf{x}_1 .

N.B. In the image before we have an observation for $x = -2$ and three marginals for $x = -2, 3, 6$ which our observation has a decreasing affect on, as distance increases.



Definition 3.8 - Gaussian Process

A *Gaussian Process* is a generalisation of random variables into an infinite number of *Gaussian Distributions*. The specific process is defined by a mean function $\mu(\cdot)$ and a co-variance function $k(\cdot)$.

$$\mathbb{P}(f_1, f_2, \dots | \mathbf{x}, \boldsymbol{\theta}) \sim \mathcal{GP}(\mu(\mathbf{x}), k(\mathbf{x}, \mathbf{x})) = \text{Normal} \left(\begin{pmatrix} \mu(x_1) \\ \mu(x_2) \\ \vdots \end{pmatrix}, \begin{pmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots \\ k(x_2, x_1) & k(x_2, x_2) & \dots \\ \vdots & \vdots & \ddots \end{pmatrix} \right)$$

N.B. *Gaussian Processes* is non-parameteric.

Remark 3.12 - Covariance Function

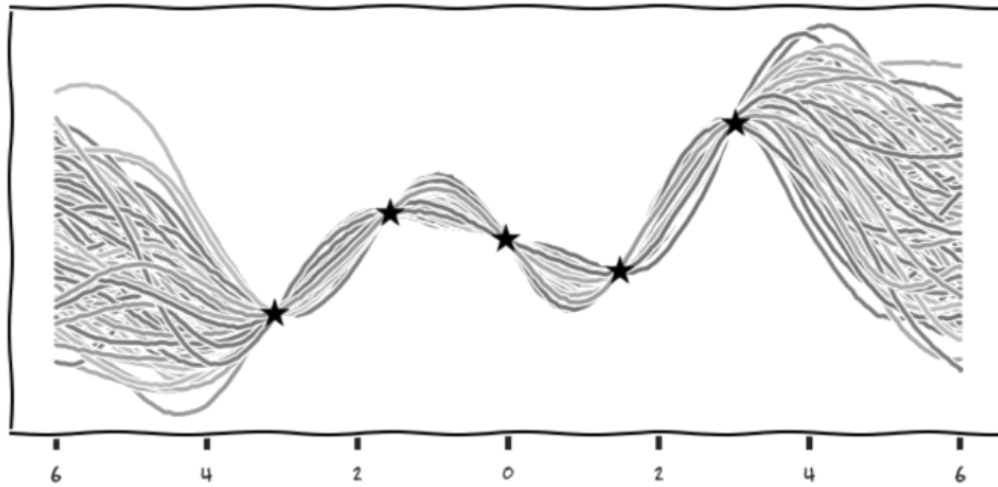
The *Covariance Function* of a *Gaussian Process* defines how much an observation at \mathbf{x}_0 affects our prediction for \mathbf{x}_1 . The greater the covariance values (Not on the main diagonal) the more an observation tells us. We can define the *Covariance Functions* to vary with distance & other factors.

$$\text{Very little effect} = \begin{pmatrix} 1 & .1 \\ .1 & 1 \end{pmatrix}. \quad \text{A lot of effect} = \begin{pmatrix} 1 & .9 \\ .9 & 1 \end{pmatrix}$$

Remark 3.13 - Sampling from a Gaussian Process

When we take a sample from a *Gaussian Process* we are given a function which fits the distributions defined the *Gaussian Process*.

Example 3.2 - Sampling from a Gaussian Process



Proposition 3.5 - Gaussian Process - Posterior, No Noise

Let \mathbf{f}, \mathbf{X} be training data, f^*, \mathbf{x}^* be training data and k be the co-variance function. We have

$$\begin{pmatrix} \mathbf{f} \\ f^* \end{pmatrix} \sim \text{Normal} \left(\begin{pmatrix} \mathbf{0} \\ 0 \end{pmatrix}, \begin{pmatrix} k(\mathbf{X}, \mathbf{X}) & k(\mathbf{X}, \mathbf{x}^*) \\ k(\mathbf{x}^*, \mathbf{X}) & k(\mathbf{x}^*, \mathbf{x}^*) \end{pmatrix} \right)$$

$$\mathbb{P}(f^* | \mathbf{x}^*, \mathbf{X}, \mathbf{f}) \sim \text{Normal} \left(k(\mathbf{x}^*, \mathbf{X})^T k(\mathbf{x}^*, \mathbf{X})^{-1} \mathbf{f}, k(\mathbf{x}^*, \mathbf{x}^*) - k(\mathbf{x}^*, \mathbf{X})^T k(\mathbf{X}, \mathbf{X})^{-1} k(\mathbf{X}, \mathbf{x}^*) \right)$$

Proposition 3.6 - Gaussian Process - Posterior, Noise

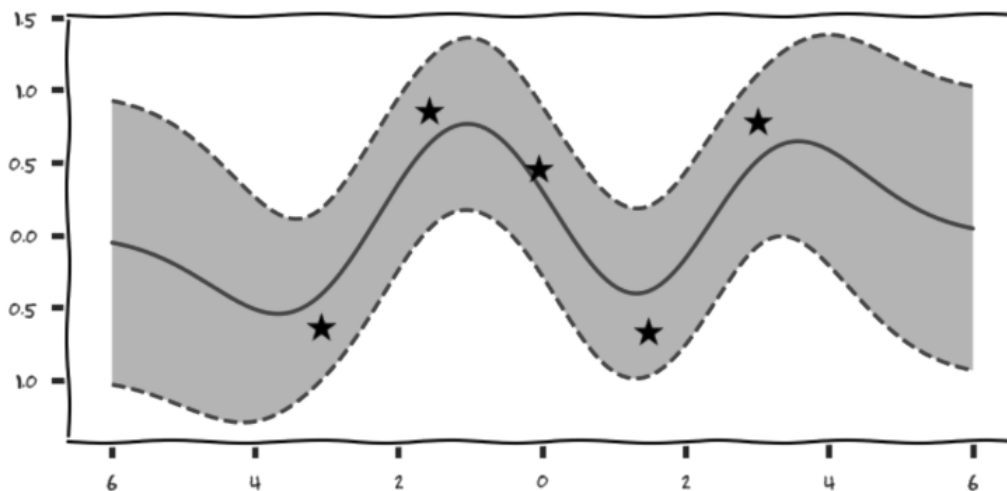
Let \mathbf{f}, \mathbf{X} be training data, f^*, \mathbf{x}^* be training data and k be the co-variance function.

Define $\mathbf{y}_i = f_i + \varepsilon$ where $\varepsilon \sim \text{Normal}(0, \sigma^2 I)$ We have

$$\begin{pmatrix} \mathbf{y} \\ f^* \end{pmatrix} \sim \text{Normal} \left(\begin{pmatrix} \mathbf{0} \\ 0 \end{pmatrix}, \begin{pmatrix} k(\mathbf{X}, \mathbf{X}) + \sigma^2 I & k(\mathbf{X}, \mathbf{x}^*) \\ k(\mathbf{x}^*, \mathbf{X}) & k(\mathbf{x}^*, \mathbf{x}^*) \end{pmatrix} \right)$$

$$\mathbb{P}(f^* | \mathbf{x}^*, \mathbf{x}, \mathbf{y}, \sigma^2) \sim \text{Normal} \left(k(\mathbf{x}^*, \mathbf{x})^T (k(\mathbf{x}, \mathbf{x}) + \sigma^2 I)^{-1} \mathbf{y}, k(\mathbf{x}^*, \mathbf{x}^*) - k(\mathbf{x}^*, \mathbf{x})^T (k(\mathbf{x}, \mathbf{x}) + \sigma^2 I)^{-1} k(\mathbf{x}, \mathbf{x}^*) \right)$$

Example 3.3 - Noisy Gaussian Process



4 Unsupervised Learning

Definition 4.1 - Unsupervised Learning

In *Unsupervised Learning* we are given only the output data & are tasked with deriving the

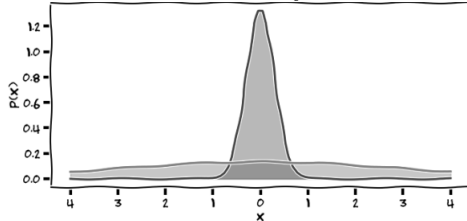
underlying properties of each event.

i.e. Given $y = f(x)$ recover both $f(\cdot)$ & x .

5 Bayesian Optimisation

Remark 5.1 - Importance of Uncertainty

Note that we can have $\hat{x} = \operatorname{argmax}_x p(x) = \operatorname{argmax}_x q(x)$ but $p(\hat{x}) \neq q(\hat{x})$. Due to this we need to introduce uncertainty about the value of x so that we can weight out outcomes accordingly.



Definition 5.1 - Optimisation

Optimisation is the process of finding the best outcome for a problem.

Remark 5.2 - Optimisation

Classically *Optimisation* is seen as $\hat{x} = \operatorname{argmin}_x f(x)$ however we typically have an objective function that we do not know explicitly, but are able to test. Since testing in real life situations (*e.g.* Medical Trials) are expensive we want to minimise the number required to achieve a good level of certainty.

Definition 5.2 - Global Optimisation

Global Optimisation is the set of techniques for finding $x_M = \operatorname{argmin}_{x \in \mathcal{X}} f(x)$ where \mathcal{X} is a bounded domain (reducing the amount of testing required) and f is not known explicitly. It is possible that evaluations of f are noisy.

Proposition 5.1 - Bayesian Optimisation

- i) Choose a prior over the space of possible objective functions, f .
- ii) Combine the prior & likelihood to get a posterior over the space.
- iii) Use the posterior to choose a set of evaluations according to a *strategy*.
- iv) Add new data, update posterior & re-evaluate.
- v) Repeat until budget is gone

Proposition 5.2 - Naïve Strategies for Global Optimisation

Below are some naïve *Global Optimisation* strategies

- i) Implicit knowledge, ask a SME;
- ii) Grid Search, test the domain at regular intervals; and,
- iii) Random Sampling.

Remark 5.3 - Interpreting Bayesian Optimisation

We cannot solve the direct problem $x_M = \operatorname{argmin}_{x \in \mathcal{X}} f(x)$ but can solve $x_{n+1} = \operatorname{argmin}_{x \in \mathcal{X}} \alpha(x; D_n, M_n)$ where α is an *acquisition function*, D_n is the samples taken in the first n steps & M_n is

Remark 5.4 - Exploration v Exploitation

When considering strategies for *Bayesian Optimisation* we need to consider how we approach

Exploration (Testing new areas) & *Exploitation* (Investigating areas which seem good). An *Acquisition Function* can be defined which returns the expected gain in information if a sample was to be taken at x .

Definition 5.3 - Expected Improvement

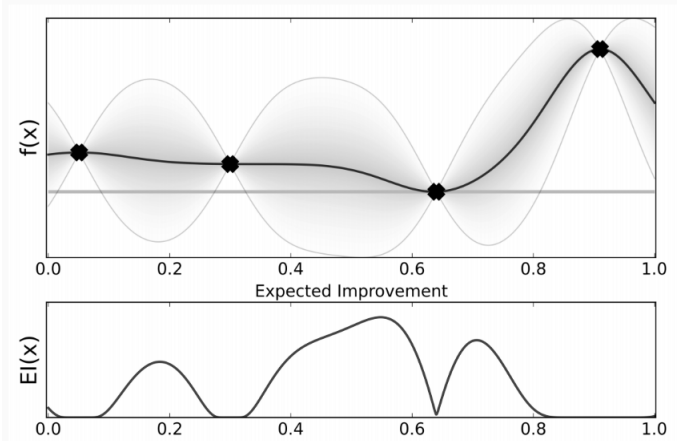
Expected Improvement is an *Acquisition Function*.

Let \mathbf{x} be a point in the domain, θ be parameters of the distribution and X be data we already know. Then

$$EI(\mathbf{x}; \theta, X) := \int \max(0, y_{best} - y) \mathbb{P}(y|\mathbf{x}, \theta, X) dy$$

We should then sample at \mathbf{x} where $EI(\mathbf{x}) \geq EI(\mathbf{x}') \forall x' \in \mathcal{X}$ since this point offers the greatest information gain.

N.B. y_{best} is the best value for y we have found so far. *i.e.* The value we are trying to improve.

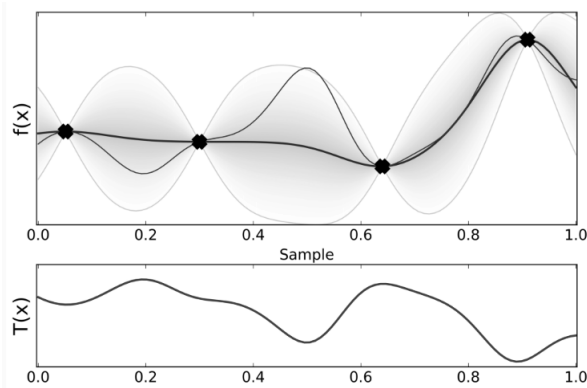


Definition 5.4 - Thomson Sampling

Thomson Sampling is an *Acquisition Function*.

Let \mathbf{x} be a point in the domain, θ be parameters of the distribution and X be data we already know. Then

$$T(\mathbf{x}; \theta, X) := \mathbb{P}(y|\mathbf{x}, \mathbf{x}, \theta, X)$$



6 Evidence

Definition 6.1 - Evidence

Evidence is part of *Bayes' Theorem*, it models the likelihood of seeing the data we have been given, regardless of parameters.

$$\mathbb{P}(X) = \int \mathbb{P}(Y|\theta) \mathbb{P}(\theta) d\theta$$

Proposition 6.1 - Using the Evidence

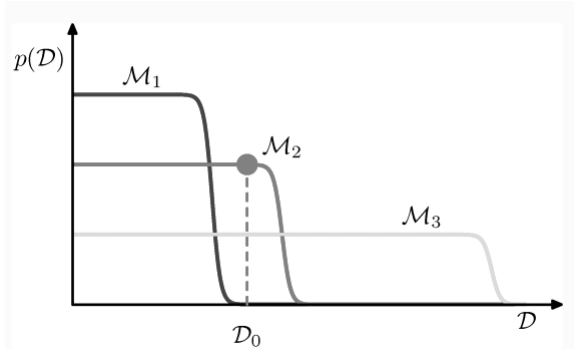
If we have multiple models we can test them against our *Evidence* & then choose the model with the greatest accuracy.

Remark 6.1 - Evidence & Regression Models

The way we model the *Evidence* depends upon what sort of regression we are doing. Evidence is strongest at points where the lines intersect.

Remark 6.2 - Model Selection - Rule of Thumb

When choosing a model you should choose the simplest model which can explain the data.
N.B. Essentially Occam's Razor.



7 Graphical Models

Definition 7.1 - Graphical Models

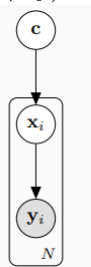
Graphical Models are graphics which show dependency between elements of a model. This dependency is the minimal factorisation of the joint distribution. *Graphical Models* have several elements

- Node - Random Variable or realisation;
- Edge - A stochastic relationship
- Plate - A product

Graphical Models can be directed graphs, often known as *Bayesian Networks*, or undirected, known as *Markov Random Field*.

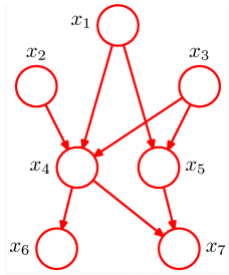
Example 7.1 - Graphical Model

The below graphic model shows that \mathbf{x} & \mathbf{y} form a product (ie x_i relates to y_i but not y_j for $i \neq j$) and that \mathbf{x} depends on c & \mathbf{y} depends on \mathbf{x} .

**Example 7.2 - Factorisation of a Directed Graph**

The below *Graphical Model* encodes the factorisation

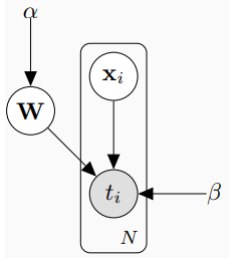
$$\mathbb{P}(x_1, \dots, x_7) = \mathbb{P}(x_1)\mathbb{P}(x_2)\mathbb{P}(x_3)\mathbb{P}(x_4|x_1, x_2, x_3)\mathbb{P}(x_5|x_1, x_3)\mathbb{P}(x_6|x_4)\mathbb{P}(x_7|x_5, x_4)$$



N.B. We pair each node with its direct parents.

Example 7.3 - Directed Graph with Constants

We can include *Constants* in a *Graphical Model* as nodes without a circle.



Proposition 7.1 - Explaining Away

Explaining Away is the process of breaking down a feature into multiple features in such a way that you isolate a particular variance of that feature. This is useful as we may not know much about the original feature but a lot about the sub-features.

Example 7.4 - Explaining Away

Say you have an image you may wish to break it down into objects, positions & orientations so that the object variable *explains away* variance associated with objects from the image. Positions & orientations will contain no information about the objects. This can be considered as an integral

$$\mathbb{P}(\text{Image}) = \int \mathbb{P}(\text{Image}|\text{Object}, \text{Position}, \text{Orientation}) \mathbb{P}(\text{Object}) \mathbb{P}(\text{Position}) \mathbb{P}(\text{Orientation})$$

Proposition 7.2 - Hierarchical Knowledge

We can extend the idea of *Explaining Away* by applying it to the sub-features we have produced. If we keep applying this (in a linear fashion) until we find a sub-...-sub-feature that we have knowledge about then we have utilised a *Hierarchical Knowledge*.

This is analogous to defining lots of relationships between features so many features can be explained by a few (in a linear fashion).

8 Non-Parametric Models

Definition 8.1 - Non-Parameteric Models

Non-Parameteric Models do not have a specified *a Priori* but are instead determined by the data. This does not mean *Non-Parameteric Models* have no parameters but rather the number they have is not fixed & their values are not pre-defined. *Non-Parameteric Models* cope in an infinite dimensional parameter space.

Definition 8.2 - Nearest-Neighbour Classifier

A *Nearest-Neighbour Classifier* takes in a series of training observations & then when given a

test observation simply assigns it to the class of its nearest-neighbour from the training observations.

N.B. Nearest-Neighbour Classifiers consider all features equally, at high dimension irrelevant features may be given too much weight.

Definition 8.3 - k -Nearest-Neighbour Classifier

A k -Nearest Neighbour Classifier is an extension of the *Nearest Neighbour Classifier*. Instead of just considering the nearest neighbour, it considers the k nearest neighbours to the test observation & assigns the test observation to the majority class of these k training observations.

Definition 8.4 - Gaussian Mixtures Method

Gaussian Mixtures Method is a *Non-Parameteric Model* which implements *Soft Clustering*. By specifying the number of clusters we want to produce, k , we can apply the *Expectation-Maximisation* algorithm to produce k gaussian distributions which represent k different clusters within the data.

1) Initialise random means for each cluster $\mu_1(1), \dots, \mu_k(1)$.

2) *Estimation Step*

$\forall x_i \forall j \in [1, k]$ set $z_{ij}(t) := \mathbb{E}(z_{ij}|x_j, \mu_j(t))$.

Normalise z_{i1}, \dots, z_{ik} st $\sum_{i=1}^k z_{ij} = 1$

3) *Maximisation Step*

$\forall j \in [1, k]$ set $\mu_j(t+1) := \frac{\sum_{i=1}^n z_{ij}(t)x_i}{\sum_{i=1}^n z_{ij}(t)}$

Remark 8.1 - Gaussian Processes

Gaussian Processes are *Non-Parameteric*.

Definition 8.5 - Generative Model

A *Generative Model* is a model which given a set of outcomes y it wishes to derive the data which formed it, X .

$$\mathbb{P}(X|Y = y)$$

Example 8.1 - Constructing a Generative Model

Consider a scenario where we want to model the topics which occur in a text.

We will define a "topic distribution" which gives the likelihood of each topic, independent of the data.

To consider words we define a "word-topic distribution" which gives the likelihood of a given topic being discussed given a certain word has occurred.

We can specify a generative model for text data by

- i) Choose a random distribution over topics
- ii) Randomly choose a topic from the topic distribution
- iii) Randomly choose a word from word distribution of that topic

Let $w_{d,n}$ be the n^{th} word in the d^{th} document, β_k be the topic-word distribution of the k^{th} topic, θ_d be the topic distribution for the d^{th} document and $z_{d,b}$ be the true topic for n^{th} word in the d^{th} document.

Then we have joint distribution

$$\mathbb{P}(w, z, \theta, \beta) = \underbrace{\prod_{k=1}^K \mathbb{P}(\beta_k)}_{\text{corpus}} \underbrace{\prod_{d=1}^D \mathbb{P}(\theta_k)}_{\text{document}} \underbrace{\prod_{n=1}^N \mathbb{P}(w_{d,n}|\beta, z_{d,n})\mathbb{P}(z_{d,n}|\theta_d)}_{\text{word}}$$

8.1 Dirichlet Process

Definition 8.6 - Dirichlet Distribution

The *Dirichlet Distribution* is a generalisation of the β distribution & is the conjugate prior of the *Multinomial Distribution*.

$$\text{Dir}(\boldsymbol{\mu}|\alpha) = \frac{\Gamma(\alpha_0)}{\Gamma(\alpha_1) \cdots \Gamma(\alpha_K)} \prod_{k=1}^K \mu_k^{\alpha_k - 1}$$

Definition 8.7 - Dirichlet Process

A *Dirichlet Process* is an infinite dimensional generalisation of a *Dirichlet Distribution*. It generates a partitioning of (possibly) infinite number of elements. It is unintuitive to define a *Dirichlet Process* mathematically & thus we write it constructively.

Definition 8.8 - Chinese Restaurant Process

Consider having an infinite number of tables (clusters) & dishes (labels for clusters) and N customers (data points). Any number of customers can sit at a table but only one dish is allowed per table. We consider how to distribute customers between tables.

Consider when a new customer arrives, the probability they start at a new table is $\frac{\alpha}{N-1+\alpha}$ where N is the number of customers already in the restaurant & α is a sensitivity value we have set. If they choose to not sit at a new table they sit at table i with probability $\frac{n_i}{N}$ where n_i is the number of people already at table i .

By varying N & α we perform simulations to determine how many tables are used & how many people sit at each one.

9 Neural Networks

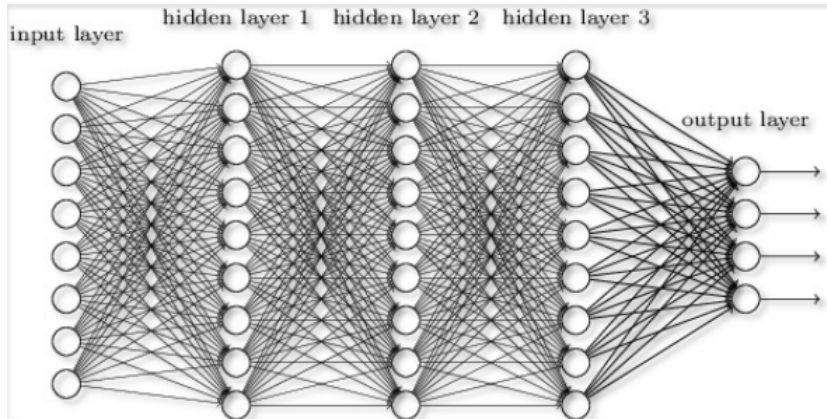
Remark 9.1 - Motivation

The motivation for the theory of *Neural Networks* is to mimic "brain structure" by having a series of nodes which take in signals and only pass on a signal if a certain threshold is met.

It has been theorised that all intelligence could be modelled by logical rules this appears to be untrue and thus a probabilistic approach has been taken, *Machine Learning*, where data is used to make inferences.

Definition 9.1 - Neural Networks

Neural Networks were first described in 1940 by *Walter Pitts* where the main idea was to composite a function into several functions. *Neural Networks* have a directed graph structure and is made of layers which are split into the input layer, output layer and hidden layers. Each node in one layer connects to all the nodes in the next layer.


Proposition 9.1 - Function for Hidden Layers

Below is a general function used to determine whether a neuron in a hidden layer is fired

$$z_j = h(a_j) \text{ where } a_j = \sum_{i=1}^D w_{ji}x_i + w_{j0}$$

where w_{ji} is the weight applied to the i^{th} neuron by the j^{th} , x_i is the value of the i^{th} neuron, w_{j0} is a bias & $h(\cdot)$ is an activation function which acts to threshold a_j .

Proposition 9.2 - Function for Output Layer

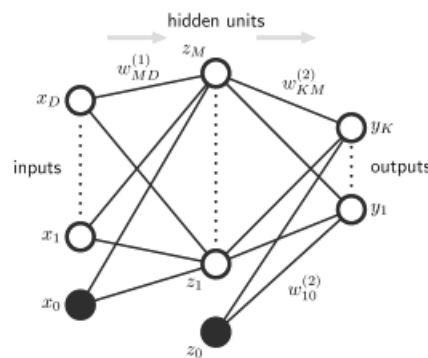
Whether a neuron on the *Output Layer* is fired, to signal that this input should have this output, is determined by the below functions

$$y_k = f(a_k) = \sigma(a_k) \text{ where } a_k = \sum_{j=1}^M w_{kj}z_j + w_{k0}$$

where w_{kj} is the weight applied to the j^{th} neuron by k^{th} , w_{k0} is a bias and z_j is the value of the j^{th} neuron.

Proposition 9.3 - Nesting Functions

Since the functions for the *Output Layer* depends on the vales on the hidden layers, and the hidden layers values depend on the previous layers to themselves it is clear to see how these functions become nested, composite functions.



$$y_k(\mathbf{x}, \mathbf{w}) = \sigma \left(\sum_j^M w_{kj}^{(2)} h \left(\sum_j^D w_{ji}^{(1)} x_i + w_{j0}^{(1)} \right) + w_{k0}^{(2)} \right)$$

Definition 9.2 - Kernel of a Function

The *Kernel* of a function is the set of values which map to themselves when the function is applied to them

$$\text{Ker}(f) = \{x \in X : f(x) = x\} \subseteq X$$

Definition 9.3 - Image of a Function

The *Image* of a function is the set of all possible values which the function can output

$$\text{Im}(f) = \{y \in Y : \exists x \in X \text{ st } f(x) = y\}$$

Theorem 9.1 - Rank-Nullity Theorem

The *Rank-Nullity Theorem* states that dimensionalities of the image and the kernel of a function will always sum to the dimensionality of the input space

$$\dim(\text{Im}(f)) + \dim(\text{Ker}(f)) = \dim(X)$$

Proposition 9.4 - Shrinking Image

We can use the *Rank-Nullity Theorem* and some intuition to realise that if we keep applying a function to itself its *Image* will never grow and thus, the *Kernel* can only grow.

The intuition here is that elements in the *Kernel* can never leave it, by definition, by values may be mapped to a *Kernel* value and thus leave the *Image* and grow the *Kernel*, where they are now stuck.

Remark 9.2 - Usefulness of Shrinking Image

By shrinking the *Image* we are reduction what we are required to know, thus simplifying problems.

Theorem 9.2 - Change of Variable

Let $\mathbf{x} \in \mathcal{X} \subseteq \mathbb{R}^n$ be a random vector with a probability density function given by $P_{\mathbf{X}}(\mathbf{x})$ and let $\mathbf{t} \in \mathcal{Y} \subseteq \mathbb{R}^n$ be a random vector st $\phi(\mathbf{y}) = \mathbf{x}$ where $\pi : \mathcal{Y} \rightarrow \mathcal{X}$ is bijective and $|\nabla\phi(\mathbf{y})| > 0 \forall \mathbf{y} \in \mathcal{Y}$. Then the probability density function $p_Y(\cdot)$ induced in \mathcal{Y} is given by

$$p_Y(\mathbf{y}) = p_X(\phi(\mathbf{y}))|\nabla\phi(\mathbf{y})|$$

where $\nabla\phi(\cdot)$ denotes the Jacobian of $\phi(\cdot)$ and $|\cdot|$ denotes the determinant operator.

Proposition 9.5 - Neural Network Learning

Neural Networks "Learn" by, first, *Forward Propagation* where the hidden & output layers apply their functions; then an error is calculated for the set of weights, W , which were used during *Forward Propagation*

$$E(W) = \sum_{i=1}^n \frac{1}{2}(g(\mathbf{x}_i, W) - y_i)^2 + \text{reg}(W)$$

where $g(\cdot, \cdot)$ is the function which represents all the composite functions (here it outputs what the network believes the answer is), y_i is the true result for y_i and $\text{reg}(W)$ is . The error is then back propagated to update the weights.

Definition 9.4 - Backpropagation

We update weights of neurons using by considering the gradient of the error (*i.e.* how error changes between neurons).

$$W_t = W_{t-1} + \nu \frac{\partial}{\partial W} E(W)$$

where ν is the *Learning Rate*.

We know the error on the output layer. The formula below allows us to propagate this error back through the layers

$$\delta \equiv \frac{\partial E_n}{\partial a_j} = \sum_k \frac{\partial E_n}{\partial a_k} \frac{\partial a_k}{\partial a_j} = \frac{\partial h(a_j)}{\partial a_j} \sum_j w_{kj} \delta_k$$

Proposition 9.6 - Process of Backpropagation

- i) Randomly initialise weights.
- ii) Forward propagate.
- iii) Compute Error.
- iv) Compute gradients for one step back.
- v) Iteratively push gradients back.
- vi) Update each layer.
- vii) Repeat ii)-vi) until convergence

Proposition 9.7 - Possible Activation Functions

- Sigmoid, $f(x) = \frac{1}{1 + e^{-x}}$
- Tanh, $f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$
- ReLu, $f(x) = \max(0, x) \approx \ln(1 + e^x)$

Proposition 9.8 - Neural Network Architectures

There are many possible architectures for *Neural Networks* and if we know *a priori* then we can use that to reduce the search space.

- Convolution Neural Networks - Takes a weighted average within a spatial region (*i.e.* blurring). Logic is that pixels depend on their neighbours.
- Recurrent Neural Networks - Designed to model sequential data

Remark 9.3 - Neural Networks \neq Models

Neural Networks are *Decision Machines*, not *Models*. This means they do not understand the data & have no concept of uncertainty, thus new data cannot be generated from them. Further, random noise will always be assigned a label.

Proposition 9.9 - Combatting Limitations of Neural Networks being Decision Machines

- Early stopping;
- Layer-wise training;
- Denoising;
- Adversarial training;
- Drop out

10 Reinforcement Learning & Decisions

Definition 10.1 - Reinforcement Learning

Reinforcement Learning tries to learn a solution without specifying the task explicitly, instead a system of providing awards for good actions is used.

Proposition 10.1 - Reinforcement Learning Process

- i) Agent takes an action in the environment.
- ii) The environment changes as a result.
- iii) The agent may be rewarded.
- iv) Repeat **i)-iii)** until a time limit is reached

N.B. The strategy determined for the agent is called the *policy*.

Remark 10.1 - Optimal Behaviour wrt Time

Different strategies are required to find an *optimal behaviour* depending upon the time scale

- Finite time horizon, $\mathbb{E} \left(\sum_{t=0}^h r_t \right)$
- Average Reward (over all times), $\lim_{h \rightarrow \infty} \mathbb{E} \left(\frac{1}{h} \sum_{t=0}^h r_t \right)$
- Infinite Horizon (discounted reward) $\mathbb{E} \left(\sum_{t=0}^{\infty} \gamma^t r_t \right)$ for $\gamma \in [0, 1]$

Definition 10.2 - Markov Decision Process

Suppose we have a fully observable system we can determine the optimal policy using dynamic programming. *i.e.* We know the *Transition Matrix*, $T(s, a, s')$, and *Reward Matrix*, $R(s, a, s')$, explicitly.

$$T(s, a, s') = \mathbb{P}(s_{t+1} = s' | s_t = s, a_t = a)$$

$$R(s, a, s') = \mathbb{E}(r_t = s, a_t = a, s_{t+1} = s')$$

where s is the current state, s' is another state & a is the action taken.

Remark 10.2 - We might not be able to observe a state

Proposition 10.2 - Model Free

Learning a model can be hard due to uncertainty propagation. Directly learning a function from state-action sets to reward can be easier

$$Q : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$$

N.B. This does not build a model, rather a decision system.

Remark 10.3 - Tricky part of Reinforcement Learning

How to get the data.

Remark 10.4 - Exploration v Exploitation

When thinking of a strategy to come up with a policy we need to balance: exploring the environment & exploiting what we know.

11 Classification

Definition 11.1 - Classification Task

Consider a data set \mathcal{D} where each item belongs to a class in \mathcal{C} .

The *Classification Task* is given a set of observations $\{\mathcal{D}, \mathcal{C}\}$ can we correctly associate new data to the correct classes?

Remark 11.1 - Generative Models

Suppose we have an image of a dog. The fact the appearance of image is a dog does not make the object a dog, the fact that the object is a dog makes the image have the appearance of a dog. Further we can have images that have the appearance of a dog but are not of a dog, such as drawings.

Remark 11.2 - Classification is an Iverse Problem

Further to **Remark 11.1** we note that multiple classes of objects can produce the same image. Thus when performing *Classification* on an image we might need to return multiple possible classes.

Proposition 11.1 - Formulating Classification

Let \mathbf{x} be a set of observed values & $c_1 \in \mathcal{C}$ is one of the possible classes we can assign to \mathbf{x} . By *Bayes' Rule* we have

$$\mathbb{P}(c_1|\mathbf{x}) = \frac{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\mathbb{P}(\mathbf{x})}$$

When the cardinality of \mathcal{C} is low we can calculate the *Evidence* explicitly

$$\mathbb{P}(\mathbf{x}) = \sum_{c \in \mathcal{C}} \mathbb{P}(\mathbf{x}|c)\mathbb{P}(c)$$

Meaning the *Posterior* can be formulatede as

$$\mathbb{P}(c_1|\mathbf{x}) = \frac{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\sum_{c \in \mathcal{C}} \mathbb{P}(\mathbf{x}|c)\mathbb{P}(c)}$$

Proposition 11.2 - Binary Classification

Suppose we are classifying to one of two classes, *i.e.* $\mathcal{C} := \{c_1, c_2\}$. Then we have

$$\begin{aligned} \mathbb{P}(\mathbf{x}) &= \mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1) + \mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2) \\ \Rightarrow \mathbb{P}(c_1|\mathbf{x}) &= \frac{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1) + \mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)} \\ &= \frac{\left(\frac{1}{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}\right) \mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\left(\frac{1}{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}\right) \mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1) + \mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)} \\ &= \frac{1}{1 + \frac{\mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)}{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}} \\ &= \frac{1}{1 + \exp\left(\ln\left(\frac{\mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)}{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}\right)\right)} \\ &= \frac{1}{1 + \exp\left(-\ln\left(\frac{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)}\right)\right)} \\ &= \frac{1}{1 + \exp\left(-\ln\left(\frac{\mathbb{P}(\mathbf{x}, c_1)}{\mathbb{P}(\mathbf{x}, c_2)}\right)\right)} \end{aligned}$$

We note the *Sigmoid Function* has the form

$$y(t) = \frac{1}{1 + e^{-t}}$$

By setting $t = \ln \left(\frac{\mathbb{P}(\mathbf{x}, c_1)}{\mathbb{P}(\mathbf{x}, c_2)} \right)$ we can use the *Sigmoid Function* for *Binary Classification*.

Proposition 11.3 - *Binary Classification - Gaussian*

In **Proposition 11.2** we did not specify the model for the data.

Suppose $\mathbb{P}(\mathbf{x}|c_i) \sim_{Normal} (x|\mu_i, \sigma_i^2)$ then

$$\begin{aligned} t &:= \ln \left(\frac{\mathbb{P}(\mathbf{x}|c_1)\mathbb{P}(c_1)}{\mathbb{P}(\mathbf{x}|c_2)\mathbb{P}(c_2)} \right) \\ &= \ln \left(\frac{\frac{1}{\sqrt{2\pi\sigma_1^2}} e^{-\frac{(\mathbf{x}-\mu_1)^2}{2\sigma_1^2}} \mathbb{P}(c_1)}{\frac{1}{\sqrt{2\pi\sigma_2^2}} e^{-\frac{(\mathbf{x}-\mu_2)^2}{2\sigma_2^2}} \mathbb{P}(c_2)} \right) \\ &= -\frac{1}{2} \ln \left(\frac{2\pi\sigma_1^2}{2\pi\sigma_2^2} \right) + \ln \left(\frac{\mathbb{P}(c_1)}{\mathbb{P}(c_2)} \right) - \frac{(x-\mu_1)^2}{2\sigma_1^2} + \frac{(x-\mu_2)^2}{2\sigma_2^2} \\ &= \ln \left(\frac{\sigma_2}{\sigma_1} \right) + \ln \left(\frac{\mathbb{P}(c_1)}{\mathbb{P}(c_2)} \right) - x^2 \left(\frac{1}{2\sigma_1^2} - \frac{1}{2\sigma_2^2} \right) + x \left(\frac{\mu_1}{\sigma_1^2} - \frac{\mu_2}{\sigma_2^2} \right) - \left(\frac{\mu_1^2}{\sigma_1^2} - \frac{\mu_2^2}{\sigma_2^2} \right) \end{aligned}$$

We can analyse this expression of t to see how the relationship between the distributions of c_1 & c_2 affect classification.

- i) If $\sigma_1 = \sigma_2$ the posterior is linear in \mathbf{x} .
- ii) If $\mu_1 = \mu_2$ and $\sigma_1 = \sigma_2$ then the posterior is independent of \mathbf{x} since $\mathbb{P}(c_1|\mathbf{x}) = \mathbb{P}(c_1)$

11.1 Logistic Regression

Definition 11.2 - *Logistic Regression*

Logistic Regression is a process of deriving an $f(\cdot)$ st

$$\mathbb{P}(c_1|\mathbf{x}) = \frac{1}{1 + e^{-f(\mathbf{x})}} = \sigma(\mathbf{x})$$

is a good binary classifier.

We aim to define $f(\cdot)$ such that objects in c_1 produced large *positive* values & objects in c_2 produce large *negative* values.

Remark 11.3 - *Linear Classification*

If we use a *Linear Classifier* with *Logistic Regression* we define $f(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$ and our problem is to find \mathbf{w} which maximises positive values when \mathbf{x} is of class c_1 , and negative values when \mathbf{x} is of class c_2 .

$$\hat{\mathbf{w}}_{MLE} = \operatorname{argmax}_{\mathbf{w}} \mathbb{P}(\mathcal{C}|\mathcal{D}) = \operatorname{argmin}_{\mathbf{w}} -\ln \mathbb{P}(\mathcal{C}|\mathcal{D})$$

Remark 11.4 - *Usefulness of Logistic Regression*

If our feature data has high dimensionality then the mean & co-variance matrices for each class will be high. This means that *Classifiers* will have lots of parameters which need to be found. *Logistic Regression* requires only 1 more than the dimensionality of the feature data (a bias).

Example 11.1 - *Remark 11.4*

Suppose $\mathbf{x} \in \mathbb{R}^{100}$ then each Gaussian (μ_i, Σ_i) would have dimensionality $\mu_i \in \mathbb{R}^{100}$ & $\Sigma_i \in \mathbb{R}^{100 \times 100}$. For a binary classifier this would require $2(100 + 100 \times 100) = 20200$ parameters. Whereas a *Logistic Regression* model requires 101.

Remark 11.5 - *Limitations of Logistic Regression*

If a *Logistic Regression* model is given an outlier point it will define it with almost absolute certainty to the class it is closest to. Other *Models* which use a *Gaussian* distribution will classify it to the same class as the *Logistic Regression* model but with lower certainty as the two tails will have a similar value at the outlier.

11.2 Laplace Approximation

Definition 11.3 - Laplace Approximation

Laplace Approximation is used to approximate the integral of functions which have most their mass concentrated in a small area (and thus have rapidly decreasing tails).

Let $x_0 := \operatorname{argmax}_x g(x)$ for some continuous function g .

Define $h(x) := \ln g(x)$. Then

$$\begin{aligned} \int_a^b g(x) dx &= \int_a^b \exp(h(x)) dx \\ &\approx \int_a^b \exp\left(h(x_0) + h'(x_0)(x - x_0) + \frac{1}{2}h''(x_0)(x - x_0)^2\right) dx \text{ by Taylor Expansion} \end{aligned}$$

Since we define $h(x_0)$ to be a maximum, $h'(x_0) = 0$. Thus

$$\int_a^b \exp(h(x)) dx \approx \int_a^b \exp\left(h(x_0) + \frac{1}{2}h''(x_0)(x - x_0)^2\right) dx$$

TODO - Read book on this

12 Approximative Inference

Definition 12.1 - Markov Random Field

A *Markov Random Field* is a graph of random variables where edges show dependency between random variables.

Images can be considered as *Markov Random Fields* as adjacent pixels depend upon each other. *N.B.* Also known as a *Markov Network*.

Remark 12.1 - Markov Random Field Marginal Likelihood

Let $\{x_1, x_2, \dots\}$ be the set of all binary images & y be a class that an image can be assigned to. Then

$$\mathbb{P}(y) = \int \mathbb{P}(y|x)\mathbb{P}(x)dx = \sum_i \mathbb{P}(y|x_i)\mathbb{P}(x_i)$$

i.e. Integrating over all binary images. The number of possible binary images is finite so we can sum over it, but it is a big number so obviously a foulds errend.

Remark 12.2 - Techniques for sampling from distributions we do not know the form of

- i) Rejection Sampling.
- ii) Importance Sampling.
- iii) Markov Chain Monte Carlo.

Remark 12.3 -

Let $p(\cdot)$ be a distribution we do not know how to sample from & $\tilde{p}(\cdot)$ be one we do

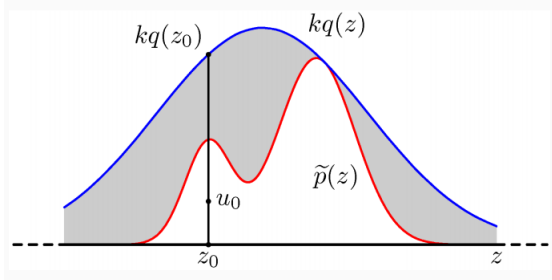
$$p(\cdot) = \frac{1}{Z} \tilde{p}(z)$$

Definition 12.2 - Rejection Sampling

Rejection Sampling is a technique used to sample from distributions which we do not know explicitly.

Suppose $Z \sim f_Z(\cdot)$ is a distribution we do not know the form of.

- i) Pick an approximate distribution, $h_Z(\cdot)$.
- ii) Choose a $k \in \mathbb{R}^{\geq 0}$ such that $kh_Z(z) \geq f_Z(z) \forall z$.
- iii) Pick a random location using the approximate distribution $z_0 \sim h_Z(\cdot)$.
- iv) Pick a random number from the uniform distribution $u_0 \sim \text{Uniform}[0, kh_Z(z_0)]$.
- v) If $u_0 > f_Z(z_0)$ then reject z_0 otherwise sample it.



Remark 12.4 - Rejection Sampling

- We can use the distribution of the samples as a *proposed distribution* for f_Z .
- If the bound between kh_Z and f_Z is tight then the sampler is efficient. Often it is not though as we have to set k so high.
- Does not scale well to multiple dimension.
- Lots of samples get rejected.

Definition 12.3 - Importance Sampling

Suppose $Z \sim f_Z(\cdot)$ is a distribution we do not know the form of and h_Z be a distribution we do know explicitly.

Importance Sampling is a technique used to estimate the expected value of Z .

$$\begin{aligned}
 \mathbb{E}_{\mathbb{P}}(f_Z) &= \int f_Z(z) \mathbb{P}(z) dz \\
 &= \int f_Z(z) \mathbb{P}(z) \frac{h_Z(z)}{h_Z(z)} dz \\
 &= \int f_Z(z) \frac{\mathbb{P}(z)}{h_Z(z)} h_Z(z) dz \\
 &= \mathbb{E}_{h_Z} \left(f_Z(z) \frac{\mathbb{P}(z)}{h_Z(z)} \right) \\
 &\approx \frac{1}{L} \sum_{i=1}^L f_Z(z^{(i)}) \frac{\mathbb{P}(z^{(i)})}{h_Z(z^{(i)})}
 \end{aligned}$$

where $z^{(i)} \sim h_Z(\cdot)$.

TODO - pretty sure I am confused about f_Z and h_Z .

Remark 12.5 - Importance Sampling

- Accepts all samples.
- $\frac{\mathbb{P}(z^{(i)})}{f_Z(z^{(i)})}$ corrects bias in sampling from the wrong distribution.
- It is not always possible to evaluate $\mathbb{P}(z)$.

Definition 12.4 - Markov Chain Monte Carlo

Markov Chain Monte Carlo is a set of methods used for sampling from a probability distribution which is not known explicitly.

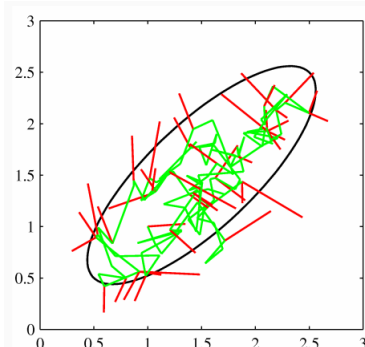
Let z_t be the state at time t and $h_Z(\cdot)$ be a proposed conditional distribution which we can sample from.

- i) Initialise a state z_0 .
- ii) Sample from the proposed conditional distribution $h_Z(z^*|z_0)$.
- iii) Compute an acceptance probability

$$A(z^*, z_0) = \min \left(1, \frac{\tilde{p}(z^*)}{\tilde{p}(z_0)} \right)$$

- iv) Sample $u \sim \text{Uniform}(0, 1)$.
 - (a) If $A(z^*, z_0) \geq u$ then $z_1 = z^*$.
 - (b) Else $z_1 = z_0$.
- v) Repeat 2-4 until time limit is reached.

Example 12.1 - Markov Chain Monte Carlo



Remark 12.6 - Markov Chain Monte Carlo

- Has the *Markov Property* - Remembers its state from the last sample & uses it.
- Good for exploration due to *Markov Property*.

Definition 12.5 - Gibbs Sampling

Gibbs Sampling exploits the fact that 1-dimension samples are often easy to get, in order to create a very simple markov chain.

- i) Initialise a state \mathbf{x}_0 .
- ii) Pick a single variable from that state, $x_i \in \mathbf{x}$.
- iii) Formulate a posterior, $\mathbb{P}(x_i|\mathbf{x}_{\neg i})$. $\mathbf{x}_{\neg i}$ is the state \mathbf{x} without variable x_i .
- iv) Sample from the posterior $x_{(1,i)} \sim \mathbb{P}(x_i|\mathbf{x}_{\neg i})$.
- v) Repeat 2-4 for all variables.

N.B. The general idea is to sample each variable in turn.

0 Appendix

0.1 Definitions

Definition 0.1 - Memory-Based Methods

Memory-Based Methods for classification store the entire training set in order to make predictions for future data points. *e.g.* Nearest-Neighbours.

N.B. These generally require a distance measure to be defined.

Definition 0.2 - Multinomial Distribution

Multinomial Distribution is a generalisation of the *Binomial Distribution*.

It considers n independent trials where each results in one of k categories with the probability of each category being fixed.

$$\mathbb{P}(\mathbf{x}; \mathbf{p}) = \begin{cases} \frac{n!}{x_1! \cdots x_k!} p_1^{x_1} \cdots p_k^{x_k}, & \text{if } \sum_{i=1}^k x_i = n \\ 0 & \text{otherwise} \end{cases} \quad \text{for } \mathbf{x} \in \mathbb{R}^k$$

N.B. Consider rolling a k sided dice n times

0.2 Proofs

Proof 0.1 - Deriving Gaussian Marginal Distribution

NOTE - This is dense as fuck & uses quite a bit of bullshit.

$$\text{Let } \mathbf{X} \sim \mathcal{N} \left(\begin{pmatrix} \boldsymbol{\mu}_1 \\ \boldsymbol{\mu}_2 \end{pmatrix}, \begin{pmatrix} \Lambda_{11} & \Lambda_{12} \\ \Lambda_{21} & \Lambda_{22} \end{pmatrix}^{-1} \right).$$

$\boldsymbol{\mu}_1, \boldsymbol{\mu}_2$ can be considered as two parts of the mean vector $\boldsymbol{\mu}$.

Let \mathbf{x} be a realisation of \mathbf{X} where $\mathbf{x} := (\mathbf{x}_1, \mathbf{x}_2)$ with \mathbf{x}_1 & \mathbf{x}_2 representing the same partition as $\boldsymbol{\mu}_1$ & $\boldsymbol{\mu}_2$ respectively.

Define $D := \dim(\mathbf{x})$, $D_1 := \dim(\mathbf{x}_1)$ & $D_2 := \dim(\mathbf{x}_2)$.

Here we want to get from $\mathbb{P}(\mathbf{x}_1, \mathbf{x}_2)$ to $\mathbb{P}(\mathbf{x}_1)$.

Consider the exponent of the joint distribution

$$E = -\frac{1}{2}(\mathbf{x}_1 - \boldsymbol{\mu}_1)^T \Lambda_{11} (\mathbf{x}_1 - \boldsymbol{\mu}_1) - \frac{1}{2}(\mathbf{x}_1 - \boldsymbol{\mu}_1)^T \Lambda_{12} (\mathbf{x}_2 - \boldsymbol{\mu}_2) - \frac{1}{2}(\mathbf{x}_2 - \boldsymbol{\mu}_2)^T \Lambda_{21} (\mathbf{x}_1 - \boldsymbol{\mu}_1) - \frac{1}{2}(\mathbf{x}_2 - \boldsymbol{\mu}_2)^T \Lambda_{22} (\mathbf{x}_2 - \boldsymbol{\mu}_2)$$

To produce the marginal for x_1 we want to isolate the terms involving x_2 so they are easy to remove.

$$\begin{aligned} E &= -\frac{1}{2} \left[(\mathbf{x}_2^T \Lambda_{22} \mathbf{x}_2 - 2\mathbf{x}_2^T \Lambda_{22} (\boldsymbol{\mu}_2 - \Lambda_{22}^{-1} \Lambda_{21} (\mathbf{x}_1 - \boldsymbol{\mu}_1))) \right. \\ &\quad - 2\mathbf{x}_1^T \Lambda_{12} \boldsymbol{\mu}_2 + 2\boldsymbol{\mu}_1^T \Lambda_{12} \boldsymbol{\mu}_2 + \boldsymbol{\mu}_2^T \Lambda_{22} \boldsymbol{\mu}_2 + \mathbf{x}_1^T \Lambda_{11} \mathbf{x}_1 \\ &\quad \left. - 2\mathbf{x}_1^T \Lambda_{11} \boldsymbol{\mu}_1 + \boldsymbol{\mu}_1^T \Lambda_{11} \boldsymbol{\mu}_1 \right] \\ &= \underbrace{-\frac{1}{2} (\mathbf{x}_2 - (\boldsymbol{\mu}_2 - \Lambda_{22}^{-1} \Lambda_{21} (\mathbf{x}_1 - \boldsymbol{\mu}_1)))^T \Lambda_{22} (\mathbf{x}_2 - (\boldsymbol{\mu}_2 - \Lambda_{22}^{-1} \Lambda_{21} (\mathbf{x}_1 - \boldsymbol{\mu}_1)))}_{E_1} \\ &\quad + \underbrace{\frac{1}{2} (\mathbf{x}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \mathbf{x}_1 - 2\mathbf{x}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \boldsymbol{\mu}_1 + \boldsymbol{\mu}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \boldsymbol{\mu}_1)}_A \\ &\quad - \underbrace{\frac{1}{2} (\mathbf{x}_1^T \Lambda_{11} \mathbf{x}_1 - 2\mathbf{x}_1^T \Lambda_{11} \boldsymbol{\mu}_1 + \boldsymbol{\mu}_1^T \Lambda_{11} \boldsymbol{\mu}_1)}_B \end{aligned}$$

Note that A & B do not contain any x_2 terms.

Since the co-variance matrix is symmetric we have $\Lambda_{12} = \Lambda_{21}^T$ we have

$$\mathbf{x}_1^T \Lambda_{12} \boldsymbol{\mu}_2 = \mathbf{x}_1^T \Lambda_{21}^T \boldsymbol{\mu}_2 = (\Lambda_{21} \mathbf{x}_1)^T \boldsymbol{\mu}_2 = \boldsymbol{\mu}_2^T \Lambda_{21} \mathbf{x}_1$$

We shall not rewrite A & B as quadratic expressions

$$\begin{aligned} A &= \frac{1}{2} (\mathbf{x}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \mathbf{x}_1 - 2 \mathbf{x}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \boldsymbol{\mu}_1 + \boldsymbol{\mu}_1^T \Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} \boldsymbol{\mu}_1) \\ &= \frac{1}{2} (\mathbf{x}_1 - \boldsymbol{\mu}_1)^T (\Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21}) (\mathbf{x}_1 - \boldsymbol{\mu}_1) \\ B &= \frac{1}{2} (\mathbf{x}_1^T \Lambda_{11} \mathbf{x}_1 - 2 \mathbf{x}_1^T \Lambda_{11} \boldsymbol{\mu}_1 + \boldsymbol{\mu}_1^T \Lambda_{11} \boldsymbol{\mu}_1) \\ &= \frac{1}{2} (\mathbf{x}_1 - \boldsymbol{\mu}_1)^T \Lambda_{11} (\mathbf{x}_1 - \boldsymbol{\mu}_1) \\ \Rightarrow A - B &= \frac{1}{2} (\mathbf{x}_1 - \boldsymbol{\mu}_1)^T (\Lambda_{12} \Lambda_{22}^{-1} \Lambda_{21} - \Lambda_{11}) (\mathbf{x}_1 - \boldsymbol{\mu}_1) \\ \text{Let } E_2 &:= A - B \end{aligned}$$

Now the exponent has been organised we can consider the whole gaussian expression.

$$\begin{aligned} \mathbb{P}(\mathbf{x}_1, \mathbf{x}_2) &= \frac{e^{E_1} e^{E_2}}{(2\pi)^{\frac{D}{2}} |\Sigma|^{\frac{1}{2}}} \\ \mathbb{P}(\mathbf{x}_1) &= \int \mathbb{P}(\mathbf{x}_1, \mathbf{x}_2) d\mathbf{x}_2 \\ &= \int \frac{e^{E_1} e^{E_2}}{(2\pi)^{\frac{D}{2}} |\Sigma|^{\frac{1}{2}}} d\mathbf{x}_2 \\ &= \frac{e^{E_2}}{(2\pi)^{\frac{D}{2}} |\Sigma|^{\frac{1}{2}}} \int e^{E_1} d\mathbf{x}_2 \quad \text{Since } E_2 \text{ is independent of } \mathbf{x}_2 \end{aligned}$$

Now we consider $\int e^{E_1} d\mathbf{x}_2$.

Since we know a gaussian must integrate to 1 over the whole domain we deduce that

$$\begin{aligned} \int \frac{1}{(2\pi)^{\frac{D_2}{2}} |\Lambda_{22}^{-1}|^{\frac{1}{2}}} e^{E_1} d\mathbf{x}_2 &= 1 \\ \Rightarrow \int e^{E_1} d\mathbf{x}_2 &= (2\pi)^{\frac{D_2}{2}} |\Lambda_{22}^{-1}|^{\frac{1}{2}} \end{aligned}$$

N.B. Λ_{22}^{-1} is the variance of \mathbf{x}_2 .

Using the result of this integral we have

$$\begin{aligned} \mathbb{P}(\mathbf{x}_1) &= (2\pi)^{\frac{D_2}{2}} |\Lambda_{22}^{-1}|^{\frac{1}{2}} \frac{1}{(2\pi)^{\frac{D}{2}} |\Sigma|^{\frac{1}{2}}} e^{E_2} \\ &= \frac{e^{E_2}}{(2\pi)^{\frac{D-D_2}{2}} |\Lambda_{22}^{-1}|^{-\frac{1}{2}} |\Sigma|^{\frac{1}{2}}} \end{aligned}$$

The Schur complement of Λ_{22} is $\Lambda_{22}^{-1} = \Sigma_{22} - \Sigma_{21} \Sigma_{11}^{-1} \Sigma_{12}$.

Thus

$$\begin{aligned} |\Lambda_{22}^{-1}|^{-\frac{1}{2}} |\Sigma|^{\frac{1}{2}} &= |\Sigma_{22} - \Sigma_{21} \Sigma_{11}^{-1} \Sigma_{12}|^{-\frac{1}{2}} |\Sigma_{11}|^{\frac{1}{2}} |\Sigma_{22} - \Sigma_{21} \Sigma_{11}^{-1} \Sigma_{12}|^{\frac{1}{2}} \\ &= |\Sigma_{11}|^{\frac{1}{2}} \end{aligned}$$

Now we have a full expression

$$\begin{aligned} \mathbb{P}(\mathbf{x}_1) &= \frac{e^{E_2}}{(2\pi)^{\frac{D-D_2}{2}} |\Lambda_{22}^{-1}|^{-\frac{1}{2}} |\Sigma|^{\frac{1}{2}}} \\ &= \frac{1}{(2\pi)^{\frac{D_1}{2}} |\Sigma_{11}|^{\frac{1}{2}}} e^{-\frac{1}{2} (\mathbf{x}_1 - \boldsymbol{\mu}_1)^T \Sigma_{11}^{-1} (\mathbf{x}_1 - \boldsymbol{\mu}_1)} \end{aligned}$$

□

Proof 0.2 - Deriving Gaussian Conditional Distribution

Let $\mathbf{X} \sim \mathcal{N}\left(\begin{pmatrix} \boldsymbol{\mu}_1 \\ \boldsymbol{\mu}_2 \end{pmatrix}, \begin{pmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{pmatrix}\right)$.

$\boldsymbol{\mu}_1, \boldsymbol{\mu}_2$ can be considered as two parts of the mean vector $\boldsymbol{\mu}$.

Let \mathbf{x} be a realisation of \mathbf{X} where $\mathbf{x} := (\mathbf{x}_1, \mathbf{x}_2)$ with \mathbf{x}_1 & \mathbf{x}_2 representing the same partition as $\boldsymbol{\mu}_1$ & $\boldsymbol{\mu}_2$ respectively.

Define $D := \dim(\mathbf{x})$.

We want to find the distribution of $\mathbb{P}(\mathbf{x}_1|\mathbf{x}_2)$.

From the product rule we know that $\mathbb{P}(\mathbf{x}_1, \mathbf{x}_2) = \mathbb{P}(\mathbf{x}_1|\mathbf{x}_2)\mathbb{P}(\mathbf{x}_2)$ and we already know the joint & marginal distributions for a gaussian.

We have that

$$\mathbb{P}(\mathbf{x}_1, \mathbf{x}_2) \propto e^{-\frac{1}{2} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix}^T \begin{pmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix}}$$

We now want to factor the marginal distribution out of this expression.

$$\mathbb{P}(\mathbf{x}_2) \propto e^{-\frac{1}{2}(\mathbf{x}_2 - \boldsymbol{\mu}_2)^T \Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2)}$$

Lets look at the exponent of the joint distribution.

N.B. About to use a lot of Schur Complements

$$\begin{aligned} E &= -\frac{1}{2} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix}^T \begin{pmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix} \\ &= -\frac{1}{2} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix}^T \begin{pmatrix} I & 0 \\ \Sigma_{22}^{-1}\Sigma_{21} & I \end{pmatrix}^T \begin{pmatrix} (\Sigma/\Sigma_{22})^{-1} & 0 \\ 0 & \Sigma_{22}^{-1} \end{pmatrix} \begin{pmatrix} I & -\Sigma_{12}\Sigma_{22}^{-1} \\ 0 & I \end{pmatrix} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix} \\ &= -\frac{1}{2} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix}^T \begin{pmatrix} (\Sigma/\Sigma_{22})^{-1} & -(\Sigma/\Sigma_{22})^{-1}\Sigma_{12}\Sigma_{22}^{-1} \\ -\Sigma_{21}\Sigma_{22}^{-1}(\Sigma/\Sigma_{22})^{-1} & \Sigma_{22}^{-1} \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{x}_1 - \boldsymbol{\mu}_1 \\ \mathbf{x}_2 - \boldsymbol{\mu}_2 \end{pmatrix} \\ &= -\frac{1}{2} \left[\mathbf{x}_1 - (\boldsymbol{\mu}_1 + \Sigma_{21}\Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2)) \right]^T (\Sigma/\Sigma_{22})^{-1} \left[\mathbf{x}_1 - (\boldsymbol{\mu}_1 + \Sigma_{21}\Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2)) \right] \\ &\quad \underbrace{-\frac{1}{2}(\mathbf{x}_2 - \boldsymbol{\mu}_2)^T \Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2)}_{E_2} \end{aligned}$$

Note that E_2 is exactly the exponent for the marginal distribution of \mathbf{x}_2 and thus what we want to factory out in order to get to the conditional distribution.

$$\mathbb{P}(\mathbf{x}_1|\mathbf{x}_2) \propto e^{-\frac{1}{2} \left[\mathbf{x}_1 - \underbrace{(\boldsymbol{\mu}_1 + \Sigma_{21}\Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2))}_{\text{mean}} \right]^T \underbrace{(\Sigma/\Sigma_{22})^{-1}}_{\text{covariance}} \left[\mathbf{x}_1 - \underbrace{(\boldsymbol{\mu}_1 + \Sigma_{21}\Sigma_{22}^{-1}(\mathbf{x}_2 - \boldsymbol{\mu}_2))}_{\text{mean}} \right]}$$

□

0.3 Remarks**Remark 0.1 - Worlds**

We can consider 3 different when answering an ml question.

- i) Deterministic, $x = 4$;
- ii) Point Estimate, $\text{argmax}_x p(x) = 4$;
- iii) Stochastic, $p(x) \sim \text{Normal}(4, 10^2)$.