Linear Algebra & Geometry - Notes

Dom Hutchinson

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1 Euclidean Plane, Vectors, Cartesian Co-Ordinates & Complex Numbers

1.1 Vectors

Definition 1.01 - *Vectors*

Ordered sets of real numbers.

Denoted by
$$\mathbf{v} = (v_1, v_2, v_3, ...) = \begin{pmatrix} x \\ y \end{pmatrix}$$

Definition 1.02 - Euclidean Plane

The set of two dimensional vectors, with real componenets, is called the Euclidean Plane. Denoted by \mathbb{R}^2

Definition 1.03 - Vector Addition

Let
$$\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^2$$
 such that $\boldsymbol{v} = (v_1, v_2)$ and $\boldsymbol{w} = (w_1, w_2)$.
Then $\boldsymbol{v} + \boldsymbol{w} = (v_1 + w_1, v_2 + w_2)$.

Definition 1.03 - Scalar Multiplication of Vectors

Let
$$\mathbf{v} \in \mathbb{R}^2$$
 and $\lambda \in \mathbb{R}$ such that $\mathbf{v} = (v_1, v_2)$.

Then $\lambda \mathbf{v} = (\lambda v_1, \lambda v_2)$.

Definition 1.04 - Norm of vectors

The norm of a vector is its length from the origin.

Denoted by
$$||\boldsymbol{v}|| = \sqrt{v_1^2 + v_2^2}$$
 for $\boldsymbol{v} \in \mathbb{R}^2$.

Theorem 1.05

Let
$$\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^2$$
 and $\lambda \in \mathbb{R}$ such that $\boldsymbol{v} = (v_1, v_2)$ and $\boldsymbol{w} = (w_1, w_2)$.
Then

$$||\boldsymbol{v}|| = 0 \text{ iff } \boldsymbol{v} = \boldsymbol{0}$$

$$||\lambda \boldsymbol{v}|| = \sqrt{\lambda^2 v_1^2 + \lambda^2 v_2^2}$$

$$= |\lambda|.||\boldsymbol{v}||$$

$$||\boldsymbol{v} + \boldsymbol{w}|| \le ||\boldsymbol{v}|| + ||\boldsymbol{w}||$$

Definition 1.06 - *Unit Vector*

A vector can be described by its length & direction. \mathbb{R}^{2n}

Let
$$\mathbf{v} \in \mathbb{R}^2 \setminus \{\mathbf{0}\}.$$

Then
$$v = ||v||u$$
 where u is the unit vector, $u = \begin{pmatrix} cos\theta \\ sin\theta \end{pmatrix}$

Thus
$$\forall \ \boldsymbol{v} \in \mathbb{R}^2 \ \boldsymbol{v} = \begin{pmatrix} \lambda cos\theta \\ \lambda sin\theta \end{pmatrix}$$
 for some $\lambda \in \mathbb{R}$.

Definition 1.07 - *Dot Product*

Let
$$\mathbf{v} \in \mathbb{R}^2$$
 and $\lambda \in \mathbb{R}$ such that $\mathbf{v} = (v_1, v_2)$.

Then
$$\mathbf{v} \cdot \mathbf{w} = v_1.w_1 + v_2.w_2$$
.

Remark 1.08 - Positivity of Dot Product

Let
$$\boldsymbol{v} \in \mathbb{R}^2$$
.

Then
$$\mathbf{v} \cdot \mathbf{v} = ||\mathbf{v}||^2 = v_1^2 + v_2^2 \ge 0.$$

 ${\bf Remark~1.09~-~} {\it Angle~between~vectors~in~Euclidean~Plane}$

Let $\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^2$.

Set θ to be the angle between $\boldsymbol{v} \ \& \ \boldsymbol{w}$.

Then

$$cos\theta = \frac{oldsymbol{v} \cdot oldsymbol{w}}{||oldsymbol{v}|| \; ||oldsymbol{w}||}$$

Theorem 1.10 - Cauchy-Schwarz Inequality

Let $\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^2$.

Then

$$|oldsymbol{v}\cdotoldsymbol{w}| \leq ||oldsymbol{v}|| \; ||oldsymbol{w}||$$

Proof

$$\frac{v_1 w_1}{||\boldsymbol{v}|| \ ||\boldsymbol{w}||} + \frac{v_2 w_2}{||\boldsymbol{v}|| \ ||\boldsymbol{w}||} \le \frac{1}{2} \left(\frac{v_1^2}{||\boldsymbol{v}||^2} + \frac{w_1^2}{||\boldsymbol{w}||^2} \right) + \frac{1}{2} \left(\frac{v_2^2}{||\boldsymbol{v}||^2} + \frac{w_2^2}{||\boldsymbol{w}||^2} \right) \\
\le \frac{1}{2} \left(\frac{v_1^2 + v_2^2}{||\boldsymbol{v}||^2} + \frac{w_1^2 + w_2^2}{||\boldsymbol{w}||^2} \right) \\
\le \frac{1}{2} (1+1) \\
\le 1 \\
=> |v_1 w_1 + v_2 w_2| \le ||\boldsymbol{v}|| \ ||\boldsymbol{w}|| \\
|\boldsymbol{v} \cdot \boldsymbol{w}| \le ||\boldsymbol{v}|| \ ||\boldsymbol{w}||$$

1.2 Complex Numbers

Definition 1.11 - i

$$i^2 = -1$$
$$i = \sqrt{-1}$$

Definition 1.12 - Complex Number Set

The set of complex numbers contains all numbers with an imaginary part.

$$\mathbb{C} := \{x + iy; x, y \in \mathbb{R}\}\$$

Complex numbers are often denoted by

$$z = x + iy$$

and we say x is the real part of z and y the imaginary part.

 ${\bf Definition~1.13~-~} {\it Complex~Conjugate}$

Let $z \in \mathbb{C}$ st z = x + iy.

Then

$$\bar{z} := x - iy$$

Theorem 1.14 - Operations on Complex Numbers

Let $z_1, z_2 \in \mathbb{C}$ st $z_1 = x_1 + iy_1$ and $z_2 = x_2 + iy_2$.

Then

$$z_1 + z_2 := (x_1 + x_2) + i(y_1 + y_2)$$

$$z_1.z_2 := (x_1 + iy_1)(x_2 + iy_2)$$

$$:= x_1.x_2 - y_1.y_2 + i(x_1.y_2 + x_2.y_1)$$

N.B. When dividing by a complex number, multiply top and bottom by the complex conjugate.

Definition 1.15 - Modulus of Complex Numbers

The modulus of a complex number is the distance of the number, from the origin, on an Argand diagram. Let $z \in \mathbb{C}$ st z = x + iy.

Then

$$|z| := \sqrt{x^2 + y^2}$$
$$:= \sqrt{\overline{z}z}$$

N.B. Amplitude is an alternative name for the modulus

Definition 1.16 - Phase of Complex Numbers

The phase of a complex number is the angle between the positive real axis and the line subtended from the origin and the number, on an Argand digram.

$$z = |z|.(\cos\theta + i.\sin\theta), \quad \theta = \text{Phase}$$

N.B. Phase of $\bar{z} =$ - Phase of z

Theorem 1.17 - de Moivre's Formula

$$z^{n} = (\cos\theta + i.\sin\theta)^{n} = \cos(n\theta) + i.\sin(n\theta)$$

Theorem 1.18 - Euler's Formula

$$e^{i\theta} = \cos\theta + i.\sin\theta$$

Remark 1.19

Using Euler's formula we can express all complex numbers in terms of e. Thus many properties of the exponential remain true:

$$z = \lambda e^{i\theta}, \qquad \lambda \in \mathbb{R}, \theta \in [0, 2\pi)$$
$$= > z_1 + z_2 = \lambda_1 \cdot \lambda_2 \cdot e^{i(\theta_1 + \theta_2)}$$
$$\&, \frac{z_1}{z_2} = \frac{\lambda_1}{\lambda_2} \cdot e^{i(\theta_1 = \theta_2)}$$

2 Euclidean Space, \mathbb{R}^n

Definition 2.01 - Euclidean Space

Let $n \in \mathbb{N}$ then $\forall \mathbf{x} = (x_1, x_2, ..., x_n)$ with $x_1, x_2, ..., x_n \in \mathbb{R}$ we have that $\mathbf{x} \in \mathbb{R}^n$.

Theorem 2.02 - Operations in Euclidean Space

Let $(x), (y) \in \mathbb{R}^n$ and $\lambda \in \mathbb{R}$. Then

$$(x) + (y) = (x_1 + y_1, ..., x_n + y_n)$$

And

$$(x) + \lambda \cdot (y) = (x_1 + \lambda \cdot y_1, ..., x_n + \lambda \cdot y_n)$$

Definition 2.03 - Cartesian Product

Let $A, B \in \mathbb{R}^n$ be non-empty sets.

Then

$$A \times B := \{(a, b); a \in A, b \in B\}$$

2.1 Dot Product

Definition 2.04 - Dot Product

Let $\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^n$. Then

$$\mathbf{v} \cdot \mathbf{w} := v_1.w_1 + \dots + v_n.w_n$$

$$:= \sum_{j=1}^{n} v_j.w_j$$

Theorem 2.05 - Properties of the Dot Product

Let $u, v, w \in \mathbb{R}^n$. Linearity:

$$(\boldsymbol{u} + \lambda \boldsymbol{v}) \cdot \boldsymbol{w} = \boldsymbol{u} \cdot \boldsymbol{w} + \lambda (\boldsymbol{v} \cdot \boldsymbol{w})$$

Symmetry:

$$v \cdot w = w \cdot v$$

Positivity:

$$\mathbf{v} \cdot \mathbf{v} = v_1^2 + v_2^2 + \dots + v_n^2 \ge 0$$

Definition 2.06 - Orthogonality

Let $\boldsymbol{v}, \boldsymbol{w} \in \mathbb{R}^n$.

It is said that (v), (w) are orthogonal to each other if $v \cdot w = 0$ N.B. Orthogonal vectors are perpendicular to each other.

Definition 2.07 - The Norm

Let $\boldsymbol{x} \in \mathbb{R}^n$.

Then

$$||oldsymbol{x}|| = \sqrt{oldsymbol{x} \cdot oldsymbol{x}} = \sqrt{\sum_{i=1}^n x_i^2}$$

Theorem 2.08 - Properties of the Norm

Let $x, y \in \mathbb{R}^n$ and $\lambda \in \mathbb{R}$. Then

$$||\mathbf{x}|| \ge 0$$

$$||\mathbf{x}|| = 0 \text{ iff } \mathbf{x} = 0$$

$$||\lambda \mathbf{x}|| = |\lambda|||\mathbf{x}||$$

$$||\mathbf{x} + \mathbf{y}|| \le ||\mathbf{x}|| + ||\mathbf{y}||$$

Theorem 2.09 - Dot Product and Norm

Let $\boldsymbol{x}, \boldsymbol{y} \in \mathbb{R}^n$.

$$|x \cdot y| \le ||x||||y||$$

N.B. $|x \cdot y| = ||x||||y||$ iff x & x are orthogonal.

Theorem 2.10 - Angle between Vectors

Let $\boldsymbol{x}, \boldsymbol{y} \in \mathbb{R}^n$. Then

$$cos\theta = \frac{\boldsymbol{x} \cdot \boldsymbol{y}}{||\boldsymbol{x}||||\boldsymbol{y}||}$$

2.2 Linear Subspaces

Definition 2.11 - Linear Subspace

Let $V \subset \mathbb{R}^n$. V is a Linear Subspace if:

- i) $V \neq \emptyset$;
- ii) $\forall v, w \in V \text{ then } v + w \in V;$
- iii) $\forall \lambda \in \mathbb{R}, \boldsymbol{v} \in V \text{ then } \lambda \boldsymbol{v} \in V.$

Definition 2.12 - Span

Let $x_1, ..., x_k \in \mathbb{R}^n$; $k \in \mathbb{N}$. Then

$$span\{x_1, ..., x_k\} := \{\lambda_1 x_1 + ... + \lambda_k x_k; \lambda_i \in \mathbb{R}, 0 \le i \ge k\}$$

Definition 2.13 - Spans are Subspaces

Let $x_1, ..., x_k \in \mathbb{R}^n$; $k \in \mathbb{N}$. Then span $\{x_1, ..., x_k\}$ is a linear subspace of \mathbb{R}^n .

Theorem 2.14

$$W_{\boldsymbol{a}} := \{ \boldsymbol{x} \in \mathbb{R}^n; \boldsymbol{x} \cdot \boldsymbol{a} = 0 \}$$
 is a subspace.

Definition 2.15 - Orthogonal Complement

Let $V \subset \mathbb{R}^n$. Then,

$$V^{\perp} := \{ \boldsymbol{x} \in \mathbb{R}^n; \boldsymbol{x} \cdot \boldsymbol{y} \ \forall \ \boldsymbol{y} \in V \}$$

N.B. $V^{\perp} \subset \mathbb{R}^n$

Theorem 2.16 - Relationship of Subspaces

Let V, W be subspaces of \mathbb{R} . Then

 $V \cap W$ is a subspace.

$$V + W := \{ \boldsymbol{v} + \boldsymbol{w}; \boldsymbol{v} \in V, \boldsymbol{w} \in W \}$$
 is a subspace.

Definition 2.17 - Direct Sum

Let V_1, V_2, W be subspaces of \mathbb{R} . Then W is said to be a direct sum if

- i) $W = V_1 + V_2$;
- **ii)** $V_1 \cap V_2 = \emptyset$.

3 Linear Equations & Matrices

3.1 Linear Equations

Definition 3.01 - Multi-Variable Linear Equations

Linear equations produce a straight line and can have multiple variables.

Examples - x = 3, y = x + 3, z + 5x - 2y

Defintion 3.02 - Systems of Linear Equations

Let $\boldsymbol{a}, \boldsymbol{x} \in \mathbb{R}^n \ \& \ b \in \mathbb{R}$ such that $\boldsymbol{a} \cdot \boldsymbol{x} = b$.

 $a \cdot x = b$ is a linear equation in x with $S = \{x; a \cdot x = b\}$ as the set of solutions.

N.B. If b = 0 then $S(\boldsymbol{a}, 0)$ is a subspace.

3.2 Matrices

Definition 3.03 - *Matrix*

Let $m, n \in \mathbb{N}$, then a $m \times n$ grid of numbers form an "m" by "n" matrix. Each element of the matrix can be reference by a_{ij} with i = 1, ..., m and j = 1, ..., n.

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}$$

N.B. m,i = rows, n,j = columns

Definition 3.04 - Sets of Matrices

 $M_{m,n}(\mathbb{R})$ is the set of m x n matrices containing only real numbers.

 $M_{m,n}(\mathbb{Z})$ is the set of m x n matrices containing only integers.

 $M_n(\mathbb{R})$ is the set square matrices, size n, containing only real numbers.

Definition 3.05 - Transpose Vectors

Let
$$\boldsymbol{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$
 then $\boldsymbol{x}^t = \begin{pmatrix} x_1 & x_2 & \dots & x_n \end{pmatrix}$

Definition 3.06 - Vector-Matrix Multiplication

Let $A \in \mathbb{R}_{m,n}$ and $\boldsymbol{x} \in \mathbb{R}^n$ then

$$A\mathbf{x} := \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \end{pmatrix} = \begin{pmatrix} \mathbf{a}_1^t \cdot \mathbf{x} \\ \mathbf{a}_2^t \cdot \mathbf{x} \\ \vdots \\ \mathbf{a}_m^t \cdot \mathbf{x} \end{pmatrix} \in \mathbb{R}^m$$

This can be simplified to

$$y = Ax$$
 with $y_i = \sum_{i=1}^n a_{ij}x_j$

Theorem 3.07 - Operations on Matrices with Vectors

i)
$$A(\boldsymbol{x} + \boldsymbol{y}) = A\boldsymbol{x} + A\boldsymbol{y}, \quad \forall \ \boldsymbol{x}, \boldsymbol{y} \in \mathbb{R}^n.$$

ii) $A(\lambda x) = \lambda(Ax), \quad \forall x \in \mathbb{R}^n, \lambda \in \mathbb{R}.$

Theorem 3.08

Let $A=(a_{ij})\in M_{m,n}(\mathbb{R})$ and $B=(b_{ij})\in M_{l,m}(\mathbb{R})$. Then there exists a $C=(c_{ij})\in M_{l,n}(\mathbb{R})$ such that

$$C\boldsymbol{x} = B(A\boldsymbol{x}), \quad \forall \ \boldsymbol{x} \in \mathbb{R}^n$$

N.B. $c_{ij} = \sum_{k=1}^{m} b_{ik} a_{kj}$

Theorem 3.09 - Operation between Matrices Let $A, B \in M_{m,n}$ and $C \in M_{l,m}$

- i) C(A+B) = CA + CB.
- ii) (A+B)C = AC + BC.
- iii) Let $D \in M_{m,n}, E \in M_{n,l} \& F \in M_{l,k}$ then

$$E(FG) = (EF)G$$

N.B. $AB \neq BA$

Definition 3.10 - Types of Matrix

Upper Triangle
$$\begin{pmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{pmatrix}$$
, $a_{ij} = 0$ if $i > j$.
Lower Triangle $\begin{pmatrix} 1 & 0 & 0 \\ 2 & 3 & 0 \\ 4 & 5 & 6 \end{pmatrix}$, $a_{ij} = 0$ if $i < j$.

Lower Triangle
$$\begin{pmatrix} 1 & 0 & 0 \\ 2 & 3 & 0 \\ 4 & 5 & 6 \end{pmatrix}$$
, $a_{ij} = 0$ if $i < j$

$$\begin{pmatrix}
4 & 5 & 6 \\
1 & 2 & 3 \\
2 & 4 & 0 \\
3 & 0 & 1
\end{pmatrix}, a_{ij} = a_{ji}.$$
Anti-Symmetric
$$\begin{pmatrix}
1 & -2 & -3 \\
2 & 0 & -4 \\
3 & 4 & -1
\end{pmatrix}, a_{ij} = -a_{ji}.$$

Anti-Symmetric
$$\begin{pmatrix} 1 & -2 & -3 \\ 2 & 0 & -4 \\ 3 & 4 & -1 \end{pmatrix}$$
, $a_{ij} = -a_{ji}$

Definition 3.11 - Transposed Matrices

Let $A = (a_{ij}) \in M_{m,n}(\mathbb{R})$ then the transponse of A, A^t , is an element of $M_{n,m}(\mathbb{R})$.

$$A^t := (aji)$$

Theorem 3.12 - Transpose Matrix Multiplication Let $A \in M_{m,n}(\mathbb{R}), \boldsymbol{x} \in \mathbb{R}^n, \boldsymbol{y} \in \mathbb{R}^m$. Then

$$\mathbf{y} \cdot A\mathbf{x} = (A_t\mathbf{y}) \cdot \mathbf{x}$$

Theorem 3.10 - Transposing Multiplied Matrices

$$(AB)^t = B^t A^t$$

3.3 Structure of Set of Solutions

Definition 3.13 - Set of Solutions

Let $A \in M_{m,n}(\mathbb{R})$ and $\boldsymbol{b} \in \mathbb{R}^m$. Then

$$S(A, \boldsymbol{b}) := \boldsymbol{x} \in \mathbb{R}^n; A\boldsymbol{x} = b$$

Definition 3.14 - Homogenous Solutions

The system of $S(A, \mathbf{0})$ is called said to be *homogenous*. All other systems are *inhomogenous*. N.B. - $S(A, \mathbf{0})$ is a linear subspace.

Theorem 3.15 - Using Homogenous Solutions

Let $A \in M_{m,n}(\mathbb{R})$ and $\mathbf{b} \in \mathbb{R}^n$. Let $\mathbf{x}_0 \in \mathbb{R}^n$ such that $A\mathbf{x}_0 = \mathbf{b}$, then

$$S(A, \boldsymbol{b}) = \boldsymbol{x}_0 + S(A, \boldsymbol{0})$$

Remark 3.16 - Systems of Linear Equations as Matrices

The system of linear equations 3x + z = 0, y - z = 1, 3x + y = 1 can be represented by a matrix and a vector.

$$A = \begin{pmatrix} 3 & 0 & 1 \\ 0 & 1 & -1 \\ 3 & 1 & 0 \end{pmatrix}, \ \boldsymbol{b} = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

3.4 Solving Systems of Linear Equations

Systems of linear equations can be displayed as matrices which can be reduced and solved by a technique called *Gaussian Elimination*.

Theorem 3.17

There are certain operations that can be performed on a system of linear equations without changing the result:

- i) Multiply an equaion by a non-zero constant;
- ii) Add a multiple of any equation to another equation;
- iii) Swap any two equations.

Definition 3.18 - Augmented Matrices

Let Ax = b be a system of linear equations. The associated Augmented Matrix is

$$(A \mathbf{b}) \in M_{m,n+1}(\mathbb{R})$$

Theorem 3.19 - Elementary Row Operations

From *Theorem 3.17* we can deduce ceratin operations that can be performed on an *Augmented Matrix* which do not alter the solutions:

- i) Multiply a row by a non-zero constant, $row i \rightarrow \lambda(row i)$;
- ii) Add a multiple of any row to another row, row $i \to row \ i + \lambda(row \ j)$;
- iii) Swap two rows, $row i \leftrightarrow row j$.

Definition 3.20 - Row Echelon Form

A matrix is in Row Echelon Form if:

- i) The left-most non-zero value in each row is 1; And,
- ii) The leading 1 in each row is one place to the right of the leading 1 in the row below.

Example

$$\begin{pmatrix} 1 & a & b \\ 0 & 1 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Definition 3.20 - Reduced Row Echelon Form

A matrix is in Reduced Row Echelon Form if:

- i) The matrix is in row echelon form; And,
- ii) All values in a row, except the leading 1, are 0.

Example

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Theorem 3.21 - Gaussian Elimination

Gaussian Elimination is a technique used to solve systems of linear equations. Example Solve x + y + 2z = 9, 2x + 4y - 3z = 1, 3x + 6y - 5z = 0.

Augmented Matrix
$$-\begin{pmatrix} 1 & 1 & 2 & 9 \\ 2 & 4 & -3 & 1 \\ 3 & 6 & -5 & 0 \end{pmatrix}$$

By EROS $-\begin{pmatrix} 1 & 1 & 2 & 9 \\ 2 & 4 & -3 & 1 \\ 3 & 6 & -5 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 2 & 9 \\ 0 & 2 & -7 & -17 \\ 0 & 3 & -11 & 27 \end{pmatrix}$

$$=\begin{pmatrix} 1 & 1 & 2 & 9 \\ 0 & 2 & -7 & -17 \\ 0 & 1 & -4 & -10 \end{pmatrix}$$

$$=\begin{pmatrix} 1 & 1 & 2 & 9 \\ 0 & 2 & -7 & -17 \\ 0 & 1 & -4 & -10 \end{pmatrix}$$

$$=\begin{pmatrix} 1 & 1 & 2 & 9 \\ 0 & 1 & -4 & -10 \\ 0 & 2 & -7 & -17 \end{pmatrix}$$

$$=\begin{pmatrix} 1 & 1 & 2 & 9 \\ 0 & 1 & -4 & -10 \\ 0 & 0 & 1 & 3 \end{pmatrix}$$

$$=\begin{pmatrix} 1 & 0 & 6 & 19 \\ 0 & 1 & -4 & -10 \\ 0 & 0 & 1 & 3 \end{pmatrix}$$

$$=\begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 3 \end{pmatrix}$$

=> x = 1, y = 2, z = 3

3.5 Elementary Matrices & Inverting Matrices

Definition 3.22 - Invertible Matrices

A matrix, $A \in M_{m,n}(\mathbb{R})$, is said to be *Invertible* if there exists $A^{-1} \in M_{n,m}(\mathbb{R})$ such that

$$AA^{-1} = I$$

N.B. - If a matrix is not invertible then it is Singular.

Definition 3.23 - Elementary Matrices

A matrix, $E \in M_{m,n}(\mathbb{R})$, is said to be an *Elementary Matrix* if it can be obtained by performing Elementary Row Operations on a square identity matrix.

Examples
$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$
, $\begin{pmatrix} 0 & \lambda \\ \mu & 0 \end{pmatrix}$

Remark 3.24

All elementary matrices are invertible.

Remark 3.25

Let A be a matrix, and B be a matrix which can be obtained from A by elementary row operations. Then there exists an elementary matrix E such that

$$B = EA$$

Theorem 3.26 - Finding A^{-1}

Theorem 3.26 - Finding A

Let
$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$
, $B = \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{pmatrix}$, $I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$.

Then by using EPOS to change $(A, I) \rightarrow (I, P)$. P is the inverse of A .

Then by using EROS to change $(A I) \rightarrow (I B)$, B is the inverse of A.

Theorem 3.27 - Inverse of a 2x2 Matrix

Let
$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$
 then

$$A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

Linear Independence, Bases & Dimensions 4

Linear Independence & Dependence 4.1

Definition 4.01 - Linear Independence & Dependence

Vectors, $x_1, ..., x_n \in \mathbb{R}^k$, are said to be *linearly dependent* if there exists non-zero real numbers, $\lambda_1, ..., \lambda_n$ such that

$$\lambda_1.\boldsymbol{x}_1 + ... + \lambda_n.\boldsymbol{x}_n = \boldsymbol{0}$$

<u>N.B.</u> - If this is only true if $\lambda_1 = ... = \lambda_n = 0$ then the vectors are said to be *linearly independent*.

Remark 4.02

Vectors are only linearly dependent if one of them lies in the span of the rest.

Bases & Dimensions

Definition 4.03 - Basis

A basis is a set of vectors, $v_1, ..., v_n \in V$ such that

- i) $V = \text{span}\{v_1, ..., v_n\};$
- ii) $v_1, ..., v_n$ are linearly independent.

Definition 4.04 - Standard Basis

The standard basis for a vector space is the set fewest unit vectors which span it. Example - $\{v_1, e_2, e_3\}$ are the standard basis for \mathbb{R}^3 .

Theorem 4.05 - Basis of a Linear Subspace

For all elements, v, of a linear subspace, $V \subset \mathbb{R}^n$, there exists a unique set of numbers, $\lambda_1, ..., \lambda_n$, such that

$$\boldsymbol{v} = \lambda_1.\boldsymbol{v}_1 + ... + \lambda_n.\boldsymbol{v}_n$$

Theorem 4.06 - Linear Independence and Bases

Let $V \subset \mathbb{R}^n$ be a linear subspace with basis $v_1, ..., v_n$. Suppose $w_1, ..., w_k \in V$ are linearly independent, then $k \leq n$.

Definition 4.07 - Dimension

Let $V \subset \mathbb{R}^n$ be a linear subspace then the *dimension* of V, dim(V), is the fewest number vectors required to form a basis for V.

4.3 Orthogonal Bases

Definition 4.08 - Orthogonal

Let $V \subset \mathbb{R}^n$ be a linear subspace with $\{v_1, ..., v_k\}$ as its basis. This basis is an *orthogonal basis* if it statisfies:

- i) $\mathbf{v}_i \cdot \mathbf{v}_j = 0$ if $i \neq j$;
- ii) $v_i \cdot v_i = 1, i = 1, ..., k.$

<u>N.B.</u> - This can be generalised to $v_i \cdot v_k = \delta_{ij}$ with $\delta_{ij} := \begin{cases} 1, & i = j \\ 0, & \text{otherwise} \end{cases}$

Theorem 4.09

Let $V \subset \mathbb{R}^n$ be a linear subspace with an orthogonal basis $\{v_1, ..., v_k\}$. Then for all $u \in V$

$$\boldsymbol{u} = (\boldsymbol{v}_1 \cdot \boldsymbol{u}) \boldsymbol{v}_1, ..., (\boldsymbol{v}_k \cdot \boldsymbol{u}) \boldsymbol{v}_k$$

5 Linear Maps

Definition 5.01 - Linear Map

A map, $T: \mathbb{R}^n \to \mathbb{R}^m$ is a linear map if

- i) $T(\boldsymbol{x} + \boldsymbol{y}) = T(\boldsymbol{x}) + T(\boldsymbol{y}), \quad \forall \ \boldsymbol{x}, \boldsymbol{y} \in \mathbb{R}^n;$
- ii) $T(\lambda x) = \lambda T(x), \quad \forall \ x \in \mathbb{R}^n, \lambda \in \mathbb{R}.$

N.B. - If m = n then T is referred to as a linear operator.

Theorem 5.02 - Properties of Linear Maps

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map. Then $T(\mathbf{0}) = \mathbf{0}$.

Definiton 5.03 - Linear Maps as Matrices

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map. Then the associated Matrix is defined as

$$M_T = (t_{ij}) \in M_{m,n}(\mathbb{R})$$

with the elements of M_T defined by

$$t_{ij} = \boldsymbol{e}_i \cdot T(\boldsymbol{e}_i)$$

Theorem 5.04 - Solutions to Linear Maps from Matrices

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map and M_T be the associated matrix. Then

$$T(\boldsymbol{x}) = M_T \boldsymbol{x}, \quad \forall \ \boldsymbol{x} \in \mathbb{R}^n$$

5.1 Abstract Properties of Linear Maps

Theorem 5.05 - Relationship between Linear Maps

Let $S: \mathbb{R}^n \to \mathbb{R}^m$, $T: \mathbb{R}^n \to \mathbb{R}^m$ & $U: \mathbb{R}^m \to \mathbb{R}^k$ be a linear maps and $\lambda \in \mathbb{R}$. Then

i)
$$(\lambda T)(\boldsymbol{x}) := \lambda T(\boldsymbol{x});$$

ii)
$$(S+T)(x) = S(x) + T(x);$$

iii)
$$(U \circ S)(\boldsymbol{x}) = U(S(\boldsymbol{x})).$$

Definition 5.06 - $Image \ \ \ Kernel$

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map. Then

i) The image of T is defined to be

$$Im(T) := \{ \boldsymbol{y} \in \mathbb{R}^m : \exists \ \boldsymbol{x} \in \mathbb{R}^n st \ T(\boldsymbol{x}) = \boldsymbol{y} \}$$

ii) The kernel of T is defined to be

$$Ket(T) := \{ x \in \mathbb{R}^n : T(x) = 0 \}$$

Theorem 5.07

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map then Im(T) is a linear subspace of \mathbb{R}^m and Ker(T) is a linear subspaces of \mathbb{R}^n

Remark 5.08

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map. Then

- i) T is surjective if $Im(T) = \mathbb{R}^m$;
- ii) T is injective if $Ker(T) = \{0\}$.

5.2 Matrices

Definition 5.09 - Linear Maps as Matrices

Let $S: \mathbb{R}^n \to \mathbb{R}^m$, $T: \mathbb{R}^n \to \mathbb{R}^m$ & $U: \mathbb{R}^m \to \mathbb{R}^k$ be a linear maps and $\lambda \in \mathbb{R}$ with M_S, M_T & M_U as the corresponding matrices. Then

i)
$$M_{\lambda T} = \lambda M_T = (\lambda t_{ij});$$

ii)
$$M_{S+T} = (s_{ij} + t_{ij}) = M_S + M_T$$
;

iii)
$$M_{U \circ S} = (r_{ij})$$
 where $r_{ik} = \sum_{k=1}^{m} s_{ik} t_{jk}$.

5.3 Rank & Nullity

Defintion 5.10 - Rank & Nullity

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ be a linear map. Then we define Rank of T by

$$rank(T) := \dim(Im(T))$$

and we define Nullity of T by

$$nullity(T) := dim(Im(T))$$

<u>N.B.</u> - For all linear maps, $T: \mathbb{R}^n \to \mathbb{R}^m$,

$$nullity(T) + rank(T) = n$$

Remark 5.11

Let $T: \mathbb{R}^n \to \mathbb{R}^n$ be a linear map. Then T is invertible if

- i) rank(T) = n, or
- ii) nullity(T) = 0.

Theorem 5.12 - Relationship of Rank & Nullity between Linear Maps Let $S: \mathbb{R}^n \to \mathbb{R}^m$ & $T: \mathbb{R}^k \to \mathbb{R}^n$ be linear maps. Then

- i) $S \circ T = 0$ iff $Im(T) \subset Ker(S)$;
- ii) $rank(S \circ T) \leq rank(T)$ and $rank(S \circ T) \leq rank(S)$;
- iii) $nullity(S \circ T) \ge nullity(T)$ and $nullity(S \circ T) \ge nullity(S) + k n$;
- iv) S is invertible then $rank(S \circ T) = rank(T)$ and $nullity(S \circ T) = nullity(T)$.

6 Determinants

6.1 Definition & Basic Properties

Definition 6.01 - Determinant Function

A determinant function $d_n: \mathbb{R}^n \times ... \times \mathbb{R}^n \to \mathbb{R}$ is a function which statisfies three conditions:

- i) Multilinear $d_2(\lambda \boldsymbol{a}_1 + \mu \boldsymbol{b}, \boldsymbol{a}_2) = \lambda d_2(\boldsymbol{a}_1, \boldsymbol{a}_2) + \mu(\boldsymbol{b}, \boldsymbol{a}_2);$
- ii) Antisymmetric $d_2(a_1, a_2) = -d_2(a_2, a_1);$
- iii) Normalisation $d_2(\mathbf{e}_1, \mathbf{e}_2) = 1$.

Theorem 6.02 - Properties of Determinant

- i) $det[..., a_i + \lambda a_i, ...] = det[..., a_i, ...] + \lambda det[..., a_i, ...];$
- ii) If A has two identical columns then det(A) = 0;
- iii) If A has an all zero column then det(A) = 0;
- iv) $det[...a_i...a_j...] = det[...(a_i + \lambda a_j)...a_j...]$