

Approximate Bayesian Computation

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Intro to ABC

Definition 1.1 - Approximate Bayesian Computation (ABC)

Approximate Bayesian Computation (ABC) is a family of computational methods for estimating the posterior of model parameters for *Generative Models*. *Generative Models* are models which can be simulated from but we do not have an explicit definition for their posterior $f(x|\theta)$ (i.e. most IRL systems).

Proposition 1.1 - Motivating Idea

Consider a set of observations $\mathbf{y} := (y_1, \dots, y_n)$ where each $y_i \in \mathbb{R}^m$ is high dimensional. Let $s(\cdot) : \mathbb{R}^m \rightarrow \mathbb{R}^p$ be a mapping (known as a *Summary Statistic*) from the observed data to some lower dimension p .

ABC aims to infer the joint distribution of parameter θ and general summary statistics \mathbf{s} , given the observed summary statistics $\mathbf{s}_{obs} := s(\mathbf{y})$

$$p_\epsilon(\theta, \mathbf{s} | \mathbf{s}_{obs}) \propto \pi_0(\theta) f(\mathbf{s} | \theta) K_\epsilon(\|\mathbf{s} - \mathbf{s}_{obs}\|)$$

where $\pi_0(\theta)$ is the prior for parameter θ , $f(\mathbf{s} | \theta)$ is the likelihood of the summary statistics, $K_\epsilon(\cdot)$ is a kernel function scaling parameter ϵ and $\|\cdot\|$ is a distance measure (e.g. Euclidean).^[1]

From this joint distribution the posterior for parameter θ , given the observed summary statistics $\mathbf{s}_{obs} := s(\mathbf{y})$, can be calculated as

$$p_\epsilon(\theta | \mathbf{s}_{obs}) = \int p_\epsilon(\theta, \mathbf{s} | \mathbf{s}_{obs}) d\mathbf{s}$$

Monte-Carlo Algorithms can be used to sample from this posterior $p_\epsilon(\theta | \mathbf{s}_{obs})$ without having to explicitly state the likelihood $f(\mathbf{s} | \theta)$. *Numerical Integration* methods can then be used to evaluate the integral^[2].

Proposition 1.2 - Setup of ABC

Consider having the following:

- A set of observations $\mathbf{y} := (y_1, \dots, y_n)$ where each y_i is high-dimensional.
- A map $s(\cdot)$ which maps the high-dimensional observed data to a lower dimension.
- A parameter θ which we wish to find the posterior for.
- A prior $\pi_0(\theta)$ for the parameter θ .

^[1] $f(s|\theta)$ is the only one of these features which is not specified by the user, and thus what we need to “learn”.

^[2] See *Monte-Carlo Integration* methods: *Uniform Sampling*, *Importance Sampling*

- A kernel $K_\epsilon(\cdot)$ and a distance measure $\|\cdot\|$.

Proposition 1.3 - *ABC Algorithm - Simple, Online*

Consider the setup in **Proposition 1.2**. Here is a simple, online algorithm for ABC

- i). Sample a set of parameters from the prior $\theta_t \sim \pi_0(\theta)$.
- ii). Simulate summary statistic values \mathbf{s}_t from the implicit likelihood^[3] $f(\mathbf{s}|\theta_t)$ for the summary statistics given the sample parameter value.
- iii). Reject the sample summary statistic value \mathbf{s}_t with probability $K_\epsilon(\|\mathbf{s}_t - \mathbf{s}_{obs}\|)$ where $\mathbf{s}_{obs} = s(\mathbf{y})$.
- iv). Repeat steps i)-iii) until a total of M simulated values have been accepted.

Our final sample contains a set of summary statistics a long with the parameter values which produced them. This data can be used to approximate the posterior for the parameter values.

Decisions

Remark 1.1 - *Decisions*

When implementing ABC there are several decisions to make, including:

- What kernel $K_\epsilon(\cdot)$ to use.
- What summary statistics $s(\cdot)$ to use.
- Do we even need summary statistics?
- How long to sample for?

Proposition 1.4 - *Kernels $K_\epsilon(\cdot)$*

A *Kernel* is used to determine with what probability to accept a sample, given it is a certain distance away from observed data. Here are some common kernels

- *Uniform Kernel* $K_\epsilon(\|\mathbf{s} - \mathbf{s}_{obs}\|) := \mathbb{1}\{\|\mathbf{s} - \mathbf{s}_{obs}\| \leq \epsilon\}$ which accepts simulated values if they are within ϵ of observed data.
- *Epanechnikov Kernel* $K(\|\mathbf{s} - \mathbf{s}_{obs}\|) := \frac{3}{4}(1 - \|\mathbf{s} - \mathbf{s}_{obs}\|^2)$ for $\|\mathbf{s} - \mathbf{s}_{obs}\| \in [0, 1]$
- *Gaussian Kernel* $K(\|\mathbf{s} - \mathbf{s}_{obs}\|) := \frac{1}{\sqrt{2\pi}}e^{-\frac{1}{2}\|\mathbf{s} - \mathbf{s}_{obs}\|^2}$

Proposition 1.5 - *Summary Statistics $s(\cdot)$*

See `SummaryStatisticSelection.pdf`

Proposition 1.6 - *How long to sample for*

The algorithm given in **Proposition 1.3** runs the algorithm until a sufficiently large sample has been produced. This is not ideal as the algorithm will run for an unknown period of time and is dependent upon the kernel $K_\epsilon(\cdot)$ which has been defined.

Alternatively, all simulated values could be kept and then all but the best $M^{[4]}$ are discarded.

^[3]Run the system with the sampled parameters

^[4] M closest to \mathbf{s}_{obs} .