

上海交通大学试卷 (A卷)

( 2021 至 2022 学年 第1 学期 )

班级号\_\_\_\_\_ 学号\_\_\_\_\_ 姓名 \_\_\_\_\_

课程名称 \_\_\_\_\_ AI2615 算法设计与分析 \_\_\_\_\_ 成绩 \_\_\_\_\_

Question 1 (25 Points). Consider the following variant of Kruskal Algorithm. Does it correctly find a maximum spanning tree on an undirected weighted graph? If so, prove its correctness. If not, give a counterexample  $(G = (V, E), w: E \rightarrow \mathbb{R}^+)$  showing that it fails to find a maximum spanning tree.

Kruskal\_variant( $G = (V, E), w: E \rightarrow \mathbb{R}^+$ )

- Sort the edges by the weight *descending* order, and initialize  $S \leftarrow \emptyset$ .
- For each edge  $e$  in the order, if adding  $e$  to  $S$  does not create a cycle, then add it to  $S$ .
- Terminate when  $S$  forms a spanning tree.

我承诺, 我将严格遵守考试纪律。

承诺人: \_\_\_\_\_

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Question 2 (25 Points). Suppose we want to allocate  $m$  different items to  $n$  agents. Let  $M$  be the set of items and  $N = \{1, \dots, n\}$  be the set of agents. Each agent  $i$  has a *demand set*  $N(i) \subseteq M$  which describes the subset of items wanted by agent  $i$ . In addition, each agent  $i$  can be allocated at most  $c(i) \in \mathbb{Z}^+$  items. Design a polynomial time algorithm that allocates the maximum number of demanded items. That is, your algorithm takes  $(\{N(i), c(i)\}_{i=1, \dots, n})$  as the input and outputs an allocation  $(A_1, \dots, A_n)$  maximizing  $\sum_{i=1}^n |A_i|$  subject to that

- $A_i \subseteq N(i) \subseteq M$  and  $A_i \cap A_j = \emptyset$  for any  $i \neq j$ , and
- $|A_i| \leq c(i)$ .

Prove the correctness of your algorithm and analyze its running time.

Question 3 (25 Points). Given a  $m \times n$  non-negative integer matrix  $A \in \mathbb{Z}_{\geq 0}^{m \times n}$ , suppose we want to walk from the entry  $(1, 1)$  to the entry  $(m, n)$ . In each step, you can walk from  $(i, j)$  to either  $(i + 1, j)$  or  $(i, j + 1)$ . Design a polynomial time algorithm that finds a valid walk which maximizes the sum of the visited entries. Prove the correctness of your algorithm and analyze its time complexity.

Question 4 (25 Points). Consider the *Knapsack* problem. You have a set of items  $N = \{1, \dots, n\}$  and a capacity constraint  $K \in \mathbb{Z}^+$ . Each item  $i$  has a *weight*  $w_i \in \mathbb{Z}^+$  and a *value*  $v_i \in \mathbb{Z}^+$ . The objective is to find a subset of items  $S \subseteq N$  with maximum total value  $\sum_{i \in S} v_i$  subject to the capacity constraint  $\sum_{i \in S} w_i \leq K$ . You can assume  $w_i \leq K$  for each item  $i$ .

- (a) (10 Points) Prove that Knapsack is NP-hard.
- (b) (10 Points) Consider a special case of this problem where we have  $w_i = v_i$  for each item  $i$ . Prove that the following greedy algorithm gives an 0.5-approximation: iteratively pick an item with maximum  $w_i = v_i$  until no more item can be added to  $S$ .
- (c) (5 Points) Provide a tight example showing that the algorithm in (b) cannot do better than 0.5-approximation.