

Introduction to

# Blockchain Science & Engineering

An informatics Master's level course

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# Ethereum

# Overview

- What is Ethereum ?
- Ethereum accounts
- Ethereum transactions
- Ethereum blockchain
- Solidity (programming language)

# Extending Bitcoin functionality: adding new opcodes

- Building a protocol on top of Bitcoin:
  - Pros:
    - Take advantage of the underlying network and mining power.
    - Very low development cost
  - Cons:
    - No flexibility.
    - No SPV clients.
- Build an independent network:
  - Pros:
    - Easy to add and extend new opcodes.
    - Flexibility.
  - Cons:
    - Need to attract miners to sustain the network.
    - Difficult to implement.

# Alternative blockchain applications

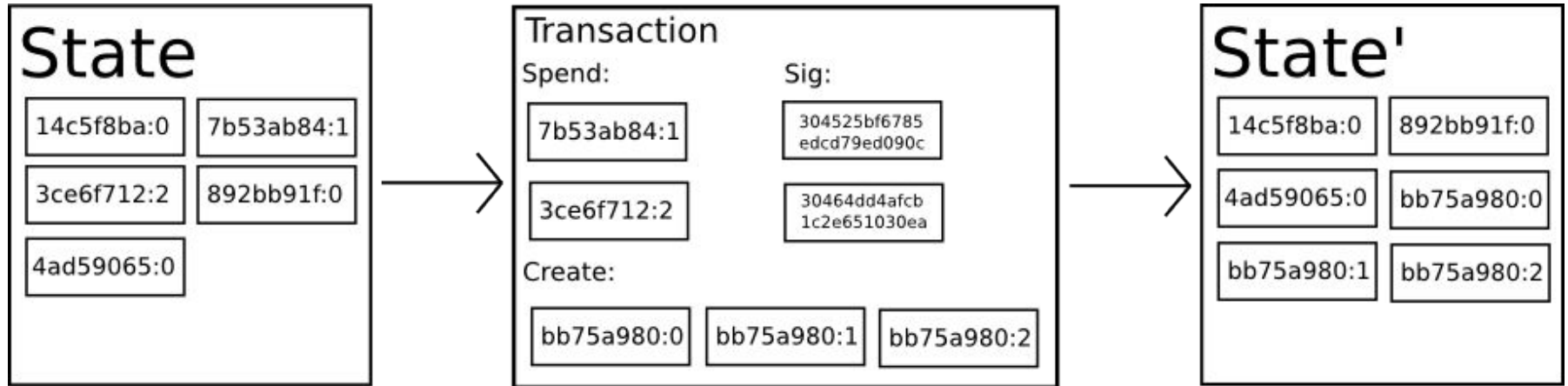
- Namecoin:
  - Bitcoin fork: Currency NMC
  - Decentralized name registration database: DNS, identities etc
- Colored coins:
  - On top of Bitcoin
  - Allows people to create their own digital currencies
- OmniLayer (formerly Mastercoin)
  - On top of Bitcoin
  - Distributed exchange, smart property, distributed e-commerce, etc
- OpenBazaar
  - On top of Bitcoin
  - Decentralized marketplace

# Bitcoin's scripting language limitations

- Lack of Turing-completeness: No loops
- Lack of state: Cannot keep internal state.
- Value-blindness: Cannot denominate the amount being sent
- Blockchain-blindness: Cannot access block header values such as nonce, timestamp and previous hash block.

What about user defined  
functionality ?

# Bitcoin as a state transition system



State = UTXO

Transaction is applied to state to give a new state



# Ethereum: A universal RSM

- Transaction-based deterministic state machine
  - Global singleton state
  - A virtual machine that applies changes to global state
- A global decentralized computing infrastructure
- Anyone can create their own state transition functions

# Ethereum: A universal RSM

- Stack-based bytecode language
- Turing-completeness
- Smart contracts
- Decentralized applications

# Same principles as Bitcoin

- **A peer-to-peer network:** connects the participants
- **A consensus algorithm:** Proof of Work (will move to PoS)
- **A digital currency:** ether
- **A global ledger:** the blockchain
  - Addresses: key pair
  - Wallets
  - Transactions: digital signatures
  - Blocks

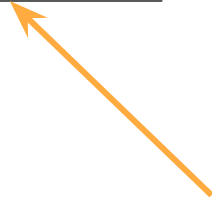
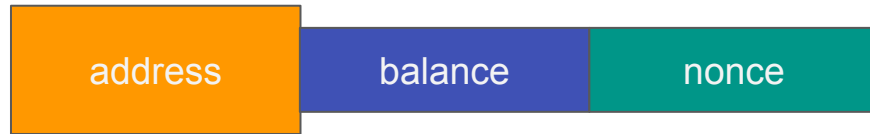
# Ethereum accounts

- Global state of Ethereum: **accounts**
- They **interact** to each other **through transactions** (messages)
- A **state associated** with it and a 20-byte **address** (160-bit identifier)

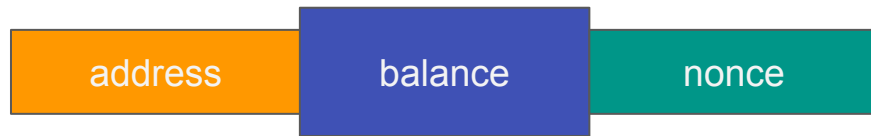


# Ethereum account



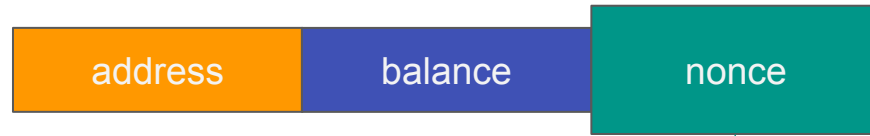


The **address** of the account



No UTXOs  
in Ethereum

The **balance** of the account



Total transactions



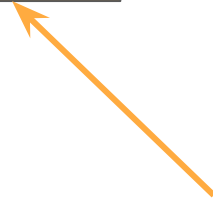


# UTXO vs Accounts

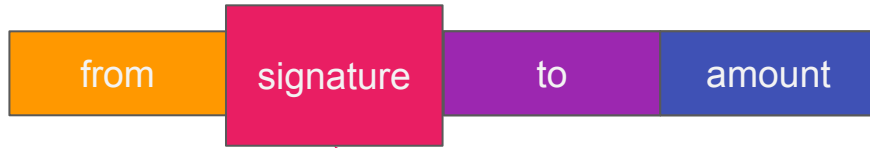
- UTXOs pros:
  - Higher degree of privacy
  - Scalability (parallelism, sharding)
- Accounts pros:
  - Space saving
  - Better fungibility
  - Simplicity
  - Efficiency

# Ethereum transaction

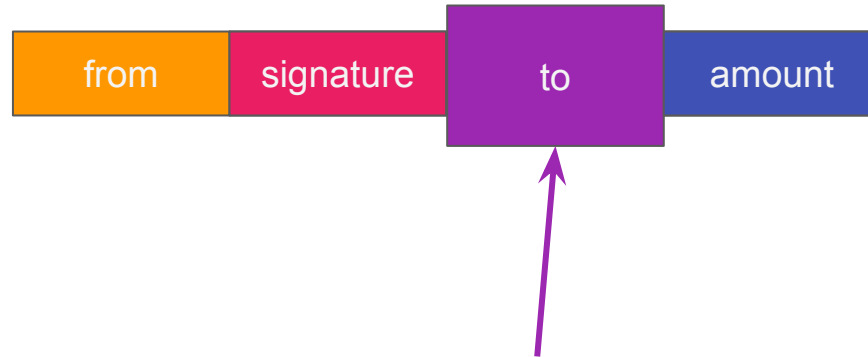




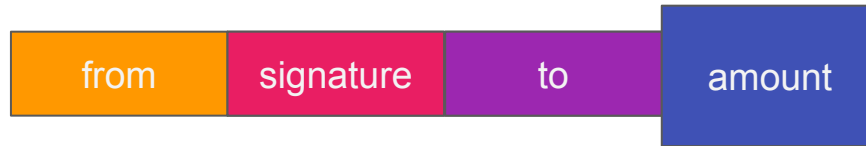
The **sender** of the transaction



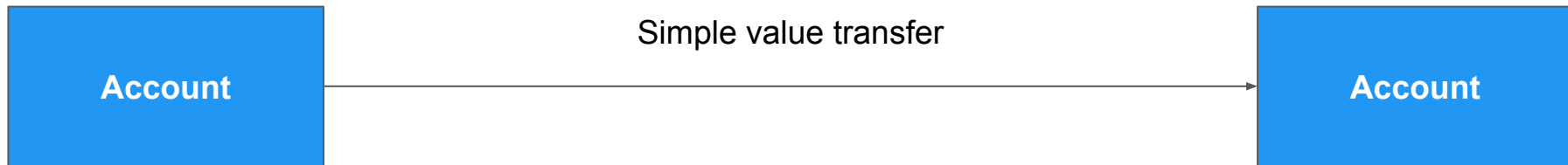
**Digital signature** on the **new transaction**  
created by **the sender's private key**



**Receiver** of the transaction



**Amount** transferred by transaction  
Given in Wei



# Two types of accounts

- Personal accounts (what we've seen)
- **Contract accounts**



# Ethereum contract account



# What is a smart contract?

- Computer programs
- Contract code is executed by all full nodes
- The outcome of a smart contract is the same for everyone
- Context: Internal storage, transaction context, most recent blocks
- The code of a smart contract cannot change

```
pragma solidity ^0.5.1;

contract DNS {
    address public owner;

    struct DNSEntry {
        address owner;
        uint256 timestamp;
    }

    uint256 public constant REGISTRATION_COST = 0.01 ether;
    uint256 public constant UPDATE_COST = 0.001 ether;
    mapping(string => DNSEntry) records;

    constructor() public {
        owner = msg.sender;
    }

    function addRecord(string name) public payable {
        require(records[name].owner == address(0));
        require(msg.value >= REGISTRATION_COST);
        records[name] = DNSEntry({
            owner: msg.sender,
            timestamp: now
        });
    }

    function updateRecord(string prevName, string newName, address newOwner) public payable {
        require(records[prevName].owner == msg.sender);
        require(msg.value >= UPDATE_COST);
        require(newOwner != address(0));
        records[newName].owner = newOwner;
        records[newName].timestamp = now;
    }

    function getRecord(string memory name) public view returns (address recordOwner) {
        return records[name].owner;
    }

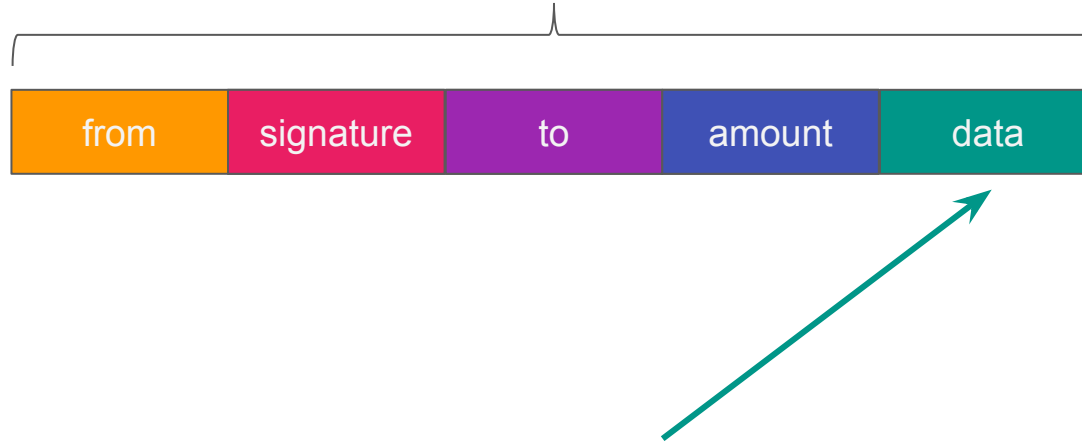
    function transferOwnership(string name, address newOwner) public {
        require(records[name].owner == msg.sender);
        records[name].owner = newOwner;
        records[name].timestamp = now;
    }
}
```

# Ethereum accounts

	Personal account	Contract account
address	$H(\text{pub\_key})$	$H(\text{creator, nonce})$
code	$\emptyset$	Code to be executed
storage	$\emptyset$	Data of the contract
balance	ETH balance (in Wei)	ETH balance (in Wei)
nonce	# transaction sent	# transaction sent



# a transaction about a contract



Transaction **about personal accounts**:  
Field is unused

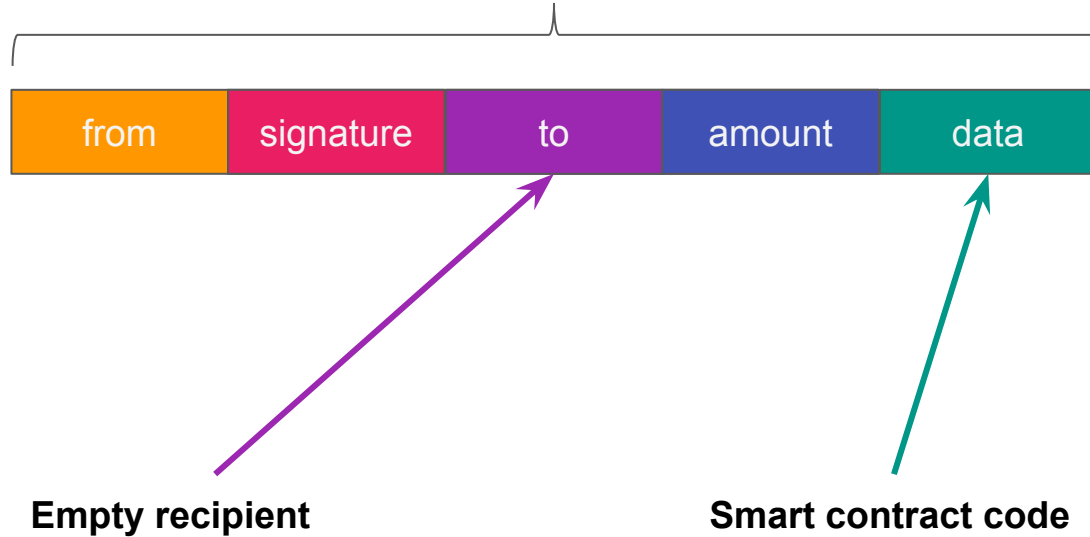
Transaction **about contracts**:  
Will contain **data about the contract**

# Smart contract lifecycle





# Transaction for contract creation





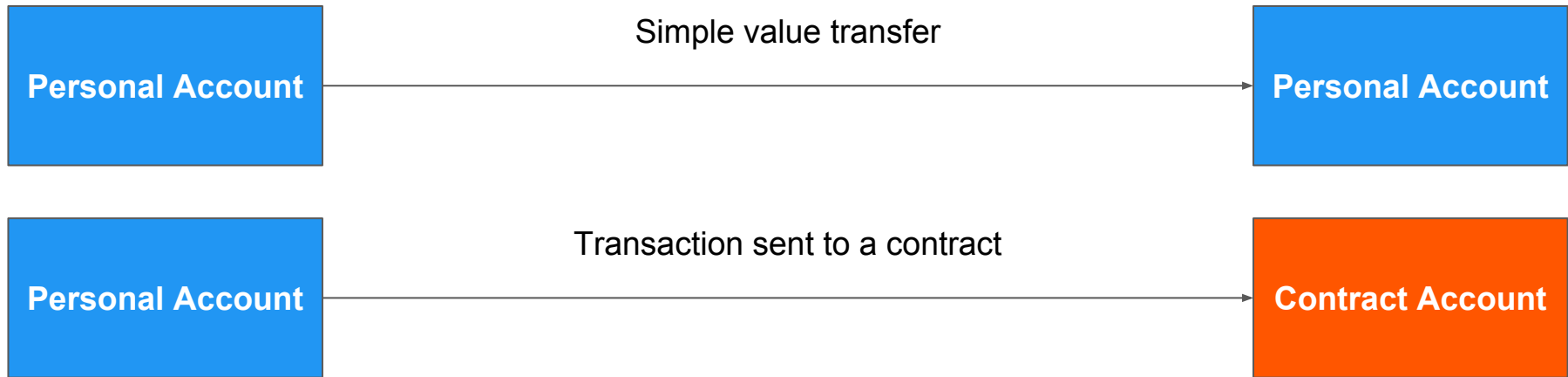


# Transaction for contract interaction



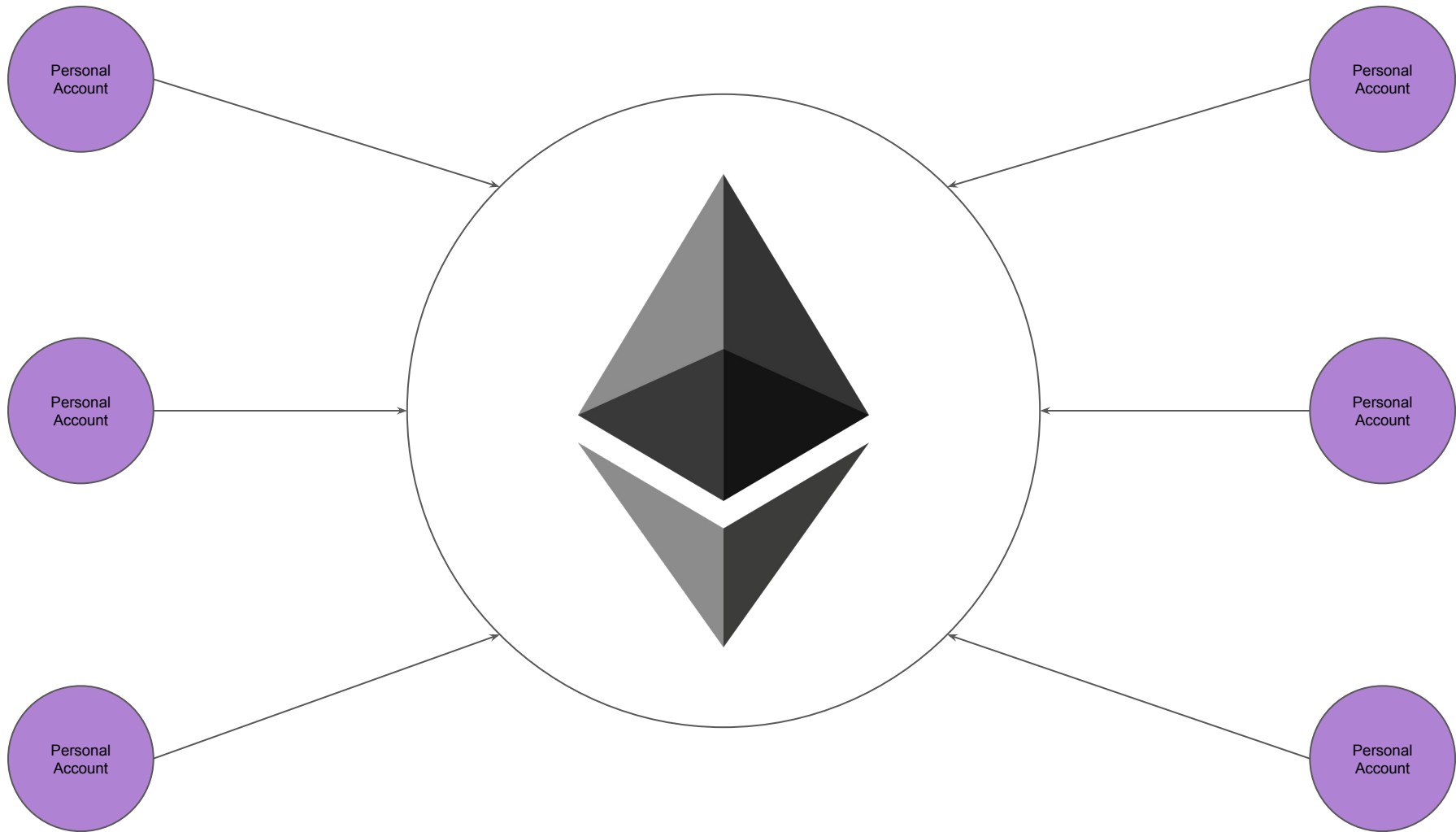
**Contract address**

**Which method to call + arguments**



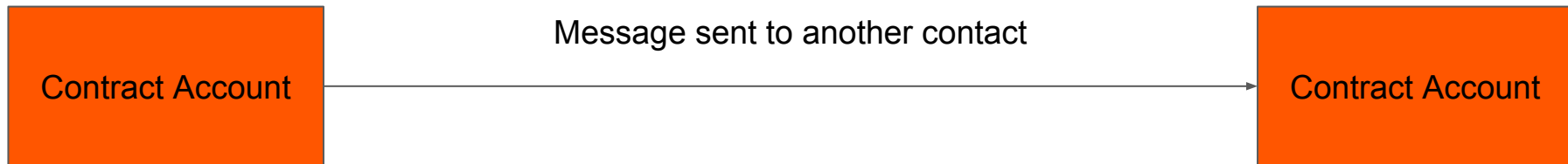
# Contract method call

- When contract account is activated:
  - a. Contract **code** runs
  - b. It can read / write to **internal storage**
  - c. It can **send other transactions** or **call other contracts**
- Can't initiate new transactions on their own
- Can only fire transactions in response to other transactions received

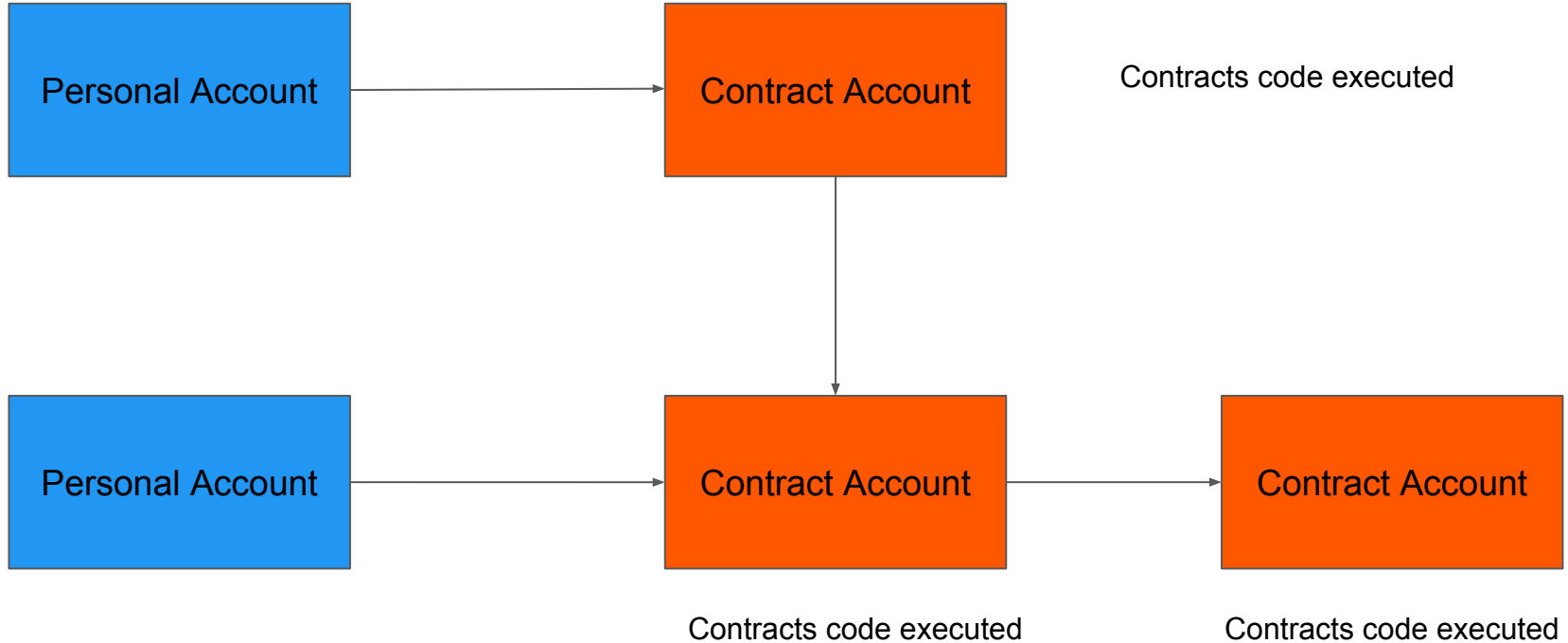


# Messages

- Like a **transaction** except it is **produced by a contract**
- Virtual objects
- Exist **only** in the **Ethereum execution environment**
- A message leads to the recipient account running its code
- **Contracts** can have **relationships** with **other contracts**



# Transactions & messages





# Types of transactions

	create	send	call
from	creator	sender	caller
signature	sig	sig	sig
to	∅	receiver	contract
amount	ETH	ETH	ETH
data	code	∅	f, args



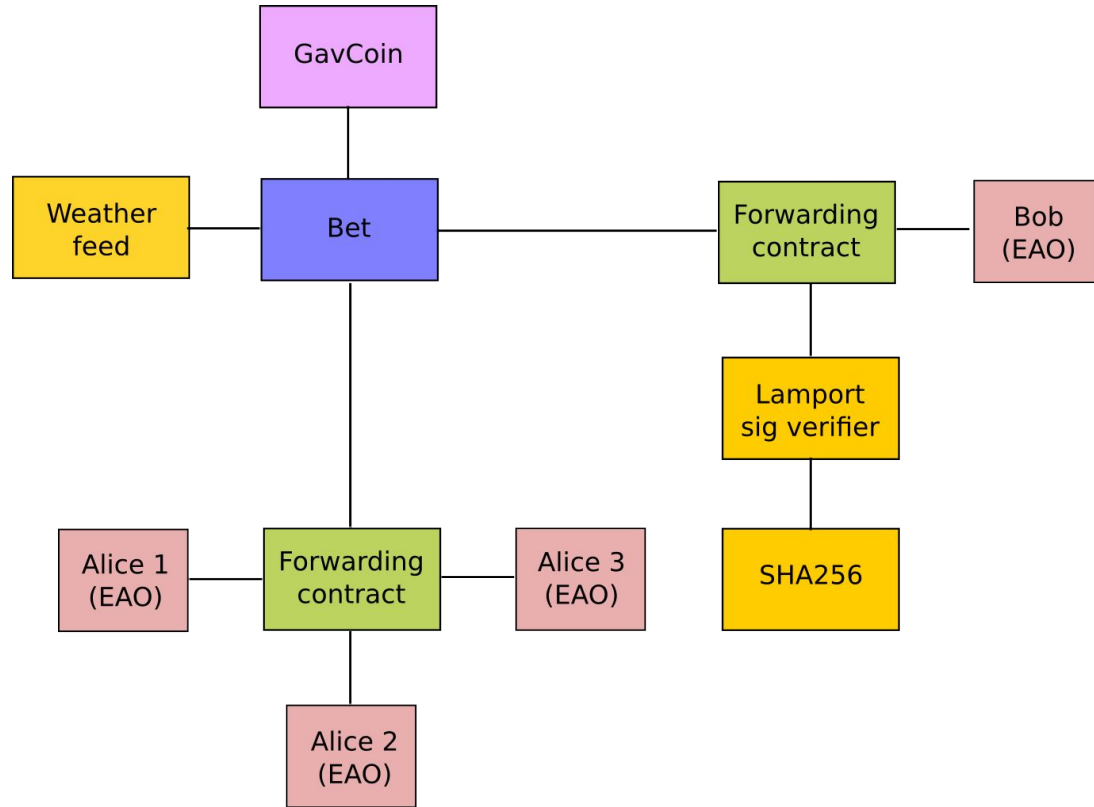
# a transaction for contract destruction



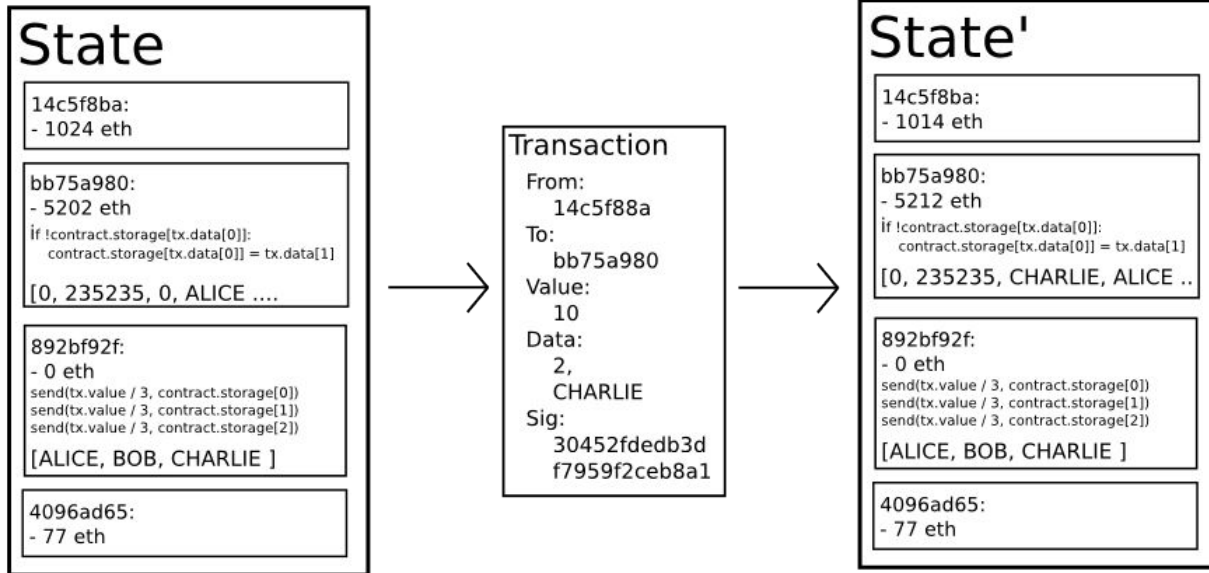
**Contract address**

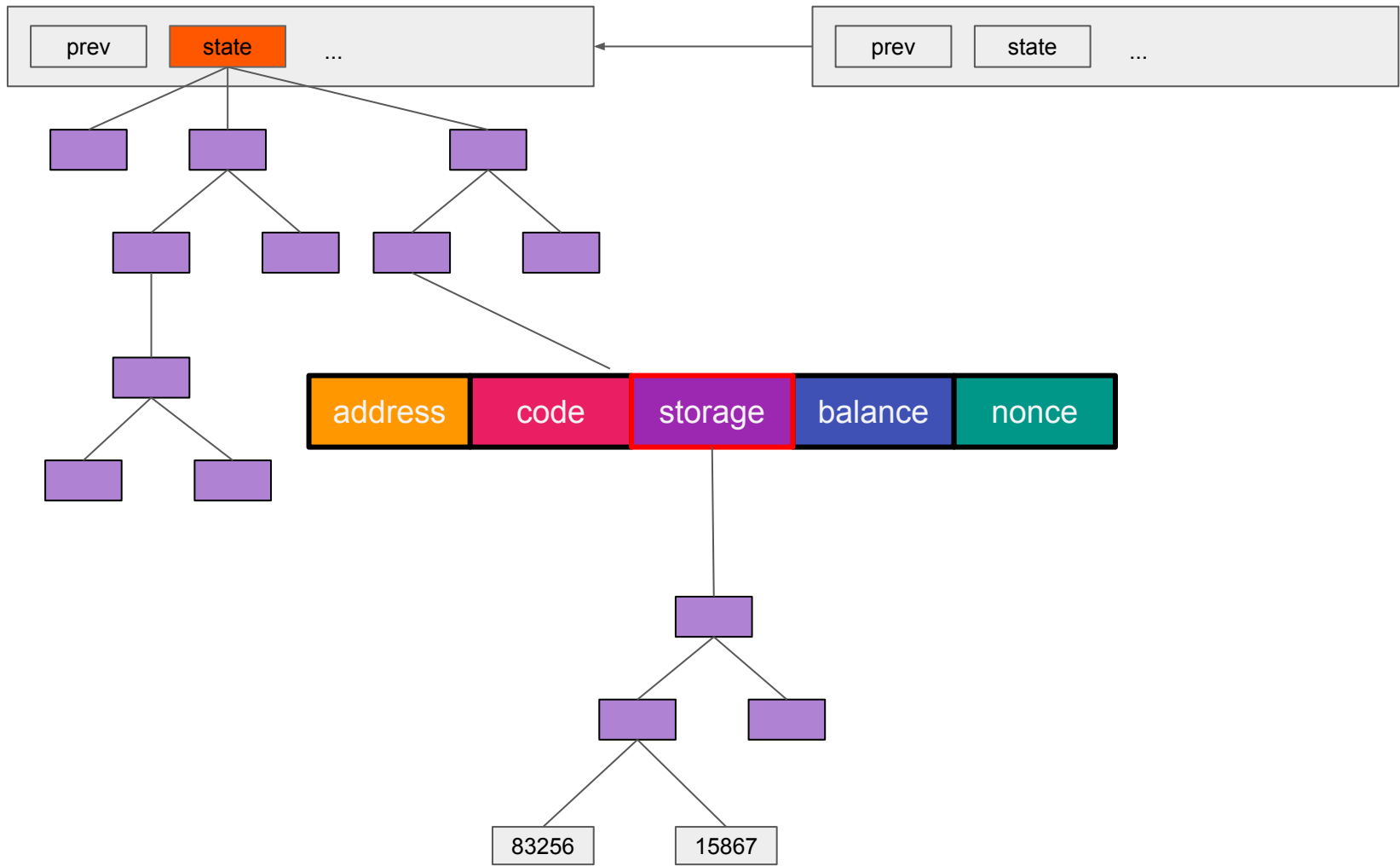
**The name of a method that calls the  
selfdestruct opcode**

# Example of contract and account interaction



# Ethereum state machine





# “Ethereum is Ryanair”: pay to board, then keep paying

## Fees

[Help Centre](#) > Fees

Jump to: [Table - Optional fees](#)

**Table - Optional fees**

Fees subject to VAT on Italian, French, Spanish, Portuguese, German, Greek, Polish & Romanian domestic routes at applicable government rates.

	Online price	Airport price	More info
<b>Credit card fee</b>	2% of transaction total	2% of transaction total	The credit card fee is based on the total value of your transaction, and is charged at the standard 2%.
<b>Priority with extra legroom seats</b> Row 1, 2 (D,E,F) & 16-17 (incl. Priority Boarding) from* (per flight)	€11.00 / £11.00	€11.00 / £11.00	Please note that an increased charge is applicable for allocated seating & priority boarding on selected routes.
<b>Priority Seats</b> Rows 2 (A,B,C) - 5 (incl. Priority Boarding) from* (per flight)	€7.00 / £7.00	€7.00 / £7.00	Please note that an increased charge is applicable for allocated seating & priority boarding on selected routes.
<b>Standard Seats</b> Rows 6-15 & 18-33 from* (per flight)	€2.00 / £2.00	€3.00 / £3.00	Please note that an increased charge is applicable for allocated seating & priority boarding on selected routes.

# Gas: a necessary evil

- Every node on the network:
  - evaluate all **transactions**
  - store all **state**
- Halting problem



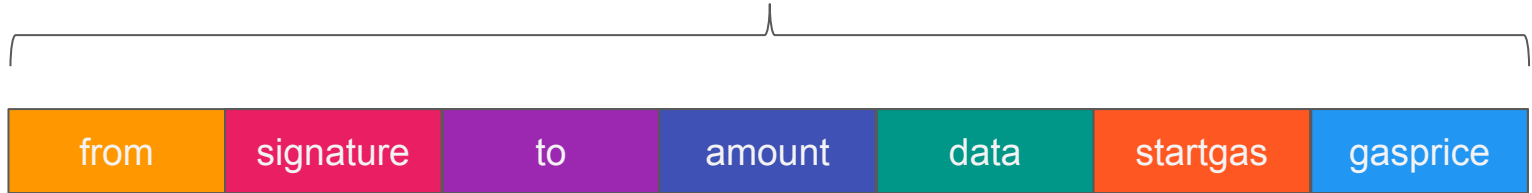


# Gas: a necessary evil

- Every **computation step** has a **fee**
- Is **paid** in **gas**
- **Gas** is the **unit** used to **measure computations**



# Ethereum transaction



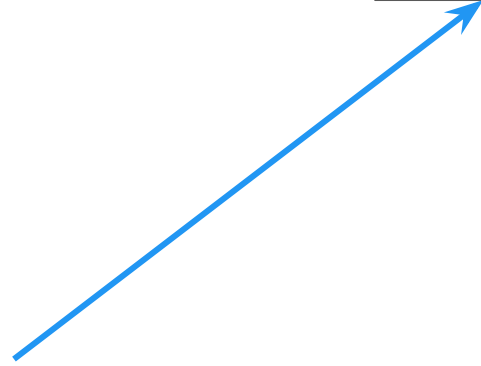


Maximum amount of gas willing to pay

# Gas Limit

- All **unused gas** is **refunded** at the end of a transaction
- **Out of gas** transaction are **not refundable**





Price to pay per gas unit

# Gas Price

- Measured in **gwei** ( $1 \times 10^9$  Wei)
- Determines how **quickly** a transaction will be **mined**



# Transaction Fees



# Gas costs

Operation	Gas	Description
ADD/SUB	3	Arithmetic operation
MUL/DIV	5	Arithmetic operation
ADDMOD/MULMOD	8	Arithmetic operation
AND/OR/XOR	3	Bitwise logic operation
LT/GT/SLT/SGT/EQ	3	Comparison operation
POP	2	Stack operation
PUSH/DUP/SWAP	3	Stack operation
MLOAD/MSTORE	3	Memory operation



# Gas costs

Operation	Gas	Description
JUMP	8	Unconditional jump
JUMPI	10	Conditional jump
SLOAD	200	Read from storage
SSTORE	20.000	Write to storage
BALANCE	400	Get balance of an account
CREATE	32.000	Create a new account using CREATE
CALL	25.000	Message-call into an account

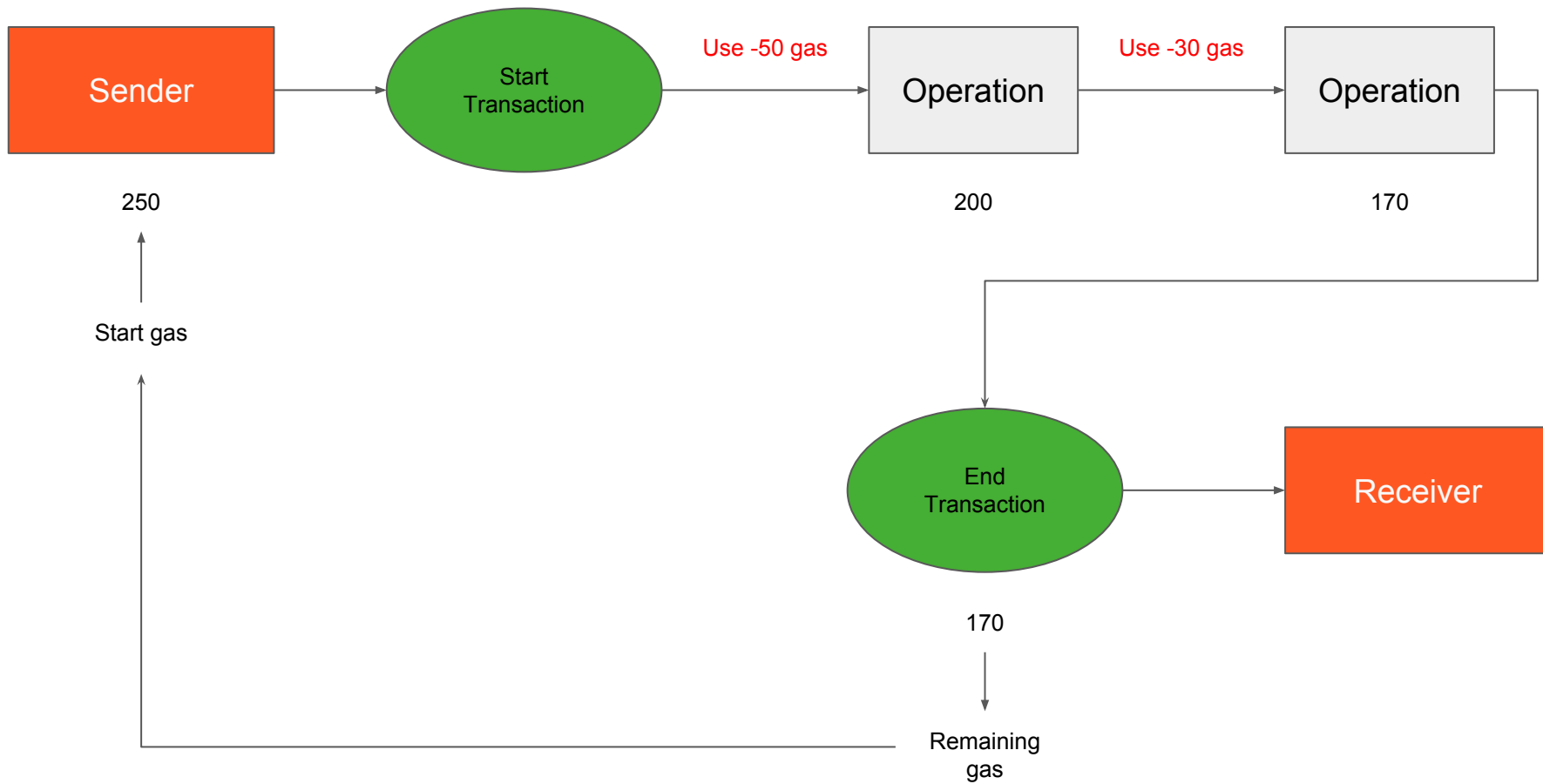
# Storage in Ethereum

ETH Price: \$166.41 (Apr 17, 2019) - Gas Price: 3 Gwei

Size	Gas	Cost (ETH)	Cost (\$)
32 bytes	21.000	0.000063	\$0.36088
1KB	724.664	0.002174	\$0.01046
1MB	~697.325.562	2.09198	\$347.268
10MB	~7.000.000.000	~21	\$3,486
100MB	~70.000.000.000	~210	\$34,860
1GB	~700.000.000.000	~2100	\$348,600

# Computation steps

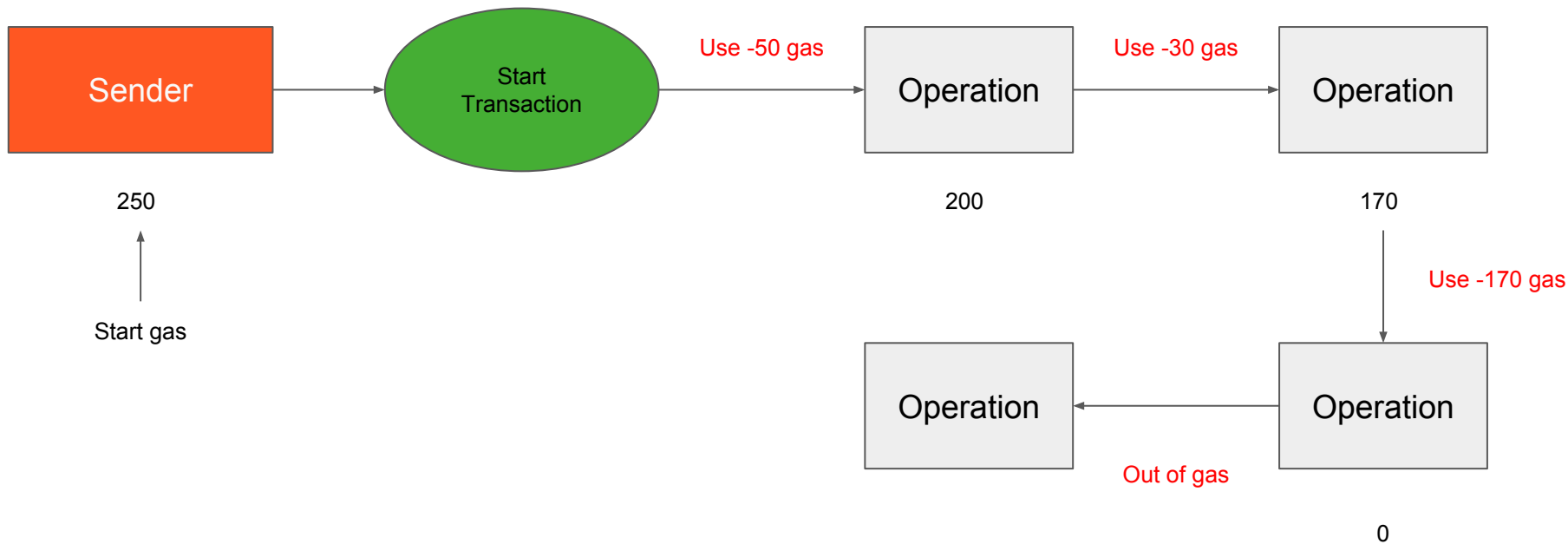
1. If **gas\_limit \* gas\_price > balance** then **halt**
2. **Deduct**  $\text{gas\_limit} * \text{gas\_price}$  from **balance**
3. Set  $\text{gas} = \text{gas\_limit}$
4. **Run code** deducting from gas
5. After termination **return remaining gas** to **balance**



# Out of gas exceptions

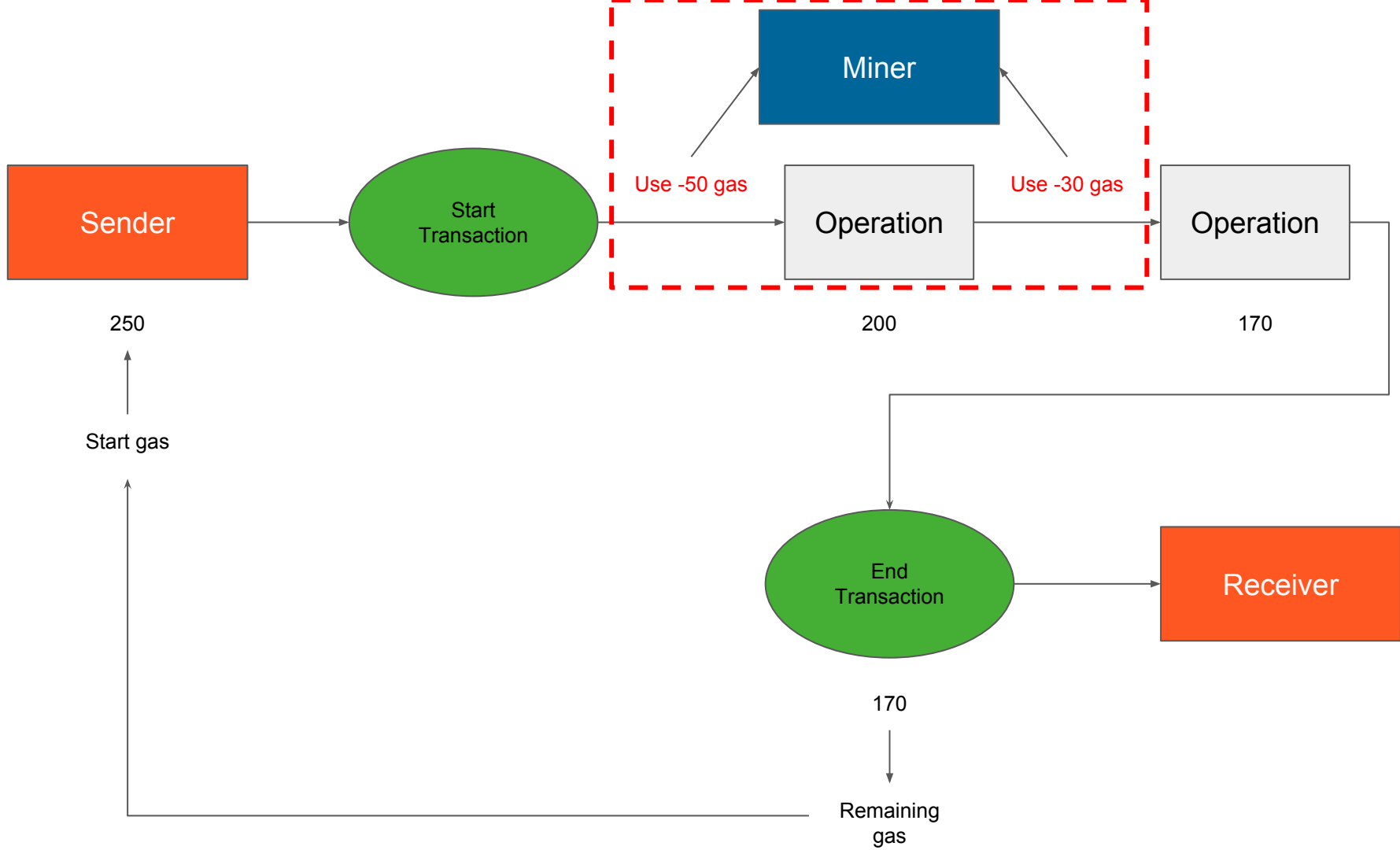
- State **reverts** to **previous state**
- $\text{gas\_limit} * \text{gas\_price}$  is **still deducted** from **balance**





Revert State

Receiver



# Account



# Transaction





# Ethereum Virtual Machine

- Series of **bytecode** instructions (EVM code)
- Each **bytecode** represents an **operation** (opcode)
- A quasi **Turing complete** machine
- **Stack-based** architecture (1024-depth)
- **32-byte** words (256-bit words)
- **Crypto** primitives

# EVM bytecode

PUSH1 0  
CALLDATALOAD  
SLOAD  
NOT  
PUSH1 9  
JUMPI  
STOP  
JUMPDEST  
PUSH1 32  
CALLDATALOAD  
PUSH1 0  
CALLDATALOAD  
SSTORE

# EVM: contract execution

- Three types of storage:
  - **Stack**
  - **Memory** (expandable byte array)
  - **Storage** (key/value store)
- All memory is **zero-initialized**
- Access: **value**, **sender**, **data**, **gas** limit and **block header** data (depth, timestamp, miner, hash)

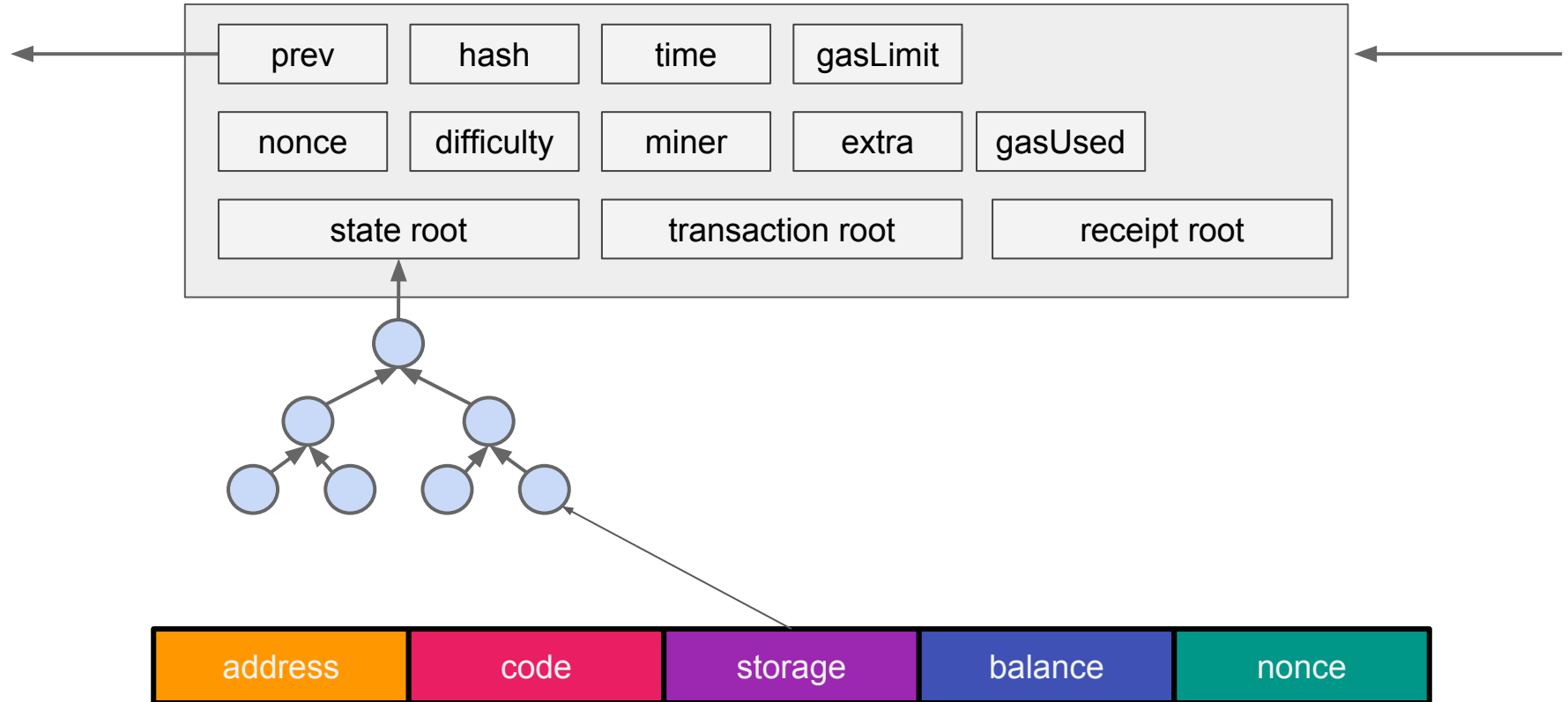
# Ethereum Mining

- **Similar to Bitcoin**
- **Blocks** contain: **transaction** list and most **recent state**
- Block **time**: ~12 - 15 **seconds**
- **Proof-of-work**: Ethash (designed to be **memory-hard**)
- Casper: Future transition to **proof-of-stake**
- **Winner** of the block: **3 ETH**

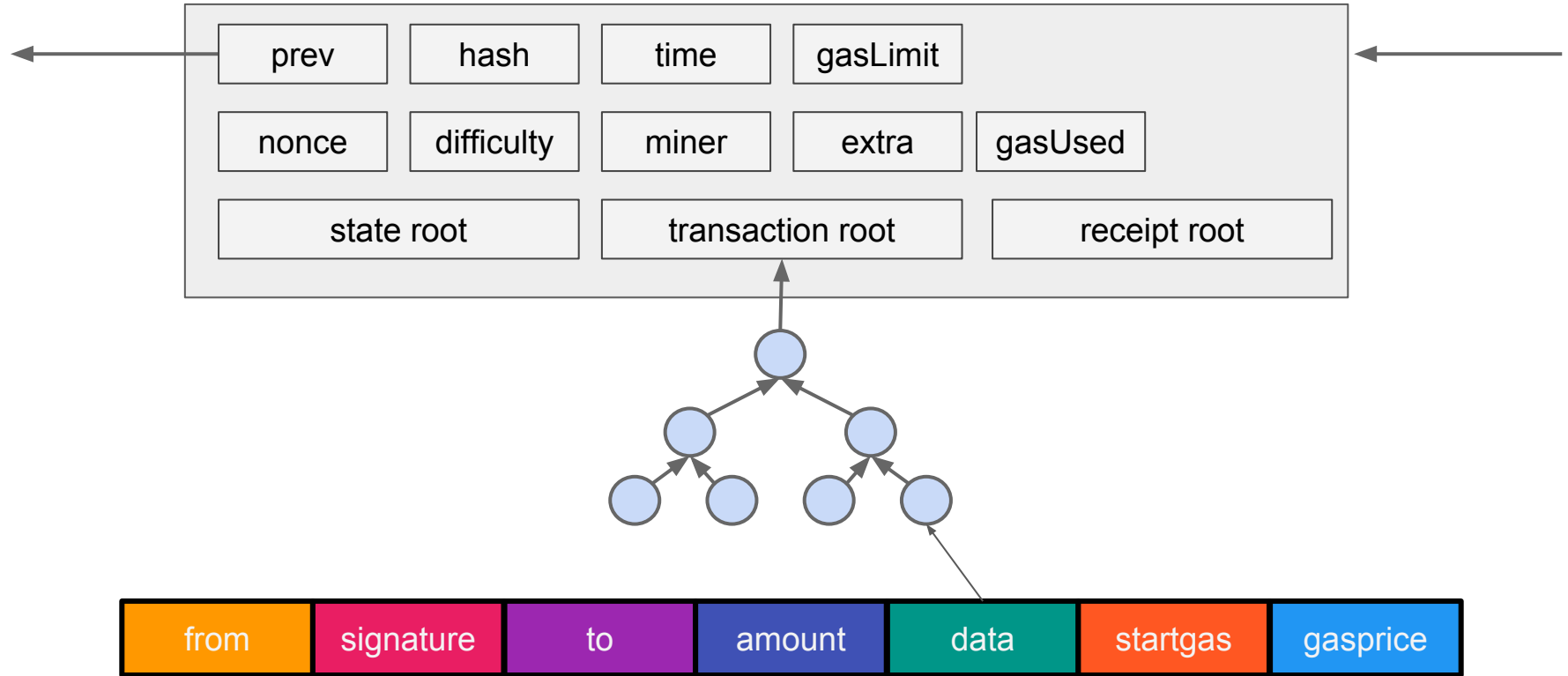
# Ethereum Mining

- Uses a variant of **GHOST** (Greedy Heaviest Observed Subtree) protocol to **reward stale blocks**
- The GHOST protocol rule **picks the chain** that has had the **most computation** done upon it
- Planned hard forks:
  - Frontier, Homestead, and Byzantium (Metropolis phase 1)
  - Next one at 2019: Constantinople (Metropolis phase 2)

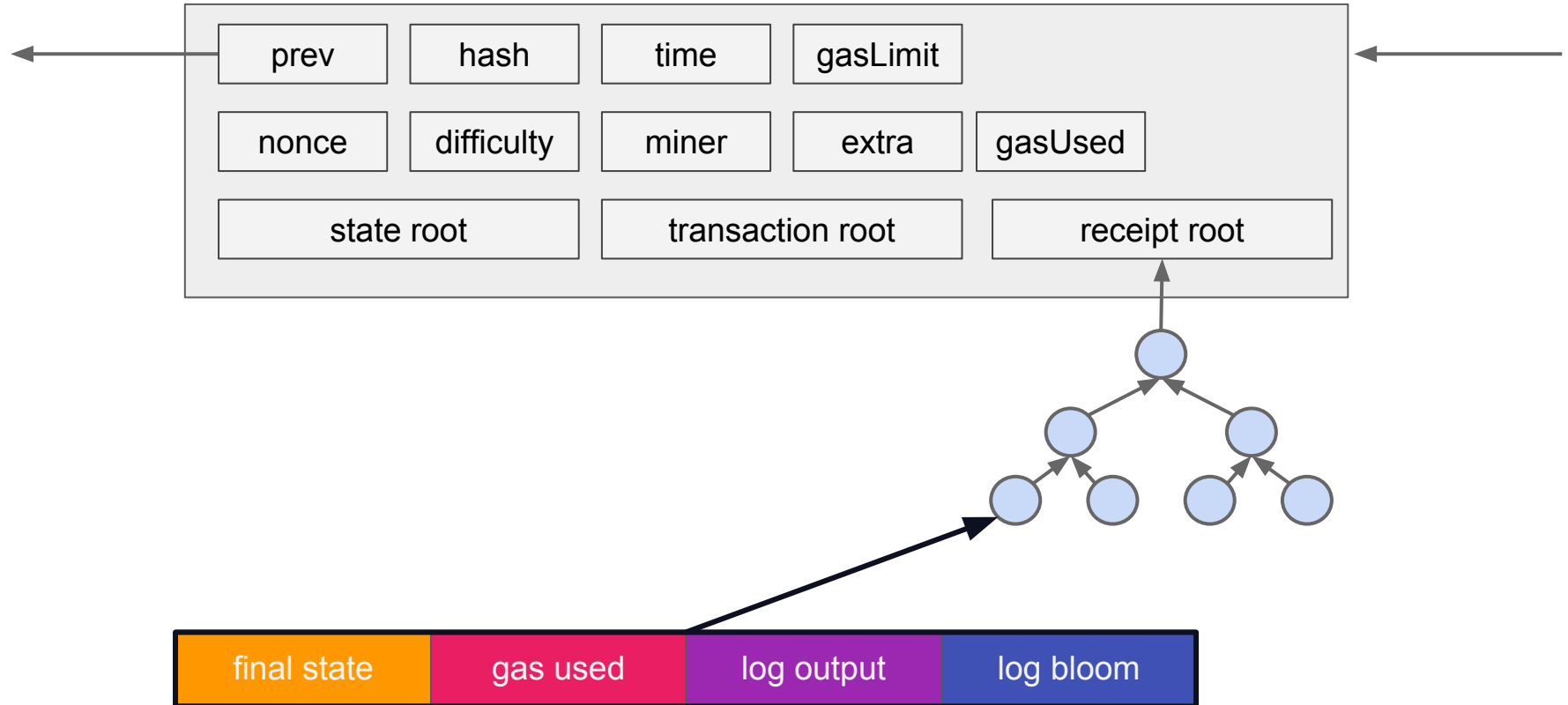
# Ethereum block



# Ethereum block



# Ethereum block





Zoom 1d 7d 1m 3m 1y YTD **ALL** From Apr 28, 2013 To Feb 26, 2018

III



**\$166.32**  
2.57%

**\$4.17**

24 Hour Change

**\$168.61**

24 Hour High

**\$160.77**

24 Hour Low

**\$17.58B**

Market Cap

17 April 2019

ETH/USD - MARKET AVERAGE PRICE



ETH/USD - MARKET AVERAGE PRICE





# Thank you!

