

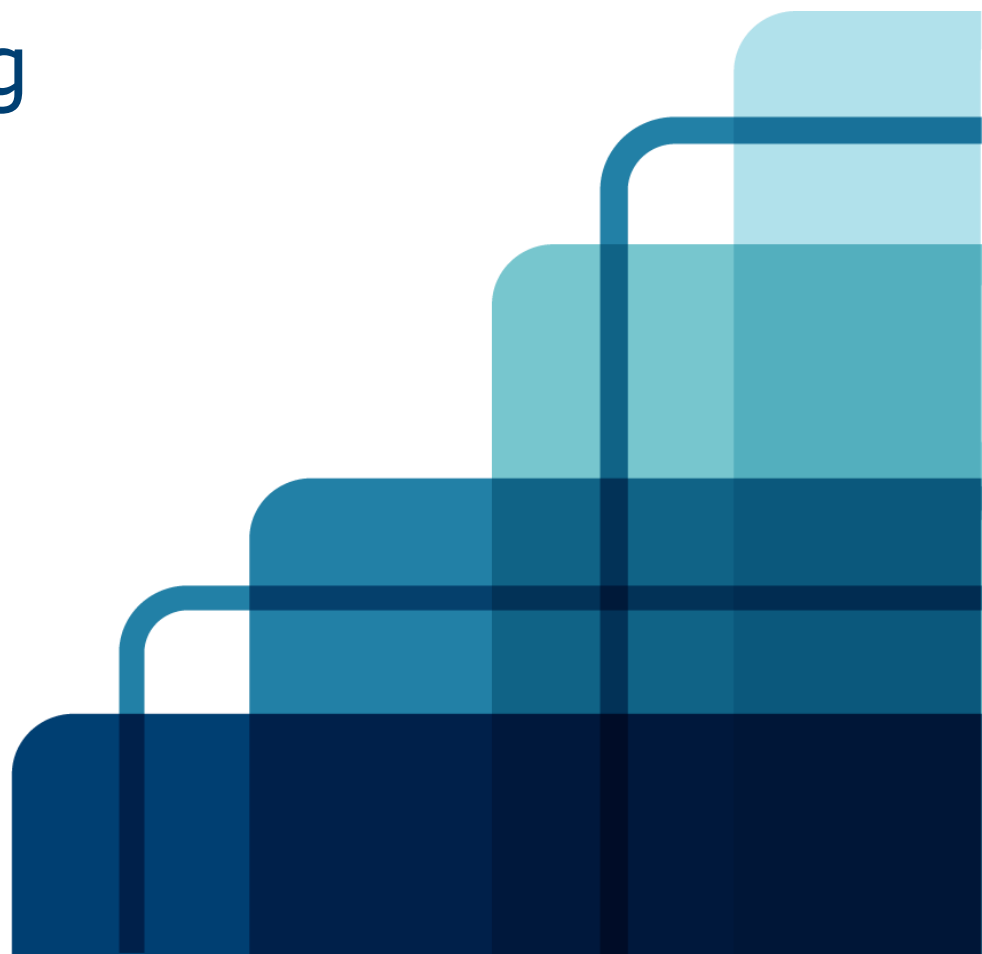


The Sector Specialists

# Source control & branching

Submitted by: Grzegorz Jachimko  
on: November 2014  
Version: 1.0

Confidential



# Agenda

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Why source control in the first place?

The 10 golden rules

Next level → branches

Exercise

# Why bother with source control?

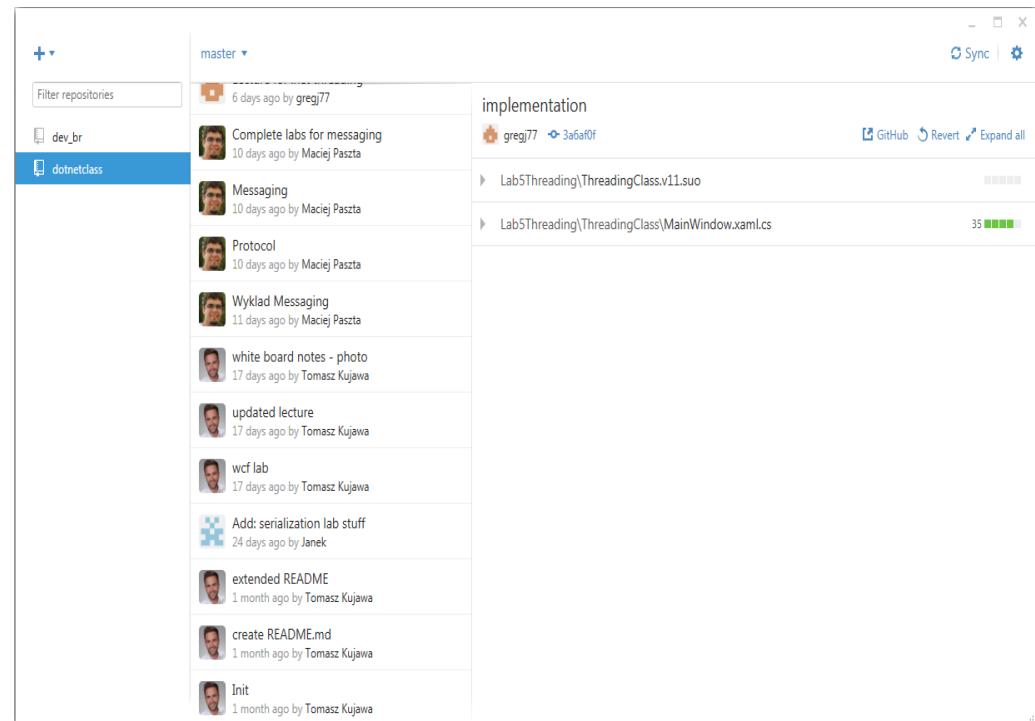
- There is no straight answer, but let me ask you couple of questions:
  - ▶ Have you ever made a change, which caused application to stop working completely, and you want to take a step back?
  - ▶ Have you lost code (due to HW or SW failure)?
  - ▶ ... and had a chance to restore it from stale backup?
  - ▶ Had multiple versions of the software?
  - ▶ Wanted to compare these two versions?
  - ▶ Wanted to review changes history?
  - ▶ Wanted to change somebody's else code?
  - ▶ Had to work in a team?
  - ▶ See who made a change?
  - ▶ Wanted to experiment with new feature or approach?



# The 10 golden rules

## 1. Use it!

- Lot of different options available
- It should be a basic rule for every project!



# The 10 golden rules

## 2. If it's not in source control – it doesn't exist

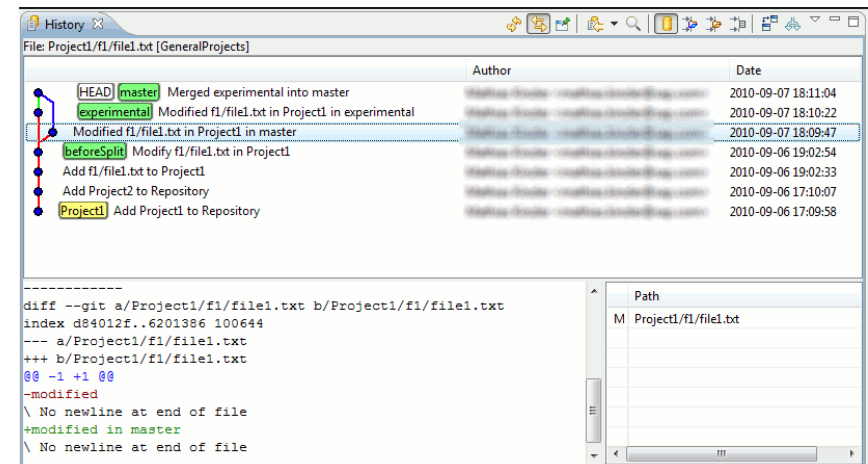
- Only code in the repo can be measured
- Backup possibility
- Tracking



# The 10 golden rules

## 3. Commit often

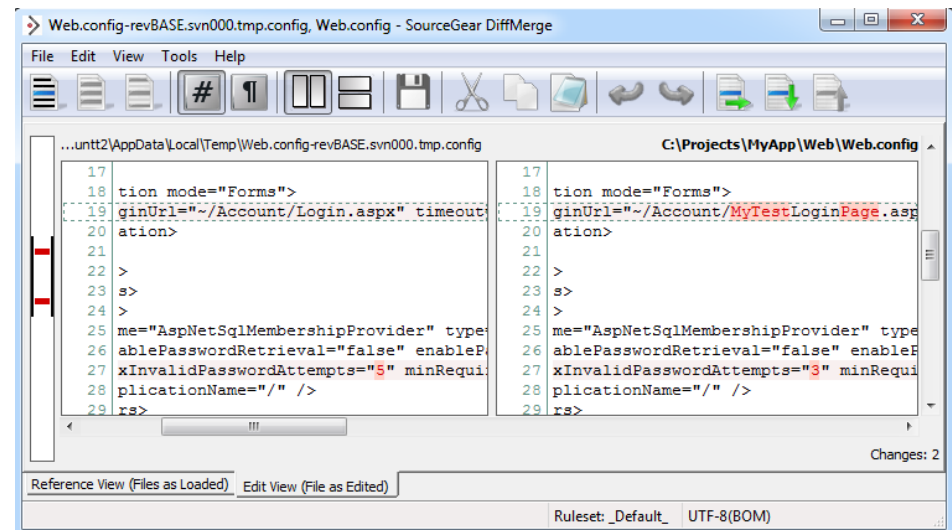
- Checkpoints
- Merge nightmare
- Managable units of work



# The 10 golden rules

## 4. Review before commit

- Sanity check
- Personal or team **code review**
- Especially after merging!



# The 10 golden rules

## 5. Proper commit messages

- Explains the reason behind commit
- Helps track the changes and progress
- Can link to requirements (JIRA)
- Do not use:
  - „fix“, „refactor“, „type-o fix“, etc.

Date	Message
<b>21:50:24, Monday, 11 January 2010</b>	<b>Updated DB server to use the home PC. Fixed CashFlow -&gt; Cash Flow.</b>
13:40:56, Tuesday, 29 December 2009	Replaced dotnetcharting with ASP charts for the cash flow page. Renamed all cash
11:05:13, Sunday, 6 December 2009	Changed all machines name SQL references to (local).
16:57:58, Saturday, 5 December 2009	Changed DB name to match home PC rather than laptop.
15:52:28, Tuesday, 3 November 2009	Removed .NET 3.5 control rendering compatibility.
08:40:09, Monday, 26 October 2009	Upgraded to VS2010.
16:33:48, Sunday, 18 October 2009	Refactored to separate concerns for cashflow calculation. Removed features rela
15:26:16, Thursday, 2 July 2009	Fixed StyleCop rules.
20:42:59, Monday, 25 May 2009	Brought next depreciation forward three months. Updated NUnit version.
20:00:48, Tuesday, 7 October 2008	Enabled integrated auth to the db. Made all current cost calcs consistent.



# The 10 golden rules

## 6. Commit your changes; never the last item in a day

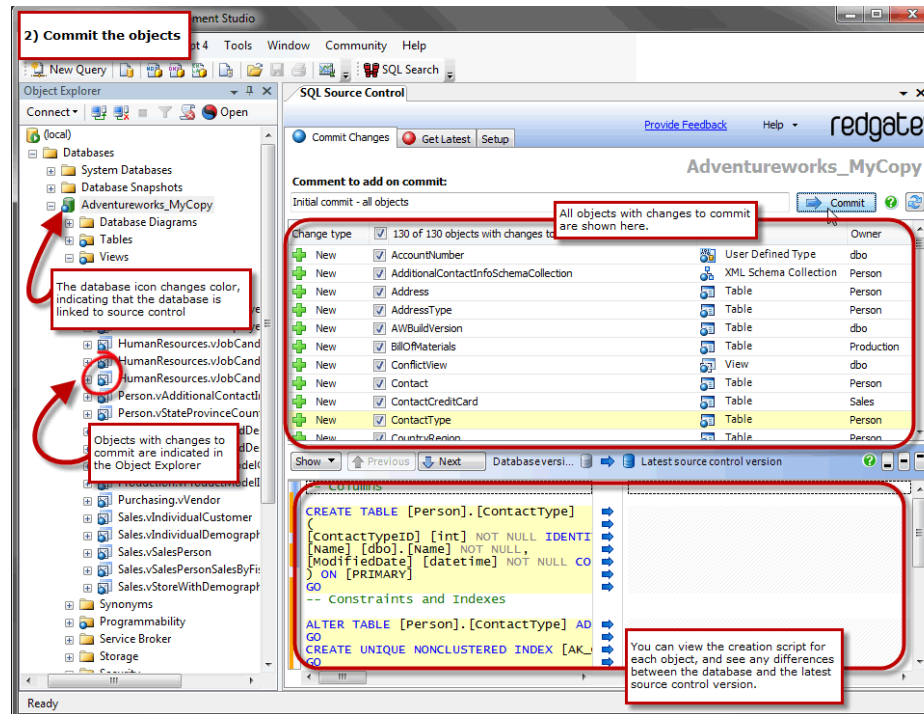
- Only you have proper context!
- If you submit – make sure it works
- If you broke it – you fix it!
- If you broke it and left – you are an **a#\$\$%^&!**

#	Results	Artifacts	Changes	Started	Duration
#2120	✔ Tests passed: 2   ▾	None   ▾	Maxim Podkolzine (1)   ▾	15 Feb 12 15:27	17m:26s
#2118	❌ Tests failed: 2 (2 new), passed: 6360, ignored: 127   ▾	None   ▾	Changes (2)   ▾	15 Feb 12 15:19	2h:25m
#2116	❌ Tests failed: 2 (2 new), passed: 7098, ignored: 35   ▾	None   ▾	Changes (2)   ▾	15 Feb 12 13:05	2h:33m
#2115	✔ Tests passed: 7618, ignored: 35   ▾	None   ▾	Changes (7)   ▾	14 Feb 12 23:51	2h:49m
#2114	✔ Tests passed: 2655, ignored: 24   ▾	None   ▾	Changes (4)   ▾	14 Feb 12 22:19	1h:31m
#2112	❌ Tests failed: 2 (2 new), passed: 7098, ignored: 35   ▾	None   ▾	Changes (4)   ▾	14 Feb 12 21:19	2h:33m
#2110	✔ Tests passed: 8181, ignored: 35   ▾	None   ▾	Changes (2)   ▾	14 Feb 12 19:30	2h:48m
#2109	❌ Tests failed: 1 (1 new), passed: 8180, ignored: 35   ▾	None   ▾	Eugene Petrenko (1)   ▾	14 Feb 12 19:14	6h:51m
#2108	✔ Tests passed: 7098, ignored: 35   ▾	None   ▾	Changes (3)   ▾	14 Feb 12 18:50	2h:28m
#2107	✔ Tests passed: 7102, ignored: 35   ▾	None   ▾	Changes (4)   ▾	14 Feb 12 17:18	2h:43m
#2106	❌ Tests failed: 1 (1 new), passed: 7096, ignored: 35   ▾	None   ▾	nikita.skvortsov (1)   ▾	14 Feb 12 16:37	2h:46m
#2105	✔ Tests passed: 2594, ignored: 24   ▾	None   ▾	Changes (3)   ▾	14 Feb 12 15:16	1h:19m
#2102	✔ Tests passed: 2594, ignored: 24   ▾	None   ▾	Changes (2)   ▾	14 Feb 12 13:45	1h:18m

# The 10 golden rules

## 7. Database schema and scripts is also a code!

- Define a base line file
- Use incremental changes



# The 10 golden rules

## 8. Compilation output – no go!

- Too much space
- It is useless
- It may break the build



# The 10 golden rules

## 9. ... and so are user / machine settings

- Some people may have different settings



# The 10 golden rules

## 10. Don't forget about dependencies!

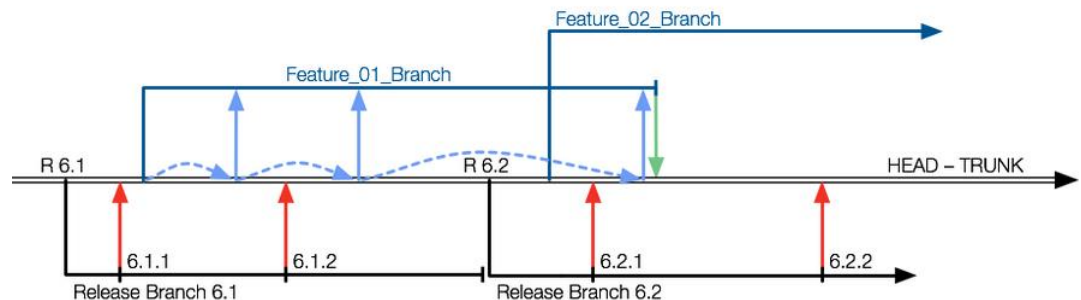
- Small projects – define a dedicated LIB folder
- Large projects – consider nuget server



# Next level - branches

## Branches – what for?

- Define a solid and stable work environment – for developers and testers,
- Allows quick and continuous releases from stable code base,
- Gives you chance to fix production issues,
- A tool for managing different project versions.



# Next level - branches

## Branches – how to?

- Define a baseline branch for your project (i.e. master, trunk, dev),

master



# Next level - branches

## Branches – how to?

- Define a baseline branch for your project (i.e. master, trunk, dev),
- Start submitting changes to the master

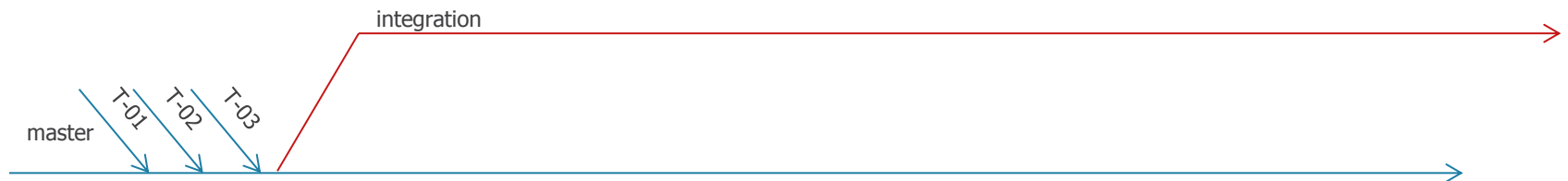




# Next level - branches

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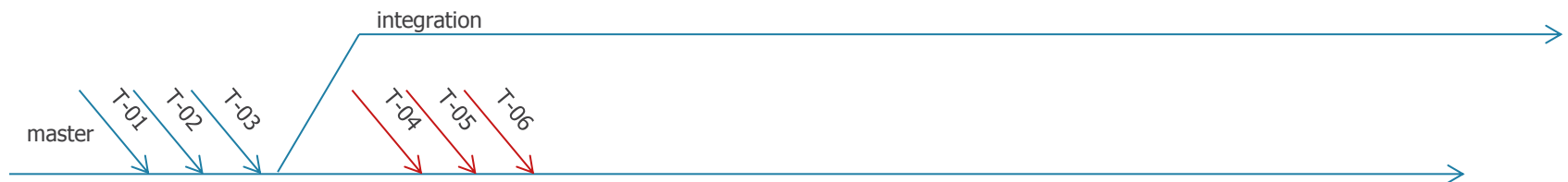
- Define a baseline branch for your project (i.e. master, trunk, dev),
- Start submitting changes to the master,
- At the end of first development cycle – create an integration branch; it is a good moment to establish cycle deployments;



# Next level - branches

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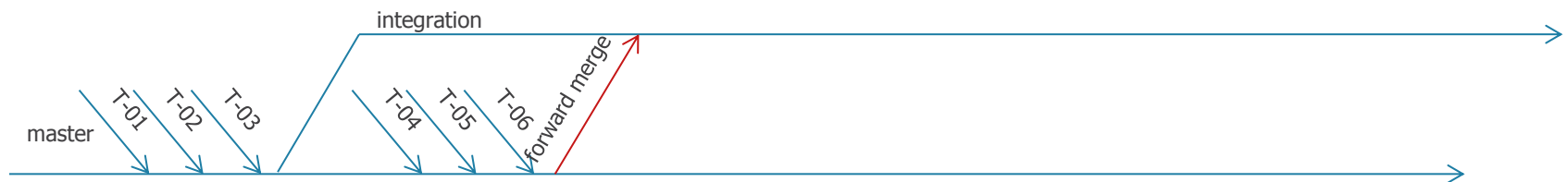
- Define a baseline branch for your project (i.e. master, trunk, dev),
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- Keep working on the dev branch



# Next level - branches

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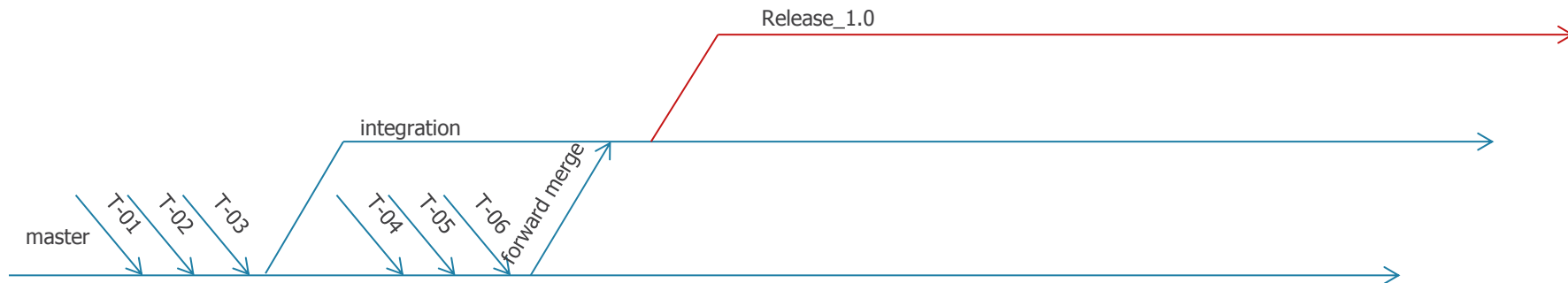
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- At the end of second development cycle (or any subsequent) – forward changes to integration branch



# Next level - branches

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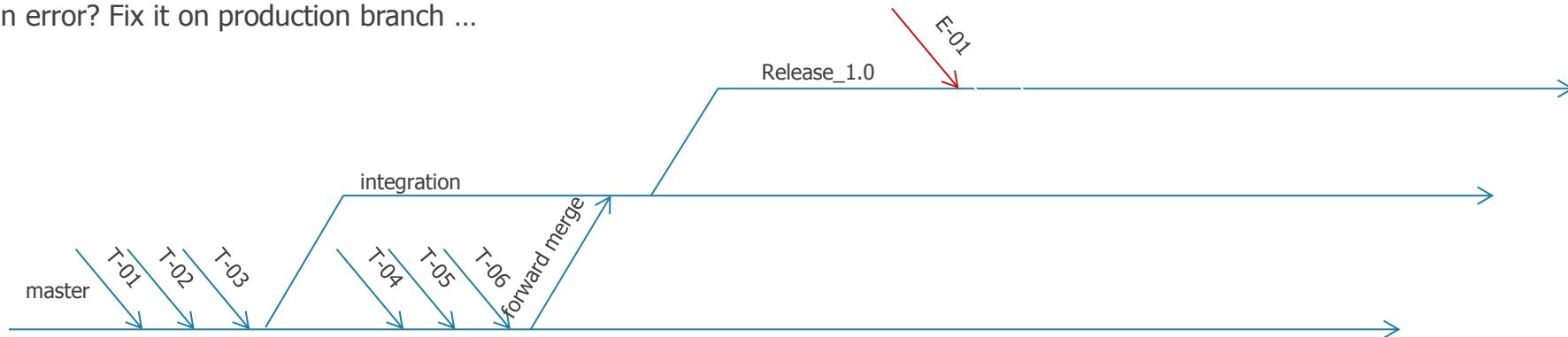
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- Ready to release? create a release branch; setup a product's SIT and UAT environments;



# Next level - branches

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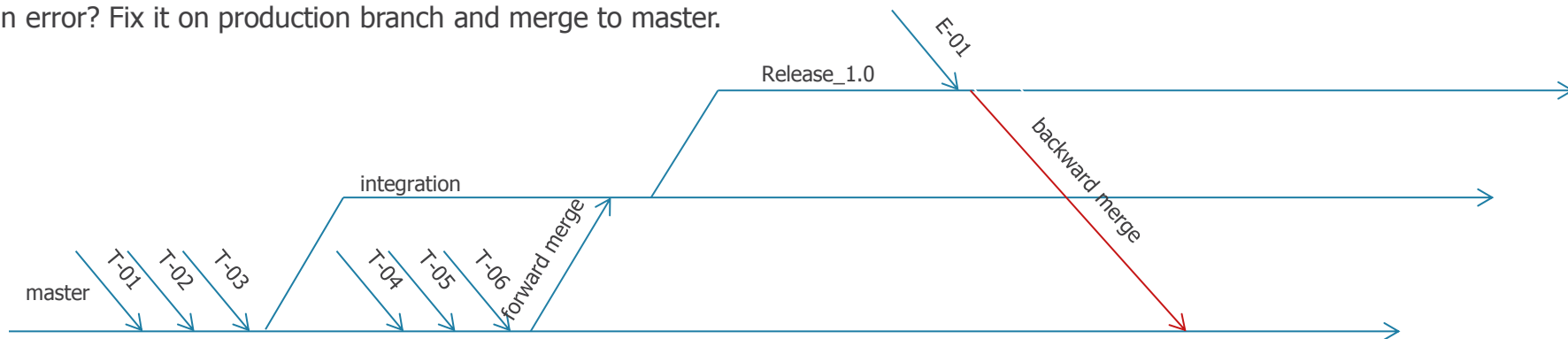
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- At the end of second development cycle (or any subsequent) – forward changes to integration branch,
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- Production error? Fix it on production branch ...



# Next level - branches

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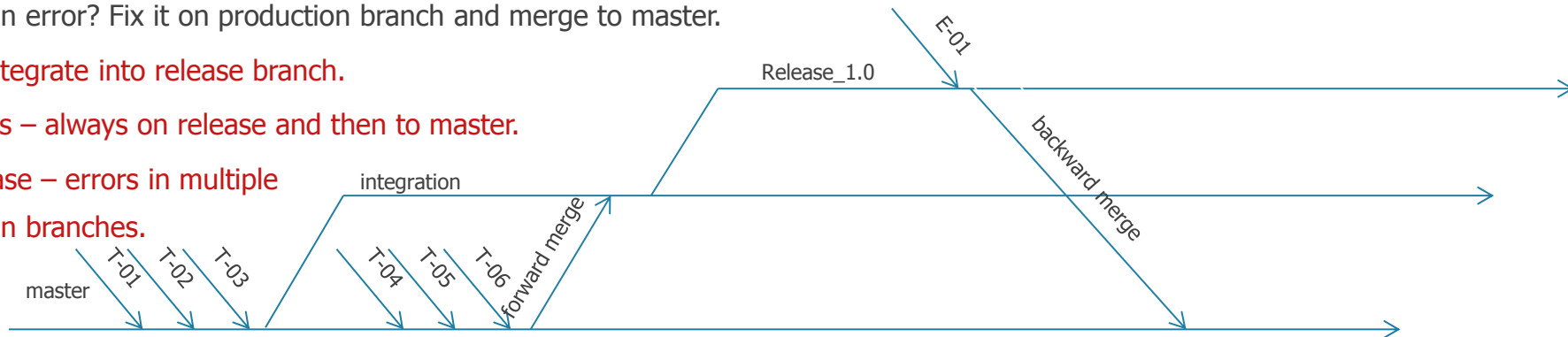
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- Production error? Fix it on production branch and merge to master.



# Next level - branches

## Branches – how to?

- Define a baseline branch for your project (i.e. master, trunk, dev),
- Start submitting changes to the master,
- At the end of first development cycle – create an integration branch; it is a good moment to establish cycle deployments;
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- At the end of second development cycle (or any subsequent) – forward changes to integration branch,
- Ready to release? create a release branch; setup a product's SIT and UAT environments;
- Production error? Fix it on production branch and merge to master.
- **NEVER integrate into release branch.**
- **Error fixes – always on release and then to master.**
- **Corner case – errors in multiple production branches.**



# Exercise

## Branches in git hub

- Create a repository, add a single text file, add, commit and push it.
- Create an integration branch, switch to a new branch and submit it  
(`git branch integration`, `git checkout integration`, `git push --set-upstream origin integration`)
- Switch back to master branch, make some changes to the file  
(`git checkout master`, ....)
- Merge changes to the integration branch  
(`git checkout integration`, `git merge master`, `git push`)
- Branch from integration to release branch  
(`git branch 1.0_rel`, `git checkout 1.0_rel`, `git push --set-upstream origin 1.0_rel`)
- Make a change on the master branch (modify first line of the text and submit it)
- Make a „hot fix“ on release branch and submit it to release branch (modify first line of text and submit it)
- Merge changes from release branch to master  
(`git checkout master`, `git merge 1.0_rel`)
- Resolve conflict and submit
- Congratulations – your first release cycle completed!



**Q & A**