Hand Gesture Recognition

DATA 606: Capstone Project in Data Science

Daksh Intwala Jaydeep Radadia Kratika Aggarwal

Problems

The hearing impaired would benefit from greater accomodations aid in the difficulties they face.

Lack of opportunities

Fewer educational and job opportunities due to impaired communication.

Social Withdrawal

Reduced access to services and communication barrier with peers.

Emotional Issues

03

Low self esteem and confidence.

Who are our target audience?

The hearing, speaking impaired







Expressing oneself

It is extremely expensive & time consuming for everyone to learn the language. This will help in live communication wherein the ASL user will be able to directly communicate with the everyone.

Mass Communication

Speech generation is possible which can give voice to the ASL user. It expands the scope of communication for the conversation.

Scope of Language

ASL user can communicate in multiple languages if the text output is translated in different languages using transfer learning (BERT-Hugging Face).

PROJECT - 01

CNN - Letter detection/recognition (93%)

Source: https://www.kaggle.com/code/danielmarom/sign-language-using-cnn-93-with-new-images

Methodology:

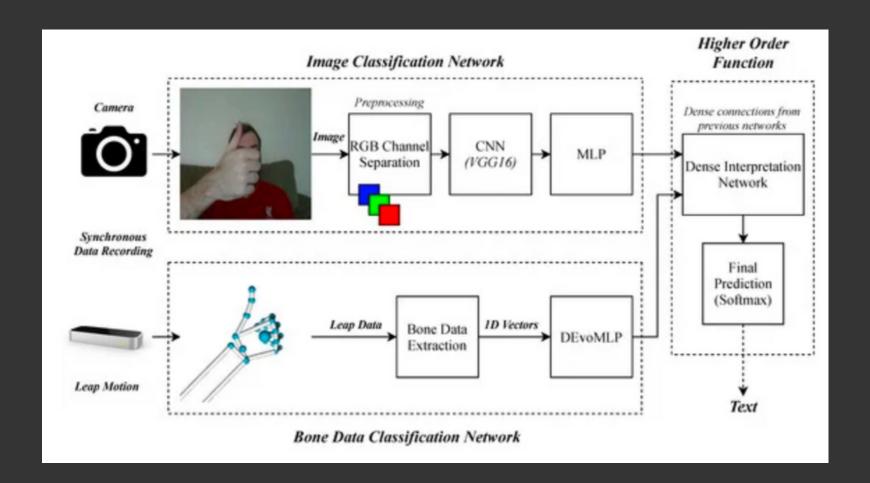
- a. Read dataset
- b. Divide it into train/test
- c. Sequential model relu +softmax
 - i. Loss = sparse_categorical_crossentropy
 - ii. Optimizer = adam
 - iii. Metric = accuracy

PROJECT - 02

British Sign Language Recognition via Late Fusion of Computer Vision and Leap Motion with Transfer Learning to American Sign Language

Source: https://www.mdpi.com/1424-8220/20/18/5151

Methodology:



PAPER - 01

Hand gestures for emergency situations: A video dataset based on words from Indian sign language

Source: https://www.sciencedirect.com/science/article/pii/S2352340920309100 Methodology:

In this paper, the author has analyzed the images of hand gestures indicating sign language using GoogLeNet CNN model coupled with LSTM architecture and evaluated the performance using F, Recall and Precision scores.

PAPER - 02

Word-level Deep Sign Language Recognition from Video: A New Large-scale Dataset and Methods Comparison

Source: https://openaccess.thecvf.com/content_WACV_2020/papers/Li_Word
level_Deep_Sign_Language_Recognition_from_Video_A_New_Large-scale_WACV_2020_paper.pdf
Methodology:

Here, two different deep learning approaches are used to detect sign language from a video i.e.,

- (i) holistic visual appearance based approach, and
- (ii) 2D human pose based approach.

Data Source

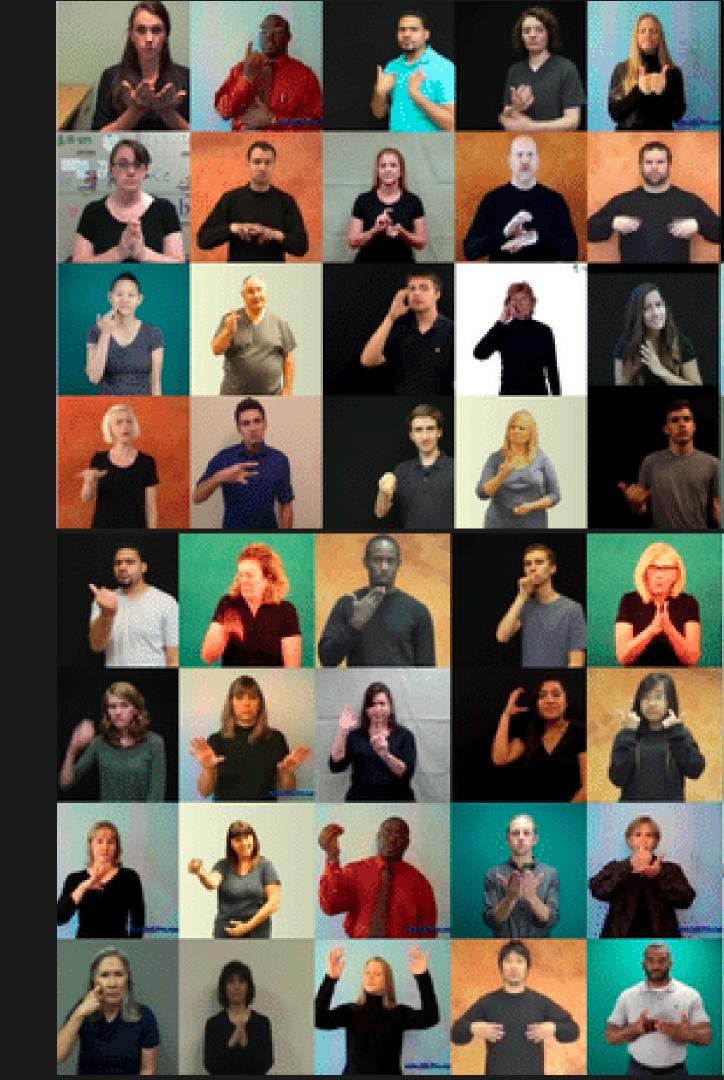
WLASL

It is the largest video dataset for Word-Level American Sign Language (ASL) recognition

It was created with the intention of facilitating the research in sign language understanding and eventually benefit the communication between deaf and hearing communities.

LINK

https://www.kaggle.com/code/risangbaskoro/reorg anize-video-data-wlasl/data



Word : Accomplish

Data

5.4 GB

DATA VOLUME

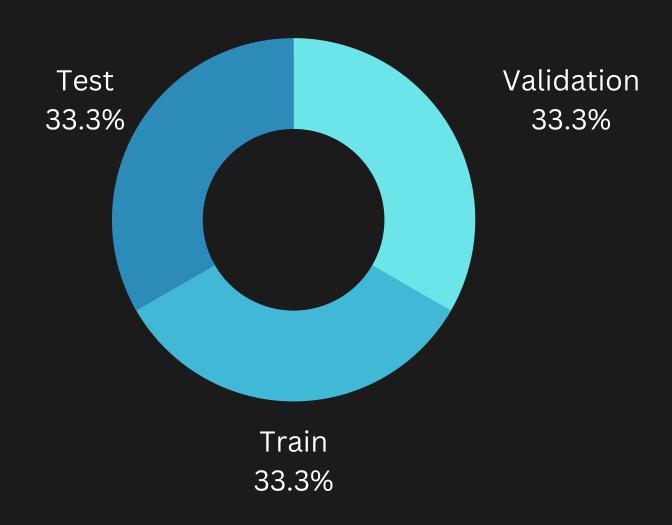
~5

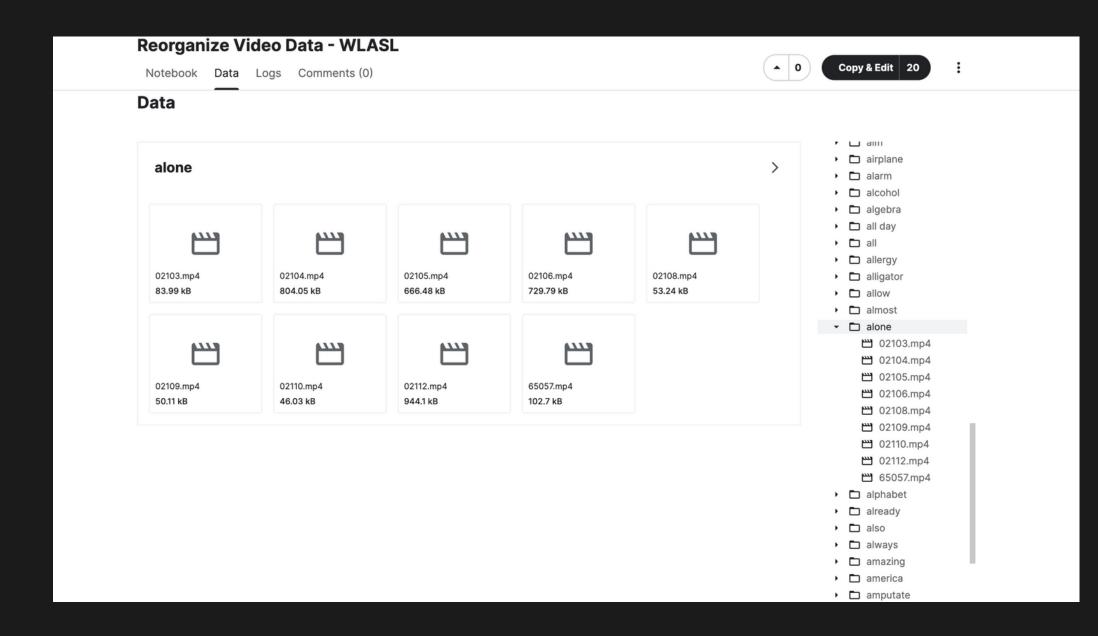
CLIPS PER WORD

2000

WORDS

Data Preparation





Methodology - Part A

Algorithm - Classification

How it Works

1. Collect keypoints from mediapipe holistic

2. Train a deep neural network with LSTM layers for sequences

3. Perform real time sign language detection using OpenCV

STEP 1

Using Mediapipe collect keypoints

STEP 2

Train LSTM Model

STEP 3

Perform real-time sign language detection using OpenCV

STEP 4

Model Evaluation: RSME, F1, Recall, Accuracy, Precision STEP 5

K-Fold Cross Validation (50 Fold)

Methodology - Part B

Processing & Text Generation

STEP 6

RNN Action Predictions

STEP 7

Queuing actions for 2-3 sec frame

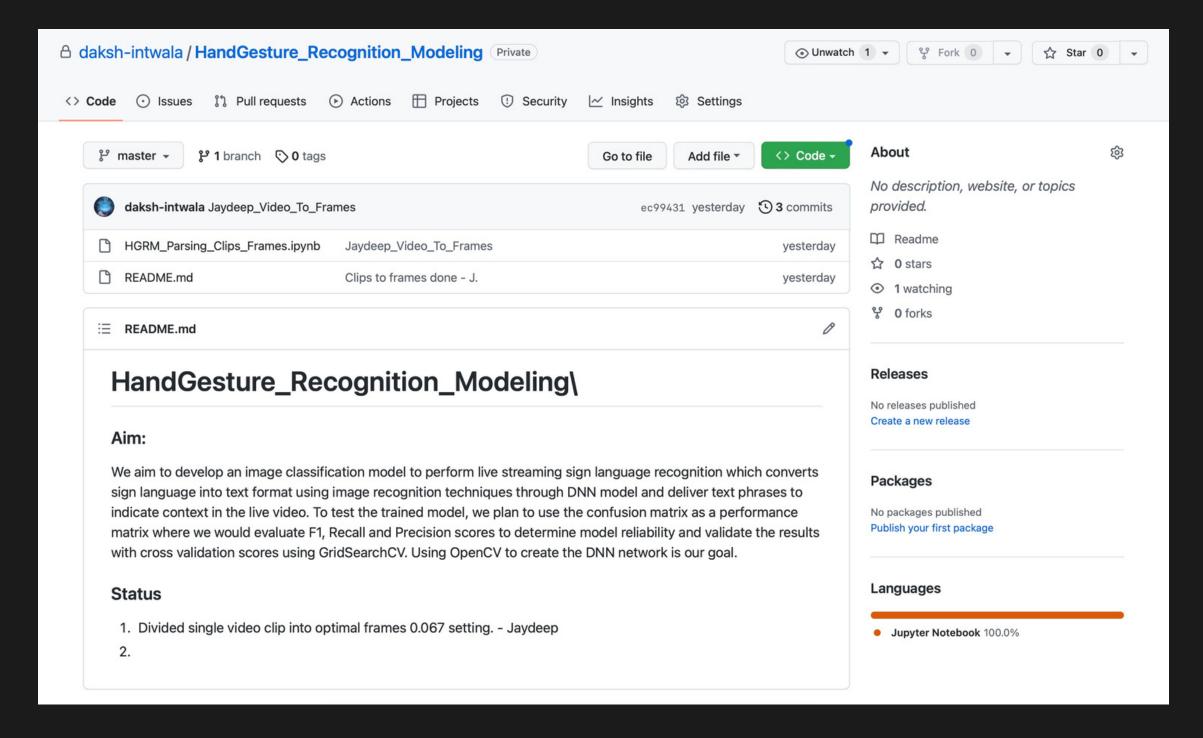
STEP 8

Generate summary through NLG (NLTK, SpaCy) STEP 9

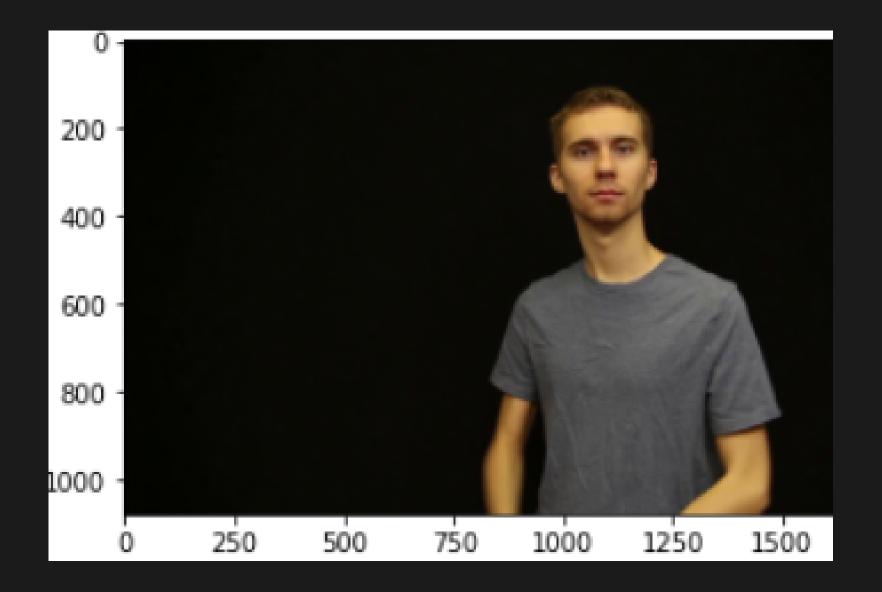
Grammar-Check Gingerit API

GitHub

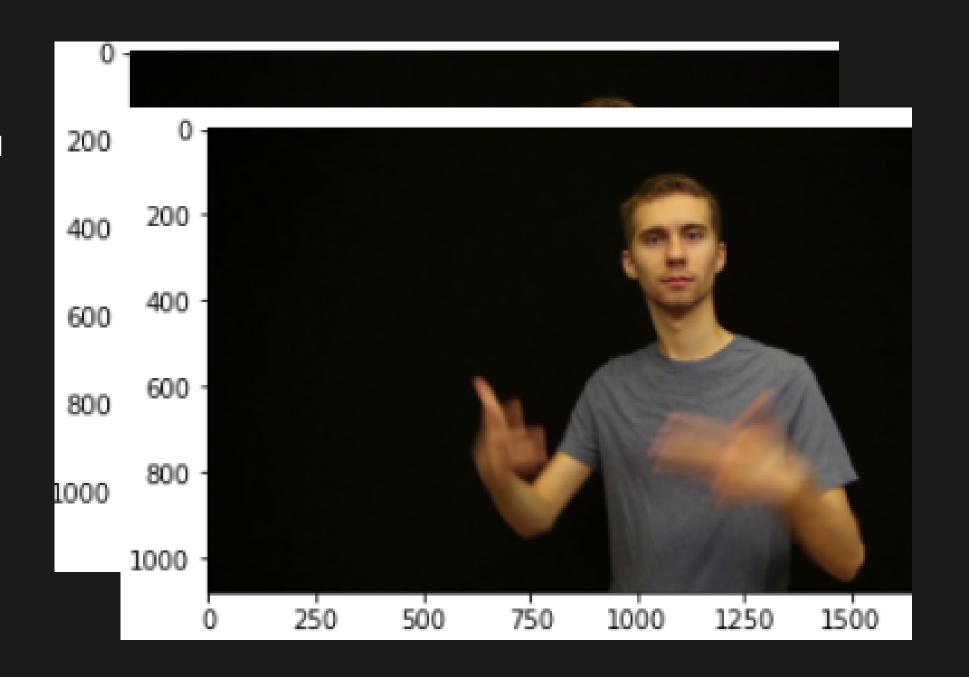
https://github.com/daksh-intwala/HandGesture_Recognition_Modeling



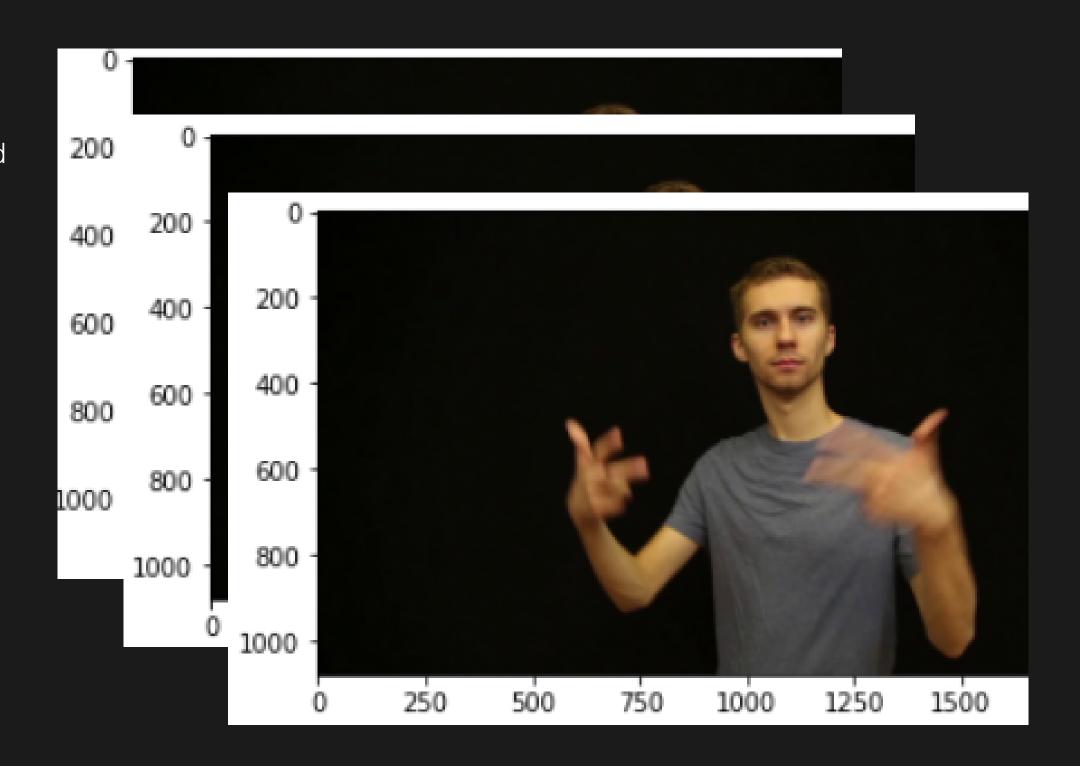
- 1. Parse the videoclip using openCV
- 2. Determine the optimum frame rate
- 3. Capture the frames using the .set() method
- 4. Save the frames



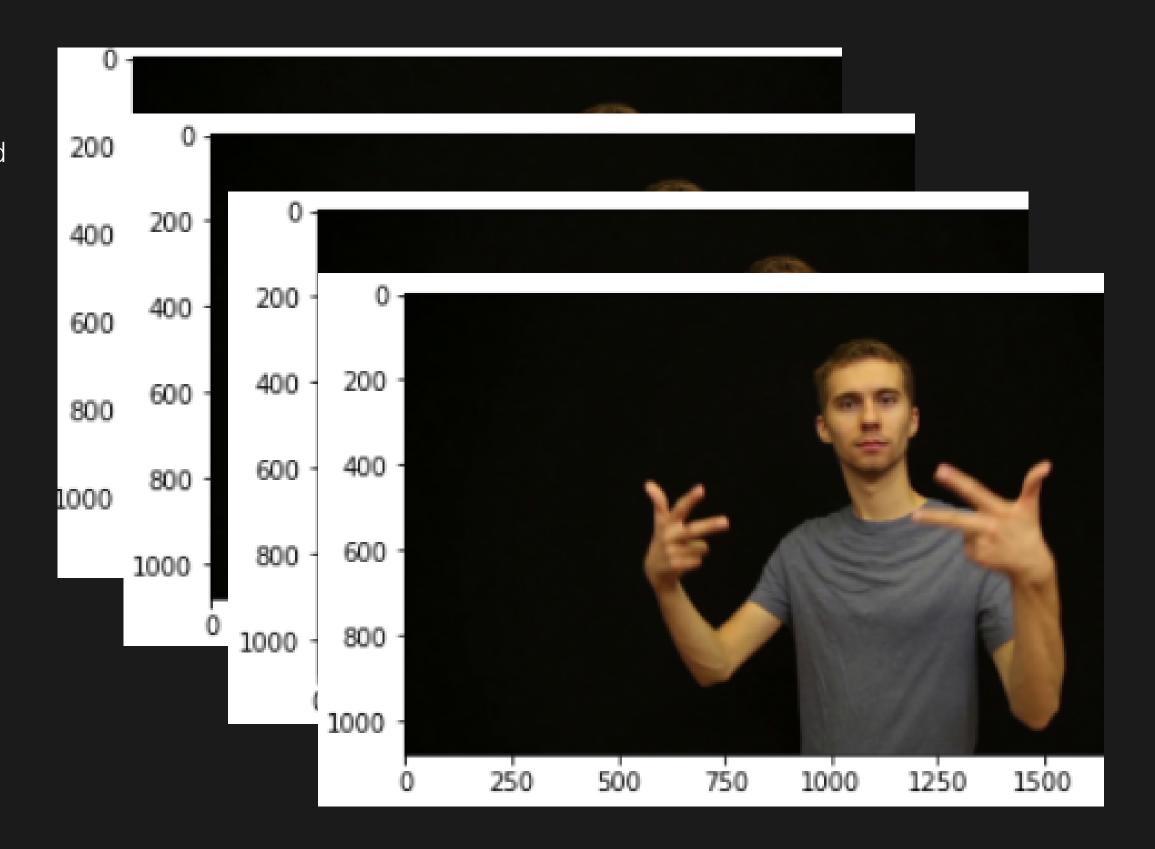
- 1. Parse the videoclip using openCV
- 2. Determine the optimum frame rate
- 3. Capture the frames using the .set() method
- 4. Save the frames



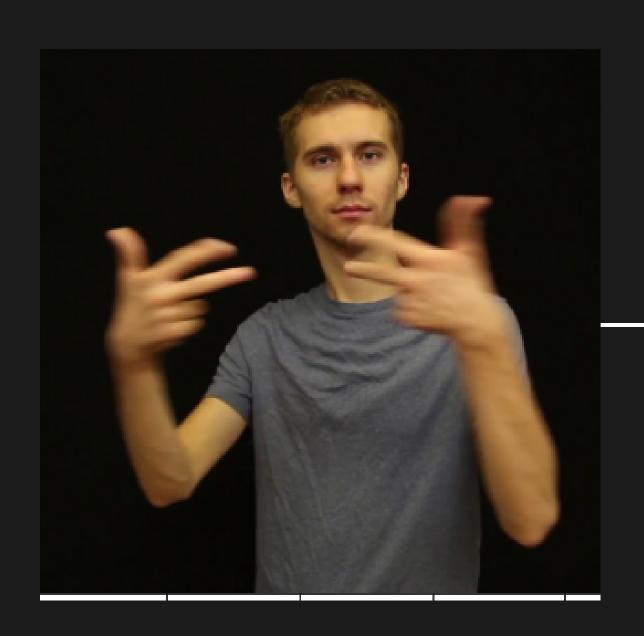
- 1. Parse the videoclip using openCV
- 2. Determine the optimum frame rate
- 3. Capture the frames using the .set() method
- 4. Save the frames



- 1. Parse the videoclip using openCV
- 2. Determine the optimum frame rate
- 3. Capture the frames using the .set() method
- 4. Save the frames



Landmarks



Hand No. 1 WRIST:

x: 667.0050430297852

y: 612.0800757408142

z: 0.0007318987263715826

THUMB_CMC:

x: 665.6389045715332

y: 548.7694072723389

z: -9.656334221363068

Hand No. 2

WRIST:

x: 1333.542366027832

y: 557.2280859947205

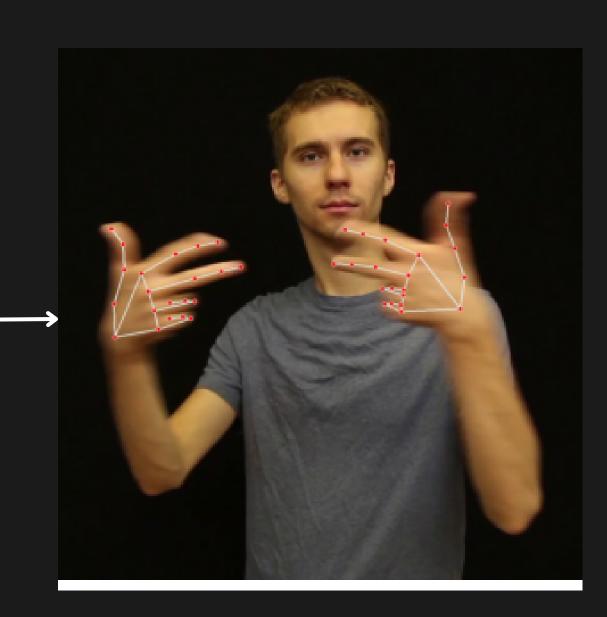
z: 0.0004489912407734664

THUMB_CMC:

x: 1341.1071395874023

y: 497.4174106121063

z: -29.865333437919617



References

1. https://www.betterhealth.vic.gov.au/health/conditionsandtreatments/hearing-loss-how-it-affects-people