Geena Kim



Yann LeCun

Need tremendous amount of information to build machines that have common sense and generalize

"Pure" Reinforcement Learning (cherry)

The machine predicts a scalar reward given once in a while.

A few bits for some samples

Supervised Learning (icing)

The machine predicts a category or a few numbers for each input

Predicting human-supplied data

▶ 10→10,000 bits per sample

Unsupervised/Predictive Learning (cake)

- The machine predicts any part of its input for any observed part.
- Predicts future frames in videos
- Millions of bits per sample

LeCake



(Yes, I know, this picture is slightly offensive to RL folks. But I'll make it up)

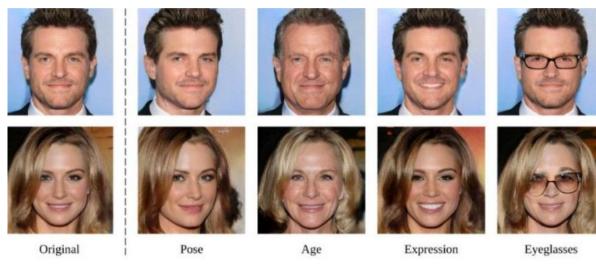
Density modeling (generative tasks)

Self-supervision

Adversarial training

Generative approach: generate the data distribution- generate images, text, audio, video, style transfer (density modeling, Autoencoders, GANs, etc)







Adversarial training:

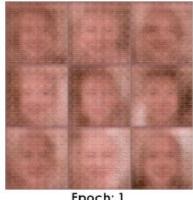






https://thispersondoesnotexist.com/









Epoch: 50 Time Elapsed: 1 hr, 6 min



Epoch: 100 Time Elapsed: 2 hr, 14 min



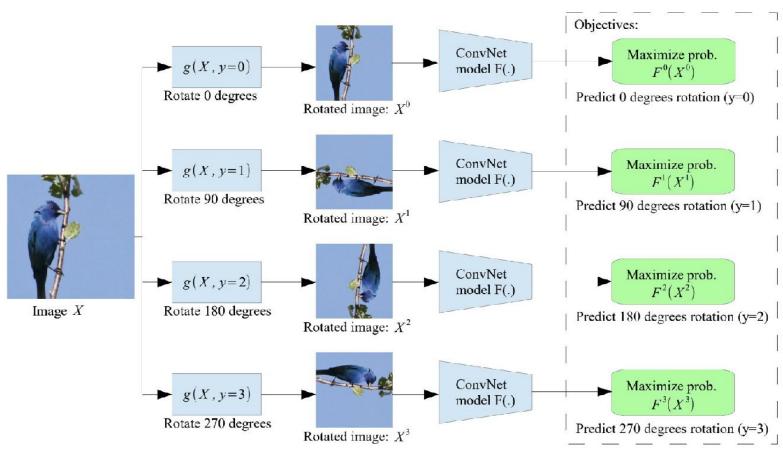
Epoch: 450 Time Elapsed: 10 hr, 23 min



Epoch: 500 Time Elapsed: 11 hr, 17 min

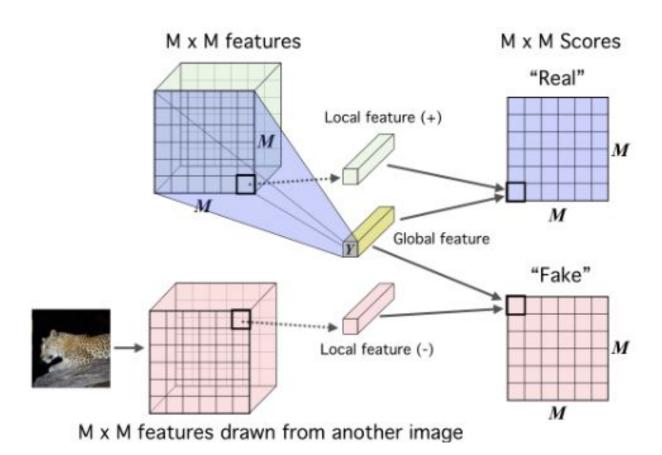
Image credit: https://cpang4.github.io/gan/

Self-supervision: Create easy label from data (surrogate task)



https://arxiv.org/pdf/1803.07728.pdf

Self-supervision:



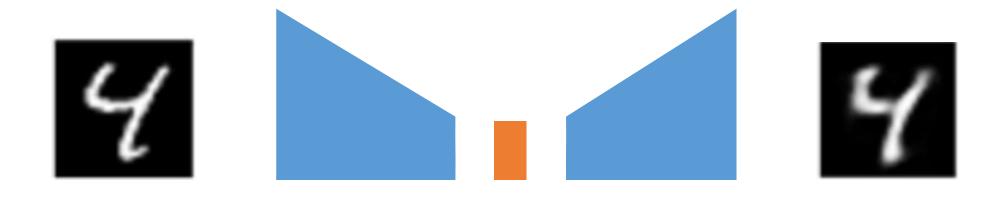
https://arxiv.org/pdf/1808.06670.pdf

Autoencoders

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Autoencoders



Deep Autoencoders

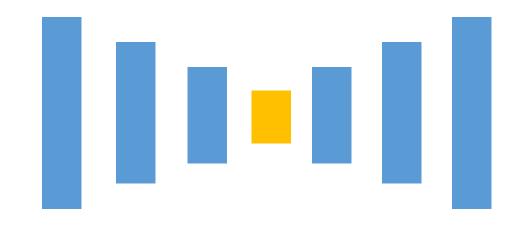




Image credit: François Chollet, https://blog.keras.io/building-autoencoders-in-keras.html

Denoising Autoencoders

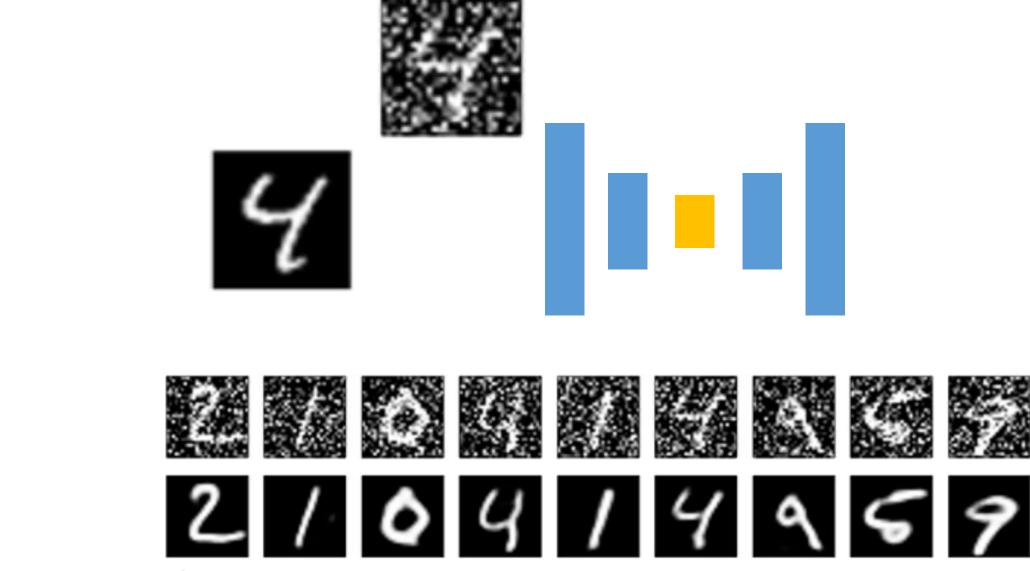


Image credit: François Chollet

Variational Autoencoders



Variational Autoencoders



VAE loss

VAE Loss = Reconstruction loss + KL loss

$$\begin{split} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\phi}; \mathbf{x}^{(i)}) &\simeq \frac{1}{2} \sum_{j=1}^{J} \left(1 + \log((\sigma_j^{(i)})^2) - (\mu_j^{(i)})^2 - (\sigma_j^{(i)})^2 \right) + \frac{1}{L} \sum_{l=1}^{L} \log p_{\boldsymbol{\theta}}(\mathbf{x}^{(i)} | \mathbf{z}^{(i,l)}) \end{split}$$
 where $\mathbf{z}^{(i,l)} = \boldsymbol{\mu}^{(i)} + \boldsymbol{\sigma}^{(i)} \odot \boldsymbol{\epsilon}^{(l)}$ and $\boldsymbol{\epsilon}^{(l)} \sim \mathcal{N}(0, \mathbf{I})$

Kingma and Welling, https://arxiv.org/pdf/1312.6114.pdf

VAE implementation example

```
original dim = 28 * 28
intermediate dim = 64
latent dim = 2
inputs = keras.Input(shape=(original dim,))
h = layers.Dense(intermediate dim, activation='relu')(inputs)
z mean = layers.Dense(latent dim)(h)
z log sigma = layers.Dense(latent dim)(h)
from keras import backend as K
def sampling(args):
   z mean, z log sigma = args
    epsilon = K.random normal(shape=(K.shape(z mean)[0], latent dim),
                              mean=0., stddev=0.1)
    return z mean + K.exp(z log sigma) * epsilon
z = layers.Lambda(sampling)([z mean, z log sigma])
```

Source: https://blog.keras.io/building-autoencoders-in-keras.html

VAE implementation example

```
# Create encoder
encoder = keras.Model(inputs, [z_mean, z_log_sigma, z], name='encoder')

# Create decoder
latent_inputs = keras.Input(shape=(latent_dim,), name='z_sampling')
x = layers.Dense(intermediate_dim, activation='relu')(latent_inputs)
outputs = layers.Dense(original_dim, activation='sigmoid')(x)
decoder = keras.Model(latent_inputs, outputs, name='decoder')
```

```
# instantiate VAE model
outputs = decoder(encoder(inputs)[2])
vae = keras.Model(inputs, outputs, name='vae_mlp')
```

VAE implementation example

```
reconstruction_loss = keras.losses.binary_crossentropy(inputs, outputs)
reconstruction_loss *= original_dim
kl_loss = 1 + z_log_sigma - K.square(z_mean) - K.exp(z_log_sigma)
kl_loss = K.sum(kl_loss, axis=-1)
kl_loss *= -0.5
vae_loss = K.mean(reconstruction_loss + kl_loss)
vae_add_loss(vae_loss)
vae.compile(optimizer='adam')
```

$$\begin{split} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\phi}; \mathbf{x}^{(i)}) &\simeq \frac{1}{2} \sum_{j=1}^{J} \left(1 + \log((\sigma_j^{(i)})^2) - (\mu_j^{(i)})^2 - (\sigma_j^{(i)})^2 \right) + \frac{1}{L} \sum_{l=1}^{L} \log p_{\boldsymbol{\theta}}(\mathbf{x}^{(i)} | \mathbf{z}^{(i,l)}) \\ \text{where} \quad \mathbf{z}^{(i,l)} &= \boldsymbol{\mu}^{(i)} + \boldsymbol{\sigma}^{(i)} \odot \boldsymbol{\epsilon}^{(l)} \quad \text{and} \quad \boldsymbol{\epsilon}^{(l)} \sim \mathcal{N}(0, \mathbf{I}) \end{split}$$

Why is VAE useful?

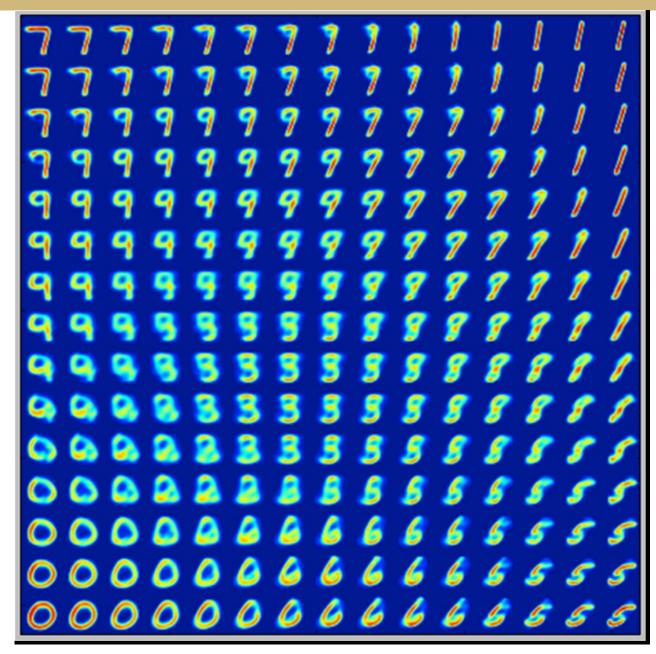
Good for learning latent representation

We can control the model

Generative model

Can interpolate in latent feature space

VAE applications



VAE applications



Image credit: Tal Daniel and Aviv Tamar, https://arxiv.org/pdf/2012.13253.pdf

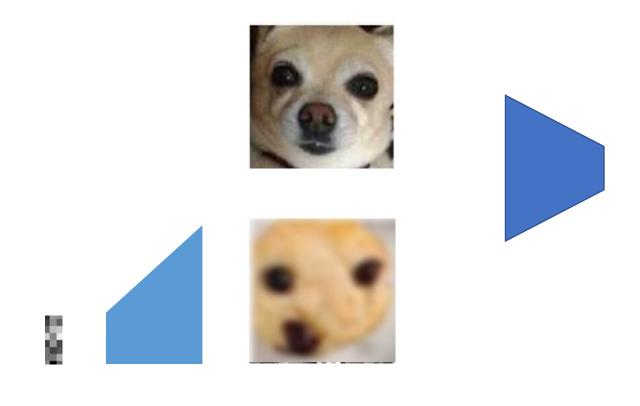
VAE applications

https://magenta.tensorflow.org/music-vae

Generative Adversarial Networks

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Generative Adversarial Networks



Minimax Loss

$$\min_{G} \max_{D} V(D,G)$$

$$BCE = -\frac{1}{N} \sum_{i=0}^{N} y_i \cdot log(\hat{y}_i) + (1 - y_i) \cdot log(1 - \hat{y}_i)$$

GAN training

Algorithm 1 Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator, k, is a hyperparameter. We used k = 1, the least expensive option, in our experiments.

for number of training iterations do

for k steps do

- Sample minibatch of m noise samples $\{z^{(1)}, \ldots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Sample minibatch of m examples $\{x^{(1)}, \ldots, x^{(m)}\}$ from data generating distribution $p_{\text{data}}(x)$.
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[\log D\left(x^{(i)}\right) + \log\left(1 - D\left(G\left(z^{(i)}\right)\right)\right) \right].$$

end for

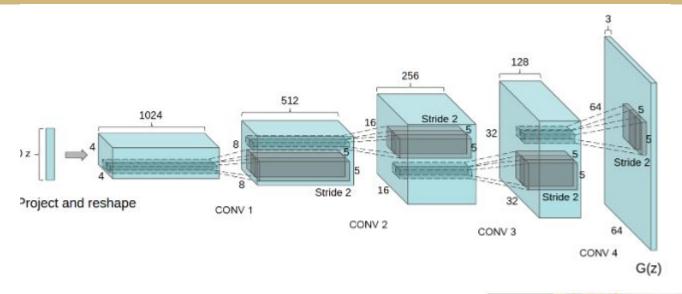
- Sample minibatch of m noise samples $\{z^{(1)}, \ldots, z^{(m)}\}$ from noise prior $p_g(z)$.
- Update the generator by descending its stochastic gradient:

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^{m} \log \left(1 - D\left(G\left(\boldsymbol{z}^{(i)}\right) \right) \right).$$

end for

The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

DCGAN



Minimax loss + SGD optimizer



https://arxiv.org/abs/1511.06434

```
discriminator = keras.Sequential(
       keras.Input(shape=(64, 64, 3)),
       layers.Conv2D(64, kernel_size=4, strides=2, padding="same"),
       layers.LeakyReLU(alpha=0.2),
       layers.Conv2D(128, kernel_size=4, strides=2, padding="same"),
       layers.LeakyReLU(alpha=0.2),
       layers Conv2D(128, kernel size=4, strides=2, padding="same"),
       layers.LeakyReLU(alpha=0.2),
       layers Flatten(),
       layers Dropout(0.2),
       layers.Dense(1, activation="sigmoid"),
   ],
   name="discriminator",
discriminator summary()
```

```
latent dim = 128
generator = keras.Sequential(
        keras.Input(shape=(latent_dim,)),
        layers.Dense(8 * 8 * 128),
        layers Reshape((8, 8, 128)),
        layers.Conv2DTranspose(128, kernel size=4, strides=2, padding="same"),
        layers.LeakyReLU(alpha=0.2),
        layers.Conv2DTranspose(256, kernel_size=4, strides=2, padding="same"),
        layers LeakyReLU(alpha=0.2),
        layers.Conv2DTranspose(512, kernel_size=4, strides=2, padding="same"),
        layers.LeakyReLU(alpha=0.2),
        layers.Conv2D(3, kernel_size=5, padding="same", activation="sigmoid"),
   name="generator",
generator summary()
```

```
# Combine them with real images
combined images = tf.concat([generated images, real images], axis=0)
# Assemble labels discriminating real from fake images
labels = tf.concat(
    [tf ones((batch_size, 1)), tf zeros((batch_size, 1))], axis=0
# Add random noise to the labels - important trick!
labels += 0.05 * tf.random.uniform(tf.shape(labels))
# Train the discriminator
with tf GradientTape() as tape:
    predictions = self.discriminator(combined images)
    d loss = self loss fn(labels, predictions)
grads = tape.gradient(d loss, self.discriminator.trainable_weights)
self_d optimizer_apply_gradients(
    zip(grads, self discriminator trainable_weights)
```

```
# Sample random points in the latent space
random latent vectors = tf.random.normal(shape=(batch size, self.latent dim))
# Assemble labels that say "all real images"
misleading labels = tf.zeros((batch size, 1))
# Train the generator (note that we should *not* update the weights
# of the discriminator)!
with tf GradientTape() as tape:
    predictions = self.discriminator(self.generator(random_latent_vectors))
    g loss = self.loss fn(misleading labels, predictions)
grads = tape gradient(g_loss, self generator trainable_weights)
self g optimizer apply gradients(zip(grads, self generator trainable weights))
```

DCGAN implementation in Keras

https://keras.io/examples/generative/dcgan_overriding_train_step/

https://www.tensorflow.org/tutorials/generative/dcgan

Using tf.GradientTape https://www.tensorflow.org/guide/autodiff