

CMPE 282 Cloud Services

Microservices


Instructor: Kong Li

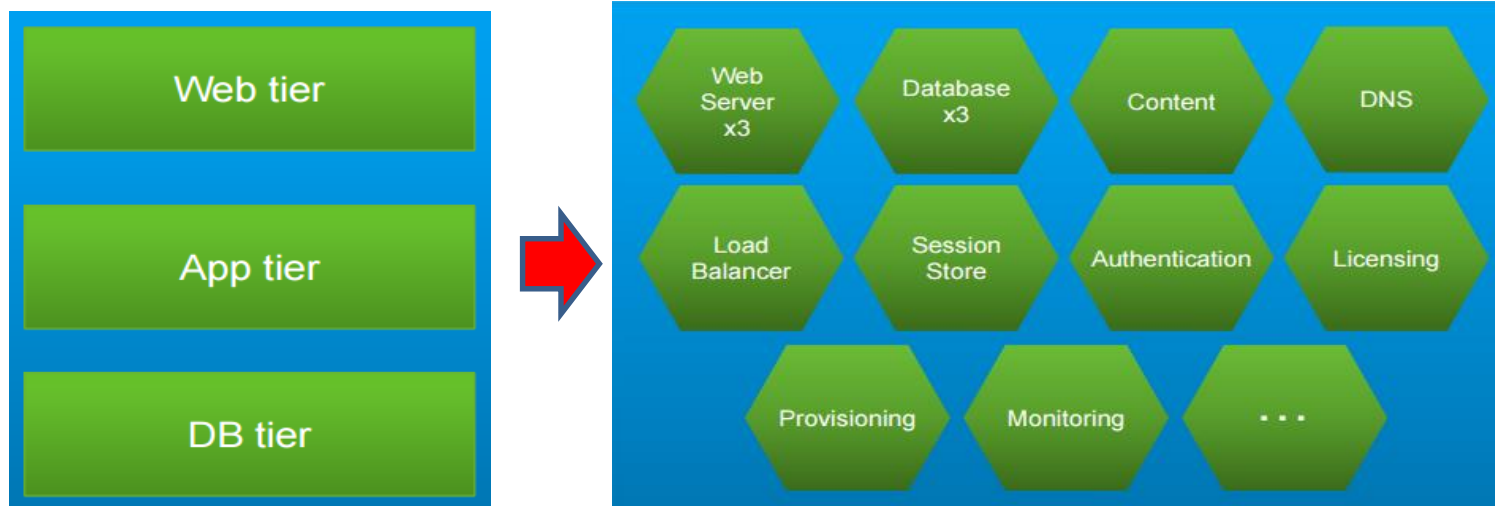
Content

- What is Microservices
- Characteristics
- Potential Concerns

Microservices

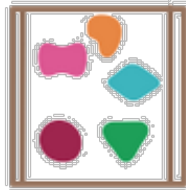
<http://martinfowler.com/articles/microservices.html>

- a single app == a suite of **small** services
 - each running in its own proc and communicating with lightweight mechanisms, often an HTTP resource API
 - Services built around business capabilities and **independently** deployable by fully **automated** deployment machinery
 - bare minimum of centralized  management of these services, which may be written in different programming languages and use different data storage technologies

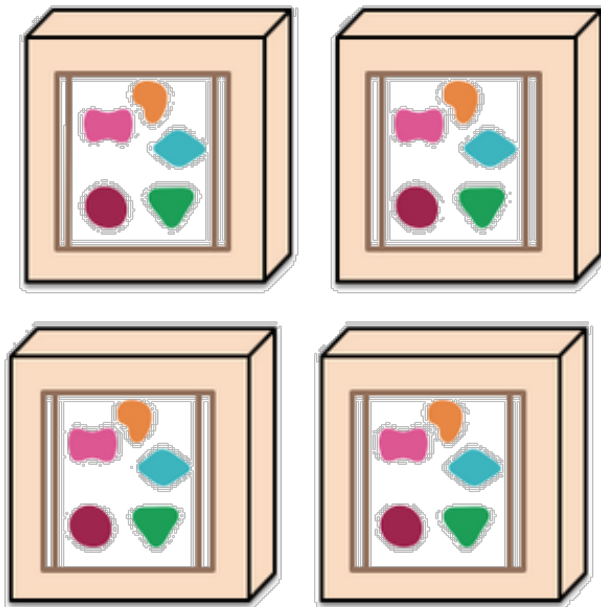


Monoliths vs Microservices

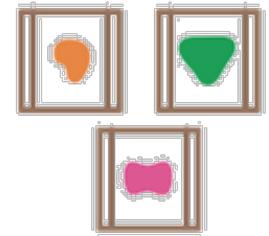
A monolithic application puts all its functionality into a single process...



... and scales by replicating the monolith on multiple servers



A microservices architecture puts each element of functionality into a separate service...



... and scales by distributing these services across servers, replicating as needed.

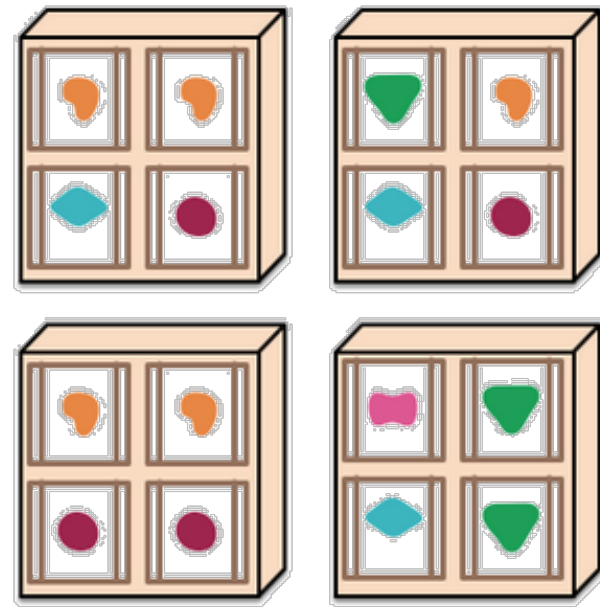
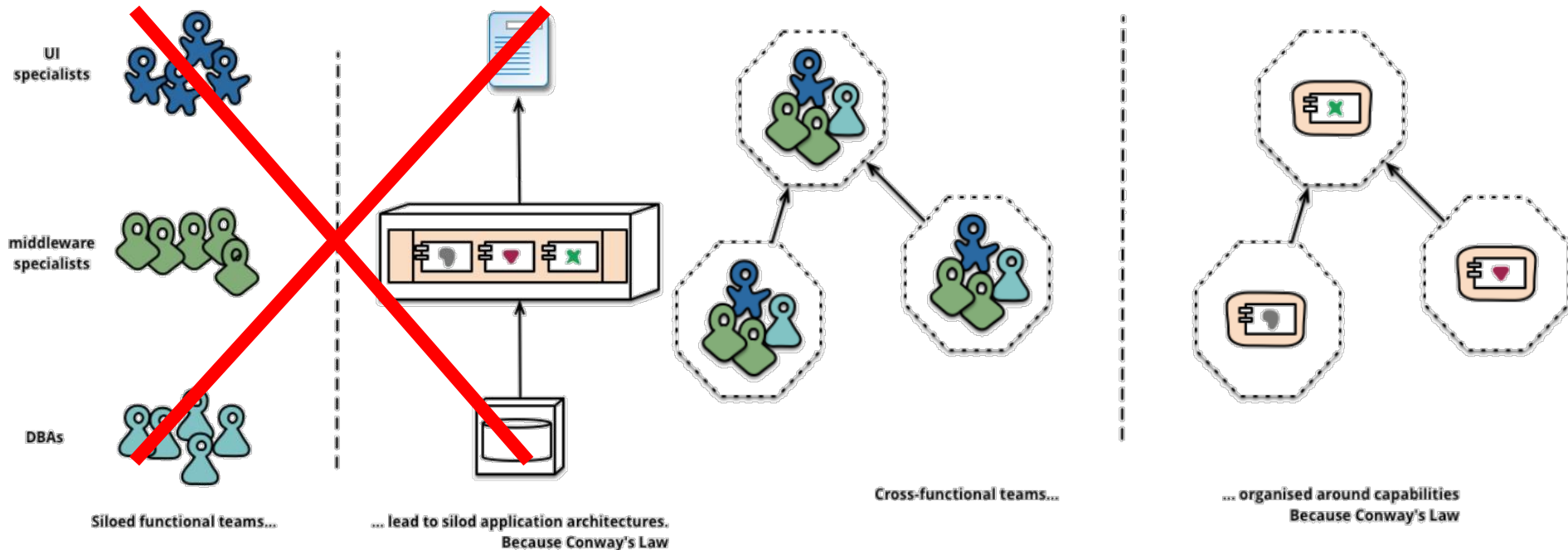


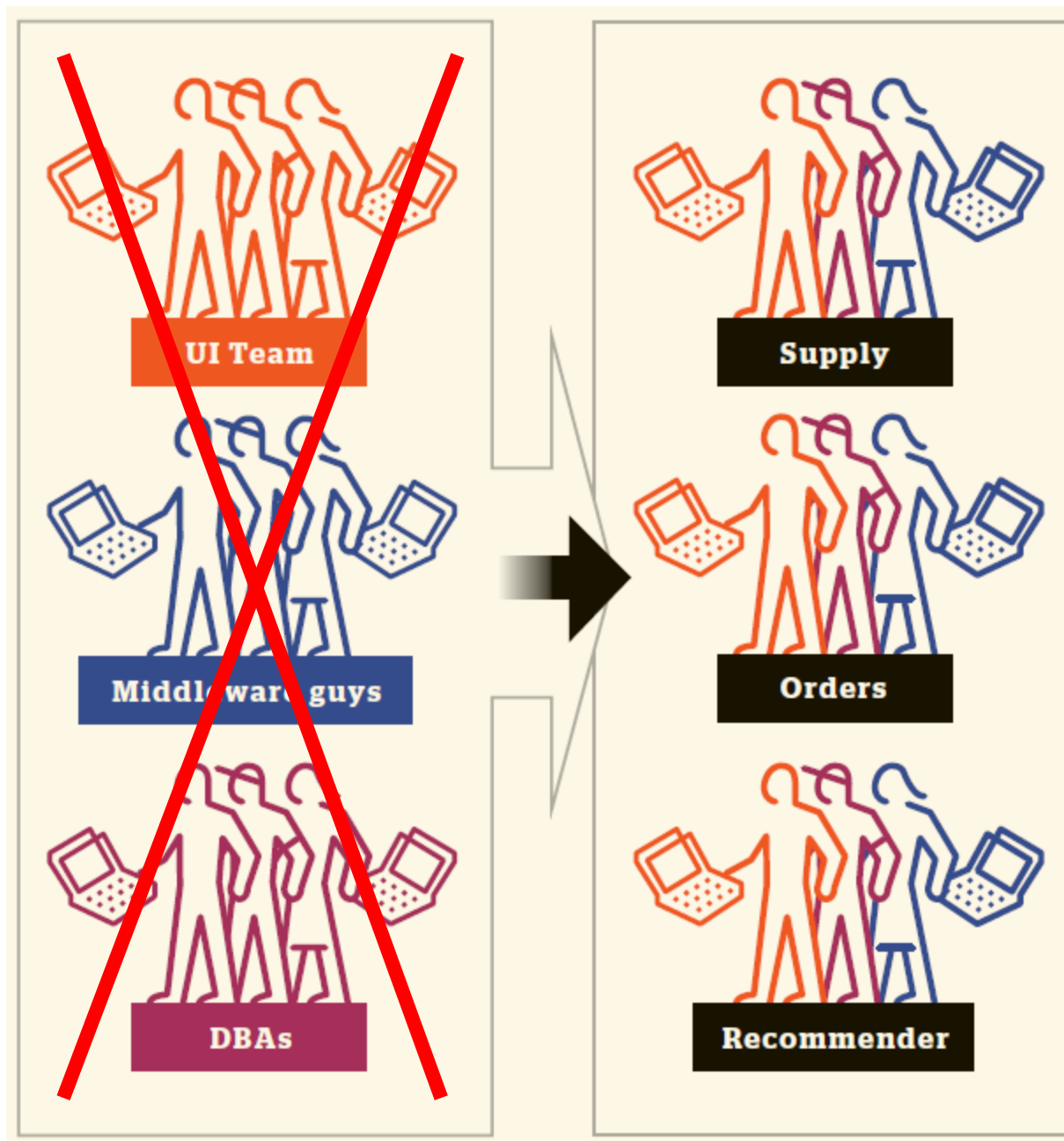
Figure 1: Monoliths and Microservices

Microservice characteristics

- Componentization via Services
- Organized around Business Capabilities

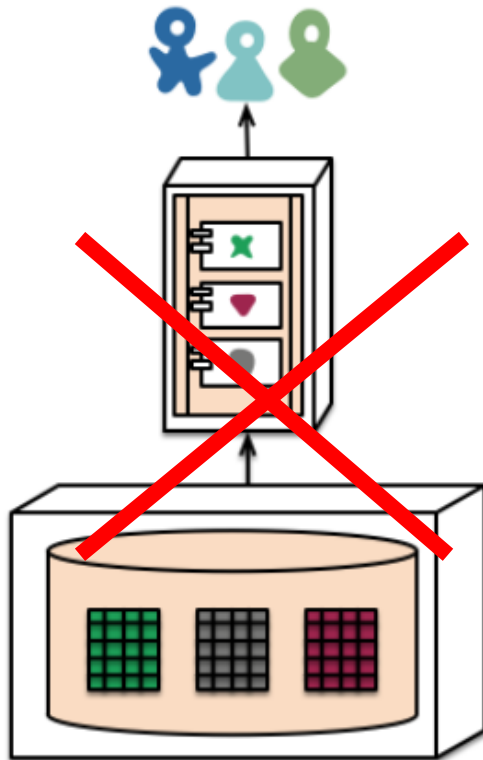


- Products not Projects

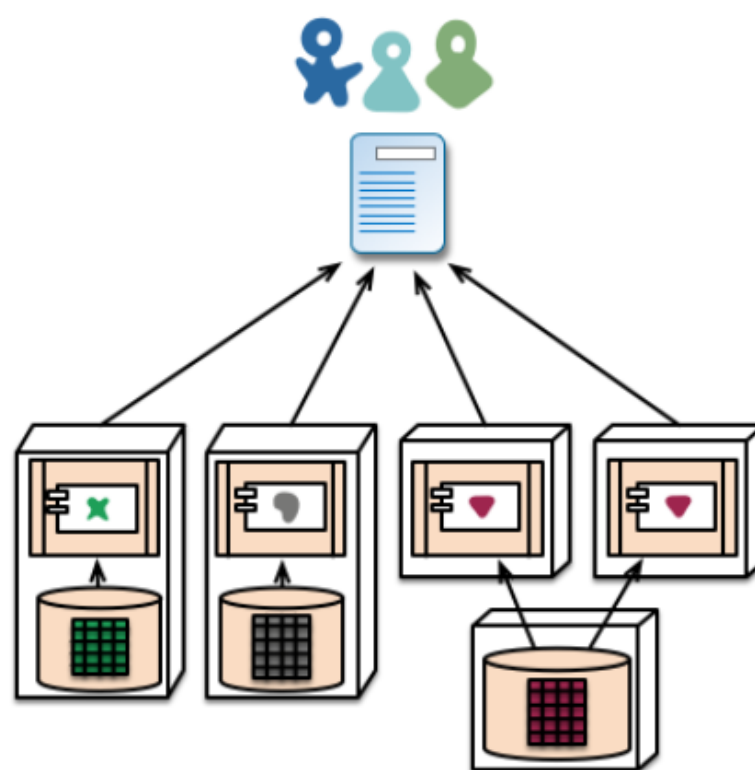


Microservice characteristics (cont'd)

- **Smart** endpoints and dumb pipes
- Decentralized Governance
- Decentralized Data Management: **multiple** app DBs



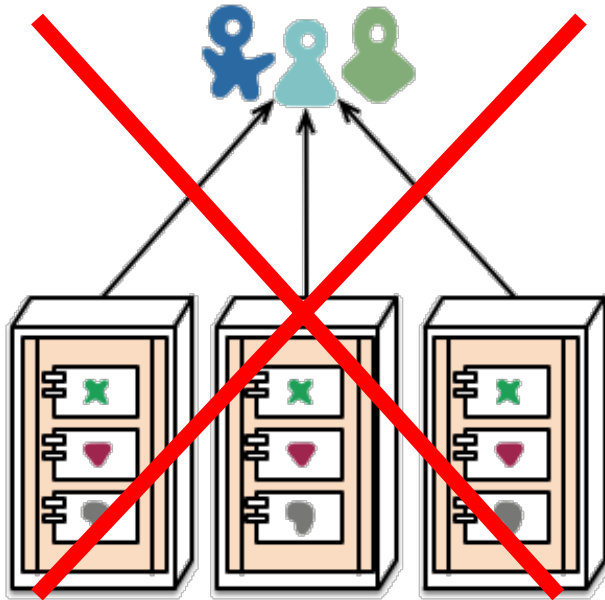
monolith - single database



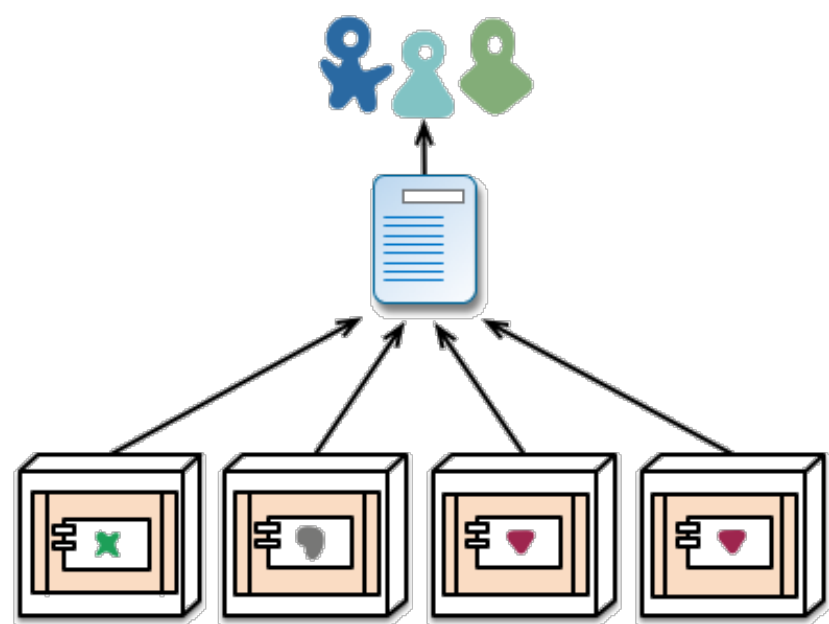
microservices - application databases

Microservice characteristics (cont'd)

- Infrastructure Automation
 - Continuous Delivery, Continuous Integration



monolith - multiple modules in the same process



microservices - modules running in different processes

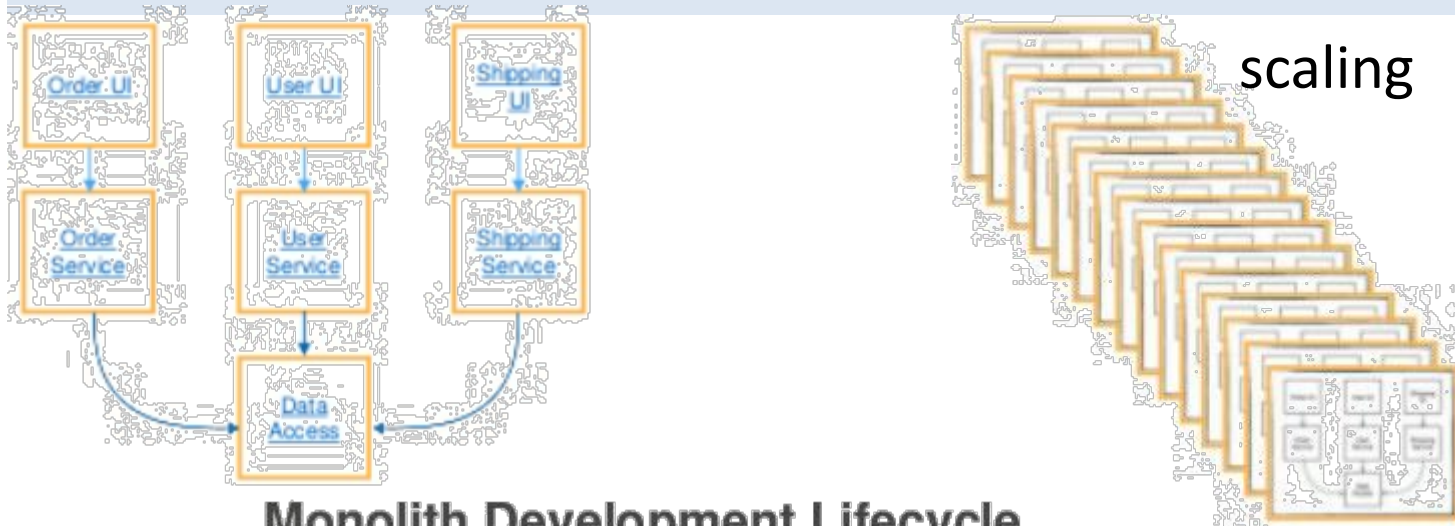
- Design for failure

Architecture Styles: Monolithic vs SOA vs Microservices

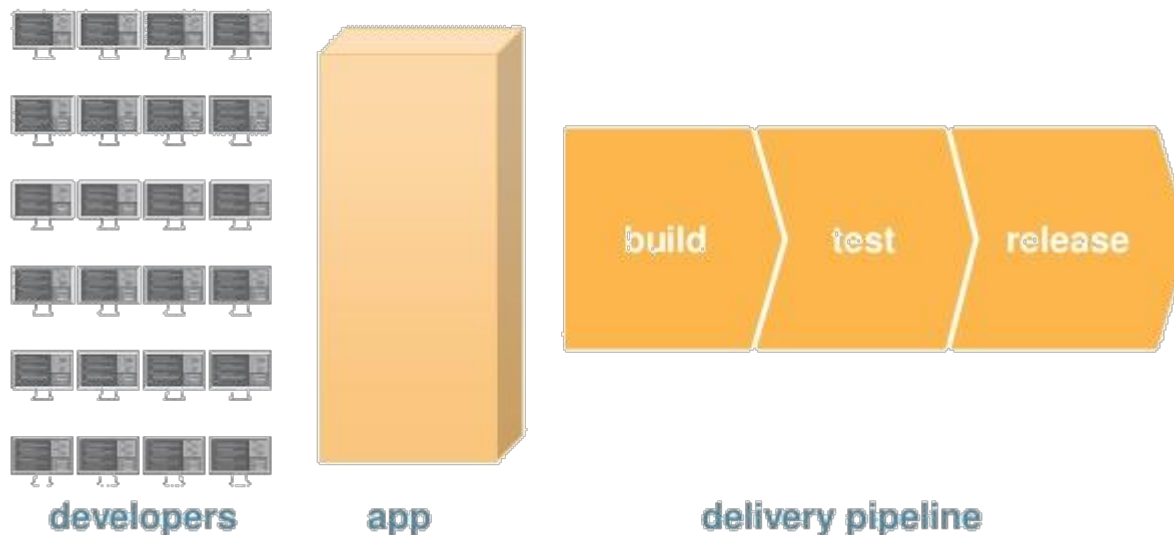


- microservices must be **independently deployable** whereas SOA services are often implemented in deployment monoliths

Monolithic Architecture



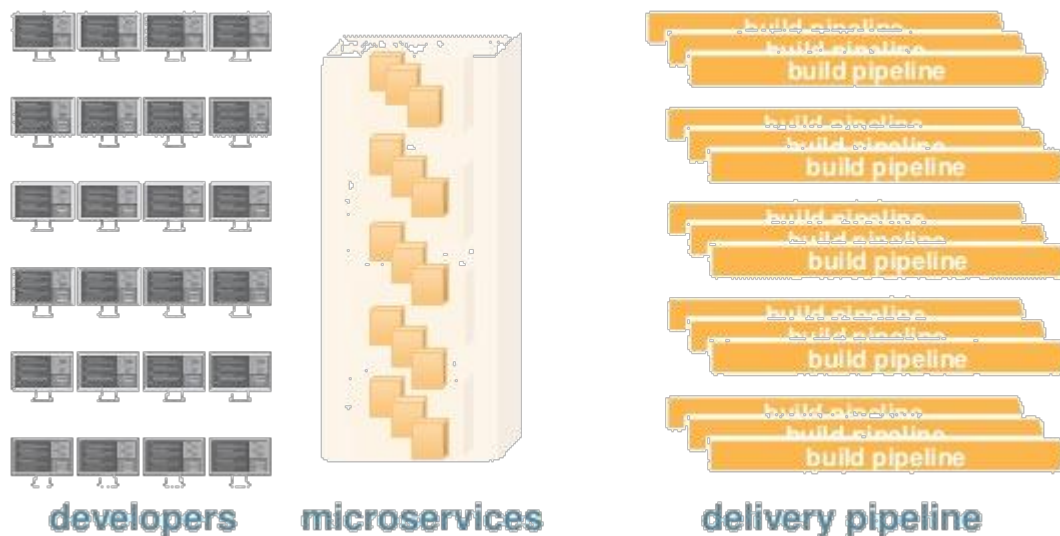
Monolith Development Lifecycle



Microservices Architecture



Microservices Development Lifecycle



Microservices Challenges

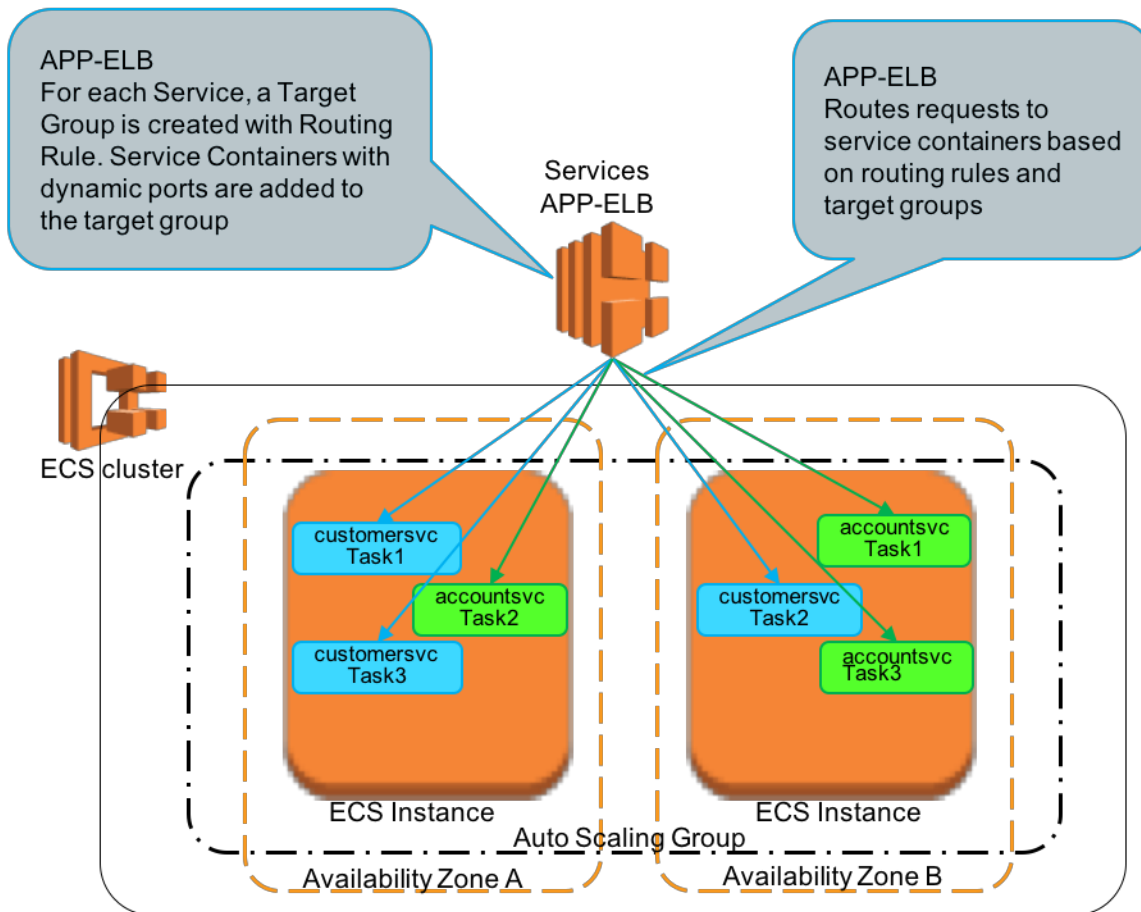
Microservices == decentralized, loosely coupled apps

- How to associate data among multiple DBs?
 - Service-level join or app-level join
- How to resource manage and orchestrate that many microservices?
 - Kubernetes, Mesos, Swarm, Fleet, etc.
- How to monitor? Healthiness, performance, etc
- How to troubleshoot & debug?
- How to scale up/down **independently**?
- How to discover new instances, or announce itself?
- Each service is developed, tested, and deployed in its own timeline - How to manage this?
- How to decide which hosts to deploy a service on?

Example: Microservices on AWS

ECS

Application Load balancer with ECS



References

- <http://martinfowler.com/articles/microservices.html>
- https://resources.idgenterprise.com/original/AST-0185069_IFW_DD_2017_Mircoservices_SS_r1.pdf
- Susan J. Fowler, *Production-Ready Microservices*, 1/E. O'Reilly Media, December 2016. ISBN-13: 9781491965979.
 - <http://shop.oreilly.com/product/0636920053675.do>
- <https://www.slideshare.net/AmazonWebServices/aws-reinvent-2016-running-microservices-on-amazon-ecs-con309>
- Sam Newman, *Building Microservices*, 1/E. O'Reilly Media, February 2015. ISBN-13: 9781491950357.
 - <http://shop.oreilly.com/product/0636920033158.do>
- Mark Richards, *Microservices AntiPatterns and Pitfalls*, O'Reilly Media, July 2016.
 - <http://www.oreilly.com/programming/free/microservices-antipatterns-and-pitfalls.csp>