

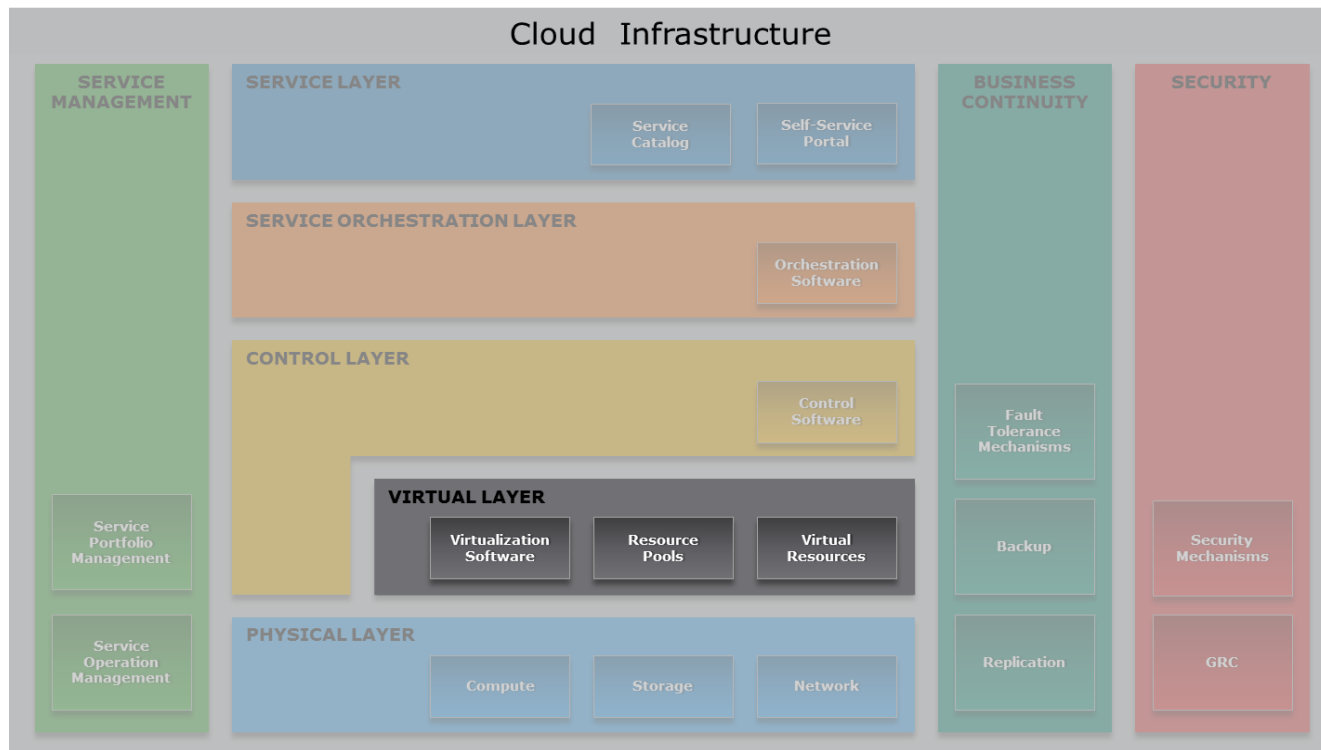
# Module: Virtual Layer

Upon completion of this module, you should be able to:

- Describe the virtual layer and virtualization software
- Describe a resource pool and virtual resources

# Cloud Computing Reference Model

## Virtual Layer



# Lesson: Virtual Layer Overview

This lesson covers the following topics:

- Virtual layer
- Virtualization software
- Resource pool
- Virtual resources

# Introduction to Virtualization

## Virtualization

Refers to the logical abstraction of physical resources, such as compute, network, and storage that enables a single hardware resource to support multiple concurrent instances of systems or multiple hardware resources to support single instance of system.

- Enables a resource to appear larger or smaller than it actually is
- Enables a multitenant environment improving utilization of physical resources

# Benefits of Virtualization

- Optimizes utilization of IT resources
- Reduces cost and management complexity
- Reduces deployment time
- Increases flexibility

# Virtual Layer Overview

- Virtualized compute, network, and storage forms the virtual layer
- Enables fulfilling two characteristics of cloud infrastructure
  - Resource pooling
  - Rapid elasticity
- Specifies the entities operating at this layer
  - Virtualization software
  - Resource pools
  - Virtual resources

# Virtual Layer

## Virtualization Process and Operations

### Step 1: Deploy virtualization software on:

- Compute systems
- Network devices
- Storage devices

### Step 2: Create resource pools:

- Processing power and memory
- Network bandwidth
- Storage

### Step 3: Create virtual resources:

- Virtual machines
- Virtual networks
- LUNs

Virtual resources are packaged and offered as services

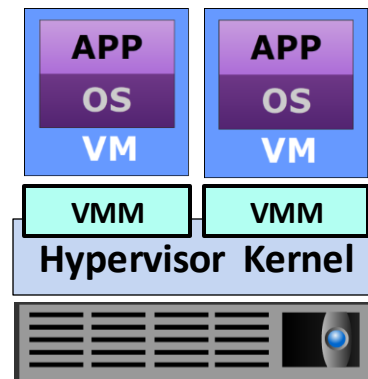
# Compute Virtualization Software

## Hypervisor

### Hypervisor

Software that is installed on a compute system and enables multiple OSs to run concurrently on a physical compute system.

- Hypervisor kernel
  - Provides functionality similar to an OS kernel
  - Designed to run multiple VMs concurrently
- Virtual machine manager (VMM)
  - Abstracts hardware
  - Each VM is assigned a VMM
  - Each VMM gets a share of physical resources





# Compute Virtualization Software (Cont'd)

## Types of Hypervisor

### **Bare-metal Hypervisor**

- It is an operating system
- Installed on a bare-metal hardware
- Requires certified hardware
- Suitable for enterprise data centers and cloud infrastructure

### **Hosted Hypervisor**

- Installed as an application on an OS
- Relies on OS, running on physical machine for device support
- Suitable for development, testing, and training purposes

# Network Virtualization Software

- Abstracts physical network resources to create virtual resources:
  - Virtual LAN/virtual SAN
  - Virtual Switch
- Network virtualization software can be:
  - Built into the operating environment of a network device
  - Installed on an independent compute system
    - Fundamental component for deploying software defined network
  - Hypervisor's capability

# Storage Virtualization Software

- Abstracts physical storage resources to create virtual resources:
  - Virtual volumes
  - Virtual disk files
  - Virtual arrays
- Storage virtualization software can be:
  - Built into the operating environment of a storage device
  - Installed on an independent compute system
    - Fundamental component for deploying software defined storage
  - Hypervisor's capability

# Lesson Summary

During this lesson the following topics were covered:

- Virtual layer
- Virtualization software
- Resource pool
- Virtual resources

# Lesson: Resource Pool

This lesson covers the following topics:

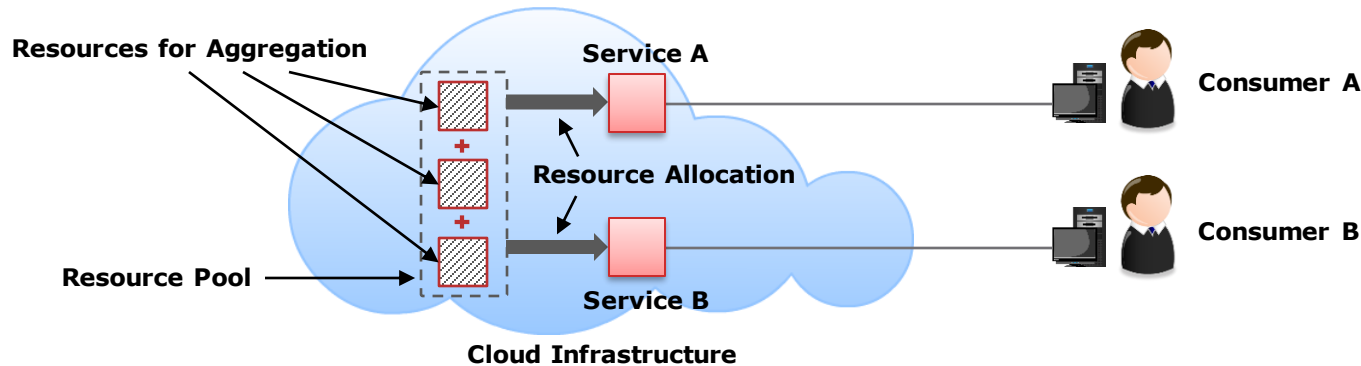
- Resource pool
- Examples of resource pooling
- Identity pool

# Introduction to Resource Pool

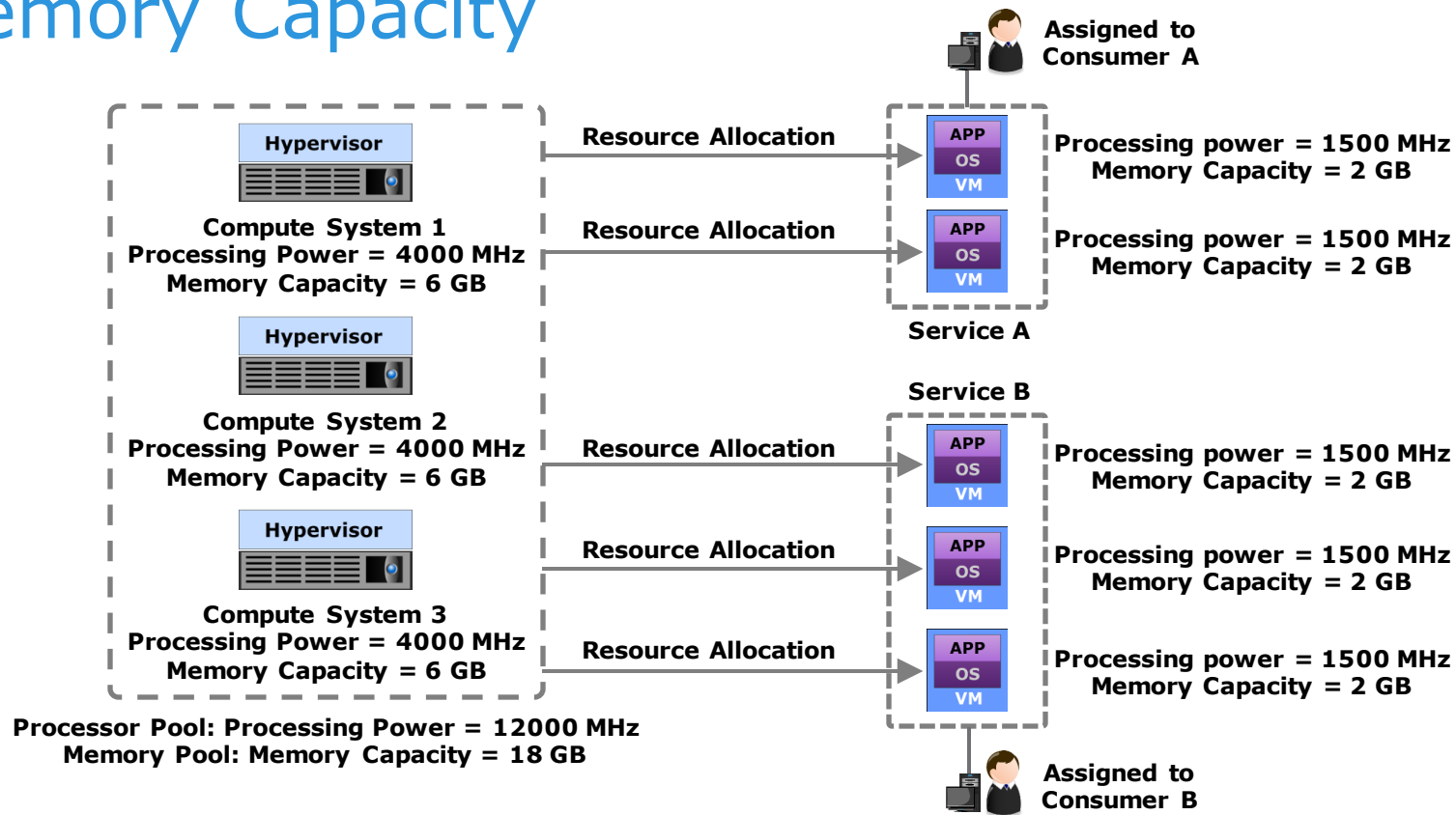
## Resource Pool

A logical abstraction of the aggregated computing resources, such as processing power, memory capacity, storage, and network bandwidth that are managed collectively.

- Cloud services obtain computing resources from resource pools
  - Resources are dynamically allocated as per consumer demand
- Resource pools are sized according to service requirements

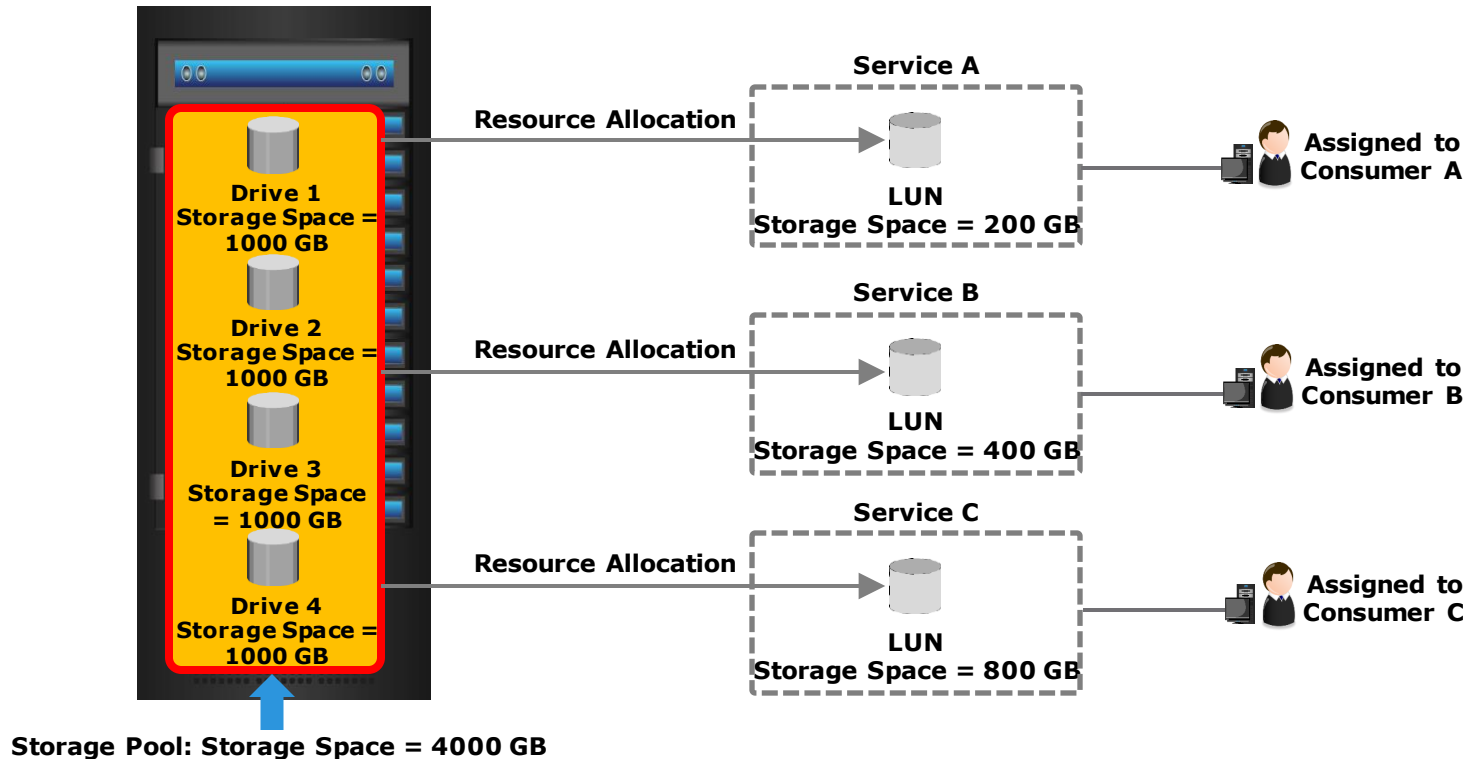


# Example: Pooling Processing Power and Memory Capacity



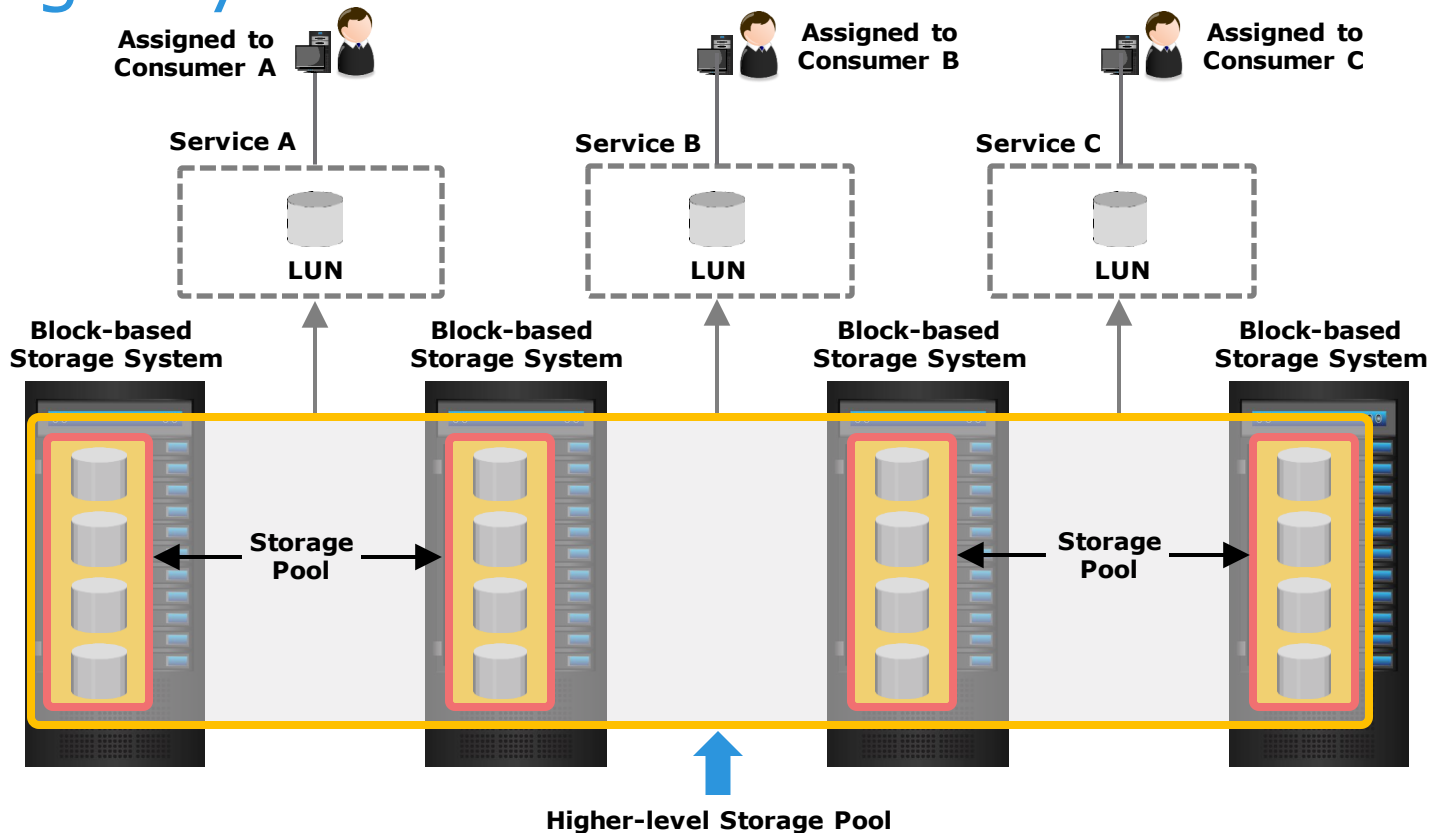
# Example: Pooling Storage in a Block-based Storage System

## Block-based Storage System

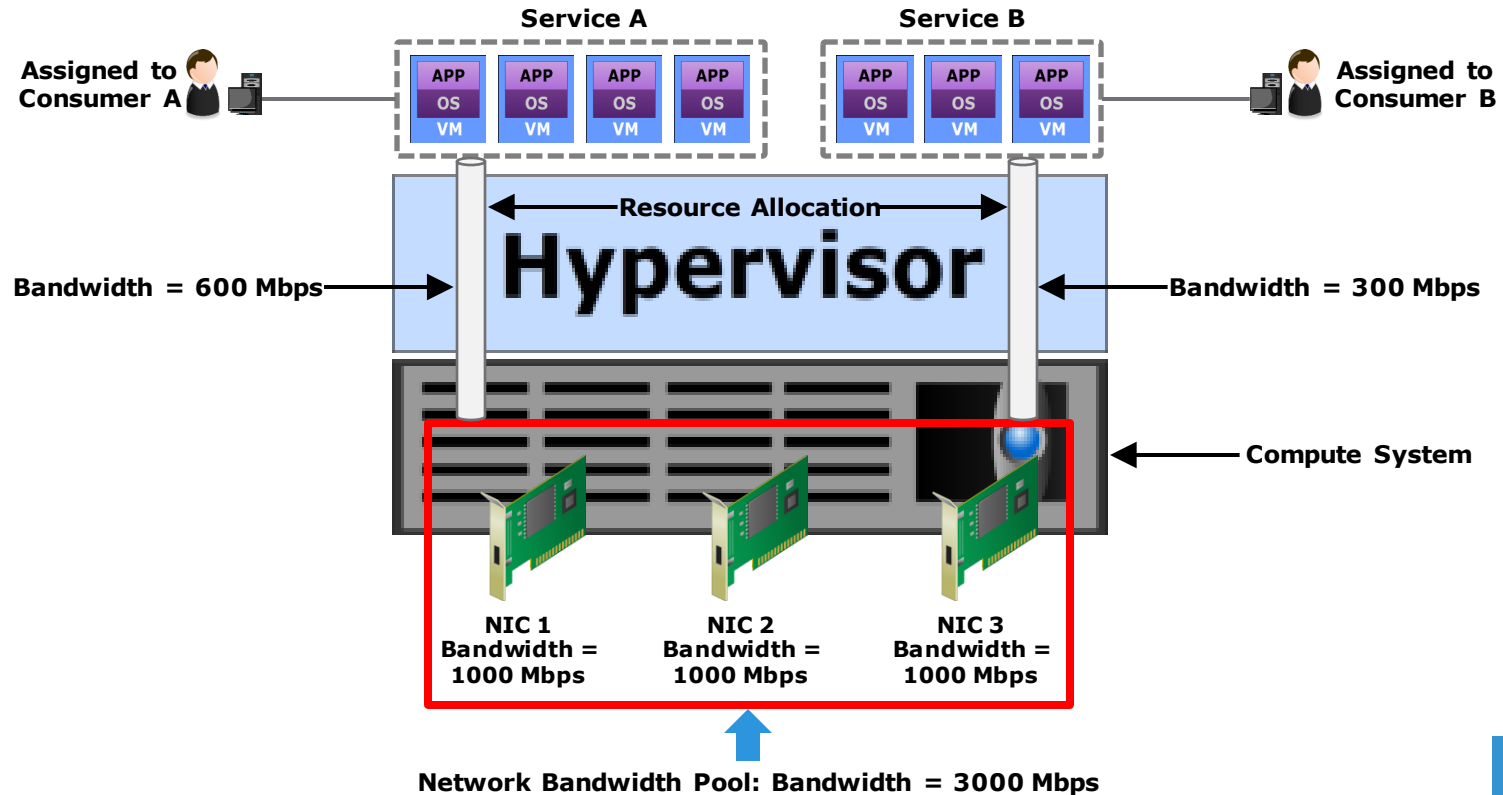




# Example: Pooling Storage Across Block-based Storage Systems

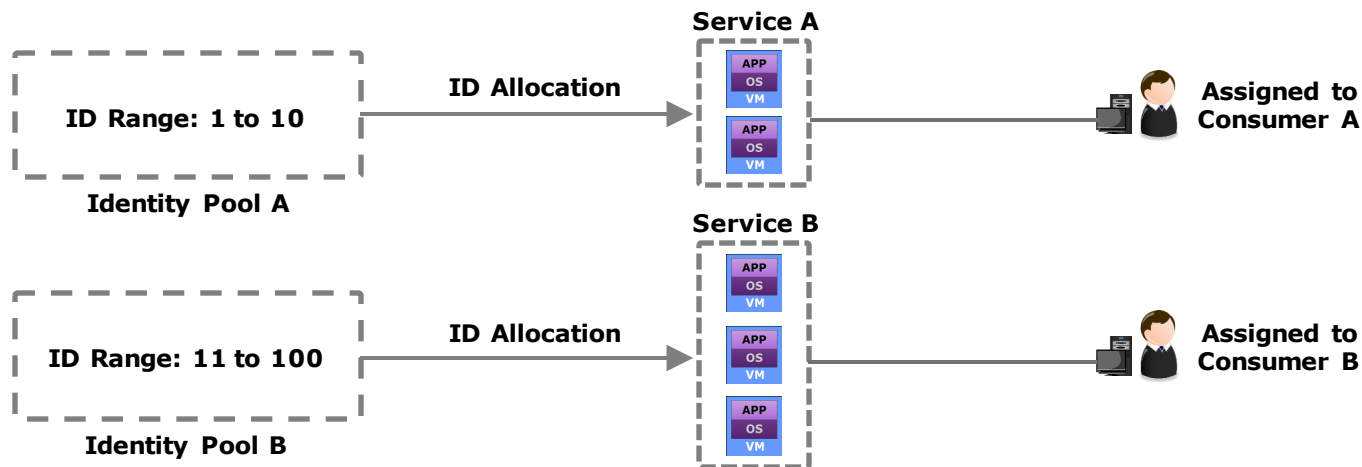


# Example: Pooling Network Bandwidth of NICs



# Identity Pool

- Specifies a range of network identifiers (IDs) such as virtual network IDs and MAC addresses
  - IDs are allocated from the identity pools to the elements of cloud services
- An identity pool may map to a particular service or to a group of services



# Lesson Summary

During this lesson the following topics were covered:

- Resource pool
- Examples of resource pooling
- Identity pool

# Lesson: Virtual Resources – I

This lesson covers the following topics:

- Virtual machine (VM) and VM hardware
- VM files and file system to manage VM files
- VM console
- VM template
- Virtual appliance
- VM network and its components

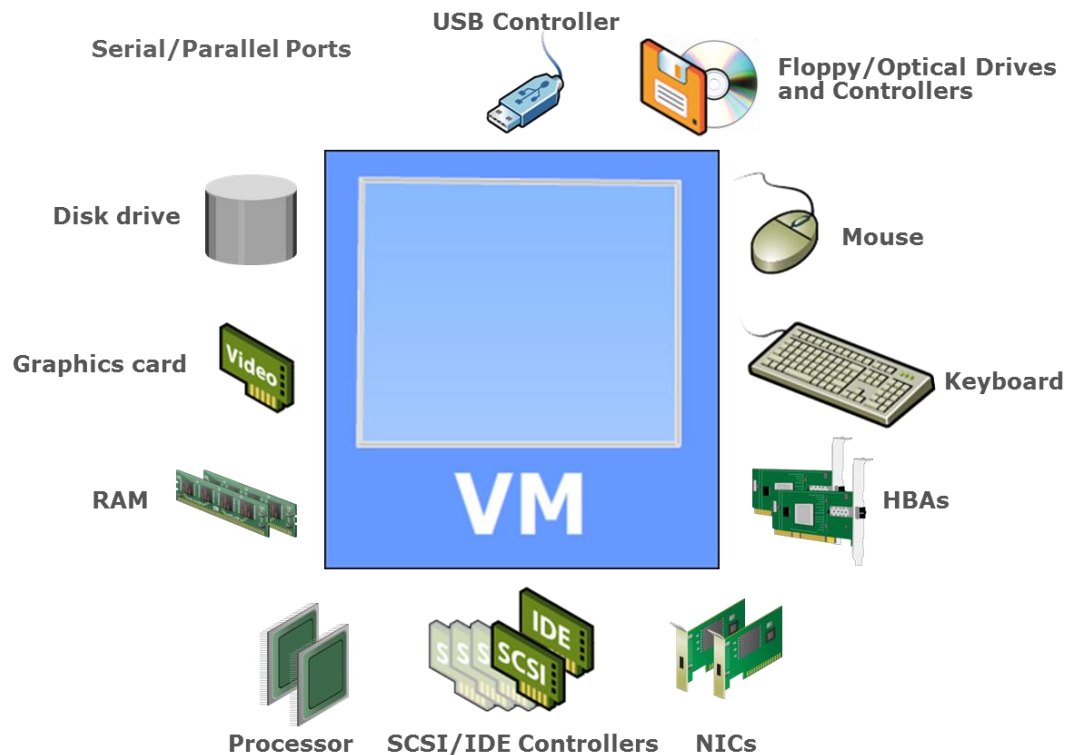
# Virtual Machine (VM)

## Virtual Machine

A logical compute system that, like a physical compute system, runs an OS and applications.

- Created by a hypervisor installed on a physical compute system
- Comprises virtual hardware, such as virtual processor, memory, storage, and network resources
  - Appears as a physical compute system to the guest OS
  - Hypervisor maps the virtual hardware to the physical hardware
- Provider provisions VMs to consumers for deploying applications
  - VMs on the same compute system or cluster run in isolation

# VM Hardware



# VM Files

- From a hypervisor's perspective, a VM is a discrete set of files such as:

## Configuration file

- Stores information, such as VM name, BIOS information, guest OS type, memory size

## Virtual disk file

- Stores the contents of the VM's disk drive

## Memory state file

- Stores the memory contents of a VM in a suspended state

## Snapshot file

- Stores the VM settings and virtual disk of a VM

## Log file

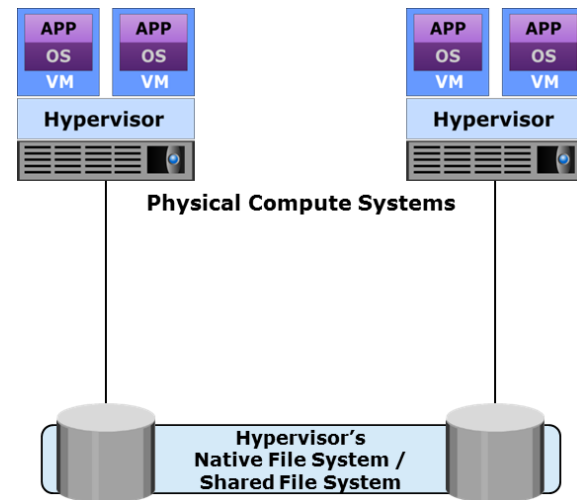
- Keeps a log of the VM's activity and is used in troubleshooting





# File System to Manage VM Files

- Hypervisor's native file system
  - Clustered file system deployed on local or external storage
  - Enables multiple hypervisors to perform concurrent reads and writes
  - Enables high availability to protect against hypervisor or compute system failure
- Shared file system
  - Enables storing VM files on remote file servers or NAS devices
  - Hypervisors have built-in NFS or CIFS clients



# VM Console

- VM console is an interface to view and manage the VMs on a compute system or a cluster
- VM console may be:
  - Installed locally on a compute system
  - Web-based
  - Accessed over a remote desktop connection
- Used to perform activities such as:
  - Installing a guest OS and accessing VM BIOS
  - Powering a VM on or off
  - Configuring virtual hardware and troubleshooting

# VM Template

## VM Template

A master copy of a VM with standardized virtual hardware and software configuration that is used to create new VMs

- Created in two ways:
  - Converting a VM into a template
  - Cloning a VM to a template
- Steps involved in updating a VM template are:
  1. Convert the template into VM
  2. Install new software or OS/software patches
  3. Convert the VM back to a template

# Virtual Appliance

## Virtual Appliance

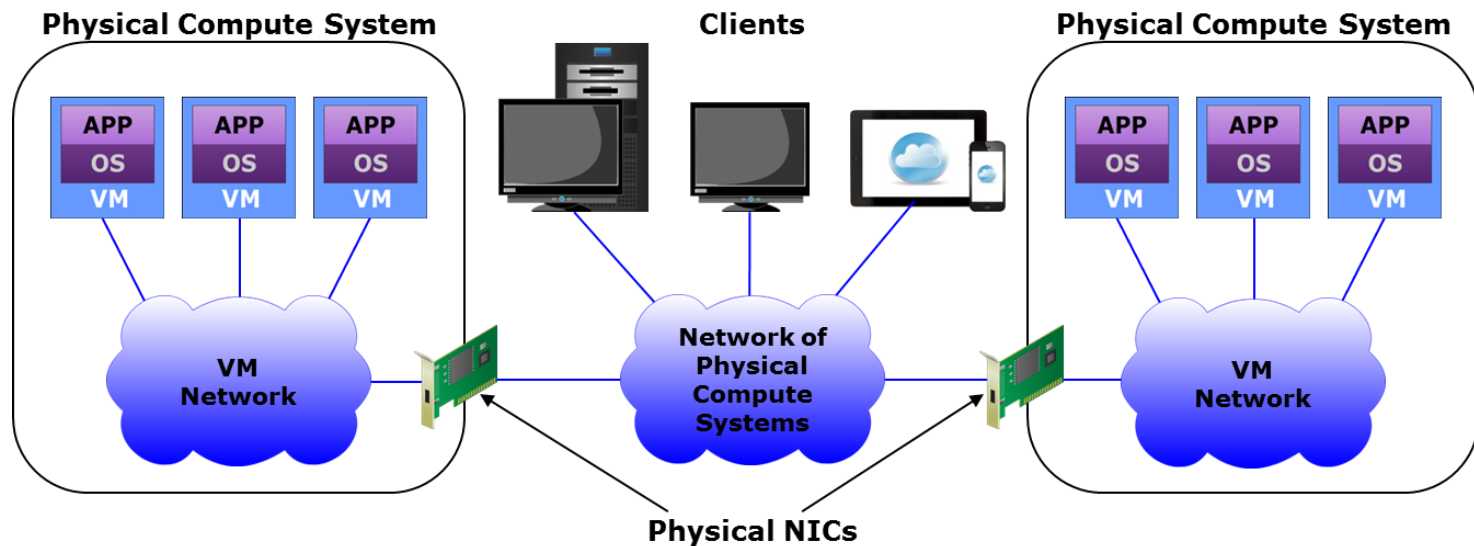
Preconfigured virtual machine(s) preinstalled with a guest OS and an application dedicated to a specific function.

- Used for functions, such as providing SaaS, routing packets, or deploying a firewall
- Simplifies the delivery and operation of an application
  - Simplifies installation and eliminates configuration issues
  - The application is protected from issues in other virtual appliances
- Typically created using Open Virtualization Format (OVF)

# VM Network

## VM Network

A logical network that provides Ethernet connectivity and enables communication between VMs within a compute system.



# VM Network Components

Component	Description
Virtual switch	<ul style="list-style-type: none"><li>• A logical OSI Layer 2 Ethernet switch created in a compute system</li><li>• Connects VMs locally and also directs VM traffic to a physical network</li><li>• Forwards frames to a virtual switch port based on destination address</li><li>• A distributed virtual switch can function across multiple physical compute systems</li></ul>
Virtual NIC	<ul style="list-style-type: none"><li>• Connects a VM to a virtual switch and functions like a physical NIC</li><li>• Has unique MAC and IP addresses</li><li>• Forwards the VM's network I/O in the form of Ethernet frames to the virtual switch</li></ul>
Uplink NIC	<ul style="list-style-type: none"><li>• A physical NIC connected to the uplink port of a virtual switch</li><li>• Functions as an ISL between virtual and physical Ethernet switches</li><li>• Not addressable from the network</li></ul>

# Lesson Summary

During this lesson the following topics were covered:

- Virtual machine and VM hardware
- VM files and file system to manage VM files
- VM console
- VM template
- Virtual appliance
- VM network and its components

# Lesson: Virtual Resources – II

This lesson covers the following topics:

- Logical unit number (LUN)
- Creating LUN from RAID set
- Creating LUN from storage pool



# Logical Unit Number (LUN)

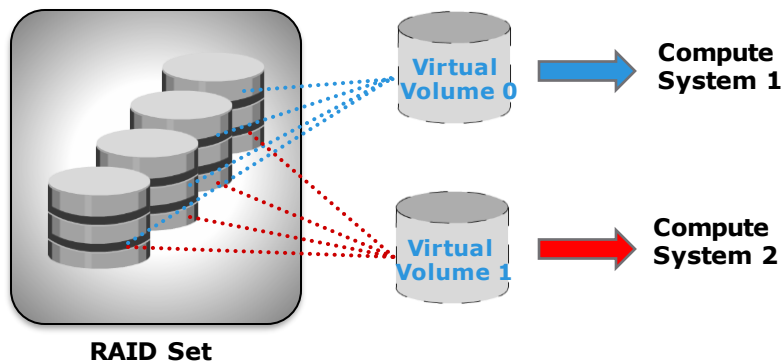
## Logical Unit Number (LUN)

Abstracts the identity and internal functions of storage system(s) and appear as physical storage to the compute system.

- Mapping of virtual to physical storage is performed by the virtualization layer.
- Provider provisions LUN to consumers for storing data
  - Storage capacity of a LUN can be dynamically expanded or reduced
- LUN can be created from
  - RAID set (traditional approach)
  - Storage pool

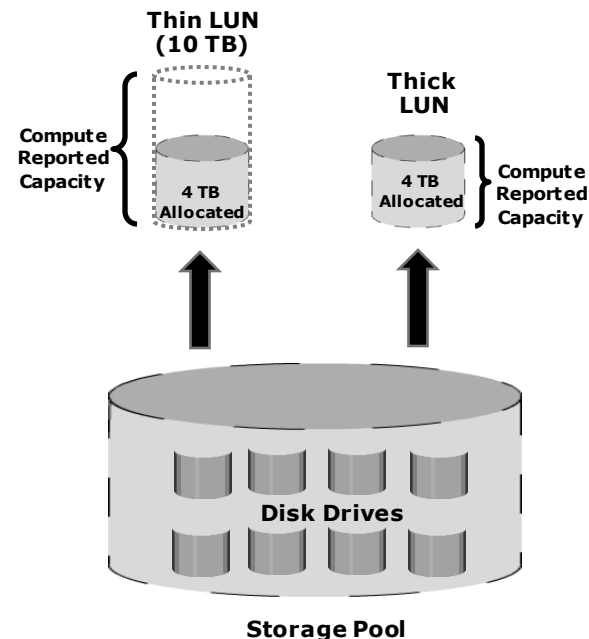
# Creating LUNs from RAID Set

- LUNs are created from a RAID set by partitioning the available capacity into smaller units
  - Spread across all the physical disks that belong to a RAID set
- Suited for applications that require predictable performance



# Creating LUNs from Storage Pool

- Two types of volumes are created from storage pool:
  - Thin LUN
    - Does not require physical storage to be completely allocated at the time of creation
    - Consumes storage as needed from the underlying storage pool in increments called thin LUN extents
  - Thick LUN
    - Physical storage is completely allocated at the time of creation



# Use of Thin LUN

- Thin LUNs are appropriate for applications that can tolerate performance variations
  - In some cases, performance improvement is seen when using a thin volume due to striping across large number of drives in the pool
- Environments where cost, storage utilization, space, and energy efficiency is paramount
- For applications where storage space consumption is difficult to forecast
- Environment that needs optimized self provisioning

# Lesson Summary

During this lesson the following topics were covered:

- LUN
- Creating LUN from RAID set
- Creating LUN from storage pool

# Lesson: Virtual Resources – III

This lesson covers the following topics:

- Virtual network
- Types of virtual networks: VLAN and VSAN
- Mapping between VLANs and VSANs in an FCoE SAN

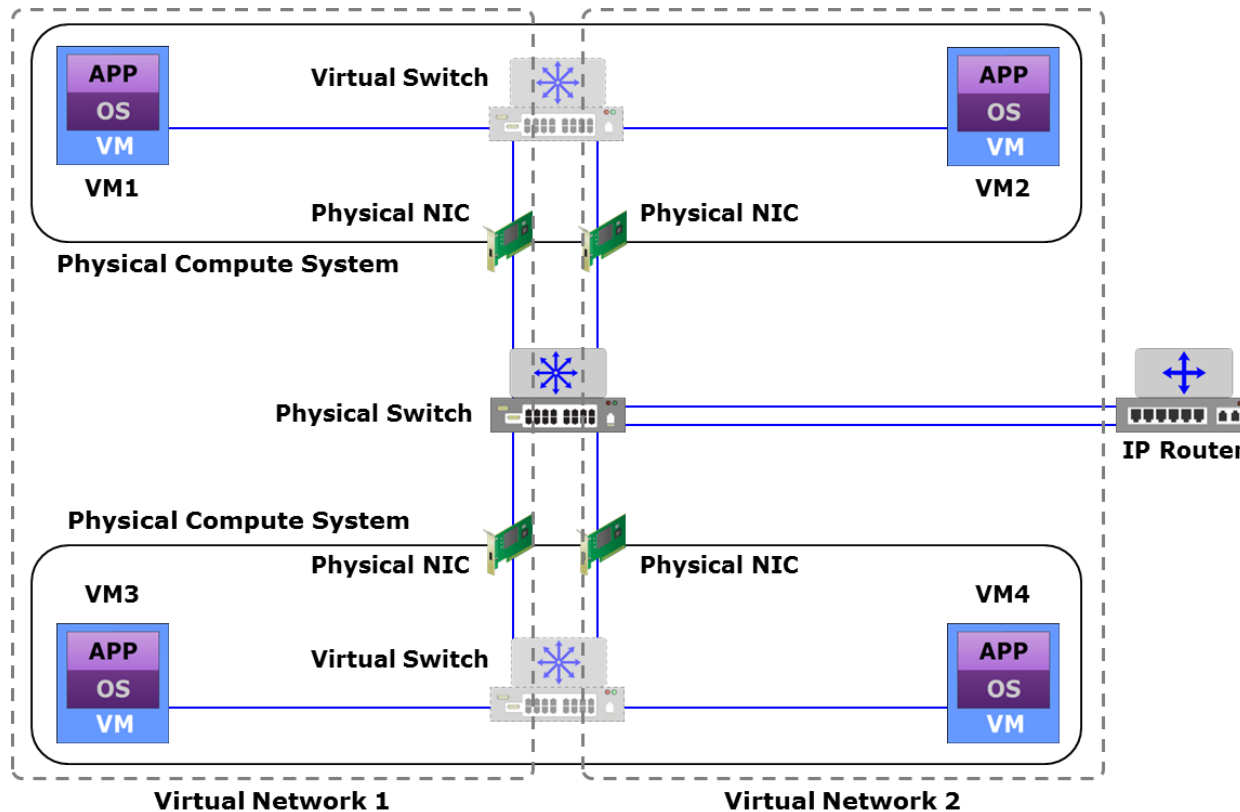
# Virtual Network

## Virtual Network

A software-based logical network that is either a segment of a physical network or spans across multiple physical networks.

- Appears as a physical network to the connected nodes
- Virtual networks share network components without leaking information between them
- Network traffic is routed only when two nodes in different virtual networks are communicating
- All types of networks can be virtualized, such as compute network, SAN, and VM network

# Virtual Network Example





# Common Types of Virtual Networks

- Virtual LAN (VLAN)
- Private VLAN (PVLAN)
- Stretched VLAN
- Virtual extensible LAN (VXLAN)
- Virtual SAN (VSAN)

# Virtual LAN (VLAN)

## Virtual LAN (VLAN)

A virtual network created on a LAN enabling communication between a group of nodes with a common set of functional requirements, independent of their physical location in the network.

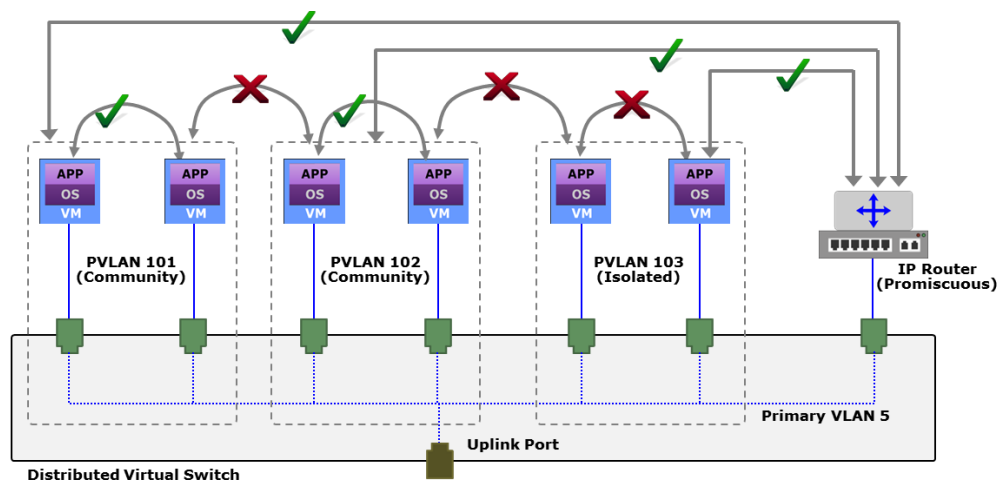
- A VLAN is identified by a unique 12-bit VLAN ID
- Configuring a VLAN:
  - Define VLAN on physical and virtual switches and assign VLAN ID
  - Configure VLAN membership based on port, MAC address, protocol, IP subnet address, or application

# Private VLAN (PVLAN)

## Private VLAN

A sub-VLAN that segregates the nodes within a standard VLAN, called as primary VLAN. A PVLAN can be configured as either isolated or community.

- Enables a provider to support a larger number of consumers
- Provides security between nodes on the same VLAN
- Simplifies network management

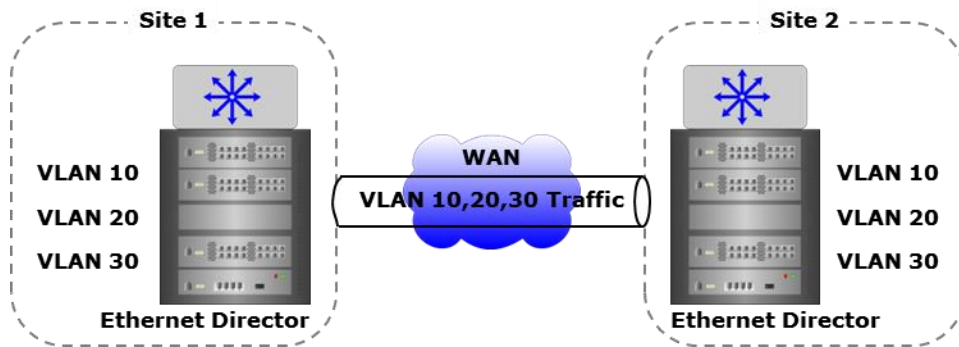


# Stretched VLAN

## Stretched VLAN

A VLAN that spans multiple sites and enables Layer 2 communication between a group of nodes over a Layer 3 WAN infrastructure, independent of their physical location.

- Layer 2 WAN frames are encapsulated in Layer 3 WAN packets
- Enables movement of VMs across locations without changing their network configuration



# Virtual Extensible LAN (VXLAN)

## Virtual Extensible LAN

A logical Layer 2 overlay network built on a Layer 3 network, which uses MAC-in-UDP encapsulation to enable communication between a group of nodes, independent of their physical location.

- VXLAN header is added to a Layer 2 frame, which is placed in a UDP-IP packet and tunneled over a Layer 3 network
  - Enables transparent Layer 2 communication between nodes over physical networks spanning Layer 3 boundaries
  - Encapsulation and decapsulation are performed by Virtual Tunnel Endpoints (VTEPs)
- 24-bit VXLAN ID provides up to 16 million VXLANs

# Virtual SAN (VSAN)

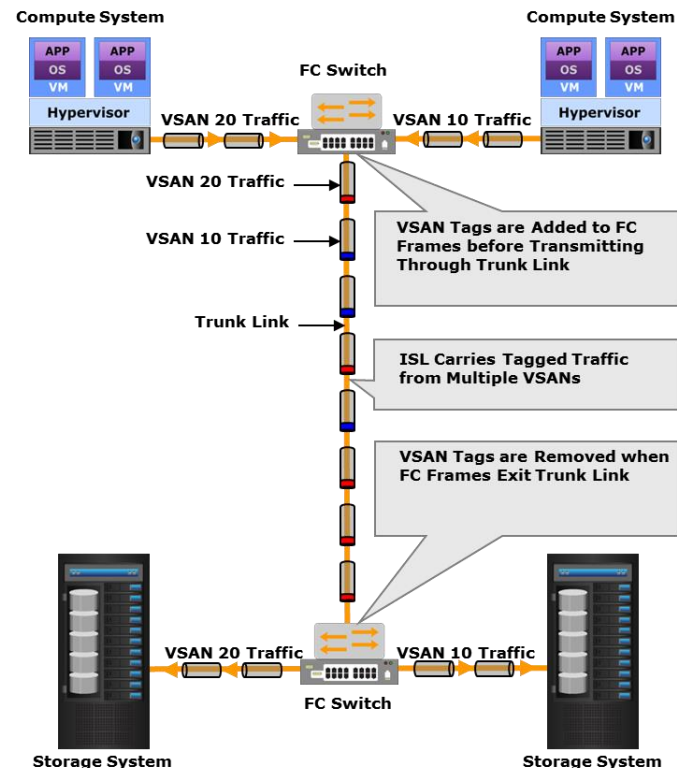
## Virtual SAN

A logical fabric, created on a physical FC or FCoE SAN enabling communication between a group of nodes with a common set of requirements, independent of their physical location in the fabric.

- A VSAN has its own fabric services, configuration, and set of FC addresses
- Traffic disruptions in one VSAN do not affect other VSANs
- A VSAN may be extended across sites similar to a stretched VLAN

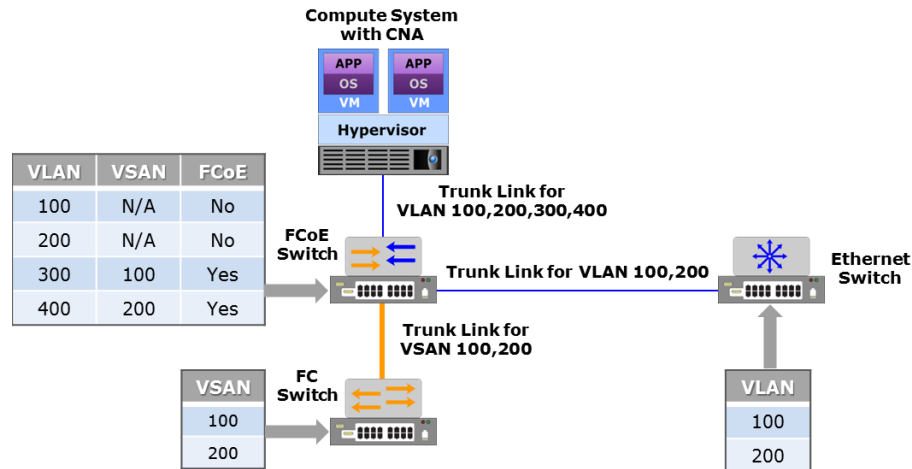
# Virtual SAN (VSAN) (Cont'd)

- Configuring VSAN:
  - Define VSANs on fabric switch with specific VSAN IDs
  - Assign VSAN IDs to F\_Ports to include them in the VSANs
- An N\_Port connecting to an F\_Port in a VSAN becomes a member of that VSAN



# Mapping VLANs and VSANs in an FCoE SAN

- Mapping determines which VLAN carries a VSAN traffic
- Mapping considerations:
  - Configure a dedicated VLAN for each VSAN
  - VLANs configured for VSANs should not carry regular LAN traffic





# Lesson Summary

During this lesson the following topics were covered:

- Virtual network
- Types of virtual network: VLAN, private VLAN, stretched VLAN, VXLAN, and VSAN
- Mapping between VLANs and VSANs in an FCoE SAN

# Concepts in Practice

- VMware ESXi

# VMware ESXi

## ESXi

- Bare-metal hypervisor
- Abstracts processor, memory, storage, and network resources into multiple VMs
- Comprises underlying VMkernel OS that supports running multiple VMs
  - VMkernel controls and manages compute resources

# Module Summary

Key points covered in this module:

- Virtual layer
- Virtualization software
- Resource pool
- Virtual resources