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**DJSCE SYNAPSE CO-COMM EVENTS TASK**

Task 1: Suggest themes for the past Synapse events (reQuest and hackNiche). Talk a little about

how you will incorporate the themes within the games and the decor of the event

Answer:

reQuest theme :

i) **Spy vs Secret Agents**

* Rounds: Code-breaking (Caesar cipher, QR codes), secret drop mission (treasure-hunt style round or mini puzzles), laser maze escape (red/green lasers), the final showdown (locked teams in one room and they must complete the task before the timer goes off otherwise bomb will blast kind of simulation)
* Decor: Dark, spy-thriller vibe with laser lights, confidential file props, invisible ink messages, lasers, fake props, agents/ spy id cards etc

hackNiche theme :

i) **Hack the Jungle**

a) Problem Statements = Jungle Challenges

b)Teams = Explorer Squads (They "hack" their way through the jungle by solving coding + project-building challenges.)

c) Rounds = Hackathon Style

1. Ideation Round – Pitch how your “survival app” or tech solution will help.
2. Prototype Round – Start coding a working model (like a bug tracker, jungle resource planner, SOS app).
3. Final Demo – Present to “Explorers’ Council” (judges) who decide if your tech can “survive the jungle.”

**Decor**

* Coding Lab/Room = Base Camp with vines, green lighting, and explorer-style signboards for teams.
* Judging Stage = Jungle Escape Gate – final teams pitch in front of a gate-like prop.
* Leaderboard = Jungle Map – team progress is tracked like explorers moving ahead.

Task 2: Suggest a new event you would like to add. Provide a brief description of the event, the flow, how it will engage participatants and how it will stand out compared to the other events.  
Brownie points: make the event AI/ML related

Answer:

**Man vs Machine**

Man vs Machine is a **fun and competitive AI/ML challenge** where participants go head-to-head against **AI models** in short, engaging rounds. Unlike a hackathon, it’s fast-paced and interactive, with both coding and non-coding elements to include a wider audience.

**Flow of the Event**

1. **Round 1: “AI Knows You?”**
   * A trained ML model tries to guess participants’ choices/preferences (e.g., image classifier guessing doodles or personality traits).
   * Participants try to “fool” the AI with tricky inputs.
   * Points if they succeed, points if AI predicts correctly.
2. **Round 2: “Beat the Bot”**
   * Short coding challenge: build a tiny ML logic (maybe a spam filter, sentiment detector, or image recognizer) in a time-boxed environment.
   * Teams compete against a pre-trained AI bot; whichever performs better on hidden test data wins.
3. **Final Round: “AI vs Creativity”**
   * Participants are given prompts where AI-generated outputs (text/images) compete with human-created ones.
   * Judges/audience vote without knowing which is AI vs human.
   * Teams score if they “trick” the judges into thinking their output is AI or vice versa.

**Engagement Factor**

* Super interactive: audience can vote, laugh, and engage.
* Fun + educational: even non-techies enjoy “fooling AI,” while coders get mini ML challenges.
* Quick-paced: not as long as a hackathon, so casual participants feel welcome.

**🌟 How it Stands Out**

* **Different vibe** from quizzes & hackathons (more game show / challenge feel).
* **AI/ML flavor** without requiring deep expertise—bridges fun + learning.
* **Audience inclusion** (via voting, live scoreboard).
* Fits well with the **tech + fun identity of Synapse**.