## main.cpp

```
1// Lina Kang
 2// CS1D MW 2:30 - 5:00 PM
 3// Assignment 7 - Hashing
 4// This program exercises the hashing algorithms using a map
 6/* OUTPUT
 7 Lina Kang
 8 CS1D MW 2:30-5:00PM
 9Assignment 7 - Hashing
10 This program exercises the hashing algorithms using a map
11 Data Structure Used: map
12 -----
13 Part One:
14 -----
150 ---> ( 29, <u>Dana</u> Point )
161 ---> ( 88, El <u>Segundo</u> )
172 ---> ( 31, Los Angeles )
183 ---> ( 32, <u>San Diego</u> )
194 ---> ( 62, Laguna Hills )
205
216 ---> ( 35, <u>Tustin</u> )
227 ---> ( 60, <u>Santa Ana</u> )
238
249
25 10
26 11 ---> ( 11, <u>La Jolla</u> )
2712 ---> ( 99, San Juan )
2813 ---> ( 42, Vista )
2914
3015 ---> ( 44, <u>Irvine</u> )
3116 ---> ( 103, Oceanside )
3217 ---> ( 17, Orange )
3318 ---> ( 18, <u>Del</u> Mar )
3419 ---> ( 19, Brea )
35 20 ---> ( 49, <u>San Diego</u> )
36 21
3722 ---> ( 22, Aliso Viejo )
38 23 ---> ( 41, <u>San Clemente</u> )
39 24
40 25
4126
42 27
43 28
44 -----
45 Part Two:
46 -----
470 ---> ( 31, Los Angeles )
481 ---> ( 32, <u>San</u> <u>Diego</u> )
492
503
514 ---> ( 35, Tustin )
525
536 ---> ( 99, <u>San Juan</u> )
547
558
569 ---> ( 62, Laguna Hills )
5710 ---> ( 103, Oceanside )
```

```
58 11 ---> ( 42, Vista )
 5912 ---> ( 11, <u>La Jolla</u> )
6013 ---> ( 44, <u>Irvine</u> )
 6114 ---> ( 41, <u>San Clemente</u> )
 62 15
63 16
6417 ---> ( 17, Orange )
65 18 ---> ( 18, <u>Del</u> Mar )
 6619 ---> ( 49, San Diego )
 6720 ---> ( 19, <u>Brea</u> )
68 21
6922 ---> ( 22, Aliso Viejo )
7023
7124
72 25
73 26 ---> ( 88, El <u>Segundo</u> )
74 27
75 28
 76 29 ---> ( 60, <u>Santa Ana</u> )
77 30 ---> ( 29, <u>Dana</u> Point )
78
79 */
80
81#include <iostream>
82 #include <fstream>
83#include <string>
 84 #include <map>
85#include "hashTable.h"
 87 using namespace std;
88
89 int main()
 90 {
91
       cout << "Lina Kang\n"</pre>
92
               "CS1D MW 2:30-5:00PM\n"
 93
               "Assignment 7 - Hashing\n"
 94
               "This program exercises the hashing algorithms using a map\n";
 95
       cout << "Data Structure Used: map \n"</pre>
 96
               "----\n"
97
               "Part One: \n"
               "----\n";
98
99
100
       hashmap citiesDouble(29);
101
102
       citiesDouble.hashingDouble();
103
104
       cout << "----\n"
105
               "Part Two: \n"
               "----\n";
106
107
108
       hashmap citiesQuadratic(31);
109
110
       citiesQuadratic.hashingQuadratic();
111
112 }
113
114/* input.txt
```

```
115
11618 Laguna Niguel
11741 Mission Viejo
118 22 San Clemente
11944 Irvine
120 Delete key 41
12158 Lake Forest
12232 San Diego
12349 Anaheim
124 Delete key 58
125 31 Los Angeles
12617 Orange
12772 Palms Springs
12841 Riverside
129 Delete key 72
13019 Brea
13160 Santa Ana
13235 Tustin
133 103 Oceanside
13411 La Jolla
13518 <u>Del</u> Mar
13622 Aliso Viejo
13749 Laguna Beach
138 Delete key 41
13942 Vista
14049 San Diego
14199 San Juan
14229 Dana Point
14388 El Segundo
14441 San Clemente
145 62 Laguna Hills
146
147 */
148
149 #ifndef HASHTABLE_H_
150#define HASHTABLE H
152 #include <vector>
153 #include <iostream>
154
155 using namespace std;
156
157 struct node
158 {
       string city = "";
159
160
       int key = -1;
161
       int index = -1;
162 };
163
164 class hashmap
165 {
166 public:
167
       hashmap(int);
       ~hashmap();
168
169
170
       // Double Hashing Algorithm
171
       void hashingDouble();
```

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```
172
       int hashOne(int key, int i);
173
       void insertDouble(int key, string line);
174
       void eraseDouble(int key);
175
176
       // Quadratic Hashing Algorithm
177
       void hashingQuadratic();
178
       int hashTwo(int key, int i);
       void insertQuadratic(int key, string line);
179
180
       void eraseQuadratic(int key);
181
182
       void print();
183
184 private:
       node *map;
185
186
       int size;
187 };
188
189 hashmap::hashmap(int n)
190 {
191
       size = n;
192
       map = new node[n];
193 }
194 hashmap::~hashmap()
195 {
196
       delete [] map;
197 }
198
199 // Part 1. Double Hashing
201 void hashmap::hashingDouble()
202 {
203
       ifstream input ("input.txt"); // read in input from a separate txt file
204
205
       string line;
206
       int key;
207
208
       while(input >> line)
209
210
           if(line[0] == 'D') // if the line begins with "Delete" - erase key
211
           {
212
                input >> line;
213
                input >> key;
214
                input.ignore(100,'\n');
215
216
               eraseDouble(key);
217
           }
218
           else
                    // insert key and its info
219
220
                key = stoi(line);
221
                input.ignore(100, ' ');
222
                getline(input, line);
223
224
                insertDouble(key, line);
225
           }
226
       }
227
228
       print();
```

```
229 }
230
231 int hashmap::hashOne(int key, int i)
233
       return ( key % size + i*( 13- key % 13) ) % size;
234 }
236 void hashmap::insertDouble(int key, string line)
237 {
238
       int i = 0;
239
       int index = 0;
240
241
       // 1. Run it through hash function
242
       index = hashOne(key,i);
243
244
       // 2. If index is EMPTY or has SAME KEY, insert/replace element
       if(map[index].city == "" || key == map[index].key)
245
246
       {
247
            map[index].city = line;
248
           map[index].key = key;
249
           map[index].index = index;
250
       }
       // 3. If index is occupied...
251
252
       else
253
       {
            // 4. Until an EMPTY index or element with SAME KEY is found...
254
255
           while(map[index].city != "" && map[index].key != key)
256
257
                i++;
258
                index = hashOne(key, i);
259
            map[index].city = line;
260
261
            map[index].key = key;
262
            map[index].index = index;
263
       }
264
265 }
266
267 void hashmap::eraseDouble(int key)
268 {
269
       int i = 0;
270
       int index = 0;
271
272
       // Run until element with SAME KEY is found
273
       do
274
       {
275
           index = hashOne(key, i);
276
277
       }while(map[index].key != key && i < size);</pre>
278
       // i < size to prevent infinite loop</pre>
279
       if(map[index].key == key)
280
281
282
            map[index].city = "";
            map[index].key = -1;
283
284
            map[index].index = -1;
285
       }
```

```
286 }
287
288 // Part 2. Quadratic Hashing
290 void hashmap::hashingQuadratic()
291 {
       ifstream input ("input.txt");
                                       // read in input from a separate txt file
292
293
294
       string line;
295
       int key;
296
297
       while(input >> line)
298
299
           if(line[0] == 'D') // if the line begins with "Delete" - erase key
300
301
                input >> line;
302
                input >> key;
303
                input.ignore(100,'\n');
304
305
               eraseQuadratic(key);
306
           }
307
           else
                   // insert key and its info
308
           {
                key = stoi(line);
309
310
                input.ignore(100,
311
                getline(input, line);
312
313
                insertQuadratic(key, line);
314
           }
315
316
       print();
317 }
318
319 int hashmap::hashTwo(int key, int i)
320 {
321
       return (key % size + i*i) % size;
322 }
323
324 void hashmap::insertQuadratic(int key, string line)
325 {
326
       int i = 0;
327
       int index = 0;
328
329
       // 1. Run it through hash function
330
       index = hashTwo(key,i);
331
332
       // 2. If index is EMPTY or has SAME KEY, insert/replace element
333
       if(map[index].city == "" || key == map[index].key)
334
       {
335
           map[index].city = line;
336
           map[index].key = key;
337
           map[index].index = index;
338
       }
339
       // 3. If index is occupied...
340
       else
341
       {
342
           // 4. Until an EMPTY index or element with SAME KEY is found...
```

```
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```

```
while(map[index].city != "" && map[index].key != key)
343
344
            {
345
346
                index = hashTwo(key, i);
347
348
            map[index].city = line;
349
            map[index].key = key;
            map[index].index = index;
350
351
       }
352 }
353
354 void hashmap::eraseQuadratic(int key)
355 {
356
       int i = 0;
357
       int index = 0;
358
359
       // Run until element with SAME KEY is found
360
       do
361
       {
362
            index = hashTwo(key, i);
363
       }while(map[index].key != key && i < size);</pre>
364
       // i < size to prevent infinite loop</pre>
365
366
367
       if(map[index].key == key)
368
            map[index].city = "";
369
370
            map[index].key = -1;
371
            map[index].index = -1;
372
       }
373 }
375 void hashmap::print()
376 {
377
       // print the map
       for(int i = 0; i < size; i++)</pre>
378
379
380
            cout << i;</pre>
381
            if(map[i].city != "")
382
                cout << " ---> ( " << map[i].key << ", " <<
                    map[i].city << " )";</pre>
383
384
            cout << endl;</pre>
385
       }
386 }
388 #endif /* HASHTABLE H */
389
```