

Aula 02

INTRODUÇÃO À TECNOLOGIA



Professor
Nathan Miranda

Introdução à Tecnologia

PARTE 2 : FUNCIONAMENTO

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Algoritmos

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“Algoritmos são conjuntos de passos finitos e organizados que, quando executados, resolvem um determinado problema.”

José Augusto Manzano



Receita de Bolo

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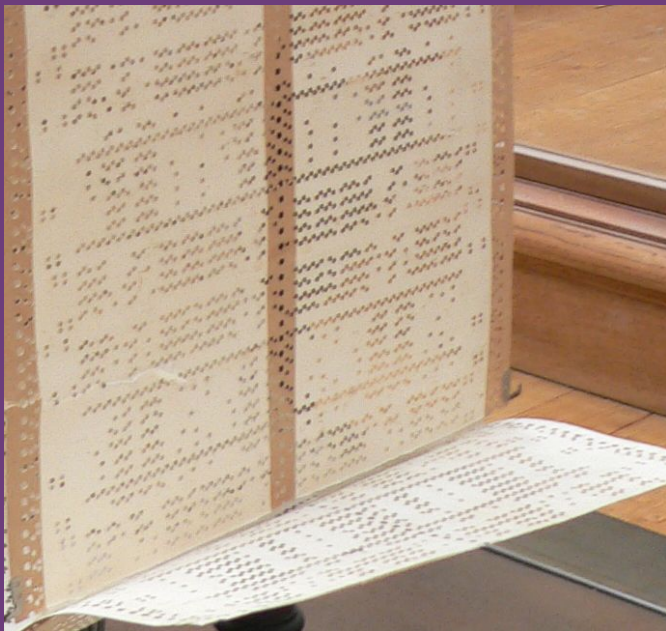


Fonte: Wikipedia | Creative Commons

Tear Mecânico

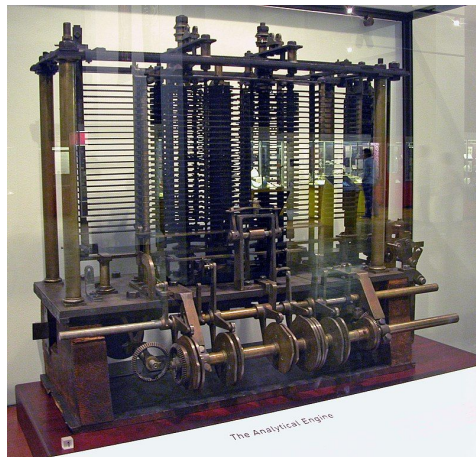
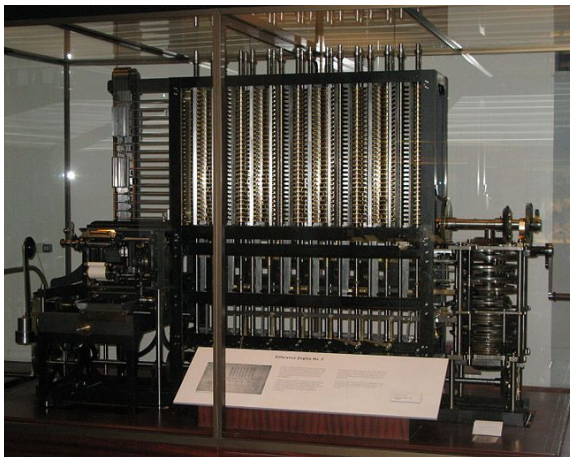
Criado por Joseph-Marie Jacquard, em 1802.

Primeira máquina programável através de cartões perfurados.



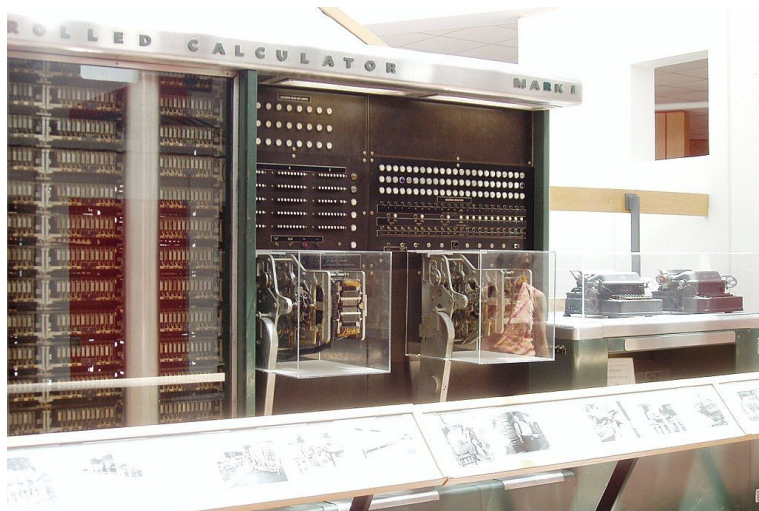
Cartão Perfurado

Usado para programar o Tear Mecânico.



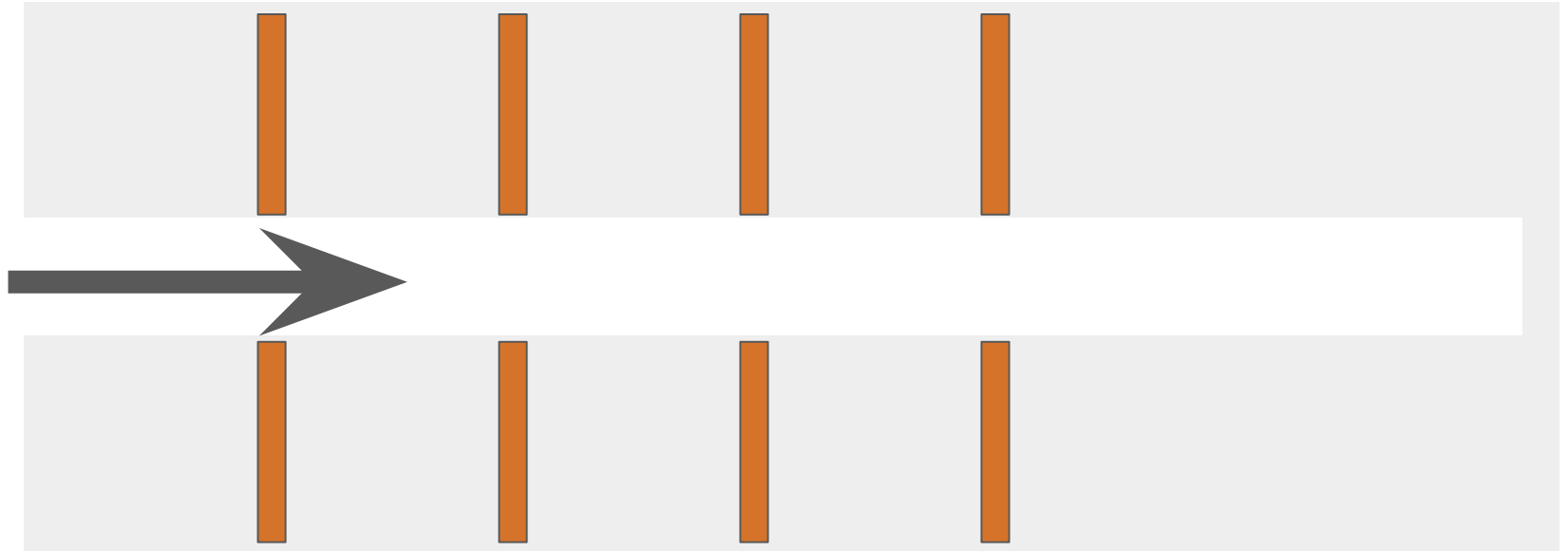
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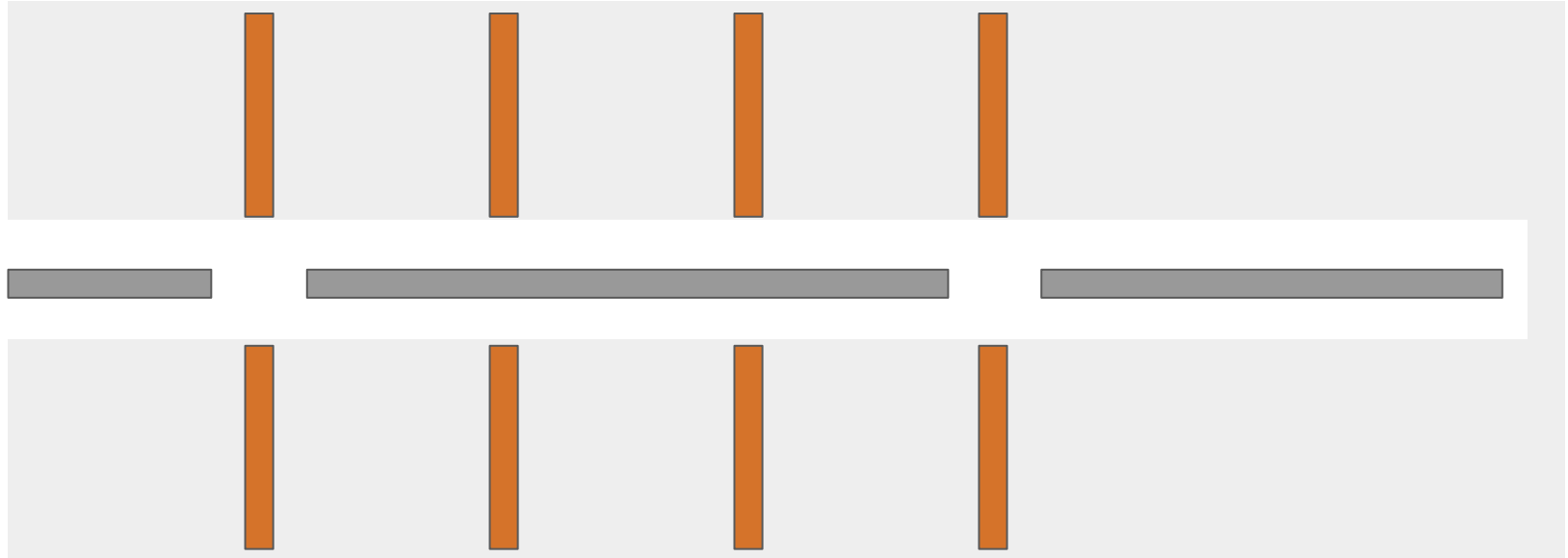
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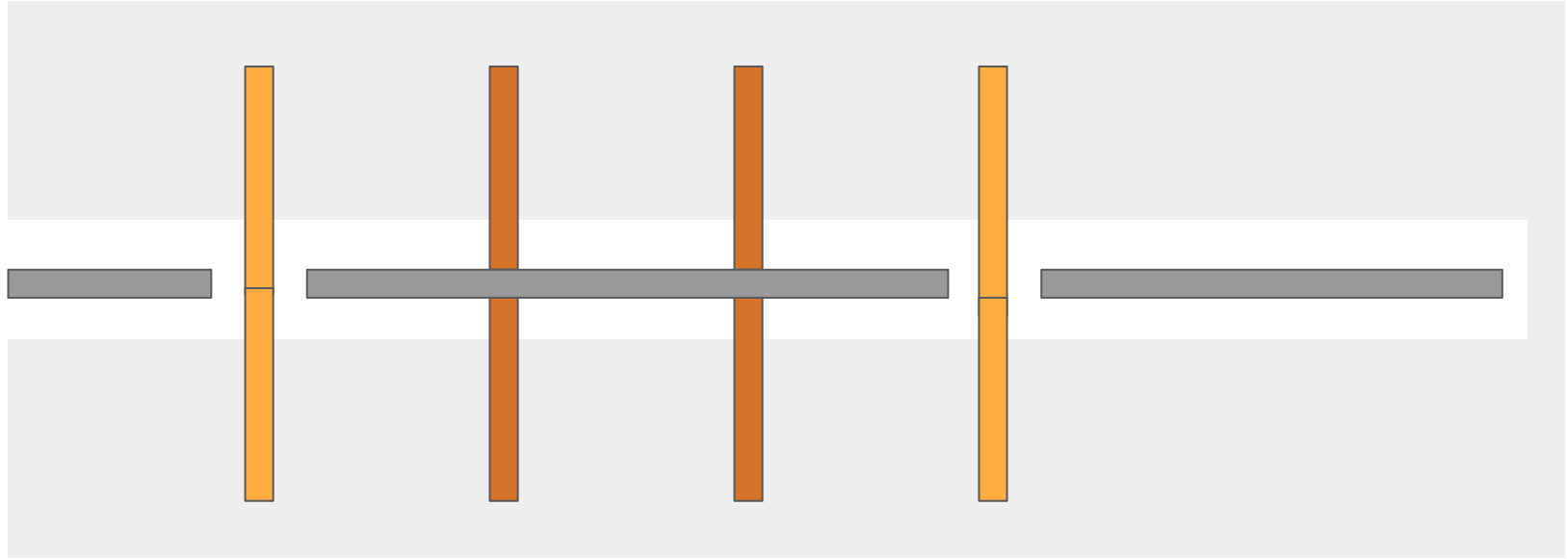


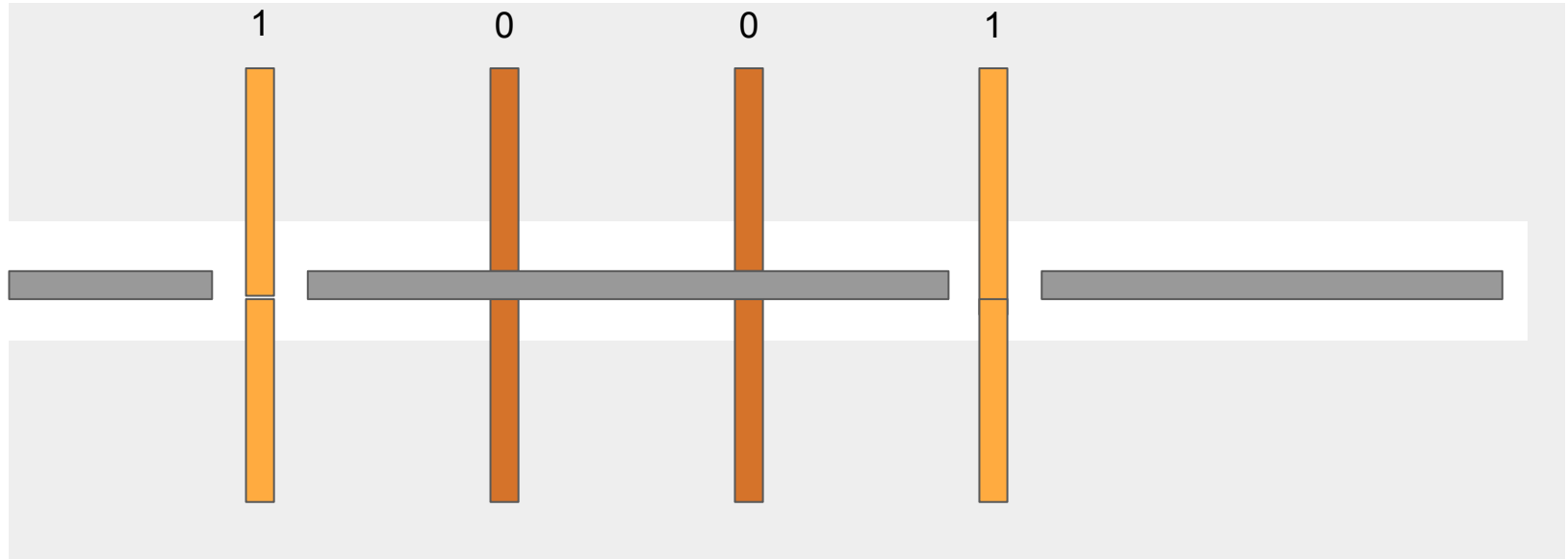
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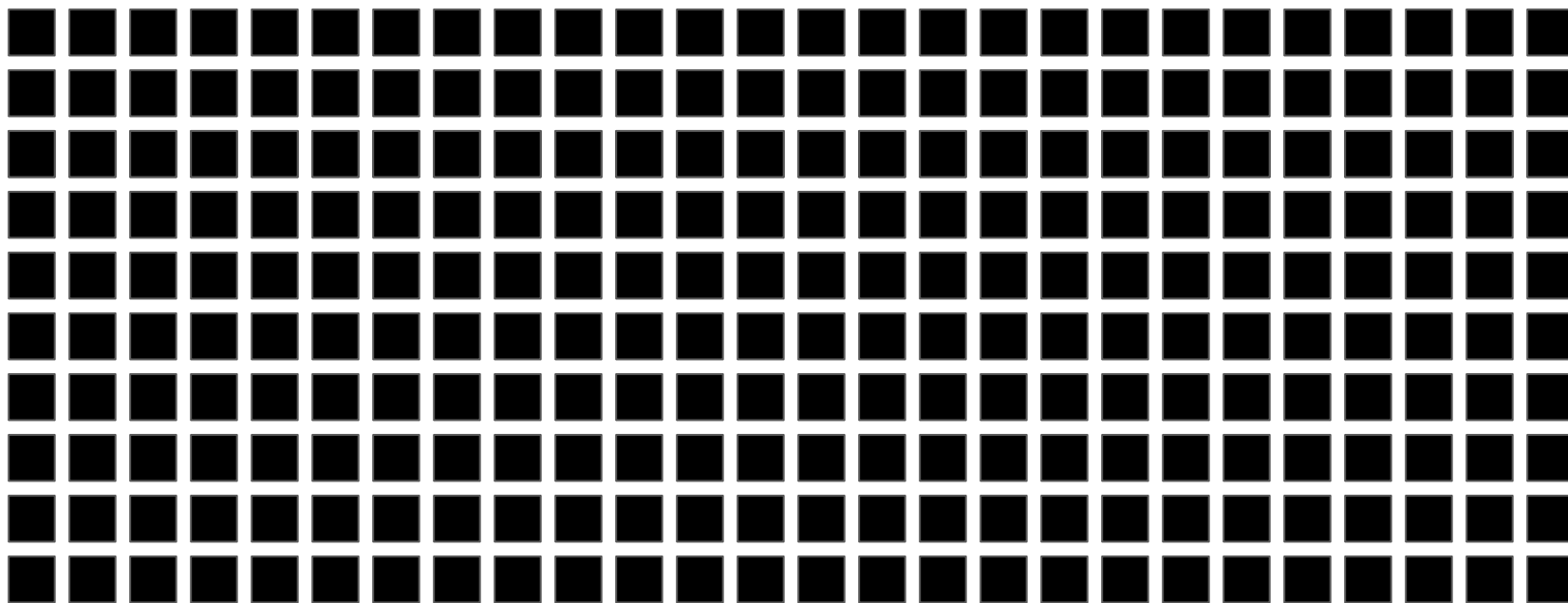
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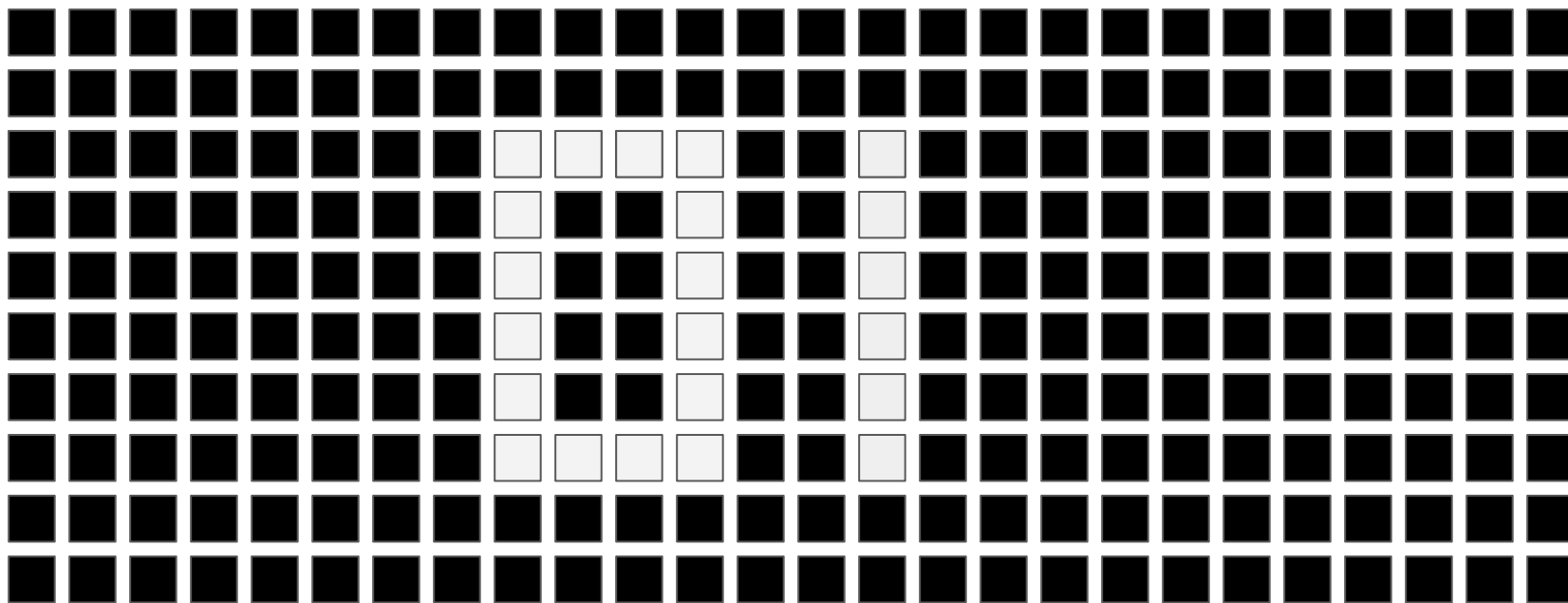






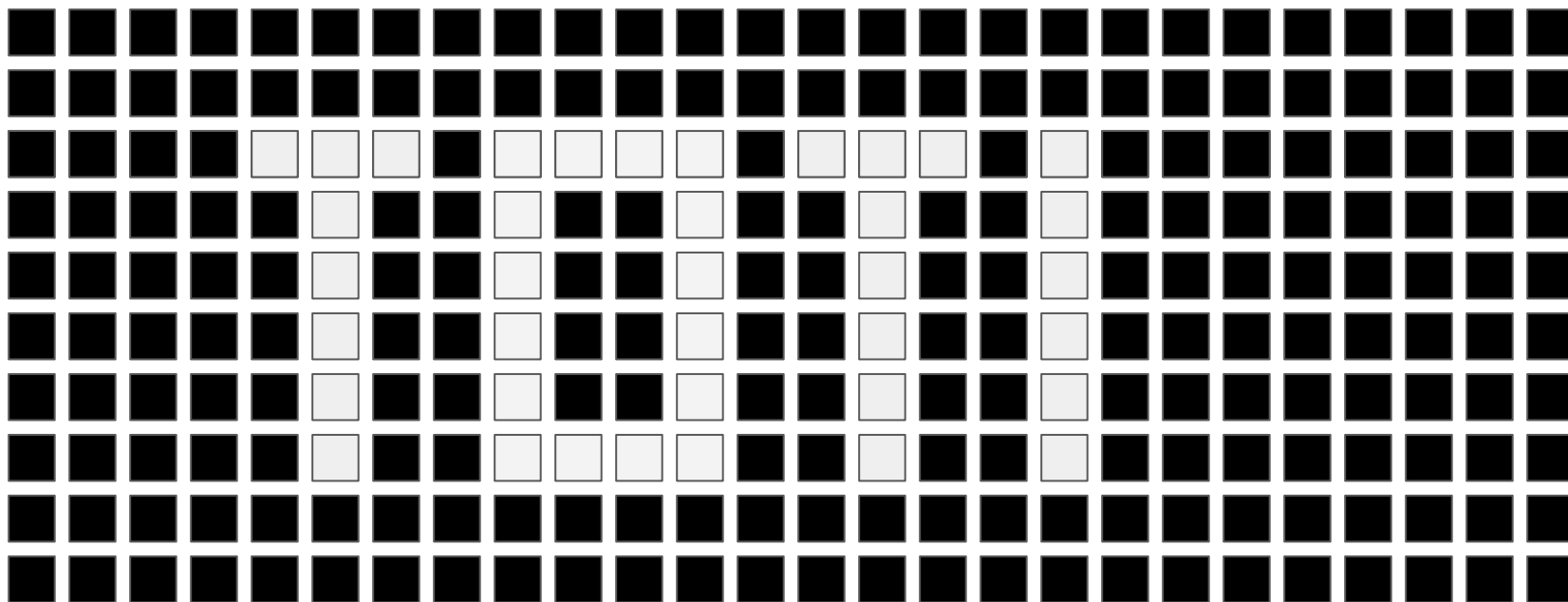
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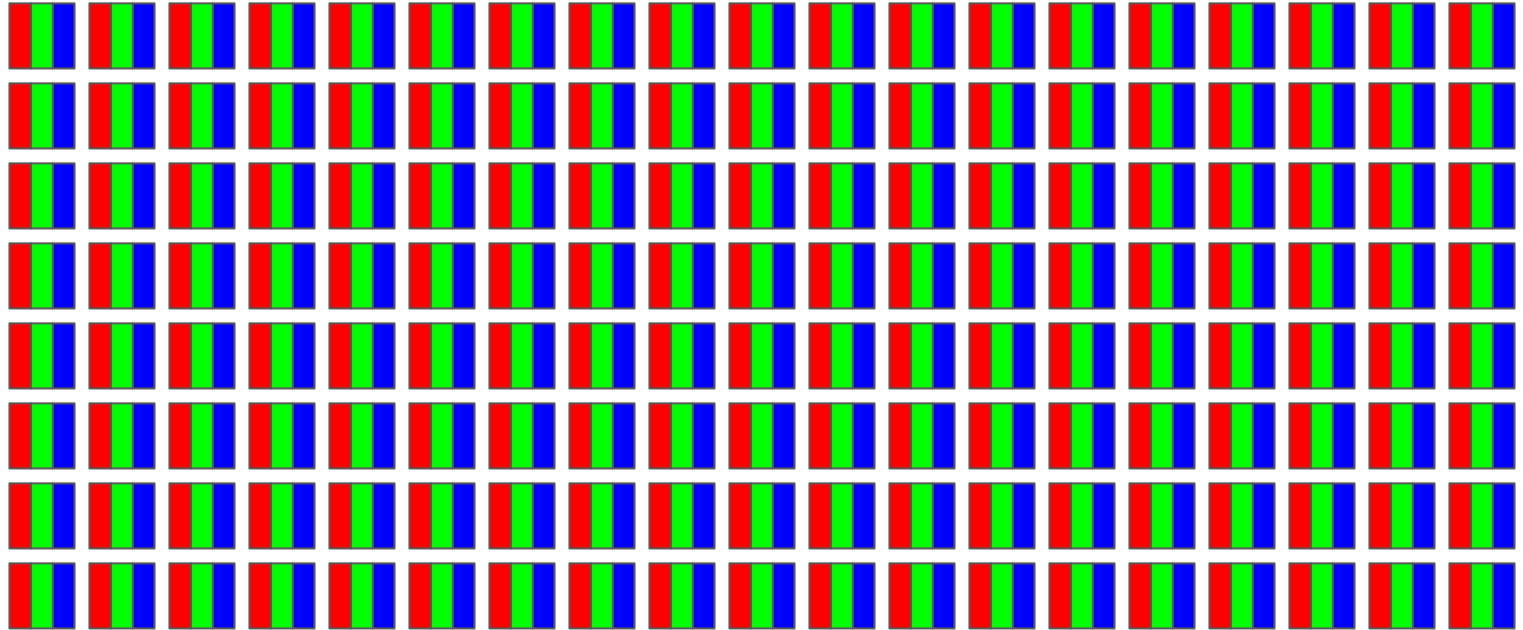
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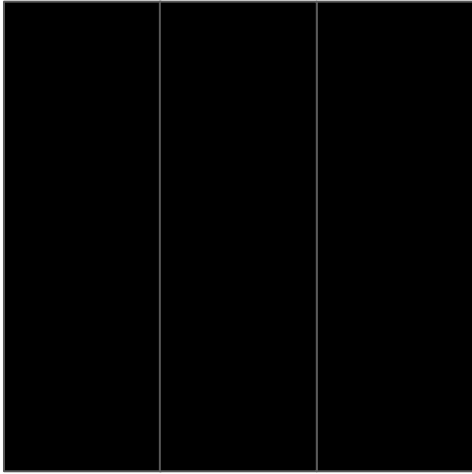




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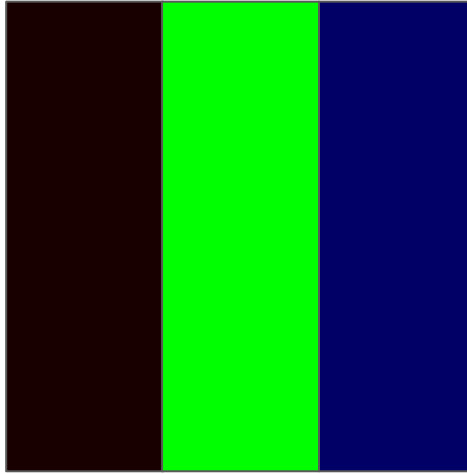
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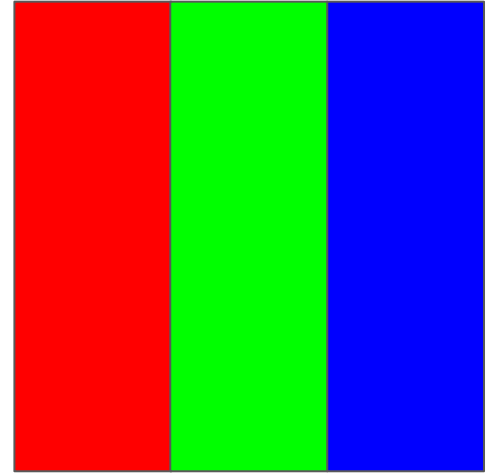
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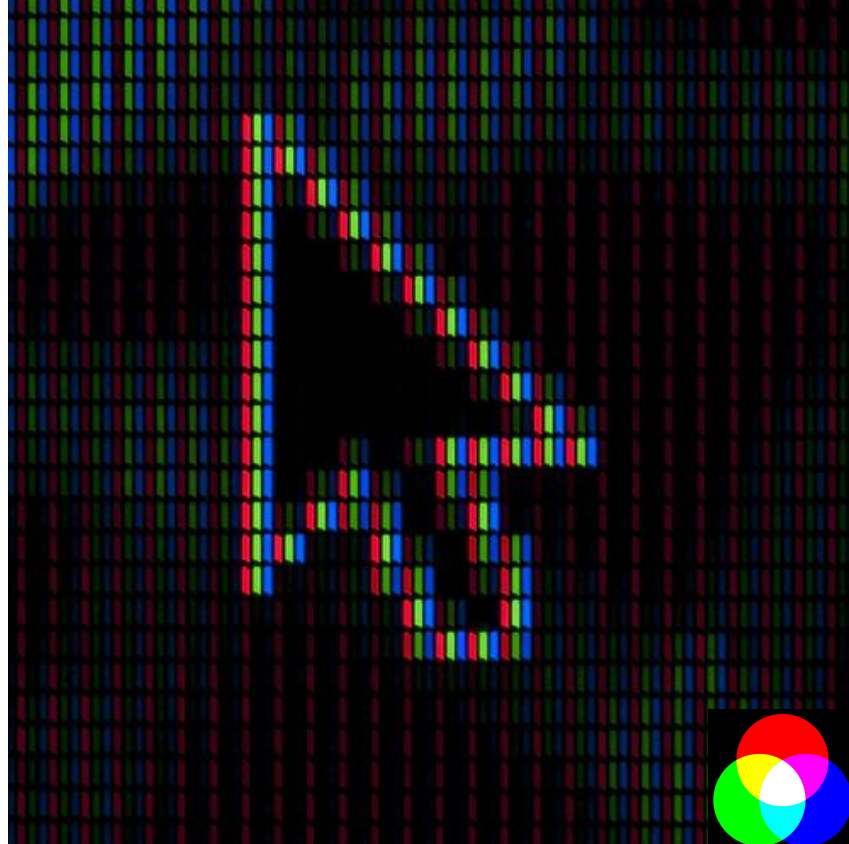
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255

255



Total: 16777256 cores



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255?

O que aconteceu com os 1s e 0s?

Sistema Decimal

0
1
2
3
4
5
6
7
8
9
10
11
...

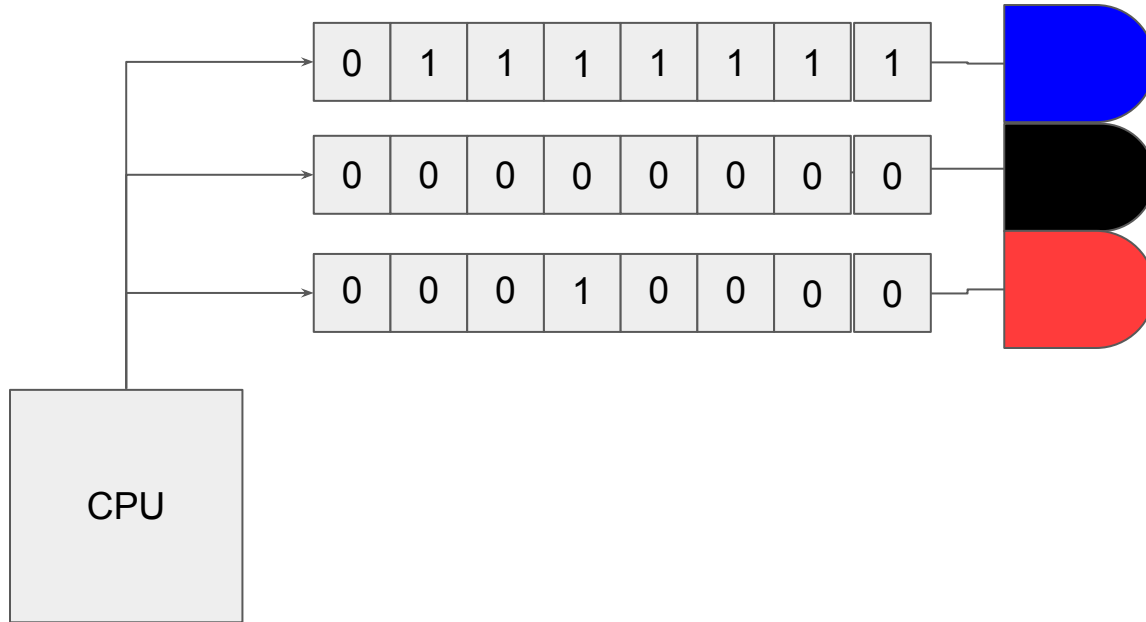
Sistema Binário

0
1
10
11
100
101
110
111
1000
...

Sistema Decimal

Sistema Binário

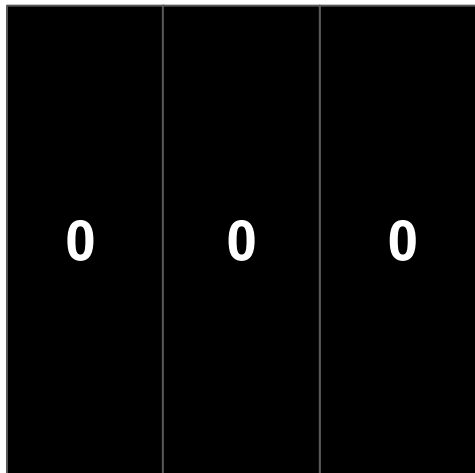
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1	1
2	10
3	11
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5	101
6	110
7	111
8	1000
9	1001
10	1010
11	1011
...	...



0

0

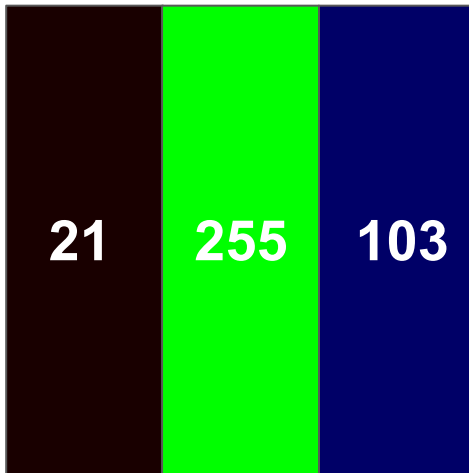
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10101

11111111

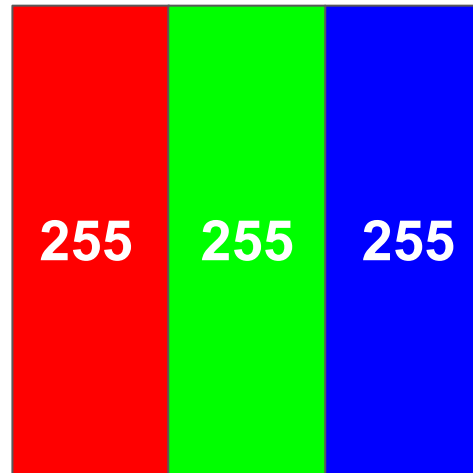
1100111



11111111

11111111

11111111



Linguagens de Programação

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ASSEMBLY | LINGUAGEM DE BAIXO NÍVEL

11100001	SET A, "0001"
11110000	SET B, "0000"
10001111	MOV8
11011000	MOV_ALU_OUT D

JAVASCRIPT | LINGUAGEM DE ALTO NÍVEL

```
const person = {  
  name: "João",  
  idade: 32  
}
```

MATONDO!

(OBRIGADO)



Diversidade para Inovação.

Acesse:
<https://toti.site/>