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HW5b
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import math
import numpy as np
import matplotlib.pyplot as plt
From cooling_fin import cooling_fin
import scipy.integrate as integrate
import pandas as pd
ef runge_kutta_four(func, yInitial, xInitial, xFinal, numSteps):
   Given a function(dy[]/dx = func(x,y[])) and yInitial[] values at an xInitial will find
   y[] at xFinal with a given number of steps between xInitial and xFinal
   h = abs(xFinal - xInitial) / numSteps
   x = xInitial
   y = yInitial
    row = np.empty(13)
   for i in range(numSteps):
        row[0] = i
       k1 = func(x, y)
        row[4] = k1[1]
       k2 = func(x + h/2, y + k1*h/2)
        row[6] = k2[1]
       k3 = func(x + h/2, y + k2*h/2)
        row[8] = k3[1]
       k4 = func(x + h, y + k3*h)
        row[9] = k4[0]
        row[10] = k4[1]
       y = y + (k1 + 2*k2 + 2*k3 + k4)/6 * h
       x = x + h
        row[12] = y[1]
    print(x,y)
   return v
##Define test ODE
#f = Lambda t,y: 2 * (325/850) * (math.sin(t)**2) - (200*(1+y)**(3/2))/850
#print(rungeKutta4(f, 2, 0, 10, 50))
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#w = integrate.solve ivp(f, (0.0,10.0), np.arrav([2]))
#print(w)
ef shootingMethodForCooling_fin(func, firstx, firstT, secondx, secondT, numberOfNodes, beta1, beta
   From cooling fin(passed in as func) which represents two linear ODEs say dT/dx = f(z) and dz/dx
   and two boundary conditions (x1, T1) and (x2, T2), and number of nodes(essentially how many ste
   and beta1 and beta2 guesses for a IVP that will satisfy a BVP
   Will return the z(firstx) that allows problem to be IVP and yet satisfies BVP
   xInitial = firstx #initial x value
   xFinal = secondx #x value we will integrate to
   z1Initial = beta1 \#z = dT/dx; first quess for our IVP; z(firstx) = beta1
   z2Initial = beta2 \#z = dT/dx; second quess for our IVP; z(firstx) = beta2
   Tb = firstT #K temperature at beginning
   Te = secondT #K temperature at end
   T1Final, = runge_kutta_four(func, np.array([Tb, z1Initial]), xInitial, xFinal, numberOfNodes-1
     print()
   T2Final, = runge_kutta_four(func, np.array([Tb, z2Initial]), xInitial, xFinal, numberOfNodes-1
    print(T1Final, T2Final)
   zInitial = z1Initial + ((z2Initial - z1Initial) / (T2Final - T1Final)) * (Te - T1Final) #Now we
   #Now that we have zInitial just solve like IVP and can change xFinal to get temperature at dif
   return zInitial
lef find_temperature_profile_shooting(firstx, firstT, secondx, secondT, numberOfNodes, shouldPlot =
   From cooling fin which represents two linear ODEs say dT/dx = f(z) and dz/dx = f(T)
   and two boundary conditions (x1, T1) and (x2, T2), and number of nodes(essentially how many ste
   and an xDesired where the temperature will be calcuated at
   Will display a plot of T vs x(if indicated to do so) and return np arrays of the x values and t
   This is essentially a driver for shootingMethodForCooling fin
   d = 0.1 \# m
   h = 20 \#W/m^2*K
   k = 200 \#W/m * K
   Too = 300 #K surrounding temperature, time at t = infinity
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zInitialAtfirstx = shootingMethodForCooling_fin(func, 0, 600, 2.0, 350, numberOfNodes, 0, 4) ##
xVals = np.linspace(firstx, secondx, numberOfNodes)
TVals = []
solverIterations = 30 #how many iterations our solver will take per value it is solving for
for xVal in xVals:
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func = lambda x,y: cooling_fin(x, y, d, h, k, Too) #Cooling fin returns [dT/dx

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TVal, _= runge_kutta_four(func, [firstT, zInitialAtfirstx], firstx, xVal, solverIterations]
    TVals.append(TVal)

# print(table.to_string())

if(shouldPlot):
    fig, ax = plt.subplots()
    ax.plot(xVals, TVals)
    ax.set_title("Shooting Method temperature vs x solution")
    ax.set_xlabel("x(m)")
    ax.set_ylabel("Temperature(K)")

return xVals, TVals

shootingx, shootingT = find_temperature_profile_shooting(0, 600, 2.0, 350, 51, shouldPlot=True)
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