Towards Automated
Deep Learning:
Efficient Joint Neural
Architecture &
Hyperparameter
Search (arXiv:1807.06906v1 [cs.LG] 18 Jul 2018)

Toronto Deep Learning Series (TDLS)

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- Efficient Joint Hyperparameter
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Discussion Paper Abstract: Introduction to Problems

- 1. Neural Architecture search (NAS) tunes hyperparameters in a separate post-processing step, rendering this method suboptimal
- 2. Use of very few epochs during the main NAS and much larger numbers of epochs during a post-processing step is inefficient due to little correlation in relative rankings



Discussion Paper Abstract: Introduction to Solutions

1. Combination of Bayesian optimization and Hyperband (BOHB) for efficient joint neural architecture and hyperparameter search





Network Architecture Search (NAS): Problems

- 1. Early machine learning workflows had manual feature engineering which was time consuming and tedious to configure
- 2. Recent work with NAS provided automation of the choice of network architecture which lead to improved performance at extreme computational costs (up to 800 GPUs for two weeks!)
- 3. NAS did not promote an anytime approach in automated machine learning (AutoML) systems that make predictions after a given time budget
- 4. Jump from small budget of 20 to large budget of 600 epochs lead to little correlation between small & large training budgets





Network Architecture Search (NAS): Solutions

- 1. Combine Bayesian optimization (BO) and Hyperband (HB) to perform efficient joint neural architecture and hyperparameter search [best of both worlds solution] (BOHB)
- 2. Overcome weak correlation between performance after long training budgets (up to 3 hours / 10800 seconds) by incrementally increasing the training budget during the optimization process
- 3. Great results on CIFAR-10 after training budget of 3 hours / 10800 seconds by optimizing the hyperparameters and architecture jointly





WRN is important to increase representational power of residual blocks by.....

- 1. Adding more convolutional layers per block
- 2. Widening the convolutional layers by adding more feature planes
- 3. Increasing filter sizes in convolutional layers





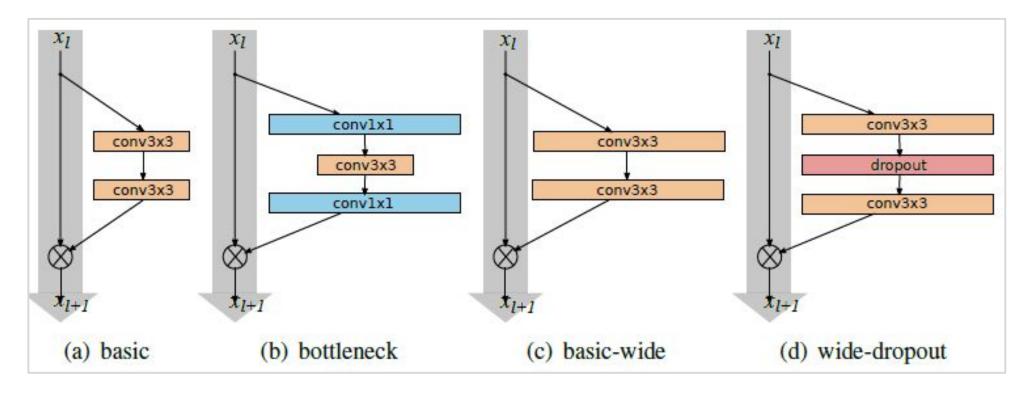


Fig. 1



Basic ResNet - with two consecutive 3 X 3 convolutions with batch normalization and ReLU preceding convolution: conv 3 X 3 - conv 3, shown in Fig 1, (a) basic

$$\mathbf{x}_{l+1} = \mathbf{x}_l + \mathcal{F}(\mathbf{x}_l, \mathcal{W}_l)$$

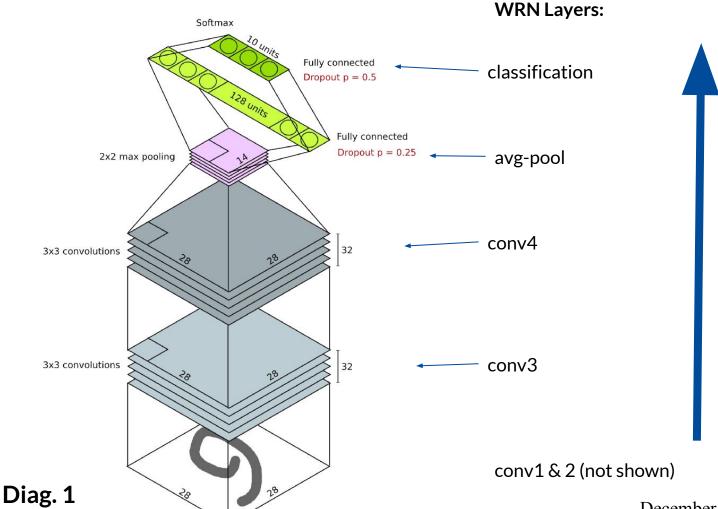
Eq. 1

group name	output size	block type = $B(3,3)$
conv1	32×32	$[3 \times 3, 16]$
conv2	32×32	$\left[\begin{array}{c} 3\times3, 16\times k \\ 3\times3, 16\times k \end{array}\right] \times N$
conv3	16×16	$\left[\begin{array}{c} 3 \times 3, 32 \times k \\ 3 \times 3, 32 \times k \end{array}\right] \times N$
conv4	8×8	$\begin{bmatrix} 3 \times 3, 64 \times k \\ 3 \times 3, 64 \times k \end{bmatrix} \times N$
avg-pool	1×1	$[8 \times 8]$

Table 1



Pictorial representation of WRN layers and structure





Performance of Block structure B(3 x 3) [Original basic block]

block type	depth	# params	time,s	CIFAR-10
B(1,3,1)	40	1.4M	85.8	6.06
B(3,1)	40	1.2M	67.5	5.78
B(1,3)	40	1.3M	72.2	6.42
B(3,1,1)	40	1.3M	82.2	5.86
B(3,3)	28	1.5M	67.5	5.73
B(3,1,3)	22	1.1M	59.9	5.78

l	CIFAR-10
1	6.69
2	5.43
3	5.65
4	5.93

Table 3

Table 2



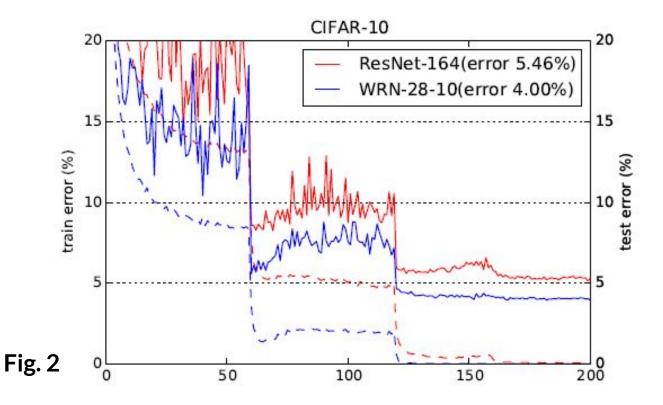
Test error (%) results of various 'k' widening factors on CIFAR-10

depth	k	# params	CIFAR-10		
40	1	0.6M	6.85		
40	2	2.2M	5.33		
40	4	8.9M	4.97		
40	8	35.7M	4.66		
28	10	36.5M	4.17		
28	12	52.5M	4.33		
22	8	17.2M	4.38		
22	10	26.8M	4.44		
16	8	11.0M	4.81		
16	10	17.1M	4.56		

Table 4



Training curve of CIFAR-10





Resulting benefits of using WRN architecture:

- 1. Widening consistently improves performance across residual networks of different depths
- 2. Increasing both depth and width helps until the number of parameters becomes too high and stronger regularization is needed
- 3. Regularization effect from very high depth RNs as WRNs with same number of parameters as thin WRNs can learn same or better representations





Resulting benefits of using WRN architecture:

4. WRNs can successfully learn with a 2 or more times larger number of parameters as thin RNs, besting thin RNs which would require doubling thin RN depth, making them unfeasibly expensive to train



Goals of using BOHB:

1. Strong anytime performance

6. Simplicity

2. Strong final performance

7. Computational efficiency

- 3. Effective use of parallel resources
- 4. Scalability
- 5. Robustness and flexibility





Bayesian Optimization (BO)

 Used to build a model that can be updated and queried to drive optimization decisions (training)

Real World Applications of BO

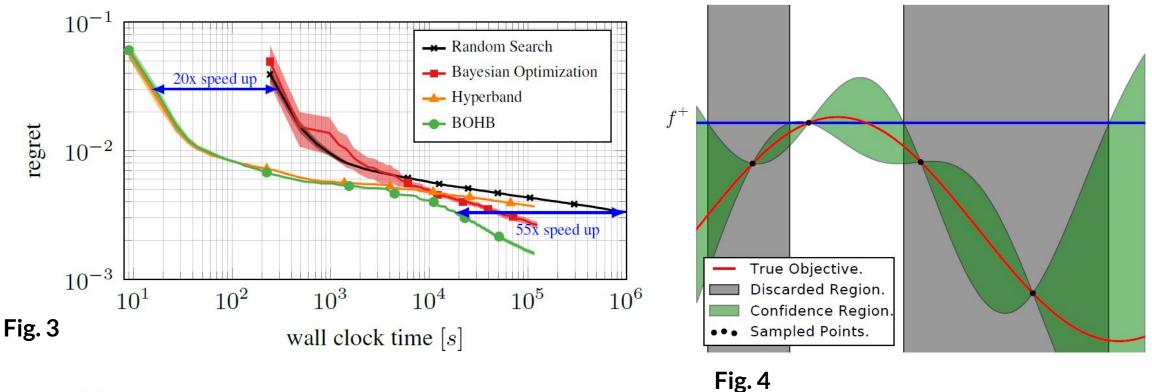
- 1. A/B Testing
- 2. Recommender Systems

- 3. Robotics and Reinforcement Learning
- 4. Environmental Monitoring and Sensor Networks
- 5. Preference Learning and Interactive Interfaces
- 6. Automatic Machine Learning and Hyperparameter Tuning
- 7. Combinatorial Optimization
- Natural Language Processing and Text





Bayesian Optimization (BO)





Hyperband (HB)

- Uses 'Successive Halving' while performing random search using 'shake-shake' regularization method
- Finds the local minima very quickly using 'Successive Halving' method to reduce the WRN or ResNet training budget

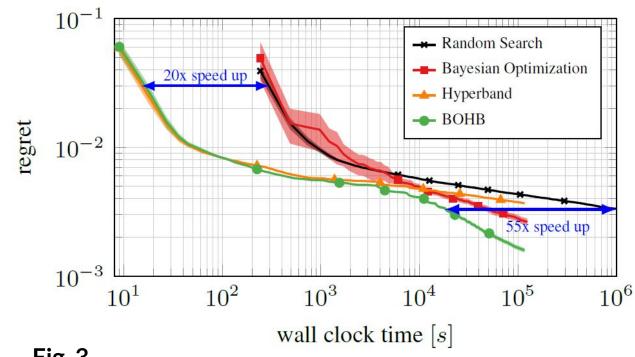


Fig. 3





Hyperband (HB)

Requires 2 key inputs:

- 1. R, maximum amount of resource that can be allocated to a single config
- 2. η , an input (tuning) that controls the proportion of configs discarded in each round of 'Successive Halving'

```
Algorithm 1: HYPERBAND algorithm for hyperparameter optimization. input :R,\eta (default \eta=3) initialization: s_{\max} = \lfloor \log_{\eta}(R) \rfloor, B = (s_{\max}+1)R

1 for s \in \{s_{\max}, s_{\max}-1, \ldots, 0\} do

2 n = \lceil \frac{B}{R} \frac{\eta^s}{(s+1)} \rceil, r = R\eta^{-s}

// begin SuccessiveHalving with (n,r) inner loop

3 T = \text{get\_hyperparameter\_configuration}(n)

4 for i \in \{0, \ldots, s\} do

5 n_i = \lfloor n\eta^{-i} \rfloor

6 n_i = \lfloor n\eta^{-i} \rfloor

7 L = \{\text{run\_then\_return\_val\_loss}(t, r_i) : t \in T\}

8 T = \text{top\_k}(T, L, \lfloor n_i/\eta \rfloor)

9 end

10 end

11 return Configuration with the smallest intermediate loss seen so far.
```

Fig. 5 $B = (\lfloor \log_{\eta}(R) \rfloor + 1) R.$ Eq. 2



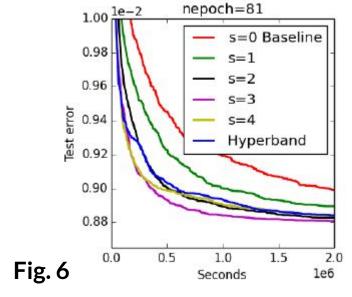


Hyperband (HB)

	s=4		s = 3		s = 2		s = 1		s = 0	
i	n_i	r_i								
0	81	1	27	3	9	9	6	27	5	81
1	27	3	9	9	3	27	2	81		
2	9	9	3	27	1	81				
3	3	27	1	81						
4	1	81	550							

Table 5

Values of n_i and r_i for the brackets of Hyperband when R = 81 and η =3



Performance of individual brackets S and Hyperband





Efficient Joint Hyperparameter Optimization and Architecture Search: Conclusion

What did we learn....?

- Neural Architecture (WRNs for example) is an important factor in parameter search performance using BOHB
- Combining 2 or more optimization methods will yield better search results, faster performance with minimal training error
- Hyperparameter optimization during training using WRN and BOHB yields optimal results at a lesser cost expense of performance, time and low training error (%)



Efficient Joint Hyperparameter Optimization and Architecture Search: Paper Discussion Topics

Open for further discussion:

- Shake-shake WRN Regularization method of various ResNet dimensions [R3X3] error (%)
- 2. How to generalize the NAS BOHB parameter settings to start at the optimum settings for a given dataset to classify
- 3. Neural Architecture Search (NAS) and BOHB classifier performance applied to various data types and data sets (Images [CIFAR-10], NLP [Text data or text to speech and vice versa], Voice [IVR systems], Medical Images [Pathology classification of X-Ray images])





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doi:http://imatge-upc.github.io/telecombcn-2016-dlcv/slides/D2L1-memory.pdf; Neural Net Model image used.





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Bayesian Optimization (BO)

$$egin{aligned} \mathcal{D} \ p(\mathbf{w}) \ p(\mathcal{D}) \ p(\mathcal{D} \mid \mathbf{w}) \ p(\mathbf{w} \mid \mathcal{D}) \end{aligned}$$

$$p(\mathbf{w} \mid \mathcal{D}) = \frac{p(\mathcal{D} \mid \mathbf{w})p(\mathbf{w})}{p(\mathcal{D})}$$





