dale**riechert**

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experience

Microsoft Skype via *TEKsystems, Inc.* in *Redmond, WA*
Test Engineer   Mar. 2017 - Present
- Modernized, rewrote, and reorganized all testing documentation and reporting utilizing Azure DevOps, SharePoint, and Power BI
- Trained and lead new team members as the test team and efforts quadrupled in size to over twelve people
- Collaborated alongside developers, designers, and program managers to ensure ample manual and automation test suite coverage
- Reliable automation testing development and maintenance with Selenium and Appium in Python on eleven different platforms
- System administration of laboratory devices, servers, and associated software supporting the continuous development pipeline

Helix House Digital Marketing Agency in *Scottsdale, AZ*
Student Web Developer   Aug. 2015 - May 2016
- Developed web app to track cross-platform marketing statistics in HTML, CSS, PHP, and utilizing REST APIs
- Discussion of client needs and project design through UX wireframing and mock-ups
- Lead communication and meetings between development team and client

education

Arizona State University in *Tempe, AZ*
Bachelors of Science in Informatics   Aug. 2010 - May 2016
- UI/UX research, design, user testing, and evaluation using paper, Axure, and Justinmind prototypes
- Application development exploring OOP principles using Java and C++
- Web development in Dreamweaver using HTML/CSS, PHP, MySQL, JavaScript, and Rest APIs
- Media editing using Photoshop, Illustrator, InDesign, After Effects, 3ds Max, and Rhinocerous
- Game design and development in GameMaker and Unity
- Multimedia system building and programming using Arduino (C/C++), Max, and Processing
- Database design using Microsoft Access, XML, and SQL

knowledge & skills

Samples of work available on personal website

Software*:*
- Adobe Creative Suite including Photoshop and Illustrator, Microsoft Office Suite, Power BI, SharePoint, Git, Selenium, Appium, Visual Studio, Azure DevOps/Visual Studio Team Services, Axure, Justinmind, 3ds Max, GameMaker, Unity

Languages*:*
- C, C++, Java, Python, PHP, JavaScript, HTML, CSS, XML, XPath, Regex, SQL, Processing, Max, Grasshopper 3D, Prolog, NetLogo