## Technical University of Crete

## School of Electrical and Computer Engineering

Course: Advanced Topics in Convex Optimization

Instructor: Athanasios P. Liavas

Student: Alevrakis Dimitrios 2017030001

1 Computation of the projection onto the unit simplex.

The unit Simplex:  $\Delta_n = \{ \mathbf{x} \in \mathbb{R}^n : \mathbf{x} \ge \mathbf{0}, \mathbf{e}^T \mathbf{x} = 1 \}.$ 

In order to find a solution with CVX the problem can be written as:

min 
$$f(\mathbf{x}) = \frac{1}{2}||\mathbf{x_0} - \mathbf{x}||_2^2$$
  
s.t.  $\mathbf{e}^T \mathbf{x} = 1$ 

 $\mathbf{x} \geq \mathbf{0}$ 

It can be proven that for any  $\mathbf{x} \in \mathbb{R}^n$  the projection onto the unit simplex,

$$P_{\Delta_n}(\mathbf{x}) = [\mathbf{x} - \mu^* \mathbf{e}]_+$$

Where  $\mu^*$  is a root of the equation

$$f(\mu^*) = \mathbf{e}^T [\mathbf{x} - \mu^* \mathbf{e}]_+ - 1 = 0$$
 (1)

In order to find a root  $\mu^*$  for (1) we will be using the bisection method.

## The Bisection Method

**Initialization:** pick ub, lb such that f(lb) < 0 and f(ub) > 0, tolerance TOL, error offset err and maximum iterations  $max_i ter$ 

End Criterion:  $\frac{ub-lb}{2} < TOL$  or  $f(\frac{ub+lb}{2}) < err$ 

**General Step:** for any k = 0, 1, 2, ... execute:

•

$$mid = \frac{ub + lb}{2}$$
  $if \ f(mid) < 0 \ lb = f(mid) \ else \ ub = f(mid)$ 

First we need to pick a good upper bound(ub) and lower bound(lb).

• The highest lower bound is given if every element of  $x_i > lb$ 

$$f(lb) < 0 \Rightarrow \mathbf{e}^{T}[\mathbf{x} - lb\mathbf{e}]_{+} - 1 < 0 \Rightarrow sum_{i}^{n}\{x_{i}\} - nlb - 1 < 0 \Rightarrow lb > \frac{1}{n}sum_{i}^{n}(x_{i}) - \frac{1}{n}$$

• The lowest upper bound is given if only one element of  $x_i > ub \Rightarrow \max_i^n \{\mathbf{x}\} > ub$ 

$$f(ub) > 0 \Rightarrow \mathbf{e}^{T}[\mathbf{x} - lb\mathbf{e}]_{+} - 1 > 0 \Rightarrow max_{i}^{n}\{\mathbf{x}\} - ub - 1 > 0 \Rightarrow ub < max_{i}^{n}\{\mathbf{x}\} - 1$$

We plot the Mean Square Error of the projection found by the Bisection Algorithm against the projection found by CVX, as it progresses.

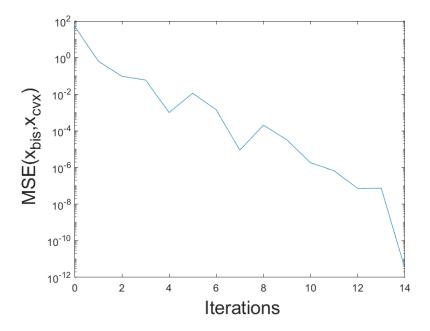


Figure 1: Mean Square Error Bisection Method-CVX,  $err=10^{-4},\,TOL=10^{-5}$ 

**2** Computation of a point in the set  $S = S_1 \cap S_2$  where,

$$S_1 = \{ \mathbf{x} \in \mathbb{R}^n | \mathbf{A}\mathbf{x} = \mathbf{b} \}, \ S_2 = \mathbb{R}^n_+$$

Since the projection cant be easily calculated in closed form we will be using the alternating projection algorithm.

## Alternating Projection Algorithm

Initialization: pick  $\mathbf{x_0} \in \mathbb{R}^n$ 

General Step: for any  $k = 0, 1, 2, \dots$  execute:  $\mathbf{x}_{k+1} = P_{S_2}(P_{S_1(\mathbf{x}_k)})$ 

The projections onto  $S_1$  and  $S_2$  respectively

$$P_{S_1} = \mathbf{x} - \mathbf{A}^T (\mathbf{A} \mathbf{A}^T)^{-1} (\mathbf{A} \mathbf{x} - \mathbf{b})$$
$$P_{S_2} = [\mathbf{x}]_+$$

We observe that for for small problem size the algorithm solves the problem in little iterations irrelevant to the n-m.

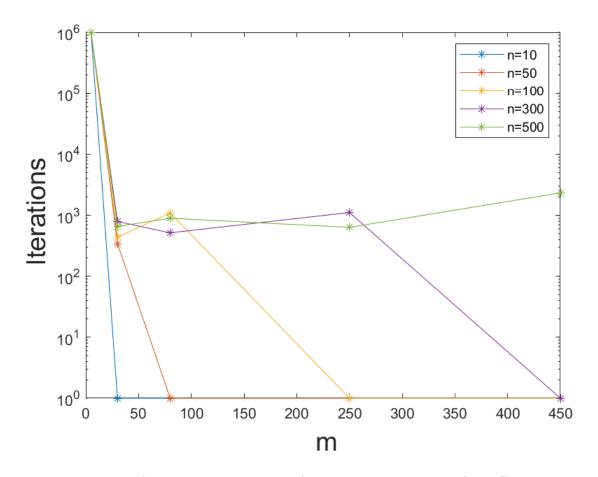


Figure 2: Alternating Projection Algorithm m-Iterations for different n

As the problem size gets bigger the iterations increase. In this case we see that the algorithm runs faster when n << m

3 Let  $\mathbf{c} \in \mathbb{R}^{\mathbf{n}}$  and  $\Delta_n = \{\mathbf{x} \in \mathbb{R}^n : \mathbf{x} \geq \mathbf{0}, \mathbf{e}^T \mathbf{x} = 1\}.$ The problem:

$$\min_{\mathbf{x} \in \mathbf{\Delta}_n} f(\mathbf{x}) = \mathbf{c}^T \mathbf{x}$$

Which can be written as:

$$\min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x}) = \mathbf{c}^T \mathbf{x}$$
s.t. 
$$h(\mathbf{x}) = \mathbf{e}^T \mathbf{x} - 1 = 0$$

$$f_i(\mathbf{x}) = -x_i \le \mathbf{0}, \ i = 1, ...n$$

The KKT for this problem are:

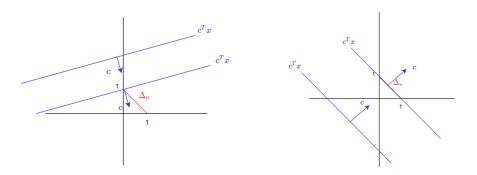
$$\nabla f(\mathbf{x}) + \sum_{i=0}^{n} u_i \nabla f_i(\mathbf{x}) + \mathbf{e}v = 0 \Rightarrow \mathbf{c} + \mathbf{u} + \mathbf{e}v = 0$$
(2)

$$u_i \ge 0, \ i = 1, ..., n$$
 (3)

$$u_i x_i = 0, \ i = 1, \dots n$$

$$v \in \mathbb{R}$$
(4)

Figure 3: Examples  $\mathbf{c}^T \mathbf{x}$  Level Sets and the minimum on  $\Delta_2$ 



As observed on the above examples we claim that a minimum  $\mathbf{x}^*$  always has an element  $x_k^* = 1, \ k = 1, ..., n$ 

Therefore  $x_k^* = 1$ , using (3):

$$u_k x_k^* = 0 \stackrel{x_k^* = 1}{\Rightarrow} u_k = 0$$

$$(1) \Rightarrow c_k + v = 0 \iff v = -c_k$$

$$(5)$$

Replacing (4) in (1) an solving for  $\mathbf{u}$  we get:

$$\mathbf{u} = \mathbf{e}c_k - \mathbf{c} \Rightarrow u_i = c_k - c_i, \ i = 1, ..., n$$
(6)

From (2) and (5) we get that:  $c_i \geq c_k$ .

Therefore we can say that the solution  $\mathbf{x}^*$  is 1 at  $k = min_i\{\mathbf{c}\}$  and 0 at the other indices