

# (01JEUHT) Formal Languages and Compilers

## Laboratory N° 2

Stefano Scanzio

mail: [stefano.scanzio@polito.it](mailto:stefano.scanzio@polito.it)

Web: <http://www.skenz.it/compilers>



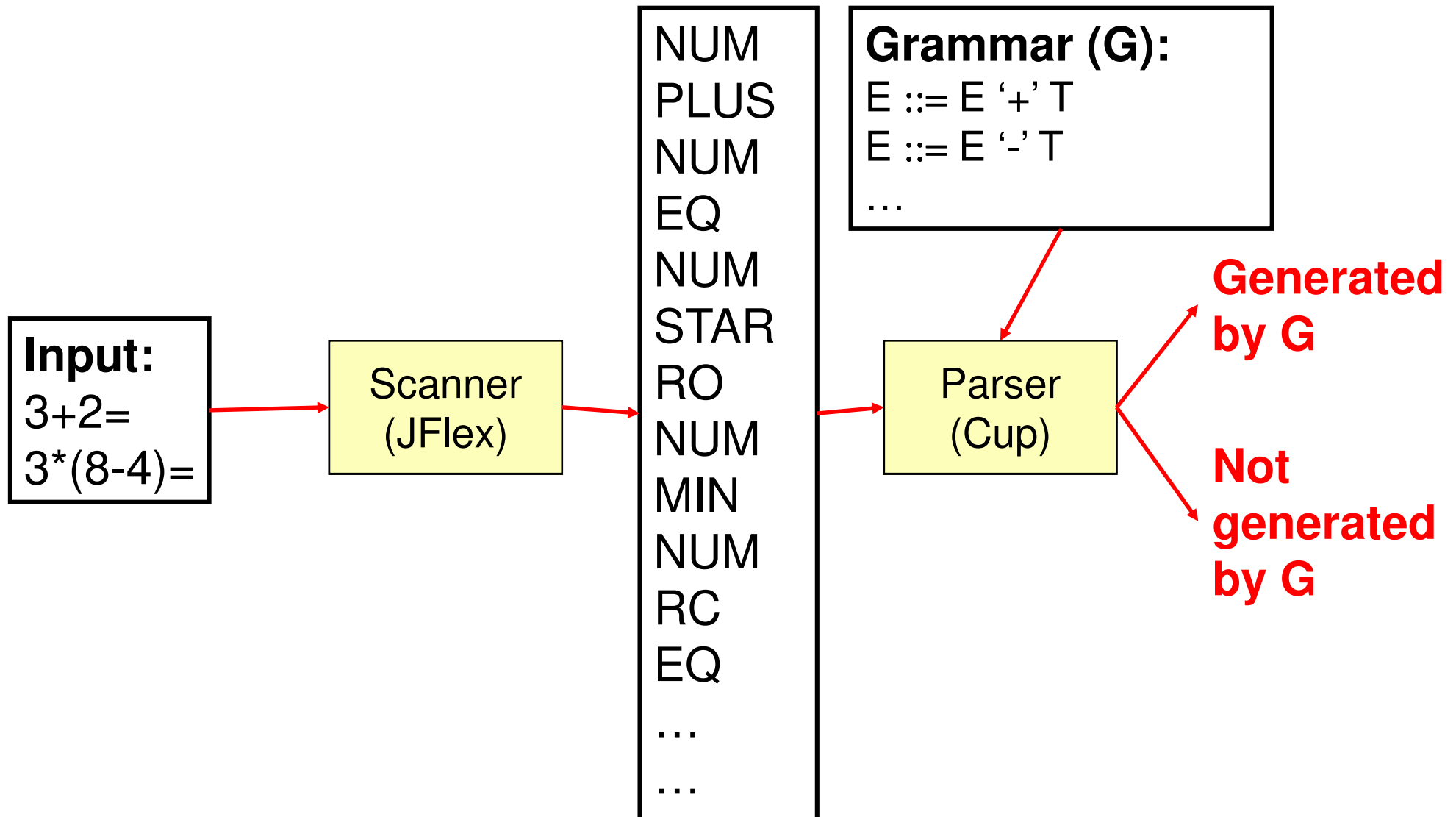
# Parser and syntax analyzer

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- Given a non-ambiguous grammar and a sequence of input symbols, a parser is a program that verifies whether the sequence can be generated by means of a derivation from the grammar.
- A syntax analyzer (parser) is a program capable of associating to the input sequence the correct parse tree.
- Parsers can be classified as
  - top-down (parse tree is built from the root to the leaves )
  - bottom-up (parse tree is built from the leaves to the root ) : CUP



# Scanning and parsing



# Context-Free Grammar Definition

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A CF grammar is described by

- T, NT, S, PR
- T: Terminals / tokens of the language
- NT: Non-terminals
  - Denote sets of strings generated by the grammar
- S: Start symbol
  - $S \in NT$
- PR: Production rules
  - Indicate how T and NT are combined to generate valid strings
    - PR:  $NT ::= T \mid NT$



# Example

## ● Derivation:

- A sequence of grammar rule applications and substitutions that transform a starting non-terminal into a sequence of terminals (tokens).

```
assign_stmt ::= ID EQ expr S ;  
expr ::= expr operator term ;  
expr ::= term ;  
term ::= ID ;  
term ::= FLOAT ;  
term ::= INT ;  
operator ::= PLUS ;  
operator ::= MIN ;
```



# How bottom-up parsing works: Shift/Reduce technique

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- A stack, initially empty, is used to keep track of symbols already recognized.
- Terminal symbols are pushed in the stack (**shift**), until the top of the stack contains a handle (right hand side of a production): the handle is then substituted by the corresponding non-terminal (**reduce**).
- Note that the reduce operation may only be applied to the top of the stack.
- Parsing is successful only when at the end of the input stream the stack contains only the start symbol



# Parse Trees and Shift/Reduce

**Input String:**

a1 , a2 , a3

**Scanner:**

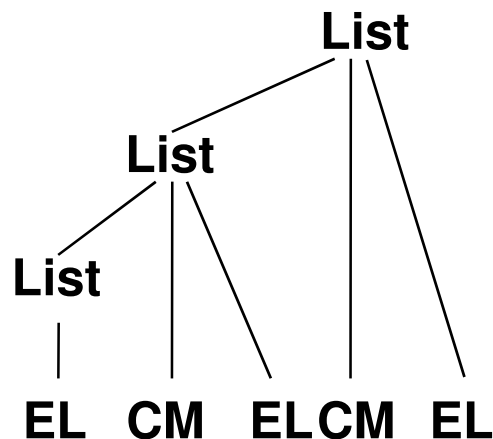
a1 , a2 , a3  $\rightarrow$  EL CM EL CM EL

**Recursive Left Grammar**

**List ::= List CM EL**

**List ::= EL**

**Parse Tree**



**Action:**

**Stack:**

	$\epsilon$
Shift:	EL
Reduce:	List
Shift:	List CM
Shift:	List CM EL
Reduce:	List
Shift:	List CM
Shift:	List CM EL
Reduce:	List



# Introduction to CUP

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- Cup is a parser generator that transforms the definition of a context-free grammar in a Java program that parses sequences of input symbols according to the grammar itself.
- Besides defining syntax rules, it is possible to specify actions to be executed whenever a production is reduced.
- The parser must be integrated by a scanner: some conventions simplify the integration of Cup-generated parses with JFlex-generated scanners.
- Official manual:  
<http://www.cs.princeton.edu/~appel/modern/java/CUP/manual.html>





# Source file format

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- A Cup source file has a syntax very similar to Java programs.
- It can be ideally divided in the following sections:
  - Setup
  - Terminals and non-Terminals
  - Precedences (Next lesson)
  - Rules
- Comments are allowed following Java syntax (included in `/*` and `*/`, or preceded by `//`)



# Setup section

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- This section contains all the directives needed for the parser
- Inclusion of Cup library and other libraries:

```
import java_cup.runtime.*;
```

- User code: (Next lesson)
  - Ridefinition of Cup internal methods
  - Integration with scanner other than JFlex



# Terminals / Non-Terminals section

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- It contains the definition of
  - Terminals: passed by JFlex
  - Non-Terminals
  - The grammar start symbol
- Start symbol
  - start with <non\_terminal\_name> ;
  - It is the root of the parse tree
  - Only one occurrence of this keyword is allowed



# Terminals / Non-Terminals section

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## ● Terminals

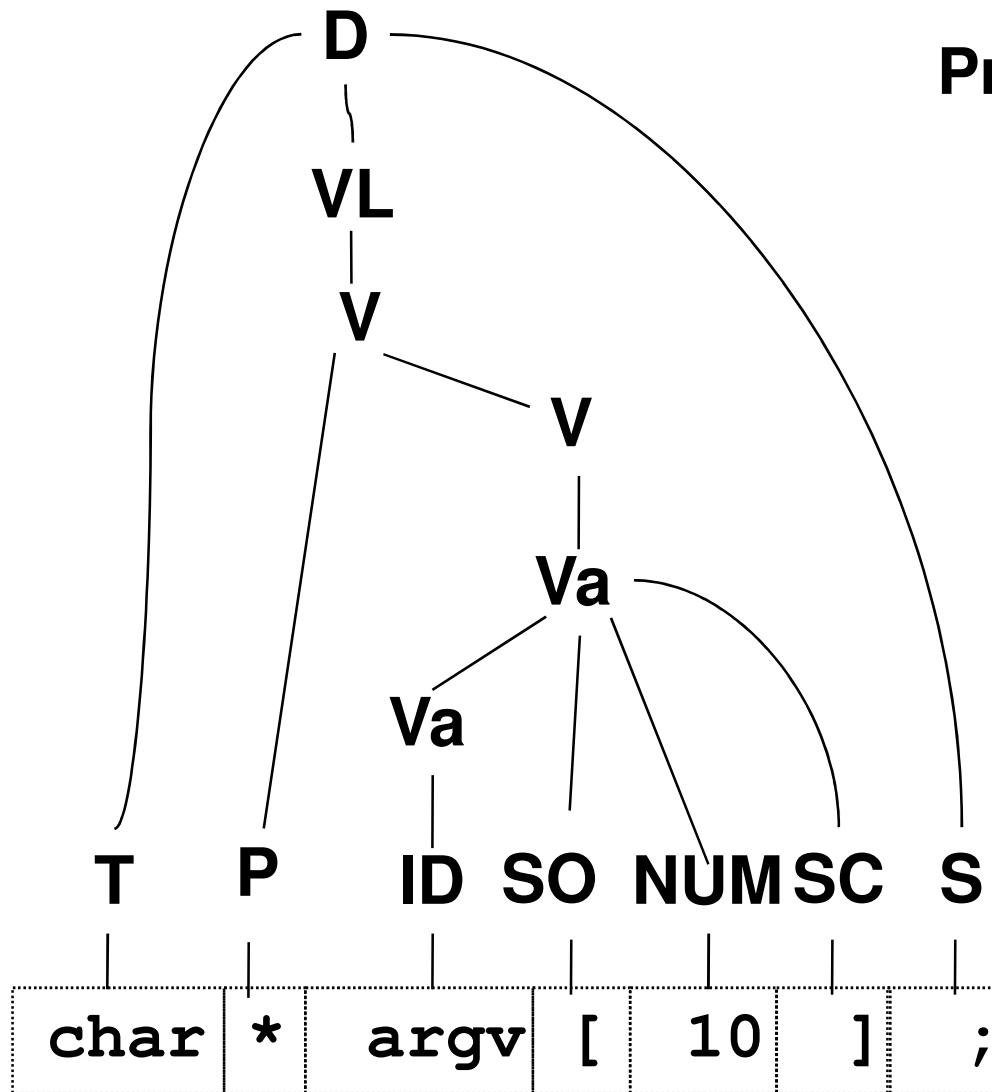
- terminal <terminal\_1>,...,<terminal\_n> ;
  - <terminal>: name containing letters, '\_', '.' and digits (the first character must be a letter)
- Terminals are recognized by Jflex

## ● Non-Terminals

- non terminal <non\_terminal\_1>,...,<non\_terminal\_n> ;
  - <non\_terminal>: name containing letters, '\_', '.' and digits (the first character must be a letter).



# Terminals / Non-Terminals section



## Productions (grammatical rules):

$D \rightarrow T \text{ VL } S$

$VL \rightarrow V$

$VL \rightarrow VL \text{ CM } V$

$V \rightarrow P \text{ V}$

$V \rightarrow V_a$

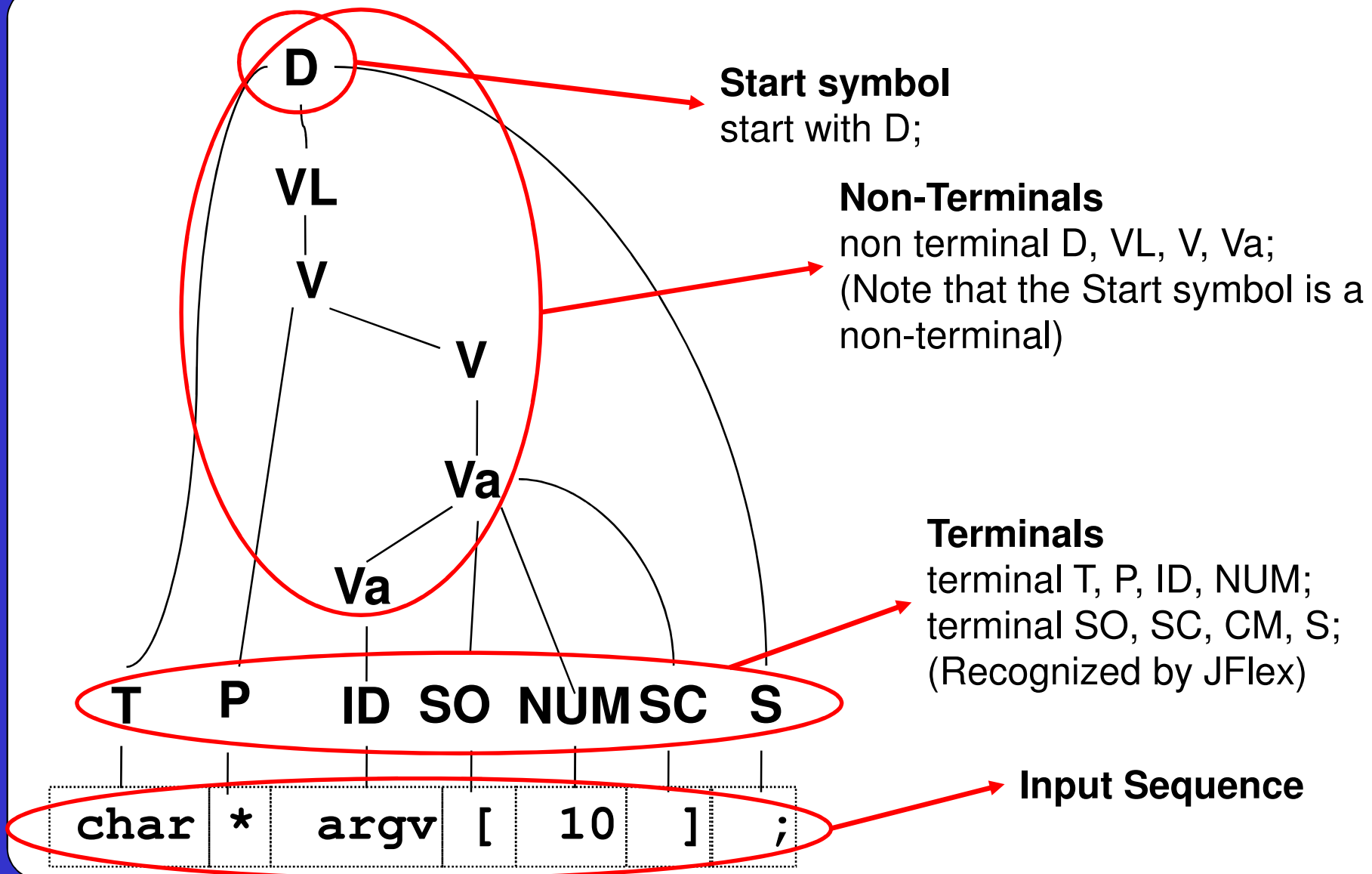
$V_a \rightarrow V_a \text{ SO NUM SC}$

$V_a \rightarrow \text{ID}$

## Input string:

`char *argv[10];`

# Terminals / Non-Terminals section



# Rules section

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- The Rules section contains one or more productions in the form:

`<non_terminal> ::= Right_Hand_Side ;`

- where *Right\_Hand\_Side* is a sequence of 0 or more symbols.
- To each production, an action can be associated, which must be enclosed between `{:` and  `:}`
  - Note: the action is executed right before the reduce operation takes place

- Example:

`D ::= T VL S`

`{: System.out.println("Declaration found"); :}`

`;`



# Rules section (2)

- If more than one production exist for a given non-terminal, they must be grouped and separated by '|'.

- Es.

```
funz ::=    type ID RO VL RC S
           { : System.out.println("Function prototype"); : }
        |   type ID RO VL RC BO stmt_list BC
           { : System.out.println("Function"); : }
        ;
```

- NB: the use of the “|” character generates two separates rules. It is important to remember that the code between { : and : } is executed only when a giver rule is matched.





# Rules section :

## Example

```
import java_cup.runtime.*;
```

```
//Terminals / Non-Terminals Section
```

```
terminal T, P, ID, NUM, S, CM, SO, SC;
```

```
non terminal D, V, VL, Va;
```

```
start with D;
```

```
//Rule Section
```

```
D ::= T VL S ;
```

```
VL ::= V  
      | VL CM V ;
```

```
V ::= P V  
     | Va ;
```

```
Va ::= Va SO NUM SC  
     | ID ;
```

### Productions:

$D \rightarrow T VL S$

$VL \rightarrow V$

$VL \rightarrow VL CM V$

$V \rightarrow P V$

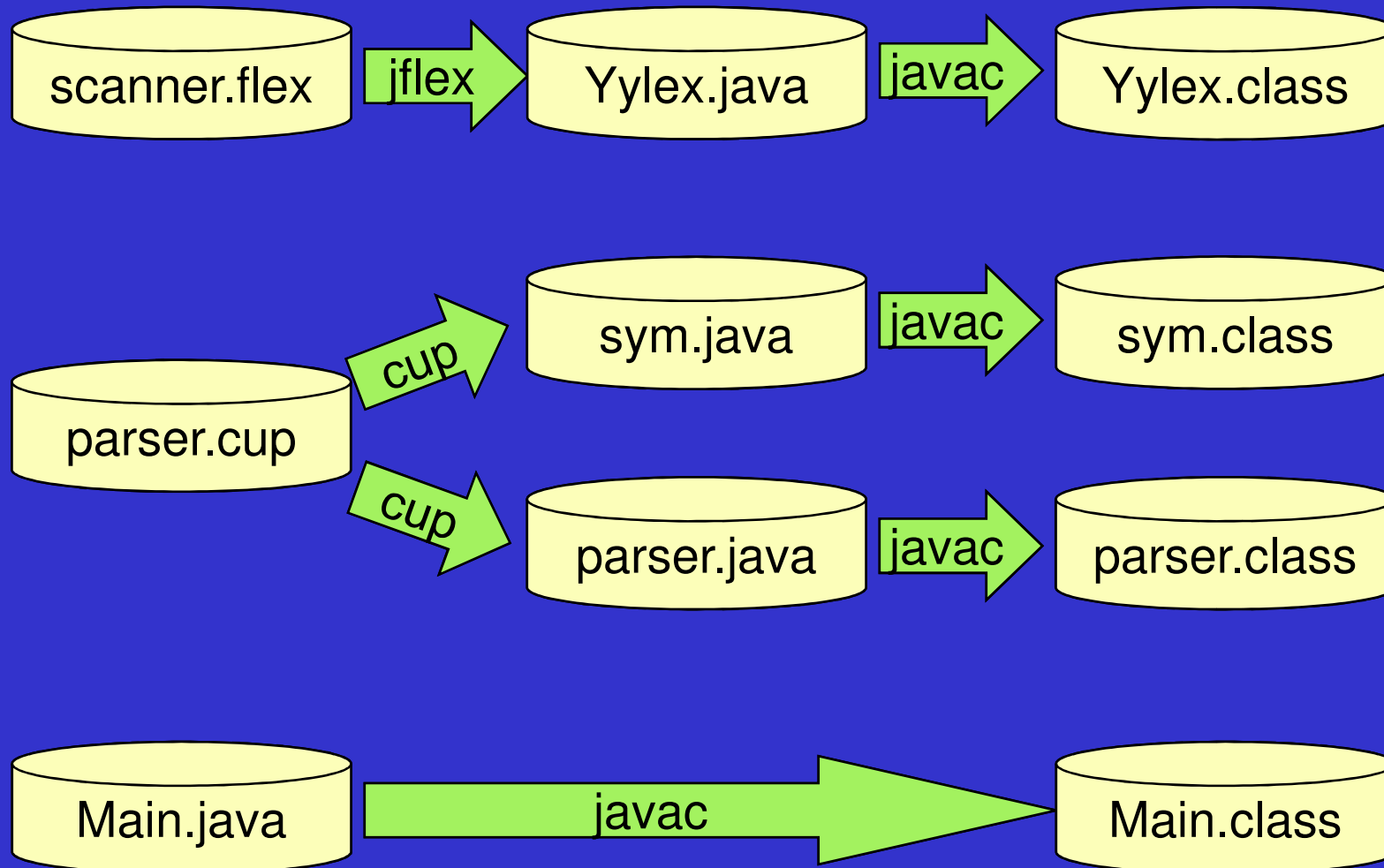
$V \rightarrow Va$

$Va \rightarrow Va SO NUM SC$

$Va \rightarrow ID$



# Integrating JFlex and Cup



# Integrating JFlex and Cup

- Parser and scanner must agree on the values associated to each token (terminal)
- When the scanner recognizes a token, it must pass a suitable value to the parser. This is done by means of the Symbol class, whose constructors are:
  - `public Symbol( int sym_id)`
  - `public Symbol( int sym_id, int left, int right)`
  - `public Symbol( int sym_id, Object o)`
  - `public Symbol( int sym_id, int left, int right, Object o)`
  - The class **Symbol** can be found in the cup installation directory:
    - `Java_cup/runtime/Symbol.java`
- When a terminal is defined by means of the terminal keyword, Cup associated an integer value to that token.
  - This mapping is contained in the file **sym.java** generated by cup during the compiling process



# Integrating JFlex and Cup (2)

- If in the parser the following list of terminal symbols has been declared:  
`terminal T, P, ID, NUM, PV, CM, SO, SC, S;`
- They can be used inside the scanner and passed to the parser in the following way:

```
...
%%
...
%%
[a-zA-Z_][a-zA-Z0-9_]* {return new Symbol(sym.ID); }
\[ {return new Symbol(sym.SO); }
\[ {return new Symbol(sym.SC); }
...
```



# Scanner modifications

- Include the Cup library ( `java_cup.runtime.*` ) in the code section
- Activate Cup compatibility by means of the `%cup` directive in the Declarations section

```
import java_cup.runtime.*;
```

```
...
```

```
%%
```

```
%cup
```

```
...
```

```
%%
```

```
[a-z]+      { return new Symbol(sym.EL); }
```

```
" "        { return new Symbol(sym.CM); }
```

**List → List CM EL**

**List → EL**





parser.cup

# The Cup parser

```
import java_cup.runtime.*;
```

```
terminal EL, CM;
```

```
non terminal List, EList;
```

```
start with EList;
```

```
EList ::= List    { : System.out.println("List found"); : } |  
           { : System.out.println("Empty list"); : }  
;
```

```
List ::= List CM EL  
;
```

```
List ::= EL  
;
```

**List → List CM EL**  
**List → EL**

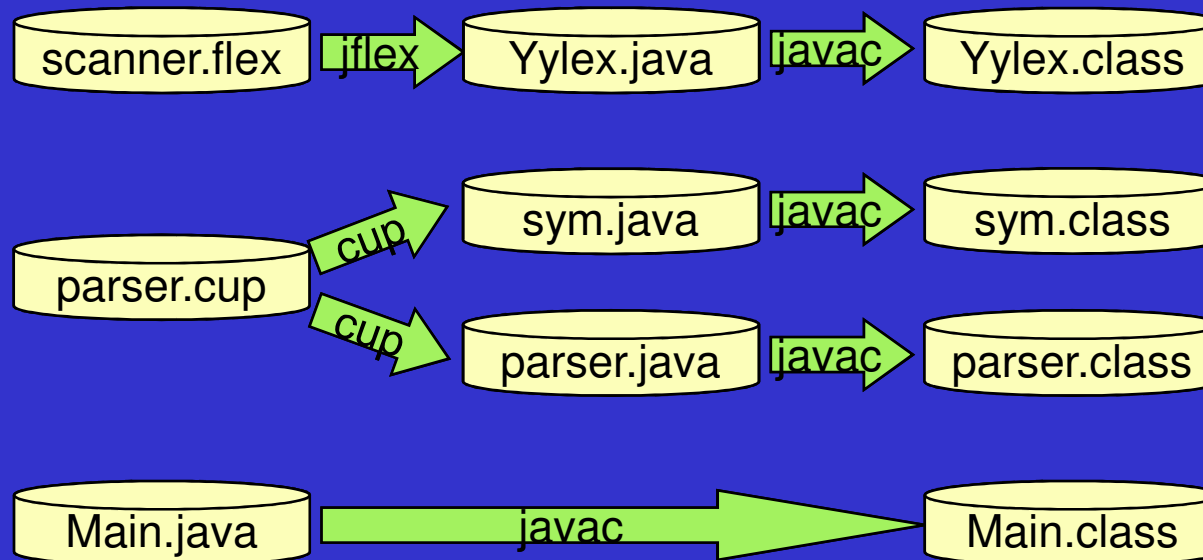


```
import java.io.*;

public class Main {
    static public void main(String argv[]) {
        try {
            /* Instantiate the scanner and open input file argv[0] */
            Yylex l = new Yylex(new FileReader(argv[0]));
            /* Instantiate the parser */
            parser p = new parser(l);
            /* Start the parser */
            Object result = p.parse();
        } catch (Exception e) {
            e.printStackTrace();
        }
    }
}
```



# Compiling

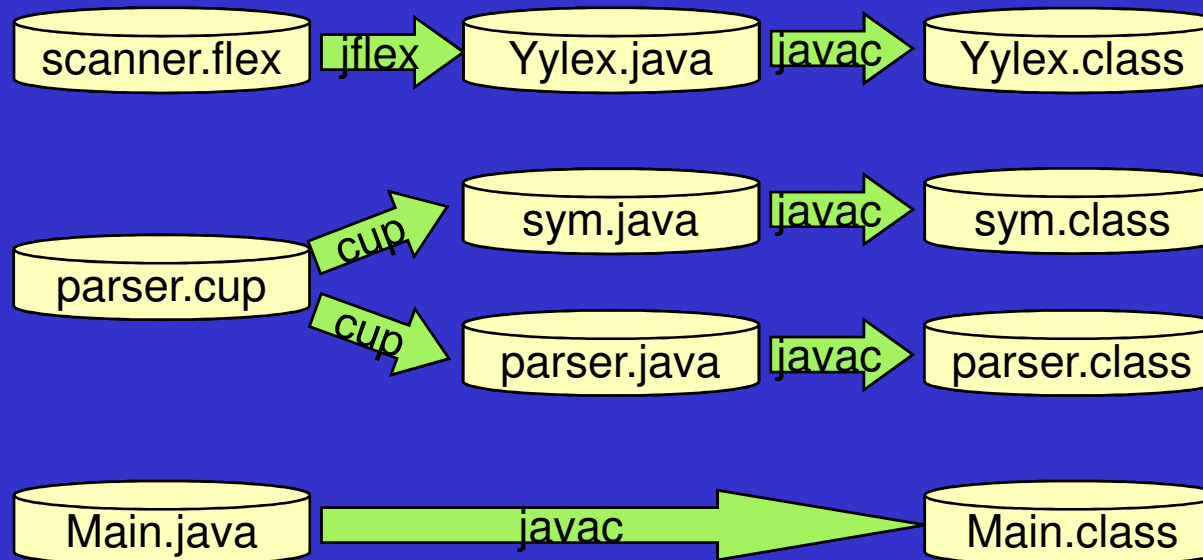


- `jflex scanner.jflex`
- `java java_cup.Main parser.cup`
  - In the case of shift/reduce or reduce/reduce conflicts:
  - `java java_cup.Main -expect <number_of_conflicts> parser.cup`
  - `java java_cup.MainDrawTree parser.cup`
    - Can be used in LABINF or at home installing a modified version of the parser
    - The parse tree is drawn (useful for debugging)





# Compiling



- `javac Yylex.java sym.java parser.java Main.java`
  - Or `javac *.java`
  - For the compilation of all the files of the project
- `java Main <file>`
  - To execute the program using `<file>` as input

