

# Computação Gráfica

## Unidade 2

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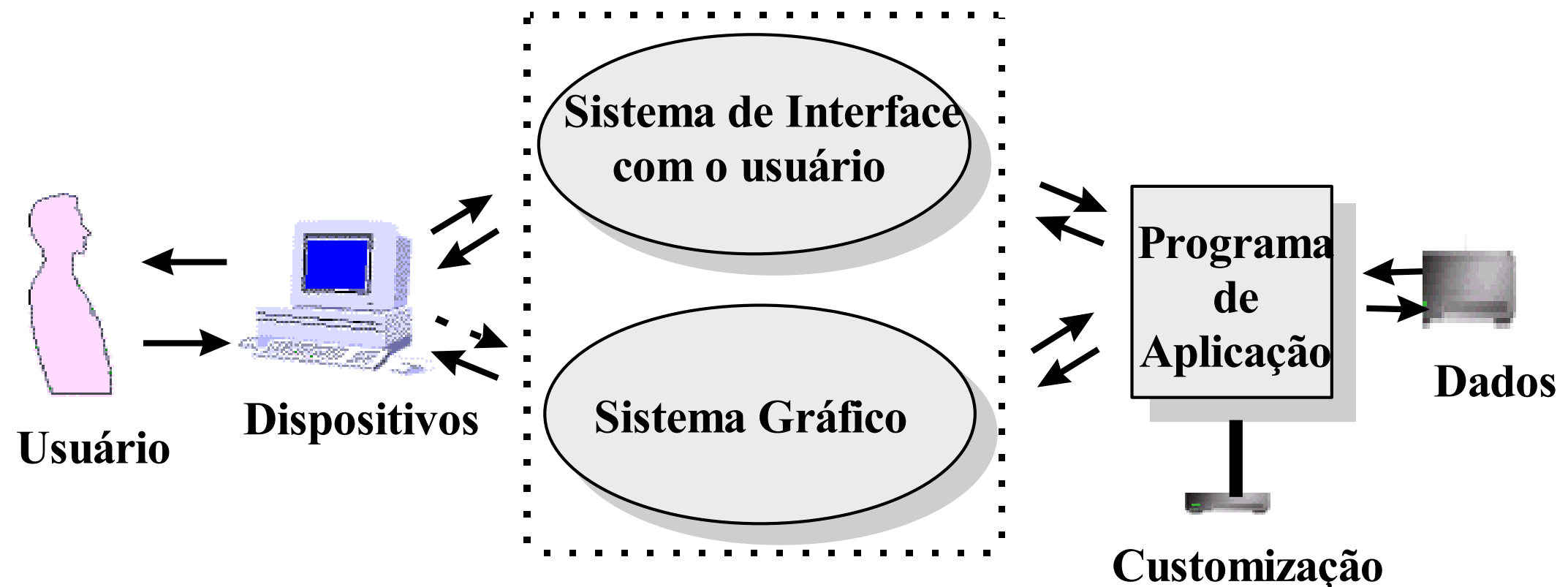
FURB - Universidade Regional de Blumenau  
DSC - Departamento de Sistemas e Computação  
Grupo de Pesquisa em Computação Gráfica, Processamento de Imagens e Entretenimento Digital  
<http://www.inf.furb.br/gcg/>



# Unidade 02

- Conceitos básicos de computação gráfica
  - Estruturas de dados para geometria
  - Sistemas de coordenadas no JOGL
  - Primitivas básicas (vértices, linhas, polígonos)
- Objetivos Específicos
  - Aplicar os conceitos básicos de sistemas de referências e modelagem geométrica em computação gráfica 2D
- Procedimentos Metodológicos
  - Aula expositiva dialogada Material programado
  - Atividades em grupo (laboratório)
- Instrumentos e Critérios de Avaliação
  - Trabalhos práticos (avaliação 2)

# Software de interface para o hardware gráfico



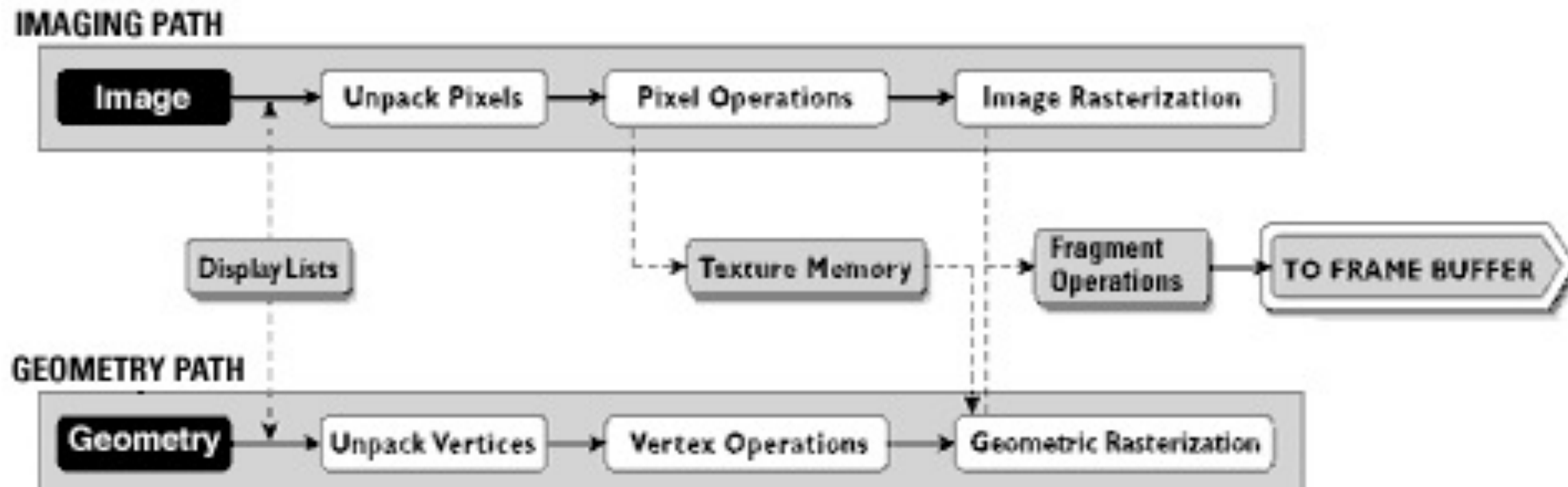


# OpenGL - Open Graphics Library

- **Interface:** aplicações de “renderização” gráfica
  - imagens coloridas de alta qualidade
    - primitivas geométricas (2D e 3D) e
    - por imagens
  - independência de sistemas de janelas
  - independência de sistemas operacionais
  - compatível com quase todas as arquiteturas
  - interface gráfica dominante



# OpenGL - Open Graphics Library



<http://www.opengl.org/about/overview/>

## – renderização

- primitivas geométricas (2D e 3D) e
- por imagens

[illegible]

1. Commands (and constants) are shown without the `git` for `git` prefix.
2. The following commands do not appear in this diagram: `gitstatus`, `gitcheckout`, `gitref`, `gitlog` list commands, `gitrebase` list commands, commands for cloning `gitclone`, `gitclone`, `gitclone` commands and `gitclone`, and `gitclone` and `gitclone`. Only the `git` routines are listed above.
3. After their execution, `gitclone` and `gitclone` leave affected output values unchanged.
4. This diagram is schematic; it may not directly correspond to any actual `gitclone` implementation.

# OpenGL – “Renderizador”

- Primitivas geométricas
  - pontos, linhas e polígonos
- Primitivas de imagens
  - imagens e *bitmaps*
  - canais independentes: geometria e imagem
    - ligação via **mapeamento de textura**
- “Renderização” dependente do estado
  - cores, materiais, fontes de luz, etc.

# OpenGL - Sistema de Janelas

- Trata apenas de “renderização”
  - independente do sistema de janelas
    - X, Win32, Mac O/S
  - não possui funções de entrada
- Necessita interagir com o sistema operacional e o sistema de janelas
  - interface dependente do sistema é mínima
    - realizada através de bibliotecas adicionais : GLX, AGL, WGL



# OpenGL - GLU, OpenGL Utility Library

- Funções para auxiliar a tarefa de produzir imagens complexas
  - manipulação de imagens
  - polígonos não-convexos
  - curvas
  - superfícies
  - esferas
  - etc.

# OpenGL - GLUT, OpenGL Utility Toolkit

- API de janelas para o OpenGL
  - independente do sistema de janelas
  - indicado para programas:
    - pequeno e médio porte
  - processamento orientado à chamada de eventos (*callbacks*)
  - dispositivos de entrada
  - não pertence oficialmente ao OpenGL

API: Interface para Programação de Aplicações

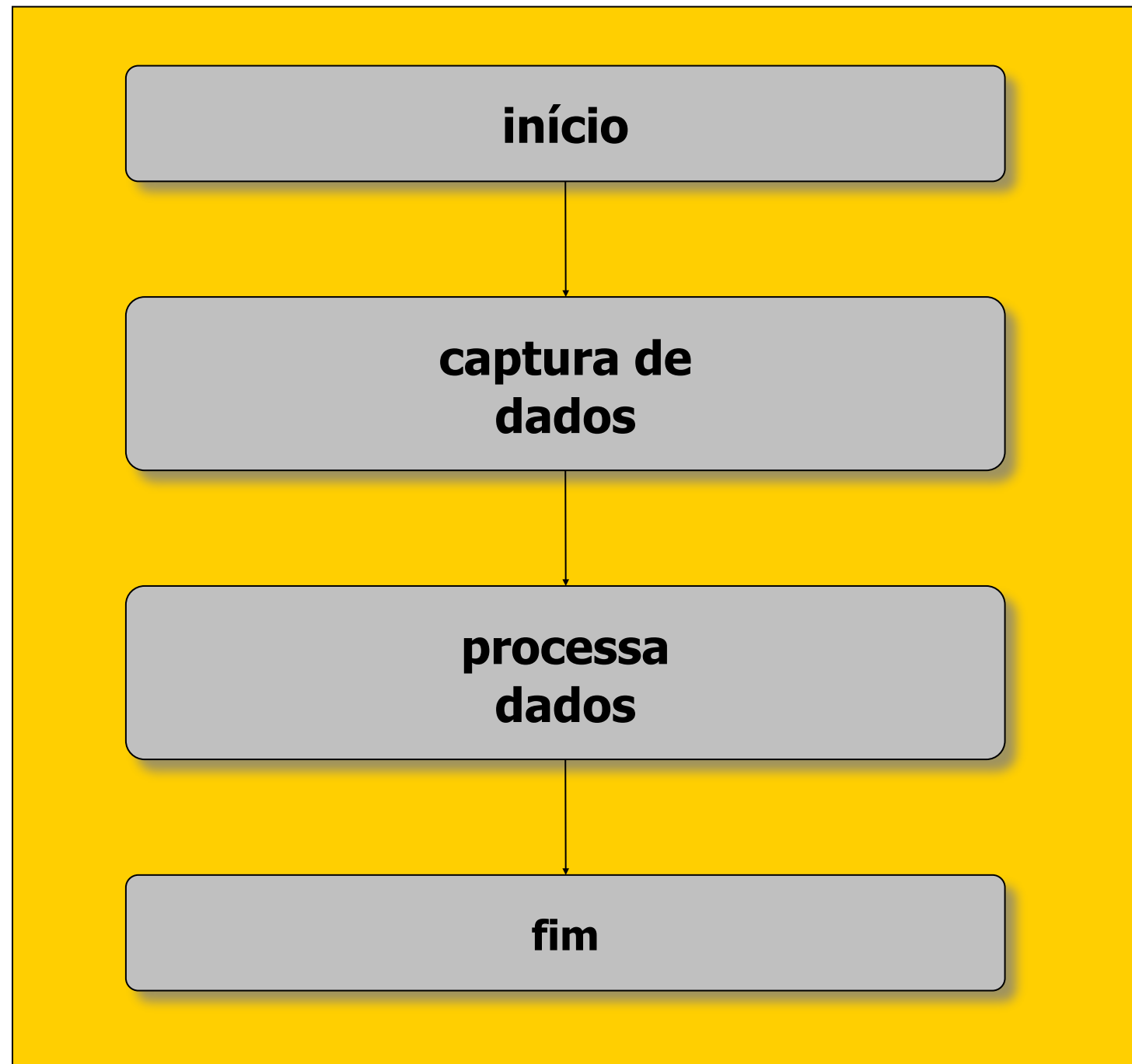
# OpenGL - Prefixos

- OpenGL
  - gl, GL, GL\_
    - para comandos, tipos e constantes, respectivamente
- GLU
  - glu, GLU, GLU\_
- GLUT
  - glut, GLUT, GLUT\_

# OpenGL -, Passos Básicos

- Configurar e abrir janela (*canvas*)
- Inicializar o estado do OpenGL
- Registrar funções de entrada de *callback*
  - desenho (“renderização”)
  - redimensionamento do *canvas*
  - entrada : mouse, teclado, etc.

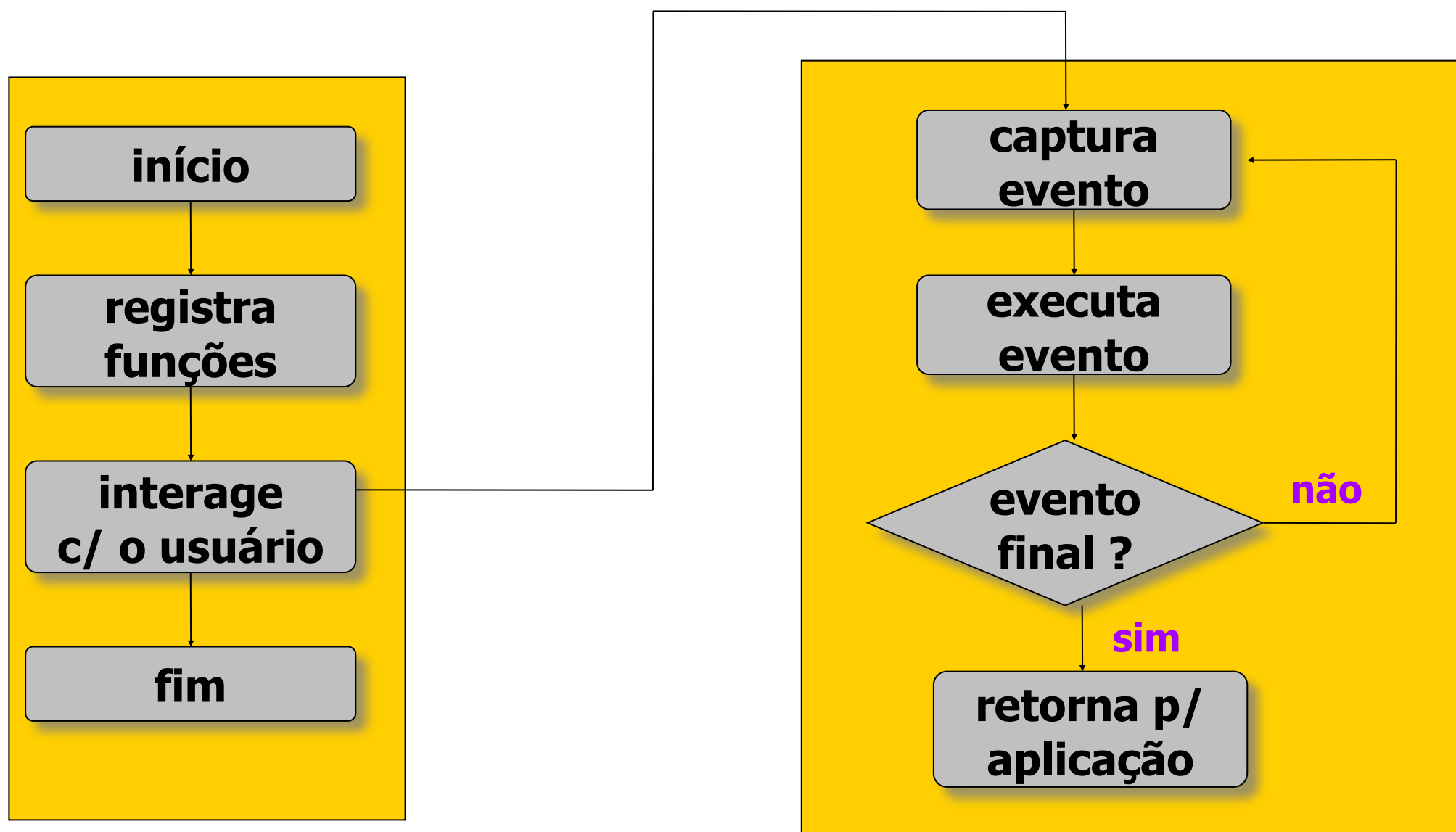
# Programação Conventional



# Programação por Eventos

Aplicação

Gerenciador de Callbacks



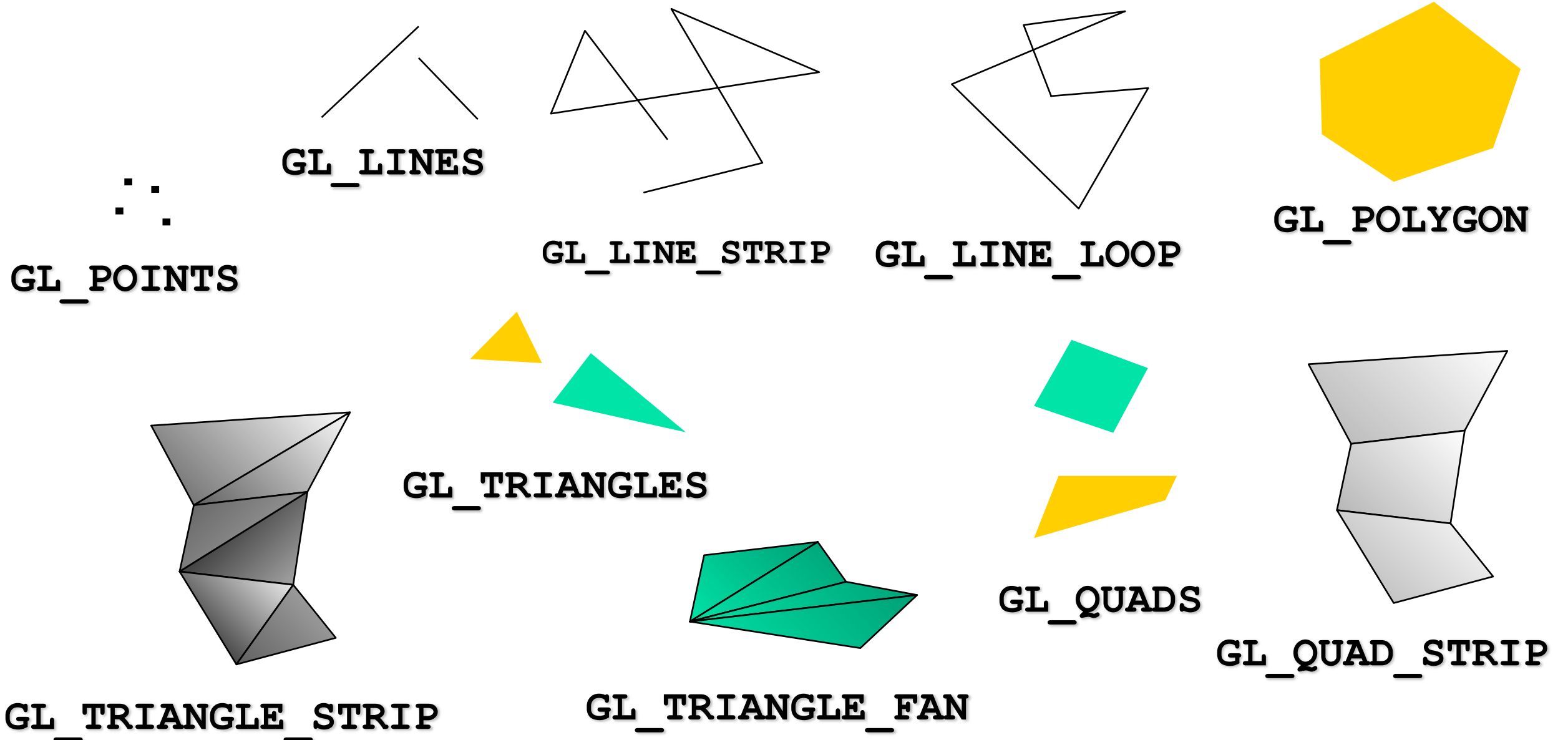
# OpenGL - Especificação de Primitivas Geométricas

- primitivas são especificadas usando  
glBegin( **tipo\_primitiva** );  
glEnd( );
  - **tipo\_primitiva**: especifica como os vértices serão agrupados

```
gl.glColor3f( 0.0f, 0.0f, 0.0f );  
gl.glBegin( GL.GL_LINES );  
    gl.glVertex2f( 0.0f, 0.0f );  
    gl.glVertex2f( 20.0f, 20.0f );  
gl.glEnd();
```

# OpenGL - Primitivas Geométricas

Especificadas por vértices





# OpenGL - Formato, Especificação do Vértice

## glVertex3fv ( v )

*número de componentes*

2 - (x,y)  
3 - (x,y,z)  
4 - (x,y,z,w)

*tipo do dado*

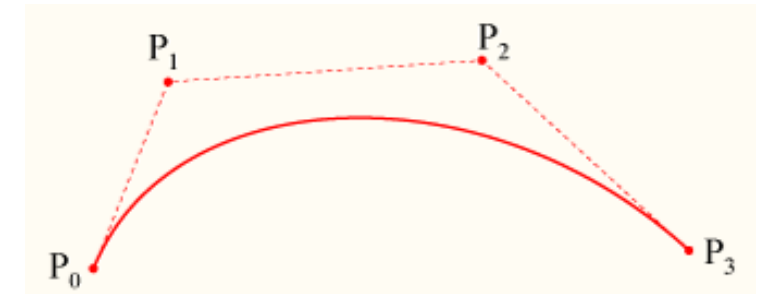
b - byte  
ub - unsigned byte  
s - short  
us - unsigned short  
i - int  
ui - unsigned int  
f - float  
d - double

*vetor*

omitir "v" para  
forma escalar  
glVertex2f( x, y )

# Splines

- Splines (ou curva polinomial)
  - origem:
    - desenvolvida: De Casteljaeu em 1957 (P. De Casteljaeu, Citroen)
    - formalizado: Bézier 1960 (Pierre Bézier)
    - aplicações CAD/CAM
  - pontos de controle
  - bastante utilizada em modelagem tridimensional

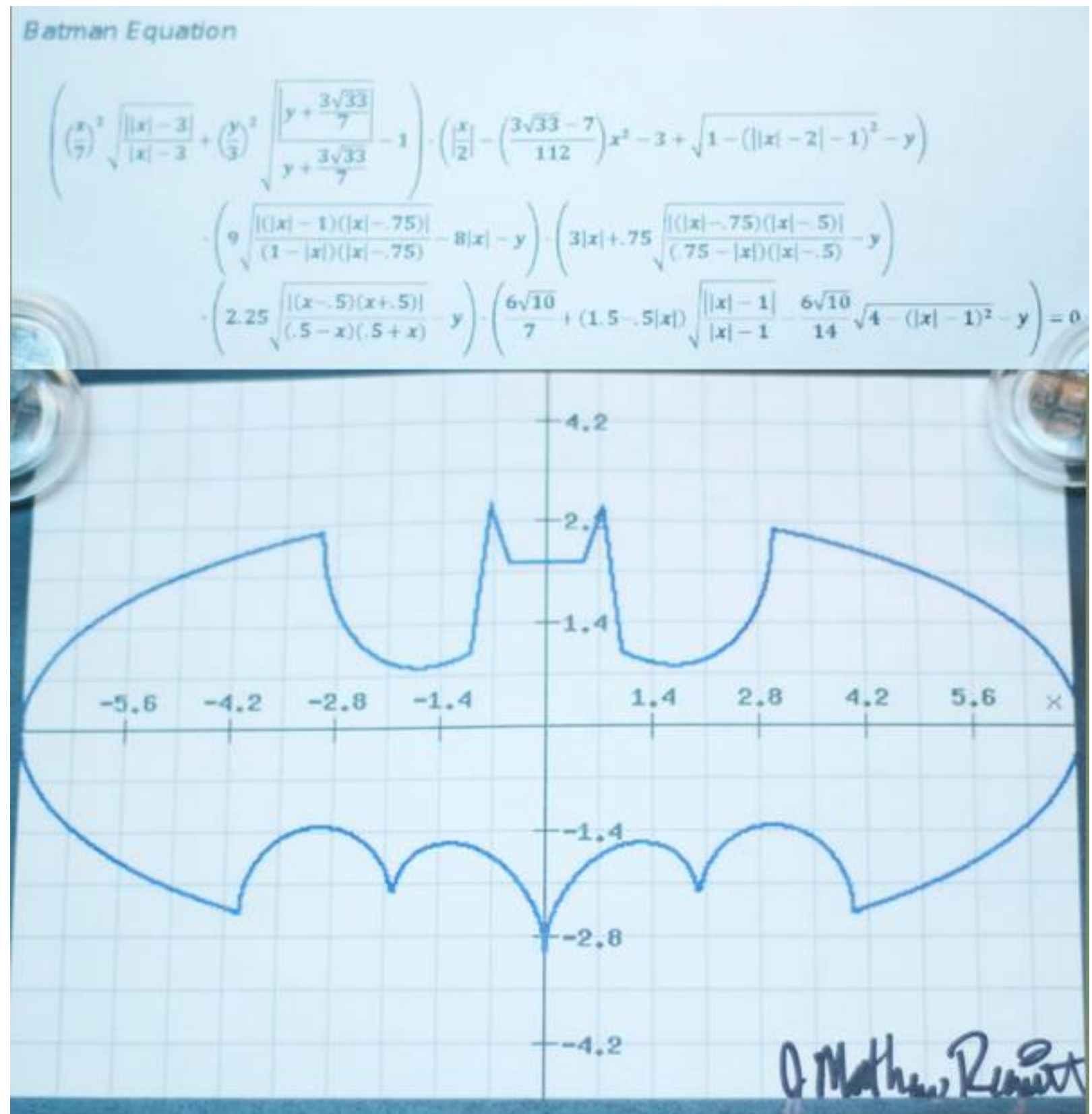


178379
005.1, Z91em, MO (Anotar para localizar o material)
Zoz, Jeverson
Estudo de metodos e algoritmos de Splines Bezier, Casteljaeu e B-Spline /Jeverson Zoz. - 1999. xii, 64p. :il.
Orientador: Dalton Solano dos Reis.

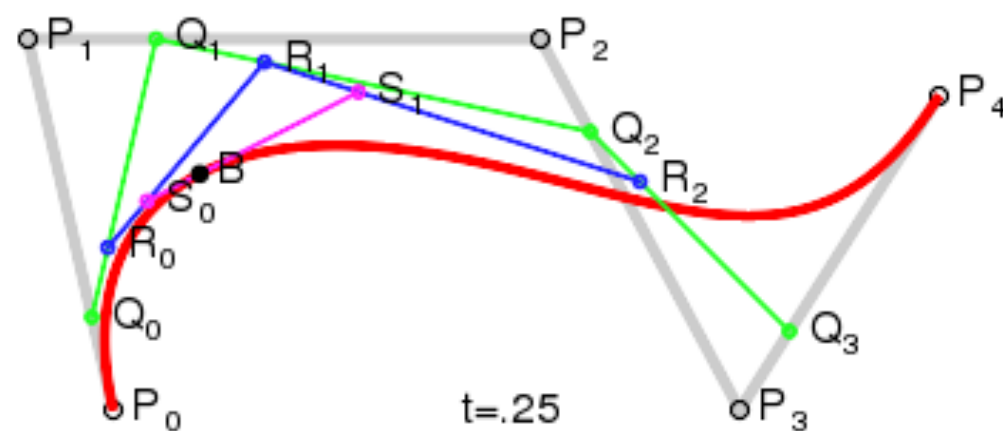
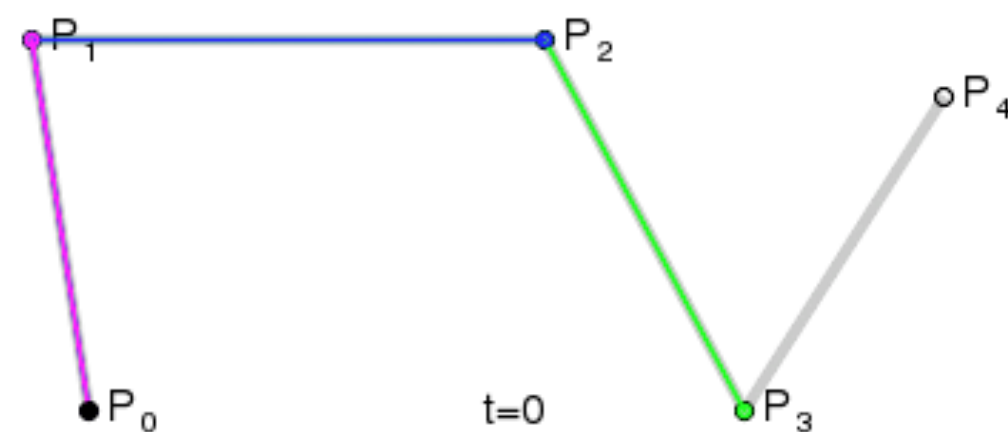
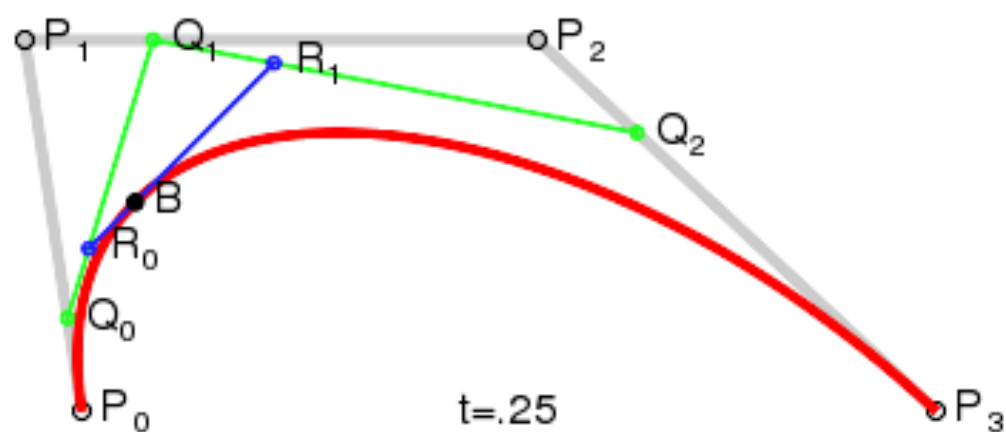
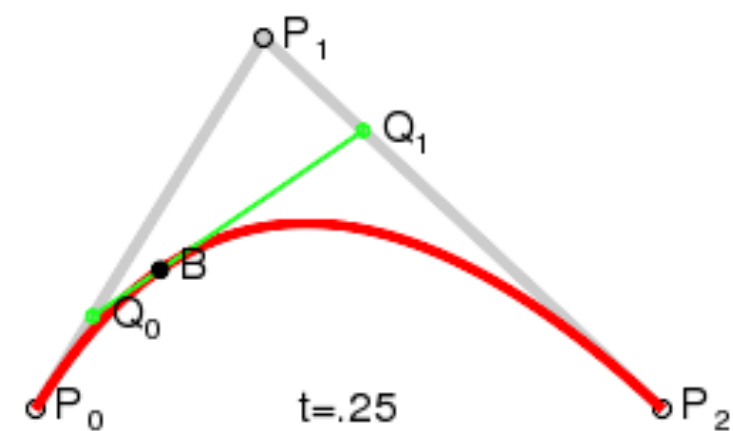
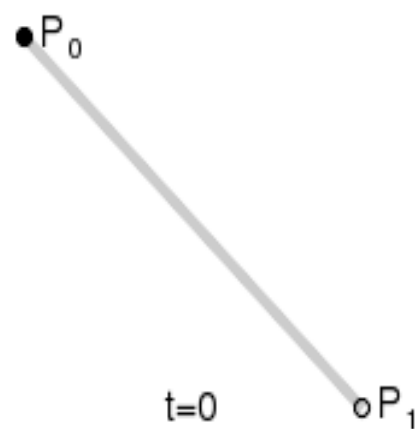
195268
006.6, S586pt, MO (Anotar para localizar o material)
Silva, Fernanda Andrade Bordallo da
Prototipo de um ambiente para geracao de superficies 3D com uso de Spline Bezier /Fernanda Andrade Bordallo da Silva. - 2000. ix, 51p. :il.
Orientador: Dalton Solano dos Reis.

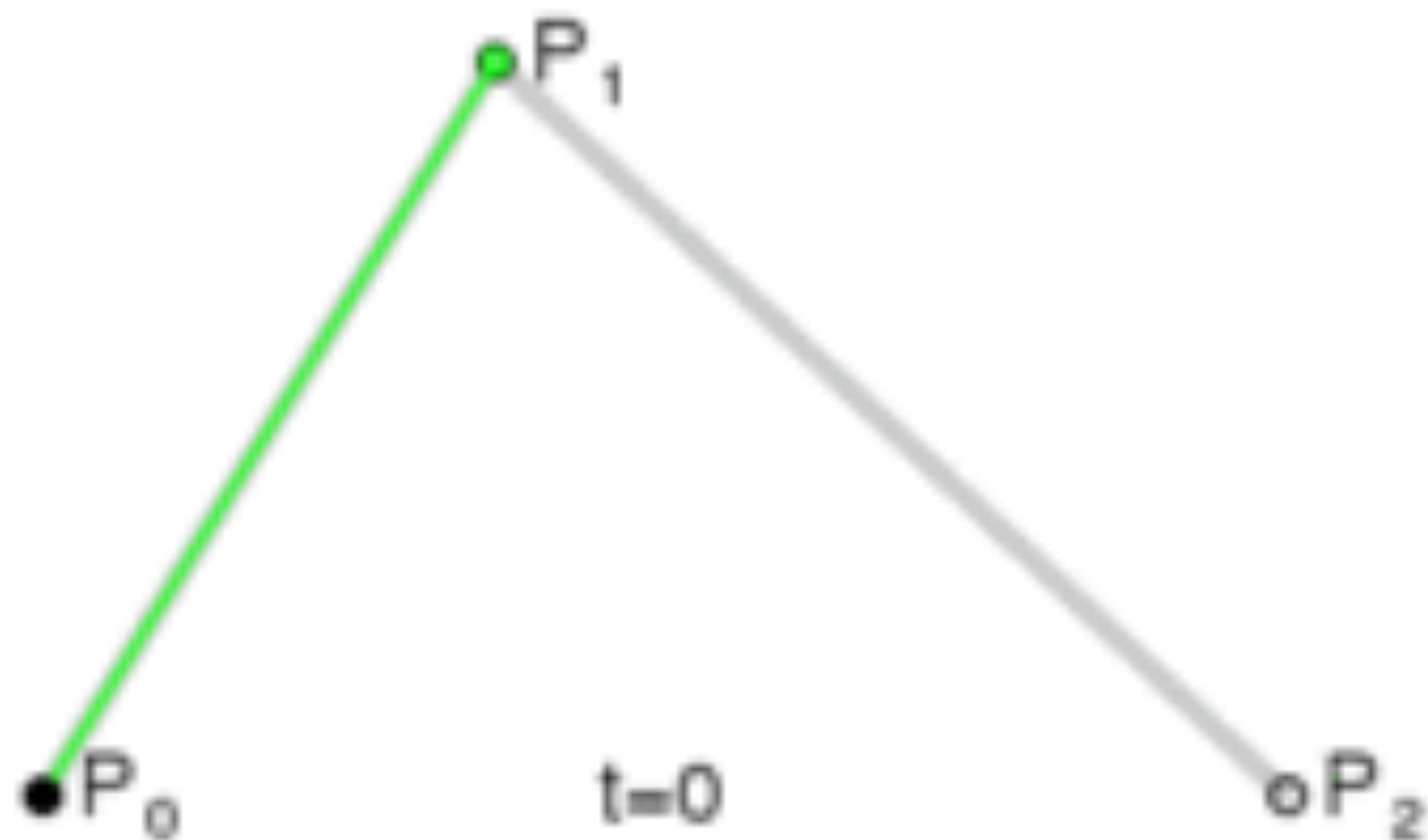
# Splines

Tudo pode ser modelado por fórmulas, o problema é o custo envolvido

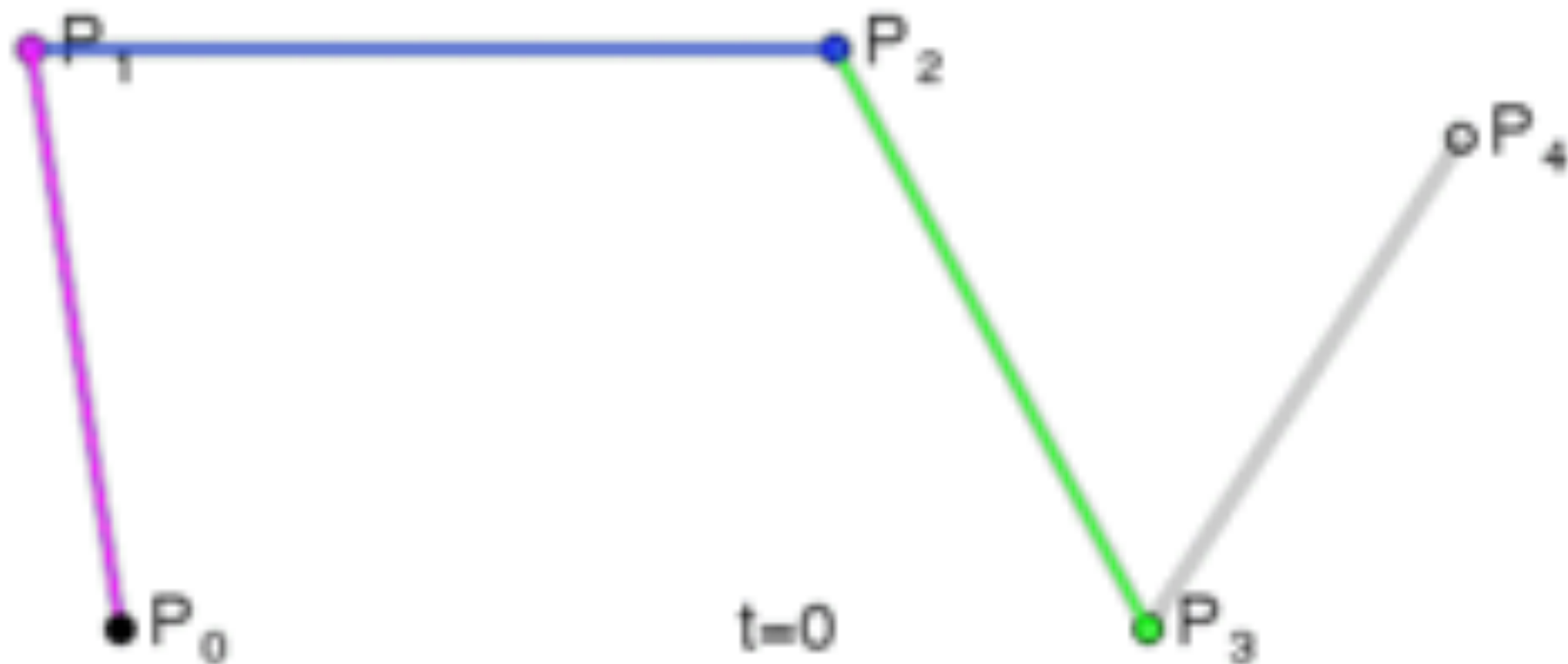


[http://blog.wolframalpha.com/data/uploads/2013/07/Batman\\_lamina\\_-\\_Wolfram\\_Alpha.png](http://blog.wolframalpha.com/data/uploads/2013/07/Batman_lamina_-_Wolfram_Alpha.png)

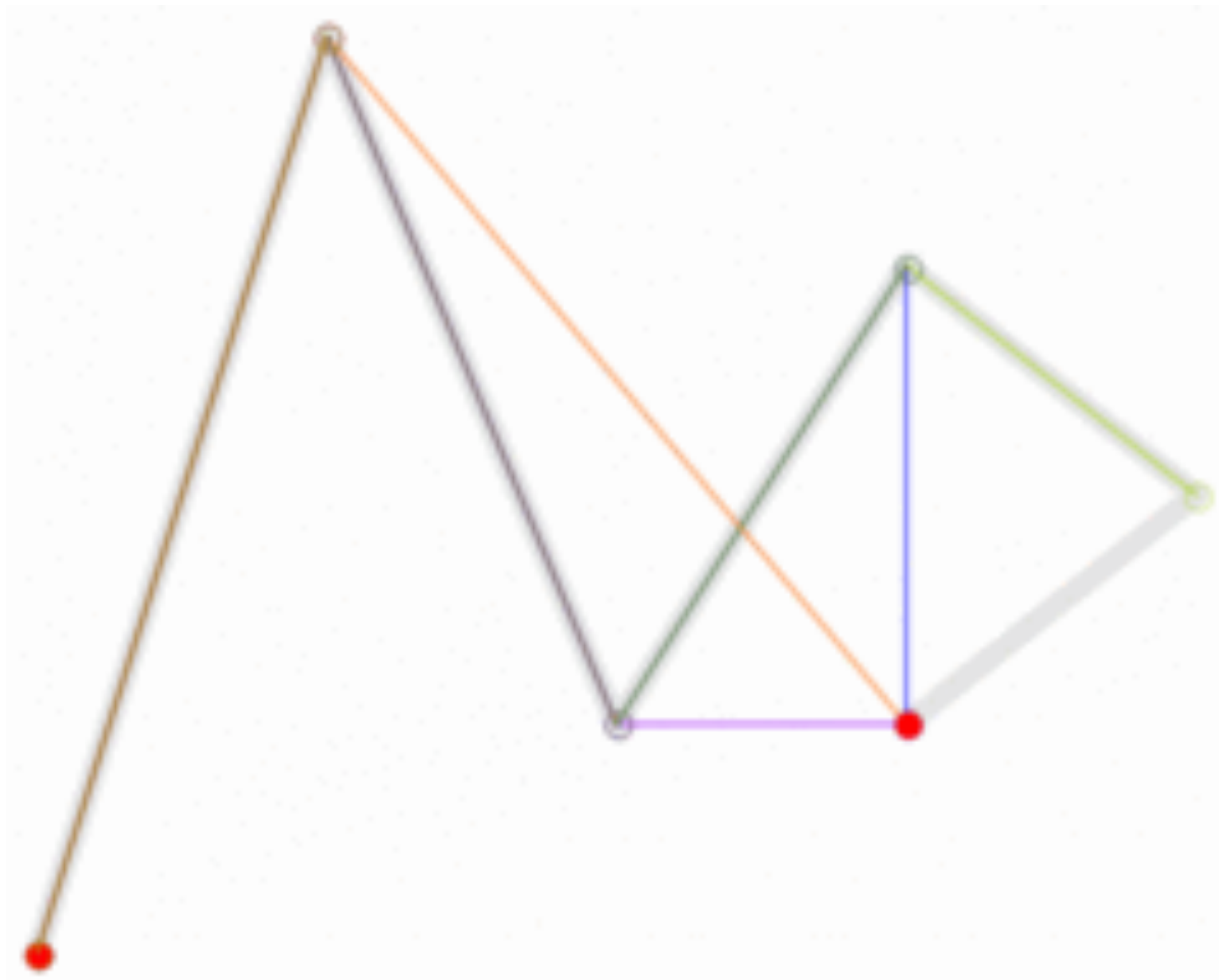












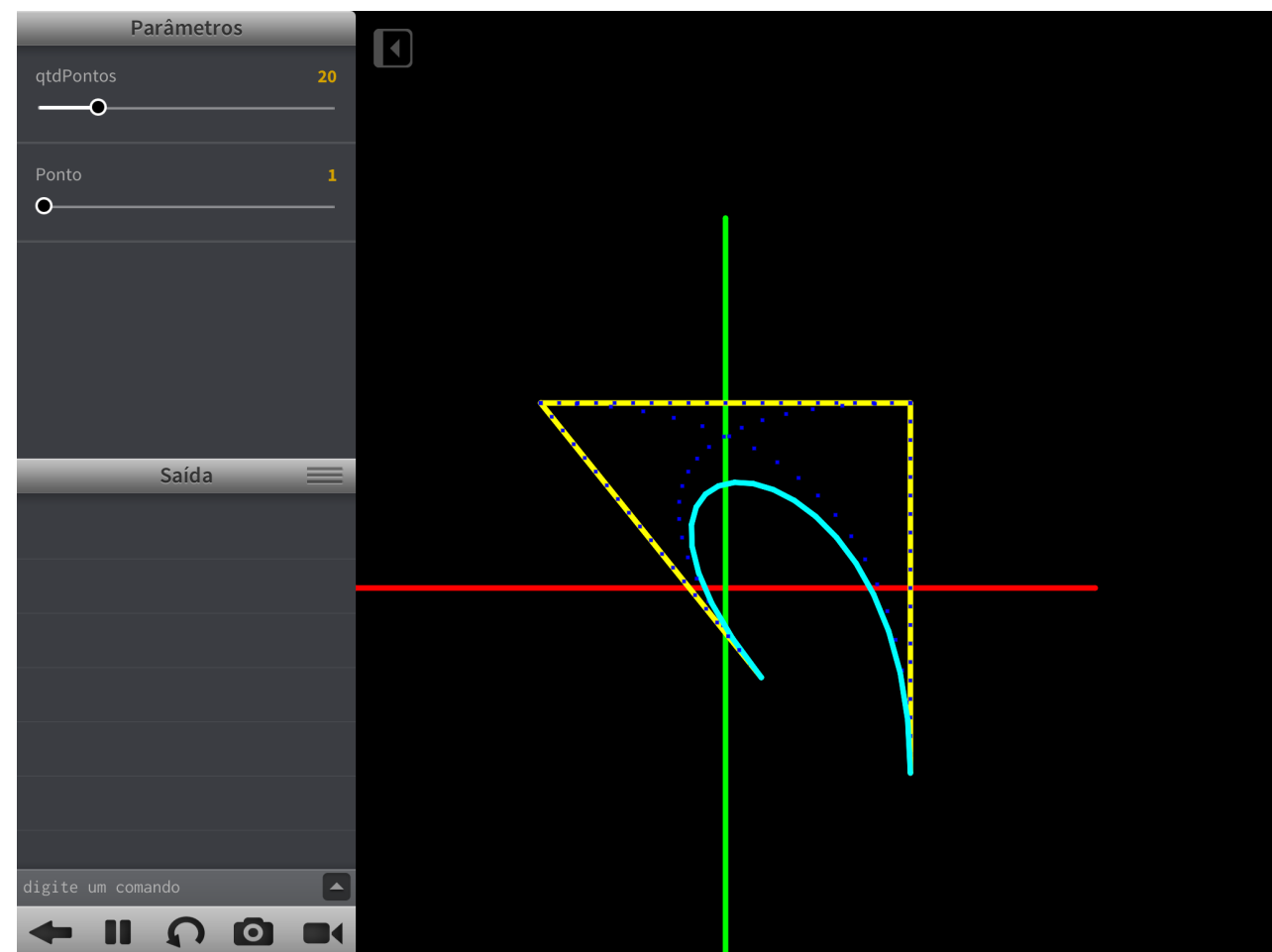


```

0  end
1  function SPLINE_Inter(A,B,t,desenha)
2      R = vec2(0,0)
3      R.x = A.x + (B.x - A.x) * t/qtdPontos
4      R.y = A.y + (B.y - A.y) * t/qtdPontos
5      if desenha == 1 then
6          stroke(0, 0, 255)
7          rect(R.x-2,R.y-2,4,4)
8      end
9      return R
0  end

1
2  function SPLINE_Desenha()
3      if CurrentTouch.state == MOVING then
4          ListaPtos[Ponto].x = CurrentTouch.x
5          ListaPtos[Ponto].y = CurrentTouch.y
6      end
7      Pant = ListaPtos[1]
8      for t = 0, qtdPontos do
9          P1P2 = SPLINE_Inter(ListaPtos[1],ListaPtos[2],t,1)
10         P2P3 = SPLINE_Inter(ListaPtos[2],ListaPtos[3],t,1)
11         P3P4 = SPLINE_Inter(ListaPtos[3],ListaPtos[4],t,1)
12         P1P2P3 = SPLINE_Inter(P1P2,P2P3,t,1)
13         P2P3P4 = SPLINE_Inter(P2P3,P3P4,t,1)
14         stroke(0,255,255)
15         P1P2P3P4 = SPLINE_Inter(P1P2P3,P2P3P4,t,0)
16         line(Pant.x,Pant.y,P1P2P3P4.x,P1P2P3P4.y)
17         Pant = P1P2P3P4
18     end
19 end

```



# Splines (Bezier)

$$\mathbf{B}(t) = (1 - t)^3 \mathbf{P}_0 + 3t(1 - t)^2 \mathbf{P}_1 + 3t^2(1 - t) \mathbf{P}_2 + t^3 \mathbf{P}_3, \quad t \in [0, 1].$$

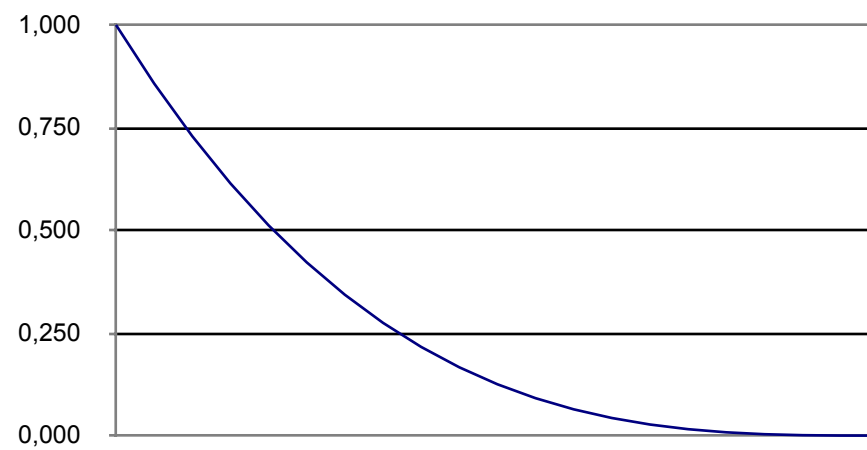
$$B_x(0,5) = 0,125 * 30 + 0,375 * 30 + 0,375 * 130 + 0,125 * 130 = 80$$

$$B_y(0,5) = 0,125 * 20 + 0,375 * 100 + 0,375 * 130 + 0,125 * 20 = 100$$

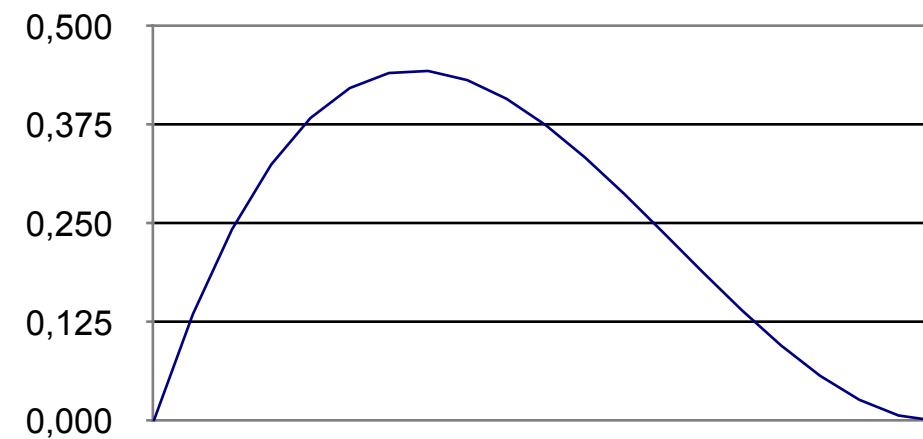
Pesos	0,000	0,100	0,200	0,300	0,400	0,500	0,600	0,700	0,800	0,900	1,000
P0	1,000	0,729	0,512	0,343	0,216	0,125	0,064	0,027	0,008	0,001	0,000
P1	0,000	0,243	0,384	0,441	0,432	0,375	0,288	0,189	0,096	0,027	0,000
P2	0,000	0,027	0,096	0,189	0,288	0,375	0,432	0,441	0,384	0,243	0,000
P3	0,000	0,001	0,008	0,027	0,064	0,125	0,216	0,343	0,512	0,729	1,000
Soma	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000

Pesos	0,000	0,100	0,200	0,300	0,400	0,500	0,600	0,700	0,800	0,900	1,000
P0	1,000	0,729	0,512	0,343	0,216	0,125	0,064	0,027	0,008	0,001	0,000
P1	0,000	0,243	0,384	0,441	0,432	0,375	0,288	0,189	0,096	0,027	0,000
P2	0,000	0,027	0,096	0,189	0,288	0,375	0,432	0,441	0,384	0,243	0,000
P3	0,000	0,001	0,008	0,027	0,064	0,125	0,216	0,343	0,512	0,729	1,000
Soma	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000	1,000

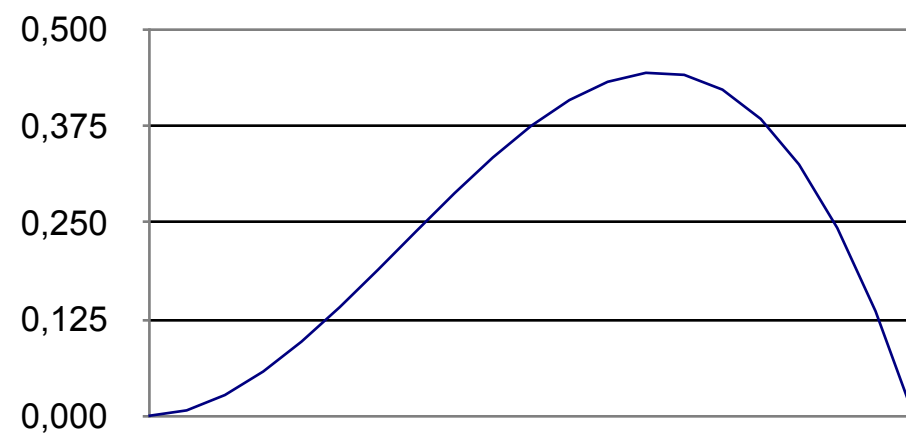
P0



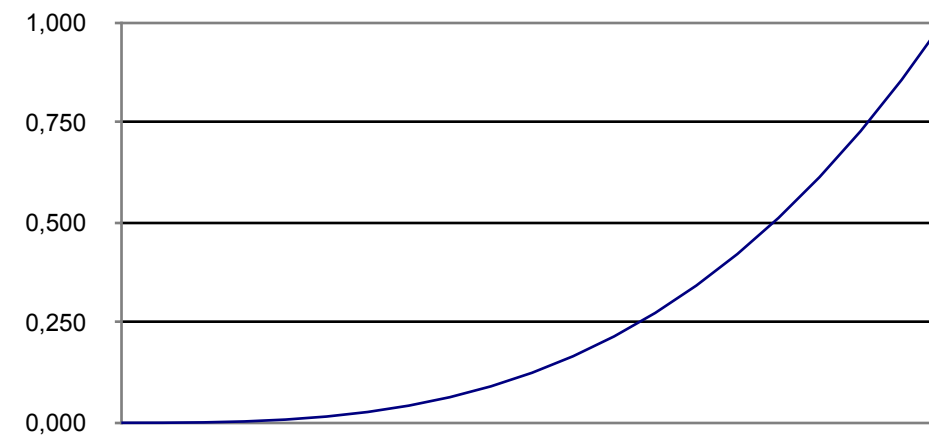
P1



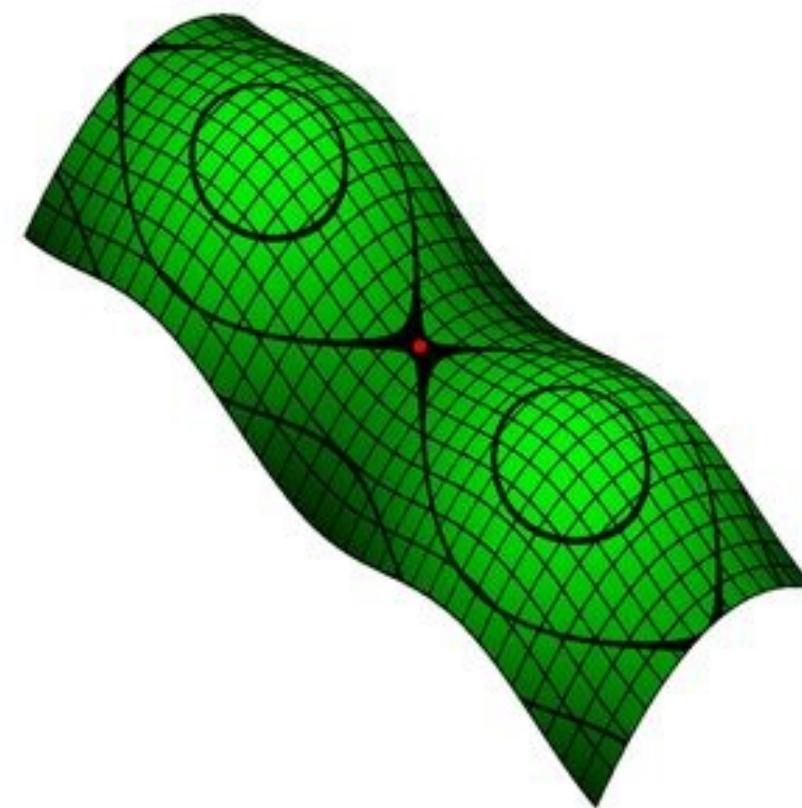
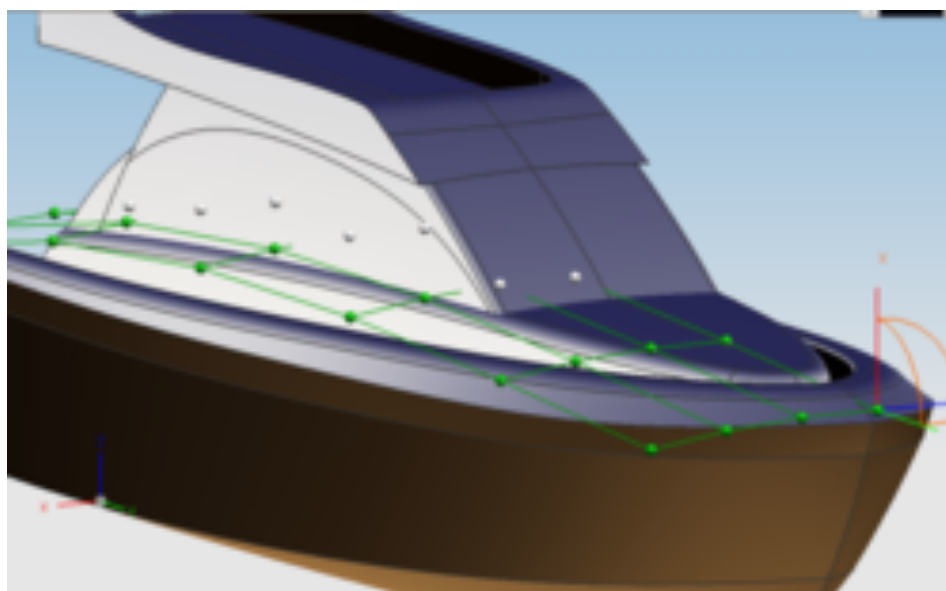
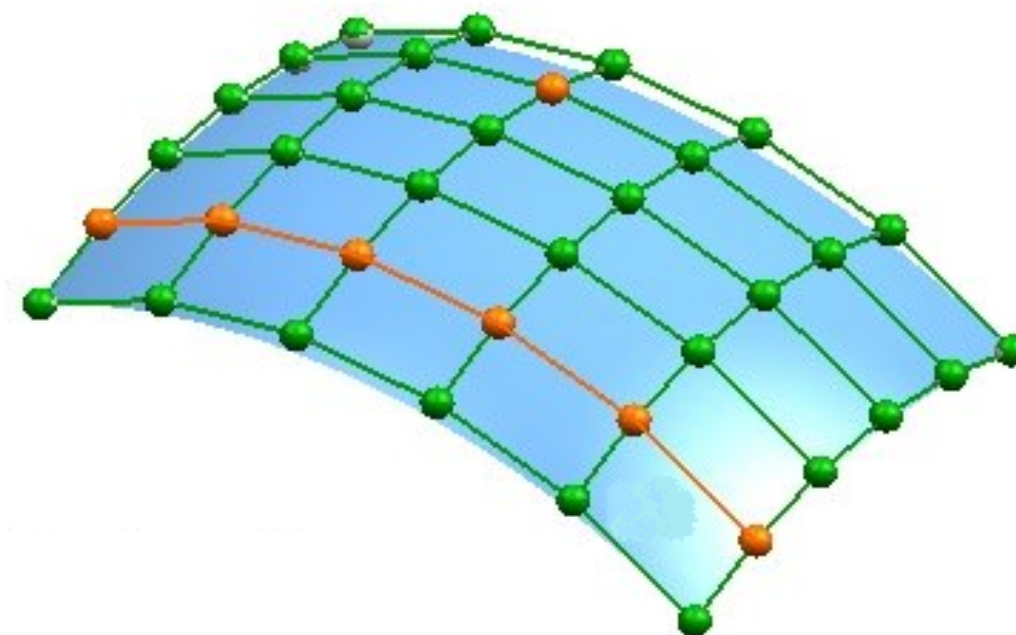
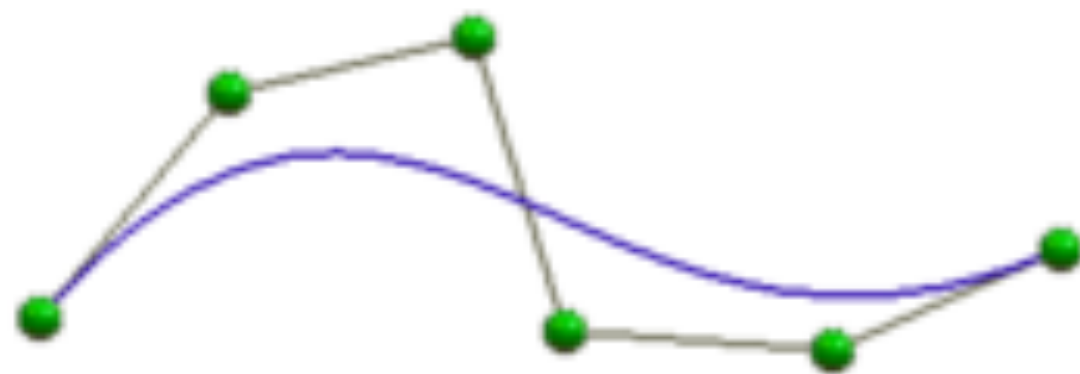
P2



P3



# Splines



# Splines

Ver exemplo: <http://www.ibiblio.org/e-notes/Splines/>  
<http://www.ibiblio.org/e-notes/Splines/animation.html>

# Splines



**WireFrame** bordas ocultas



**WireFrame** uv isolinhas



**Face WireFrame**



**Face Shaded**



**Shaded**



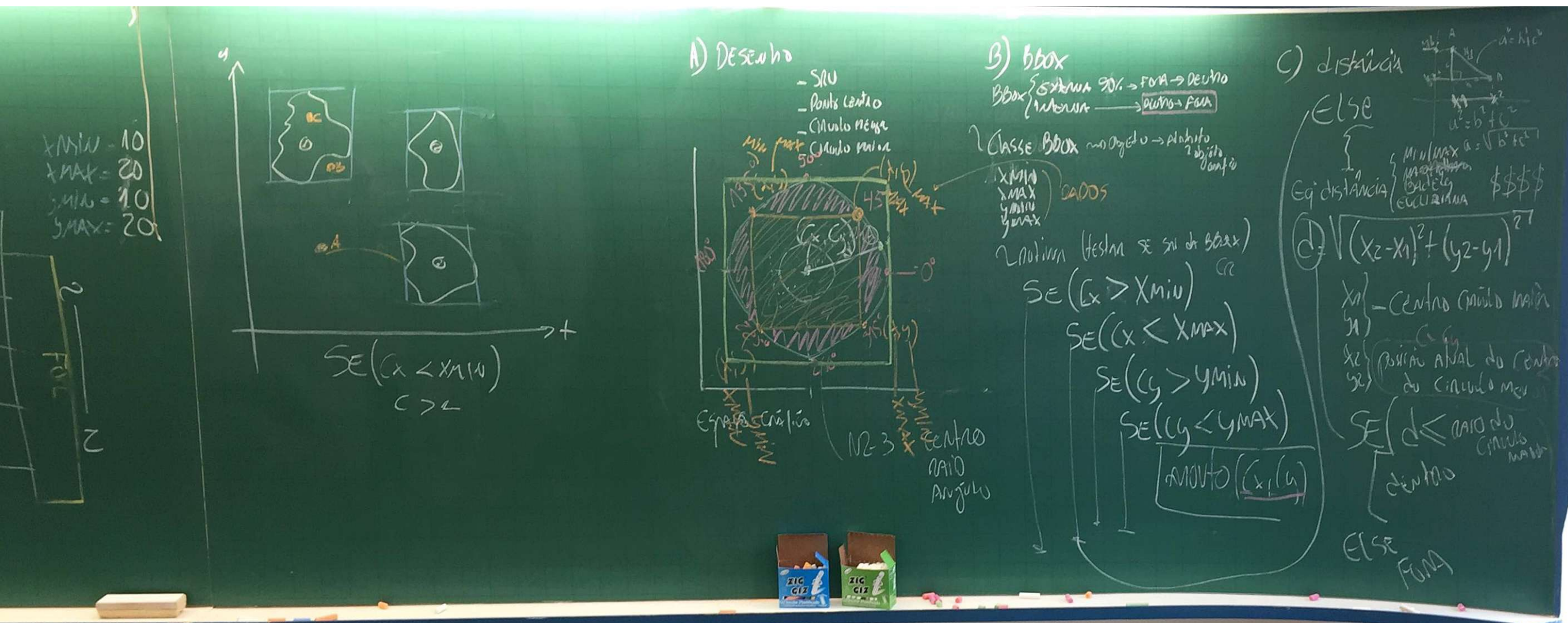
**Linhas de reflexão**



**Imagem refletida**



# Box





### 3Box $\rightarrow$ Bounding Box: conceitos

→ USO GERAL

Ata-buto do Objeto Grafico - "Facilita"

"Seleção"  
colisão

→ Função  $f(x)$   
→ "Aproximação"

complexo  
Custo ↑  
Precisão ↑  
simples  
Custo ↓  
Precisão ↓

1: APPROXIMAT  
↓ ELEKTRON  
2: PATRICKA

$$\{ \begin{matrix} 2 \\ \text{Cena Grafi} \end{matrix}$$

Objeto Grafiros

Draws x notations

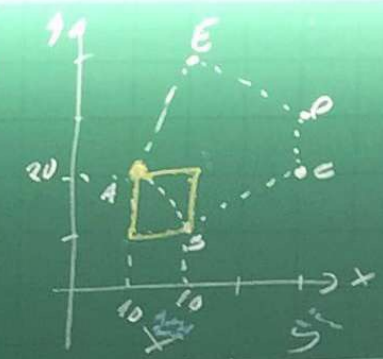
Cinco

2 - Avarlar

- Boet

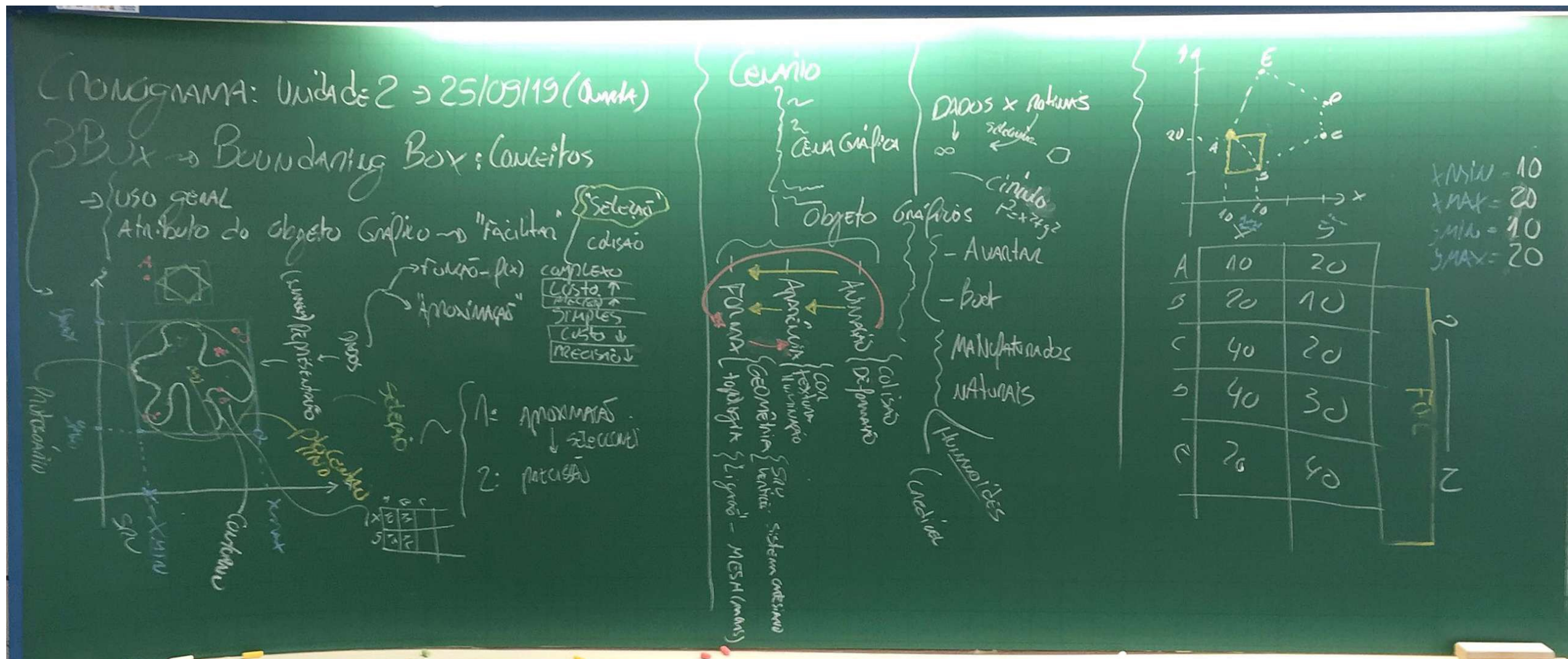
MANUFACTURERS  
NATURALIS

Humorides  
(active)



$x_{\min} = 10$   
 $x_{\max} = 20$   
 $y_{\min} = 10$   
 $y_{\max} = 20$





# Tabela senos/cosenos e Teorema de Pitágoras

SEN	COS	grau
$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	30°
$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	45°
$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	60°
SEN	COS	grau
1	0	90°
0	1	0°

$$\sin \alpha = \frac{CO}{HIP}$$

$$\cos \alpha = \frac{CA}{HIP}$$

$$\hat{a} + \hat{b} + \hat{c} = 180^\circ$$

$$\sin \alpha = 1 - \cos \alpha$$

$$\tan \alpha = \frac{\sin \alpha}{\cos \alpha}$$

$$\cos \theta = \frac{ca}{h}$$

$$\cos(\alpha \pm \theta) = \cos \alpha \times \cos \theta \mp \sin \alpha \times \sin \theta$$

$$\sin \theta = \frac{co}{h}$$

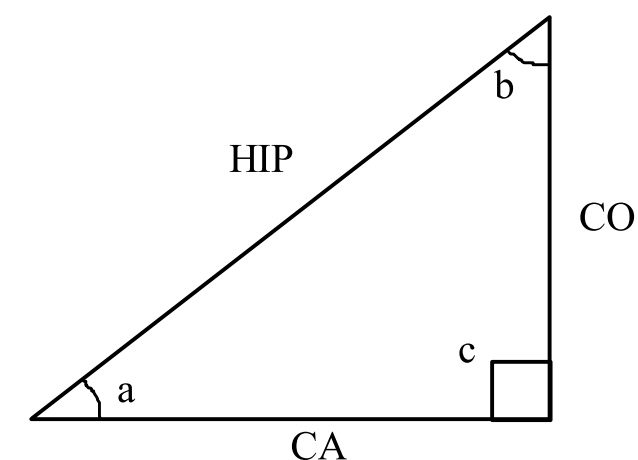
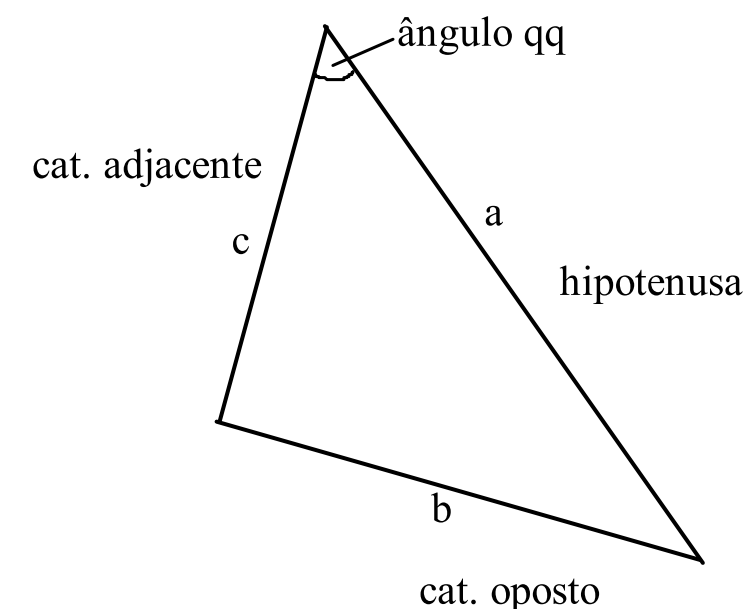
$$\sin(\alpha \pm \theta) = \sin \alpha \times \cos \theta \pm \cos \alpha \times \sin \theta$$

$$\text{radiano} := \text{grau} * \text{PI} / 180;$$

```
public double RetornaX(double a){
    return (5 * Math.cos(Math.PI * a / 180.0));
}
```

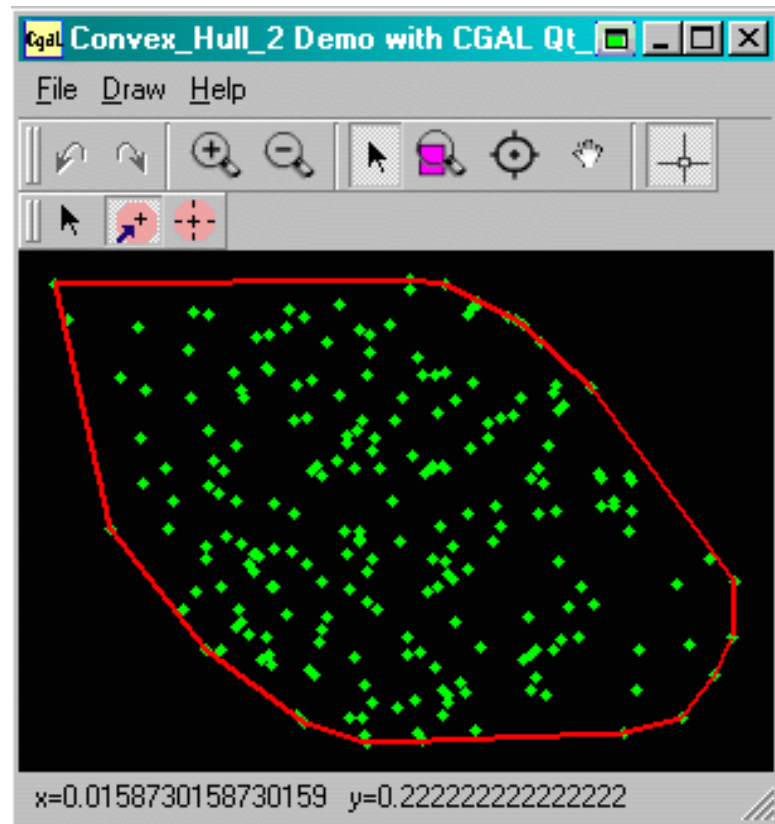
```
public double RetornaY(double a){
    return (5 * Math.sin(Math.PI * a / 180.0));
}
```

$$a^2 = b^2 + c^2$$

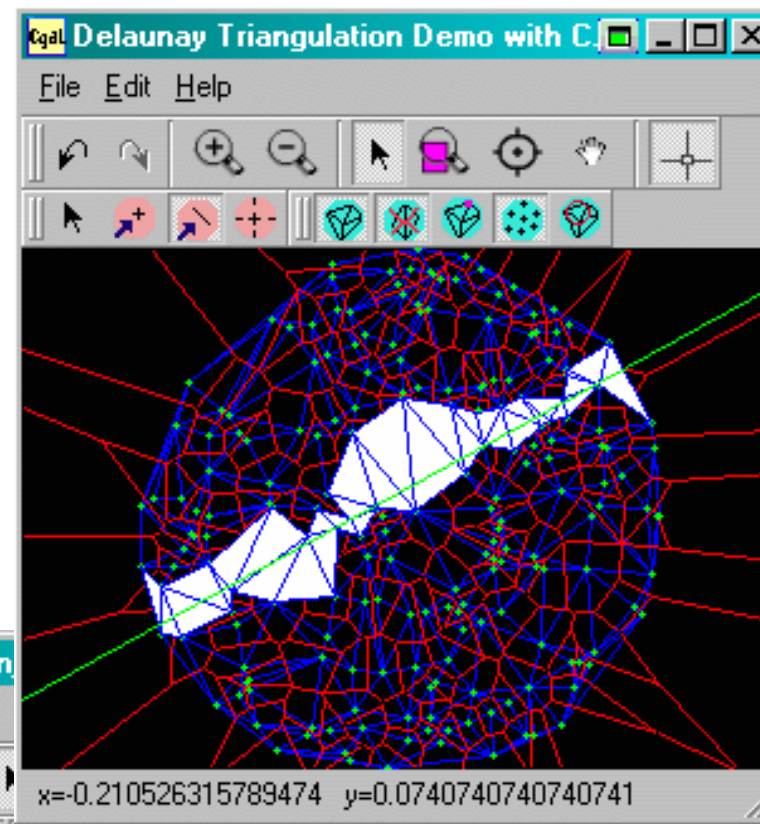


# Computational Geometry Algorithms Library - CGAL

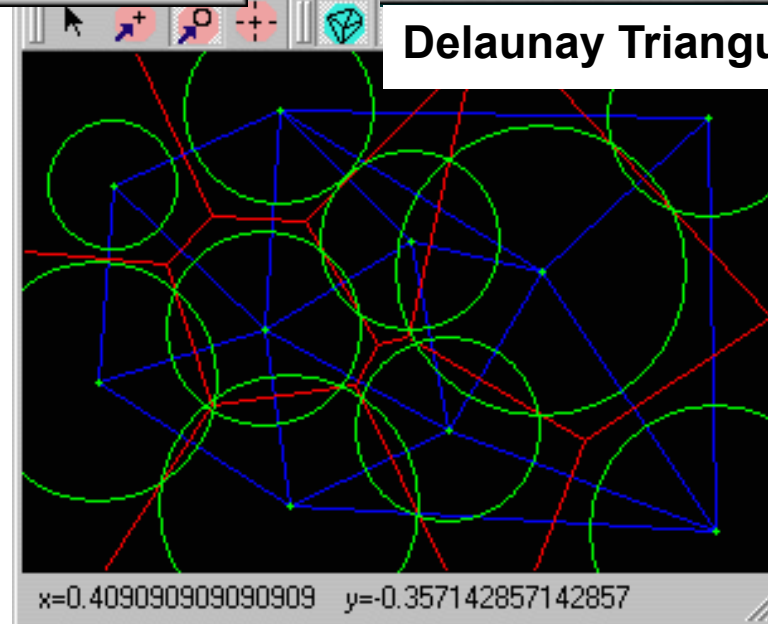
<http://www.cgal.org/>



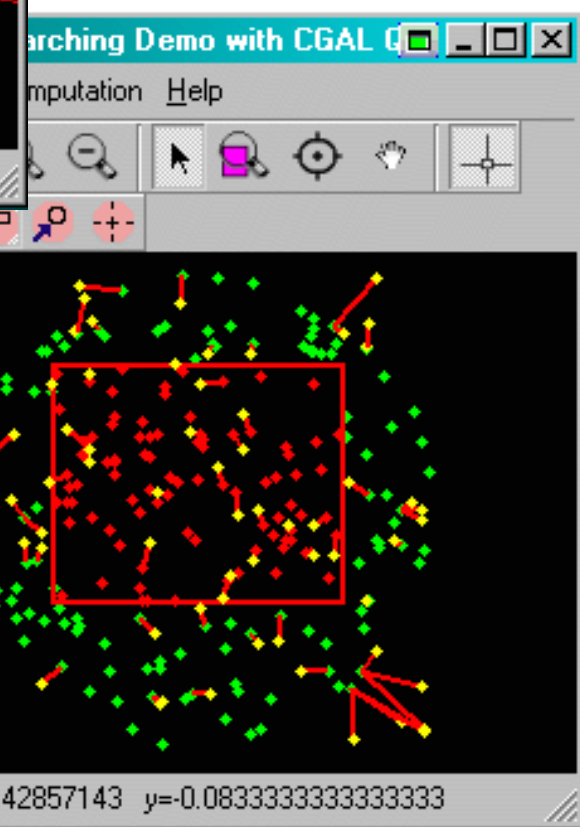
2D Convex hulls



Delaunay Triangulation 2



Regular Triangulations



Spatial Searching



## Theoretical Computer Science Cheat Sheet

Definitions		Series	
$f(n) = O(g(n))$	iff $\exists$ positive $c, n_0$ such that $0 \leq f(n) \leq cg(n) \forall n \geq n_0$ .	$\sum_{i=1}^n i = \frac{n(n+1)}{2}, \quad \sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6}, \quad \sum_{i=1}^n i^3 = \frac{n^2(n+1)^2}{4}.$	
$f(n) = \Omega(g(n))$	iff $\exists$ positive $c, n_0$ such that $f(n) \geq cg(n) \geq 0 \forall n \geq n_0$ .	In general: $\sum_{i=1}^n i^m = \frac{1}{m+1} \left[ (n+1)^{m+1} - 1 - \sum_{i=1}^m ((i+1)^{m+1} - i^{m+1} - (m+1)i^m) \right]$ $\sum_{i=1}^{n-1} i^m = \frac{1}{m+1} \sum_{k=0}^m \binom{m+1}{k} B_k n^{m+1-k}.$	
$f(n) = \Theta(g(n))$	iff $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$ .	Geometric series: $\sum_{i=0}^n c^i = \frac{c^{n+1} - 1}{c - 1}, \quad c \neq 1, \quad \sum_{i=0}^{\infty} c^i = \frac{1}{1-c}, \quad \sum_{i=1}^{\infty} c^i = \frac{c}{1-c}, \quad  c  < 1,$ $\sum_{i=0}^n ic^i = \frac{nc^{n+2} - (n+1)c^{n+1} + c}{(c-1)^2}, \quad c \neq 1, \quad \sum_{i=0}^{\infty} ic^i = \frac{c}{(1-c)^2}, \quad  c  < 1.$	
$f(n) = o(g(n))$	iff $\lim_{n \rightarrow \infty} f(n)/g(n) = 0$ .	Harmonic series: $H_n = \sum_{i=1}^n \frac{1}{i}, \quad \sum_{i=1}^n iH_i = \frac{n(n+1)}{2}H_n - \frac{n(n-1)}{4}.$ $\sum_{i=1}^n H_i = (n+1)H_n - n, \quad \sum_{i=1}^n \binom{i}{m} H_i = \binom{n+1}{m+1} \left( H_{n+1} - \frac{1}{m+1} \right).$	
$\lim_{n \rightarrow \infty} a_n = a$	iff $\forall \epsilon > 0, \exists n_0$ such that $ a_n - a  < \epsilon, \forall n \geq n_0$ .		
$\sup S$	least $b \in \mathbb{R}$ such that $b \geq x, \forall x \in S$ .		
$\inf S$	greatest $b \in \mathbb{R}$ such that $b \leq x, \forall x \in S$ .		
$\liminf a_n$	$\liminf_{n \rightarrow \infty} \{a_i \mid i \geq n, i \in \mathbb{N}\}.$		
$\limsup a_n$	$\limsup_{n \rightarrow \infty} \{a_i \mid i \geq n, i \in \mathbb{N}\}.$		
$\binom{n}{k}$	Combinations: Size $k$ sub-sets of a size $n$ set.		
$\left[ \begin{smallmatrix} n \\ k \end{smallmatrix} \right]$	Stirling numbers (1st kind): Arrangements of an $n$ element set into $k$ cycles.		
$\left\{ \begin{smallmatrix} n \\ k \end{smallmatrix} \right\}$	Stirling numbers (2nd kind): Partitions of an $n$ element set into $k$ non-empty sets.		
$\left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle$	1st order Eulerian numbers: Permutations $\pi_1 \pi_2 \dots \pi_n$ on $\{1, 2, \dots, n\}$ with $k$ ascents.		
$\left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle$	2nd order Eulerian numbers.		
$C_n$	Catalan Numbers: Binary trees with $n+1$ vertices.		
14. $\left[ \begin{smallmatrix} n \\ 1 \end{smallmatrix} \right] = (n-1)!$	15. $\left[ \begin{smallmatrix} n \\ 2 \end{smallmatrix} \right] = (n-1)!H_{n-1}$	16. $\left[ \begin{smallmatrix} n \\ n \end{smallmatrix} \right] = 1$	17. $\left[ \begin{smallmatrix} n \\ k \end{smallmatrix} \right] \geq \left[ \begin{smallmatrix} n \\ k-1 \end{smallmatrix} \right]$
18. $\left[ \begin{smallmatrix} n \\ k \end{smallmatrix} \right] = (n-1) \left[ \begin{smallmatrix} n-1 \\ k \end{smallmatrix} \right] + \left[ \begin{smallmatrix} n-1 \\ k-1 \end{smallmatrix} \right]$	19. $\left\{ \begin{smallmatrix} n \\ n-1 \end{smallmatrix} \right\} = \left[ \begin{smallmatrix} n \\ n-1 \end{smallmatrix} \right] = \binom{n}{2}$	20. $\sum_{k=1}^n \left[ \begin{smallmatrix} n \\ k \end{smallmatrix} \right] = n!$	21. $C_n = \frac{1}{n+1} \binom{2n}{n}$
22. $\left\langle \begin{smallmatrix} n \\ 0 \end{smallmatrix} \right\rangle = \left\langle \begin{smallmatrix} n \\ n-1 \end{smallmatrix} \right\rangle = 1$	23. $\left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle = \left\langle \begin{smallmatrix} n \\ n-1-k \end{smallmatrix} \right\rangle$	24. $\left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle = (k+1) \left\langle \begin{smallmatrix} n-1 \\ k \end{smallmatrix} \right\rangle + (n-k) \left\langle \begin{smallmatrix} n-1 \\ k-1 \end{smallmatrix} \right\rangle$	
25. $\left\langle \begin{smallmatrix} 0 \\ k \end{smallmatrix} \right\rangle = \begin{cases} 1 & \text{if } k=0, \\ 0 & \text{otherwise} \end{cases}$	26. $\left\langle \begin{smallmatrix} n \\ 1 \end{smallmatrix} \right\rangle = 2^n - n - 1$	27. $\left\langle \begin{smallmatrix} n \\ 2 \end{smallmatrix} \right\rangle = 3^n - (n+1)2^n + \binom{n+1}{2}$	
28. $x^n = \sum_{k=0}^n \left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle \binom{x+k}{n}$	29. $\left\langle \begin{smallmatrix} n \\ m \end{smallmatrix} \right\rangle = \sum_{k=0}^m \binom{n+1}{k} (m+1-k)^n (-1)^k$	30. $n! \left\langle \begin{smallmatrix} n \\ m \end{smallmatrix} \right\rangle = \sum_{k=0}^n \left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle \binom{k}{n-m}$	
31. $\left\langle \begin{smallmatrix} n \\ m \end{smallmatrix} \right\rangle = \sum_{k=0}^m \left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle \binom{n-k}{m} (-1)^{n-k-m} m!$	32. $\left\langle \begin{smallmatrix} n \\ 0 \end{smallmatrix} \right\rangle = 1$	33. $\left\langle \begin{smallmatrix} n \\ n \end{smallmatrix} \right\rangle = 0$ for $n \neq 0$	
34. $\left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle = (k+1) \left\langle \begin{smallmatrix} n-1 \\ k \end{smallmatrix} \right\rangle + (2n-1-k) \left\langle \begin{smallmatrix} n-1 \\ k-1 \end{smallmatrix} \right\rangle$	35. $\sum_{k=0}^n \left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle = \frac{(2n)^n}{2^n}$	36. $\left\langle \begin{smallmatrix} n+1 \\ m+1 \end{smallmatrix} \right\rangle = \sum_k \binom{n}{k} \left\langle \begin{smallmatrix} k \\ m \end{smallmatrix} \right\rangle = \sum_{k=1}^n \left\langle \begin{smallmatrix} k \\ m \end{smallmatrix} \right\rangle (m+1)^{n-k}$	

## Theoretical Computer Science Cheat Sheet

Identities Cont.		Trees
38. $\left[ \begin{smallmatrix} n+1 \\ m+1 \end{smallmatrix} \right] = \sum_k \left[ \begin{smallmatrix} n \\ k \end{smallmatrix} \right] \left[ \begin{smallmatrix} k \\ m \end{smallmatrix} \right] = \sum_{k=0}^n \left[ \begin{smallmatrix} k \\ m \end{smallmatrix} \right] n^{n-k} = n! \sum_{k=0}^n \frac{1}{k!} \left[ \begin{smallmatrix} k \\ m \end{smallmatrix} \right]$	39. $\left[ \begin{smallmatrix} x \\ x-n \end{smallmatrix} \right] = \sum_{k=0}^n \left\langle \begin{smallmatrix} n \\ k \end{smallmatrix} \right\rangle \binom{x+k}{2n}$	Every tree with $n$ vertices has $n-1$ edges. Kraft inequality: If the depths of the leaves of a binary tree are $d_1, \dots, d_n$ : $\sum_{i=1}^n 2^{-d_i} \leq 1,$ and equality holds only if every internal node has 2 sons.
40. $\left\{ \begin{smallmatrix} n \\ m \end{smallmatrix} \right\} = \sum_k \binom{n}{k} \left\{ \begin{smallmatrix} k+1 \\ m+1 \end{smallmatrix} \right\} (-1)^{n-k}$	41. $\left[ \begin{smallmatrix} n \\ m \end{smallmatrix} \right] = \sum_k \left[ \begin{smallmatrix} n+1 \\ k+1 \end{smallmatrix} \right] \left[ \begin{smallmatrix} k \\ m \end{smallmatrix} \right] (-1)^{n-k}$	
42. $\left\{ \begin{smallmatrix} m+n+1 \\ m \end{smallmatrix} \right\} = \sum_{k=0}^m \left\{ \begin{smallmatrix} n+k \\ k \end{smallmatrix} \right\}$	43. $\left[ \begin{smallmatrix} m+n+1 \\ m \end{smallmatrix} \right] = \sum_{k=0}^m k \binom{n+k}{k} \left[ \begin{smallmatrix} n+k \\ k \end{smallmatrix} \right]$	
44. $\binom{n}{m} = \sum_k \left\{ \begin{smallmatrix} n+1 \\ k+1 \end{smallmatrix} \right\} \left[ \begin{smallmatrix} k \\ m \end{smallmatrix} \right] (-1)^{n-k}$	45. $(n-m)! \binom{n}{m} = \sum_k \left[ \begin{smallmatrix} n+1 \\ k+1 \end{smallmatrix} \right] \left\{ \begin{smallmatrix} k \\ m \end{smallmatrix} \right\} (-1)^{n-k}$ , for $n \geq m$	
46. $\left\{ \begin{smallmatrix} n \\ n-m \end{smallmatrix} \right\} = \sum_k \binom{m-n}{m+k} \binom{m+n}{n+k} \left\{ \begin{smallmatrix} m+k \\ k \end{smallmatrix} \right\}$	47. $\left[ \begin{smallmatrix} n \\ n-m \end{smallmatrix} \right] = \sum_k \binom{m-n}{m+k} \binom{m+n}{n+k} \left[ \begin{smallmatrix} m+k \\ k \end{smallmatrix} \right]$	Recurrences
48. $\left\{ \begin{smallmatrix} n \\ \ell+m \end{smallmatrix} \right\} \binom{\ell+m}{\ell} = \sum_k \left\{ \begin{smallmatrix} k \\ \ell \end{smallmatrix} \right\} \left\{ \begin{smallmatrix} n-k \\ m \end{smallmatrix} \right\} \binom{n}{k}$	49. $\left[ \begin{smallmatrix} n \\ \ell+m \end{smallmatrix} \right] \binom{\ell+m}{\ell} = \sum_k \left[ \begin{smallmatrix} k \\ \ell \end{smallmatrix} \right] \left[ \begin{smallmatrix} n-k \\ m \end{smallmatrix} \right] \binom{n}{k}$	
Master method: $T(n) = aT(n/b) + f(n), \quad a \geq 1, b > 1$ If $\exists \epsilon > 0$ such that $f(n) = O(n^{\log_b a - \epsilon})$ then $T(n) = \Theta(n^{\log_b a}).$ If $f(n) = \Theta(n^{\log_b a})$ then $T(n) = \Theta(n^{\log_b a} \log_2 n).$ If $\exists \epsilon > 0$ such that $f(n) = \Omega(n^{\log_b a + \epsilon})$ , and $\exists c < 1$ such that $a f(n/b) \leq c f(n)$ for large $n$ , then $T(n) = \Theta(f(n)).$ Substitution (example): Consider the following recurrence $T_{i+1} = 2^{2^i} \cdot T_1^2, \quad T_1 = 2.$ Note that $T_i$ is always a power of two. Let $t_i = \log_2 T_i$ . Then we have $t_{i+1} = 2^i + 2t_i, \quad t_1 = 1.$ Let $u_i = t_i/2^i$ . Dividing both sides of the previous equation by $2^{i+1}$ we get $\frac{t_{i+1}}{2^{i+1}} = \frac{2^i}{2^{i+1}} + \frac{t_i}{2^i}.$ Substituting we find $u_{i+1} = \frac{1}{2} + u_i, \quad u_1 = \frac{1}{2},$ which is simply $u_i = i/2$ . So we find that $T_i$ has the closed form $T_i = 2^{2^{i-1}}$ . Summing factors (example): Consider the following recurrence $T(n) = 2T(n/2) + n, \quad T(1) = 1.$ Rewrite so that all terms involving $T$ are on the left side $T(n) - 2T(n/2) = n.$ Now expand the recurrence, and choose a factor which makes the left side "telescope"		Generating functions: 1. Multiply both sides of the equation by $x^i$ . 2. Sum both sides over all $i$ for which the equation is valid. 3. Choose a generating function $G(x)$ . Usually $G(x) = \sum_{i=0}^{\infty} x^i g_i$ . 3. Rewrite the equation in terms of the generating function $G(x)$ . 4. Solve for $G(x)$ . 5. The coefficient of $x^i$ in $G(x)$ is $g_i$ . Example: $g_{i+1} = 2g_i + 1, \quad g_0 = 0.$ Multiply and sum: $\sum_{i=0}^{\infty} g_{i+1} x^i = \sum_{i=0}^{\infty} 2g_i x^i + \sum_{i=0}^{\infty} x^i.$ We choose $G(x) = \sum_{i \geq 0} x^i g_i$ . Rewrite in terms of $G(x)$ : $\frac{G(x) - g_0}{x} = 2G(x) + \sum_{i=0}^{\infty} x^i.$ Simplify: $\frac{G(x)}{x} = 2G(x) + \frac{1}{1-x}.$ Solve for $G(x)$ : $G(x) = \frac{x}{(1-x)(1-2x)}.$ Expand this using partial fractions: $G(x) = x \left( \frac{2}{1-2x} - \frac{1}{1-x} \right)$ $= x \left( 2 \sum_{i=0}^{\infty} 2^i x^i - \sum_{i=0}^{\infty} x^i \right)$ $= \sum_{i=0}^{\infty} (2^{i+1} - 1) x^{i+1}.$ So $g_i = 2^i - 1$ .







## Theoretical Computer Science Cheat Sheet

## Calculus Cont.

$$\begin{aligned}
15. \int \arccos \frac{x}{a} dx &= x \arccos \frac{x}{a} - \sqrt{a^2 - x^2}, \quad a > 0, & 16. \int \arctan \frac{x}{a} dx &= x \arctan \frac{x}{a} - \frac{1}{2} \ln(a^2 + x^2), \quad a > 0, \\
17. \int \sin^2(ax) dx &= \frac{1}{2a} (ax - \sin(ax) \cos(ax)), & 18. \int \cos^2(ax) dx &= \frac{1}{2a} (ax + \sin(ax) \cos(ax)), \\
19. \int \sec^2 x dx &= \tan x, & 20. \int \csc^2 x dx &= -\cot x, \\
21. \int \sin^n x dx &= -\frac{\sin^{n-1} x \cos x}{n} + \frac{n-1}{n} \int \sin^{n-2} x dx, & 22. \int \cos^n x dx &= \frac{\cos^{n-1} x \sin x}{n} + \frac{n-1}{n} \int \cos^{n-2} x dx, \\
23. \int \tan^n x dx &= \frac{\tan^{n-1} x}{n-1} - \int \tan^{n-2} x dx, \quad n \neq 1, & 24. \int \cot^n x dx &= -\frac{\cot^{n-1} x}{n-1} - \int \cot^{n-2} x dx, \quad n \neq 1, \\
25. \int \sec^n x dx &= \frac{\tan x \sec^{n-1} x}{n-1} + \frac{n-2}{n-1} \int \sec^{n-2} x dx, \quad n \neq 1, \\
26. \int \csc^n x dx &= -\frac{\cot x \csc^{n-1} x}{n-1} + \frac{n-2}{n-1} \int \csc^{n-2} x dx, \quad n \neq 1, & 27. \int \sinh x dx &= \cosh x, & 28. \int \cosh x dx &= \sinh x, \\
29. \int \tanh x dx &= \ln |\cosh x|, & 30. \int \coth x dx &= \ln |\sinh x|, & 31. \int \operatorname{sech} x dx &= \arctan \sinh x, & 32. \int \operatorname{csch} x dx &= \ln |\tanh \frac{x}{2}|, \\
33. \int \sinh^2 x dx &= \frac{1}{2} \sinh(2x) - \frac{1}{2} x, & 34. \int \cosh^2 x dx &= \frac{1}{2} \sinh(2x) + \frac{1}{2} x, & 35. \int \operatorname{sech}^2 x dx &= \tanh x, \\
36. \int \operatorname{arcsinh} \frac{x}{a} dx &= x \operatorname{arcsinh} \frac{x}{a} - \sqrt{x^2 + a^2}, \quad a > 0, & 37. \int \operatorname{artanh} \frac{x}{a} dx &= x \operatorname{artanh} \frac{x}{a} + \frac{1}{2} \ln |a^2 - x^2|, \\
38. \int \operatorname{arcosh} \frac{x}{a} dx &= \begin{cases} x \operatorname{arcosh} \frac{x}{a} - \sqrt{x^2 - a^2}, & \text{if } \operatorname{arcosh} \frac{x}{a} > 0 \text{ and } a > 0, \\ x \operatorname{arcosh} \frac{x}{a} + \sqrt{x^2 - a^2}, & \text{if } \operatorname{arcosh} \frac{x}{a} < 0 \text{ and } a > 0, \end{cases} \\
39. \int \frac{dx}{\sqrt{a^2 + x^2}} &= \ln(x + \sqrt{a^2 + x^2}), \quad a > 0, & 40. \int \frac{dx}{a^2 + x^2} &= \frac{1}{a} \arctan \frac{x}{a}, \quad a > 0, & 41. \int \sqrt{a^2 - x^2} dx &= \frac{1}{2} \sqrt{a^2 - x^2} + \frac{1}{2} a^2 \arcsin \frac{x}{a}, \quad a > 0, \\
42. \int (a^2 - x^2)^{3/2} dx &= \frac{8}{15} (3a^2 - 2x^2) \sqrt{a^2 - x^2} + \frac{8}{15} a^4 \arcsin \frac{x}{a}, \quad a > 0, \\
43. \int \frac{dx}{\sqrt{a^2 - x^2}} &= \arcsin \frac{x}{a}, \quad a > 0, & 44. \int \frac{dx}{a^2 - x^2} &= \frac{1}{2a} \ln \left| \frac{a+x}{a-x} \right|, & 45. \int \frac{dx}{(a^2 - x^2)^{3/2}} &= \frac{x}{a^2 \sqrt{a^2 - x^2}}, \\
46. \int \sqrt{a^2 \pm x^2} dx &= \frac{1}{2} \sqrt{a^2 \pm x^2} \pm \frac{a^2}{2} \ln |x + \sqrt{a^2 \pm x^2}|, & 47. \int \frac{dx}{\sqrt{x^2 - a^2}} &= \ln |x + \sqrt{x^2 - a^2}|, \quad a > 0, \\
48. \int \frac{dx}{ax^2 + bx} &= \frac{1}{a} \ln \left| \frac{x}{a+bx} \right|, & 49. \int x \sqrt{a+bx} dx &= \frac{2(3bx-2a)(a+bx)^{3/2}}{15b^2}, \\
50. \int \frac{\sqrt{a+bx}}{x} dx &= 2\sqrt{a+bx} + a \int \frac{1}{x\sqrt{a+bx}} dx, & 51. \int \frac{x}{\sqrt{a+bx}} dx &= \frac{1}{\sqrt{b}} \ln \left| \frac{\sqrt{a+bx} - \sqrt{a}}{\sqrt{a+bx} + \sqrt{a}} \right|, \quad a > 0, \\
52. \int \frac{\sqrt{a^2 - x^2}}{x} dx &= \sqrt{a^2 - x^2} - a \ln \left| \frac{a + \sqrt{a^2 - x^2}}{x} \right|, & 53. \int x \sqrt{a^2 - x^2} dx &= -\frac{1}{3} (a^2 - x^2)^{3/2}, \\
54. \int x^2 \sqrt{a^2 - x^2} dx &= \frac{1}{8} (2x^2 - a^2) \sqrt{a^2 - x^2} + \frac{1}{8} a^4 \arcsin \frac{x}{a}, \quad a > 0, & 55. \int \frac{dx}{\sqrt{a^2 - x^2}} &= -\frac{1}{a} \ln \left| \frac{a + \sqrt{a^2 - x^2}}{x} \right|, \\
56. \int \frac{x dx}{\sqrt{a^2 - x^2}} &= -\sqrt{a^2 - x^2}, & 57. \int \frac{x^2 dx}{\sqrt{a^2 - x^2}} &= -\frac{1}{2} \sqrt{a^2 - x^2} + \frac{1}{2} a^2 \arcsin \frac{x}{a}, \quad a > 0, \\
58. \int \frac{\sqrt{a^2 + x^2}}{x} dx &= \sqrt{a^2 + x^2} - a \ln \left| \frac{a + \sqrt{a^2 + x^2}}{x} \right|, & 59. \int \frac{\sqrt{x^2 - a^2}}{x} dx &= \sqrt{x^2 - a^2} - a \operatorname{arccos} \frac{a}{|x|}, \quad a > 0, \\
60. \int x \sqrt{x^2 \pm a^2} dx &= \frac{1}{3} (x^2 \pm a^2)^{3/2}, & 61. \int \frac{dx}{x \sqrt{x^2 + a^2}} &= \frac{1}{a} \ln \left| \frac{x}{a + \sqrt{x^2 + a^2}} \right|,
\end{aligned}$$

## Theoretical Computer Science Cheat Sheet

## Calculus Cont.

$$\begin{aligned}
62. \int \frac{dx}{x \sqrt{x^2 - a^2}} &= \frac{1}{a} \operatorname{arccos} \frac{a}{|x|}, \quad a > 0, & 63. \int \frac{dx}{x^2 \sqrt{x^2 \pm a^2}} &= \mp \frac{\sqrt{x^2 \pm a^2}}{a^2 x}, \\
64. \int \frac{x dx}{\sqrt{x^2 \pm a^2}} &= \sqrt{x^2 \pm a^2}, & 65. \int \frac{\sqrt{x^2 \pm a^2}}{x^4} dx &= \mp \frac{(x^2 + a^2)^{3/2}}{3a^2 x^3}, \\
66. \int \frac{dx}{ax^2 + bx + c} &= \begin{cases} \frac{1}{\sqrt{b^2 - 4ac}} \ln \left| \frac{2ax + b - \sqrt{b^2 - 4ac}}{2ax + b + \sqrt{b^2 - 4ac}} \right|, & \text{if } b^2 > 4ac, \\ \frac{2}{\sqrt{4ac - b^2}} \arctan \frac{2ax + b}{\sqrt{4ac - b^2}}, & \text{if } b^2 < 4ac, \end{cases} \\
67. \int \frac{dx}{\sqrt{ax^2 + bx + c}} &= \begin{cases} \frac{1}{\sqrt{a}} \ln \left| 2ax + b + 2\sqrt{a} \sqrt{ax^2 + bx + c} \right|, & \text{if } a > 0, \\ \frac{1}{\sqrt{-a}} \arcsin \frac{-2ax - b}{\sqrt{b^2 - 4ac}}, & \text{if } a < 0, \end{cases} \\
68. \int \sqrt{ax^2 + bx + c} dx &= \frac{2ax + b}{4a} \sqrt{ax^2 + bx + c} + \frac{4ac - b^2}{8a} \int \frac{dx}{\sqrt{ax^2 + bx + c}}, \\
69. \int \frac{x dx}{\sqrt{ax^2 + bx + c}} &= \frac{\sqrt{ax^2 + bx + c}}{a} - \frac{b}{2a} \int \frac{dx}{\sqrt{ax^2 + bx + c}}, \\
70. \int \frac{dx}{x \sqrt{ax^2 + bx + c}} &= \begin{cases} \frac{-1}{\sqrt{c}} \ln \left| \frac{2\sqrt{c} \sqrt{ax^2 + bx + c} + bx + 2c}{x} \right|, & \text{if } c > 0, \\ \frac{1}{\sqrt{-c}} \arcsin \frac{bx + 2c}{|x| \sqrt{b^2 - 4ac}}, & \text{if } c < 0, \end{cases} \\
71. \int x^3 \sqrt{x^2 + a^2} dx &= \left( \frac{1}{2} x^2 - \frac{1}{15} a^2 \right) (x^2 + a^2)^{3/2}, \\
72. \int x^n \sin(ax) dx &= -\frac{1}{a} x^n \cos(ax) + \frac{n}{a} \int x^{n-1} \cos(ax) dx, \\
73. \int x^n \cos(ax) dx &= \frac{1}{a} x^n \sin(ax) - \frac{n}{a} \int x^{n-1} \sin(ax) dx, \\
74. \int x^n e^{ax} dx &= \frac{x^n e^{ax}}{a} - \frac{n}{a} \int x^{n-1} e^{ax} dx, \\
75. \int x^n \ln(ax) dx &= x^{n+1} \left( \frac{\ln(ax)}{n+1} - \frac{1}{(n+1)^2} \right), \\
76. \int x^n (\ln ax)^m dx &= \frac{x^{n+1}}{n+1} (\ln ax)^m - \frac{m}{n+1} \int x^n (\ln ax)^{m-1} dx.
\end{aligned}$$

$$\begin{aligned}
x^1 &= x^1 & x^2 &= x^2 & x^3 &= x^3 \\
x^2 &= x^2 + x^1 & x^3 &= x^3 - x^2 & x^4 &= x^4 - 3x^3 + x^2 \\
x^3 &= x^3 + 3x^2 + x^1 & x^4 &= x^4 - 3x^3 + x^2 & x^5 &= x^5 - 6x^4 + 7x^3 - x^2 \\
x^4 &= x^4 + 6x^3 + 7x^2 + x^1 & x^5 &= x^5 - 6x^4 + 7x^3 - x^2 & x^6 &= x^6 - 15x^5 + 20x^4 - 10x^3 + x^2 \\
x^5 &= x^5 + 15x^4 + 20x^3 + 10x^2 + x^1 & x^6 &= x^6 - 15x^5 + 20x^4 - 10x^3 + x^2 & & \\
x^6 &= x^6 & x^7 &= x^7 & & \\
x^7 &= x^7 + x^6 & x^8 &= x^8 - x^7 & & \\
x^8 &= x^8 + 3x^7 + 2x^6 & x^9 &= x^9 - 3x^8 + 2x^7 & & \\
x^9 &= x^9 + 6x^8 + 11x^7 + 6x^6 & x^{10} &= x^{10} - 6x^9 + 11x^8 - 6x^7 & & \\
x^{10} &= x^{10} + 10x^9 + 20x^8 + 10x^7 + 24x^6 & x^{11} &= x^{11} - 10x^{10} + 20x^9 - 10x^8 + 24x^7 & &
\end{aligned}$$

## Finite Calculus

Difference, shift operators:  
 $\Delta f(x) = f(x+1) - f(x)$ ,  
 $E f(x) = f(x+1)$ .

Fundamental Theorem:  
 $f(x) = \Delta F(x) \Leftrightarrow \sum f(x) \delta x = F(x) + C$ ,  
 $\sum_{i=a}^b f(i) \delta x = \sum_{i=a}^{b-1} f(i)$ .

Differences:  
 $\Delta(cu) = c \Delta u$ ,  $\Delta(u+v) = \Delta u + \Delta v$ ,  
 $\Delta(uv) = u \Delta v + E v \Delta u$ ,  
 $\Delta(x^n) = nx^{n-1}$ ,  
 $\Delta(H_n) = x^{-1}$ ,  $\Delta(2^n) = 2^n$ ,  
 $\Delta(c^n) = (c-1)c^n$ ,  $\Delta\left(\frac{1}{n}\right) = \left(\frac{1}{n+1}\right)$ .

Sum:  
 $\sum cu \delta x = c \sum u \delta x$ ,  
 $\sum(u+v) \delta x = \sum u \delta x + \sum v \delta x$ ,  
 $\sum u \Delta v \delta x = uv - \sum E v \Delta u \delta x$ ,  
 $\sum x^n \delta x = \frac{x^{n+1}}{n+1}$ ,  $\sum x^{-1} \delta x = H_n$ ,  
 $\sum c^n \delta x = \frac{c^n - 1}{c - 1}$ ,  $\sum \left(\frac{1}{n}\right) \delta x = \left(\frac{1}{n+1}\right)$ .

Falling Factorial Powers:  
 $x^n = x(x-1) \cdots (x-n+1)$ ,  $n > 0$ ,  
 $x^0 = 1$ ,  
 $x^n = \frac{1}{(x+1) \cdots (x+n)}$ ,  $n < 0$ ,  
 $x^{n+m} = x^n (x-n)^m$ .

Rising Factorial Powers:  
 $x^n = x(x+1) \cdots (x+n-1)$ ,  $n > 0$ ,  
 $x^0 = 1$ ,  
 $x^n = \frac{1}{(x-1) \cdots (x-n)}$ ,  $n < 0$ ,  
 $x^{n+m} = x^n (x+n)^m$ .

Conversions:  
 $x^n = (-1)^n (-x)^n = (x-n+1)^n$ ,  
 $= 1/(x+1)^{-n}$ ,  
 $x^n = (-1)^n (-x)^n = (x+n-1)^n$ ,  
 $= 1/(x-1)^{-n}$ ,  
 $x^n = \sum_{k=1}^n \binom{n}{k} x^k = \sum_{k=1}^n \binom{n}{k} (-1)^{n-k} x^k$ ,  
 $x^n = \sum_{k=1}^n \binom{n}{k} (-1)^{n-k} x^k$ ,  
 $x^n = \sum_{k=1}^n \binom{n}{k} x^k$ .

## Theoretical Computer Science Cheat Sheet

## Series

Taylor's series:

$$f(x) = f(a) + (x-a)f'(a) + \frac{(x-a)^2}{2}f''(a) + \dots = \sum_{i=0}^{\infty} \frac{(x-a)^i}{i!} f^{(i)}(a).$$

Expansions:

$$\begin{aligned} \frac{1}{1-x} &= 1 + x + x^2 + x^3 + x^4 + \dots = \sum_{i=0}^{\infty} x^i, \\ \frac{1}{1-cx} &= 1 + cx + c^2x^2 + c^3x^3 + \dots = \sum_{i=0}^{\infty} c^i x^i, \\ \frac{1}{1-x^n} &= 1 + x^n + x^{2n} + x^{3n} + \dots = \sum_{i=0}^{\infty} x^{in}, \\ \frac{x}{(1-x)^2} &= x + 2x^2 + 3x^3 + 4x^4 + \dots = \sum_{i=0}^{\infty} (i+1)x^{i+1}, \\ x^k \frac{d^n}{dx^n} \left( \frac{1}{1-x} \right) &= x + 2^n x^2 + 3^n x^3 + 4^n x^4 + \dots = \sum_{i=0}^{\infty} i^n x^{i+k}, \\ e^x &= 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \dots = \sum_{i=0}^{\infty} \frac{x^i}{i!}, \\ \ln(1+x) &= x - \frac{1}{2}x^2 + \frac{1}{3}x^3 - \frac{1}{4}x^4 + \dots = \sum_{i=0}^{\infty} (-1)^{i+1} \frac{x^i}{i}, \\ \ln \frac{1}{1-x} &= x + \frac{1}{2}x^2 + \frac{1}{3}x^3 + \frac{1}{4}x^4 + \dots = \sum_{i=0}^{\infty} \frac{x^i}{i+1}, \\ \sin x &= x - \frac{1}{6}x^3 + \frac{1}{120}x^5 - \frac{1}{5040}x^7 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i+1}}{(2i+1)!}, \\ \cos x &= 1 - \frac{1}{2}x^2 + \frac{1}{24}x^4 - \frac{1}{720}x^6 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i}}{(2i)!}, \\ \tan^{-1} x &= x - \frac{1}{3}x^3 + \frac{1}{5}x^5 - \frac{1}{7}x^7 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i+1}}{(2i+1)}, \\ (1+x)^n &= 1 + nx + \frac{n(n-1)}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{n}{i} x^i, \\ \frac{1}{(1-x)^{n+1}} &= 1 + (n+1)x + \frac{(n+1)(n+2)}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{i+n}{i} x^i, \\ \frac{x}{e^x - 1} &= 1 - \frac{1}{2}x + \frac{1}{24}x^3 - \frac{1}{720}x^5 + \dots = \sum_{i=0}^{\infty} \frac{B_i x^i}{i!}, \\ \frac{1}{2x}(1 - \sqrt{1-4x}) &= 1 + x + 2x^2 + 3x^3 + \dots = \sum_{i=0}^{\infty} \frac{1}{i+1} \binom{2i}{i} x^i, \\ \frac{1}{\sqrt{1-4x}} &= 1 + x + 2x^2 + 6x^3 + \dots = \sum_{i=0}^{\infty} \binom{2i}{i} x^i, \\ \frac{1}{\sqrt{1-4x}} \left( \frac{1 - \sqrt{1-4x}}{2x} \right)^n &= 1 + (2+n)x + \frac{(4+n)(3+n)}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{2i+n}{i} x^i, \\ \frac{1}{1-x} \ln \frac{1}{1-x} &= x + \frac{3}{2}x^2 + \frac{11}{6}x^3 + \frac{25}{24}x^4 + \dots = \sum_{i=0}^{\infty} H_i x^i, \\ \frac{1}{2} \left( \ln \frac{1}{1-x} \right)^2 &= \frac{1}{2}x^2 + \frac{3}{2}x^3 + \frac{11}{24}x^4 + \dots = \sum_{i=0}^{\infty} \frac{H_{i-1} x^i}{i}, \\ \frac{x}{1-x-x^2} &= x + x^2 + 2x^3 + 3x^4 + \dots = \sum_{i=0}^{\infty} F_i x^i, \\ \frac{F_n x}{1 - (F_{n-1} + F_{n+1})x + (-1)^n x^2} &= F_n x + F_{2n} x^2 + F_{3n} x^3 + \dots = \sum_{i=0}^{\infty} F_{ni} x^i. \end{aligned}$$

Ordinary power series:

$$A(x) = \sum_{i=0}^{\infty} a_i x^i.$$

Exponential power series:

$$A(x) = \sum_{i=0}^{\infty} a_i \frac{x^i}{i!}.$$

Dirichlet power series:

$$A(x) = \sum_{i=0}^{\infty} \frac{a_i}{x^i}.$$

Binomial theorem

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k.$$

Difference of like powers:

$$x^n - y^n = (x-y) \sum_{k=0}^{n-1} x^{n-1-k} y^k.$$

For ordinary power series:

$$\alpha A(x) + \beta B(x) = \sum_{i=0}^{\infty} (\alpha a_i + \beta b_i) x^i,$$

$$x^k A(x) = \sum_{i=0}^{\infty} a_{i-k} x^i,$$

$$\frac{A(x) - \sum_{i=0}^{k-1} a_i x^i}{x^k} = \sum_{i=0}^{\infty} a_{i+k} x^i,$$

$$A(cx) = \sum_{i=0}^{\infty} c^i a_i x^i,$$

$$A'(x) = \sum_{i=0}^{\infty} (i+1) a_{i+1} x^i,$$

$$xA'(x) = \sum_{i=0}^{\infty} i a_i x^i,$$

$$\int A(x) dx = \sum_{i=0}^{\infty} \frac{a_{i-1}}{i} x^i,$$

$$\frac{A(x) + A(-x)}{2} = \sum_{i=0}^{\infty} a_{2i} x^{2i},$$

$$\frac{A(x) - A(-x)}{2} = \sum_{i=0}^{\infty} a_{2i+1} x^{2i+1}.$$

Summation: If  $b_i = \sum_{j=0}^i a_j$ , then

$$B(x) = \frac{1}{1-x} A(x).$$

Convolution:

$$A(x)B(x) = \sum_{i=0}^{\infty} \left( \sum_{j=0}^i a_j b_{i-j} \right) x^i.$$

God made the natural numbers;  
all the rest is the work of man.  
- Leopold Kronecker

## Theoretical Computer Science Cheat Sheet

## Series

Expansions:

$$\begin{aligned} \frac{1}{(1-x)^{n+1}} \ln \frac{1}{1-x} &= \sum_{i=0}^{\infty} (H_{n+i} - H_n) \binom{n+i}{i} x^i, \\ x^{\overline{n}} &= \sum_{i=0}^{\infty} \left[ \begin{matrix} n \\ i \end{matrix} \right] x^i, \\ \left( \ln \frac{1}{1-x} \right)^n &= \sum_{i=0}^{\infty} \left[ \begin{matrix} n \\ i \end{matrix} \right] \frac{n! x^i}{i!}, \\ \tan x &= \sum_{i=0}^{\infty} (-1)^i \frac{2^{2i} (2^{2i}-1) B_{2i} x^{2i-1}}{(2i)!}, \\ \frac{1}{\zeta(x)} &= \sum_{i=1}^{\infty} \frac{\mu(i)}{i^x}, \\ \zeta(x) &= \prod_p \frac{1}{1-p^{-x}}, \\ \zeta^2(x) &= \sum_{i=1}^{\infty} \frac{d(i)}{i^x} \text{ where } d(n) = \sum_{d|n} 1, \\ \zeta(x)\zeta(x-1) &= \sum_{i=1}^{\infty} \frac{S(i)}{i^x} \text{ where } S(n) = \sum_{d|n} d, \\ \zeta(2n) &= \frac{2^{2n-1} |B_{2n}|}{(2n)!} x^{2n}, \quad n \in \mathbb{N}, \\ \frac{x}{\sin x} &= \sum_{i=0}^{\infty} (-1)^i \frac{(4^i-2) B_{2i} x^{2i}}{(2i)!}, \\ \left( \frac{1 - \sqrt{1-4x}}{2x} \right)^n &= \sum_{i=0}^{\infty} \frac{n(2i+n-1)!}{i!(n+i)!} x^i, \\ e^x \sin x &= \sum_{i=0}^{\infty} \frac{2^{i/2} \sin \frac{\pi}{4} x^i}{i!}, \\ \sqrt{\frac{1 - \sqrt{1-x}}{x}} &= \sum_{i=0}^{\infty} \frac{(4i)!}{16^i \sqrt{2} (2i)! (2i+1)!} x^i, \\ \left( \frac{\arcsin x}{x} \right)^2 &= \sum_{i=0}^{\infty} \frac{4^i i!^2}{(i+1)(2i+1)!} x^{2i}. \end{aligned}$$

## Cramer's Rule

If we have equations:

$$a_{1,1}x_1 + a_{1,2}x_2 + \dots + a_{1,n}x_n = b_1$$

$$a_{2,1}x_1 + a_{2,2}x_2 + \dots + a_{2,n}x_n = b_2$$

$$\vdots$$

$$\vdots$$

$$a_{n,1}x_1 + a_{n,2}x_2 + \dots + a_{n,n}x_n = b_n$$

Let  $A = (a_{i,j})$  and  $B$  be the column matrix  $(b_i)$ . Then there is a unique solution iff  $\det A \neq 0$ . Let  $A_i$  be  $A$  with column  $i$  replaced by  $B$ . Then

$$x_i = \frac{\det A_i}{\det A}.$$

Improvement makes strait roads, but the crooked  
roads without Improvement, are roads of Genius.  
- William Blake (The Marriage of Heaven and Hell)

## Escher's Knot



## Stieltjes Integration

If  $G$  is continuous in the interval  $[a, b]$  and  $F$  is nondecreasing then

$$\int_a^b G(x) dF(x)$$

exists. If  $a \leq b \leq c$  then

$$\int_a^c G(x) dF(x) = \int_a^b G(x) dF(x) + \int_b^c G(x) dF(x).$$

If the integrals involved exist

$$\int_a^b (G(x) + H(x)) dF(x) = \int_a^b G(x) dF(x) + \int_a^b H(x) dF(x),$$

$$\int_a^b G(x) d(F(x) + H(x)) = \int_a^b G(x) dF(x) + \int_a^b G(x) dH(x),$$

$$\int_a^b c \cdot G(x) dF(x) = \int_a^b G(x) d(c \cdot F(x)) = c \int_a^b G(x) dF(x),$$

$$\int_a^b G(x) dF(x) = G(b)F(b) - G(a)F(a) - \int_a^b F(x) dG(x).$$

If the integrals involved exist, and  $F$  possesses a derivative  $F'$  at every point in  $[a, b]$  then

$$\int_a^b G(x) dF(x) = \int_a^b G(x) F'(x) dx.$$

## Fibonacci Numbers

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, ...

Definitions:

$$F_i = F_{i-1} + F_{i-2}, \quad F_0 = F_1 = 1,$$

$$F_{-i} = (-1)^{i-1} F_i,$$

$$F_i = \frac{1}{\sqrt{5}} \left( \phi^i - \bar{\phi}^i \right),$$

Cassini's identity: for  $i > 0$ :

$$F_{i+1}F_{i-1} - F_i^2 = (-1)^i.$$

Additive rule:

$$F_{n+k} = F_k F_{n+1} + F_{k-1} F_n,$$

$$F_{2n} = F_n F_{n+1} + F_{n-1} F_n.$$

Calculation by matrices:

$$\begin{pmatrix} F_{n-2} & F_{n-1} \\ F_{n-1} & F_n \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n.$$

The Fibonacci number system:  
Every integer  $n$  has a unique  
representation

$$n = F_{k_1} + F_{k_2} + \dots + F_{k_m},$$

where  $k_i \geq k_{i+1} + 2$  for all  $i$ ,

$$1 \leq i < m \text{ and } k_m \geq 2.$$



# Computação Gráfica

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