

### **Data Intelligence**

# Recommendation-2 Latent Factor Model

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### In This Lecture

- Learn the weight learning approach for collaborative filtering
- Understand the main idea of latent factor model
- Learn the advanced techniques for latent factor model, including regularization and bias extension

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### **Outline**

- → □ Netflix Prize; Weight Learning in CF
  - □ Latent Factor Model
  - ☐ Regularization for LF
  - Bias Extension for LF
  - ☐ Netflix Challenge



### The Netflix Prize



#### Training data

- 100 million ratings, 480,000 users, 17,770 movies
- 6 years of data: 2000-2005

#### Test data

- Last few ratings of each user (2.8 million)
- Evaluation criterion: Root Mean Square Error (RMSE) =

$$\sqrt{\frac{\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2}{|R|}}$$

■ Netflix's system RMSE: 0.9514

#### Competition

- □ 2,700+ teams
- \$1 million prize for 10% improvement on Netflix



## The Netflix Utility Matrix R

480,000 users

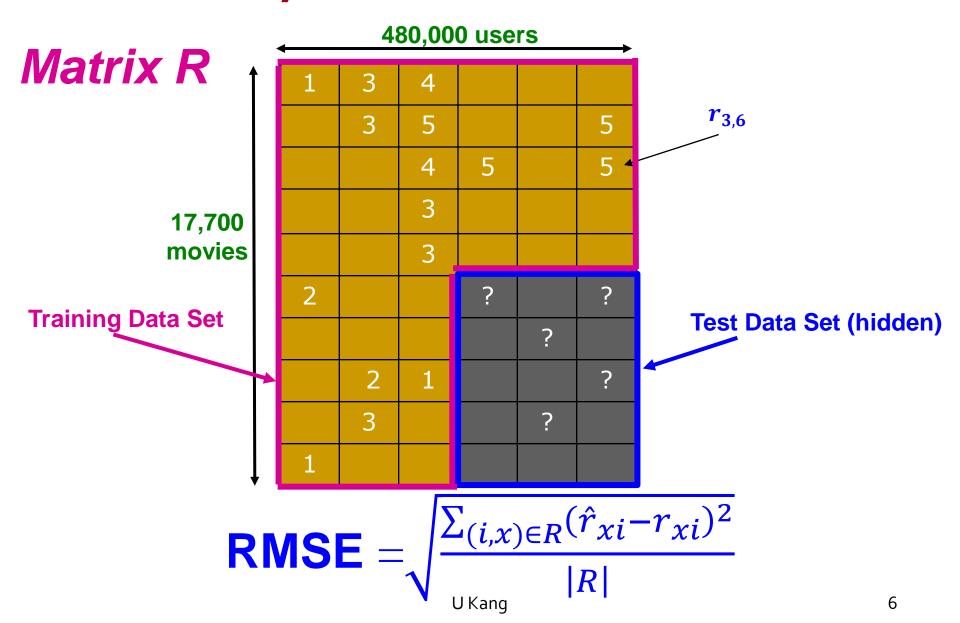
Matrix R

17,700 movies

<b>—</b>					<b>→</b>
1	3	4			
	3	5			5
		4	5		5
		3			
		3			
2			2		2
				5	
	2	1			1
	3			3	
1					



### Utility Matrix R: Evaluation





### **BellKor Recommender System**

- The winner of the Netflix Challenge!
- Multi-scale modeling of the data: Combine global modeling of the data, with a refined, local view:
  - Global:
    - Overall deviations of users/movies
  - Local:
    - CF



### **Modeling Local & Global Effects**

#### Global:

- Mean movie rating: 3.7 stars
- The Sixth Sense is 0.5 stars above avg.
- □ Joe rates **0.2** stars below avg.
  - ⇒ Baseline estimation:

    Joe will rate The Sixth Sense 4 stars
- Local neighborhood (CF/NN):
  - Joe didn't like related movie Signs
  - □ ⇒ Final estimate:
     Joe will rate The Sixth Sense 3.8 stars







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## Recap: Collaborative Filtering (CF)

- Earliest and most popular collaborative filtering method
  - Infer unknown ratings from those of "similar" movies (item-item variant)
  - $\Box$  Define **similarity measure**  $s_{ii}$  of items **i** and **j**
  - □ Select *k*-nearest neighbors, compute the rating
    - N(i; x): items most similar to i that were rated by x

$$\hat{r}_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

s<sub>ij</sub>... similarity of items *i* and *j*r<sub>xj</sub>...rating of user *x* on item *j*N(i;x)... set of items similar to item *i* that were rated by *x*



### **Modeling Local & Global Effects**

In practice we get better estimates if we model deviations:

$$\hat{r}_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} s_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} s_{ij}}$$

baseline estimate for  $r_{xi}$ 

$$b_{xi} = \mu + b_x + b_i$$

 $\mu$  = overall mean rating

 $b_x$  = rating deviation of user x

=  $(avg. rating of user x) - \mu$ 

 $\mathbf{b}_i = (avg. \ rating \ of \ movie \ \mathbf{i}) - \boldsymbol{\mu}$ 

#### **Problems/Issues:**

1) Similarity measures are "arbitrary"

2) Taking a weighted average can be restricting

**Solution:** Instead of  $s_{ij}$  use  $w_{ij}$  that we learn from data



## Idea: Interpolation Weights $w_{ij}$

Use a weighted sum rather than weighted avg.:

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj})$$

#### A few notes:

- $lacksquare{N}(i;x)$  ... set of movies rated by user x that are similar to movie i
- $\mathbf{w}_{ij}$  is the interpolation weight (some real number)
  - We allow:  $\sum_{j \in N(i,x)} w_{ij} \neq 1$
- $\mathbf{w}_{ij}$  models interaction between pairs of movies (it does not depend on user  $\mathbf{x}$ )



## Idea: Interpolation Weights $w_{ij}$

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i,x)} w_{ij} (r_{xj} - b_{xj})$$

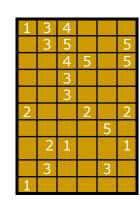
- How to set  $w_{ij}$ ?
  - □ Remember, error metric is:  $\sqrt{\frac{\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2}{|R|}}$  or equivalently SSE:  $\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2$
  - $\Box$  Find  $\mathbf{w}_{ii}$  that minimize **SSE** on **training data!** 
    - Models relationships between item i and its neighbors j
  - $\mathbf{w}_{ij}$  can be **learned/estimated** based on  $\mathbf{x}$  and all other users that rated  $\mathbf{i}$

### Why is this a good idea?



### Recommendations via Optimization

- Goal: Make good recommendations
  - Quantify goodness using RMSE:
     Lower RMSE ⇒ better recommendations



- Want to make good recommendations on items that user has not yet seen. Very difficult task!
- Let's build a system such that it works well on known (user, item) ratings
   And hope the system will also predict well the unknown ratings

## **Recommendations via Optimization**

- Idea: Let's set values w such that they work well on known (user, item) ratings
- How to find such values w?
- Idea: define an objective function and solve the optimization problem
- Find w<sub>ii</sub> that minimize SSE on training data!

$$J(w) = \sum_{x,i} \left( \left[ b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj}) \right] - r_{xi} \right)^{2}$$
Predicted rating

Predicted rating

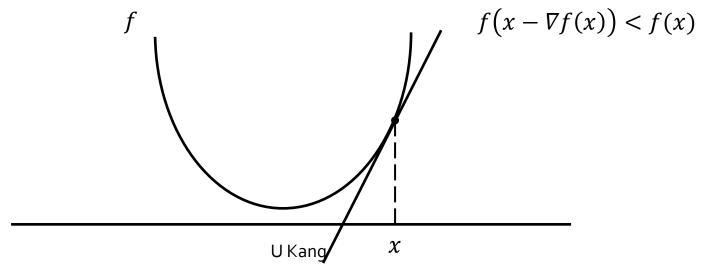
■ Think of **w** as a vector of numbers



## **Detour: Minimizing a function**

#### ■ A simple way to minimize a function f():

- $\Box$  Take a gradient  $\nabla f$
- $lue{}$  Start at some point x and evaluate  $\nabla f(x)$
- Make a step in the reverse direction of the gradient:  $x = x \eta \nabla f(x)$ . This is called *gradient descent*.
- Repeat until converged





### **Interpolation Weights**

We have the optimization problem, now what?

$$J(w) = \sum_{x,i} \left( \left[ b_{xi} + \sum_{k \in N(i;x)} w_{ik} (r_{xk} - b_{xk}) \right] - r_{xi} \right)^2$$

- Gradient descent:
  - □ Iterate until convergence:  $w \leftarrow w \eta \nabla_w J$

 $\eta$  ... learning rate

 $\square$  where  $\nabla_w J$  is the gradient:

$$\nabla_{w}J = \left[\frac{\partial J(w)}{\partial w_{ij}}\right] = 2\sum_{x,i} \left(\left[b_{xi} + \sum_{k \in N(i;x)} w_{ik}(r_{xk} - b_{xk})\right] - r_{xi}\right) \left(r_{xj} - b_{xj}\right)$$

$$\text{for } j \in \{N(i;x), \forall i, \forall x\}$$

$$\text{else } \frac{\partial J(w)}{\partial w_{ij}} = \mathbf{0}$$

Note: We fix movie i, go over all  $r_{xi}$ , for every movie  $j \in N(i; x)$ , we compute  $\frac{\partial J(w)}{\partial w_{ij}}$  while  $|w_{new} - w_{old}| > \varepsilon$ :  $w_{old} = w_{new}$ 

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$$w_{new} = w_{old} - \eta \cdot \nabla w_{old}$$



### Interpolation Weights

- So far:  $\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} b_{xj})$ 
  - Weights  $w_{ij}$  learned based on their role; no use of an arbitrary similarity measure  $(w_{ii} \neq s_{ii})$
  - Explicitly account for interrelationships among the neighboring movies
- Next: Latent factor model

### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

**Basic Collaborative filtering: 0.94** 

CF+Biases+learned weights: 0.91

(Collaborative filtering ++)

Grand Prize: 0.8563

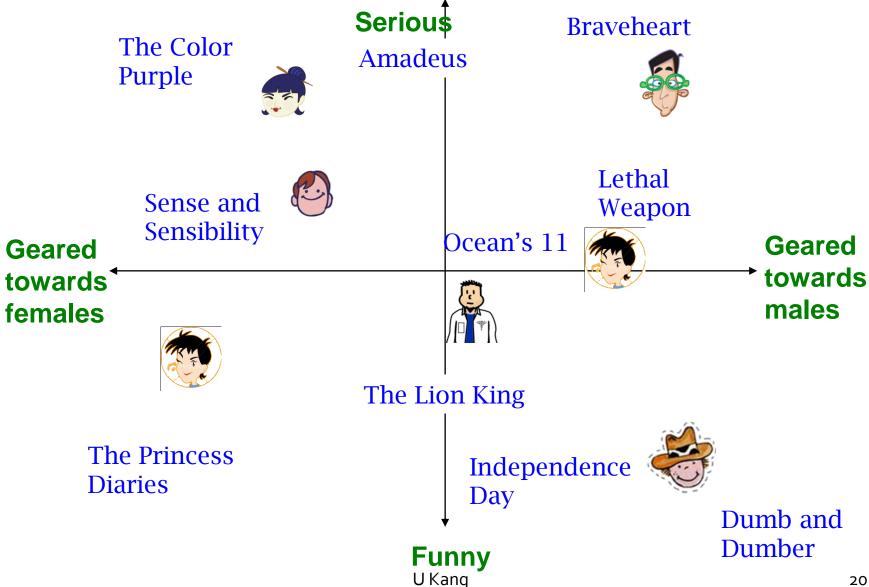


### **Outline**

- Metflix Prize; Weight Learning in CF
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### Latent Factor Models (e.g., SVD)

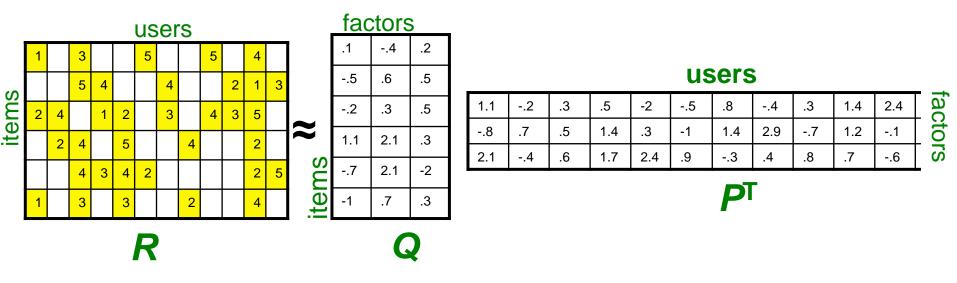




### **Latent Factor Models**

**SVD:**  $A = U \Sigma V^T$ 

■ "SVD" on Netflix data:  $\mathbf{R} \approx \mathbf{Q} \cdot \mathbf{P}^T$ 



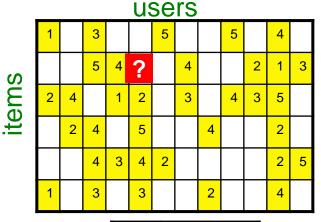
- For now let's assume we can approximate the rating matrix R as a product of "thin"  $Q \cdot P^T$ 
  - R has missing entries but let's ignore that for now!
    - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones



### Ratings as Products of Factors

How to estimate the missing rating of

#### user x for item i?





$\hat{r}_{xi} =$	$q_i \cdot p_x$
	$q_{if} \cdot p_{xf}$
	row <i>i</i> of <b>Q</b> column <b>x</b> of <b>P</b> <sup>T</sup>

	.1	4	.2						
(0	5	.6	.5						
items	2	.3	.5						
ite	1.1	2.1	.3						
	7	2.1	-2						
	-1	.3							
factors									

_						400						
IS	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
fa	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1

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### Ratings as Products of Factors

How to estimate the missing rating of

user x for item i?

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-		2	4		5			4			2	
			4	3	4	2					2	5
	1		3		3			2			4	



$\hat{r}_{xi} = q$	$i \cdot p_x$
$=\sum q$	$_{if}\cdot p_{xf}$
	v <b>i</b> of <b>Q</b> umn <b>x</b> of <b>P</b> <sup>⊤</sup>

	.1	4	.2						
(0	5	.6	.5						
items	2	.3	.5						
ite	1.1	2.1	.3						
	7	2.1	-2						
	-1	.7	.3						
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S	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
<u>a</u>	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1

P

Q



### Ratings as Products of Factors

How to estimate the missing rating of

user x for item i?

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	1		3			5			5		4		
,			5	4	2.4	4	4			2	1	3	
	2	4		1	2		3		4	3	5		
-		2	4		5			4			2		
			4	3	4	2					2	5	
	1		3		3			2			4		



$\hat{r}_{xi} =$	$q_i$	$\cdot p_x$
$=\sum$	$q_{if}$	$p_{xf}$
	row <i>i</i> c colum	of <b>Q</b> on <b>x</b> of <b>P</b> <sup>T</sup>

	.1	4	.2					
(0	5	.6	.5					
items	2	.3	.5					
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	7	2.1	-2					
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<b>f</b> factors								

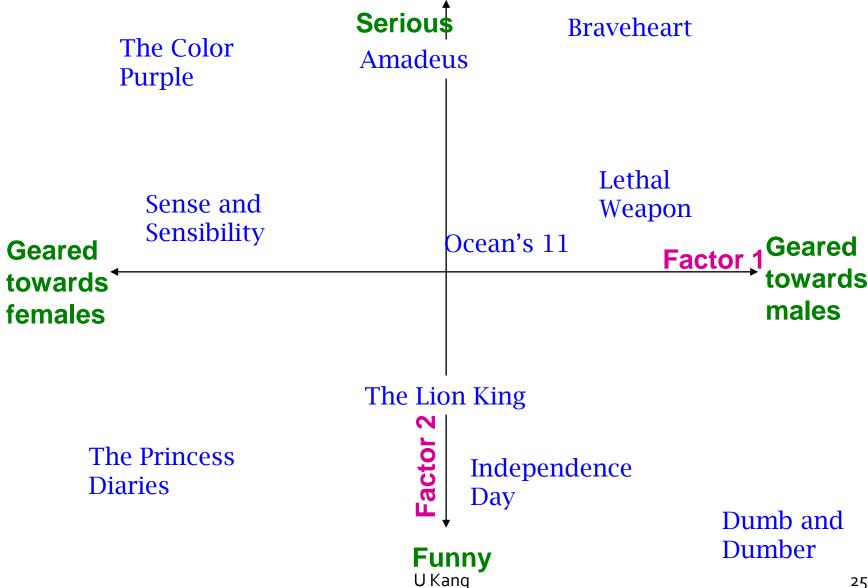
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ff	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1
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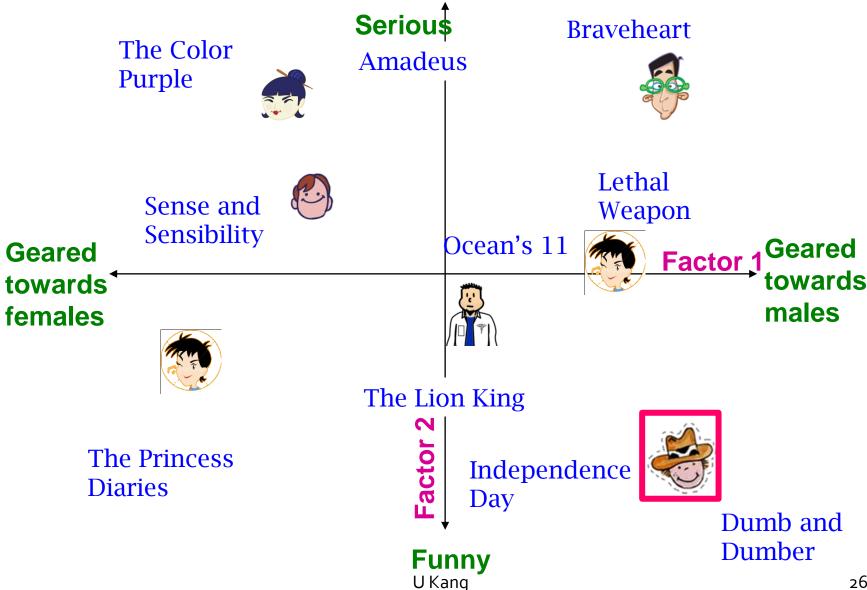
### **Latent Factor Models**



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### **Latent Factor Models**





### Singular Value Decomposition(SVD)

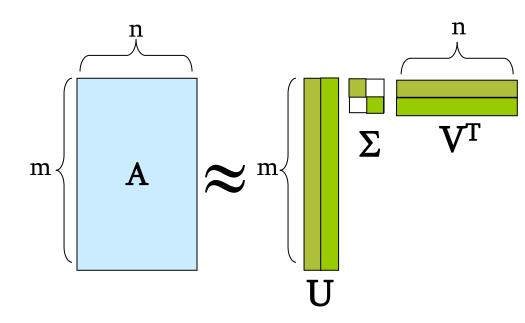
#### SVD:

■ **A**: Input data matrix

□ **U**: Left singular vecs

■ **V**: Right singular vecs

 $\Box$   $\Sigma$ : Singular values



#### So in our case:

"SVD" on Netflix data:  $R \approx Q \cdot P^T$ 

$$A = R$$
,  $Q = U$ ,  $P^{T} = \sum V^{T}$ 

$$\hat{\boldsymbol{r}}_{xi} = \boldsymbol{q}_i \cdot \boldsymbol{p}_x$$



### **SVD: More Good Stuff**

SVD gives minimum reconstruction error (Sum of Squared Errors):

$$\min_{U,V,\Sigma} \sum_{ij\in A} \left( A_{ij} - [U\Sigma V^{\mathrm{T}}]_{ij} \right)^{2}$$

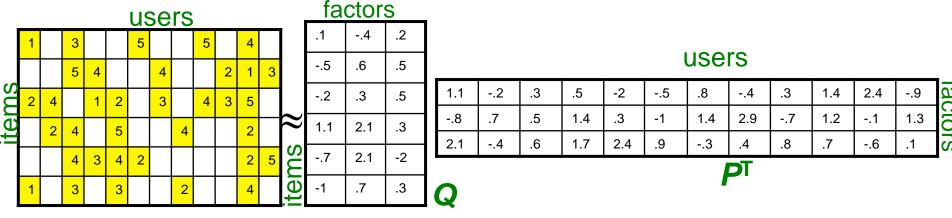
- Note two things:
  - □ **SSE** and **RMSE** are monotonically related:
    - $RMSE = \frac{1}{c}\sqrt{SSE}$  Great news: SVD is minimizing RMSE
  - Complication: The sum in SVD error term is over all entries (no-rating is interpreted as zero-rating).
     But our *R* has missing entries!

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### **Latent Factor Models**



- SVD isn't defined when entries are missing!
- Use specialized methods to find P, Q

#### Note:

- We don't require cols of P, Q to be orthogonal/unit length
- P, Q map users/movies to a latent space
- The most popular model among Netflix contestants
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### **Outline**

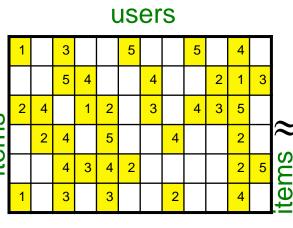
- Netflix Prize; Weight Learning in CF
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- → □ Regularization for LF
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### **Latent Factor Models**

Our goal is to find P and Q such tat:

$$\min_{P,Q} \sum_{(i,x)\in R} (r_{xi} - q_i \cdot p_x)^2$$



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	.1	4	.2						
	5	.6	.5						
	2	.3	.5						
	1.1	2.1	.3						
	7	2.1	-2						
	-1	.7	.3						

factors

#### users

1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9	۵
1.1 8 2.1	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3	
2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1	S

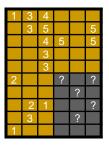
PT

G



### **Back to Our Problem**

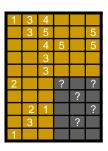
- Want to minimize SSE for unseen test data
- Idea: Minimize SSE on training data
  - Want large k (# of factors) to capture all the signals
  - □ But, **SSE** on test data begins to rise for k > 2
- This is a classical example of overfitting:
  - With too much freedom (too many free parameters) the model starts fitting noise
    - That is it fits too well the training data and thus not generalizing well to unseen test data





## **Dealing with Missing Entries**





- Allow rich model where there are sufficient data
- Shrink aggressively where data are scarce

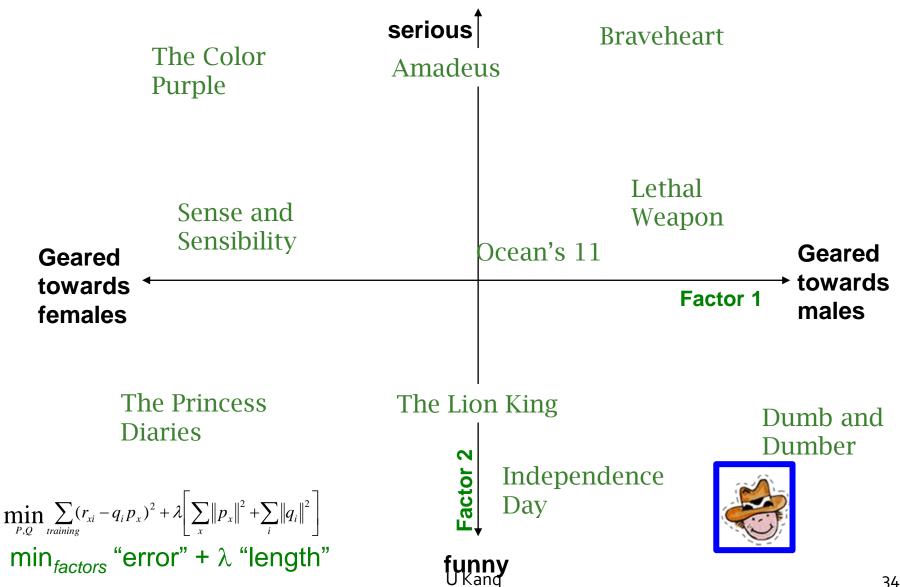
$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} \|p_x\|^2 + \lambda_2 \sum_{i} \|q_i\|^2 \right]$$
"error"
"length"

 $\lambda_1, \lambda_2 \dots$  user set regularization parameters ( $\geq 0$ )

**Note:** We do not care about the "raw" value of the objective function, but we care in P,Q that achieve the minimum of the objective

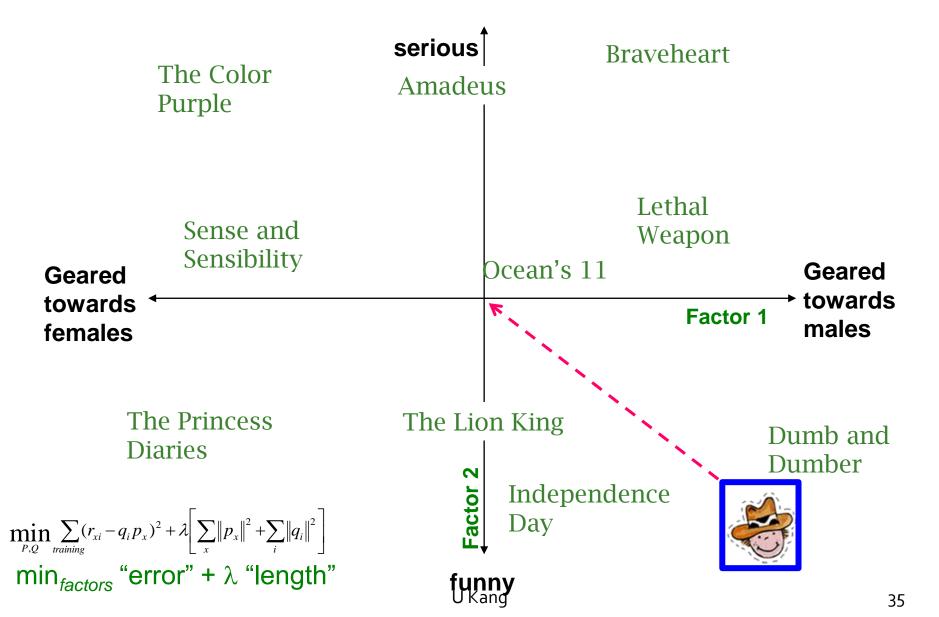


## The Effect of Regularization



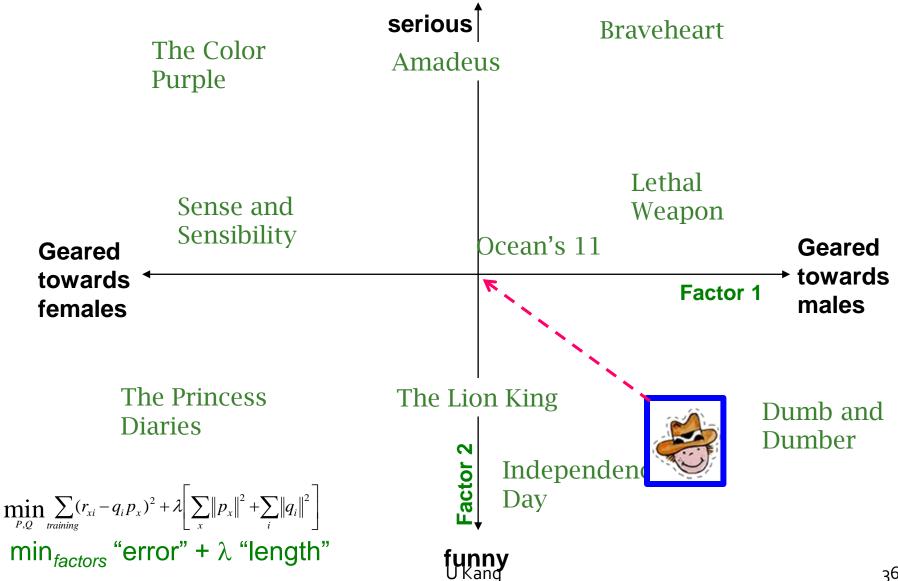


## The Effect of Regularization



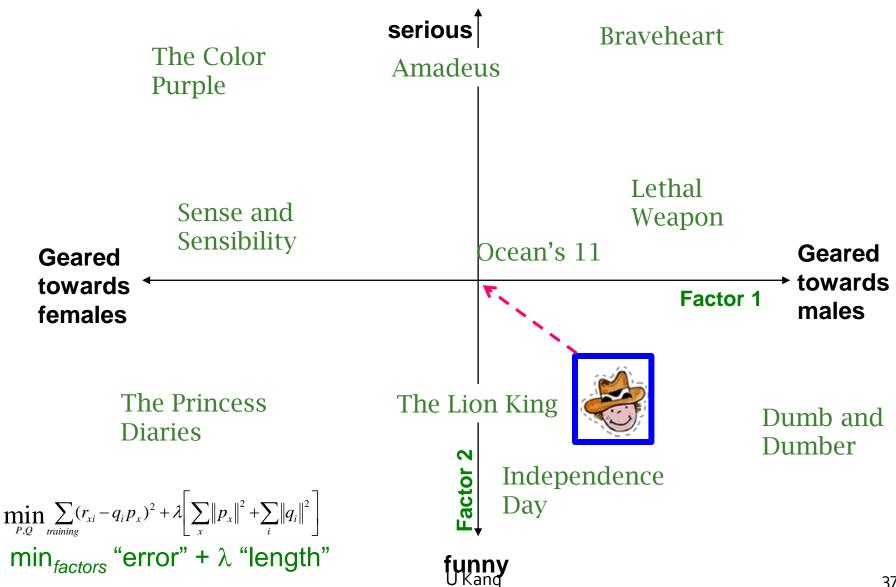


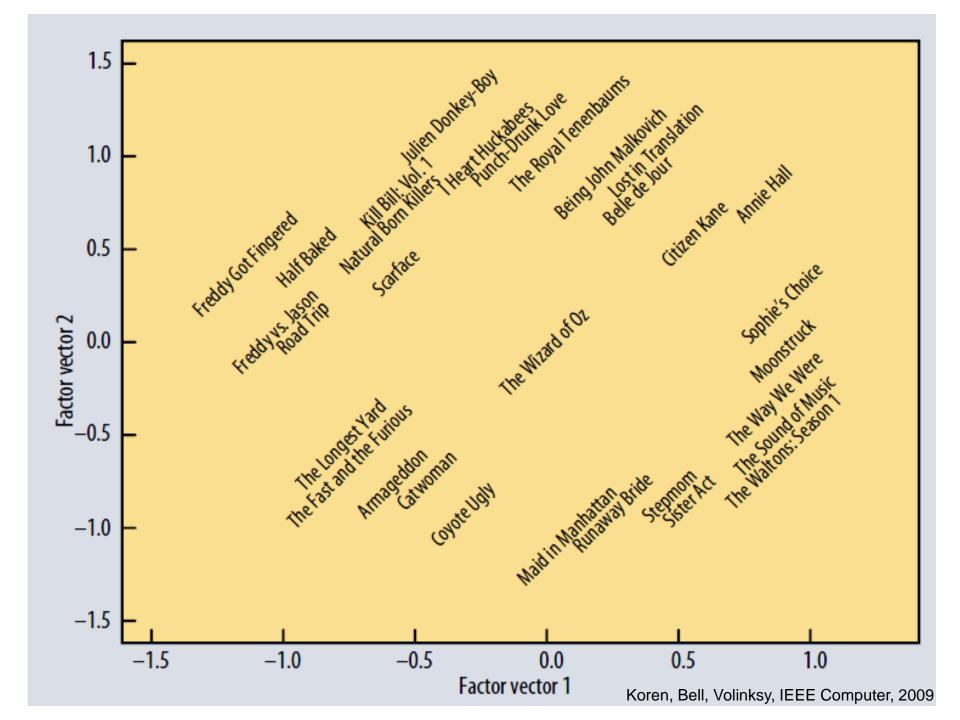
## The Effect of Regularization





# The Effect of Regularization







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# **Modeling Biases and Interactions**

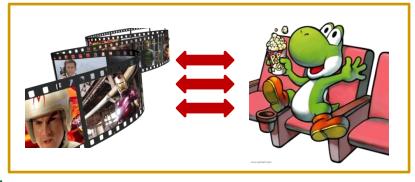
#### user bias



#### movie bias



#### user-movie interaction



#### **Baseline predictor**

- Separates users and movies
- Benefits from insights into user's behavior
- Among the main practical contributions of the competition

#### **User-Movie interaction**

Characterizes the matching between users and movies

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- Attracts most research in the field
- Benefits from algorithmic and mathematical innovations
- $\mu$  = overall mean rating
- $\mathbf{b}_{\mathbf{x}}$  = bias of user  $\mathbf{x}$
- $\mathbf{b}_{i}^{n}$  = bias of movie i



### **Baseline Predictor**

We have expectations on the rating by user x of movie i, even without estimating x's attitude towards movies like i







- Rating scale of user x
- Values of other ratings user gave recently

(Recent) popularity of movie i



### **Putting It All Together**

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Mean rating user  $x$  movie  $i$ 

Moverall Bias for movie  $i$ 

User-Movie interaction

#### Example:

- Mean rating:  $\mu$  = 3.7
- □ You are a critical reviewer: your ratings are 1 star lower than the mean:  $b_x = -1$
- □ Star Wars gets a mean rating of 0.5 higher than average movie:  $b_i = +0.5$
- Predicted rating for you on Star Wars (w/o interaction):

$$= 3.7 - 1 + 0.5 = 3.2$$

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### Fitting the New Model

#### Solve:

goodness of fit

$$\min_{Q,P,b} \sum_{(x,i)\in R} (r_{xi} - (\mu + b_x + b_i + q_i p_x))^2$$

regularization

$$+ \left( \lambda_{1} \sum_{j} \| q_{j} \|^{2} + \lambda_{2} \sum_{x} \| p_{x} \|^{2} + \lambda_{3} \sum_{x} \| b_{x} \|^{2} + \lambda_{4} \sum_{j} \| b_{j} \|^{2} \right)$$

λ is selected via crossvalidation

- Stochastic gradient descent to find parameters
  - **Note:** Both biases  $b_x$ ,  $b_i$  as well as interactions  $q_i$ ,  $p_x$  are treated as parameters (we estimate them)

### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

Collaborative filtering++: 0.91

Latent factors: 0.90

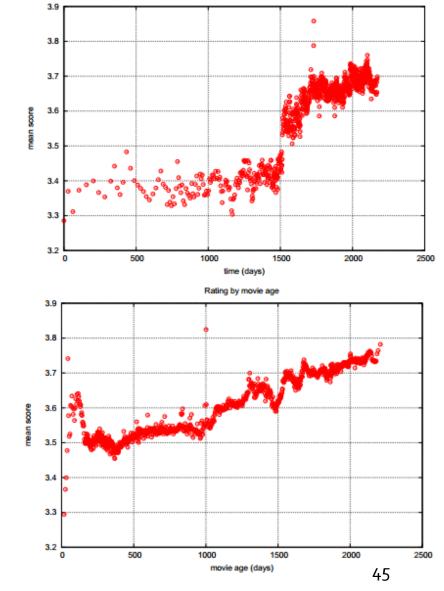
**Latent factors+Biases: 0.89** 

Grand Prize: 0.8563



### **Temporal Biases Of Users**

- Sudden rise in the average movie rating (early 2004)
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed
- Movie age
  - Older movies receive higher ratings than newer ones



Y. Koren, Collaborative filtering with temporal dynamics, KDD '09



### **Temporal Biases & Factors**

#### Original model:

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Add time dependence to biases:

$$r_{xi} = \mu + b_x(t) + b_i(t) + q_i \cdot p_x$$

- $\Box$  Make parameters  $\boldsymbol{b}_{x}$  and  $\boldsymbol{b}_{i}$  to depend on time
- □ (1) Parameterize time-dependence by linear trends
  - (2) Each bin corresponds to 10 consecutive weeks

$$b_i(t) = b_i + b_{i, \text{Bin}(t)}$$

- Add temporal dependence to factors
  - $p_x(t)$ ... user preference vector on day t

### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

Collaborative filtering++: 0.91

Latent factors: 0.90

Latent factors+Biases: 0.89

Latent factors+Biases+Time: 0.876

Still no prize! 
Getting desperate.

Grand Prize: 0.8563



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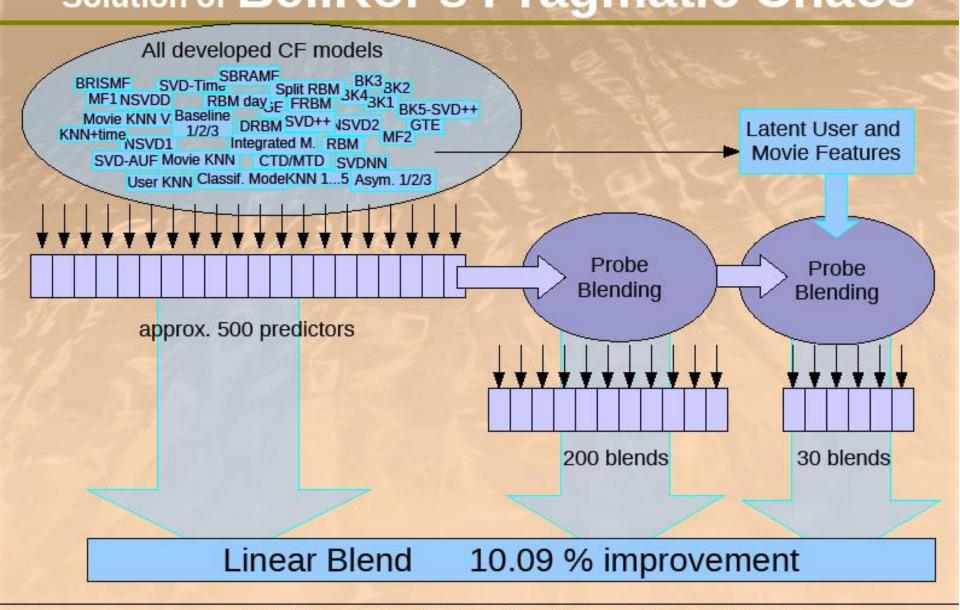
### **Final Solution**

- Many solutions proposed
  - Baseline
  - Basic collaborative filtering
  - Basic collaborative filtering w/ weight learning
  - Latent factor model
  - Latent factor w/ time bias
  - **...**
- 'Blending' the solutions leads to the best performance
  - Linear combination of N (≥ 500) predictors

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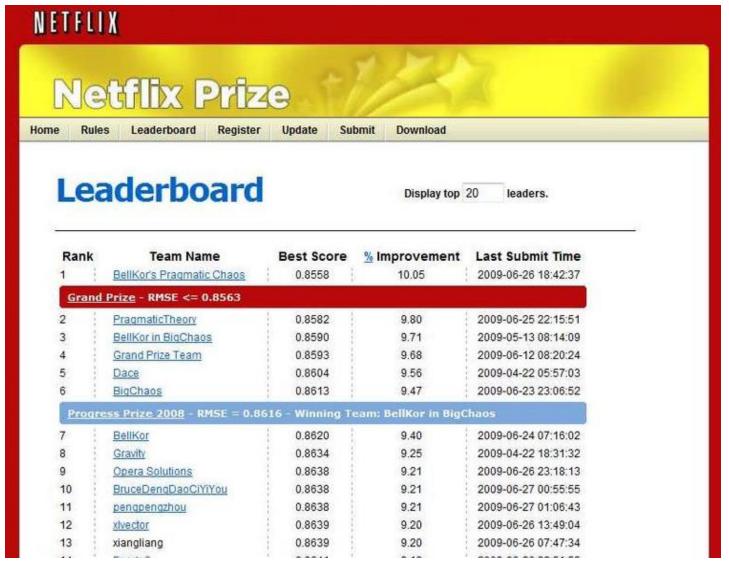
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# The big picture Solution of BellKor's Pragmatic Chaos





## Standing on June 26th 2009



June 26th submission triggers 30-day "last call"

#### **Netflix Prize**



Home

Rules

Leaderboard

Update

Progress Prize 2007 - RMSE = 0.8723 - Winning Team: KorBell

Download

#### Leaderboard

Showing Test Score. Click here to show quiz score

Display top 20 ‡ leaders.

Rank	Team Name	Best Test Score	% Improvement	Best Submit Time
Grand Prize - RMSE = 0.8567 - Winning Team: BellKor's Pragmatic Chaos				
1	BellKor's Pragmatic Chaos	0.8567	10.06	2009-07-26 18:18:28
2	The Ensemble	0.8567	10.06	2009-07-26 18:38:22
3	Grand Prize Team	).8002	J.9 <sub>U</sub>	_000 0. 10 4:40
4	Opera Solutions and Vandelay United	0.8588	9.84	2009-07-10 01:12:31
5	Vandelay Industries !	0.8591	9.81	2009-07-10 00:32:20
6	PragmaticTheory	0.8594	9.77	2009-06-24 12:06:56
7	BellKor in BigChaos	0.8601	9.70	2009-05-13 08:14:09
8	Dace	0.8612	9.59	2009-07-24 17:18:43
9	Feeds2	0.8622	9.48	2009-07-12 13:11:51
10	BigChaos	0.8623	9.47	2009-04-07 12:33:59
11	Opera Solutions	0.8623	9.47	2009-07-24 00:34:07
12	BellKor	0.8624	9.46	2009-07-26 17:19:11
Progress Prize 2008 - RMSE = 0.8627 - Winning Team: BellKor in BigChaos				
13	xiangliang	0.8642	9.27	2009-07-15 14:53:22
14	Gravity	0.8643	9.26	2009-04-22 18:31:32
15	Ces	0.8651	9.18	2009-06-21 19:24:53
16	Invisible Ideas	0.8653	9.15	2009-07-15 15:53:04
17	Just a guy in a garage	0.8662	9.06	2009-05-24 10:02:54
18	J Dennis Su	0.8666	9.02	2009-03-07 17:16:17
19	Craig Carmichael	0.8666	9.02	2009-07-25 16:00:54
20	<u>acmehill</u>	0.8668	9.00	2009-03-21 16:20:50



# Million \$ Awarded Sept 21st 2009





#### What You Need to Know

- Weight learning approach for collaborative filtering
  - Learns optimal weights from data
- Latent factor model
  - Low dimensional embedding of users and items
  - Regularization: make the model generalize well
  - Bias extension



# **Questions?**