Danielle A. Martinez

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I am a Software developer with a creative background in Graphic Design, using that knowledge I am able to create simple and elegant code. With my passion for design and function, I am able to create interactive code with the users experience in mind.

PROJECTS

Hangman

Event driven Guess the word game created using HTML5, CSS and JavaScript.

Book Blab

Express-Node-Mongoose application using E|S views to create a forum to review and add books.

Full-stack app using Python- based Django Web Framework, HTML, CSS, and AWS S3.

Save Your Smite

A Mongoose-Express-React-Node application that is based off the MOBA video game "SMITE". Save Your Smite allows a user to create and save a build that worked well for them in the game. A user also has the ability to see other users builds.

EDUCATION

______ React

General Assembly

Full Stack Software Developement Program Remote - 2021

The University of Texas at El Paso

Freelance - Graphic Designer

Bachelor of Fine Arts concentration in Graphic Design El Paso, Texas - 2019 GPA: 3.5/4.0

WORK

Develop concepts, graphics and layouts for product illustrations, company logos and websites.

2019 - Present

Concierge - Alamo Drafthouse Cinema

Assist and communicate with guests and ensure 100% guest satisfaction.

2018 - 2021

Supervisor - The Grand Theatre

Supervised team of 5 or more and created an efficient and welcoming atmosphere for guests.

2014 - 2017

ACHIEVEMENTS

Presidential Scholarship to UTEP - 2014

Finalist in a class competition to design the annual report for The Housing Authority of El Paso - 2019

Member of FCCLA(Family Community Career Leaders of America)

National Honor Society

SKILLS

| avascript

Node.|s

Express

Django

Python

HTML

CSS

Adobe Illustrator

Adobe Photoshop

Adobe InDesign

Adobe Dreamweaver

Mongoose

Mongo DB

SOL

AWS