

E.g. $\alpha(t) = \begin{bmatrix} c \\ x(t) \end{bmatrix}$, parameterized by coordinate time.

$$\begin{aligned} |\alpha'|^2 &= g(\alpha', \alpha') = c^2 - |\mathbf{x}'|^2 \\ &= c^2 - |\mathbf{v}|^2 \\ &= c^2 (1 - \frac{|\mathbf{v}|^2}{c^2}) \\ &= c^2 \gamma^{-2} \end{aligned}$$

$$\begin{aligned} \frac{c\alpha'}{|\alpha'|} &= \frac{c\alpha'}{c\gamma^{-1}} = \gamma\alpha' = \gamma \begin{bmatrix} c \\ x'(t) \end{bmatrix} \\ &= \gamma \begin{bmatrix} c \\ \vec{v} \end{bmatrix}. \end{aligned}$$

Your text uses notation \mathbf{V} for $\alpha(s)$'s 4-velocity.

The 4 is old-fashioned.

And although reparametrizing is hard,

computing $\frac{d\gamma}{ds}$ is easy.

$$\beta(z) = \alpha(s(z))$$

$$c = |\beta'(z)| = |\alpha'(s(z))| \frac{ds}{dz}$$

$$\boxed{\frac{d\gamma}{ds} = \frac{|\alpha'(s)|}{c}}$$

$$\frac{ds}{dz} = \frac{c}{|\alpha'|}$$

If the curve is parameterized by coordinate time t

$$\alpha' = \begin{bmatrix} c \\ \vec{v} \end{bmatrix} \quad \text{and} \quad |\alpha'|^2 = c^2(1 - \frac{\vec{v}^2}{c^2})$$

$$|\alpha'| = \frac{c}{\gamma(\vec{v})}$$

$$\boxed{\frac{d\gamma}{dt} = \gamma(\vec{v})}$$

$$\frac{dt}{dz} = \gamma(|\vec{v}|)$$

expresses
time dilation.

E.g. Radial motion

$$\vec{v}(t) = \begin{bmatrix} ct \\ R\cos(\omega t) \\ R\sin(\omega t) \\ 0 \end{bmatrix}$$

$$\omega \leq \frac{c}{R}$$

for otherwise you travel $2\pi R$

in time $\frac{2\pi}{\omega}$ with speed $R\omega$.

$$\begin{aligned}\frac{d\vec{r}}{dt} &= \frac{1}{c} \left| \frac{d\vec{x}}{dt} \right| = \frac{1}{c} \sqrt{c^2 - R^2 \omega^2} \\ &= \sqrt{1 - \left(\frac{R\omega}{c} \right)^2}\end{aligned}$$

Or: $|v|^2 = (R\omega)^2$ so $\frac{d\vec{r}}{dt} = \gamma(|v|) =$

How much proper time elapses in a single rotation?

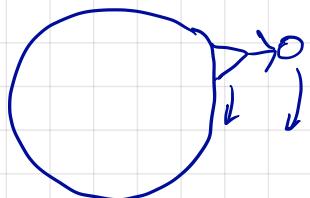
Time for a rotation: $\frac{2\pi}{\omega}$

$$\frac{2\pi}{\omega} \sqrt{1 - \left(\frac{R\omega}{c} \right)^2} \approx \frac{2\pi}{\omega}, \text{ if } |R\omega| \ll c.$$

(Consequence:

Orbiting at light speed, time does not pass

(Consequence



Head traveling faster.

Your head is younger than your feet

Next HW: how much younger?

Curvature of a curve in the plane

α'' mixes up what the curve is doing with how you parameterize it.

How curvy is it? a) Reparam by arc length

b) $|\alpha''|$ tells you curvature.

e.g. $\alpha(s) = (R \cos(\omega s), R \sin(\omega s))$



$$\alpha'' = -\omega^2 (R \cos(\omega s), R \sin(\omega s))$$

$$|\alpha''| = \omega^2 R$$

↑ ↑
part for the curve's *shape*
part for the parameterization.

We can eliminate the parameterization dependence by looking at curves parameterized by arc length.

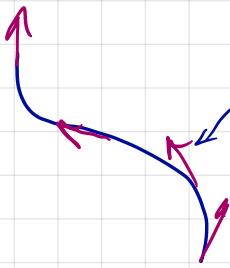
$$\omega = \frac{1}{R}$$

Now $\alpha'' = -\frac{1}{R^2} \alpha$ and $|\alpha''| = \frac{1}{R}$

Tiny circle, huge $1/R$. Big circle, tiny $1/R$.

We call this quantity $|\alpha''|$ when α is formed by arc length the *curvature* of the curve.

Units: $1/L$.



always unit length.

How can α' change?

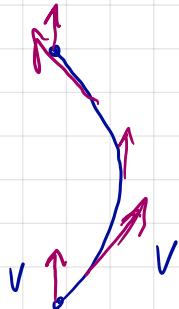
$$\alpha' \cdot \alpha' = 1$$

$$\text{so } \frac{d}{ds} \alpha' \cdot \alpha' = 0$$

$$\Leftrightarrow = 2\alpha' \cdot \alpha''$$

So α'' is always perp to α' . All α' can do is rotate.

Space like picture



$$|V| = c$$

Analogously, 4-velocity: $\frac{d\alpha}{d\tau} = V$

4-acceleration: $\frac{d^2\alpha}{d\tau^2}$

$$V(s) = c \frac{\alpha'}{|\alpha'|} \quad \frac{d\tau}{ds} = \frac{1}{c} |\alpha'|$$

$$\frac{dV}{d\tau} = \frac{dV}{ds} \cdot \frac{ds}{d\tau} = \underbrace{\frac{dV}{ds}}_{\downarrow} \cdot \frac{c}{|\alpha'|}$$

Typically a mess.

In fact $V(s) = c \frac{\alpha'}{(|\alpha'|^2)^{1/2}}$

$$\frac{dV}{ds} = \frac{c \alpha''}{|\alpha'|} + c \alpha' \left(-\frac{1}{2}\right) \frac{1}{|\alpha'|^3} 2 \alpha' \cdot \alpha''$$

$$= \frac{c \alpha''}{|\alpha'|} - c \frac{(\alpha' \cdot \alpha'') \alpha'}{|\alpha'|^3} \alpha'$$

$$= \frac{c}{|\alpha'|} \left[|\alpha'|^2 \alpha'' - (\alpha' \cdot \alpha'') \alpha' \right]$$

$$\frac{dV}{d\tau} = \left(\frac{c^2}{|\alpha'|^4} \right) \left[|\alpha'|^2 \alpha'' - \alpha' \cdot \alpha'' \alpha' \right]$$

e.g. curves parameterized by coord. time

$$\alpha' = \begin{bmatrix} c \\ \vec{v} \end{bmatrix}$$

$$|\alpha'| = c\gamma(|v|)^{-1}$$

$$\begin{aligned} \frac{dV}{dx} &= -\frac{\gamma^4}{c^2} \left[c^2 \gamma^{-2} \alpha'' - g(\alpha', \alpha') \alpha' \right] \\ &= \gamma^2 \begin{bmatrix} 0 \\ v' \end{bmatrix} - \frac{\gamma^4}{c^2} g \left[\begin{bmatrix} c \\ \vec{v} \end{bmatrix}, \begin{bmatrix} 0 \\ \vec{v}' \end{bmatrix} \right] \alpha' \\ &= \gamma^2 \begin{bmatrix} 0 \\ v' \end{bmatrix} + \frac{\gamma^4}{c^2} (\vec{v} \cdot \vec{v}') \begin{bmatrix} c \\ \vec{v} \end{bmatrix} \end{aligned}$$

Exercise: $|\vec{v}| \frac{d}{dt} |\vec{v}| = \vec{v} \cdot \vec{v}'$ to get text's description

$$\frac{dV}{dx} = A_1, \quad g(A, A) = a^2$$

In a frame where $\vec{v} = 0$

$$A = \begin{bmatrix} 0 \\ v' \end{bmatrix}, \quad a = |v'|.$$

e.g. radial motion

$$\alpha(t) = \begin{bmatrix} ct \\ R\cos(\omega t) \\ R\sin(\omega t) \\ 0 \end{bmatrix} \quad |R\omega| < c$$

$$\alpha' = \begin{bmatrix} c \\ -R\omega \sin(\omega t) \\ R\omega \cos(\omega t) \\ 0 \end{bmatrix}$$

$$|\alpha'|^2 = c^2 - R^2 \omega^2$$

$$= c^2 \left(1 - \left(\frac{R\omega}{c} \right)^2 \right)$$

$$V = \frac{1}{\left(1 - \left(\frac{R\omega}{c} \right)^2 \right)^{1/2}} \begin{bmatrix} c \\ -R\omega \sin(\omega t) \\ R\omega \cos(\omega t) \\ 0 \end{bmatrix}$$

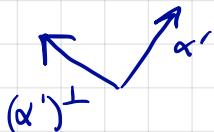
$$\frac{dt}{dc} = \frac{c}{|v'|} \quad (\text{unitless!}) = \frac{1}{\left(1 - \left(\frac{R\omega}{c} \right)^2 \right)^{1/2}}$$

$$A = \frac{dV}{dc} = \frac{dV}{dt} \frac{dt}{dc} = \frac{-\omega^2}{\left(1 - \left(\frac{R\omega}{c} \right)^2 \right)} \begin{bmatrix} 0 \\ R\cos(\omega t) \\ R\sin(\omega t) \\ 0 \end{bmatrix}$$

In the plane

$$\alpha'(s) = \begin{bmatrix} \cos(\theta(s)) \\ \sin(\theta(s)) \end{bmatrix} \quad \text{for a unit speed curve.}$$

$$\alpha''(s) = \underbrace{\begin{bmatrix} -\sin(\theta) \\ \cos(\theta) \end{bmatrix}}_{(\alpha')^\perp} \theta'(s)$$



$$|\alpha''(s)| = |\theta'(s)|$$

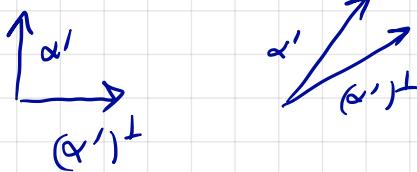
and $\theta' > 0 \Rightarrow$ taking left
 $< 0 \Rightarrow$ taking right

$|\theta'(s)|$ is the curvature of the curve.

Ditto: in 1+1 Lorenzian case

$$\alpha'(z) = c \begin{bmatrix} \cosh(\gamma(z)) \\ \sinh(\gamma(z)) \end{bmatrix} \text{ for some } z.$$

$$\alpha''(z) = c \begin{bmatrix} \sinh(\gamma(z)) \\ \cosh(\gamma(z)) \end{bmatrix} \gamma'(z)$$
$$(\alpha')^\perp$$



$$|\alpha''(z)| = c |\gamma'(z)|$$

I'll still call $\frac{1}{c} |\alpha''|$ the curvature of the curve.

What does constant acceleration look like?

Plane

$$|\alpha''| = K$$

$$\hookrightarrow |\theta'| = |\alpha''| \text{ so } \theta' = K \text{ or } \theta' = -K$$

$$\theta = Ks + s_0$$

$$\alpha' = \begin{bmatrix} -\sin(s+s_0) \\ \cos(s+s_0) \end{bmatrix}$$

$$\alpha = \frac{1}{K} \begin{bmatrix} \cos(Ks+s_0) \\ \sin(Ks+s_0) \end{bmatrix} + \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$$

\hookrightarrow traverse a circle of radius $\frac{1}{K}$.

Spacetime:

$$\alpha''(\tau) = c \begin{bmatrix} \sinh(\gamma(\tau)) \\ \cosh(\gamma(\tau)) \end{bmatrix} \gamma'(\tau)$$

$$|\alpha''| = c \underbrace{|\gamma'(\tau)|}_K$$

$$\gamma(\tau) = K\tau + \gamma_0$$

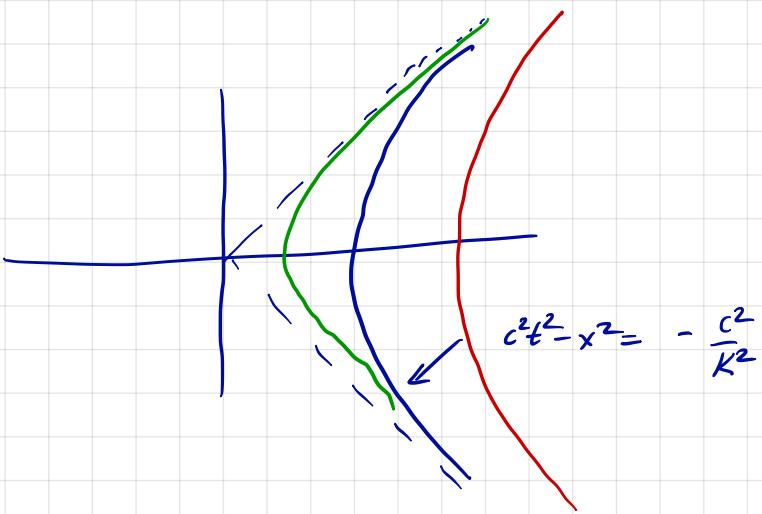
$$\alpha'(\tau) = c \begin{bmatrix} \cosh(K\tau + \gamma_0) \\ \sinh(K\tau + \gamma_0) \end{bmatrix}$$

$$\alpha(\tau) = \frac{c}{K} \begin{bmatrix} \sinh(K\tau + \gamma_0) \\ \cosh(K\tau + \gamma_0) \end{bmatrix} + \begin{bmatrix} ct_0 \\ x_0 \end{bmatrix}$$

\downarrow
0 wLOG

$$c^2 t^2 - x^2 = \frac{c^2}{K^2} [s^2 - c^2]$$

$$= -\frac{c^2}{K^2}$$

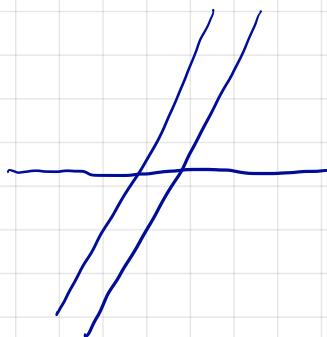




$$\Delta x$$

particles.

$$\text{density: } \frac{\Sigma}{\Delta x} = \sigma_0$$



Chunk has width $\frac{1}{8} \Delta x$

$$\text{and new density } \gamma \frac{\Sigma}{\Delta x}$$

I.e. New density = $\gamma \sigma_0$

Let me make a vector in the rest frame

$$\begin{bmatrix} \sigma_0 \\ 0 \end{bmatrix}$$

In a frame traveling in which the particles are traveling with velocity v , $\gamma(v) = C$

$$\begin{bmatrix} C & S \\ S & C \end{bmatrix} \begin{bmatrix} \sigma_0 \\ 0 \end{bmatrix} = \begin{bmatrix} C \sigma_0 \\ S \sigma_0 \end{bmatrix}$$

In the time position we have the observed density.

A couple of ways to think about this:

$$\frac{\sigma_0}{c} c \begin{bmatrix} C \\ S \end{bmatrix},$$

→ 4-velocity of the particles.

Let's multiply by c

$$\sigma_0 \begin{bmatrix} C \\ S \end{bmatrix}$$

rest density 4-velocity

components: $c\sigma_0 C \rightarrow$ observed density

$$c\sigma_0 S = c\sigma_0 C \left(\frac{S}{C}\right)$$

$$= c\sigma_0 C \frac{v}{c}$$

$$= \sigma_0 C v$$

components are

$$\begin{bmatrix} c\sigma_0 \\ \sigma_0 v \end{bmatrix}$$

observed density
particle flux

So this is a density-flux vector, N .

If I am observer with 4-velocity V

Then in my rest frame

$$g(V, N) = [c, 0] G \begin{bmatrix} co \\ \sigma v \end{bmatrix}$$

$$= c^2 \sigma$$

But this is true in any frame

$$g(\tilde{V}, \tilde{N}) = c^2 \sigma$$