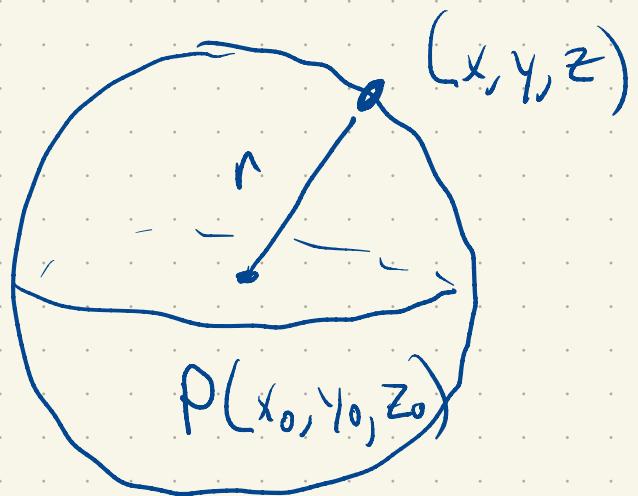


$$r^2 = (x - x_0)^2 + (y - y_0)^2$$

$$x^2 + y^2 + z^2 = r^2$$



$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

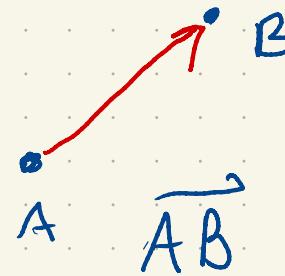
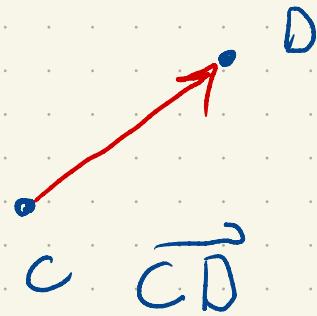
$$\Delta x^2 + \Delta y^2 + \Delta z^2 = r^2$$



$$\Delta x = x - x_0$$

# Vectors

## Displacement Vectors



$$\vec{CD} = \vec{AB}$$

$\uparrow$        $\uparrow$

$$C \neq A$$
$$D \neq B$$

displacement vector

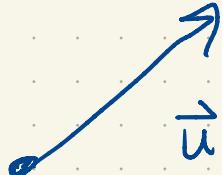
Displacement vectors (mostly) have a length  
and a direction.

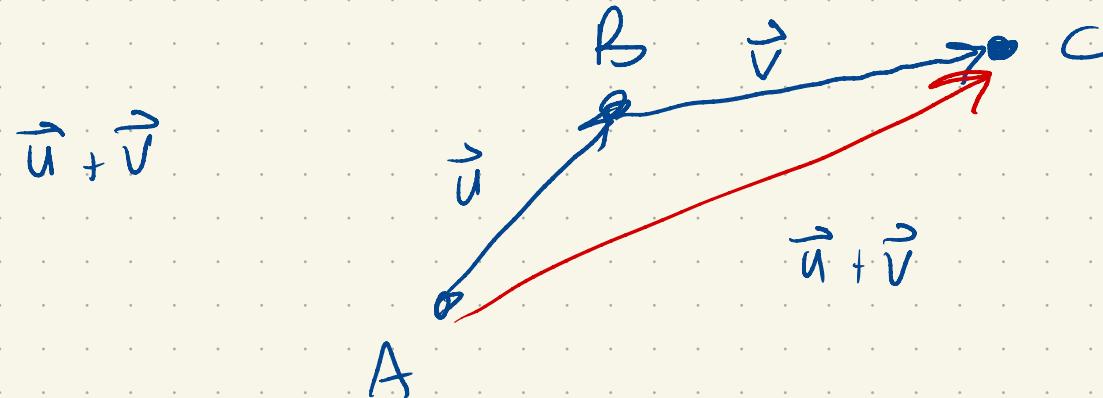
Length:  $|\vec{AB}|$  = distance from A to B.

The vector with length zero (zero vector)  
does not have a direction

Operations with vectors:

1) Vector addition





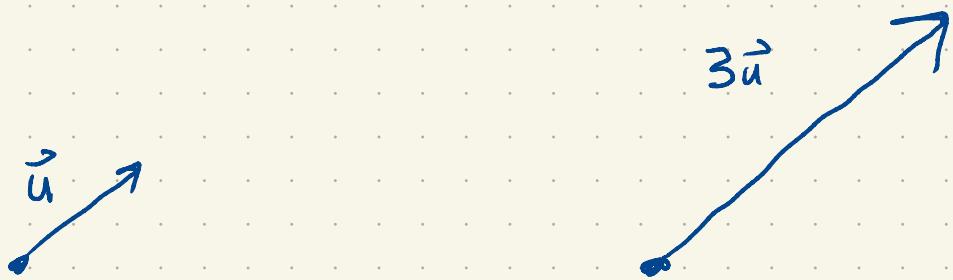
$$\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$$

## 2) Scalar multiplication

$a$ , real number      zero vector

$\vec{u}$ , vector,  $\vec{u} \neq \vec{0}$

$a\vec{u}$  is the vector parallel to  $\vec{u}$  (pointing in same direction)  
with length  $a \cdot |\vec{u}|$

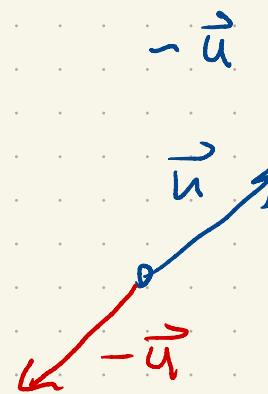


$a < 0$

$$a\vec{u} = ?$$



has length  $|a| |\vec{u}|$



and points in opposite direction

$a = 0$

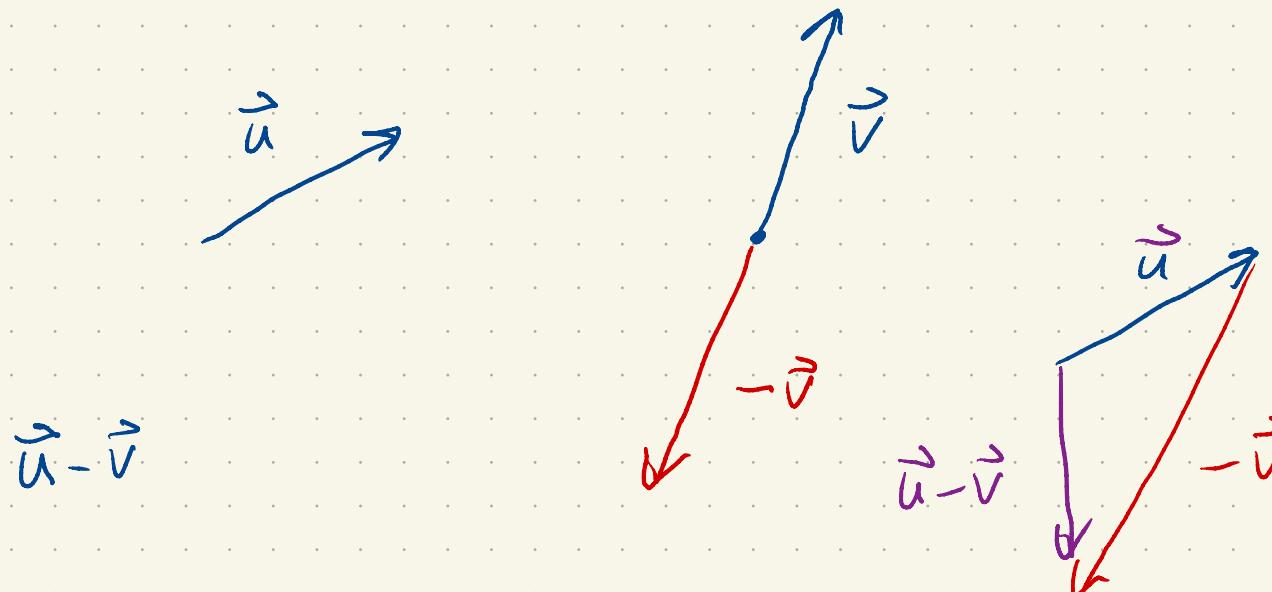
$$a\vec{u} = \vec{0}$$

a anything

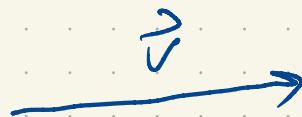
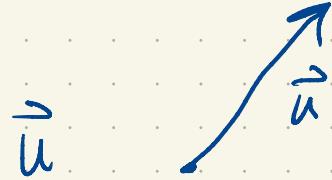
$$a\vec{0} = \vec{0}$$

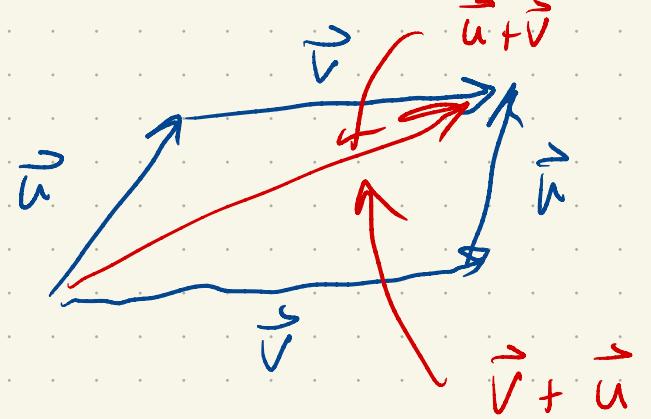
## Subtraction

$$\vec{u} - \vec{v} = \vec{u} + (-\vec{v})$$



$$\vec{u} + \vec{v} \stackrel{?}{=} \vec{v} + \vec{u}$$





Zero vector is special:

$$\vec{0} + \vec{u} = \vec{u} = \vec{u} + \vec{0}$$

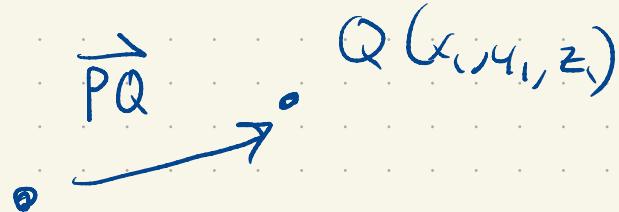
in  
Origin  $(0, 0, 0)$

When you have cartesian coordinates

They vectors also inherit coordinates.

$$P(x_0, y_0, z_0)$$

$$Q(x_1, y_1, z_1)$$



$$\vec{PQ} = \langle x_1 - x_0, y_1 - y_0, z_1 - z_0 \rangle$$



difference in the  
coordinates

of  $P$  and  $Q$

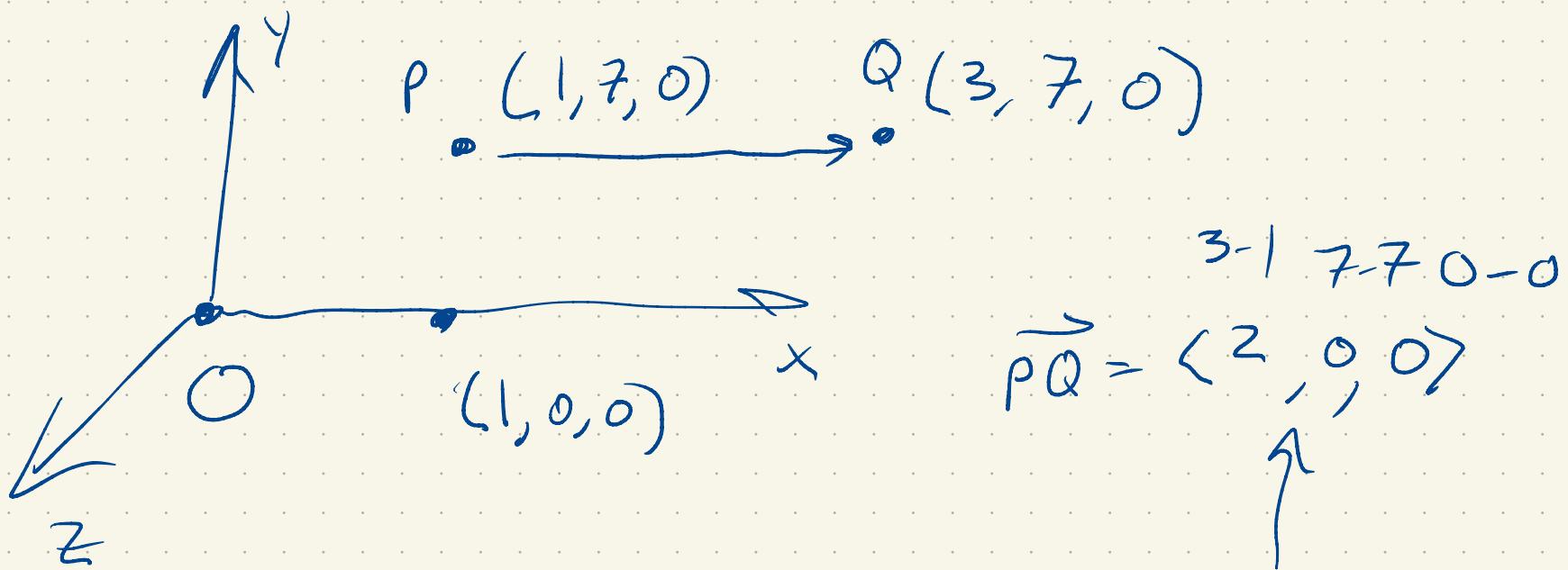
Operations:

$$\vec{a} = \langle a_1, a_2, a_3 \rangle$$

$$\vec{b} = \langle b_1, b_2, b_3 \rangle$$

,

$$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$$



$$\vec{a} = \langle a_1, a_2, a_3 \rangle, \vec{b} = \langle b_1, b_2, b_3 \rangle$$

$$c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$$

$$\vec{a} - \vec{b} = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$$

Properties:  $(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$

$$c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b}$$

$$\vec{a} + \vec{0} = \vec{a}$$

$$1\vec{a} = \vec{a}$$

The length of a vector is the Euclidean length  
of the displacement.

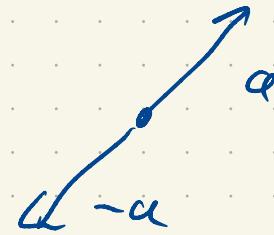
$$\vec{a} = (a_1, a_2, a_3)$$

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

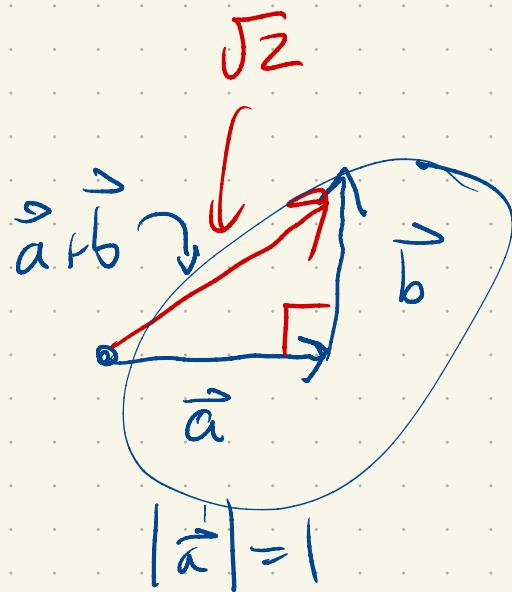
$$\vec{a} = \overrightarrow{PQ}$$

$|\vec{a}|$  is the dist.  
from  $\vec{P}$  to  $\vec{Q}$ .

$$|c\vec{a}| = |c||\vec{a}|$$

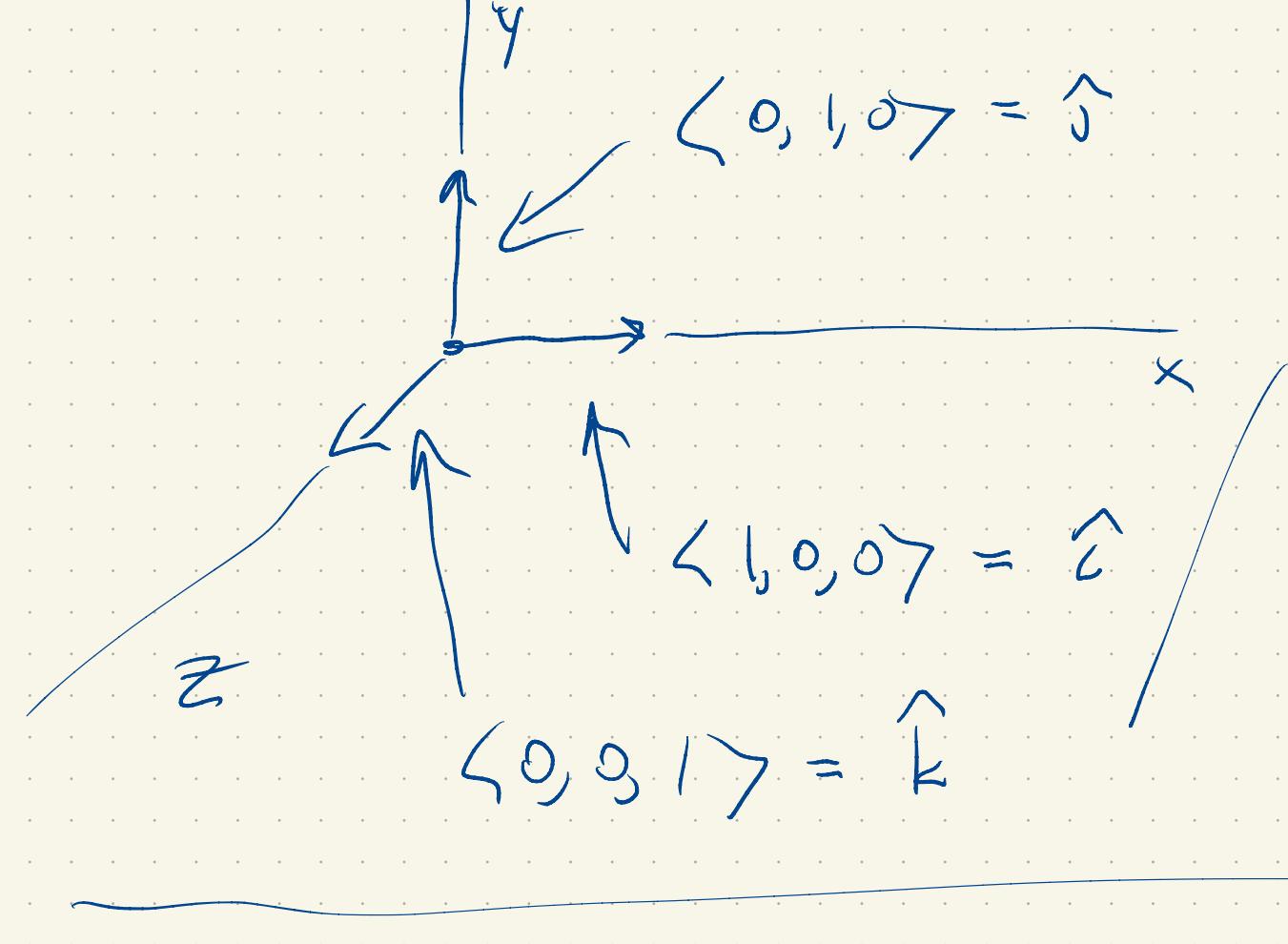


$$|\vec{a} + \vec{b}| \leq |\vec{a}| + |\vec{b}| \leftarrow \text{Triangle inequality}$$



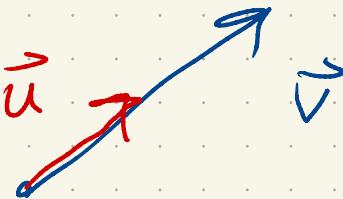
$$|\vec{a} + \vec{b}| = |\vec{a} + \vec{b}|$$

$$\vec{a} + (-\vec{a}) = \vec{0}$$



Task: find a vector with length 1  
pointing in the same direction as  $\vec{v}$

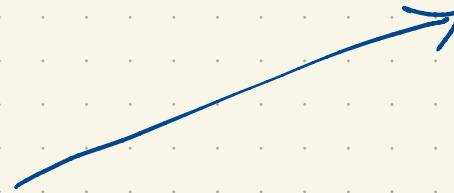
$$\vec{v} = \langle \sqrt{5}, 2, 4 \rangle$$



$$|\vec{v}|^2 = (5)^2 + 2^2 + 4^2$$

$$= 25 + 4 + 16 = 25$$

$$|\vec{v}| =$$



$\overrightarrow{AB}$