

## Gram Schmidt

Idea: start with a collection of vectors

$$a_1, a_2, a_3$$

We're going to build some orthonormal vectors

$$q_1, q_2, q_3$$

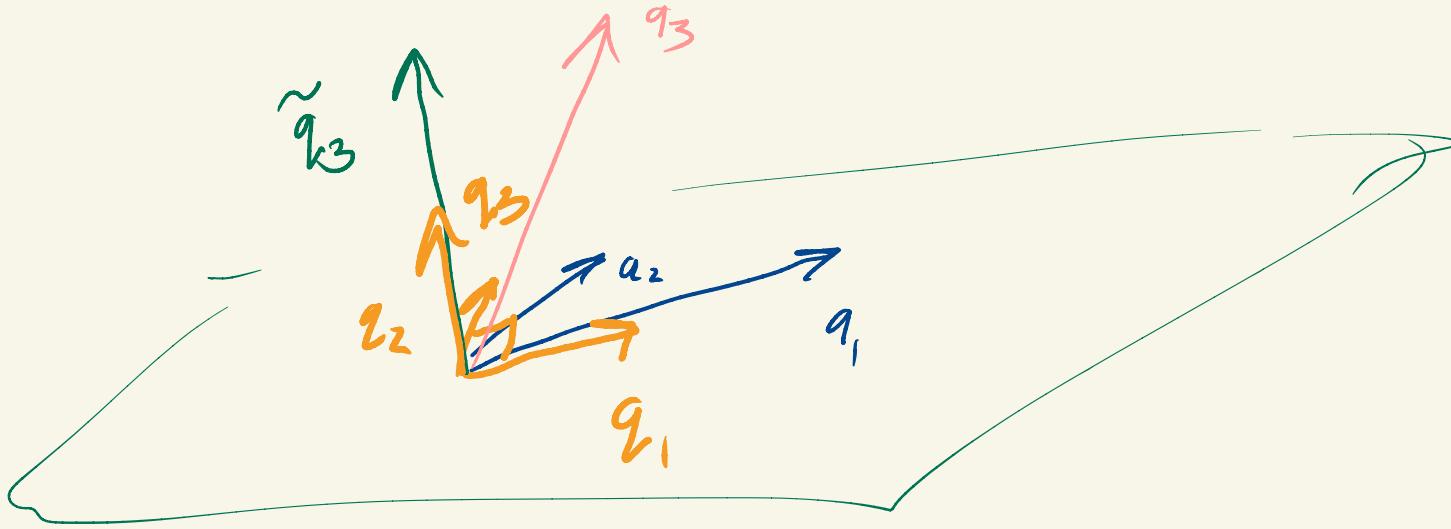
With the following properties:

$q_1$  is just a multiple of  $a_1$

$q_2$  is a linear combination of  $a_1$  and  $a_2$

$q_3$  is a linear combination of  $q_1, a_2$  and  $a_3$

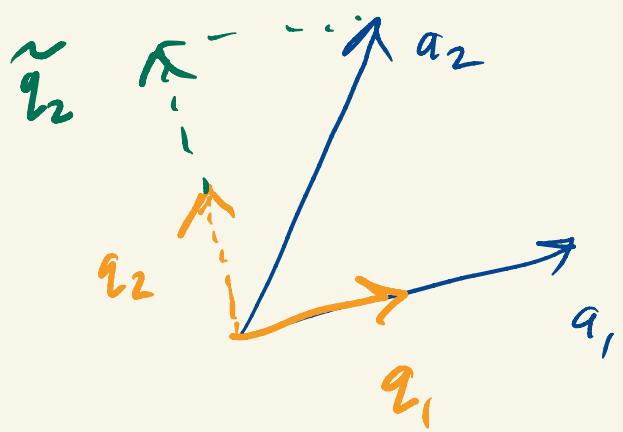
(And vice-versa!  $q_3$  is a linear combo of  $q_1, q_2, q_3$ )



$$a_1, a_2, q_3$$

$$\tilde{q}_1 = a_1$$

$$q_1 = \tilde{q}_1 / \|\tilde{q}_1\| \quad \leftarrow \text{unit vector.}$$



$$q_{\tilde{2}} = \tilde{q}_2 + c q_1$$

$$\tilde{q}_2 = a_2 - c q_1$$

$\uparrow$   
 unknown.

goal  $\tilde{q}_2 \perp q_1$

Want  $q_1^\top \tilde{q}_2 = 0$

$$\begin{aligned}
 q_1^\top (a_2 - c q_1) &= q_1^\top a_2 - c q_1^\top q_1 \\
 &= q_1^\top a_2 - c
 \end{aligned}$$

$$c = \boxed{q_1^\top a_2}$$

"How much of  $a_2$  is pointing along  $q_1$ ?"

$$q_2 = \tilde{q}_2 / \|\tilde{q}_2\|$$

goal:  $\tilde{q}_3 \perp q_2$

$$\tilde{q}_3 = a_3 - c_1 q_1 - c_2 q_2$$

$\underbrace{\quad}_{\text{unknown}}$

$$\tilde{q}_3 \perp q_1$$

$$\tilde{q}_3^T q_2 = 0$$

$$\begin{aligned} \underbrace{q_1^T \tilde{q}_3}_{\text{want}} &= q_1^T (a_3 - c_1 q_1 - c_2 q_2) \\ &= q_1^T a_3 - c_1 \underbrace{q_1^T q_1}_{0} - c_2 \underbrace{q_1^T q_2}_{0} \\ \text{want} &= 0 \\ &= q_1^T a_3 - c_1 \end{aligned}$$

$$q_1^T \tilde{q}_3 = 0$$

$$q_3 = \tilde{q}_3 / \|\tilde{q}_3\|$$

$$c_1 = q_1^T a_3$$

$$c_2 = q_2^T a_3$$

$$\tilde{q}_3 = a_3 - (q_1^T a_3) q_1 - (q_2^T a_3) q_2$$

$a_4$

$$\tilde{q}_4 = a_4 - (q_1^T a_4) q_1 - (q_2^T a_4) q_2 - (q_3^T a_4) q_3$$

$$q_4 = \tilde{q}_4 / \|\tilde{q}_4\|$$

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$$a_1 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \quad a_2 = \begin{bmatrix} 4 \\ -1 \\ 3 \end{bmatrix} \quad a_3 = \begin{bmatrix} -1 \\ 3 \\ 2 \end{bmatrix}$$

$$\|a_1\| = \sqrt{6}$$

$$q_1 = \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$

$$\tilde{q}_2 = q_2 - \underbrace{(q_1^T q_2)}_{q_1^T} q_1$$

$$q_1^T q_2 = \frac{1}{\sqrt{6}} (4 - 2 + 3) = \frac{5}{\sqrt{6}}$$

$$\tilde{q}_2 = \begin{bmatrix} 4 \\ -1 \\ 3 \end{bmatrix} - \frac{1}{6} \begin{bmatrix} 5 \\ 10 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 19/6 \\ -16/6 \\ 13/6 \end{bmatrix}$$

$$q_2 = \frac{\tilde{q}_2}{\|\tilde{q}_2\|} = \frac{1}{\sqrt{19^2 + 16^2 + 13^2}} \begin{bmatrix} 19 \\ -16 \\ 13 \end{bmatrix}$$

Is  $q_2 \perp q_1$ ?

$$\begin{bmatrix} 19 \\ -16 \\ 13 \end{bmatrix}^T \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = 19 - 2 \cdot 16 + 13$$

$$= 32 - 32 = 0$$

$$\tilde{q}_k = a_k - (q_1^T a_k) q_1 - \dots - (q_{k-1}^T a_k) q_{k-1}$$

$$q_k = \tilde{q}_k / \|\tilde{q}_k\|$$

Rouse + repeat.

$$a_k = \beta_1 q_1 + \dots + \beta_{k-1} q_{k-1}$$

$q_1, \dots, q_{k-1}$  are linear combos of

$$a_1, \dots, a_{k-1}$$

$a_1, a_2, \dots, a_{k-1}, a_k$  is not linearly independent.

Opshot: If all the  $a$ 's are linearly independent  
we never have a  $\tilde{q}_k = 0$  so  
we never risk dividing by zero.

The algorithm generates a full set of  $k$ 's.

(Converse: If one  $a_k$  is a linear combo of  $a_1, \dots, a_{k-1}$   
one can show that  $\tilde{q}_k = 0$ .

If the  $a$ 's are linearly dependent, we can  
test this with Gram Schmidt:

One  $\tilde{q}_k$  will be zero ~~iff~~ the  $a$ 's  
are linearly dependent.

$$5/7 - \frac{1}{7} \cdot 5 = 10^{-1.6}$$