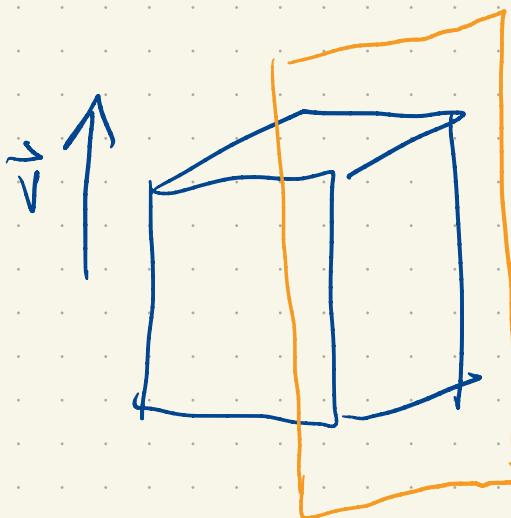
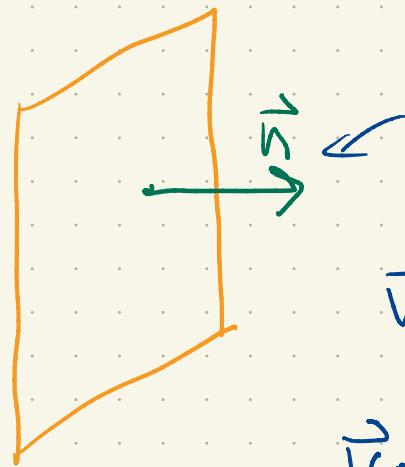


What if \vec{v} is parallel to surface?



No fluid passes through
Zero flux.

What if \vec{v} is neither perpendicular, nor parallel?



unit normal to surface,

$$\vec{v} = \vec{w} + c\vec{n} \quad \vec{w} \cdot \vec{n} = 0$$

$$\vec{v} \cdot \vec{n} = \vec{w} \cdot \vec{n} + c\vec{n} \cdot \vec{n}$$

$$= 0 + c \cdot 1 = c$$

$$\vec{v} = \vec{w} + (\vec{v} \cdot \vec{n}) \vec{n}$$

↑
parallel,
no flux

source of all flux

$$|(\vec{v} \cdot \vec{n}) \vec{n}| = |\vec{v} \cdot \vec{n}|$$

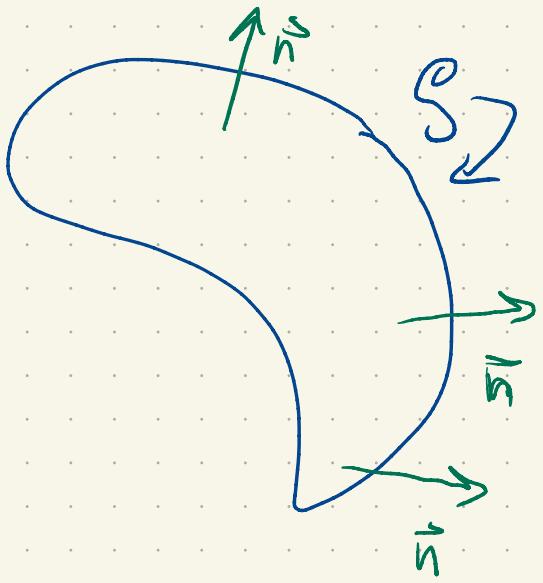
Mass flux: $\rho |\vec{v} \cdot \vec{n}| \Delta x \Delta y$

We'll drop the absolute values.

positive flux crosses surface in one direction.

negative flux crosses surface in opposite directions,

$\rho \vec{v} \cdot \vec{n} \Delta x \Delta y \rightarrow$ rate at which mass crosses a small region of surface with area $\Delta x \Delta y$.



$\rho \vec{v}$ not constant

surface not a plane

mass flux:

$$\iint_S \rho \vec{v} \cdot \vec{n} \, dS$$

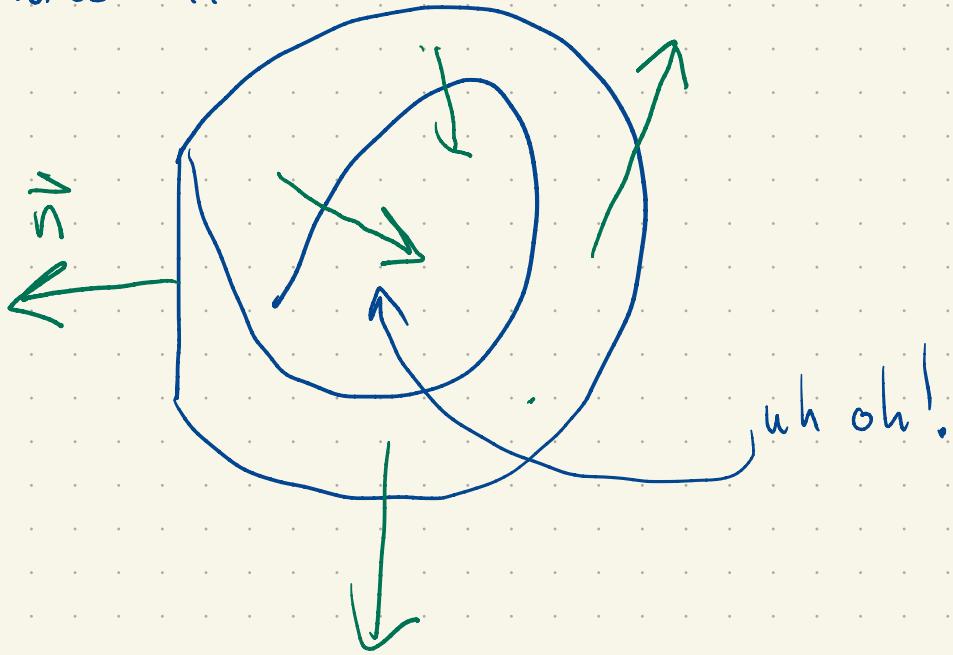
(mass/
time)

If \vec{X} is any vector

$$\iint_S \vec{X} \cdot \vec{n} \, dS \leftarrow \begin{array}{l} \text{flux of } X \\ \text{through } S \end{array}$$

But: this involves a choice. Flux in which direction?

Not every surface lets you pick a direction.



We only compute flux integrals over surfaces where we can pick a "side" or a unit normal everywhere. Such surfaces are called orientable.

Interpretation: $\rho \vec{v}$ ← velocity → mass flux
mass density

T : temperature field

∇T (gradient of temp) $k \rightarrow$ thermal conductivity

$$\frac{W}{mK}$$

$$\iint_S -\vec{\nabla}T \cdot \hat{n} dS :$$

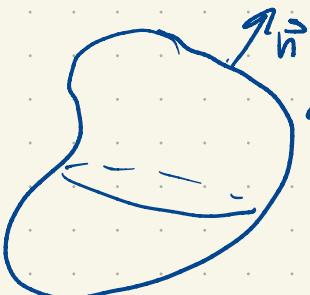
↳ flow of energy across S in \hat{n} direction

(J/s , i.e. watts) due to heat transfer,

Electric field \vec{E}

$$\iint_S \vec{E} \cdot \hat{n} dS \quad \text{electric flux across } S$$

Gauss' law



encloses a region

$$\iint_S \vec{E} \cdot \hat{n} dS = \text{enclosed electric charge } / \epsilon_0$$

per unit area

$$\text{Note: } (\vec{x} \cdot \vec{n}) dS = \vec{x} \cdot \frac{(\vec{r}_u \times \vec{r}_v)}{|\vec{r}_u \times \vec{r}_v|} |\vec{r}_u \times \vec{r}_v| du \cdot dv$$

$$= \vec{x} \cdot (\vec{r}_u \times \vec{r}_v) du \cdot dv$$

$$\iint_D (\vec{x}(\vec{r}(u, v)) \cdot \vec{r}_u \times \vec{r}_v) du \cdot dv$$

$$\vec{x} = z\hat{i} + y\hat{j} + x\hat{k}$$

$$\vec{r}(u, v) = \langle c_u c_v, s_u c_v, s_v \rangle$$

$$\vec{r}_u = \langle -s_u c_v, c_u c_v, 0 \rangle$$

$$\vec{r}_v = \langle -c_u s_v, s_u s_v, c_v \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle c_u c_v^2, s_u c_v^2, c_u s_v \rangle$$

$$(\vec{x} \cdot \vec{r}_u \times \vec{r}_v) = c_u s_v c_v^2 + s_u c_v^3 + c_u c_v^2 s_v$$

$$= 2 c_u s_v c_v^2 + s_u^2 c_v^3$$

$$\int_{-\pi/2}^{\pi/2} \int_{-\pi}^{\pi} \left[2 \cos(u) \sin(v) \cos(u)^3 + S_u^2 v^3 \right] du dv$$

$$\begin{aligned} \pi \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \cos^3 u du &= \pi \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \left[1 - \sin^2 u \right] \cos(u) du \\ &= \pi \left[\sin(u) - \frac{\sin^3(u)}{3} \right]_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \\ &= \pi \left[2 - \frac{2}{3} \right] \\ &= \frac{4\pi}{3} \end{aligned}$$

$$z = \sqrt{x^2 + y^2} \quad X = \underbrace{(x_0^1 + y_0^1 + z_0^1) \rho}_{\text{velocity}} \quad \uparrow \text{const}$$

$$\vec{r}(u, v) = \langle u, v, \sqrt{u^2 + v^2} \rangle$$

$$\vec{r}_u = \langle 1, 0, f_u \rangle$$

$$\vec{r}_v = \langle 0, 1, f_v \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle -f_u, -f_v, 1 \rangle$$