

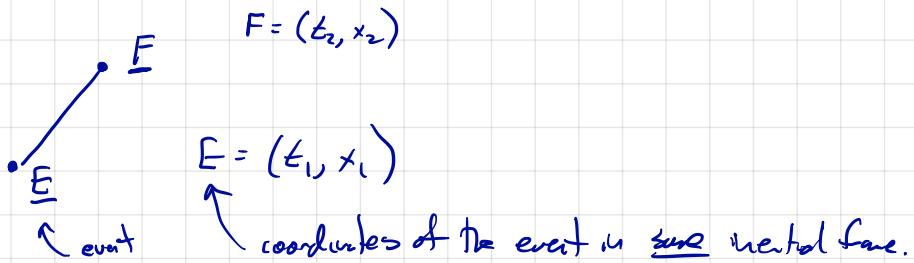
$$\frac{dx}{dt} = \frac{dx}{dt'} \cdot \frac{dt'}{dt} = \frac{[s + c(\gamma_{lc})]c}{[c + s(\gamma_{lc})]} = \frac{s/c + (\gamma_{lc})c}{1 + \frac{s}{c}\gamma_{lc}}$$

$$= \frac{\frac{v}{c} + \frac{w}{c} \cdot c}{1 + \frac{v}{c}\frac{w}{c}}$$

$$= \frac{v + cw}{1 + \frac{v}{c}w}$$

(Velocity addition formula again)

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Interval:  $c^2(t_2 - t_1)^2 - (x_2 - x_1)^2 = I(E, F)$

$$X = \begin{pmatrix} c(t_2 - t_1) \\ x_2 - x_1 \end{pmatrix} = C(F - E)$$

$E = (t, x)$  physical coordinates

$(ct, x)$  natural coordinates

(all entries units  
of length)

$$\begin{bmatrix} ct \\ x \end{bmatrix} = \begin{bmatrix} c & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} t \\ x \end{bmatrix} C$$

Given two points

$$\begin{array}{l} (t_1, x_1) = F \\ (t_0, x_0) = E \end{array}$$

I can construct a quantity associated with the pair called the interval separating them

1)  $X = CF - CE = C(F-E)$

(displacement from  $E$  to  $F$  in natural units)

2)  $G = \begin{bmatrix} +1 & 0 \\ 0 & -1 \end{bmatrix}$

can be  $+, -, 0$ .

$$\text{Int}(E, F) = X^T G X$$

If  $F-E = \begin{bmatrix} \Delta t \\ \Delta x \end{bmatrix}$ ,  $\text{Int}(F, X) = (c\Delta t)^2 - (\Delta x)^2$  units of length<sup>2</sup>

Given another observer  $\Theta'$ , what does  $\Theta'$  assume as the interval?

$$\begin{bmatrix} ct' \\ x' \end{bmatrix} = L_{-v} \begin{bmatrix} ct \\ x \end{bmatrix}$$

$$C \begin{bmatrix} t' \\ x' \end{bmatrix} = L_{-v} C \begin{bmatrix} t \\ x \end{bmatrix}$$

$$\begin{bmatrix} t' \\ x' \end{bmatrix} = \underbrace{C^{-1} L_{-v} C}_{\substack{\text{L}_{-v}: (\text{natural}) \text{ Lorentz transformation} \\ \rightarrow \text{physical Lorentz transformation}}} \begin{bmatrix} t \\ x \end{bmatrix}$$

$L_{-v}$ : (natural) Lorentz transformation  
 $\rightarrow$  physical Lorentz transformation.

$$CE' = L_{-v} CE$$

$$X' = C(E' - F') = L_{-v} C(E - F)$$

$$= L_{-v} X$$

$$(X')^T G X = X^T \underbrace{L_{-v}^T G L_{-v}}_{} X$$

$$(X')^T G X = X^T \underbrace{L_{\nu}^T G L_{\nu}}_{} X$$

$$\begin{aligned}
 & \xrightarrow{\text{Simplifying}} \begin{pmatrix} c & -s \\ -s & c \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} c & -s \\ -s & c \end{pmatrix} = \begin{pmatrix} c & -s \\ -s & c \end{pmatrix} \begin{pmatrix} c & -s \\ s & c \end{pmatrix} \\
 & = \begin{pmatrix} c^2 - s^2 & 0 \\ 0 & -c^2 + s^2 \end{pmatrix} \\
 & = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \\
 & = X^T G X.
 \end{aligned}$$

The interval between two points, in any of these coordinate systems, is

$$(c\Delta t)^2 - (\Delta x)^2$$

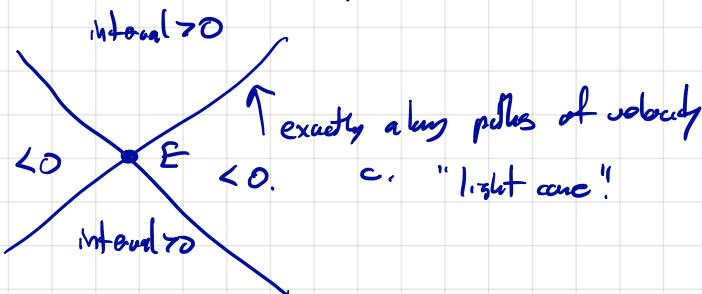
$$f(z) = C^{-1} L e_z + T$$

Of course, it is preserved by translations as well.

This is the fundamental quantity of 2-d spacetime that replaces the notion of distance in Euclidean geometry.

Let us suppose  $E$  is origin.

$$I(O, F) = 0 \text{ when } |\Delta x| = c|\Delta t|$$



Where are all points with interval = 1 from  $E = \partial$ ?

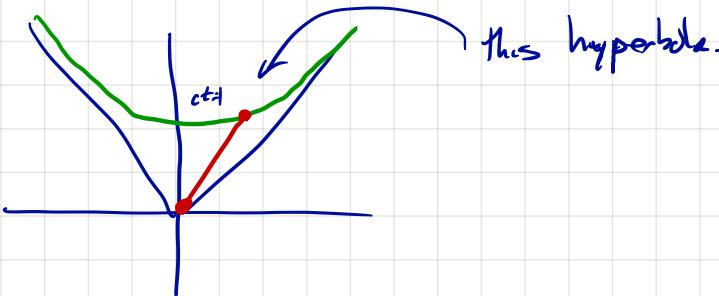
$$1 = ct$$

Here we some. Start with  $\begin{pmatrix} c^t \\ x \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} = X$ . Now send through  $\varphi$ .

$$\begin{bmatrix} c & s \\ s & c \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} c \\ s \end{bmatrix}$$

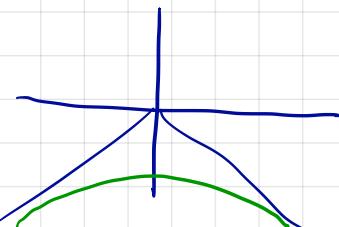
Recall:  $c^2 - s^2 = 1$

$$(ct)^2 - x^2 = 1$$



We missed some:

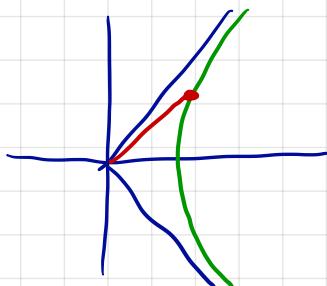
$$\begin{pmatrix} ct \\ x \end{pmatrix} = \begin{pmatrix} -1 \\ 0 \end{pmatrix} \text{ also has interval 1}$$



The transformations we are working with only take the upper branch to the upper branch, etc.

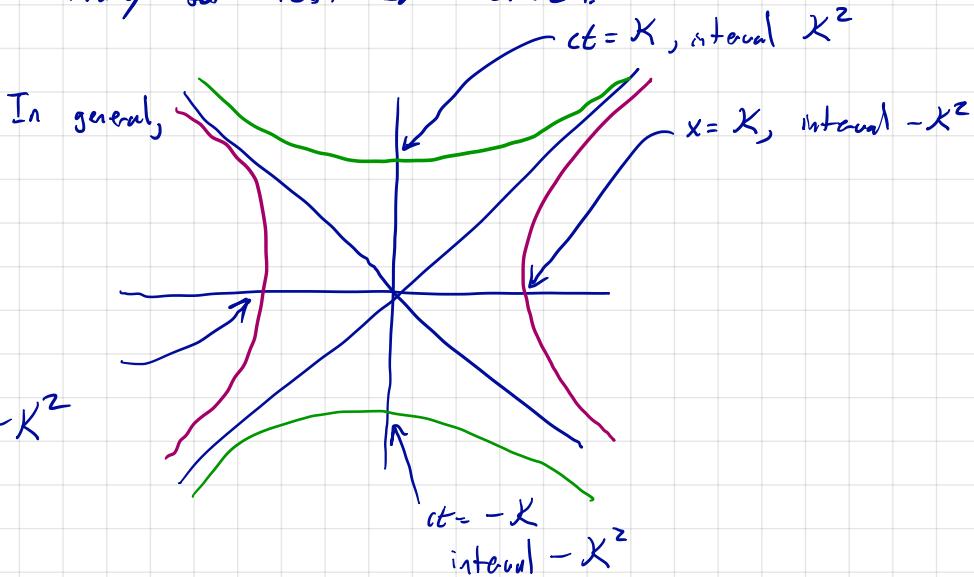
What about  $-1$ ? Start with  $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$

Now send through  $\mathcal{T}_f$  to get  $\begin{bmatrix} s \\ c \end{bmatrix}$   $s^2 - c^2 = -1 \checkmark$



$c > 0$  so always stays on right side.

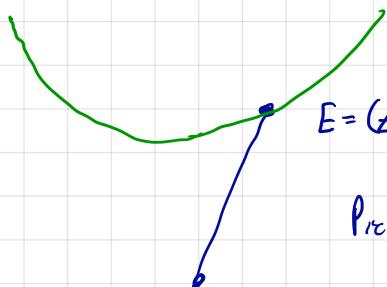
Similarly for left-hand branch.



$x = K$   
interval  $-K^2$

$ct = -K$   
interval  $-X^2$

So what does the interval measure?



$$E = (ct, x) \quad c^2 t^2 - x^2 = x^2 > 0, \quad t > 0$$

$$\text{Pick } \gamma, \quad \tanh(\gamma) = \frac{x}{ct}$$

$$\text{Exercise:} \quad \underline{\gamma} \begin{pmatrix} ct \\ x \end{pmatrix} = \begin{pmatrix} K \\ 0 \end{pmatrix}$$

$$\bullet \begin{pmatrix} x \\ ct \end{pmatrix}$$

In a frame where O and E have the same space coordinate,  $K/c$  is the time difference from O to E.

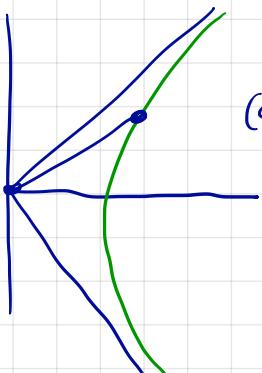
In any other frame, the time difference is at least this long:

it will be  $\gamma \frac{K}{c}$  [time dilation, the component of

length contraction]

Similar if  $t < 0$ .

We call  $\gamma \frac{K}{c}$  (this) the "proper time" separating O and E



$$(ct)^2 - x^2 = -K^2 < 0 \quad x > 0$$

$$\tanh \phi = \frac{ct}{x}$$

exercise:  $\mathcal{L}_{-\phi} \begin{bmatrix} ct \\ x \end{bmatrix} = \begin{bmatrix} 0 \\ K \end{bmatrix}$

$K$  is the distance between  $O$  and  $E$  in a coordinate system in which  $O$  and  $E$  are simultaneous.

We call this the proper-distance between  $O$  and  $E$ .

The full set of transformations of  $R^2$  that preserve the interval is known as the Poincaré group.

Those that preserve the origin are called the Lorentz group.  
 $O(1,1)$

There are some weirdos:

$$A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad (\text{time reflection})$$

$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} ct \\ x \end{bmatrix} = \begin{bmatrix} -ct \\ x \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad \text{space reflection.}$$

We can rule those out via  $\det(A) = 1$ .

$SO(1,1)$ .

But this still allows  $\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$  (space + time reflection)



$SO^+(1,1)$  for taking future to future

Now 3 space dimensions.

We'll assume coordinate transformations are affine  
(so non-acceleration is preserved).

We'll assume that if one observer says  $E$  and  $F$   
lie on the path of a non accelerating particle  
traveling at the speed of light, all observers  
say so.

$$\begin{aligned} E &= (t_0, x_0) \rightarrow |c\Delta t| = |\Delta x| \\ F &= (t_1, x_1) \end{aligned}$$

Let us deal with linear case first

$$\begin{pmatrix} t' \\ x' \end{pmatrix} = A \begin{pmatrix} t \\ x \end{pmatrix}$$

↓  
 $C^{-1}LC$

$$C = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$$

$F$  lies on path of a photon from  $O$ :

$$c|\Delta t| = |x|$$

$$c^2(\Delta t)^2 = |x|^2$$

$$(CF)^T G CF = O \quad G = \begin{bmatrix} 1 & & \\ -1 & 1 & \\ & -1 & 1 \end{bmatrix}$$

We require

28: phys

30 agree

redo: seen

$$(CAF)^T G CAF = O$$

$$\text{whence } (CF)^T G CF = O$$

$$A = C^T L C \quad (CF)^T L^T G L CF = O \quad \underbrace{\text{whence}}_{\uparrow}$$

I.e.  $X^T L^T G L X = O \quad \text{whence}$

$$X^T G X = O$$

Full spacetime:

$$G = \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{spacetime metric.}$$

Interval between  $(t_1, x_1, y_1, z_1) = E_1$   
 $(t_2, x_2, y_2, z_2) = E_2$  is

$$\left[ c(t_2 - t_1) \right]^2 - (x_2 - x_1)^2 - (y_2 - y_1)^2 - (z_2 - z_1)^2$$

$$(E_2 - E_1)^T C^T G \underbrace{C (E_2 - E_1)}_X$$

$$X^T G X$$

A Lorentz transformation is a linear map  $L$