

What is Farm or Die?

Farm or Die is a new Crypto Farm being released at the beginning of November with a Daily Burn of 15% which means once per day 15% of the token supply will be sent to a burn address.

What are the Pools?

Farm or Die will start off with an ETH:SKULLS Pool with a 1 Day Lock Period with a very high APY, and an ETH:SKULLS with no lock. But lower APY.

In the future we plan to have partnership pools also, such as DRC and AHF, Rewards can be taken at any time or re-staked.

At the end of each of the first 3 weeks the APY will reduce by 66.6% and as will the tokens per block.

Rewards Withdrawal Tax

When you want to withdraw your SKULLS token rewards from farmordie.me, 20% of them will be confiscated, 18% burned and 2% go to Project Multisig for Partnerships and Project Development. You will be left with 80% which will be more than enough for your greedy hands with our high APY.

Re-staking

If you are greedy and do not wish to lose any of your precious reward tokens you can opt to re-stake them with no tax applied. But remember if you do nothing with your rewards for 20 days you will have very few left.

Tokenomics

Token Name: Farm or Die

Ticker Symbol: SKULLS

Decimals: 18

Initial Supply: 26,000 SKULLS

Airdrop

Allocation: 500 SKULLS

Private Sale

Private Sale Allocation: 3,000 SKULLS

Price: 1 ETH = 300 SKULLS

Goal 10ETH

Max Wallet Buy = 1 ETH

Min Wallet Buy = 1 ETH

Presale

Presale Allocation: 12,500 SKULLS

Price: 1 ETH = 250 SKULLS

Goal = 50ETH

Max Wallet Buy = 2 ETH

Min Wallet Buy = 0.5 ETH

Uniswap

Uniswap LP Allocation: 10,000 SKULLS & 50 ETH

Uniswap Listing Price: 1 ETH = 200 SKULLS

Uniswap Liquidity Lock Period: 3 Months

Audits

The Farm or Die code will be audited by friends of the project. It is a simple farm and a sushi fork, and there is very little that can go wrong. All crypto investments are at your own risk.

15% Daily Burn

Triggered by the Dev Team once per day like a rebase, 15% of all tokens will be burned every 24hrs, roughly every 6hrs in 3.75% portions to prevent dumps.

Partnerships

We are in talks with [Dracula.sucks](#) and [Americanhorror.Finance](#)

Why the name Farm or Die?

Because if you keep your tokens in your wallet and don't farm them you will have none left in a couple of weeks.

How many tokens per block will we mint?

SKULLS will start minting at 33 tokens per block,(and reduce by 66.6% each week), the second week 11 tokens per block, the third week 3.667 tokens per block, and then stabilize at 1.211 tokens per block.

APY

The First week the APY will be very high and reduce each week by 66.6% until it stabilizes on the fourth week.

Is this Project Safe?

Yes, because we are adding timelock to our code which means we can adjust anything in the future if necessary for the future survival of the project.

FAQ

1. Question: Why burn 15% of the tokens?

Answer: To keep the supply down.

2. Question: What happens to my tokens if I don't farm?

Answer: They will be burned at 15% per day. In 10 Days you will have only 20% of the tokens in your wallet.

3. Question: What percent is the rewards APY reduced by each week of the first month?

Answer: 66.6%

4. Question: Are we real Satanists?

Answer: No, the horror theme is just for fun.

5. Question: What if our financial experiment fails. Ie our Tokenomics are bad?

Answer: We can change them later with timelock.sol

Future Goals

NFTs and Demon Dice Game, Airdrops