



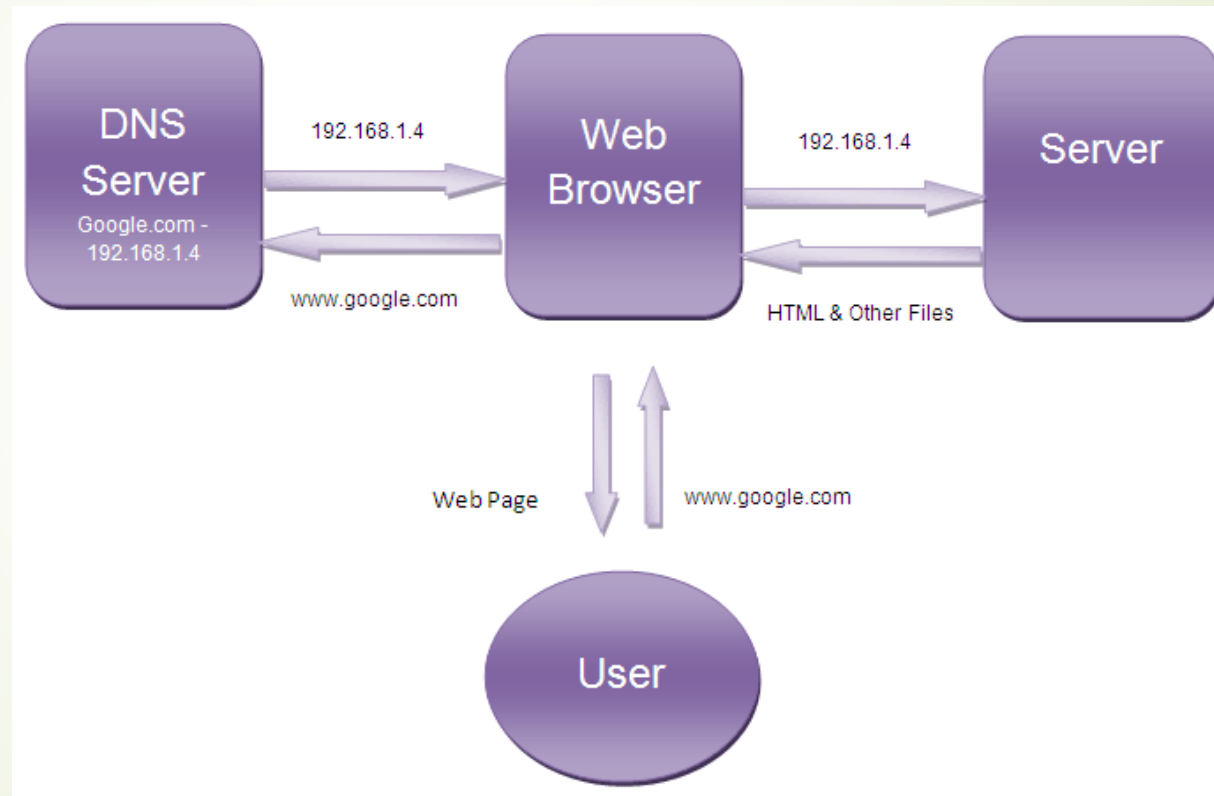
Web Browser's




What are Web Browser's

- A **Web browser** is an application software that is installed on a computer to provide access to the World Wide Web.
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How Browser works



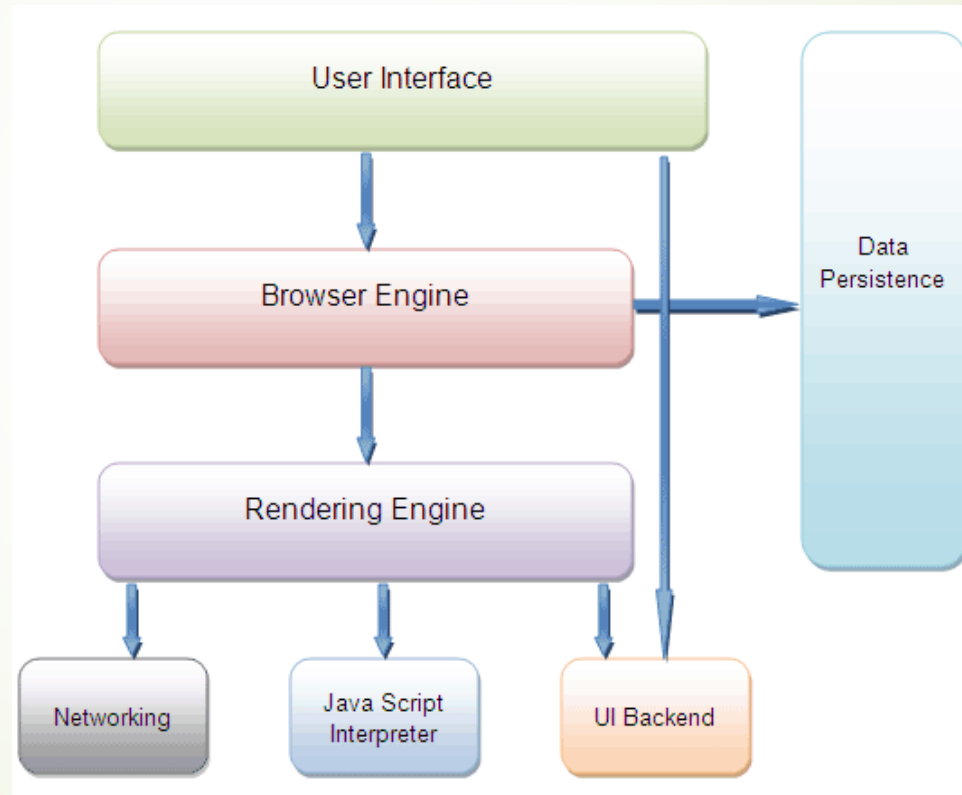


Browser Engines

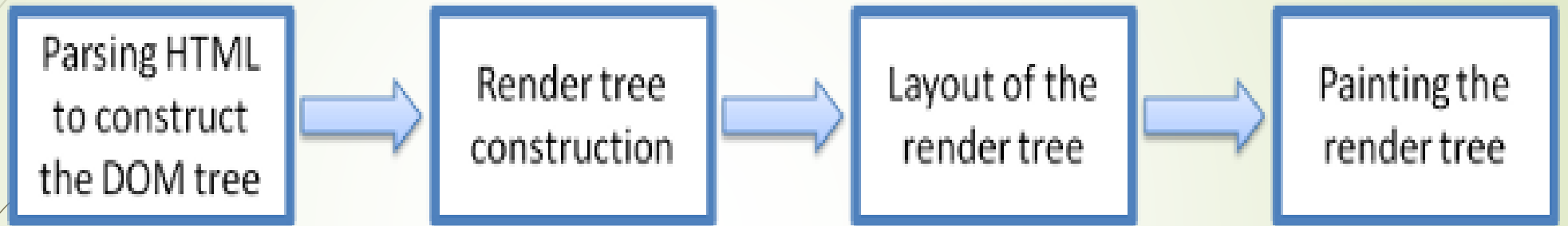
- Google Chrome, Opera – Blink
- Internet Explorer – Trident
- Firefox – Gecko
- Safari – WebKit

* Compatibility issues

Architecture of a Web Browser



Main flow of rendering



- Parsing
- Rendering
- Layout
- Painting

Parsing

- HTML Parsing
- Parse tree / DOM tree
- Custom Parsers
 - Tokenization
 - Tree construction

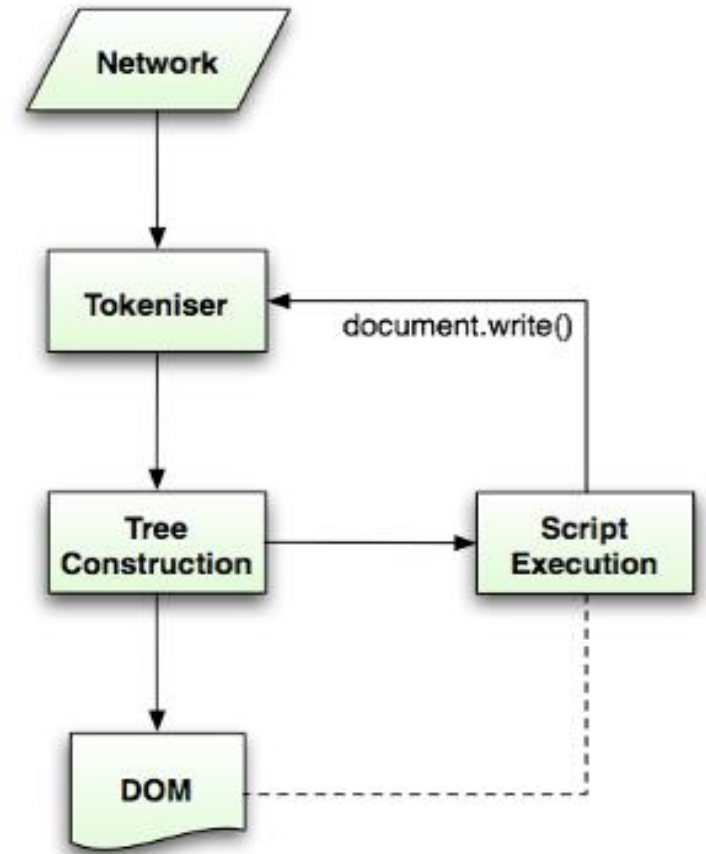


Figure : HTML parsing flow (taken from HTML5 spec)

CSS Parsing

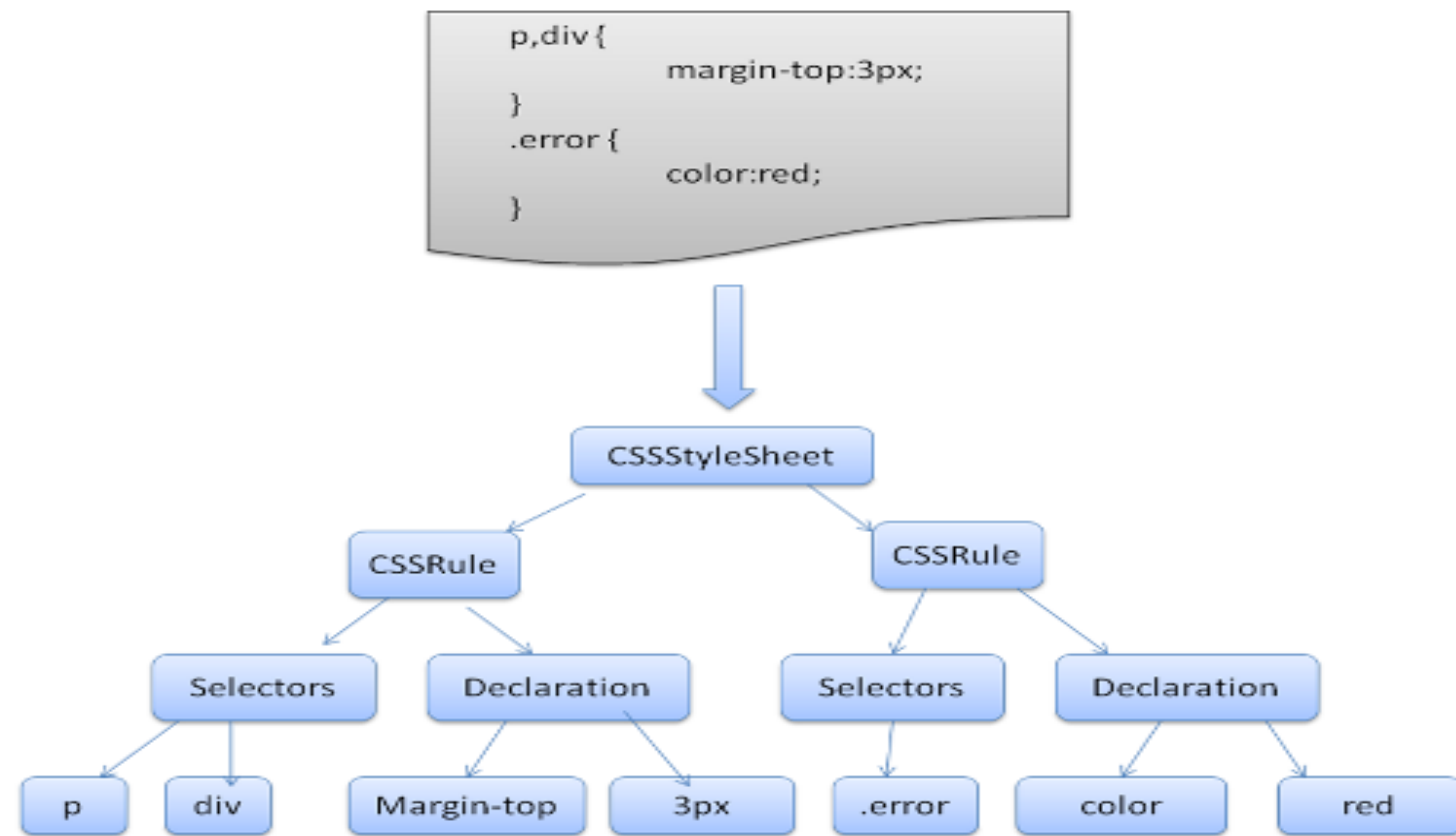
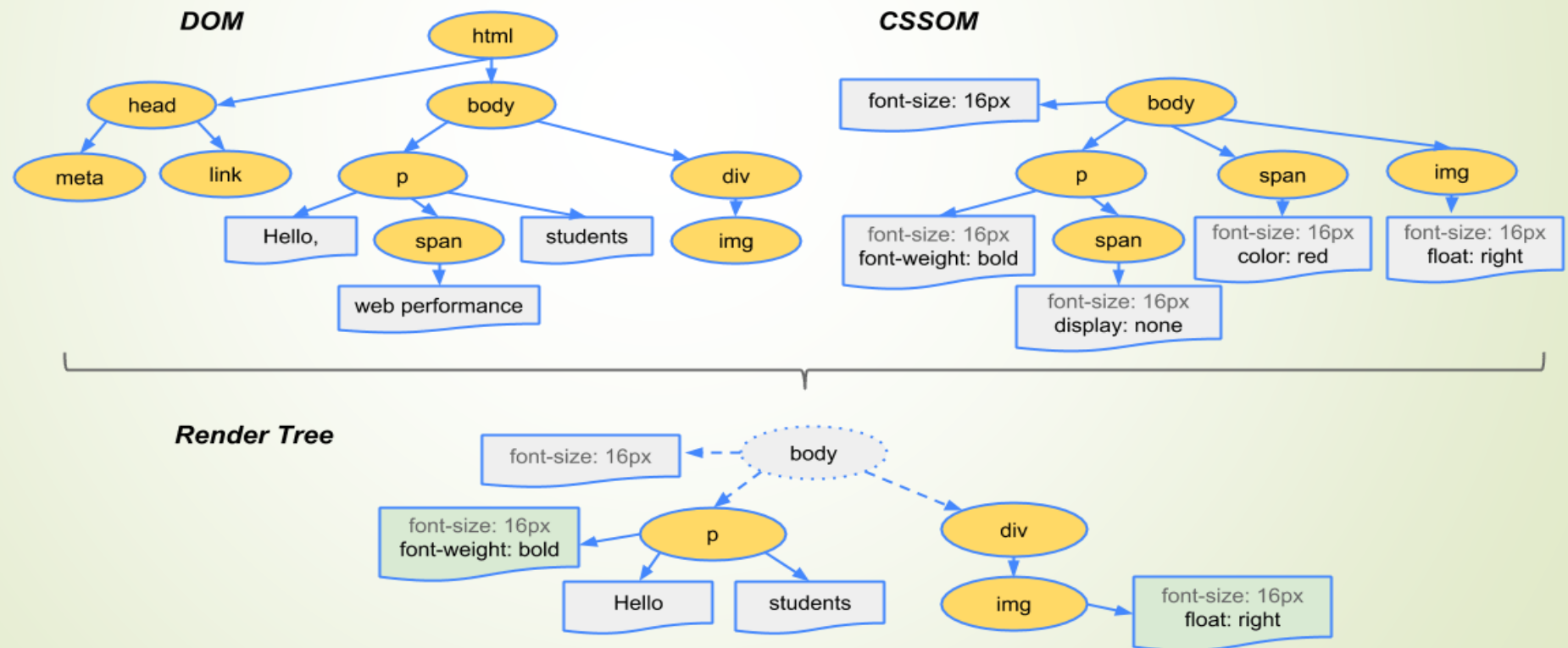


Figure : parsing CSS

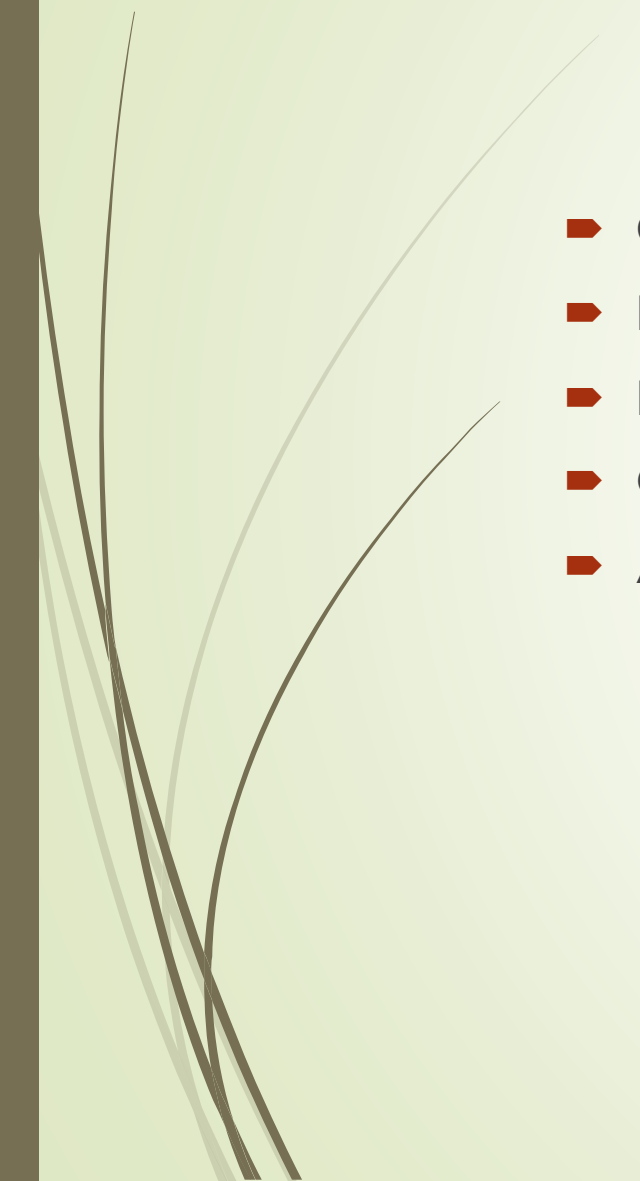
Rendering

- Render tree – visual representation of the document
- Render tree relation to the DOM tree





Layout

- Calculating the position and size for the render tree is called layout
 - Flow based layout model
 - Dirty bit system
 - Global and Incremental layout
 - Asynchronous and Synchronous layout
- 



Painting

- Render tree is traversed and renderers 'paint()' method is called
- Global and Incremental
- The painting order
 - Stacking context

WebKit main flow

