



UMD DATA605 - Big Data Systems

12.2: Neo4j

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- *Querying graph data*

Query Languages for Graph Databases

- **Cypher**

- Designed for Property Graphs
- Data: vertices and edges with key-value properties
- Declarative query language
- Suitable for subgraph pattern matching
- Struggles with reachability queries
- Native to Neo4j

```
MATCH (nicole:Actor
  {name:'Nicole Kidman'})-[:ACTED_IN]->(movie)
WHERE movie.year < 2007
RETURN movie

// calculate basic collaborative filtering for vertex 1
m = [:]
g.v(1).out('likes').in('likes').out('likes').groupCount(m)
m.sort{-it.value}

// calculate the primary eigenvector (eigenvector centrality) of a graph
m = [:]; c = 0;
g.V.as('x').out.groupCount(m).loop('x'){c++ < 1000}
m.sort{-it.value}
```

```
PREFIX foaf: <[\textcolor{blue}{\underline{http://}}\textcolor{blue}{\underline{www.}}\textcolor{blue}{\underline{dbpedia.org/resource/}}\textcolor{blue}{\underline{Person}}]>
SELECT ?name
      ?email
WHERE
{
  ?person a foaf:Person .
  ?person foaf:name ?name .
  ?person foaf:mbox ?email .
}
```

- **Gremlin**

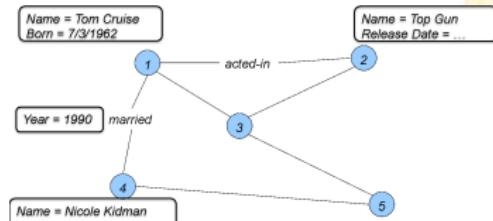
- Works with RDF and Property Graphs
- Imperative query language
- Describes graph traversal processes

- **SPARQL**

- Similar to SQL in structure
- Designed for querying RDF data
- Standardized by the W3C for semantic web applications

Neo4j

- Graph DB storing data as Property Graph
 - Nodes, edges hold data as key-value pairs
- Focus is
 - On relationships between values
- Two querying languages
 - Cypher, Gremlin
- GUI or REST API
- Full ACID-compliant transactions
- High-availability clustering
- Incremental backups
- Run in small application or large server clusters



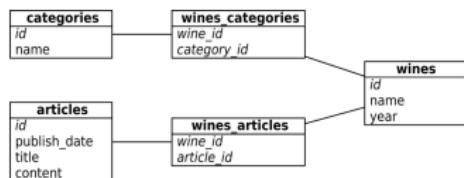
Graph DB: Example

Specs

- Create a wine suggestion engine
- Wines categorized by
 - Varieties (e.g., Chardonnay, Pinot Noir)
 - Regions (e.g., Bordeaux, Napa, Tuscany)
 - Vintage (year grapes harvested)
- Track articles describing wines by authors
- Users track favorite wines

Relational model

- The important relationships are produced, reported_on, grape_type
- Create various tables
 - wines: (id, name, year)
 - wines_categories (wine_id, category_id)
 - category table (id, name)
 - wines_articles (wine_id, article_id)
 - articles (id, publish_date, title, content)



Labeled Property Graphs in Neo4j

- **Nodes**
 - Main data elements
 - Connected via *relationships*
 - Have *properties* (key/value pairs)
- **Relationships**
 - Connect two *nodes*
 - Directional
 - Multiple relationships per node
 - Have *properties* (key/value pairs)
- **Properties**
 - Named values (key is a string)
 - Indexed and constrained
 - Composite indexes from multiple properties
- **Labels**
 - Group nodes into sets
 - Nodes may have multiple labels
 - Labels indexed for faster node retrieval
 - Native label indexes optimized for performance

Cypher Example

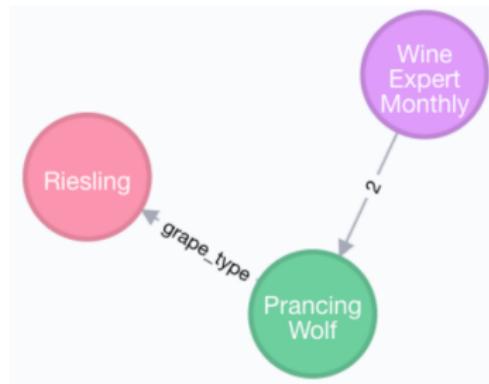
```
CREATE (w:Wine
  {name: "Prancing Wolf",
   style: "ice wine",
   vintage: 2015})
MATCH (n)
RETURN n;
CREATE (p:Publication
  {name: "Wine Expert Monthly"})
MATCH (p:Publication
  {name: "Wine Expert Monthly"}),
(w:Wine {name: "Prancing Wolf",
vintage: 2015})
CREATE (p)-[r:reported_on]->(w)
```



Cypher Example

```
MATCH (p:Publication {name: "Wine Expert Monthly"})  
(w:Wine {name: "Prancing Wolf"})  
CREATE (p)-[r:reported_on {rating: 2}]->(w)
```

```
CREATE (g:GrapeType {name: "Riesling"})  
MATCH (w:Wine {name: "Prancing Wolf"}),  
(g:GrapeType {name: "Riesling"})  
CREATE (w)-[r:grape_type]->(g)
```



Cypher Example

```
CREATE (wr:Winery {name: "Prancing Wolf Winery"})
MATCH (w:Wine {name: "Prancing Wolf"}),
      (wr:Winery {name: "Prancing Wolf Winery"})
CREATE (wr)-[r:produced]->(w)
CREATE (w:Wine
       {name: "Prancing Wolf", style: "Kabinett", vintage: 2002})
CREATE (w:Wine
       {name: "Prancing Wolf", style: "Spätlese", vintage: 2010})
MATCH (wr:Winery
       {name: "Prancing Wolf Winery"}), (w:Wine {name: "Prancing Wolf"})
CREATE (wr)-[r:produced]->(w)
MATCH (w:Wine), (g:GrapeType {name: "Riesling"})
CREATE (w)-[r:grape_type]->(g)
```



Cypher Example

- Add a social component to the wine graph
 - People preference for wine
 - Relationships with one another

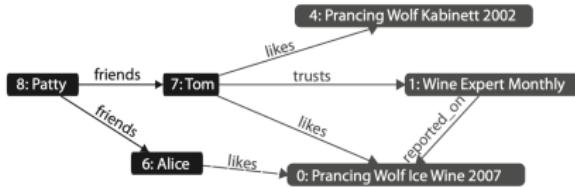
```
CREATE (p:Person {name: "Alice"})
```

```
MATCH (p:Person {name: "Alice"}),  
      (w:Wine {name: "Prancing Wolf",  
style: "ice wine"})  
CREATE (p)-[r:likes]->(w)
```

```
CREATE (p:Person {name: "Patty"})
```

```
MATCH (p1:Person {name: "Patty"}),  
      (p2:Person {name: "Tom"})  
CREATE (p1)-[r:friends]->(p2)
```

- The changes were made
“superimposing” new relationships
without changing the previous

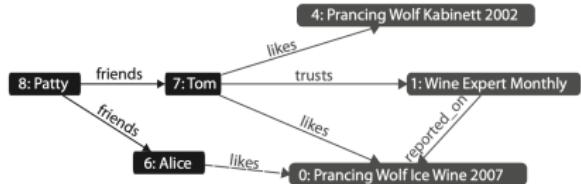


Cypher Example

```
MATCH (p:Person  
{name: "Alice"}) -->(n)  
RETURN n;
```

```
MATCH (p:Person  
{name: "Alice"}) -->(other: Person)  
RETURN other.name;
```

```
MATCH (fof:Person)-[:friends]-(f:Person)-[:friends]-(p:Person {name:  
RETURN fof.name;
```



A general query structure

```
MATCH [Nodes and relationships]
WHERE [Boolean filter statement]
RETURN [DISTINCT] [statements [AS alias]]
ORDER BY [Properties] [ASC or DESC]
SKIP [Number] LIMIT [Number]
```

Simple query

- Get all nodes of type Program that have the name Hello World!

```
MATCH (a : Program)  
WHERE a.name = 'Hello World!'  
RETURN a
```



Type =
Program
Name = 'Hello
World!'

Query relationships

- Get all relationships of type Author connecting Programmers and Programs:



```
MATCH (a:Programmer)-[r:Author]->(b:Program)
```

```
RETURN r
```

Matching nodes and relationships

- Nodes
 - (a), (), (:Ntype), (a:Ntype),
 - (a { prop:'value' }) ,
 - (a:Ntype { prop:'value' })
- Relationships
 - (a)-(b)
 - (a)->(b), (a)<-(b),
 - (a)->(), (a)-[r]->(b),
 - (a)-[:Rtype]->(b), (a)-[:R1|R2]->(b),
 - (a)-[r:Rtype]->(b)
- May have more than 2 nodes
 - (a)->(b)<-(c), (a)->(b)->(c)
- Path
 - $p = (a) \rightarrow (b)$

More options

- Relationship distance:
 - (a)-[:Rtype*2]->(b): 2 hops of type Rtype
 - (a)-[:Rtype*]->(b): any number of hops of type Rtype
 - (a)-[:Rtype*2..10]->(b): 2-10 hops of Rtype
 - (a)-[:Rtype*..10]->(b): 1-10 hops of Rtype
 - (a)-[:Rtype*2..]->(b): at least 2 hops of Rtype
- Could be used also as:
 - (a)-[r*2]->(b) r gets a sequence of relationships
 - (a)-[*{prop:val}]->(b)

Operators

- Mathematical
 - +, -, *, /, %, ^ (power, not XOR)
- Comparison
 - =, <, >, <>, >=, <=, =~ (Regex), IS NULL, IS NOT NULL
- Boolean
 - AND, OR, XOR, NOT
- String
 - Concatenation through +
- Collection
 - Concatenation through +
 - IN to check if an element exists in a collection

More WHERE options

- WHERE others.name IN ['Andres', 'Peter']
- WHERE user.age IN range (18,30)
- WHERE n.name =~ 'Tob.*'
- WHERE n.name =~ '(?i)ANDR.*' - (case insensitive)
- WHERE (tobias)->()
- WHERE NOT (tobias)->()
- WHERE has(b.name)
- WHERE b.name? = 'Bob' (Returns all nodes where name = 'Bob' plus all nodes without a name property)

Functions

- On paths:
 - MATCH shortestPath((a)-[*]-(b))
 - MATCH allShortestPath((a)-[*]-(b))
 - Length(path) – The path length or 0 if not exists.
 - RETURN relationships(p) - Returns all relationships in a path.
- On collections:
 - RETURN a.array, filter(x IN a.array WHERE length(x)= 3) FILTER - returns the elements in a collection that comply to a predicate.
 - WHERE ANY (x IN a.array WHERE x = “one”) – at least one
 - WHERE ALL (x IN nodes(p) WHERE x.age > 30) – all elements
 - WHERE SINGLE (x IN nodes(p) WHERE var.eyes = “blue”) – Only one
- nodes(p) – nodes of the path p

With

- Manipulate result sequence before passing to following query parts
- Usage of WITH:
 - Limit entries passed to other MATCH clauses
 - Introduce aggregates for predicates in WHERE
 - Separate reading from updating the graph. Each query part must be read-only or write-only

Data access is programmatic

- REST API
- Through the Java APIs
 - JVM languages have bindings to the same APIs
 - JRuby, Jython, Clojure, Scala...
- Managing nodes and relationships
- Indexing
- Traversing
- Path finding
- Pattern matching