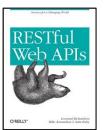
RESTful Microservices from the Ground Up



Mike Amundsen API Academy @mamund

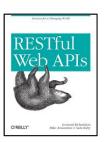




Agenda

- 9:00 9:45 : What are RESTful Microservices?
- 9:45 10:30 : Models, Messages, and Vocabularies
- 10:30 10:45 : BREAK
- 10:45 11:30 : Runtime Service Infrastructure
- 11:30 12:15 : The Adaptable System
- 12:15 12:30 : Summary







Materials

- Laptop w/ wifi
- NodeJS
- Browser and cURL
- Your favorite editor
- Github and Heroku
- Pen and Paper







What are RESTful Microservices?







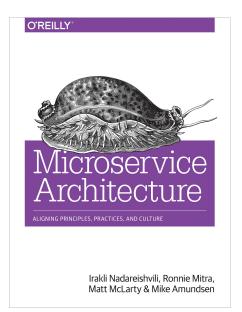
What are RESTful Microservices?

- Microservices
- RESTful-ness
- A New Kind of Service
- Analysis Exercise

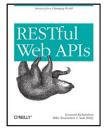




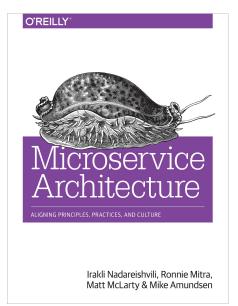








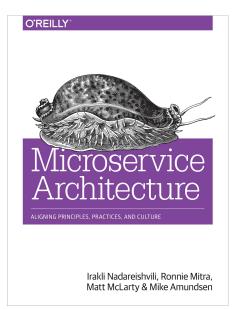












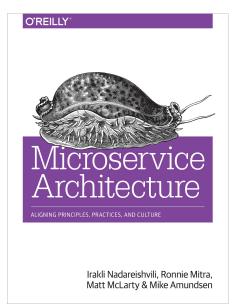






"A microservice is an independently deployable component of bounded scope that supports interoperability through message-based communication.

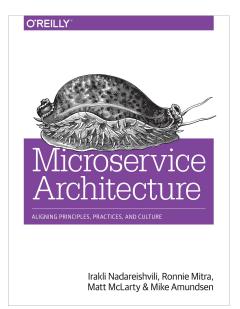
Microservice architecture is a style of engineering highly automated, evolvable software systems made up of capability-aligned microservices."







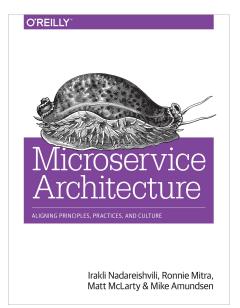










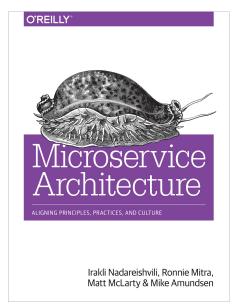




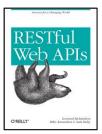




- Independently deployable
- Bounded scope
- Message-based
- Highly automated
- Evolvable









"This dissertation defines a framework for understanding software architecture via architectural styles and demonstrates how styles can be used to guide the architectural design of network-based application software."

- Fielding, 2000



Architectural Styles and the Design of Network-based Software Architectures

DISSERTATION

submitted in partial satisfaction of the requirements for the degree of

DOCTOR OF PHILOSOPHY

in Information and Computer Science

by

Roy Thomas Fielding

Dissertation Committee: Professor Richard N. Taylor, Chair Professor Mark S. Ackerman Professor David S. Rosenblum

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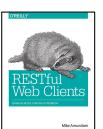
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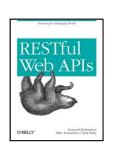




Properties

- Performance
- Scalability
- Simplicity
- Modifiability
- Visibility
- Portability
- Reliability







Properties

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- Scalability
- Simplicity
- Modifiability
- Visibility
- Portability
- Reliability

+ Requirements

- Low-Entry Barrier
- Extensibility
- Distributed Hypermedia
- Internet Scale







Properties

- Performance
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- Simplicity
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+ Requirements

- Low-Entry Barrier
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= Constraints

- Client-Server
- Stateless
- Cache
- Uniform Interface
- Layered System
- Code on Demand



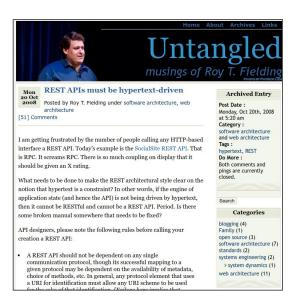




"When I say hypertext, I mean the simultaneous presentation of information and controls such that the information becomes the affordance through which the user (or automaton) obtains choices and selects actions."

- Fielding, 2008









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A New Kind of Service







Analysis Exercise







Models, Messages, and Vocabularies



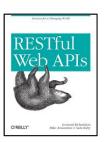




Models, Messages, and Vocabularies

- Models on the Inside
- Messages on the Outside
- Vocabularies Everywhere
- Design Exercise

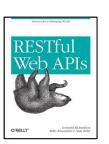






Models on the Inside







Messages on the Outside

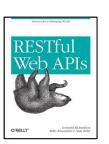






Vocabularies Everywhere

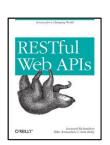






Design Exercise







BREAK







Runtime Service Infrastructure







Runtime Service Infrastructure

- Advertising Services
- Discovering Services
- Health Checking
- Discovery Exercise







Advertising Services

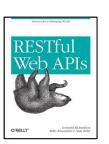






Discovering Services







Health Checking

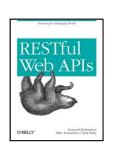






Discovery Exercise







The Adaptable System







The Adaptable System

- Evolvable Providers
- Adaptable Consumers
- The Power of Numbers
- Adaptation Exercises







Evolvable Providers

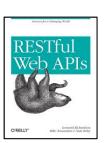






Adaptable Consumers







The Power of Numbers

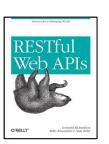






Adaptation Exercise







Summary







Summary

- A RESTful Approach
- Message-Oriented Implementation
- Discovery Constraints
- Emergent Adaptability







A RESTful Approach







Message-Oriented Implementation

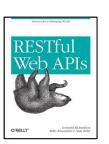






Discovery Constraints







Emergent Adaptability







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