



http://demonio.digital/

ANALYZE

MOBILE

DESKTOP



http://demonio.digital/

0-49

50-89

90-100

Field Data — The Chrome User Experience Report [does not have sufficient real-world speed data](#) for this page.

Origin Summary — The Chrome User Experience Report [does not have sufficient real-world speed data](#) for this origin.

Lab Data



First Contentful Paint

2.9 s

Time to Interactive

7.2 s

Speed Index

5.2 s

Total Blocking Time

100 ms

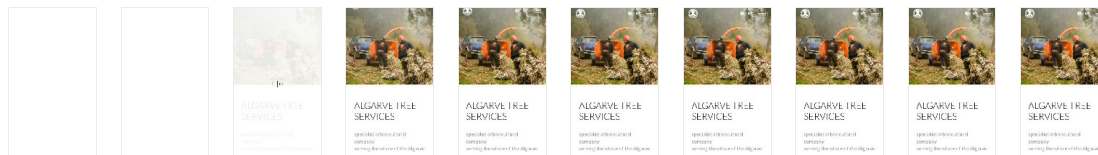
Largest Contentful Paint

3.9 s

Cumulative Layout Shift

0.002

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator](#).



Opportunities — These suggestions can help your page load faster. They don't [directly affect](#) the Performance score.

Opportunity

Estimated Savings




▲ Properly size images

11.85 s ^

Serve images that are appropriately-sized to save cellular data and improve load time. [Learn more](#).

ALGARVE
SERVICESspecialist a
company
serving the








URL	Resource Size	Potential Savings
 ...team/maria.jpg (demonio.digital)	1,517.4 KiB	1,429.6 KiB
 ...team/sonia.jpg (demonio.digital)	1,061.1 KiB	841.4 KiB
 ...team/tiffany.jpg (demonio.digital)	527.7 KiB	106.8 KiB

▲ Serve images in next-gen formats

10.8 s ^

Image formats like JPEG 2000, JPEG XR, and WebP often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. [Learn more.](#)

URL	Resource Size	Potential Savings
 ...team/maria.jpg (demonio.digital)	1,517.4 KiB	1,123.3 KiB
 ...team/sonia.jpg (demonio.digital)	1,061.1 KiB	310 KiB
 ...headers/axe.jpg (demonio.digital)	446.7 KiB	284.6 KiB
 ...team/tiffany.jpg (demonio.digital)	527.7 KiB	194.7 KiB
 ...img/FellDismant.jpg (demonio.digital)	141.3 KiB	96.6 KiB
 ...team/bryn.jpg (demonio.digital)	178.2 KiB	70.3 KiB
 ...team/team5.jpg (demonio.digital)	101.1 KiB	43.7 KiB
 ...gallery/Chip2.jpg (demonio.digital)	114.8 KiB	38.9 KiB

▲ Eliminate render-blocking resources

2.41 s ^

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. [Learn more.](#)

URL	Transfer Size	Potential Savings
...loaders.css/loaders.min.css (demonio.digital)	4.8 KiB	330 ms
/css?family=... (fonts.googleapis.com)	1.7 KiB	780 ms
...fancybox/jquery.fancybox.min.css (demonio.digital)	3.4 KiB	330 ms
...jquery.mb.ytplayer/jquery.mb.YTPlayer.min.css (demonio.digital)	5.5 KiB	480 ms
...css/theme.css (demonio.digital)	43.6 KiB	930 ms







▲ Efficiently encode images

2.1 s ^

Optimized images load faster and consume less cellular data. [Learn more.](#)

URL	Resource	Potential
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	...team/maria.jpg (demonio.digital)	1,517.4 KiB	149.7 KiB
	...headers/axe.jpg (demonio.digital)	446.7 KiB	88.7 KiB
	...img/FellDismant.jpg (demonio.digital)	141.3 KiB	66.5 KiB
	...team/tiffany.jpg (demonio.digital)	527.7 KiB	61.6 KiB
	...team/bryn.jpg (demonio.digital)	178.2 KiB	34.2 KiB
	...team/team5.jpg (demonio.digital)	101.1 KiB	13.2 KiB
	...gallery/Chip2.jpg (demonio.digital)	114.8 KiB	6.5 KiB

Remove unused CSS

0.45 s ^

Remove dead rules from stylesheets and defer the loading of CSS not used for above-the-fold content to reduce unnecessary bytes consumed by network activity. [Learn more.](#)

URL	Transfer Size	Potential Savings
...css/theme.css (demonio.digital)	43.6 KiB	41 KiB

Minify CSS

0.15 s ^

Minifying CSS files can reduce network payload sizes. [Learn more.](#)

URL	Transfer Size	Potential Savings
...css/theme.css (demonio.digital)	43.6 KiB	9.4 KiB

Remove unused JavaScript

0.15 s v

Diagnostics — More information about the performance of your application. These numbers don't **directly** **affect** the Performance score.

▲ Serve static assets with an efficient cache policy — 32 resources found ^

A long cache lifetime can speed up repeat visits to your page. [Learn more.](#)

URL	Cache TTL	Transfer Size
...team/maria.jpg (demonio.digital)	None	1,518 KiB
...team/sonia.jpg (demonio.digital)	None	1,061 KiB
...team/tiffany.jpg (demonio.digital)	None	528 KiB
...js/plugins.js (demonio.digital)	None	485 KiB
...headers/axe.jpg (demonio.digital)	None	447 KiB



...team/bryn.jpg (demonio.digital)	None	179 KiB
...img/FelDismant.jpg (demonio.digital)	None	142 KiB
...gallery/Chip2.jpg (demonio.digital)	None	115 KiB
...team/team5.jpg (demonio.digital)	None	101 KiB
...css/theme.css (demonio.digital)	None	44 KiB
...team/team4.jpg (demonio.digital)	None	34 KiB
...js/jquery.min.js (demonio.digital)	None	31 KiB
...js/bootstrap.js (demonio.digital)	None	26 KiB
...fancybox/jquery.fancybox.min.js (demonio.digital)	None	22 KiB
...icons/chipper.svg (demonio.digital)	None	19 KiB
...js/theme.js (demonio.digital)	None	15 KiB
...icons/caterpillar-color.svg (demonio.digital)	None	10 KiB
...js/popper.min.js (demonio.digital)	None	8 KiB
...logo/blacklogo.svg (demonio.digital)	None	6 KiB
...jquery.mb.ytplayer/jquery.mb.YTPlayer.min.css (demonio.digital)	None	5 KiB
...loaders.css/loaders.min.css (demonio.digital)	None	5 KiB
...logo/blacklogo.gif (demonio.digital)	None	4 KiB
...is_js/is.min.js (demonio.digital)	None	4 KiB
...fancybox/jquery.fancybox.min.css (demonio.digital)	None	3 KiB
...js/rellax.min.js (demonio.digital)	None	3 KiB
...icons/team.svg (demonio.digital)	None	3 KiB
...js/stickyfill.min.js (demonio.digital)	None	3 KiB
...icons/chainsaw.svg (demonio.digital)	None	2 KiB
...icons/stump.svg (demonio.digital)	None	2 KiB
...icons/fire-c.svg (demonio.digital)	None	2 KiB
...jtap/jquery.tap.js (demonio.digital)	None	1 KiB
...loaders.css/loaders.css.js (demonio.digital)	None	1 KiB

▲ Ensure text remains visible during webfont load

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading.

[Learn more.](#)



...v17/S6uyw4BMU....woff2 (fonts.gstatic.com)	0 ms
...v17/S6u9w4BMU....woff2 (fonts.gstatic.com)	0 ms
...v17/S6u9w4BMU....woff2 (fonts.gstatic.com)	0 ms
...v17/S6u9w4BMU....woff2 (fonts.gstatic.com)	0 ms
...v12/EJRTQgYoZ....woff2 (fonts.gstatic.com)	0 ms
...v12/EJRVQgYoZ....woff2 (fonts.gstatic.com)	0 ms

▲ **Avoid enormous network payloads** — Total size was 4,922 KiB

Large network payloads cost users real money and are highly correlated with long load times.
[Learn more.](#)

URL	Transfer Size
...team/maria.jpg (demonio.digital)	1,517.8 KiB
...team/sonia.jpg (demonio.digital)	1,061.4 KiB
...team/tiffany.jpg (demonio.digital)	528 KiB
...js/plugins.js (demonio.digital)	485.3 KiB
...headers/axe.jpg (demonio.digital)	447 KiB
...team/bryn.jpg (demonio.digital)	178.5 KiB
...img/FellDismant.jpg (demonio.digital)	141.6 KiB
...gallery/Chip2.jpg (demonio.digital)	115.2 KiB
...team/team5.jpg (demonio.digital)	101.4 KiB
...css/theme.css (demonio.digital)	43.6 KiB



Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. [Learn more](#)

Category	Time Spent
Script Evaluation	707 ms
Other	603 ms
Style & Layout	486 ms
Rendering	228 ms
Script Parsing & Compilation	153 ms
Parse HTML & CSS	101 ms

Avoid chaining critical requests — 21 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn more](#).

Maximum critical path latency: **450 ms**

Initial Navigation

http://demonio.digital

/css?family=... (fonts.googleapis.com)

...v17/S6uyw4BMU....woff2 (fonts.gstatic.com) - **0 ms, 14.27 KiB**

...v17/S6u9w4BMU....woff2 (fonts.gstatic.com) - **0 ms, 13.97 KiB**

...v12/EJRTQgYoZ....woff2 (fonts.gstatic.com) - **0 ms, 14.25 KiB**

...v17/S6u9w4BMU....woff2 (fonts.gstatic.com) - **0 ms, 14.14 KiB**

...v12/EJRVQgYoZ....woff2 (fonts.gstatic.com) - **0 ms, 13.52 KiB**

...v17/S6u9w4BMU....woff2 (fonts.gstatic.com) - **0 ms, 14.4 KiB**

...js/rellax.min.js (demonio.digital) - **20 ms, 2.77 KiB**

...loaders.css/loaders.min.css (demonio.digital) - **100 ms, 4.78 KiB**

...js/stickyfill.min.js (demonio.digital) - **60 ms, 2.66 KiB**

...fancybox/jquery.fancybox.min.css (demonio.digital) - **110 ms, 3.4 KiB**

...js/jquery.min.js (demonio.digital) - **110 ms, 30.81 KiB**

...js/bootstrap.js (demonio.digital) - **310 ms, 26.36 KiB**

...jquery.mb.ytplayer/jquery.mb.YTPlayer.min.css (demonio.digital) - **110 ms, 5.48 KiB**

...js/plugins.js (demonio.digital) - **300 ms, 485.31 KiB**

...is_js/is.min.js (demonio.digital) - **50 ms, 4.33 KiB**

...css/theme.css (demonio.digital) - **150 ms, 43.61 KiB**

...fancybox/jquery.fancybox.min.js (demonio.digital) - **120 ms, 22.01 KiB**

...js/popper.min.js (demonio.digital) - **100 ms, 7.73 KiB**

...js/theme.js (demonio.digital) - **110 ms, 14.62 KiB**

What's New...loaders.css/loaders.css.js (demonio.digital) - **150 ms, 4.78 KiB**

Read the latest [Google Webmaster Central](#) posts about performance & speed. [Learn more about web performance tools at Google.](#)

Keep request counts low and transfer sizes small — 40 requests • 4,922 KiB

Give Feedback

Largest Contentful Paint element — 1 element found

About PageSpeed Insights

Have specific, answerable questions about PageSpeed Insights analyzes the content of



Avoid long main-thread tasks — 5 long tasks found
feedback and discussion, make a thread in
our [mailing list](#).

Passed audits (18)

The [speed score](#) is based on the lab data analyzed by [Lighthouse](#).

Analysis time: 22/01/2021, 15:46:49

Version: 6.3.0
