



DAMIAN KANIEWSKI

CONTACT

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PERSONAL PROFILE

I am a **forth-year student** of Computer Science (Bachelor's degree) at the Cracow University of Technology.

On a daily basis, I am involved in music production, game programming in **C#** and **Unity** and web development in **Angular**.

I aim to further develop myself in the field of **software development** and **game production**.

PROFESSIONAL EXPERIENCE

Unity Programming Trainer

Giganci Programowania, 2022 r. - present

- Teaching game programming and languages such as **C#, C++, Python, Unity**, and **App Inventor** to individuals aged 7-19
- Creating **Unity** projects and materials for educational purposes
- Administration of a Minecraft server

Mathematics Tutor

Centrum Kultury Podgórze, 2021 r. - present

- Preparing high school and middle school students for exams
- Helping with extra-curricular problem solving, such as olympiads
- Collaborating with other tutors

EDUCATION

Krakow University of Technology

Computer Science

- 2020 - present
- Bachelor's degree

II Liceum Ogólnokształcące, Krakow

Mathematics and Physics class

- 2016-2019
- Graphic Designer in the school council
- Extended level high school diploma: Mathematics, English

SKILLS

HARD

- **English language** - C1 level
- **C#, Unity** - school/personal/job projects
- **C++, Java, Python, HTML/CSS, JavaScript** - school projects
- **Unreal Engine 5, Blender, SQL** - basic knowledge, and projects
- **Music production (Ableton)** - commercial projects

SOFT

- Assertiveness
- Stress resilience
- High personal culture
- Organizational skills
- Ability to work in a team
- Self-confidence

HOBBY

- Playing musical instruments - guitar, piano, saxophone
- Music production
- Computer games
- Sports (cycling, gym)

